## 2024 University of Scouting - Allendale Middle School Class / Room Matrix

40 GS189 - Orienteering Basics S102 - Introduction to Sea Scouting S111 - Funding your Scouting Year GS183 - Advanced Training Opportunity Highlights S162 - Introduction to Sea Scouting S111 - Funding your Scouting Year GS183 - Advanced S184 - Advanced Training Opportunity Highlights S110 - Knots- Basic S1859 - Knots - Advanced S186 - Fun with Paracord GS187 - Unit Finances GS187 - Unit Finances GS186 - ScoutBook Work S1859 - Knots - Advanced S1859 - Knots - Advanced GS186 - ScoutBook Work S1859 - Knots - Advanced GS185 - Camp Gadgets GS185 - My-Scouting - Basics GS185 - My-Scouting - Basics GS185 - My-Scouting - Basics GS185 - My-Scouting S1859 - Knots - Advanced GS1859 - Knots - Advanced GS1859 - Knots - Advanced GS1859 - Knots - Advanced GS185 - Camp Gadgets GS1859	Ses	ession 6		
		2:00		
104   10   105				
105   30   C312 - CMS Court History Club   106   20   C312 - MCC Camps and Cub Scording	04 - Service to Units at	at Risk		
106   30   CS133 - MCC Cumps and Cub Scouting				
137   39				
Signature   Sign				
2004   2018	- Cub Leader Ideas an	and Problem Solving		
An Gutter)  An Gut				
Column   C	- Planning Effective an	and Fun Pack Meetings		
206 30 CS182 - Advanced Training Opportunity Highlights CS186 - Frun with Paracord CS186 - SouthBook Work Paracord CS186 - County fire Building, Lighting and Safrety CS187 - Unit Finances CS187 - Unit Fina				
30	- Adventure Point			
Sile - Campfire Building, Lighting and Safety  GS185 - Camp Gadgets  GS185 - Introduction to GPS/Geocaching  GS185 - How to Start a  GS185 - How to Start a  GS185 - Lagle Scout Project Coaching  BS186 - The Youth Led Troop  BS187 - Scouts BSA Campling 101  SS187 - Scouts BSA Campling 101  SS187 - Scouts BSA Campling 101  SS187 - Scouts BSA Campling 101  SS185 - Starting a Linked Venturing Crew in Your Troop  SS185 - Starting a Linked Venturing Crew in Your Troop  SS185 - Starting a Linked Venturing Crew in Your Troop  SS186 - Starting a Linked Venturing Crew in Your Troop  SS187 - Scouts BS186 - Throop Solidary Starting and Time Management for Venturing Crews  VENIOR - Goal-Setting and Time Management for Venturing Crews  VENIOR - Goal-Setting and Time Management for Venturing Crews  VENIOR - Goal-Setting and Time Management for Venturing Crews  VENIOR - Goal-Setting and Time Management for Venturing Crews				
301 30 GS183 - My.Scouting - Basics GS188 - How to Start a 303 30 GS191 - Join Scouting Night Best Practices  304 30 BS103 - Based of Review Workshop BS147 - Scouts BSA Camping 101 BS137 - Open of the Arrow: Using the QA to enhance my Troop's program!  308 30 BS103 - Based of Seview Workshop BS138 - Discover MCC High Adventure  309 BS104 - Based of Review Workshop BS138 - Order of the Arrow: Using the QA to enhance my Troop's program!  300 BS107 - Based of Review Workshop BS138 - Order of the Arrow: Using the QA to enhance my Troop's program!  301 BS138 - Discover MCC High Adventure  302 BS138 - Discover MCC High Adventure  303 BS138 - Discover MCC High Adventure  304 WENDOR - Goal-Setting and Time Management for Venturing Crews  305 BS149 - Introduction to Leadership Skills - Troops	- ScoutBook Worksho	hop		
303 30 BS103 - Board of Review Workshop BS147 - Scouts BSA Camping 101 BS147 - Scouts BSA Camping 101 BS137 - Get off the Baten Track - How to Plan Successful Mid and High Adventure Trips BS136 - Startling a Linked Venturing Crew in Your Troop's program! BS136 - Strictly for Scoutmasters (and Assistants)  304 VENIO7 - Goal-Setting and Time Management for Venturing Crews  305 30 GS133 - Trainer's EDGE  307 30 BS148 - The Youth Led Troop  308 30 BS107 - Backpacking - Equipment And Where to Go  309 BS147 - Scouts BSA Camping 101 BS137 - Get off the Baten Track - How to Plan Successful Mid and High Adventure Trips  307 30 BS107 - Backpacking - Equipment And Where to Go  308 30 BS108 - Startling a Linked Venturing Crew in Your Troop  309 BS136 - Discover MCC High Adventure  310 30 VENIO7 - Goal-Setting and Time Management for Venturing Crews  401 30 VENIO7 - Goal-Setting and Time Management for Venturing Crews  402 30 BS149 - Introduction to Leadership Skills - Troops				
304 30 BS103 - Board of Review Workshop BS151 - Life to Eagle St. S308 305 30 BS103 - Board of Review Workshop BS147 - Scouts BSA Camping 101 BS127 - Get off the Beaten Track - How to Plan Successful Mid and High Adventure Trips 307 30 BS101 - Backpacking - Equipment And Where to Go 308 30 BS101 - Backpacking - Equipment And Where to Go 309 BS113 - Order of the Arrow: Using the OA to enhance my Troop's program! 310 30 Troop's program! 310 30 VENIO7 - Goal-Setting and Time Management for Venturing Crews 311 S116 - Strictly for Scoutmasters (and Assistants) 312 VENIO7 - Goal-Setting and Time Management for Venturing Crews 313 S133 - Trainer's EDGE 314 S134 - Introduction to Leadership Skills - Troops	- How to Start and M	Maintain a Unit		
304 30 BS103 - Board of Review Workshop BS147 - Scouts BSA Camping 101 BS135 - Starting a Linked Venturing Crew in Your Troop Trailer  307 30 BS101 - Backpacking - Equipment And Where to Go  308 30 BS103 - Box Camping 101 BS135 - Starting a Linked Venturing Crew in Your Troop  308 30 BS135 - Starting a Linked Venturing Crew in Your Troop  309 BS136 - Discover MCC High Adventure  310 30 VEN107 - Goal-Setting and Time Management for Venturing Crews  503 30 BS149 - Introduction to Leadership Skills - Troops				
306 30 BS101 - Backpacking - Equipment And Where to Go 308 30 BS101 - Backpacking - Equipment And Where to Go 309 BS101 - Backpacking - Equipment And Where to Go 300 BS101 - Backpacking - Equipment And Where to Go 301 BS101 - Backpacking - Equipment And Where to Go 302 BS101 - Backpacking - Equipment And Where to Go 303 BS101 - Backpacking - Equipment And Where to Go 304 BS101 - Backpacking - Equipment And Where to Go 305 BS101 - Backpacking - Equipment And Where to Go 306 BS101 - Backpacking - Equipment And Where to Go 307 BS101 - Backpacking - Equipment And Where to Go 308 BS101 - Backpacking - Equipment And Where to Go 309 BS101 - Backpacking - Equipment And Where to Go 300 BS101 - Backpacking - Equipment And Where to Go 301 BS101 -		& District Advancement Tean		
307 30 BS101 - Backpacking - Equipment And Where to Go  308 30 BS101 - Backpacking - Equipment And Where to Go  309 BS101 - Backpacking - Equipment And Where to Go  300 BS103 - Order of the Arrow: Using the OA to enhance my Troop's program!  310 30 BS103 - Discover MCC High Adventure  BS104 - Discover MCC High Adventure  BS116 - Discover MCC High Adventure  BS116 - Discover MCC High Adventure  BS117 - Strictly for Troop's program!  SS147 - How to Handle  VEN107 - Goal-Setting and Time Management for Venturing Crews  VEN104 - Mentoring for Venturing Crews  602 30 BS149 - Introduction to Leadership Skills - Troops				
308 30 SS113 - Order of the Arrow: Using the OA to enhance my Troop's program!  BS136 - Discover MCC High Adventure  BS136 - Discover MCC High Adventure  BS137 - Strictly for Troop's program!  BS116 - Strictly for Scoutmasters (and Assistants)  CS174 - How to Handle  VEN104 - Mentoring for Venturing Crews  VEN104 - Mentoring for Venturing Crews  602 30 BS149 - Introduction to Leadership Skills - Troops	- Troop Trailer			
Troop's program!  S110 30 BS116 - Strictly for Scoutmasters (and Assistants)  S130 WEN107 - Goal-Setting and Time Management for Venturing Crews  VEN104 - Mentoring for Venturing Crews  VEN104 - Mentoring for Venturing Crews  S130 S130 S130 - Trainer's EDGE  S130 BS149 - Introduction to Leadership Skills - Troops				
401 30 VENI07 - Goal-Setting and Time Management for Venturing Crews  503 30 GS133 - Trainer's EDGE  602 30 BS149 - Introduction to Leadership Skills - Troops	- Strictly for Troop Co	Committee Chairs		
503 30 GS133 - Trainer's EDGE 602 30 BS149 - Introduction to Leadership Skills - Troops	- How to Handle Hygic	giene in the Field		
602 30 BS149 - Introduction to Leadership Skills - Troops	VEN107 - Goal-Setting and Time Management for Venturing Crews  VEN104 - Mentoring for Venturing Crews			
	3 GS133 - Trainer's EDGE			
Cafeteria GS137 - HINCH GS138 - HINCH	30 BS149 - Introduction to Leadership Skills - Troops			

LEGEND		
	Youth	
	Cub Scouts	
	Scouts BSA	
	Venturing	
	Sea Scouts	
	STEM	
	General	
	Commissioner	