

Many Point Advancement Planning Sheet

Troop:

Revised 2017

- Beginner
- Moderate
- ◆ Difficult



Submit through
SCMS by June
1st

		Session I		Session II		Session III		Session IV		Other	
		8:30am – 9:20am		9:30am – 10:20am		10:30am – 11:20am		11:30am - 12:20pm		By Arrangement	
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*Scouts should be entering the specified grade the upcoming school year

Many Point Magic Studios (8:30-12:20)

Journalism, Moviemaking, Photography, Radio

BSA Lifeguard (8:30 - 11:20)

Location: Ten Chiefs Beach (Ages 15 and older)

First Class Adventure (9:30 - 12:20)

Archaeology

Astronomy

Camping **7th grade**

Chess

Environmental Science **7th grade**

Fish and Wildlife Management / Mammal Study

Leatherwork / Basketry

Signs, Signals, and Codes

SPI Leadership Team

Weather

Shotgun Shooting **8th grade**

Shotgun Shooting

Environmental Science **7th grade**

Game Design

Personal Fitness

Pioneering

Poetry

Wilderness Survival

Archery

Climbing **8th grade**

Cooking **8th grade**

First Aid **8th Grade**

Leaveaving

Archery

Climbing

Cooking

First Aid

Leaveaving

Camping **7th Grade**

Engineering

Forestry

Geocaching

Woodcarving

Canoeing / Rowing

Rifle Shooting

Small Boat Sailing

Canoeing / Rowing

Rifle Shooting

Small Boat Sailing

Beginners / Learners Swim Lessons

Emergency Preparedness

Fishing

Indian Lore

Snorkeling BSA

Sports / Athletics **8th grade**

Swimming Merit Badge

Geology

Hiking

Insect Study

Nature

Orienteering

Reptile & Amphibian Study