

INDUCTION WEEKEND PACKING LIST

Each Ordeal candidate will need to bring the following:

- tent with footprint or ground sheet
- ground cloth for Friday night large enough to warp around you (we suggest 8'x10')
- Sleeping bag & sleeping clothes weather appropriate
- Stuff sack for tarp & sleeping bag for Friday night
- Pillow / sleeping pad if needed (Saturday use only)
- Flashlight
- Personal hygiene gear (and towel)
- 20oz or 32oz water bottle or hydration bladder
- Sunscreen wide brim hat as needed
- Insect repellent (mosquito face screen if needed)
- Backpack or gear bag (trash bags do NOT do the job!)
- Work clothes with work gloves & sturdy shoes for work
- Rain gear to work in (top and bottom)
- Class B uniform and one change of clothes, extra socks
- Scout Field Uniform (Class A) as used by Unit
- Money for Lodge Trading Post (Cards or Cash only, no Apple Pay accepted)

IT IS CRITICAL THAT YOU BRING A TARP LARGE ENOUGH (AT LEAST 8'x10') TO WRAP AROUND YOU AND YOUR SLEEPING BAG!

CELL PHONES WILL NOT PERMITTED FOR USE FRIDAY/SATURDAY. PLEASE PLAN ACCORDINGLY.

Brotherhood Candidates and all others should bring the following:

- tent with footprint or ground sheet
- Sleeping bag & sleeping clothes weather appropriate
- Pillow / sleeping pad if needed
- Flashlight
- Personal hygiene gear (and towel)
- 20oz or 32oz water bottle or hydration bladder
- Sunscreen wide brim hat as needed
- Insect repellent (mosquito face screen if needed)
- Backpack or gear bag (trash bags do NOT do the job!)
- Work clothes with work gloves & sturdy shoes for work
- Rain gear to work in (top and bottom)
- Class B uniform and one change of clothes, extra socks
- Scout Field Uniform (Class A) as used by Unit
- Money for Lodge Trading Post (Cards or Cash only, no Apple Pay accepted)