



# CAMP HINDS

# PROGRAM

# GUIDE

SUMMER 2022

CAMP WILLIAM HINDS  
PINE TREE COUNCIL  
RAYMOND, MAINE



# QUICK STEPS FOR LEADERS

1. **Register for your week at Hinds using Black Pug.** We strongly recommend that leaders register troops as a whole and have parents pay using the Parent Portal. This will allow leaders to have access to advancement reports after your visit at Hinds.
2. **Plan your troop's visit to camp.** Using the Advancement Planner (found at the end of this guide), plan out your scout's merit badges. Be sure to double check pre-requisites and age requirements. Please remember - the Advancement Planner DOES NOT register scouts for merit badges. It is just a tool to help you organize your visit to Hinds.
3. **Register for Merit Badges** in Black Pug beginning on April 4th.
4. Plan out your Troop Rotations using the Troop Rotation Planner (found at the end of this guide). The Troop Rotation Planner DOES NOT sign you up for afternoon rotations, but is instead a tool to help you plan your afternoons at camp.
5. **Register for troop rotations using this form:**  
[https://docs.google.com/forms/d/e/1FAIpQLSd2OZYvb7HFJn04Ls7j4tQopHYMdmFAF-ciOO\\_PSVZwlg2B-w/viewform?usp=sf\\_link](https://docs.google.com/forms/d/e/1FAIpQLSd2OZYvb7HFJn04Ls7j4tQopHYMdmFAF-ciOO_PSVZwlg2B-w/viewform?usp=sf_link)
6. Remind your scouts that they **need a camp physical prior to attending Hinds**. This will complete part C of a medical form, which is required to spend a week at camp.
7. **MAIL (not email) a copy of medical forms to Camp Hinds** (146 Plains Rd. Raymond, ME 04071) at least 2 weeks prior to your stay at camp. This will help you have a smooth and quick check in upon arrival at Hinds!

## Things to bring to the the Scoutmaster's Meeting on Sunday:

- A copy of your troop's medical forms
- Troop roster

# ADVENTURE AT HINDS

As Camp Hinds celebrates its 95th season, we are confident scouts of all ages and interests will find something awesome to experience during their week at camp!

Don't know where to start? Here are a few recommendations for scouts of all ages and ranks:

**For scouts that are new to the scouting program**, we highly recommend our Polaris (First Year Camper) Program. This program will introduce new scouts to the fun of summer camping, scouting opportunities, and will allow them to pass a number of rank requirements in addition to earning merit badges. We suggest pairing our Polaris Program with Swimming Merit Badge.

**For scouts in the middle of their scouting career**, we offer a Traditional Program where scouts can earn merit badges and experience their favorite summer camp activities and adventures.

**For older scouts**, we have new merit badge offerings (including the recently added and Eagle Required Citizenship in Society) and our Traditional Program, but if your older scout is looking for a different experience, we have a variety specialized programming specifically designed for older scouts. For those scouts flying along the path to Eagle, Trail to Eagle Week is back and will feature Eagle Required merit badges and helpful seminars to help your scout cross the finish line. For the aqua lover, the BSA Lifeguard program, Casco Bay Sailing Experience, or SCUBA program are great ways to spend a week truly having fun in the sun. For the scouts looking to bolster their leadership skills and personal growth, Challenging Outdoor Personal Experience (COPE) will have your scout reaching new heights.

For all older scouts who want to take their experience at Hinds to the next level, sign up for our **Counselor in Training (CIT) Program**, which will allow your scout to not only spend 3 weeks at camp, but get a glimpse of life as a Hinds staff member! Scouts must be ages 14 or 15 to be a CIT.

Can't get enough of camp? Sign up for additional weeks at camp (or a week without your troop) through our provisional camping program, also known as **Troop H**. Scouts will be safe and supervised by our qualified camp staff, while experiencing all of the adventures Hinds has to offer!

Have questions about our programming? Please feel free to contact Program Director Anna Gervais at [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org).

**PROGRAM DIRECTOR**  
**ANNA GERVAIS**  
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**CAMP DIRECTOR**  
**JACOB LANOUE**  
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# 2022 CAMP DATES AND PROGRAMS - AN OVERVIEW

## Week 1: July 3rd - July 9th

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- *Trail to Eagle Advancement Week*
- *Counselor In Training Program Week 1*

## Week 2: July 10th - July 16th

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- *SCUBA Week with NAUI Certification*
- *Counselor In Training Program Week 2*

## Week 3: July 17th - July 23rd

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- *SCUBA Week with NAUI Certification*
- *Counselor In Training Program Week 3*
- *Additional STEM Merit Badge Offerings Through Portsmouth Naval Shipyard Partnership*

## Week 4: July 24th - July 30th

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- *Casco Bay Sailing Experience*
- *BSA Lifeguard*
- *Additional STEM Merit Badge Offerings Through Portsmouth Naval Shipyard Partnership*

## Week 5: July 31st - August 6th

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- *Casco Bay Sailing Experience*
- *BSA Lifeguard*
- *Pathfinders Program (for non-scouts looking to attend camp)*

## 2022 SEASON HIGHLIGHTS

- Our ***Trail to Eagle Program*** during Week 1 features seminars and merit badges for scouts 13 and older looking to soar along the path to Eagle.
- Adventure out to sea with the ***Casco Bay Sailing Experience***, offered weeks 4 and 5.
- We have expanded our merit badge offerings, including new and Eagle Required ***Citizenship in Society***.
- In collaboration with the ***Portsmouth Naval Shipyard***, weeks 3 and 4 will feature exciting STEM merit badges and guest instructors who are experts in their field. Featured offerings include ***Engineering, Nuclear Science, and Composite Materials***.
- Grab some popcorn and enjoy the big screen under the stars during our new ***Wednesdays at the Waterfront*** programming.
- ***New troop rotations and activities*** along with streamlined scheduling are sure to provide you and your scouts with a smooth camp experience!

## YOUTH FEES

The Regular Summer Camp Fee for the Camp Hinds 2022 Season is \$465 per week. An early bird discount is available for all who register before April 29th, 2022. The early bird discount makes the Summer Camp Fee \$415.

## SECOND WEEK AND SIBLING DISCOUNTS

If you are coming for a second week of camp, your first week of camp is full price and your second week is only \$425! If you register for a second week of camp before April 29th, 2022, you will receive the early bird discount and your second week will only be \$380!

If you have multiple scouts attending camp, the second sibling is able to attend camp for \$380 if you register before April 29th, 2022 and receive the early bird discount. If you register after April 29th, the second sibling can attend for \$425.

## ADULT LEADER FEES

Two adults are free with the first eight scouts! One additional adult goes free for each additional eight scouts. Extra leaders are charged \$120 per week.

## CAMPERSHIPS

Application deadline is April 1st, 2022. Financial assistance, usually a portion of the camp fee, is available on an individual basis for Scouts who could not attend camp without assistance. Applications must be submitted and approved by the unit leader and Pine Tree Council. Applications are available on Black Pug under registration and must be mailed back to Pine Tree Council.

## ORDER OF THE ARROW CAMBERSHIP

Campership funds are available through Madockawanda Lodge to deserving scouts through the Lenny Niman Memorial Campership Program. Applications are due April 1st and must be submitted [HERE](#). If you have questions about this campership, please contact [purplelodge271@gmail.com](mailto:purplelodge271@gmail.com).

## STAY CONNECTED

To stay up to date on all Hinds updates, follow us on Facebook at Camp William Hinds and on Instagram @camp\_hinds!

## SPECIAL PROGRAMS AND HIGHLIGHTS

Most of our special programs like Trail to Eagle, SCUBA, Casco Bay Sailing Experience, and BSA Lifeguard are only available for one or two weeks during the summer. We recommend scouts that want to participate in these activities to join our provisional troop (Troop H) if your troop is not attending during a specific week of a specialty program. We give a discount to scouts who attend camp for more than one week. Register by April 29th to receive our early bird rate and an even steeper discount!

# SPECIAL PROGRAMS

<i>Week 1</i>	<i>Week 2</i>	<i>Week 3</i>	<i>Week 4</i>	<i>Week 5</i>
Traditional Program	Traditional Program	Traditional Program <small>*Additional MBs offered through Shipyard Partnership</small>	Traditional Program <small>*Additional MBs offered through Shipyard Partnership</small>	Traditional Program
Polaris	Polaris	Polaris	Polaris	Polaris
COPE	COPE	COPE	COPE	COPE
Trail to Eagle	SCUBA	SCUBA	BSA Lifeguard	BSA Lifeguard
Counselor in Training (CIT) 3 Week Program			Casco Bay Sailing Experience	Casco Bay Sailing Experience
				Pathfinder Program

## TRAIL TO EAGLE (TTE) WEEK



Full Week 🏕️ All Day Program 🏕️ Offered Week 1 🏕️ Age 13+

Trail to Eagle Week is offered Week 1 and is a full week program. Designed specifically for scouts ages 13 and older, this accelerated program is perfect for scouts in the middle of or nearing the end of their journey to Eagle. Scouts will have opportunities to earn required merit badges and will receive guidance through seminars, preparing scouts for their eagle project and eagle board. Scouts who sign up for Trail to Eagle Week will not be involved with our traditional program, but they may camp with their unit if their unit is registered for week 1. Otherwise, TTE participants are welcome to stay with our provisional troop (Troop H). Register online through Black Pug!

**Program Overview:** Scouts enrolled in this program will select up to 5 merit badges. Most available merit badges are exclusive to this program and all badges are eagle required. A scout in the TTE program will follow the same exact merit badge periods in the morning (three 1-hour periods), just like our traditional program. In the afternoon and the evening, TTE participants will take two merit badges and one leadership seminar. If a scout has all of the badges offered in a period, they may choose a substitute from the traditional program offerings. The leadership seminar is a mandatory requirement for scouts in the TTE program. This course will guide scouts on how to choose a project, write and execute a proposal, prepare for a board of review, and more! Scouts will also participate in a service project and should bring work gloves and appropriate clothing and shoes.

**Preparation Before Camp:** Most of the badges in the TTE program will have prerequisites that should be completed before attending camp (see the Merit Badge Directory). To receive credit for a prerequisite, scouts must bring in proof, such as a letter from a scoutmaster, a photo of a project, report, etc. Several badges require the merit badge pamphlet, which can be purchased from our trading post.

# SCUBA BSA, SCUBA Diving Merit Badge, and NAUI Certification

Full Week 🌿 Morning Program 🌿 Offered Weeks 2 + 3 🌿 Age 15+ (and adults)  
🌿 Mandatory Prerequisites

Stay cool and explore a new world beneath the waves of Panther Pond! Hinds' SCUBA program will have any scout or leader diving into new experiences that will provide several rewards, including the SCUBA BSA Awards, SCUBA Diving Merit Badge, and the NAUI Certification.

**What is the NAUI Certification?** The NAUI Certification is an international certification that will provide adults and scouts (with some age limitations) with the ability to scuba dive in open waters. Scouts who are 15 years of age can earn a junior diver certification and will still need to have an adult certified diver with them when they adventure out beyond camp to dive. Scouts and adults 16 and older will earn a complete NAUI Certification and can independently go on underwater adventures around the world without a certified adult diver present!

**How does the SCUBA program work with my schedule?** This is a morning only program instructed by Skin Diver's Paradise (<https://www.skindiversparadise.net/>). Scouts will not be able to take merit badges in the morning, but are able to take afternoon and evening merit badges and participate in afternoon and evening activities.

**What is the cost of this program?** The SCUBA program has a \$460 fee in addition to your camp fee. This cost includes SCUBA equipment, instruction from Skin Diver's Paradise, NAUI Certification fees, and education materials.

## Requirements:

- Participants will receive access to MANDATORY e-training starting on June 1st. This training MUST be completed prior to coming to camp. If you do not complete this training, you do not receive your certification.
- Scouts must be strong swimmers and have completed the prerequisite merit badges of Swimming MB and Lifesaving MB.
- Medical clearance will be required.
- Scouts must meet the age requirements AND the merit badge prerequisites.\*

**How to Register:** Scouts and adults who are interested in attending this program need to register in Black Pug AND submit the form found [here](#).

\*We recognize that many scouts under the age of 15 are working towards SCUBA and NAUI certification to attend SeaBase or go on other adventures. If you have a scout that is between the ages of 10 and 15 who wants to take this course, please reach out to Anna Gervais at [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org).



# COUNSELOR IN TRAINING (CIT) PROGRAM

Three Full Weeks 🌲 Recommended for Scouts Ages 14 + 15 🌲 July 3rd through July 23rd

The Counselor in Training (CIT) Program is the perfect opportunity for scouts wanting to spend more time at camp and learn about the exciting life of a member of camp staff! Scouts who apply for this program will spend three weeks working alongside our staff, experiencing and learning the benefits of being a Hinds Staffer. CITs will build communication and leadership skills and will get a jumpstart on work experience.

**Program Overview:** Participating in the CIT Program at Hinds has so many benefits that will last a lifetime! During the first week of the CIT program, CITs will participate in our traditional camp program, taking merit badges, experiencing camp activities like swimming, boating, shooting, and building friendships with other CITs. During the second week, CITs take limited merit badges and begin observing many areas in camp. The third week presents CITs with experiences as a camp staff member and participants will assist in merit badge instruction, help with troop rotations and other activities.

**Cost:** The CIT Program costs \$465 for the three weeks. If you register by April 29th, you qualify for the early bird discount and the cost of the CIT Program is only \$415! This cost includes three weeks at camp, a 2022 t-shirt, bolo, food, and living arrangements. CITs are required to follow the same staff uniform policies. In addition to a Class A uniform shirt, CITs need to have a week's worth of the staff Class B uniform, which includes any scouting shirt, scout shorts, BSA uniform crew length socks, and a belt. A complete supply list will be provided upon acceptance into the CIT program.

**Sign Up:** Scouts interested in the CIT Program at Hinds must register online through Black Pug and submit an application [HERE](#). Applications should be sent in by April 29th. All applications will be reviewed after April 29th. Late applications will be accepted but only considered as space is available. Additional information will be provided after a scout is accepted into the CIT program.

**Please note:** the CIT application is the same as the Camp Staff Application, so don't be alarmed when you see camp staff after following the link [HERE](#).

## CAMP STAFF

Are you 16 years or older and looking for an amazing summer job? Work at Camp Hinds! We are hiring 16+ positions, 18+ positions, and 21+ positions. Apply today [HERE!](#)







## BSA LIFEGUARD



Full Week ☞ All Day Program  
☞ Offered Weeks 2 + 3 ☞ Age 15+ (and adults)

The BSA Lifeguard Certification Program is an intensive experience led by our qualified aquatics staff at Camp Hinds. This program will provide scouts ages 15 and older and adults with the skills needed to be a certified lifeguard for BSA activities. Successful completion of this week long program will provide participants with a BSA Lifeguard certification valid for 2 years. This certification will allow BSA Lifeguards to lifeguard at scouting camps and events, and is often accepted by other camps, YMCAs, and beaches.

### Prerequisites:

- Scouts and adults in the BSA Lifeguard program need to be excellent swimmers and it is preferred (but not required) that participants have a little boating experience.
- Youth need to have completed swimming, first aid, and lifesaving merit badges.
- Adults will need to contact Hinds ([hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org)) to be accepted into this program and will need to pay the additional leader fee of \$120, for they will not be available to oversee their troop.
- This course covers some CPR and first aid, but you must hold a current CPR certification to receive your BSA Lifeguard certification. It is highly recommended that you take a CPR course offered by the American Heart Association, the American Red Cross, or the National Safety Council prior to camp.

Space is limited for this program, and applicants will be accepted on a first come, first served basis. If you'd like to attend this program but your troop isn't in camp weeks 2 or 3, we recommend signing up for our provisional group (Troop H).

**Program Overview:** This program will run all week long and participants will be immersed in the program for most of their time at camp, including evenings. Students will need to pass a written exam on their understanding of aquatics emergency procedures and programming and will serve as a lifeguard for at least 2 aquatics events during the week.

## CASCO BAY SAILING EXPERIENCE

Full Week (Except Wednesday) ☞ Half Day Program  
☞ Offered Weeks 4 + 5 ☞ Ages 13+

Do you love to sail or have you always wanted to sail? Our new Casco Bay Sailing Experience is the perfect opportunity for you! Space is limited for this program, and applicants will be accepted on a first come, first served basis. If you'd like to attend this program but your troop isn't in camp weeks 4 or 5, we recommend signing up for our provisional group (Troop H).

# CASCO BAY SAILING EXPERIENCE

**Program Overview:** Participants in this program will spend much of their time out on the open waves. Scouts will participate in morning merit badges as part of our traditional program. If you've never taken Small Boat Sailing Merit Badge, we recommend doing this during your week at camp. Scouts will then spend 3 afternoons sailing on Panther Pond and 1 afternoon and evening adventuring out on Casco Bay under the safe supervision of our qualified camp staff. Scouts will learn the ins and outs of sailing, meet new friends, and explore two of the most beautiful spots in the state of Maine!



**How do I sign up?** Register for this experience in Black Pug and your scoutmaster will complete the second part of your registration when completing the Troop Rotation Form.

## POLARIS - OUR FIRST YEAR CAMPER PROGRAM

Full Week 🌲 Morning Program 🌲 Offered All Weeks 🌲 Recommended for Ages 10 + 11

Is this your first year as a camper or as a scout? Our first year camper program, Polaris, is the easiest way to learn about the best parts of summer camp and earn requirements towards your first class rank!

**Program Overview:** Our Polaris Program provides a comfortable environment for your scouts to get an introduction to scouting and a taste of all the best parts of camp! Our kind and knowledgeable staff will guide your newest campers through advancement, team building, leadership, and camp activities, all while boosting scouting spirit!

The Polaris Program runs for the first two periods of morning merit badge rotations. The third merit badge period is open for your Polaris camper to earn their first merit badge in an area they're interested in, like swimming, nature, woodcarving, and more!

**Program Highlights:** The Polaris Program has two major activities for your new camper to experience. On Wednesday morning, your first year camper will hike up Rattlesnake Mountain, located within a short walking distance of Hinds. On Thursday evening, participants will camp out for the Polaris Overnight. This overnight occurs still at Hinds, but scouts will stay over with the participants of their Polaris group under the safe supervision of Hinds staff. Leaders are welcome and encouraged to attend the Polaris Hike and Overnight with their scouts.



# COPE

Full Week (Except Wednesday) 🌳 Afternoon Program 🌳 Offered All Weeks 🌳 Ages 13+

Our “Challenging Outdoor Personal Experience” Program, COPE, is designed to challenge you physically and mentally. Participants will climb to new heights on low course elements (6 ft high) and high course elements (20 feet high), in addition to team building activities on the ground. COPE is based on teamwork and “challenge by choice,” so no one is forced to complete a task if they do not feel comfortable facing the presented challenge. Campers will earn a COPE knot after completion of the course.



## PATHFINDER PROGRAM

Full Week 🌳 All Day Program 🌳 Offered Week 5 🌳 Ages 10+

Our new Pathfinder Program is designed to introduce non-scouts to the opportunities that scouting can provide and the adventures that can be had at camp. Participants will get to experience all that camp has to offer and get exposure to wonderful scouting spirit. If you or someone you know is interested in attending our Pathfinder Program, visit [camphinds.org](http://camphinds.org) to register and learn more!

## TRADITIONAL PROGRAM

Our traditional program at Camp Hinds is the **best option for returning and older scouts**. Focused around advancement and activity, the traditional program provides campers with a variety of merit badges to choose from and has plenty of time built in for popular summer camp activities.

In the morning after breakfast, scouts will attend **up to three merit badge classes** offered in areas around camp like aquatics, crafts, shooting, nature, outdoor skills, and more. The morning merit badge program is focused around engaging advancement, followed by lunch and a brief siesta. **Following siesta, scouts will participate in activity rotations with their troop (or other specialized activities individually)**, centered around teamwork and experiencing all parts of camp. On Wednesday afternoon is our Camp Wide Event, where troop members must work together to conquer a number of challenges while competing against other troops in camp.

**After dinner, each area in camp is open**, offering activities and providing extra advancement help for scouts when needed. Scouts (with a buddy and permission from their scoutmaster) can come and go from different areas and activities as they please. Scouts can swim, shoot, play a sport, or check out the trading post and get some new Hinds merch like sunglasses and sweatshirts!

**CHECK OUT THE DAILY SCHEDULE LOCATED AT THE END OF THIS GUIDE.**

# MERIT BADGE OFFERINGS & SELECTION

This year we are offering over 35 different merit badges in our traditional program. Sometime in April or May, scouts and their scoutmaster should have a meeting to decide the right badges. Selecting merit badges is a careful and thoughtful process – a scout may think they want to take a certain badge but it may not be the right fit for them yet (based on age and prerequisites). There are so many badges to choose from – we are confident your scout will find the perfect badges to take during their time at camp!

## AGE RESTRICTIONS AND PREREQUISITES

Many of the merit badges offered at Hinds have age restrictions that have been placed to ensure that the maturity level and educational skill are appropriate for the materials covered in the badge. We also use age restrictions to allow older scouts to participate in higher adventure activities without the demand of a larger audience. When selecting merit badges, it is very important to look over the prerequisites and age requirements and make sure that you or your scout are qualified to participate in certain activities and badges.

## WHAT'S NEW

We have introduced a few new merit badges and cycled in a few badges that haven't been around for a bit that scouts should definitely check out. We recommend looking into the combined Fishing MB and Fish and Wildlife Management MB, Citizenship in Society, Automotive Maintenance, Programming, Weather, and Cooking!

## REGISTRATION

You must register for merit badges using the Black Pug System. **Registration for merit badges will open in Black Pug on April 4th, 2022. When registering for summer camp, we recommend that scoutmasters/leaders register all scouts, rather than having each scout register individually.** This will provide leaders with easy access to earned badges at the end of summer camp and will help you have faster and smoother access to the information you need. If you experience any difficulties with your merit badge registrations or have any questions, please contact Anna at [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org).

Please note: you must register for afternoon troop rotations using [this form](#), not in Black Pug.

## SCHEDULE CONFIRMATION

Although you can view your requested merit badges in Black Pug, some small changes may be made prior to your arrival at camp. We will try to communicate any changes as early as possible. Scoutmasters will receive a copy of their scouts schedules at the Sunday leaders meeting on your check-in day at camp. As a scout, you'll get a copy of your schedule from your scoutmaster on Sunday when you arrive at camp and you can double check to make sure everything is correct. Our office at camp will provide scoutmasters with a master schedule and individual schedules for leaders and scouts.



## **ADDITIONAL EQUIPMENT**

Some merit badges require additional equipment (fishing pole, first aid kit, backpack, etc). At camp, we have some equipment, but your scout is encouraged to bring the required equipment from home. Please label all items from home. Camp Hinds is not responsible for damaged or lost items. Merit badge handbooks are required for some merit badge classes. We encourage scouts to use their troop's library or purchase the handbooks from the trading post at camp or from the scout shop ahead of time.

## **PAPERWORK**

All work done in camp is recorded in Black Pug. If you are missing any records from camp in Black Pug, please contact [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org) before September 1st.

## **PRE-CAMP WORK**

Most merit badges offered at camp are able to be completed during your week at camp. However, some merit badges have requirements that need to be taken care of before your arrival at camp. For example: some requirements require several weeks of tracking information, others involve family and community resources, some require speeches and projects. Please make sure you complete the prerequisites for your requested merit badges before arriving at camp so you can receive a complete in your merit badge at the end of the week.

Scouts may receive a partial if they do not complete the prerequisites, but they also may not complete the badge if they are absent or late to a class and missed a requirement. If a scout is sick during a class, they will need to make up the time lost during open areas in the evenings.

If your scout has a disability, it is important that they, a leader, or a parent contact [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org) prior to coming to camp to set up a plan so the scout can complete their work. We will help set up accommodations that will help your scout successfully complete the badge and enjoy their time at camp.

## **GETTING AND FINISHING PARTIALS**

Partials are given when a scout is absent, work is not passed in or work is completed, but doesn't meet expectations, or when prerequisites are not completed prior to camp. Our staff will try to update scoutmasters if any of their scouts are having trouble completing their work, but it is important for scoutmasters to check-in with scouts throughout the week about how classes and assignments are going.

If a scout receives a partial at the end of the week, their records from camp will reflect this partial. Scouts may come back and finish what was not completed during another week at camp (either this season or another season), or they may work with a counselor in their troop.

If a partial is completed after camp, you will need to find a local merit badge counselor to sign off on your paperwork (talk to your scoutmaster or the troop advancement person for your troop).







# PORTSMOUTH NAVAL SHIPYARD PARTNERSHIP










Additional Merit Badges  Offered Weeks 3 + 4














Through a new partnership with the Portsmouth Naval Shipyard, we will be offering additional STEM merit badges for weeks 3 and 4. These badges will be taught by industry professionals and we're so excited to share these offerings with scouts at camp. We will currently be offering Engineering MB, Nuclear Science MB, and Composite Materials MB through this partnership, but stay tuned for updates as this list may grow as we near summer.

## MERIT BADGE DIRECTORY AND PREREQUISITE INFORMATION
















PLAN YOUR SCOUT'S MERIT BADGES USING THE ADVANCEMENT PLANNER (FOUND AT THE END OF THIS DOCUMENT).  
REGISTER FOR MERIT BADGES USING BLACK PUG BEGINNING ON APRIL 4TH..

	<i>Aquatics</i>	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
	<b>Canoeing MB</b>	Returning	<b>PREREQ:</b> Pass the swimmers test. <b>PREP:</b> Bring footwear that can get wet for swamping.	Need to participate in CPR rotation or present a CPR certification
	<b>Swim Instruction Program*</b>	All	None	This is a swimming tutorial, not a merit badge. Requirements towards rank will be covered. If a scout does well, they will be ready for Swimming MB!
	<b>Swimming MB</b>	All	<b>PREREQ:</b> Pass the swimmers test.	This is a great badge for younger scouts! This is a prerequisite for many other aqua badges. Need to participate in CPR rotation or present a CPR certification.
	<b>Small Boat Sailing MB</b>	Returning	<b>PREREQ:</b> Pass the swimmers test and have rowing, kayaking, OR canoeing MB	Class size is limited. Need to participate in CPR rotation or present a CPR certification
	<b>Rowing MB</b>	All	<b>PREREQ:</b> Must pass the camp swimmers test. <b>PREP:</b> Bring footwear that can get wet.	Need to participate in CPR rotation or present a CPR certification
	<b>Scuba Diving MB*</b>	15 years or older*	<b>PREREQ:</b> Must have Swimming MB	Need to participate in CPR rotation or present a CPR certification. Offered weeks 2 + 3.
	<b>Lifesaving MB</b>	Returning	<b>PREREQ:</b> Need to have all the swimming requirements completed through First Class & Swimming MB	Need to participate in CPR rotation or present a CPR certification

<i>COPE and Climbing</i>		<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
 <b>Climbing MB</b>	13 years or older	<b>PREP:</b> Climbers need to bring a long sleeve shirt, long pants, and acceptable footwear (sneakers, hiking boots).		
<b>COPE*</b>	13 years or older	None		
<i>Shooting Sports</i>		<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
 <b>Archery MB</b>	All	None		
 <b>Rifle Shooting MB</b>	Returning	None		
 <b>Shotgun Shooting MB</b>	13 years or older	Must be at least 13 years of age. Completion of Rifle MB is preferred.		
<i>Craftshop</i>		<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
 <b>Basketry MB</b>	Returning	None		May require out of class work.
 <b>Fingerprinting MB</b>	All	<b>PREP:</b> Bring a pencil to Monday's dinner. Class starts immediately after dinner.		Only offered on Monday night. Great for first year scouts!
 <b>Leatherwork MB</b>	All	None		
 <b>Sculpture MB</b>	Returning	None		
 <b>Woodcarving MB</b>	All	<b>PREP:</b> Scouts should bring a BSA approved carving knife to class if possible. <b>PREREQ:</b> Scouts must present Totin Chit at class before Friday (can be earned at camp)!		
<i>Scoutcraft</i>		<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
 <b>Camping MB</b>	Returning	<b>PREREQS:</b> 4b, 8c and 8d, 9b *To get a complete, have the other 14 nights of camping completed prior to coming to camp. You'll receive 6 nights from your stay at camp.		
 <b>First Aid MB</b>	Returning	<b>PREREQ:</b> Have all first aid skills through First Class Rank. <b>PREP:</b> Complete Requirement 5 and bring a picture of your home first aid kit and a list of your troop's kit findings to camp.		
 <b>Pioneering MB</b>	Returning	None		

	<b>Wilderness Survival MB</b>	Returning	<b>PREREQ:</b> Should have completed the camping requirements up through First Class. <b>PREP:</b> Bring supplies for Req 5 (a small survival kit).	Thursday night scouts will sleep in shelters they constructed. <b>Recommended:</b> bring a space blanket to double as a tarp or blanket and a daypack.
	<b>Cooking MB</b>	Returning	<b>PREREQ:</b> Complete requirement 4.	Available 2nd period and in the afternoon on Thursday and Friday.
	<b>Emergency Preparedness MB</b>	Returning	<b>PREREQ:</b> Must have First Aid <b>PREP:</b> Complete 2c, 6c, 8b, and 9a, 9b, or 9c prior to camp.	
<i>First Year Program</i>				
	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>	
	<b>Polaris*</b>	All	<b>PREP:</b> Bring extra water bottles and a daypack.	
	<b>Sports MB</b>	All	<b>PREP:</b> Requirements 4 (play 2 sports) and 5 (personal training plan).	
<i>Ecology/Nature</i>				
	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>	
 	<b>Fishing MB AND Fish and Wildlife Management</b>	All	<b>PREP:</b> Hinds does have poles available for scouts, however scouts are encouraged to bring their personal poles to camp (labeled please).  <b>PREP:</b> Complete requirement 8 in the Fish and Wildlife Management MB	Scouts may need to spend some time outside of class fishing in our pond or river. They will need to catch, clean, and cook at least one fish.  Not offered Week 1.
	<b>Nature MB</b>	All	None	
	<b>Environmental Science MB</b>	13 years or older	<b>PREP:</b> Merit Badge pamphlet is required in this class.	Part of World Conservation Award
	<b>Soil and Water Conservation MB</b>	Returning	None	Part of World Conservation Award  Not offered Week 1.
<i>STEM</i>				
	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>	
	<b>Automotive Maintenance MB</b>	All	None.	Not offered weeks 3 + 4
	<b>Electricity MB</b>	Returning	<b>PREP:</b> Do 2 and 9a	
	<b>Exploration MB</b>	All	<b>PREP:</b> Do 5a OR 5b	
	<b>Programming MB</b>	Returning	<b>PREP:</b> Earn your Cyber Chip.	Afternoon MB



 <b>Weather MB</b>	Returning	None	Not offered weeks 3 + 4
 <b>Engineering MB</b>	Returning	None	Only offered weeks 3 + 4
 <b>Composite Materials MB</b>	Returning	None	Only offered weeks 3 + 4
 <b>Nuclear Science MB</b>	Returning	None	Only offered weeks 3 + 4
<i>Additional Merit Badges Available To Prerequisite/Preparation Additional Info</i>			
 <b>Citizenship in Society MB</b>	13 years or older	<b>PREREQ:</b> Complete 1 and 8 before coming to camp.	Afternoon Merit Badge on Monday and Tuesday
<i>Trail to Eagle Week Available To Prerequisite/Preparation Additional Info</i>			
 <b>Citizenship in the Nation MB</b>	TTE Exclusive	<b>PREP:</b> Bring a speech that satisfies requirement 6 for in class discussion and do requirements 7 and 8.	Only Available Week 1
 <b>Citizenship in the World MB</b>	TTE Exclusive	None.	Only Available Week 1
 <b>Communication MB</b>	TTE Exclusive	<b>PREP:</b> Complete requirement 4, 5, and 8 if possible.	Only Available Week 1
 <b>Emergency Preparedness MB</b>	Returning	<b>PREREQ:</b> Must have First Aid <b>PREP:</b> Complete 2c, 6c, 8b, and 9a, 9b, or 9c prior to camp.	
 <b>Personal Management MB</b>	TTE Exclusive	<b>PREP:</b> Requirement 2 takes 13 weeks to complete a personal expense report. Scouts should finish this before camp for a complete. Complete 1 and 8 before coming to camp. Merit Badge Pamphlet Required for Class!	Only Available Week 1
 <b>Citizenship in Society MB</b>	13 years or older	<b>PREREQ:</b> Complete 1 and 8	
 <b>Environmental Science MB</b>	13 years or older	<b>PREP:</b> Merit Badge pamphlet is required in this class.	
 <b>Citizenship in Community MB</b>	TTE Exclusive	<b>PREP:</b> Locate a map of your community and bring to class for Req 2. Complete 3a and 4b. Be ready to discuss for 3b, 4a, 4c, and 4d. Come with info to complete 8.	Only Available Week 1
 <b>Camping MB</b>	Returning	<b>PREREQ:</b> 4b, 8c and 8d, 9b *To get a complete, have the other 14 nights of camping completed prior to coming to camp. You'll receive 6 nights from your stay at camp.	
 <b>Lifesaving MB</b>	Returning	<b>PREREQ:</b> Need to have all the swimming requirements completed through First Class & Swimming MB	Need to participate in CPR rotation or present a CPR certification.
 <b>Swimming MB</b>	All	<b>PREREQ:</b> Pass the swimmers test.	Need to participate in CPR rotation or present a CPR certification.

**ADDITIONAL MERIT BADGES MAY BE ADDED AS WE NEAR CAMP. BE SURE TO STAY UP TO DATE BY FOLLOWING US ON FACEBOOK (CAMP WILLIAM HINDS) AND INSTAGRAM (@CAMP\_HINDS)**

## **LEADERS AND PARENTS: WANT TO TEACH A MERIT BADGE DURING YOUR STAY AT HINDS?**

**PLEASE EMAIL ANNA GERVAIS AT [HINDSPROGRAM@PTCBSA.ORG](mailto:HINDSPROGRAM@PTCBSA.ORG)**



## **AFTERNOON PROGRAMMING - TROOP ROTATIONS**

After lunch and siesta, afternoon programs begin, allowing scouts to experience the joys of summer as a troop. On Monday, Tuesday, Thursday, and Friday, Hinds offers activities in each area so scouts have the opportunity to visit all areas of camp (even if they're not scheduled for a merit badge in that particular area). Each troop rotation is one hour long. Each troop can visit up to 3 stations. Some rotations take up multiple blocks of time (The Tenny River Run, for example, takes up all 3 rotation periods). Troops may also opt to take a block or an afternoon off to do troop led programming or service in their campsite. Troop rotations are scheduled times - meaning your troop must sign up for a specific activity and receive that rotation in your schedule. Troop rotation schedules will be handed out at the scoutmaster meeting on Sunday when your troop is checking in.

Campwide Event is held on Wednesday, therefore there are no troop rotations or special activities on Wednesday afternoons.

Adults **MUST** accompany the troop regardless of the activity your troop signed up for. Please keep in mind when making your selections that some scouts may have to go to another special activity, like an afternoon merit badge, specialized program, or older scout activity.

Most aquatics merit badges require scouts to take a CPR practical, which is only offered as an afternoon troop rotation. We recommend that your troop signs up to help scouts avoid a partial.

**Planning Your Troop Rotations:** Please use the Troop Rotation Planner (located at the end of this guide) to decide as a troop what rotations you'd like to attend. Scoutmasters, you can also keep track of which scouts plan to participate in individual afternoon activities (like sailing, blackpowder shooting, or merit badges). The Troop Rotation Planning Guide is NOT the registration form, but simply a tool to help scouts and troops navigate their options and interests.

**To Register for Troop Rotations:** Scoutmasters must register for troop rotations and specialized afternoon activities by June 1st. Scoutmasters, please only submit the registration form once per troop. REGISTER FOR TROOP ROTATIONS [HERE](#). If you have any changes to your rotations, questions or concerns, please reach out to Anna at [hindsprogram@ptcbbsa.org](mailto:hindsprogram@ptcbbsa.org).

# TROOP ROTATIONS

## Tenny River Run ♦ 3 Periods

Head down the scenic and serene Tenny River on a canoe or kayak over to Crescent Lake. This is an excellent activity for a group of swimmers. The troop must provide proper leadership for this trip, including one leader with Safe Swim Defense and Safety Afloat Training (training is available on Monday at 11:30 for leaders).

## Craftshop Activity ♦ 1 Period

Stay tuned for more details about this activity, but you can't go wrong spending time in the craftshop!

## Rattlesnake Mountain Hike ♦ 3 Periods

Spend the afternoon hiking up our beautiful neighbor, Rattlesnake Mountain. The hike is about 5 miles round trip. Your unit must provide leadership. Maps of trails will be provided. Be sure to pack extra water.

## Branding at the Blockhouse ♦ 1 Period

Bring something to brand (or purchase something at the trading post) and leave a mark of your time at Hinds!

## CPR Practical ♦ 1 Period

This important period will educate scouts on how to do the basics of CPR and the abdominal thrust. This course does not certify scouts, but it does fulfill the CPR requirement for aquatics merit badges, First Aid, and Emergency Preparedness.

## Swamp Romp ♦ 2 Periods

Join our nature staff on a journey through the swamp! This well-known and remembered Hinds tradition is muddy, messy, but totally awesome! Make sure you pack extra shoes and clothes that can get wet and dirty if you are doing this rotation.

## Archery Challenge ♦ 1 Period

Try your hand at the archery range and participate in our archery troop challenge!

## Rifle Shooting ♦ 1 Period

Head up to the Rifle Range and try your hand at shooting with our knowledgeable staff!

## Open Boating ♦ 1 Period

Take a boat out on Panther Pond!

## Tomahawk Throwing ♦ 1 Period

Practice the old time skill of Tomahawk Throwing with your troop!

## Open Swim at Main Beach ♦ 1 Period

Stay cool and splash around with swimming and games at Main Beach. Units will be expected to provide extra help as lifeguards.

## Sports Activities and Games ♦ 1 Periods

Take advantage of Hinds' variety of sports fields and equipment! This rotation includes volleyball, soccer, frisbee, and so much more!

## Gaga Ball ♦ 1 Period

Challenge your troop to a very popular Hinds activity: gaga ball! Due to safety concerns, gaga ball is only available during troop rotations or open areas, so take advantage of this opportunity to plan a fan favorite game!

## Labor Service Project ♦ 1 Period or More

This project is designated by the commissioners or ranger. You may do brush cleanup, building, painting, etc.

## Campsite Service Project ♦ 1 Period or More

Earn some extra inspection points by coming up with a project to improve your campsite. Please communicate your ideas to the commissioners and ranger before taking action. Materials will be provided if your project is approved.

## Troop Time ♦ 1 Period or More

Take a break from rotations and spend time in your campsite as a troop! Play board games, run your own campsite program - troop time can last for 1 or more periods.



# SPECIAL AFTERNOON ACTIVITIES

## Rank Swim

Monday 🌿 2 Periods



Scouts can complete their second and first class swim requirements on Monday during the first two periods of rotations. Rank swim requirements are held at West Beach. No sign up is required for this activity.

The following requirements are covered:

Second Class Rank:

- 5a. Tell what precautions must be taken for a safe swim.
- 5b. Demonstrate your ability to pass the BSA beginner test: jump feetfirst into water over your head in depth, level off and swim 25 feet on the surface, stop, turn sharply, resume swimming, then return to your starting place.
- 5c. Demonstrate rescue methods by reaching with your arm or leg, by reaching with a suitable object, and by throwing lines and objects.
- Explain why swimming rescues should not be attempted when a reaching or throwing rescue is possible. Explain why and how a rescue swimmer should avoid contact with the victim.

First Class Rank:

- 6e. With a helper and a practice victim, show a line rescue both as tender and as rescuer. (The practice victim should be approximately 30 feet from shore in deep water).

## BSA Paddleboarding

3 Sessions: Tuesday, Thursday, Friday 🌿 Afternoon Program 🌿 Offered All Weeks  
🌿 Open to Returning Scouts

Have you always wanted to try paddleboarding? Or do you love paddleboarding? This afternoon activity is perfect for you! Participants will earn their BSA Paddleboarding award and no prior experience is necessary. Participants must be swimmers. There are three sessions of BSA Paddleboarding offered: Tuesday, Thursday, and Friday. This session takes all three rotation periods.

## Cooking Merit Badge

Thursday and Friday 🌿 Afternoon Program 🌿 Offered All Weeks  
🌿 Open to Returning Scouts

Bon appetit! Returning scouts are invited to get cooking with Cooking Merit Badge! Cooking Merit Badge is offered during the second merit badge period in the morning, but it is also offered on Thursday and Friday during afternoon rotations. Scouts who take Cooking Merit Badge as an afternoon activity will miss all three troop rotation periods on Thursday and Friday afternoon. Scouts must sign up for Cooking Merit Badge in Black Pug and scoutmaster should denote the scouts taking Cooking Merit Badge in the afternoon when completing the Troop Rotation Registration form.

Prerequisites: Complete requirements 5 and 6 prior to coming to camp.



## Programming Merit Badge

Session 1: Monday and Tuesday 🌳 Session 2: Thursday and Friday  
🌳 Afternoon Program 🌳 Offered All Weeks 🌳 Open to Returning Scouts

Returning scouts can learn the ins and outs of programming through this afternoon-only merit badge. Programming Merit Badge has two separate sessions: one is held on Monday and Tuesday afternoon (all three rotation periods) and the second session is held on Thursday and Friday afternoons (all three rotation periods). Scouts must sign up for Programming Merit Badge in Black Pug and scoutmaster should denote the scouts taking Programming Merit Badge in the afternoon when completing the Troop Rotation Registration form. There are no prerequisites for this badge.



## OLDER SCOUT ACTIVITIES

### Citizenship in Society Merit Badge

Monday and Tuesday 🌳 Afternoon Program 🌳 Offered All Weeks 🌳 Ages 13+

The NEW and Eagle Required Citizenship in Society Merit Badge is offered during Trail to Eagle week, but one session is also offered on Monday and Tuesday afternoons. This course takes all three rotation periods on Monday and Tuesday. This merit badge is open to scouts 13 years of age or older, but if spots remain at the start of each week, we will open remaining spots up to returning scouts due to high demand. Remaining spots will be given to returning scouts on a first come, first served basis. Scouts 13 and older must sign up for Citizenship in Society Merit Badge in Black Pug and scoutmaster should denote the scouts taking Citizenship in Society Merit Badge in the afternoon when completing the Troop Rotation Registration form.

### COPE

Full Week (Except Wednesday) 🌳 Afternoon Program  
🌳 Offered All Weeks 🌳 Ages 13+



Our "Challenging Outdoor Personal Experience" Program, COPE, is designed to challenge you physically and mentally. Participants will climb to new heights on low course elements (6 ft high) and high course elements (20 feet high), in addition to team building activities on the ground. COPE is based on teamwork and "challenge by choice," so no one is forced to complete a task if they do not feel comfortable facing the presented challenge. Campers will earn a COPE knot after completion of the course.

### Sailing



Session 1: Monday and Tuesday 🌳 Session 2: Thursday and Friday  
🌳 Afternoon Program 🌳 Offered All Weeks 🌳 Ages 13+

Do you love to sail or want to learn how to sail? This is the perfect afternoon activity for water-loving scouts ages 13 and older. Participants must be swimmers but do not need to have prior sailing experience. Course will vary to the experience of participants.

## Black Powder Shooting

Session 1: Monday 🌲 Session 2: Tuesday 🌲 Afternoon Program

🌲 Offered All Weeks 🌲 Ages 13+

Head up to the range to try your hand at Black Powder Shooting! This popular older scout activity has two sessions: one on Monday and one on Tuesday. Black Powder Shooting takes up all three rotation periods and is only open to scouts ages 13 and older.

## Cowboy Action Shooting

Session 1: Thursday 🌲 Session 2: Friday 🌲 Afternoon Program

🌲 Offered All Weeks 🌲 Ages 14+

This new activity at Hinds is for scouts 14 years or older. Scouts will participate in a special shooting experience, having opportunities to shoot single-action .22-caliber pistols, lever-action .22-caliber rifles, and 12-gauge shotguns. Scouts choose their own cowboy action names and play the “good guys” in our old-timey Hinds scenarios.

## EVENINGS

Evenings at Hinds are run like an open house of camp. Scouts can come and go from one area to another (with a buddy and with scoutmaster permission, of course)! Areas open at 7:00 pm and close at 8:30 pm, but some areas may close at dusk due to safety around visibility (like aquatics and shooting). Each area will have special programs that they offer each night, in addition to merit badge assistance. Details about special programs in the evenings will be published and shared at the Sunday night campfire during your week at camp.

Some evening highlights:

- Scouts Own Service (Tuesday Evening)
- Scoutmaster Splash (Tuesday Evening)
- Older Scout Black Powder Demo (Monday Evening)
- Leave No Trace Training (Tuesday and Wednesday Evening)

**Wednesdays are also "cook dinner in your campsite night"**. Leaders, learn more about this Hinds tradition in the leader guide.

**Please note:** the Wilderness Survival Overnight and the Polaris Overnight will be held on Thursday Evening.

## WEEKLY ACTIVITIES

**Wednesdays at the Waterfront:** A new evening highlight is our Wednesdays at the Waterfront program. A movie will be shown at Main Beach beginning at 8:30 PM. Scouts can get a treat from the trading post and enjoy the view of Panther Pond while relaxing and watching a movie. Lights out will be 30 minutes after the movie ends.

**Camp Wide Event:** WEDNESDAY afternoons are going to be an event you won't want to miss! Compete against other troops in camp and build unity and scout spirit with your troop, all while having a great time! Senior patrol leaders will get information about Camp Wide Event at SPL meetings.

**SPL Meetings:** Senior Patrol Leaders will meet with the Program Director daily at 11:30 in the Council Ring. These meetings will be quick but will be packed with important information. SPLs, be sure to make this meeting each day!

**Polar Bear Dip:** Calling all early birds! Splash into the day in a fantastic way each morning for the Polar Bear Dip. If you are looking for a chilly challenge or just want to have some fun, go to the waterfront at 6:45 am Monday through Friday and plunge your way into Panther Pond at sunrise. Scouts who participate in the Polar Bear Dip four mornings during their week at Hinds will earn the honor of being able to purchase a Polar Bear Dip patch.

**Mile Swim, BSA:** This intense swimming challenge is open to all campers and leaders. Swimmers swim Monday through Thursday beginning at 11:30 at Main Beach. Participants must attend all of the mile swim sessions to complete Mile Swim, BSA. Cards of completion will be given to all who complete the mile swim challenge and a patch can be purchased at the trading post (must show the completion card).

**Fishing:** Scouts may fish with a buddy during open areas in the evenings. A popular spot to fish is off of Tenny Point on the Tenny side of camp. Scouts can only fish from rowboats during the open boating troop rotation, or during open areas if the aquatics staff allow. If scouts are not yet swimmers, they may fish from a rowboat with a swimmer present. **Fishing is not permitted off of the bridge or in swimming or boating areas.** You cannot wade while fishing at any time.

**Sports Activities:** Challenge your new friends, your troop, and staff to a friendly game of volleyball, soccer, frisbee, and more! Sports activities are available as a troop rotation period Tuesday, Thursday, and Friday. Sports are also available as an open evening area on Monday, Tuesday, and Wednesday evenings. Troops may also borrow equipment from the office, so stop by to check on availability.

**Please note:** Gaga ball is only available as part of a troop rotation or open area. Due to safety concerns, **troops are not permitted to play gaga ball outside of these times.** Be sure to sign up for a troop rotation or join during open areas if you're wanting to play gaga ball!

**Morning Flag Duty:** As a camp, we all know and love retreat at 5:40 each evening. However, we are always looking for troops to volunteer to put the flags up each morning! If you're interested in putting the flags up before breakfast, please let us know Sunday afternoon or evening in the Camp Office. Wednesday evening take down is also available, as it is cook in your campsite night and there is no retreat. This ceremony can satisfy second class requirements for younger scouts and will be given to troops on a first come, first served basis.

**OA Day:** Thursday is Order of the Arrow Day! Besides wearing your favorite OA shirt, Madockawanda Lodge will have a service hour following dinner. Participants who spend their evening engaging in the service hour will receive a special patch for their service. Ordeal members who have served for 6 months or more may complete their brotherhood ceremony and confirm their membership during Thursday evenings at camp. If you'd like to become a brotherhood member, be sure you have paid your dues for the year and fulfilled all other prerequisites prior to coming to camp. All OA members will have an ice cream social in the dining hall following the brotherhood ceremony.

**Waterfront Orientation:** A mandatory but brief orientation is required for all campers and leaders. This orientation is held at Main Beach directly after dinner on Sunday night. Everyone in camp must attend.

**Themes at Camp:** We're bringing fun to the week with theme days! Some themes are subject to change, so please stay tuned by following us on Facebook (Camp William Hinds) or on Instagram (@camp\_hinds).

- **Monday: Sockday Funday**
  - Wear your coolest, wackiest, silliest or favorite socks at camp today!
- **Tuesday: Taco TWOsday**
  - So many great things come in pairs, so try to twin with a friend (or as many people as you can, or your whole troop!
- **Wednesday: Troop Spirit Day**
  - Show your troop pride as you compete in the Camp Wide Event!
- **Thursday: OA Day**
  - Support your local Order of the Arrow Lodge by wearing an OA shirt and/or hat!
- **Friday: Flashback Friday**
  - Boast your pride for Hinds by wearing a Hinds shirt from this year, or another year, or maybe a year from even longer ago! 95 years of Hinds means 95 years of shirts to choose from!

## ADULT PROGRAM

### Scoutmaster Coffees and Leaders Meeting

Enjoy a fresh cup of coffee and a chance to sit back and chat with other scoutmasters, along with the Camp Director, Program Director, and Camp Commissioners. Meetings are held Tuesday and Thursday mornings at 8:45 in the Dining Hall. An additional meeting will be held on Friday at 8:45 in the dining hall to confirm check out and departure procedures.

### Leader Shoot

Leaders, have you been itching to get in some shooting during your time at camp? Now's your chance! After checking in on scouts at merit badges, leaders are invited to go to the shotgun range for open shoot on Tuesdays from 9:30 - 10:15. Leaders are also invited to shoot at the rifle or archery range on Thursdays from 9:45 - 11:00 (after checking on campers in MB periods).

### Safety Afloat and Safe Swim Defense

Troops wanting to do aquatics activities at camp, particularly the Tenny River Run, need to have at least one adult leader with these trainings. All adults are encouraged to attend this important training on Monday at 11:30 at the waterfront. No swimming is involved. You can also take this training online prior to camp. Please bring proof of training to camp.

### Leave No Trace

Leave No Trace training guides scouts and leaders on how to have successful and low impact camping and outdoor adventures. This training is offered for campers and leaders on Tuesday at 7:15 pm and on Wednesday at 7:15 pm (you only need to attend one session). The training takes about 30 - 45 minutes.

### Climb on Safely Training

Climb on Safely Training is important for any adults who want to have their scouts climb anywhere outside of a Boy Scout camp. This training focuses on BSA climbing policies and procedures so BSA practices can be shared with facilitators who are not familiar with the BSA program. This training is held on Tuesday from 10:30 to 11:15 and on Thursday from 10:15 - 11:00. Leaders only need to attend one training session. Both sessions are held at the dining hall.



## Additional Adult Leader Trainings

Additional adult leader trainings may be available during your stay at camp. More information will be coming soon. If you're interested in running an adult leader training while you are staying at camp, please reach out to [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org).

## AWARDS AND RECOGNITION

At Camp Hinds, we encourage all campers, scoutmasters and staff to do their best, fully participating in everything that Hinds has to offer. To help encourage our Hinds community to live out the Scout Law each day, we have the following awards to offer. Award recipients will be recognized on Friday at the closing campfire.

**Best Troop Award:** Show off your troop in all you do at camp! Camp inspections, participating in special events like Wednesdays at the Waterfront and Scoutmaster Splash, your Camp Wide Event score and more all help to earn your troop this award. More information will be provided at the Sunday scoutmaster meeting.

**Honor Camper Award:** Troops will vote for the scout in their unit that has best lived the Scout Oath and Law during their week at camp. Nominations will be submitted at the end of the week and more information will be provided at the Sunday scoutmaster meeting.

**Honor Scoutmaster Award:** At Hinds, we want to recognize incredible scoutmasters who enjoy and participate in their week at Hinds. More information will be provided at the Sunday scoutmaster meeting.

**Honor Staff Member Award:** Troops can recognize outstanding staff service during the week by nominating a favorite staff member. Take note of quality service and outstanding kindness!

**Paul Bunyan, Totin Chit, and Firem'n Chit:** All three of these awards can be earned in the scoutcraft area during evening open areas.

**World Conservation Award:** Scouts can earn the World Conservation Award by completing Environmental Science or Sustainability Merit Badge, Soil and Water Conservation or Fish and Wildlife Management Merit Badge, and Citizenship in the World Merit Badge. Environmental Science, Soil and Water Conservation, and Fish and Wildlife Management are all offered as part of our traditional camp program. Citizenship in the World is offered during Week 1's Trail to Eagle Program.

**TO REGISTER FOR SUMMER CAMP, MERIT BADGES, + RESERVE A CAMPSITE:  
VISIT [HTTPS://CAMPHINDS.ORG/REGISTRATION/](https://camphinds.org/registration/)**

**TO SIGN UP FOR TROOP ROTATIONS + SPECIAL ACTIVITIES:  
COMPLETE THIS FORM [HTTPS://FORMS.GLE/PY4NQ4OZUPPTOG19A](https://forms.gle/py4nq4ozupptog19a)**

**INTERESTED IN TEACHING A MERIT BADGE OR HELPING OUT AT HINDS? EMAIL  
[HINDSPROGRAM@PTCBSA.ORG](mailto:HINDSPROGRAM@PTCBSA.ORG)**

**WE LOOK FORWARD TO ADVENTURING WITH YOU AT HINDS THIS SUMMER!**



# DAILY ACTIVITY SCHEDULE

## SUMMER 2022



	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
Theme		Sockday Funday	Taco TWosday	Troop Spirit Day	OA Day	Flashback Friday	
6:45		Polar Bear Swim <i>Swim Hat Release &amp; MB Changes</i>	Polar Bear Swim	Polar Bear Swim	Polar Bear Swim	Polar Bear Swim	8:00 AM Pancake Breakfast and Plaque Hanging
7:15		Waiter's Call Breakfast	Waiter's Call Breakfast	Waiter's Call Breakfast	Waiter's Call Breakfast	Waiter's Call Breakfast	
7:30							
8:30		Merrit Badge 1	Merrit Badge 1 DOUBLE PERIOD	Merrit Badge 1	Merrit Badge 2	Merrit Badge 1	9:00 AM - 10:00 AM Check Out and Departure
9:20							
9:30		Merrit Badge 2		Merrit Badge 2 DOUBLE PERIOD (Polaris Hike)	Merrit Badge 3 DOUBLE PERIOD	Merrit Badge 2	
10:20							
10:30		Merrit Badge 3	Merrit Badge 3			Merrit Badge 3	
11:20							
11:30		SPL Meeting Mile Swim	SPL Meeting Mile Swim	SPL Meeting Mile Swim	SPL Meeting Mile Swim	SPL Meeting Troop Time/Campsite Clean-up	
11:45							
12:00		Cafeteria Style Lunch	Cafeteria Style Lunch	Cafeteria Style Lunch	Cafeteria Style Lunch	Cafeteria Style Lunch	
1:00		SM/SPL Meeting	Siesta	Siesta	Siesta	Siesta (CPR Makeup)	
2:15		Welcome to Camp!	Troop Rotation Period 1 First & Second Class Swim	Troop Rotation Period 1	Troop Rotation Period 1	Troop Rotation Period 1	
3:00				Campwide Event			
3:10		Med Checks Swim Tests	Troop Rotation Period 2 First & Second Class Swim	Troop Rotation Period 2	Troop Rotation Period 2	Troop Rotation Period 2	
3:55							
4:00		Campsite Set Up	Troop Rotation Period 3	Troop Rotation Period 3	Troop Rotation Period 3	Troop Rotation Period 3	
4:45							
5:00							
5:40		Retreat & Waiter's Call Dinner	Retreat & Waiter's Call Dinner	Troop Cooking Dinner in Campsite	Retreat & Waiter's Call Dinner	Retreat & Waiter's Call Dinner	
6:00							
7:00		<b>Waterfront Orientation</b>	<b>Scouts Own Service (7pm)</b>	Open Areas	Open Areas	<b>Closing Campfire</b>	
Until 8:30 (Or DUSK)		<b>Welcome Campfire (8pm)</b>	Open Areas -Fingerprinting MB -Black Powder Demo -First Year Ice Cream Social	Leave No Trace Training	Open Areas -OA Service Hour & Ice Cream -Finish Your Plaque Night -Extra Merrit Badge Help <b>Scoutcraft Overnight Polaris Overnight</b>		
9:00		Call to Quarters Taps	Call to Quarters Taps	Call to Quarters Taps 30 minutes after the movie	Call to Quarters Taps	Call to Quarters Taps	
9:30							



# A SCOUTMASTER'S GUIDE TO THE DAY

PAGE 1 OF 2



SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
Want a smoother check in?  <b>Mail hardcopies of your troop's medical forms (including part C) and photo release forms to Camp Hinds at least 2 weeks before arriving at camp.</b>  <b>Do not email med forms.</b>  <b>Bring extra copies of the completed medical forms with you to camp!</b>	6:45 Polar Bear Swim	6:45 Polar Bear Swim	6:45 Polar Bear Swim	6:45 Polar Bear Swim	6:45 Polar Bear Swim	Clean Up Campsite Check Out with Commissioners 7:00 - 8:00 and 9:00 - 10:00
	6:45 MB Changes @ Office	6:45 Polar Bear Swim	6:45 Polar Bear Swim	6:45 Polar Bear Swim	6:45 Polar Bear Swim	
	7:10 Send Waiters	7:10 Send Waiters	7:10 Send Waiters	7:10 Send Waiters	7:10 Send Waiters	8:00 Pancake Breakfast and Plaque Hanging
	7:30 Family Style Breakfast	7:30 Family Style Breakfast	7:30 Family Style Breakfast	7:30 Family Style Breakfast	7:30 Family Style Breakfast	
	-Visit Camp Room for Latrine Supplies until 8:45 - Visit MB classes & take attendance	-Visit Camp Room for Latrine Supplies until 8:45 - Visit MB classes & take attendance	-Visit Camp Room for Latrine Supplies until 8:45 - Visit MB classes & take attendance	-Visit Camp Room for Latrine Supplies until 8:45 - Visit MB classes & take attendance	-Visit Camp Room for Latrine Supplies until 8:45 - Visit MB classes & take attendance	9:00 - 10:00  Check Out and Departure
		8:45 Scoutmaster Coffee in the DH 9:30 - 10:15 Leaders Shoot at Shotgun Range		8:45 Scoutmaster Coffee in the DH 9:45 - 11:00 Leaders Shoot at the Rifle and Archery Ranges		
	11:30 Safe Swim & Safety Afloat for Leaders @ Waterfront	10:30 - 11:15 Climb on Safety Training		10:15 - 11:00 Climb on Safety Training		
	11:30 SPL Meeting with Program Director in Council Ring Mile Swim	11:30 SPL Meeting with Program Director in Council Ring Mile Swim	11:30 SPL Meeting with Program Director in Council Ring Mile Swim	11:30 SPL Meeting with Program Director in Council Ring Mile Swim	11:30 SPL Meeting with Program Director in Council Ring Troop Time/Campsite Cleanup	
	12:00 - 1:00 Cafeteria Style Lunch	12:00 - 1:00 Cafeteria Style Lunch	12:00 - 1:00 Cafeteria Style Lunch	12:00 - 1:00 Cafeteria Style Lunch	12:00 - 1:00 Cafeteria Style Lunch	Have a safe drive home! See you next year!
	1:00 - 2:00 Siesta in Campsites	1:00 - 2:00 Siesta in Campsites	1:00 - 2:00 Siesta in Campsites	1:00 - 2:00 Siesta in Campsites	1:00 - 2:00 Siesta in Campsites (CPR Makeup)	
	2:15 - 3:55 First & Second Class Swim			2:15 - 4:45 Attend Troop Rotations With Your		
2:00 Gate Opens. Move in, Med Checks, and Swim Tests						



# A SCOUTMASTER'S GUIDE TO THE DAY

PAGE 2 OF 2



5:00 Deadline for MB Changes (Additional Changes Monday at 6:45 AM)	2:15 - 4:45 Attend Troop Rotations With Your Scouts	2:15 - 4:45 Attend Troop Rotations With Your Scouts	2:15 - 4:45 Campwide Event	Scouts	2:15 - 4:45 Attend Troop Rotations With Your Scouts	
5:40 Send Waiters	5:40 Send Waiters	5:40 Send Waiters	5:00 Food is delivered to your Campsite by your site guide	5:40 Send Waiters	5:40 Send Waiters	
5:40 Retreat	5:40 Retreat	5:40 Retreat	NO RETREAT	5:40 Retreat	5:40 Retreat	
6:00 Dinner	6:00 Dinner	6:00 Dinner	Cook in Your Campsite	6:00 Dinner	6:00 Dinner	
Waterfront Orientation for All of Camp Immediately After Dinner	7:00 Open Areas and Special Evening Events	7:00 Open Areas and Special Evening Events	7:00 Open Areas and Special Evening Events	7:00 Open Areas and Special Evening Events	7:15 Closing Campfire and Awards Ceremony	
Turn in Wednesday Meal Plan to Office Before Campfire	Check for mail in the trading post.	7:15 Open Areas and Special Evening Events	Leave No Trace Training	Turn in honor camper/staff paperwork to the office.		
7:45 Be ready for your site guide to pick you up for campfire.	Sign up to do a skit or song in the closing campfire at the Camp Office!	Leave No Trace Training	Check for mail in the trading post.	Final chance to work on your troop's plaque! No open rifle tonight!		
8:00 Opening Campfire	8:25 First Year Camper Ice Cream Social	Have you started your troop plaque yet?	8:30 Wednesdays at the Waterfront	Wilderness Survival Overnight		
9:15 Leader Meeting After Campfire	8:30 Have a troop campfire or activity at your campsite	8:00 Scoutmaster Splash	8:30 Movie at Main Beach Taps 30 minutes after movie ends.	Polaris Overnight	8:30 Enjoy your last night at Hinds in your campsite!	
		8:30 Have a troop campfire or activity at your campsite		8:30 Have a troop campfire or activity at your campsite		



# ADVANCEMENT SCHEDULE BY AREA

STAY UP TO DATE! FOLLOW US ON FACEBOOK (CAMP WILLIAM HINDS) OR INSTAGRAM (@CAMP\_HINDS) TO SEE ANY ADDITIONS TO OUR MB CATALOG!



MORNING	AQUATICS	CRAFTSHOP	NATURE	SCOUTCRAFT	SHOOTING SPORTS	POLARIS	CLIMBING	STEM	OTHER
	Polar Bear Swim								
FIRST PERIOD	Swimming MB	Baskety MB	Environmental Science MB 1 + 2	Wilderness Survival MB	Rifle MB 1 + 2	First Year Program 1 + 2	Climbing MB 1 + 2	Weather MB *Not offered weeks 3 + 4	
	Lifesaving MB	Leatherwork MB	Soil & Water Conservation MB *Not offered week 1	First Aid MB	Archery MB 1 + 2			Electricity MB	
	Canoeing MB			Emergency Preparedness MB				Engineering MB *Only offered weeks 3 + 4	
	Small Boat Sailing MB							Composite Materials MB *Only offered weeks 3 + 4	
								Nuclear Science MB *Only offered weeks 3 + 4	
SECOND PERIOD	Swimming MB	Woodcarving MB	Environmental Science MB 1 + 2	Cooking MB	Rifle MB 1 + 2	First Year Program 1 + 2	Climbing MB 1 + 2	Electricity MB	
	Lifesaving MB	Leatherwork MB	COMBO: Fishing MB Fish & Wildlife Management MB *Not offered week 1	First Aid MB	Archery MB 1 + 2			Automotive Maintenance MB *Not offered weeks 3 + 4	
	Canoeing MB			Wilderness Survival MB	Shotgun MB 2 + 3			Engineering MB *Only offered weeks 3 + 4	
	Small Boat Sailing MB			Pioneering MB				Composite Materials MB *Only offered weeks 3 + 4	
								Nuclear Science MB *Only offered weeks 3 + 4	
THIRD PERIOD	Swimming MB	Sculpture MB	COMBO: Fishing MB Fish & Wildlife Management MB *Not offered week 1	First Aid MB	Shotgun MB 2 + 3	Sports MB		Exploration MB	
	Swimming Instruction	Woodcarving MB	Nature MB	Emergency Preparedness MB				Automotive Maintenance MB *Not offered weeks 3 + 4	
	Rowing MB			Camping MB				Engineering MB *Only offered weeks 3 + 4	
	Canoeing MB							Composite Materials MB *Only offered weeks 3 + 4	
	Small Boat Sailing MB							Nuclear Science MB *Only offered weeks 3 + 4	
AFTERNOON	Mile Swim			Cooking MB (THURS, FRI)				Programing MB (MON, TUES)	CitizenShip in Registry MB
	1st + 2nd Class Swim			CPR Practical				Programing MB (THURS, FRI)	
BSA Paddlaboarding									
EVENING		Fingerprinting MB							

# ADVANCEMENT PLANNER

PLAN YOUR VISIT TO GAME USING THIS 2-PAGE PLANNER!

**Please Note: You must register for Merit Badges in Black Pug beginning on April 4th. This document WILL NOT register you for badges.**

Scout: \_\_\_\_\_ DOB: (mm/dd/yy) \_\_\_\_/\_\_\_\_/\_\_\_\_ Week: \_\_\_\_\_

Council: \_\_\_\_\_ Troop #: \_\_\_\_\_ Provisional (Troop H)? Yes No

<i>All Week Programs</i>		
<i>15+ Age Requirement</i>		
<input type="checkbox"/> BSA Lifeguard (Weeks 4 + 5)	<input type="checkbox"/> SCUBA MB and NAUI Certification (Weeks 2 +3)	
<i>Period 1 (Mark Your 1st and Second Choice)</i>		
<i>Open to All</i>	<i>Returning Scouts</i>	<i>13+ Years of Age</i>
<input type="checkbox"/> Swimming MB	<input type="checkbox"/> Lifesaving MB	<input type="checkbox"/> Environmental Science MB 1 + 2
<input type="checkbox"/> Leatherwork MB	<input type="checkbox"/> Canoeing MB	<input type="checkbox"/> Climbing MB 1 + 2
<input type="checkbox"/> Archery MB 1 + 2	<input type="checkbox"/> Small Boat Sailing MB	
	<input type="checkbox"/> Basketry MB	
	<input type="checkbox"/> Soil & Water Conservation MB *Not offered week 1	
<input type="checkbox"/> Polaris Program 1 + 2 First Year Camper Program	<input type="checkbox"/> Wilderness Survival MB	
	<input type="checkbox"/> First Aid MB	
	<input type="checkbox"/> Emergency Preparedness MB	
	<input type="checkbox"/> Weather MB *Not offered weeks 3 + 4	
	<input type="checkbox"/> Electricity MB	
	<input type="checkbox"/> Rifle MB 1 + 2	
	<input type="checkbox"/> Engineering MB *Only offered weeks 3 + 4	
	<input type="checkbox"/> Composite Materials MB *Only offered weeks 3 + 4	
	<input type="checkbox"/> Nuclear Science MB *Only offered weeks 3 + 4	
<i>Period 2 (Mark Your 1st and Second Choice)</i>		
<i>Open to All</i>	<i>Returning Scouts</i>	<i>13+ Years of Age</i>
<input type="checkbox"/> Swimming MB	<input type="checkbox"/> Lifesaving MB	<input type="checkbox"/> Environmental Science MB 1 + 2
<input type="checkbox"/> Leatherwork MB	<input type="checkbox"/> Canoeing MB	<input type="checkbox"/> Climbing MB 1 + 2
<input type="checkbox"/> Archery MB 1 + 2	<input type="checkbox"/> Small Boat Sailing MB	<input type="checkbox"/> Shotgun MB 2 + 3
<input type="checkbox"/> Woodcarving MB	<input type="checkbox"/> Cooking MB	
<input type="checkbox"/> Fishing MB & Fish + Wildlife Management MB *Not offered week 1	<input type="checkbox"/> Wilderness Survival MB	
<input type="checkbox"/> Automotive Maintenance MB *Not offered weeks 3 + 4	<input type="checkbox"/> Pioneering MB	

	<input type="checkbox"/> First Aid MB	
	<input type="checkbox"/> Rifle MB 1 + 2	
<input type="checkbox"/> Polaris Program 1 + 2 First Year Camper Program	<input type="checkbox"/> Electricity MB	
	<input type="checkbox"/> Engineering MB *Only offered weeks 3 + 4	
	<input type="checkbox"/> Composite Materials MB *Only offered weeks 3 + 4	
	<input type="checkbox"/> Nuclear Science MB *Only offered weeks 3 + 4	
<i>Period 3 (Mark Your 1st and Second Choice)</i>		
<i>Open to All</i>	<i>Returning Scouts</i>	<i>13+ Years of Age</i>
<input type="checkbox"/> Swimming MB	<input type="checkbox"/> Rowing MB	<input type="checkbox"/> Shotgun MB 2 + 3
<input type="checkbox"/> Swimming Instruction (BSS)	<input type="checkbox"/> Canoeing MB	
<input type="checkbox"/> Woodcarving MB	<input type="checkbox"/> Small Boat Sailing MB	
<input type="checkbox"/> Fishing MB & Fish + Wildlife Management MB *Not offered week 1	<input type="checkbox"/> Sculpture MB	
<input type="checkbox"/> Nature MB	<input type="checkbox"/> Emergency Preparedness MB	
<input type="checkbox"/> Automotive Maintenance MB *Not offered weeks 3 + 4	<input type="checkbox"/> First Aid MB	
<input type="checkbox"/> Exploration MB	<input type="checkbox"/> Camping MB	
	<input type="checkbox"/> Sports MB	
	<input type="checkbox"/> Engineering MB *Only offered weeks 3 + 4	
	<input type="checkbox"/> Composite Materials MB *Only offered weeks 3 + 4	
	<input type="checkbox"/> Nuclear Science MB *Only offered weeks 3 + 4	
<i>Afternoon Speciality Programs (In Addition to Troop Rotations)</i>		
<i>Open to All</i>	<i>Returning Scouts</i>	<i>13+ Years of Age</i>
<input type="checkbox"/> First and Second Class Swim Requirement (MON, Periods 1 + 2))	<input type="checkbox"/> Cooking MB (THURS, FRI)	<input type="checkbox"/> COPE (ALL ROTATION PERIODS)
<input type="checkbox"/> BSA Paddleboarding (TUES)	<input type="checkbox"/> Programming MB (MON, TUES)	<input type="checkbox"/> Sailing (MON, TUES)
<input type="checkbox"/> BSA Paddleboarding (THURS)	<input type="checkbox"/> Programming MB (THURS, FRI)	<input type="checkbox"/> Sailing (THURS, FRI)
<input type="checkbox"/> BSA Paddleboarding (FRI)		<input type="checkbox"/> Citizenship in Society MB (MON, TUES)
		<input type="checkbox"/> Black Powder Shooting (MON)
		<input type="checkbox"/> Black Powder Shooting (TUES)
		<input type="checkbox"/> Cowboy Action Shooting (THURS) - 14 YEARS +
		<input type="checkbox"/> Cowboy Action Shooting (FRI) - 14 YEARS +
		<input type="checkbox"/> Casco Bay Sailing Experience (ALL AFTERNOONS WEEKS 4 + 5)

**Please Note: You must register for Merit Badges in Black Pug beginning on April 4th. This document WILL NOT register you for badges.**

# AFTERNOON ROTATIONS + ACTIVITIES PLANNER

PLAN YOUR TROOP'S AFTERNOONS AT HINDS!

**Please Note: This planning document will not register you for afternoon rotations and activities. You must register for troop rotations and afternoon activities online [here!](#)**

Monday (Sign Up for 3 Periods)		
✓	Activity	Periods
	Tenny River Run	3
	Open Swim at Main Beach	1
	Open Boating	1
	Branding at the Blockhouse	1
	Craftshop Activity	1
	Swamp Romp	2
	CPR Practical	1
	Tomahawk Throwing	1
	Archery Challenge	1
	Rifle Shooting	1
	Rattlesnake Hike (Self Guided)	3
	Labor Service Project	1-3
	Campsite Service Project	1-3
	Troop Time	1-3

Tuesday (Sign Up for 3 Periods)		
✓	Activity	Periods
	Tenny River Run	3
	Open Swim at Main Beach	1
	Open Boating	1
	Branding at the Blockhouse	1
	Craftshop Activity	1
	Swamp Romp	2
	CPR Practical	1
	Tomahawk Throwing	1
	Archery Challenge	1
	Rifle Shooting	1
	Rattlesnake Hike (Self Guided)	3
	Labor Service Project	1-3
	Campsite Service Project	1-3
	Sports Activities	1
	Gaga Ball	1
	Troop Time	1-3

Individual Scout Afternoon Activities (No Sign Up Necessary):

- 1st + 2nd Class Swim Periods 1 - 2 @ West Beach

Individual Scout Afternoon Activities (Sign Up Required):

- Sailing (Ages 13+) - Monday + Tuesday
- Black Powder Shooting (Ages 13+)
- COPE (Ages 13+) - Weeklong Program
- Programming MB - Monday + Tuesday
- Citizenship in Society MB (Ages 13+) - Mon + Tuesday
- CB Sailing Experience (Weeks 4 + 5) - Weeklong

Individual Scout Afternoon Activities (Sign Up Required):

- Sailing (Ages 13+) - Monday + Tuesday
- Black Powder Shooting (Ages 13+)
- COPE (Ages 13+) - Weeklong Program
- Programming MB - Monday + Tuesday
- BSA Paddleboard (Returning) (All 3 Periods)
- Citizenship in Society MB (Ages 13+) - Monday + Tuesday
- CB Sailing Experience (Weeks 4 + 5) - Weeklong

Citizenship in Society MB (13+) MON + TUES 1. 2.	Black Powder (13+) MONDAY 1. 2.	Black Powder (13+) TUESDAY 1. 2.	Sailing (13+) MON + TUES 1. 2.
COPE (13+) WEEKLONG 1. 2.	BSA Paddleboard (Returning) TUESDAY 1. 2.	Programming MB (Returning) MON + TUES 1. 2.	

Plan ahead using these spaces when requesting troop activities and individual afternoon activities. You may have more than 2 scouts signed up for an activity or you may have fewer, and that's okay! Feel free to add to or disregard these boxes as needed. Priority is given to scouts ages 13 and older for afternoon activities and merit badges.



Thursday (Sign Up for 3 Periods)		
✓	Activity	Periods
	Tenny River Run	3
	Open Swim at Main Beach	1
	Open Boating	1
	Branding at the Blockhouse	1
	Craftshop Activity	1
	Swamp Romp	2
	CPR Practical	1
	Tomahawk Throwing	1
	Archery Challenge	1
	Rifle Shooting	1
	Rattlesnake Hike (Self Guided)	3
	Labor Service Project	1-3
	Campsite Service Project	1-3
	Sports Activities	1
	Gaga Ball	1
	Troop Time	1-3

Friday (Sign Up for 3 Periods)		
✓	Activity	Periods
	Tenny River Run	3
	Open Swim at Main Beach	1
	Open Boating	1
	Branding at the Blockhouse	1
	Craftshop Activity	1
	Swamp Romp	2
	CPR Practical	1
	Tomahawk Throwing	1
	Archery Challenge	1
	Rifle Shooting	1
	Rattlesnake Hike (Self Guided)	3
	Labor Service Project	1-3
	Campsite Service Project	1-3
	Sports Activities	1
	Gaga Ball	1
	Troop Time	1-3

Individual Scout Afternoon Activities (Sign Up Required):

- Sailing (Ages 13+) - Thursday + Friday
- Cowboy Action Shooting (Ages 14+)
- COPE (Ages 13+) - Weeklong Program
- Programming MB (Returning)- Thursday + Friday
- BSA Paddleboard (Returning) (All 3 Periods)
- Cooking MB (Returning) - Thursday + Friday
- CB Sailing Experience (Weeks 4 + 5) - Weeklong

Individual Scout Afternoon Activities (Sign Up Required):

- Sailing (Ages 13+) - Thursday + Friday
- Cowboy Action Shooting (Ages 14+)
- COPE (Ages 13+) - Weeklong Program
- Programming MB (Returning) - Thursday + Friday
- BSA Paddleboard (Returning) (All 3 Periods)
- Cooking MB (Returning) - Thursday + Friday
- CB Sailing Experience (Weeks 4 + 5) - Weeklong

Cowboy Action Shooting (14+) THURSDAY 1. 2.	Cowboy Action Shooting (14+) FRIDAY 1. 2.	BSA Paddleboard (Returning) THURSDAY 1. 2.	BSA Paddleboard (Returning) FRIDAY 1. 2.
Programming MB (Returning) THURS + FRIDAY 1. 2.	Sailing (13+) THURS + FRI 1. 2.	COPE (13+) WEEKLONG 1. 2.	Cooking MB (Returning) THURS + FRIDAY 1. 2.

Plan ahead using these spaces when requesting troop activities and individual afternoon activities. You may have more than 2 scouts signed up for an activity or you may have fewer, and that's okay! Feel free to add to or disregard these boxes as needed. Priority is given to scouts ages 13 and older for afternoon activities and merit badges.

**Please Note: This planning document will not register you for afternoon rotations and activities. You must register for troop rotations and afternoon activities online [here!](#)**

# TROOP ROSTER

REMINDER: Please have this roster ready to turn in at the Scoutmaster's Meeting at 1:00 PM on Sunday.

Troop: \_\_\_\_\_ Council Name: \_\_\_\_\_

Week: \_\_\_\_\_ Campsite: \_\_\_\_\_

## TOTALS:

# Full Time Adults: \_\_\_\_\_

# Part Time Adults: \_\_\_\_\_

# Scouts: \_\_\_\_\_

## CONTACT:

Camp SM Name: \_\_\_\_\_

Camp SM Phone #: \_\_\_\_\_

Camp ASM Name: \_\_\_\_\_

Camp ASM Phone #: \_\_\_\_\_

## ADULT LEADERS:

Name of Leader	Position	Days in Camp (Please Circle)
1. _____	_____	S M T W TH F
2. _____	_____	S M T W TH F
3. _____	_____	S M T W TH F
4. _____	_____	S M T W TH F
5. _____	_____	S M T W TH F
6. _____	_____	S M T W TH F
7. _____	_____	S M T W TH F
8. _____	_____	S M T W TH F

## YOUTH:

Patrol Name: \_\_\_\_\_

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

4. \_\_\_\_\_

5. \_\_\_\_\_

6. \_\_\_\_\_

7. \_\_\_\_\_

8. \_\_\_\_\_

## YOUTH LEADERS:

1. \_\_\_\_\_ SPL

2. \_\_\_\_\_ ASPL

# TROOP ROSTER

Troop: \_\_\_\_\_ Week: \_\_\_\_\_

## YOUTH:

Patrol Name: \_\_\_\_\_

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

## YOUTH:

Patrol Name: \_\_\_\_\_

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

## YOUTH:

Patrol Name: \_\_\_\_\_

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

## YOUTH:

Patrol Name: \_\_\_\_\_

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_
7. \_\_\_\_\_
8. \_\_\_\_\_

ANY NOTES THAT CAMP ADMIN SHOULD KNOW ABOUT YOUR ROSTER?

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