

# Resolute Challenge 2024



Resolute Challenge

September 27th-29th

Camp Resolute

Mayflower Council, BSA

## TABLE OF CONTENTS

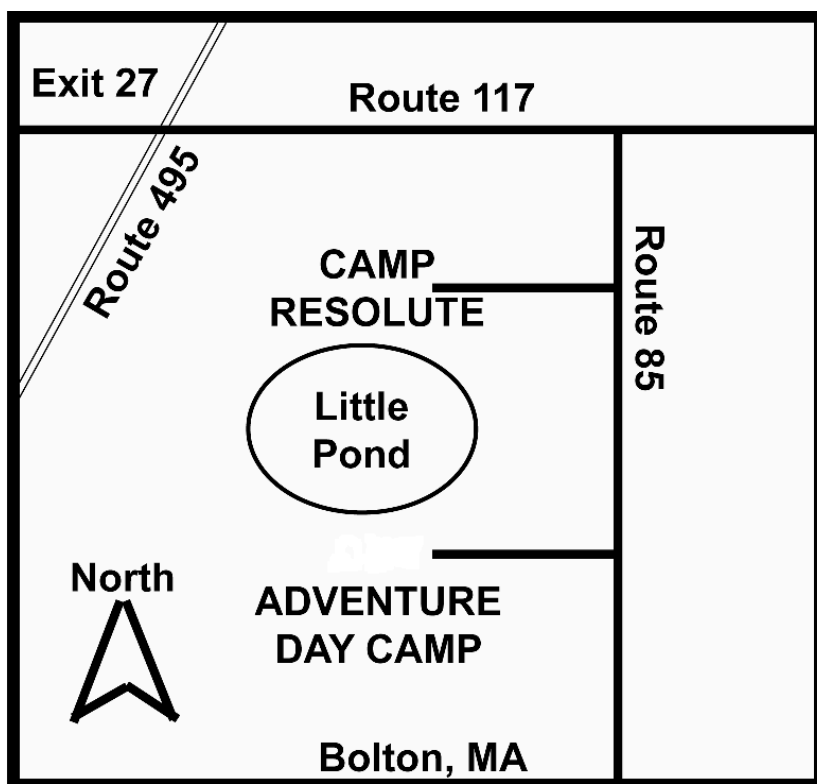
Directions to Camp Resolute	4
Welcome	5
Short Term NCAP	5
Registration	5
General Information	5 - 7
Event Schedule	7
FAQ	8
Station Descriptions	8 - 9
Camp Map	10
ADULT ROSTER (must be turned in at check-in)	12
PATROL ROSTER (must be turned in at check-in)	13

## Directions to Camp Resolute

Camp Resolute  
75 Hudson Rd  
Bolton, MA 01740

From Route 495 take Exit 70 (old 27) to Route 117 East heading towards Stow. Take the first right which will be Route 85 South. Follow Route 85 2/10's of a mile and turn right at the entrance sign to Camp Resolute.

For Adventure Day Camp proceed another 1/10 of a mile South beyond the above entrance and turn right at the entrance sign to Cub Adventure Day Camp.



## Welcome

Welcome to the Resolute Challenge hosted at Camp Resolute by the Mayflower Council. This event is open to all Scouts, BSA Troops, Crews, and Ships in the Mayflower Council as well as from other councils.

## Short Term NCAP

All Mayflower Council events are run under the guidance of a Nationally accredited Short-Term BSA Camping Administrator. The National Camp Accreditation Program Standards is the set of safety requirements that govern our day and resident camp programs as well.

## Registration

All participants must pre-register to attend. Please note that the registration fee is \$35 per youth and zero cost per adult attending. No unit will be allowed to register at event check-in. Early Bird Registration with a \$10 discount closes 9/14/24 and standard registration closes on 9/20/24

If you have any questions after reading this pamphlet, PLEASE bring them to the attention of the Mayflower Council Staff or Event Coordinators.

## General Information

### Mayflower Council Camp Usage Policies

<https://www.mayflowerbsa.org/wp-content/uploads/Mayflower-Council-Camp-Rules-and-Regulations-1.pdf>

### Health Forms and Permission Slips:

All participants must complete your health forms and permission slips via our CampDoc system. CampDocs linked to your individual registration through the "Link to CampDoc" button. If you have not received an email to set up your CampDoc account, please check your Blackpug event registration to ensure you clicked that button and completed the questions within.

### Check In:

Upon arrival on Friday night (6pm-8:30pm), units are to register at the **Admin Building inside the main gate and to the right.** During registration you will need to provide a roster with the names of all of the individuals

participating with your group. This list must match the names listed on your unit or individual registration and all members must have 100% CampDoc completion. Sample rosters are included in this guide.

On Saturday, check-in will also be at the **Admin Building** 8:00am - 9:00am

### Check Out:

Please check out with a volunteer at the Director's cabin prior to leaving the event. If you stayed overnight, please ensure all trash has been removed from the site and you have left it in the same condition in which you arrived: Leave no trace.

### Adult Leadership:

Each unit must always have two deep leadership on the grounds. These leaders are responsible for the proper conduct of his/her unit and must follow all Scouting America Guidelines.

### Equipment Drop Off:

Each unit planning to spend the night will be allowed to park an equipment trailer at their site, but all other vehicles must be kept in the designated parking area.

### Parking:

We will be parking cars in the main parking lot, overflow cars can use the public beach parking lot.

### Camping:

For this event, campsites will be assigned by the event committee at check-in for the event.

### Accommodations:

All Mayflower Council events follow the National Scouting America Guide to Safe Scouting guidelines. For further information please follow the link below [GTSS - Accommodations](#)

### Site Assignments

These will be based on your reservation and the availability of space not being used for the program.

### Fires:

Ground fires are only allowed in established fire pits. Use of accelerants is strictly forbidden by Scouts BSA. ABSOLUTELY NO OPEN FLAMES IN TENTS.

### Firewood:

To prevent the transportation of invasive insects, please do not bring firewood to camp. Firewood will be available at camp for your campfires.

### Fire Extinguishers:

Five Gallon Buckets full of water are required in each site if a fire is built. Remember that you must have the fire in a fire pit. NO GROUND FIRES ALLOWED – only in established fire rings.

### Fuels and Stoves:

Stoves & lanterns using propane, white gas, or butane fuel may be used.

### Uniforms:

Class A uniform is requested at arrival on Friday and at Colors on Saturday morning and evening program. Class B uniform at other times. All Scouts should be in class A or B uniform at all times. SPL in Class A throughout the entire event is recommended!

### Disabilities Awareness:

Do you or someone in your group require accommodation to attend this event? If so, please contact Mayflower's Program Director, Logan Ferraro for assistance. Every effort will be made to provide help.

### Restrooms:

The restrooms for events are facilities provided at established camp sites. If weather permits, the adult facilities will be open (April-Nov)

### Trash:

Trash must not be left in the campsites or tossed around the Camporee area. Each unit should have trash containers or trash bags for their campsite. All trash must be disposed of in camp dumpsters located in the corner of the parking lot.

### Lost and Found:

The Camporee lost and found will be at the Directors Cabin. Be sure to mark your equipment and clothing, and please turn in any stray items that you may find.

**Emergency Plan** – In the event that there is a camp-wide emergency, requiring an assembly of all present and an evacuation, we will meet by unit in the Parade Field and then proceed in an orderly fashion down the road and out to the parking lots.

### First Aid

First Aid Station is in **Shaughnessy Lodge**. All First Aid needs will be treated at the FA Station as all incidents no matter how small, need to be recorded.

In the event emergency services are needed, our First Aid Staff will make the call. If minor injury, but needing professional treatment, the closest Hospital is UMass Hospital in Marlborough, and in the event of a serious injury emergency services will be called.

### Pets:

No animals will be allowed unless they are service animals.

### Potable Water:

Water should be available in campsites April to Oct, dining hall, Nov-March, and on the side of the director's cabin all year long.

### Gray Water

Gray water must be strained, and food particles thrown in the trash. The water should be spread out a proper distance from the campsite or camporee field.

### Smoking:

Cigarette smoking by Scouts is prohibited. Adults are required to use the designated smoking area located outside the camp gate by the dumpsters. Smoking is not permitted in tents or any camp building. For those adults who smoke, please make sure you pick-up your butts. This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems which simulates tobacco smoking.



### Drugs and Alcohol:

NO ALCOHOLIC BEVERAGES, ILLICIT DRUGS OR OTHER CONTROLLED SUBSTANCES ARE ALLOWED. EVEN

THOUGH LEGALIZED IN MASSACHUSETTS, THIS  
INCLUDES MARIJUANA USE BY ADULTS AND YOUTH!

**Meals:**  
(WHAT IS PROVIDED/EXPECTED FOR THIS EVENT)

## SCHEDULE OF EVENTS

### Friday

6:00-8:30 pm	Unit check-in Campsite setup Location: Each Unit will be assigned a camping spot upon check-in
9:00 pm-9:30 pm	Leaders/SPL meeting and cracker barrel (Whitman Hall)
10:30 PM	TAPS - Lights out. QUIET TIME until 6:30 AM

### Saturday

07:00 am	Reveille
07:00 – 09:00 am	Breakfast with unit
09:00 am	Opening Ceremonies on Parade Field
09:30 am	Activity areas open
Noon – 1:00 pm	Lunch with unit
4:00 pm	Activity areas close
4:15 – 5:45 pm	Dinner with unit
6:00 pm	Formal parade and retreat to closing ceremonies
7:00 pm	Campfire in the Amphitheatre, awards
9:00 pm	Scoutmaster and Staff Cracker Barrel
10:00 pm	TAPS – Lights out. QUIET TIME until 6:00 AM

### Sunday

07:00 am	Reveille
07:00 – 08:20 am	<i>Breakfast</i> with unit
07:00 – 09:45 am	Pack up
09:50 am	Campsite inspection
10:00 am	Depart

## FAQs

### **1. How will scoring work?**

Each patrol will receive a packet with scoring sheets for each event. At each event, there will be an adult volunteer who will have a master score sheet for the event. Upon checkin, each patrol will list their patrol name and their unit and town. Once the event is finished, the adult volunteer will relay the final score to the patrol and radio that score to the main score keeper located in the dining hall. The dining hall will have a live leaderboard for each event and overall competition.

### **2. What are the prizes?**

There will be ribbons for 1st, 2nd, and 3rd place on each event. Additionally, there will be prizes for overall 1st, 2nd, and 3rd place.

### **3. Can patrols earn extra points?**

Patrols will earn extra points for carrying a patrol flag and having a patrol yell. Be creative and have fun! Additionally, we will have a Resolute Trivia challenge running concurrently throughout the event for extra points.

### **4. Where are the events located?**

Events are located throughout the camp. Please refer to your map and follow the icon signs along the trail.

### **5. What is the Greased Watermelon Relay?**

The final event will take place on the parade field. Patrols will line the road and are encouraged to cheer their patrols on. The event will start with the lowest overall team going first.

## Station Descriptions

There are 10 activities at multiple locations around camp. The events and descriptions are below:

### Event details

#### **Medic! – First aid relay**

Patrols will be presented with a situation in which they need to use their scouting knowledge to successfully treat and evacuate a fallen comrade. Scores will be based on teamwork, correct first aid knowledge, and time.

#### **Computer, where am I? – Orienteering**

What do you do if you are lost in the woods with no cell reception? Patrols will be tasked with successfully navigating a path through the woods using a compass and map, solving a puzzle along the way. Scores will be based on time and successful completion of the puzzle.

#### **Chop Chop – Axe chop relay**

Patrols will team up to chop through a log one scout and one swing at a time. Score is based on time to



completely chop through the log.

### **Eagle Eye - Memory**

Patrols will get 1 minute to enter a tent and look at a variety of merit badges. Troops will then get 1 minute to recreate the correct lineup of badges outside of the tent. Score is based on the number of correct badges named.

### **Log Lift – Knots**

Patrols will compete together to successfully coil a rope, launch it over a railing, tie a timber hitch, then secure it off the ground using a clove hitch. The participant will then need to tie a combination of bowline, figure eight, and square knots. Scores are based on time minus any penalties for incorrect knots.

### **Trial by Fire – Fire building**

Patrols will be tasked with successfully building a fire with one match and to make it burn high enough to go through a string. Scores are based on time minus any penalties for additional matches.

### **Bullseye – Tomahawk Throw**

Patrol members will each get 3 throws at the target and the top 4 scores will be added together for a troop score.

### **Robin Hood – Archery**

Patrols will compete in an archery contest for the coveted handkerchief of Maid Marion. Scores are based on closest to the bullseye.

### **Two Man Saw**

Patrols will need to use a two man saw to successfully cut through a log. Members can switch out and scores will be based on time to get through the log.

### **Greased Watermelon**

The final event will consist of a Camp Resolute classic – the greased watermelon relay. Troops will race against each other to successfully move the watermelon from one area of the parade field to the other. Scores are based on time.



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PLEASE COMPLETE ADULT ROSTER

Troop Number \_\_\_\_\_ Town: \_\_\_\_\_

NAME	POSITION	MARK AS ADULT OR JUNIOR LEADER	PARTICIPATING IN DUTCH OVEN CONTEST YES/NO
PLEASE LIST ALL ADULTS ATTENDING			
	SM	ADULT	
	ASM	ADULT	
	SPL	J.L.	
	ADULTS		

Make three copies of each roster. One copy must be turned in with health forms at checkin. One copy each must be kept with the S.P.L. and Scoutmasster

PLEASE COMPLETE PATROL ROSTER

(make copies as needed)

Troop Number \_\_\_\_\_ Town \_\_\_\_\_ Patrol Name \_\_\_\_\_

NAME	POSITION	PARTICIPATING IN DUTCH OVEN CONTEST YES/NO
	PL	
	APL	

Make three copies of each roster. One copy must be turned in with health forms at checkin. One copy each must be kept with the S.P.L. and Scoutmaster



# Scouting America™

## Mayflower Council

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[www.mayflowerbsa.org](http://www.mayflowerbsa.org)