

Welcome from the Camp Administration

Dear Reader,

We are excited to welcome you as a guest at Camp William Hinds this coming summer. We are planning an exciting fun-filled program full of new experiences. Our goal at Camp Hinds is to help fulfill the mission the Boy Scouts of America and to help each Scout on their Scouting journey. Summer camp works for many different reasons: talented staff, fun activities, the outdoor setting, and the unique spirit of Camp Hinds to name a few. However, the most important reason summer camp becomes one of the most memorable experiences in a young person's life is because of the dedicated leaders who guide them throughout the year. Remember the journey is often more important than the destination. All of us at Camp Hinds stand ready to support you and your Scouts on their Scouting journey.

Camp Hinds is located on over 300 acres of land on Panther Pond in Raymond, Maine. Less than an hour outside of Portland, Panther Pond is part of the Sebago Lakes Region of Maine. Camp Hinds is owned and maintained by the Pine Tree Council, Boy Scouts of America.

The camp was founded in 1927, and over the years has grown to include a number of summer and winter facilities and buildings including a new Dining Hall along with a new council office, Health Lodge, Recreation Hall, Trading Post, Craft Shop, Training Center, eighteen High and Low Ropes Course elements and three waterfront areas. Several buildings are used for year-round camping, but Hinds is used primarily as a traditional resident summer camp. When not serving as a summer camp, various Scout units and other organizations from the area can be found utilizing its many campsites and buildings throughout the fall, winter, and spring months.

Camp Hinds has a trained staff of approximately 60 Scouts and Scouters, who are all registered members of the Boy Scouts of America. Since its inception the staff at Camp Hinds dedicates itself to promoting the aims, values, and methods of Scouts BSA, while ensuring a quality program for every youth who attends. Our camp operation is overseen by a trained and certified Camp Administration team comprising of a Camp Director, Program Director, Support Services Director and Camp Ranger/Staff Advisor. Each of our program and support areas are overseen by an Area Director, many of whom have attended the National Camping School program for training specific to their job. Camp Hinds is inspected yearly and meets the standards set down by the B.S.A. National Office for an Accredited Scout Summer Camp. Our staff is trained to provide the highest level of customer service possible and will assist and work to accommodate your needs in every way possible. Please do not hesitate to ask the leadership team any questions. We are here to serve you.

Yours in Scouting,

Gregory S. Valcourt
Camp Director
Gregory.Valcourt@gmail.com

Scott Martin
Camp Ranger
Scott.martin2@scouting.org

Early 2020	<ul style="list-style-type: none"> ✓ Be aware of the Camp fee payment scheduled and the Council refund policy. ✓ Schedule a parents' night to promote and explain summer camp. ✓ Talk with Webelos who will cross over into your troop about going to camp. ✓ Choose the week you wish to attend camp and reserve your week and campsite with Pine Tree Council - (207) 797-5252 ✓ Send in deposits for Scouts and Leaders going to camp. ✓ Provide campership information for Scouts in need. ✓ Provide provisional camper information for Scouts unable to go to camp with your troop. ✓ Share this Leaders' Guide with all unit leaders, including your SPL. ✓ Review with your Scouts the program available at Camp Hinds this summer. ✓ Make parents aware of summer camp dates and the required BSA Health Forms
January thru April	Join us at your District Roundtables to get your camp questions answered. Look for an announcement in <i>Pine Spills</i> .
March 15th, 2020	Campership Application Deadline
April 2020	Arrange for two-deep 21+ year old adult leadership to cover your troop at camp. Refer to "Guide to Safe Scouting".
April 1st, 2020	Deposit payment of \$50 per Scout due to reserve spot for 2020. Payments can be done through the online platform or via paper form.
April/May 2020	<p>The unit leader and SPL should begin the program planning for camp.</p> <ul style="list-style-type: none"> ✓ Review with Scouts the merit badges available at camp. Counsel Scouts on the appropriate merit badges and prerequisites. ✓ SPLs should discuss with their troop the afternoon activities and other programming opportunities available. After considering your goals, patrol organization, individual wants, and advancement needs, develop a realistic list of objectives for summer camp. ✓ Follow up with your Scouts not signed up for camp and sell them and their parents on attending because of the program you have planned.
30 days before camp starts	<p>Early Bird Deadline!</p> <p>Confirm the number of Scouts and Adults attending camp with Council.</p>
May 4th - 2:00pm May 8th - 7:00pm	Attend one of the camp program kick-off meetings to be held at camp. Saturday May 30th - 2:00pm
30 Days Prior to Troop Coming to Camp Hinds	<ul style="list-style-type: none"> ✓ Finalize plans, shake down equipment, leadership, and transportation ✓ Make final payments to Council (bring receipts to camp!) ✓ Review merit badge online sign-up or forms for all campers ✓ Collect and review BSA Health Forms for accuracy and completeness ✓ Prepare gear for Wednesday's cookout meal in your campsite ✓ Arrange for emergency funds
At Least Two Weeks Prior to your arrival!	<p>Mail photocopies of all current BSA Health Forms and Advancement Registration materials (if not done online) to Camp Hinds.</p> <p>Mail Forms Directly to Camp Hinds At:</p> <p>Camp Hinds 146 Plains Road Raymond, ME 04071</p> <p>Forms can also be faxed to 207-655-6282</p> <p>PLEASE ADD YOUR TROOP #, WHICH CAMP YOU ARE ATTENDING, AND WHAT WEEK THAT YOU WILL BE ATTENDING</p>
1:00 PM Sunday of your arrival	<p>Meet at Tabor Retreat at 1:00 PM for Scoutmaster & SPL Orientation Only</p> <ul style="list-style-type: none"> ✓ Bring two copies of your Troop Roster ✓ Bring photocopies of all current BSA Health Forms. ✓ Bring advancement registration materials (if not done online)

Camp Rules

The following rules and policies have been established by the Pine Tree Council Camp Administration for the health, safety and protection of all Campers and leaders in camp.

All your actions should be guided by the Scout Oath, Scout Laws, Motto, and Slogan always.

- **Youth Protection Training** is required to be current for all adults present at any Scout activity. No exceptions. All units will maintain two-deep leadership and meet national BSA Youth Protection requirements.
- **Any physical, emotional, sexual or neglectful abuse** must be reported to the Camp Director immediately so proper steps can be taken to protect the Scout.
- **The buddy system** should be used during camp. Buddies should be within two years of each other and be comfortable with the selection of the buddy.
- **Bullying**, whether verbal, physical or cyber-bullying, is prohibited in Scouting.
- **Possession, consumption or being under the influence** of alcohol, narcotics or dangerous drugs will not be tolerated on the properties of the Boy Scouts of America.
- **No firearms, ammunition, fireworks, handheld weapons** (swords, nightsticks, butterfly knives, etc.) or archery equipment may be brought into camp. Due to our liability insurance, youth may only use the equipment provided by the camp.
- **No privately-owned watercraft** are allowed in camp.
- **No flames in tents!** Troops may only use self-contained stoves and lanterns in their campsites, under the supervision of knowledgeable adults.
- **No liquid fuels** may be used to start fires or charcoal. All liquid fuels must be kept in the liquid fuel locker provided by camp.
- **Campfires** are permitted only in established campfire rings in each campsite, fire restrictions permitting.
- Non-standing trees may be cut. Any dead fall may be used for firewood.
- All fires must be extinguished before the unit leaves their campsite.
- **No running in camp**, except in an athletic field or sporting event. In an emergency, you may move quickly without running.
- **Closed-toed footwear** is always required in camp.
- **No pets** allowed by campers or visitors.
- **Vehicles** are to be parked only in designated parking areas, unless arrangements have been made with the Camp Director. Please lock your vehicle.
- To assure the safety of the units at camp and to minimize the impact on the environment and trails, only one vehicle at a time will be permitted to go to the campsite to unload and load. All vehicles must be returned to the designated parking areas. No vehicles will be kept at the campsite except for campers with a physical handicap and arrangements have been made prior to camp with the Camp Director.
- **All trash** must be properly disposed of during camp as well as upon check out. Dumpsters are located near the dining hall.
- **Quiet time** is from 9:30 pm to 7:00 am.
- **Check out** is following the campfire on Friday. Units wishing to leave prior to campfire or later in the weekend must make arrangements with the Camp Director.
- Units must clear their campsite with their Troop Guide or commissioner before leaving camp. Units leaving facilities in an unsatisfactory condition may be assessed a fee for cleaning and/or repairs.
- Campers are not permitted to use tobacco in any form at Camp Hinds. Adults are asked to confine smoking to designated smoking areas as selected by camp administration. The use of vapor or e-cigarettes is not permitted at any time in camp.
- Scouts and leaders leaving/entering camp at any time must sign in and out at the camp office. No Scout shall be released from camp without the permission of his parent or guardians.
- **All visitors must sign** in and out at the camp office. Older and younger siblings are not allowed to stay overnight in camp, even if their parents are leaders in the campsite.

Valuables should be left at home! Please encourage Scouts to leave all electronic or expensive equipment at home. Advise your Scouts not to leave valuable items they do have in camp unlocked in their campsites. Camp is not responsible for damaged or lost items during your stay.

The Trading Post

Camp Hinds operates a trading post, like a general store. The trading post offers camp t-shirts, hats, sweatshirts, postcards and stamps, souvenir items, candy, soda and toiletries. We also offer camping equipment like flashlights, insect repellent, jackknives and much more! The amount of money that each Scout brings is an individual matter and should be determined by the Scout and their parent or guardian.

Chicken BBQ Tickets are available for purchase at the Trading Post starting on Sunday. Tickets must be purchased by noon on Tuesday to allow time for ordering food. Campers and leaders in camp for the week do not need to purchase tickets. The tickets are \$7.50 for adults and \$5.00 for siblings 12 and younger.

What to Pack

The following items should be packed in a locked footlocker, tote or duffle bag:

Personal Gear

- Scout Uniform (and extra parts)
- Scout hat
- Extra pants, shirts, socks
- Extra underwear
- Extra towels
- Extra shoes
- Rain gear
- Water bottle
- Pillow
- Sleeping bag or blankets
- Swimsuit
- Cook kit with knife, fork, spoon
- Flashlight with extra batteries
- Jacket or sweater
- Toilet articles (No sprays please)
- Photocopy of medical form
- Scout handbook
- Paper & pens/pencils for MB work

Optional Personal Gear

- Backpack & hiking shoes for hikes or overnights
- Sneakers or athletic shoes for sports
- Old shoes and old clothes for swamp romp
- OA sash
- Pocket knife
- Camera
- Songbook
- Watch
- Money for trading post
- Insect repellent (NO sprays please)
- Laundry bag
- Fishing gear
- Suntan lotion
- Stationery & stamps
- Pajamas
- Bible or prayer book
- Musical Instrument
- Crazy hat for crazy hat day
- Sports equipment (gloves, etc.)
- See Merit Badge Prerequisites for other items needed for your merit badges

Leave at Home

Pets, sheath knives, fireworks, firearms, ammunition, bows & arrows, radios, CD players, televisions, electronic games, cell phones, squirt guns, alcoholic beverages, and illegal drugs. Other valuables should be left at home. Persons under 18 may not have vehicles in camp without prior written approval of the Camp Director.

Troop Gear

- Pots and pans, Dutch oven, chef kit (for Wed Dinner)
- Troop flags, Patrol flags
- Dependable alarm clock
- Brooms
- Photocopies of all medical forms
- Tents for Scouts taking Polaris

Optional Troop Gear

- Lanterns
- Cook stove
- Woods tools
- Dutch oven
- Spade
- Paper/plastic plates, cups, utensils
- Wheelbarrow or garden cart Sports equipment



Contact Information

Camp William Hinds, BSA 146 Plains Road
Raymond, ME 04071

Phone (Business and Emergency Use):

(207) 655-6766 (Camp season only)

Remember, there is no phone next to your Scout's tent, so parents should only use this number in case of emergency.

We strongly encourage parents to keep their Scout's cell phone at home & all leaders to keep their Scouts away from phones during the week. Experience has taught us that this really helps with homesickness. We also encourage parents to get the cell phone number of your troop's leaders in case you need to get in touch.

Scouts enjoy receiving mail from home during their stay at camp! We encourage you to write but be sure to write early in the week as even though mail is delivered daily, sometimes it can take a day or two for mail to reach camp depending on your location. Each campsite has a mailbox in the Trading Post for mail and non-emergency messages! Leaders, please check your mailbox a couple of times each day for incoming mail and messages. All emergency messages received in the camp office will be delivered immediately to the adult leadership of the Scout by the camp staff.

Mailing Address:

Scout's Name

Scout's Troop # and Campsite Camp William Hinds

146 Plains Road Raymond, ME 04071

Visitors & Siblings

Visitors are welcome in camp, but please understand that everybody is on a busy schedule and Scout prone to homesickness may do better without visitors. All visitors must sign in and out at the camp office. Remember that the camp facilities are primarily for the use of campers and leaders. Visitors must purchase tickets for meals, which are available in the trading post. Visitors should limit their visits to dinner & "open area" time immediately following dinner. We ask that all visitors sign out before 9pm.

Due to insurance issues, limited space requirements, and program needs, younger or older siblings of Scouts are not allowed to stay overnight in camp, even if their parents are Scout leaders in the campsite. They may come as an occasional guest to visit during the week. Program activities are open for Scouts and leaders only unless advertised as a family event - such as the Friday night Campfire & BBQ. Please be aware, there may be some children of the staff that live in the camp for the summer.

Directions to Camp Hinds

Camp William Hinds
146 Plains Road
Raymond, ME 04071
(207) 655-6766

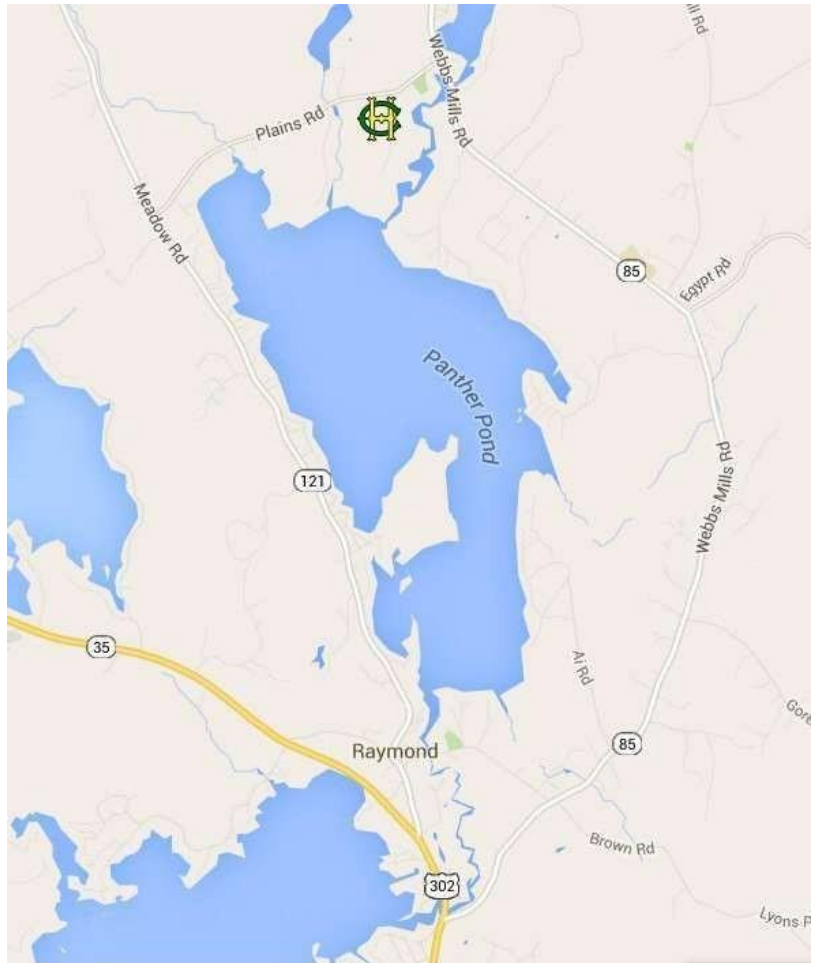
Plains Road is between Routes 85 and 121, both of which intersect Routes 302 and 11.

From the South:

Take Exit 48 (To Routes 25, 302:
Riverside St., Larrabee Rd.) off the Maine
Turnpike
Turn Right onto Riverside Street
Turn Left onto Route 302 West
Go 15 miles and turn Right onto Route 85
Go 6 miles on Route 85; past the Jordan
Small School
Turn Left onto Plains Road at the bottom
of the hill
Camp is 0.5 miles on Left

From the North:

Take Exit 63 (To Routes 202, 115, 4, 26:
Gray/New Gloucester) off the Maine
Turnpike
Turn Left onto Route 202
Go 0.5 miles and turn Right onto Route
26A
Go 3 miles and turn Left onto North
Raymond Road
Go 1 mile and turn Left onto Egypt Road
At the end of Egypt Road, turn Right onto
Route 85
Go 1.8 miles on Route 85; past the Jordan
Small School
Turn Left onto Plains Road at the bottom
of the hill
Camp is 0.5 miles on Left



Camp William Hinds – 2020 – Advancement Registration Form

First Name		Last Name	
Date of Birth	/ /	Week #	District
Troop	Campsite	AB=Abnaki KV=K Valley OC=Out of Council CB=Casco Bay YK =York	
		Provisional ? <input type="checkbox"/> Yes	

Period 1

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|---|---|---|
| <ul style="list-style-type: none"> <input type="checkbox"/> Animation MB (1,3) <input type="checkbox"/> Archery MB (1-2) <input type="checkbox"/> Art MB (1,3) <input type="checkbox"/> Basketry MB <input type="checkbox"/> Camping MB (1,3) ® <input type="checkbox"/> Chess MB (1,2) <input type="checkbox"/> Citizenship in the Nation MB® <input type="checkbox"/> Communications MB® <input type="checkbox"/> COPE (1-2) <input type="checkbox"/> Engineering (1,3) | <ul style="list-style-type: none"> <input type="checkbox"/> First Aid MB (1-2) ®* <input type="checkbox"/> Game Design MB <input type="checkbox"/> Geology and Mining in Society MB <input type="checkbox"/> Leatherworking MB (1,3)® <input type="checkbox"/> Lifesaving MB (1,2,3) ®* <input type="checkbox"/> Movie Making MB (1-2) <input type="checkbox"/> Nature MB (1,2) ® <input type="checkbox"/> Pioneering MB (1,3) <input type="checkbox"/> Rifle Shooting MB (1-2) <input type="checkbox"/> Rowing MB* | <ul style="list-style-type: none"> <input type="checkbox"/> Scuba Diving MB (1-3) <input type="checkbox"/> Shotgun Shooting MB (1-2)® <input type="checkbox"/> Signs, Signals and Codes MB ® <input type="checkbox"/> Space Exploration MB (1,3)® <input type="checkbox"/> Swimming MB (1,2,3) ®* <input type="checkbox"/> Swim Instruction (1,2) <input type="checkbox"/> Weather MB ® <input type="checkbox"/> Wilderness Survival MB (1,3) ® |
|---|---|---|

Period 2

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|---|---|--|
| <ul style="list-style-type: none"> <input type="checkbox"/> Archery MB (1-2) <input type="checkbox"/> Canoeing MB (2,3)* <input type="checkbox"/> Chess MB (1,2) <input type="checkbox"/> Citizenship in the World MB® <input type="checkbox"/> Climbing MB (2-3)® <input type="checkbox"/> COPE (1-2) <input type="checkbox"/> Electricity & Electronics MB® <input type="checkbox"/> Environmental Science MB (2-3)® <input type="checkbox"/> Emergency Preparedness MB® <input type="checkbox"/> First Aid MB (1-2)® | <ul style="list-style-type: none"> <input type="checkbox"/> Fire safety MB ® <input type="checkbox"/> Fish & Wildlife Management MB <input type="checkbox"/> Fishing MB ® <input type="checkbox"/> Kayaking MB (2,3)* <input type="checkbox"/> Lifesaving MB (1,2,3) ®* <input type="checkbox"/> Model Design Build MB® <input type="checkbox"/> Motorboating MB (2-3)*® <input type="checkbox"/> Movie Making MB (1-2) <input type="checkbox"/> Nature MB (1,2)® <input type="checkbox"/> Polaris Program (2-3) <input type="checkbox"/> Programming MB ® <input type="checkbox"/> Rifle Shooting MB (1-2) <input type="checkbox"/> Robotics MB (2-3)® | <ul style="list-style-type: none"> <input type="checkbox"/> Sculpture MB ® <input type="checkbox"/> Scuba Diving MB (1-3) <input type="checkbox"/> Search and Rescue MB ® <input type="checkbox"/> Shotgun Shooting MB (1-2)® <input type="checkbox"/> Swimming MB (1,2,3) ®* <input type="checkbox"/> Swim Instruction (1,2) <input type="checkbox"/> Woodcarving MB (2,3) ® |
|---|---|--|

Period 3

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|---|---|---|
| <ul style="list-style-type: none"> <input type="checkbox"/> Animation MB (1,3) <input type="checkbox"/> Art MB (1,3) <input type="checkbox"/> Camping MB (1,3)® <input type="checkbox"/> Canoeing MB (2,3)* <input type="checkbox"/> Climbing MB (2-3)® <input type="checkbox"/> Communications MB® <input type="checkbox"/> Environmental Science MB (2-3)® <input type="checkbox"/> Engineering MB (1&3)® | <ul style="list-style-type: none"> <input type="checkbox"/> Forestry MB ® <input type="checkbox"/> Kayaking MB (2,3)* <input type="checkbox"/> Leatherworking MB (1,3)® <input type="checkbox"/> Lifesaving MB (1,2,3)*® <input type="checkbox"/> Motorboating MB (2-3)*® <input type="checkbox"/> Pioneering MB (1,3)® <input type="checkbox"/> Personal Management MB® <input type="checkbox"/> Polaris Program (2,3) <input type="checkbox"/> Pottery MB | <ul style="list-style-type: none"> Robotics MB (2-3)® Scuba Diving MB (1-3) Soil and Water Conservation MB Space Exploration MB (1,3) ® Swimming MB (1,2,3) ®* Woodcarving MB (2,3) ® Wilderness Survival MB (1,3) ® |
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Afternoon 15+ years of age or Adults

- BSA Lifeguard (all afternoon) ®

Evening (7:00pm)

- Mile Swim, BSA (M->R)*
- Music MB (MTR)®*
- Astronomy MB (M->R)
- Welding MB (M->R)
- Watersports MB (M->R)*
- Finger Printing MB (M->T)*

(M&T) = 2 days Monday and Tuesday (W&R) = 2 days Wednesday and Thursday (M) (T) (W) (R) = Single day

® = Scouts will get a partial in this merit badge unless they complete all the pre-requisites before camp and bring documentation.

* = Must be classified as a Swimmer and may need additional Aquatics merit badges as pre-requisites.