

2025 University of Scouting - Class / Room Matrix

Room	Capacity	Session 0 8:00	Session 1 9:00	Session 2 10:00	Session 3 11:00	Session 4 12:00	Session 5 1:00	Session 6 2:00	
F - 1st Floor Perimeter			GS159 - MIDWAY	GS159 - MIDWAY	GS159 - MIDWAY	GS159 - MIDWAY	GS159 - MIDWAY	GS159 - MIDWAY	
F101	30		GS123 - Recognizing and Thanking Adults	CS135 - Webelos to Scout Transition for Cub Scout Leaders	GS192 - Word Jumble Safety Game		GS115 - Introduction to GPS/Geocaching		
F102	30		GS156 - Beyond the EDGE Method - How to Really Teach a Skill			CS120 - Strictly for Cubmasters (and Assistants)	CS105 - Cool Cub Scout Ceremonies	CS102 - Building a Super Pack	
F103	30		GS177 - National Jamboree - Benefits to Home Units			GS176 - 2026 National Jamboree—MCC Unit Leader Selection Process	GS144 - Scoutbook for Advanced Users		
F104	30		BS100 - Adult/PLC Annual Planning	BS121 - Trail to Eagle	BS102 - Building a Culture of Scout Leadership	CS123 - The Pack Committee - Who Does What?	BS133 - Effective Scoutmaster Conferences	GS117 - Know your Council Website	
F114	30		CS131 - Planning Effective and Fun Pack Meetings		CS112 - How to Conduct a Perfect Pinewood Derby		CS118 - Planning Great Campouts for Cub Scouts	BS119 - Successful Scoutmastering at Summer Camp	
F115	30		CS100 - Annual Pack Program Planning	BS131 - Starting a New Scouts BSA Troop	CS119 - Recruiting and Retaining Volunteers	CS107 - Cub Scout Day Camp Boot Camp	BS125 - Webelos to Scout Transition for Scouts BSA Leaders	GS158 - What Every Leader Should Know about the District & Council	
F120	30		BS129 - A Scout is Healthy, too! - Introducing Healthy Meals To Your Troop Campout	BS128 - Get Cooking!	BS124 - Troop Program Planning	GS174 - How to Handle Hygiene in the Field	GS102 - Basic Dutch Oven Cooking		
F121	Lecture - 80		GS163 - My Scouting - Basics				BS141 - Water Safety	GS175 - Scouting Myths Game Show	
F122	Lecture - 147	7:45 - Commissioner College Opening Ceremony			Commissioner Lunch and Learn				
F123	Theater - 180	8:30 - University of Scouting Opening Ceremony							
F124	Lecture - 40		GS148 - Scoutbook for Scouts BSA	GS147 - Scoutbook for Cub Scouts			CS114 - Lions Program Overview	CS121 - Strictly for Den Leaders	
F - 1st Floor Atrium			----	----	GS137 - LUNCH	GS138 - LUNCH	----	----	
F201	30		GS149 - Scouting's Special Awards	GS110 - Flag Ceremonies Are More Than The Pledge			BS108 - Introduction to National Youth Leadership Training	BS117 - Strictly for Troop Committee Chairs	
F202	30		CS134-Recruiting Girls to Cub Scouting	BS112 - Merit Badge Counselor Training	BS112 - Merit Badge Counselor Training		BS136 - Discover MCC High Adventure	GS113 - High Adventure Opportunities	
F203	30		BS103 - Board of Review Workshop	BS103 - Board of Review Workshop	BS123 - Effective Troop Advancement	GS179 - Recruiting the 21st Century Volunteer	GS118 - Outdoor Ethics Awareness		
F204	30		BS132 - Troop Trailers	CS103 - Chief Pontiac Trail for Cub Scouts	BS105 - Chief Pontiac Trail for Scouts BSA		BS143 - Wilderness First Aid Training Overview	BS144 - First Aid Training Resources for Scout Leaders	
F214	30		BS116 - Strictly for Scoutmasters (and Assistants)	BS118 - Successful Patrol Leader Councils (PLC)		BS113 - Order of the Arrow: Using the OA to enhance my Troop's program!	CS113 - Let the Games Begin - Games & Puzzles	CS101 - Adventure Loops and Pins Overview	
F215	30		BS115 - Recruit and Retain - The Keys to a Healthy Troop	CS132 - Cub Scout Hiking Club	GS178 - Camping with a CPAP or Other Medical Devices		BS127 - Life to Eagle & Eagle Project Coach	BS145 - Drug and Alcohol Education - Second Class Requirement 9A	
F219	30		GS193 - Unit Ambassador & Camping Chairs					CS104 - Cold Weather Activities for Cub Scouts	
F220	30		GS146 - Catholic Religious Emblem Counselor Certification (2 Hours)		GS119 - Leadership Problem Resolution		BS104 - Scout Behavior	GS127 - Serving Scouts with Special Needs	
D108	30		VEN107 - Goal-Setting and Time Management for Venturing Crews (Youth Only)			VEN103 - Project Management for Crews (Youth Only)			
D109	30		BS149 - Introduction to Leadership Skills for Troops (ILST)						
D110	30		YS106 - Den Chief Training			GS152 - Chaplain Aide Training (2 Hours)		YS102 - Games for Patrols	
D111	30		YS101 - First Class Skills	YS103 - Geocaching for Youth					
D309	30	BCS101 - Core Concepts of Unit Service	BCS115 - Commissioners - The Single Best Resource!	BCS104 - Contacting Units	LUNCH & LEARN  The Unit and Membership Renewal Process  Held in lecture hall F122	BCS105 - Resolving Common Unit Issues	BCS109 - The Essential Element (A Servant's Heart)	BCS113 - Welcoming, Engaging and Onboarding Commissioners	
D310	30	MCS305 - Resolving Critical Unit Issues	MCS316 - The Unit Service Plan	MCS307 - Serving Newly Formed Units		MCS303 - Managing Unit Service at the District Level	MCS304 - Service to Units at Risk	MCS312 - Recruiting the 21st Century Volunteer	
D312	30	BCS150 - Roundtables in Unit Service	BCS151 - The Roundtable Commissioner Team	BCS152 - Planning, Implementing and Promoting Roundtables		BCS153 - Roundtable and Commissioner Tools	BCS154 - Roundtable Fundamentals	MCS358 - Addressing Unit Challenges through Roundtable	
D313	30	MCS350 - Unit & Roundtable Commissioners Working Together	MCS351 - Conducting the Roundtable Planning Session	MCS352 - Roundtable is Over - Now What?		MCS353 - The Cub Scout Roundtable Breakout	MCS354 - The Scouts BSA Roundtable Breakout	CEJ752 - Advanced Roundtable Promotion	
D320	30	CEJ712 - Roster Mining for Recruiting	CEJ701 - Combatting Commissioner Stress/Burnout	CEJ716 - Navigating Difficult Conversations		CEJ869 - Summer Camp Commissioning	CEJ720 - A Commissioner's Introduction to Valuing Diversity	CEJ810 - Commissioner 101: Be the Heart	
D321	30	DCS501 - Selecting & Limiting Scope of Your Doctoral Project Thesis	DCS503 - Developing Your Project or Thesis	DCS504 - Thesis/Project workshop - First Year Program		DCS504 - Thesis/Project workshop - First Year Program	DCS504 - Thesis/Project workshop - First Year Program	DCS504 - Thesis/Project workshop - First Year Program	
D322	30	DCS600 - Open Session	DCS600 - Open Session	DCS600 - Open Session		DCS514 - Building Meaningful Relationships	CEJ813 - Special Needs Scouting	DCS506 - Coaching Commissioners	
D323	30								
D325	30		SS107 - Marlinspike			SS107 - Marlinspike			
E105	30		VEN100 - How To Start and Maintain a Crew	STEM107 - Integrating STEM Into Your Pack	STEM108 - Integrating STEM Into Your Troop/Crew/Ship		STEM103 - STEM Nova Counselor Training	STEM102 - SuperNova Mentor Training	
E106	30		GS180 - Mail Merge with Outlook	BS110 - Knots - Basic	BS109 - Knots - Advanced		BS101 - Backpacking: Equipment and Where to Go	BS114 - Outfitting First Year Scouts	
E107	30		GS171 - Cold Weather Camping	GS131 - Team Building and Initiative Games			GS194 - Overview of Planning a Scouting Event	GS105 - Capturing Scouts in Action Through Photography	
E108	30		GS155 - Don't Be CORNFused Popcorn!	GS111 - Funding your Scouting Year	GS170 - Introduction to the Guide to Advancement		GS108 - Duct Tape and it's "Roll" in Scouting	GS129 - Shooting Sports in Scouting	
E110	30		GS161 - Games for Campouts	GS107 - Dealing with Difficult Youth/Adults			GS134 - Why Wood Badge?		
E111	30			GS173 - Moulage - The art of creating fake wounds					
E204	Wood shop - 20		CS125 - Whittling Chip Basics for Cub Scout Leaders	CS126 - Woodcraft for Cub Scouts			GS135 - Woodcarving Basics		

LEGEND	
Yellow	Youth
Light Blue	Cub Scouts
Light Red	Scouts BSA
Light Green	Venturing
Light Purple	Sea Scouts
Light Orange	STEM
Light Yellow	General
Light Blue	Commissioner