

# Mountain Jack's 2025 Scouts BSA Winter Klondike (formerly Mahican Klondike)

Friday – Sunday, January 17 - 19, 2025

## Event Information

Welcome to Mountain Jack's 2025 Scouts BSA Klondike. This event is open to all Districts. This year the theme is **WACKY GAMES**. This is a "Just Fun" event, no Scouts Skills should be needed to do any of the stations. Scouts will play a "WACKY" Game at each station that is loosely based on a common game or sport. The activities are designed for patrol sizes from 4 to 8 Scouts. Scouts can rotate in and out of the "patrol" if you have more Scouts. A unit may also compete as multiple patrols, in which case each patrol should have a patrol name. Smaller units can combine to form a patrol if they wish. Each patrol will move from station to station, with a goal to achieve the maximum number of points at each station. Stations will be spread throughout the Trout Lake area at D-A Ranch. **If you are coming for the weekend, make sure you visit the Michigan Crossroads Council Website (Outdoor Adventures – Our Camps – D bar A) to reserve a cabin.**

Most stations are simply point based, but a couple are timed activities. Bonus points of up to 3 points can be earned at each station for: Patrol Flag, Patrol Yell and Patrol Spirit. First, Second and Third place patrols at each station will be recognized, as well as a Grand Event winner. Each patrol will receive a "passport" to show at each station. Scores for each station will be recorded in the passport. Stations can be completed in any order, some may take longer than others.

Each Troop participating will pick or be assigned a station to run. (This is the only way this event can work) All supplies needed for the station will be provided, as well as scoring supplies. Stations are designed to be run by one adult. This adult can be rotated through the day by the Unit. All events run on Saturday.

Check-in for the Event will be at Lakeview Cabin on Friday night starting at 9:30 pm and Saturday morning at 8:00 am at Trout Lake Pavilion. (Check-in at the Martin Building for your Camp Reservations) Each Troop will need 2 copies of the Troop roster; One goes to the Camp at Check-in **and one is for our Event**. (Form on Registration Page). All attendees need Medical parts A and B, which must be on site with a Unit Leader. The First Aid Station will also be located at the pavilion on Saturday.

Lunch will be up to each Unit. We will try to have hot chocolate available at the pavilion throughout the day on Saturday. We will be looking for some adult help or older Scout(s) who does not wish to participate in all of the activities, to help in that regard. It is also rumored that we will have fresh donuts made on site by the "Donutman." Depending on the weather, water may not be available at the site; Units are advised to have water available and use water bottles. Trail snacks are also recommended to keep up body energy and warmth throughout the day.

We hope to be able to run our Epic Klondike Sled Race. (We will need snow). Each unit that wants to participate in this race will need a sled. It does not need to be elaborate; just capable of being pulled along a short course (about ¼ mile) with one Scout riding. Multiple patrols within a unit can use the same sled. Full rules and a couple of options for sleds are shown in the Appendix.

We will also have a Chili Cooking Contest as a side activity with a category for Adults and one for Youth. More information in the Appendix.

Additionally, Scouts are Clean; we leave our sites better than we find them. In other words, we need to make sure all station supplies are returned and each station area and the area in general, is clean when we are done.

### Important Items:

Activities are designed for Scouts BSA, not Cub Scout Packs. AOLs may attend **only with a Troop**. There are no walk-ins; Units participating just for the day must still pre-register. This is a Unit event; we cannot accommodate individual Scouts. **Adults must also register and pay the required registration fee** (This helps us keep the fee lower for each participant).

### Required Patrol Equipment:

Sled (For Race)            Handwarmers (suggested)

## Health and Safety

- D-A is a walking camp, please limit driving and watch for Scouts on the roads.
- Scouts cannot ride in the back of open trucks
- The Trout Lake lakefront is off limits.
- Stay off of or out of any lake or stream, even if “iced over.”
- All participants, Scouts and Leaders, are required to have appropriate footwear, gloves, hat and be dressed for the weather. Participants not properly dressed will be sent back to their cabins.
- Water bottles are a must.
- The entire event is outside. Please dress accordingly.
- **First Aid will be located in the Trout Lake pavilion during the day on Saturday.**

Many younger Scouts may be unprepared for winter conditions and their extended stay in the cold weather environment. Scout Leaders should be on the look-out for those inexperienced cold weather participants. Please make sure you check your Patrol(s) regularly throughout the day. If a Scout is in need of temporary warming, send them to the First Aid area. Hot chocolate should be available throughout the day at the pavilion. As some Scouts may require more than just a “temporary warming,” i.e., chilled to the bone, totally wet clothes, Units should have a plan in place to remove the Scout from the activity.

It is also important to stay fully hydrated. The body needs as much or much hydration during cold weather activities. Please make sure that each Scout, and your Unit, has ample water supply for the day. There may not be water available at the Trout Lake area.

## Schedule for the Weekend

### Friday

9:30 pm            Check-in by Unit and Leaders meeting at Lake View Cabin (1 Leader only due to space)  
Unit assignments for stations

### Saturday

8 am – 8:45        Check-in by Unit at Trout Lake pavilion; Unit assignments for stations (For units arriving Saturday or who missed Friday Check-in); Pickup equipment for stations

9                    Opening Flags; Announcements

9 – 3 pm            Activity Stations open

12:00 – 1:30        Lunch (Stations will close for lunch) Unit provided lunch

1:30 – 3 pm        Activity Stations open

3:00                Activity stations close; Areas cleaned and supplies returned

3:30                Klondike Sled Race (weather permitting)

4:45                Cooking Contest Entries to Trout Lake (Judging at 5:00)

### Sunday

Scouts Own (On your own)  
Check-out

## Events for the Day

All shown Games, and MORE, will be available if staffing is available. Games will be loosely based upon the listed game. None of the Games will be as they appeared or should be; be prepared for anything. Patrols will decide if one person does the activity or multiple persons, up to 8 per activity, gets a chance. Points will be earned at each station. Awards for each station and overall winner. **(All activities will be in the Trout Lake Pavilion area)**

### **Basket Ball**

Will it be a 2 pointer or a 3. How will the ball fly.

### **Bowling**

Do bowling balls bounce.

### **Hockey**

We don't need ice.

### **Soccer**

How accurate are you.

### **40 Yard Dash**

Sounds easy, but is it that simple.

### **Horseshoes**

Close will count in this game. Can you pitch shoes.

### **Shot Put**

Easy to throw, heave away.

### **Baseball**

Batter up. Will you send the ball flying.

We may add a few more, depending upon registrations.