

AM (9-12)	Pick 1 MB	Pick 1 MB	Pick 1 MB	Pick 1 MB		
Area	Monday	Tuesday	Wednesday	Thursday	Friday	Other Activities
Waterfront	Swimming Kayaking	Canoeing Kayaking	Open Program	Small-boat Sailing (2 of 2)		Water Park Instructional swim Free Swim Open Boating Basketball? Mile Swim Polar Bear Swim Paddleboard
Ecology	Environmental Science Nature	Open Program	Nature Reptile & Amphibian	Mammal Study		Conservation projects Hikes The Forest Fishing
Rifle	Rifle	Open Program	Rifle	hold for Cowboy Action Shoot		Cowboy Action Shooting
Shotgun	Open Program	Shotgun	Open Program	Shotgun		
Archery	Archery	Open Program	Archery	Open Program		Watermelon shoot
COPE/Climbing	Climbing	Open Program	Climbing	Open Program	Open to finish merit badges from the week	Night climbs
Campwide	Music & Bugling	Photography	Open Program	Open Program		Drone demo Field sports / games Fishing Derby?
Scoutcraft	Camping Geocache	Pioneering (2 of 2) Cooking (1 of 2)	Open Program	Open Program		Cookoff demos, contests Knots Fireman Chit Totin' Chip Fire building
Handicraft	Basketry Leatherworking	Open Program	Woodcarving (2 of 2) Painting Leatherwork	Open Program		
Axe		Tomahawk Throw		Tomahawk Throw		

<b>PM (2-5)</b>	Pick 1 MB	Pick 1 MB	Pick 1 MB	Pick 1 MB		
<b>Area</b>	<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Friday</b>	<b>Other Activities</b>
Waterfront	Open Program	Lifesaving (1 of 2) Rowing	Swimming Small-boat Sailing (1 of 2)	Lifesaving (2 of 2) Canoeing	Res-O-Lypics	Water Park Instructional swim Free Swim Open Boating Basketball? Mile Swim Polar Bear Swim Paddleboard Conservation projects Hikes The Forest Fishing
Ecology	Forestry Weather	Fish & Wildlife	Environmental Science	Open Program		Cowboy Action Shooting
Rifle	Open Program	Rifle	Open Program	hold for Cowboy Action Shoot		Watermelon shoot
Shotgun	Shotgun	Open Program	Shotgun	Open Program		Night climbs
Archery	Open Program	Archery	Archery	Open Program		Drone demo Field sports / games Fishing Derby? Cookoff demos, contests Knots Fireman Chit Totin' Chip
COPE/Climbing	Open Program	Climbing	Open Program	Open Program		
Campwide	Chess (1 of 2)	Collections First Aid (1 of 2)	Chess (2 of 2) First Aid (2 of 2)	Open Program		
Scoutcraft	Pioneering (1 of 2) Wilderness Survival	Open Program Scoutmaster Cookoff	Cooking (2 of 2) Camping Orienteering	Open Program		
Handicraft	Open Program	Basketry Woodcarving (1 of 2) Indian Lore	Open Program	Open Program		
Axe	Tomahawk Throw		Tomahawk Throw			

**Colors and Meals**

7:45	Colors
8:00	Breakfast
12:15	Lunch
1:00	Siesta
5:45	Retreat/Colors
6:00	Supper

All merit badges are subject to change by camp leadership

See additional sheet for a full listing of descriptions and prerequisites.

**Prerequists:**

Waterfront badges (except instructional swim):

Must pass swimmers test

Photography

Cyber Chip, bring digital camera  
15+, Lifesaving and swimming MB  
preferred

BSA guard

13+

Climbing

Basketry, Leatherwork, Woodcarving

Bring extra money for supplies