

PROGRAM OFFERINGS

CAMP HINDS - 2025

<i>Aquatics</i>	<i>Available to?</i>	<i>Prereqs & Preparation</i>	<i>Additional Info</i>
Canoeing MB	All Scouts	Pass the Swimmer's test	
Kayaking MB	Returning Scouts	Pass the Swimmer's test	
Lifesaving MB	Returning Scouts	Must have Swimming MB	
Swimming MB	All Scouts	Pass the Swimmer's test	
Swim Instruction	All Scouts	None	Will help scouts learn to swim!
Stand Up Paddleboard	Returning Scouts	Pass the Swimmer's test	
<i>Craftshop</i>	<i>Available to?</i>	<i>Prereqs & Preparation</i>	<i>Additional Info</i>
Art MB	All Scouts	Requirement #6	
Basketry MB	All Scouts	None	May require work outside of class
Fingerprinting MB	All Scouts	Bring a pencil to class	
Leatherwork MB	All Scouts	None	
Painting MB	All Scouts	None	Bring paint clothes to camp!
Textiles MB	Returning Scouts	None	
Wood Carving MB	Returning Scouts	Scouts must bring or earn their Totin' Chit at Camp!	Scouts may bring their own carving-specific knives to camp!
<i>Nature</i>	<i>Available to?</i>	<i>Prereqs & Preparation</i>	<i>Additional Info</i>
Bird Study MB	All Scouts	Begin working on #5	Bring binoculars if you have them!
Environ. Science MB	Returning Scouts	None	
Fishing MB	All Scouts	Requirement #10- bring pictures	Bring your own rod if you have one!
Forestry MB	All Scouts	None	
Nature MB	All Scouts	None	
Oceanography MB	Returning Scouts	Requirement #8- a ,b, or c	
Sustainability MB	Returning Scouts	Requirement #2- a,b, or c #3-a,b, or c	
<i>Polaris</i>	<i>Available to?</i>	<i>Prereqs & Preparation</i>	<i>Additional Info</i>
Polaris Program	New Scouts and First Year Campers!	None- Scouts will work on advancement requirements towards First Class Rank!	Scouts should bring a tent, a pocket knife, and good shoes for a 5 mile hike!
<i>Range Activities</i>	<i>Available to?</i>	<i>Prereqs & Preparation</i>	<i>Additional Info</i>
Archery MB	All Scouts	None	
Rifle Shooting MB	Returning Scouts	None	

<i>Scoutcraft</i>	<i>Available to?</i>	<i>Prereqs & Preparation</i>	<i>Additional Info</i>
Camping MB	Returning Scouts	Requirement #4b, 5e, 7, 8c & d, 9	
Emergency Prep. MB	Returning Scouts	Must have First Aid MB, Req #3	Bring pictures of kit from #3c
First Aid MB	Returning Scouts	Must have First Aid skills through 1st Class Rank. Req #5- Bring to camp or bring pictures	
Geocaching MB	Returning Scouts	None	Must have basic orienteering skills
Orienteering MB	Returning Scouts	Requirement #7	
Pioneering MB	Returning Scouts	None	
<i>S.T.E.M.</i>	<i>Available to?</i>	<i>Prereqs & Preparation</i>	<i>Additional Info</i>
Animation MB	All Scouts	None	
Astronomy MB	All Scouts	None	Will need to attend the Star Party at camp
Chess MB	All Scouts	None	
Digital Technology MB	All Scouts	Requirement #1	
Photography MB	All Scouts	Requirement #1b	Scouts can bring their own cameras!
Programming MB	All Scouts	Requirement #1a	
Pulp and Paper MB	All Scouts	None	
Robotics MB	All Scouts	None	
Weather MB	All Scouts	None	
<i>P.N.S.Y. MBs</i>	<i>Available Weeks</i>	2&3	
	<i>Available to?</i>	<i>Prereqs & Preparation</i>	<i>Additional Info</i>
Electronics MB	Returning Scouts	None	
Electricity MB	Returning Scouts	None	
Nuclear Science MB	Returning Scouts	None	
Engineering MB	Returning Scouts	None	
Composite Materials MB	All Scouts	None	
Inventing MB	All Scouts	None	
Communication MB	All Scouts	Requirement #5	
Plumbing MB	All Scouts	None	
Small Boat Sailing MB	All Scouts	Pass the Swimmer's test, have Swimming MB	
* Merit badges are subject to change			
Returning Scout Merit Badges are designed and encouraged for older scouts			



QUESTIONS? EMAIL CAMPHINDS@PTCBSA.ORG

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