

Kennebec Valley District Fall Camporee



Camp Bomazeen

October 3-5, 2025

Pack and Troop Scouts, Scouting leadership from all over have the opportunity to attend.



REGISTRATION

There is a Registration Sheet and a Unit roster sheet. Packs may not have a Patrol leader.

Fill out both. One for your registration and the Unit roster will be required at the time you arrive at the event. Also note that your registration fees include your patch fees. This will ensure your unit gets your patches in a more timely manner.

Cost: \$15-weekend or \$10 Saturday visitor per scout and \$5.00/ adult.

Patches: Included in cost. Extras may be available for purchase -\$5.00

Paying in person or by Mail:

You may pay your registration by mail or in person. The patches are included per registered person. You will need to pay by check or cash. Check made payable to Julie McKenney. If paying at the door, you **must notify Julie McKenney to save your spot**, found on the registration form.

Register online:

You may register for your Pack or Troop online at Black Pug. Payment will be taken at the door. There WILL NOT be an online payment option.

Camporee Rules.

1. Two deep leadership is required for all units. Contact us if you are having trouble meeting this guideline.
2. Fires should be "low impact" in nature. Fire pits shall be either metal fire pits provided in the campsite you have or if you have a site without a fire pit, you must provide your own above ground metal enclosure for your campfire. No burning pressure treated wood or woods held together with glues. Campfires may not be left unattended. You must have the equivalent of 10 gallons of water near your fire pit for emergencies. (Two 5 gallon buckets will do)
3. Do not cut any LIVE trees or bushes UNLESS you are in a program area which is doing a conservation project and you have permission of the Staff in charge of that station. You have permission to use any dead wood you can find in or near your campsite for firewood.
4. Drinking water and wash water access will be available at most sites and buildings as long as it doesn't drop in temperature causing pipes to freeze. All units must be prepared and bring your own washing and drinking water containers. Water to put out your fires may be gathered at the lake.
5. All Units are asked to register in advance but may register at the event for an increase of \$2 per person.

6. Latrines are located throughout the camp. Please be respectful of the property of the camp and help keep them clean.
7. All must practice the "Patrol Method" and live up to the Scout Oath and Law. This goes for leaders as well. Remember the Judging staff will be watching all at all times.
8. We will have a medical officer on staff. All medical needs should go through the med officer.
9. Class A or B uniforms or theme related costume at all times while on the program trails. You are being judged for your skills and appearance as a Scout. Class A uniforms or theme related costumes are required for Opening. Class A Uniform is required for Closing Ceremonies. Class A and B uniforms will be acceptable for all other locations through camp if not participating in the theme.
10. Remember to use the Buddy System.
11. Smile and have fun. =o)
12. While there will be a variety of ages, be mindful of choices.

Medications.

1. Shall be held by the primary leader in their own troop lock boxes.
2. Leaders are responsible for administering medications to the youth.
3. All medications shall be in the original prescription bottles.
4. Exceptions shall be Epipens and rescue inhalers. These may be carried by youth.

Registration and site reservation

First register first serve.

All Scout units must provide a filled out registration form. Please note that site reservations will be based on when you register. You may request a specific site but we do not promise you will get that site. Sites based on registration times and group sizes.

Check-in Procedures

- * Friday Night: Upon arrival at the camporee, please report to the registration HQ with the following information at McCurdy.
- * Complete Unit Roster
- * All participants (including dependents) must have a BSA med form with Part A and B.
- * Parental Consent or Permission slip forms for each Scout.
- **If attending training, you may pitch your tent with your group and join the training team at the dining hall based on their schedule.

Check-out Procedures

Check out on Sunday morning is completed through the camporee director, unless other arrangements have been made with the camporee director.

Units can only leave after your campsite has been inspected for cleanliness and "Leave No Trace" by a staff member. Units, please leave your campsites better than you found them.

Once a staffer has approved your site, the SPL or SM may stop by the registration tent to pick up outgoing paperwork and participation patches, if available by then.

Extra patches may be purchased after the event or specified in your registration form before the camporee.

Parking and Traffic

Troops may go to site and drop off gear. All vehicles shall be parked in the parking lots, either across from the gravel pit following unloading of gear or in the lower parking lot. Parking at the dining hall will be for training and staff. Troop trailers may be unhitched and remain in campsites.

NO VEHICLES may be left in the campsite unless you have a parking permit and special permission from the Camporee Director. Special permission is for medical/handicap needs only.

Cracker Barrel

Cracker Barrel will be held Friday night at 9:00 pm at the Registration area. A Senior Patrol Leader and Scoutmaster must attend to discuss the schedule of events and answer last minute questions and/or changes of program and times. Please bring a food item to share with everyone.

Theme this year: “A Haunting We Will Go...”

PACKS & WEBELOS

Packs will have the opportunity to camp together. Register FAST to hold your spot. Activities for you will run about 10:30-3:00 on Saturday. Then you may return to your site for unit provided activities. Roast your marshmallow at the glow of your own fire.

We are encouraging Troops to invite Arrow of Lights to participate. WEBELOS may stay in a site with a Troop.

Activities for Youth.

This is going to be a little different. During the day we are asking the older scouts to provide an activity for all ages to participate in. We will have our traditional Haunted Woods for cub scouts. While Scouts can attend, I ask they rotate with their unit to allow folks to have a chance, if they choose, to check out the other activities.

At **3pm**, Haunted Woods will be winding down. This will give those Scouts a chance to go to the shooting ranges and participate until 5:30pm. Of course, if they would rather help break down activities, I would greatly appreciate it.

At **5:45pm**, reassemble at Parade Field for closing flags and evening program instructions.

At **7:30pm**, we are asking Scouts to join us at McCurdy for instructions about the late evening program. Instead of a traditional campfire, they will be doing a night of stations by headlamp.

Patrol Rotations - Each Patrol will rotate through each of the activities put on at each campsite by their leaders. At each activity you will get a score. Patrol with the highest score gets something cool at the end of the weekend. All Patrol Activities run on Saturday from **8:00 pm to 10:00 pm**. Patrols with Scout spirit traditionally score higher. This event is a B.Y.O.H.C. Or Bring your own Halloween costume.

As part of each troops registration

Every troop shall provide one station. No exceptions. This is part of your registration fee. The station theme/idea/subject shall be reported to the Camporee Director via email or on the registration form before coming to camp. This way we do not end up with 20 first aid stations. Furthermore we shall provide a sign at your campsite with your troop number and your station name. This will also allow us to create a map and a list of stations prior to camporee.

Hence the “A Haunting We Will Go...” part of the theme. We have no idea what each troop will provide for a station or encounter in the dark in a light hearted fashion.

Station Ideas. Pioneering, First Aid, Orienteering, basic scout skills, merit badge themed station just to name a few. No range activities.

Camporee stations provided by staff

Camporee staff provided stations shall be but not limited

- * Archery
- * Rifle shooting
- * Tomahawk throwing
- * One or two self driven stations. Meaning there will be nobody there to run the station rather there will be a set of directions and the youth will have to figure it out for themselves.

****Special events****

Specialty Events Adults and Youth (Optional) - see the rules!

- * Halloween Costume Contest
- * Witches Brew Stew competition

Specialty Events Youth (Optional)

- * Gateway competition. **Get creative!**

* Halloween Costume Contest

All scouts are encouraged to come dressed for the theme. Please keep the following in mind.

- Is my costume flammable? Some factory made plastic and nylon costumes can be highly flammable. Please be cautious near open fires.
- Is my costume restrictive? Can I participate in events without issues? -

Have fun with your costume. Be creative!

- Your costume must be Scout appropriate. Scoutmasters have final say on Scout appropriateness.
- Costumes will be judged at H.Q. at any time during the open program day. There will be youth and adult divisions.
- Absolutely no costume shaming. Scouts are Kind and Cheerful. Please encourage one another.

* Gateway competition.



- All Gateways must be assembled prior to the Opening ceremony as judging will take place during program time.
- All gateways cross members or anything hanging from a cross member must be no lower than 6 feet. This way an average sized person can walk through your gateway without hitting their heads on the cross member or whatever is hung from it.
- All gateways do not need to have. It must have at least 1 carved jack-o-lantern incorporated into the gateway. We recommend one per youth for the fun of it.

* **Witches Brew Stew competition Rules**

Open to any patrol or leader group.

Can your patrol come up with the best tasting, most unique and utterly irresistible Witches Brew Stew recipe out there?



- * Stew must be cooked in one pot — In a Dutch oven or a pot. You may cook on a camp stove or over open fire.
- * Your recipe must have:
 - A meat/protein: You may use beef, pork, chicken, rabbit, moose, deer or any combination
 - A starch: Potatoes, rice, beans, noodles, and/or any combination. -At least two fresh vegetables.
 - Extras — Add your own spices, sauce and other ingredients to make your recipe unique.
 - Extras — Serve with bread, rolls or dumplings.
 - All ingredients must be edible ingredients.
- * Attention Adult Leaders Cook-off. We're also opening the contest to adult leaders as well. They will have their own contest judged separately from the youth. Same rules and guidelines. One adult entry per Troop.

GUIDELINES:

1. Judging Criteria is to emphasize how easy the recipe should be and how great it tastes. Texture, appearance and presentation (presentations can be entertaining) all count as well.
2. Troops are to bring their entries wrapped in foil (to keep warm) to HQ by 6:30 PM for judging. Individual servings for three. All dishes need to be labeled with the entry form below. Entries will not be accepted without a list of ingredients.
3. This should be a dinner for the patrol and not just made for the contest. Proper sanitation and food preparation must be followed.
4. Top 3 patrols will receive prizes at closing.

CUT FROM PAGE AND SUBMIT WITH YOUR ENTRY

Dessert Competition Entry Sheet

UNIT NUMBER _____ NAME OF DISH _____

List of ingredients below and on the back if needed.

Bomazeen Camporee Trick Or Treat Station Activities



- * Starting at 7pm. Optional to all youth. Inter-campsite trick or treat. Must be in buddy pairs or in patrol groups.
- * Each Troop provides some sort of Treat. Whether it is an edible such as candy (Please have a nut free option and separate please) or a tangible one. Such as a Scout patch. * Trick or Treating will end no later than 10:15pm.

Special Awards.

- * Competitive awards given to Patrols with the highest score at the closing ceremony.
- * Individual awards may be handed out at the closing ceremony.

RELIGIOUS SERVICES:

Units have an option of performing their own "Scout's Own Service" on Sunday, in their own camp area. The Scout's Own Service program consists of a Call to Worship, Hymns or Songs, Scriptures(s) or Readings from a variety of Religious or Inspirational Sources, Responsive Reading, Personal Prayer, Group Prayer, Inspirational Reading or Message, Offering (World Friendship Fund) and An Act of Friendship.

2025 K-Valley District Fall Camporee
Leader Evaluation Comments and Critiques

Please take a minute and **EVALUATE** the Camporee. This information is going to be used to improve the event for next year.

If you have strong feelings and must be known about issues you may have please come and see the Camporee Director Julie McKenney, the Commissioners or Staff.

Please evaluate the following items.

Items	Poor					Excellent				
	1	2	3	4	5	6	7	8	9	10
1. Location. Did you like the general location of the Event and its surroundings?										
2. Volunteers. Were the Volunteers helpful and cheerful?										
3. Program. Did your troop enjoy the Program and Theme?										
4. Extra Activities. Did your troop like the extra activities provided not directly related to the program?										
5. Competitions. Did your troop enjoy the different competitions at the event?										
6. Registration. How was your overall registration experience?										
7. Site Selection. Did your troop like the site selected for camping?										
9. Your overall event experience was?										

Suggestion for future weekend events?

List any themes that you would like to see at future weekend events.

Additional Comments:

OPTIONAL: Troop Number _____ Scoutmaster _____ Phone Number _____

2025 K-Valley Fall Camporee
REGISTRATION FORM

This form must be completed and turned in before by mail or at the registration tent when you arrive at the event. Make additional copies of this as needed. **PRE Registrations are due by October 9th**

Troop # _____

Scoutmaster _____ Phone _____

Mailing Address _____

Town _____ State _____ Zip _____

NOTE: The registration fee and the patch fee are separate. You will need to pay both in order to receive participation patches for your unit. If you have questions contact Julie McKenney.

Additional Patches - don't include staff here ***

Number of youth _____

Number of Adults _____

Number of extra patches _____

TOTAL _____ X \$5.00 = _____

Registration - overnight

of youth _____ x \$15 = _____

of Adults _____ x \$5 = _____

TOTAL PAID _____

Registration - Day Visitor

of youth _____ x \$10 = _____

of Adults _____ x \$5 = _____

TOTAL PAID _____

Staff use: Amt. Paid _____

Cash ☐ _____

Check # _____

This Registration form can be mailed to K-Valley Fall Camporee
CO Julie McKenney
788 Smithfield Road, Belgrade, ME 04917
Or julie.m.scouts@gmail.com
Do not mail in after September 29. Bring it ALL with you October 3rd.

*****All Registration fees include the patch cost.**

2025 K-Valley Fall Camporee

Unit Roster

This form must be completed and turned in before by mail or at the registration tent when you arrive at the event. Make additional copies of this as needed. **PRE Registrations are due by September 29th.**

Troop # _____

Town _____

Scoutmaster _____ Phone _____

Assistant Scoutmaster _____ Phone _____

NAMES OF NAMES OF

Secondary Leaders _____ Secondary Leaders _____

Secondary Leaders _____ Secondary Leaders _____

Secondary Leaders _____ Secondary Leaders _____

Secondary Leaders _____ Secondary Leaders _____

Secondary Leaders _____ Secondary Leaders _____

SPL Name _____ **ASPL Name** _____

Patrol Name _____

Patrol Leader _____ **Assistant PL** _____

Patrol Member _____

Patrol Member _____

Patrol Member _____

Patrol Member _____

Patrol Member _____

Patrol Member _____

Patrol Member _____

Patrol Member _____

Turn this sheet in at Registration. Thanks in advance!

2025 K-Valley District Fall Camporee

Event Schedule

Friday, October 3rd

5:00pm - 9:00pm Check-in/Campsite Set-up/ Help set up Haunted Woods

9:00pm - 10:00pm Cracker barrel for Scoutmasters and Senior Patrol

Leaders. Please bring a simple snack to
share with everyone at Cracker Barrel.

11:00pm Lights out

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### Saturday, October 4<sup>th</sup>

6:30am Reveille

6:30am-8:00am Breakfast/Clean-up

8:00am - 10:30am Opening Ceremony & Haunted Woods Set Up

10:30 am - Noon Morning Activities.

Noon - 1:00 pm Lunch - Most stations only pause for a quick break.

1:00pm - 3:00pm Afternoon Activities for all.

3:00 pm-5:30 pm - Scouts, BSA - Open activities for shooting sports.

5:45pm - Closing Flags and evening program information

6:00 pm -7:30 pm - Dinner/Clean-up.

6:15 pm - 6:30 pm Witches Brew Stew competition entries due at HQ

7:30pm - 10:00pm Camp Wide inter-campsite trick or treat and Troop Patrol rotations

45 min following the completion of program - Lights Out

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Sunday, October 5th

6:30am Reveille

6:30am-8:00am Breakfast/Clean-up

8:00am - 8:30am Scouts Own Service(optional)

10am - Closing Ceremony/Awards

After Closing Check-out. Your site must be inspected by a staff member prior to you
being allowed to check - out and leave.

“Safe Journey Home”

From the Staff of the 2025 K-Valley Fall Camporee

Join us next year as staff!