

Looking forward to seeing you Oct. 23/24 at CAMP SAFFRAN. Bring a copy of this page with you.

- 1) We **don't** need names, or exact #'s of attendees, until Oct. 24 when we'll sort that & \$ out (but no refunds if you over-registered.)
- 2) With <10 scouts you'll still participate fully & will be in the "smaller troop" list. Or, at our optional **10 a.m. leaders' meeting**, most units with <10 scouts combine with another unit (just for the afternoon Score O' p.m. event to make it more fun, challenging.)
- 3) At **10:30 a.m.** we'd **love help from adults** (no skill needed) to "monitor" an O' course for 1 to 1.5 hours - Thanks!
- 4) Think you have a "Super-Advanced" scout? Email☹ their resume by Oct. 20 (success on real O' maps; most units have none.

Map & Memo for leaders
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 BALTIMORE AREA COUNCIL
 BROAD CREEK MEM.
 SCOUT RES.

Susquehanna Hall Rd.

Orienteering ("O") HQ Sat. is at Dan Beard

ORIENTEERING ("O") HQ Sat. is at Dan Beard. *
Arriving Sat. morning? Getting to the parking **here** * by 7:45-8 a.m. allows time for the whole troop to hike the 0.4 mile via Flint Ridge Rd. to **Dan Beard.** *

ALL Sat. check-in is at Dan Beard, starting at 8:15-8:30; after 9 a.m. doesn't leave enough time for instructional components.
NO VEHICLES AT DAN BEARD! (except staff.)

0 * 1929 Susquehanna Hall Rd., Whiteford, MD Bring sack lunches. 1/4 mile

Staff Only

33 Each "site" has room for at least a dozen campers + a troop tarp, but not cars! & most lack picnic tables, and fire rings.

-  Modern rest rooms
-  Parking
-  Major road
-  Lodge/other bldg.
-  Pavilion
-  Latrine
-  Dumpster (garbage)
-  Field
-  Forest

CAMPING FRI. NIGHT? Check in at the
 RHQ Welcome Ctr. 5 to 10:30 p.m. & park
 vehicles there (at “**Friday Parking**”). Camp policy:
**Just one car (+trailer) at each site; Fri.
 hikes to sites** are 350 yds. (late arrivals) to **0.4 mi.**
**Then Sat. morning you’ll hike (no vehicles!)
 to Dan Beard** (<¼ mile) from your site to re-
 check-in there 8:15-8:30 a.m. Bring sack lunches/water.
 Please SHARE use of any lodge (water/kitchen/ wood stove)
 & pavilion; no lodge use during
 quiet hours of 11 p.m. to 6 a.m.
 (sunrise is 7:25 a.m.) Cut only
 dead wood. See modern rest
 rooms on this map. No tables or
 campfire circles at most sites. If
 camping Sat. nt. only, just look
 for an empty site midday (or see
 event chair Dave L. noon to 2.)

THINGS TO BRING! For each scout: 3 clear zip lock bags (gallon-sized, to protect maps from rain/sweat), a pencil, a red pen or permanent sharpie (*not* non-permanent!) for marking your map, water bottle, rain gear. **Each pair** should have some combination of compass/watch/phone for time & compass directions. And a whistle (only for emergencies). Each troop needs **trash bags & if camping**, portable fire pits (pans) &/or camp stoves. **Campsites** randomly assigned Fri. night based in part on troop size. **arrival time (late arrivals = very short walks to campsites Fri.**

