



THE LEADER'S TACKLE BOX & FIELD GUIDE

2026 Buffalo Trails Fishing Derby

October 2nd – October 4th, 2026 | Camp Crooked Creek

Welcome, Captains and Crew! You aren't just a chaperone this weekend—you are the Anchor keeping this adventure steady, the Fleet Commander managing the chaos, and the Chief Baiter making sure our Scouts have a reel-y great time.

Grab your tackle box, strap on your life vest, and let's dive into the master plan!



The Master Cast (Schedule)

Day & Time	The Dock (Activity)	Your Crew Mission
FRIDAY		
5:00 PM – 8:00 PM	Swimming Upstream (Check-In)	Drop anchor at the Admin Building first with your roster before navigating to your campsite. Drop gear, then instantly migrate your vehicle!
10:00 PM	The Sandbar (Car Lockdown)	No more rolling wheels. All vehicles must be parked in designated lots. No exceptions.
9:00 PM	The Captains' Meeting	1 Leader per unit must swim over to the Admin Building to reel in your unit patches, schedules, and materials.
SATURDAY		
8:00 AM – Noon	Catch & Release Registration	Guide any Saturday-only arrivals straight to the Admin Building to get registered.
9:00 AM	All-Hands Deck Call (Flag)	Meet at the Parade Field by the lake. Dress Code: Full Class A (Field Uniform). <i>Ensure your crew eats breakfast in-site before this!</i>
9:30 AM – Noon	Testing the Waters (Morning Fun)	Switch to Class B shirts. Hype up the schools of Scouts! Fishing, Shooting Sports, and the Midway open.
Noon – 1:00 PM	Feeding Frenzy (Lunch)	All activity stations shut down. Swim back to camp to devour your packed lunches.
1:30 PM – 4:00 PM	Casting Call (Afternoon Fun)	Keep the energy swimming! Crucial Catch Rule: No fishing from the dock!

Day & Time	The Dock (Activity)	Your Crew Mission
5:00 PM	The Big Catch Ceremony (Awards)	Meet at the Amphitheater in Class A uniform. Time to celebrate our big trophy winners!
6:00 PM – 9:00 PM	Schooling Around (Unit Time)	Pack-led fun, campfire cooking, and telling tall fish tales.
SUNDAY		
7:00 AM – 9:00 AM	Cleaning the Nets (Pack Out)	Drown all campfires completely, pack your gear, and leave no trace behind.
Before 10:00 AM	Final Weigh-In (Checkout)	Send one leader to Admin to request a campsite inspection. Vacate the waters by 10:00 AM!



The Bait Shop Fees

- **Saturday Catch Only:** \$15.00 per Scout | \$5.00 per Adult
- **Full Weekend Voyage:** \$20.00 per Scout | \$10.00 per Adult
- *Covers facility fees, program supplies, and our official event patches!*



Rules of the Water (How to Be a Great Captain)

- **Be a Thermostat, Not a Thermometer:** If you are excited about a tiny 4-inch bluegill, your Scouts will feel like they just reeled in a massive great white shark.
- **The Buddy System is Your Lifeline:** Scouts must *always* swim in pairs. No lone sharks allowed! They must alert an adult before leaving the campsite perimeter.
- **Hydration Stations:** Don't let your Scouts dry out like a fish out of water. Every single Scout **is required** to have a water bottle on them at all times.
- **Don't Let Anyone Drifting Away:** Keep an eye out for any Scout struggling to bait a hook, or looking hesitant at the BB range. Guide them in and hook them up with a buddy.



Schooling & Advancement Tracks

Your Scouts can reel in quite a few achievements this weekend!

- **The Fish Tag:** Check the back of each Scout's name tag for their custom advancement list.
- **The Instructor's Stamp:** Make sure the station leader initials the tag as soon as the activity is hooked and completed.
- **Logging the Catch:** Unit leadership is fully responsible for officially turning these advancements into the council.

The Fishing Boundaries:

- **Open Waters:** Stations are set up around the lake. You are cleared to fish anywhere between the pool and Campsite 12.

-  **THE NO-GO ZONE: ABSOLUTELY NO FISHING FROM THE DOCK.** Keep lines in the banks!
- **Shooting Ranges:** BB Guns, Archery, and Slingshots are open for business.
- **The Midway & Trading Post:** Open Saturday only—make sure the kids have a little spending money for souvenirs!



Marina & Campsite Logistics

- **The Manifest:** You must provide a complete first-and-last-name roster of everyone in your crew at check-in (mark who is a weekend camper vs. day-only).
- **Shelter & Rations:** Units are entirely responsible for their own tents (following BSA Youth Protection Guidelines) and must pack 100% of their own food and water storage.
- **Latrine Realities:** Campsites use basic latrines—flush facilities are rare. **Pro-Tip:** Pack your own hand soap and toilet paper just in case the site runs dry.
- **Campfire Safety:** Keep open flames restricted strictly to established fire rings. Never leave a fire unattended. Do not cut standing trees—gather dead wood on the ground.



Smooth Sailing & Emergency Protocol



Spotty Signal Warning: Cell service is like fishing in a dead zone. Give families the Front Office landline for true emergencies: **(502) 543-8723**.

- **First Aid Station:** Packs should handle minor bumps and scrapes. For bigger hooks or issues, the main First Aid station is docked at the Health Lodge near the Activity Field on Saturday.
- **Banned in the Waters:** No firearms, chainsaws, RVs, ATVs, generators, or fixed-blade knives. Pocket knives are allowed *only* if the Scout carries their Whittlin' or Totin' Chip.
- **The 3 MPH No-Wake Zone:** All vehicles must move at a slow walking speed (3 MPH). One vehicle + trailer may stay at the site; all other cars must be out of camp by 10 PM Friday. **Absolutely no riding in truck beds!**
- **Land Sharks (Critters):** Raccoons and skunks frequent these woods looking for scraps. **Dump all trash in the main marina dumpster before bed**—do not leave trash bags out overnight!
- **Emergency Signals:**
 - *Squall/Weather Alert:* Seek marked protective shelters immediately. Staff will notify leaders.
 - *All Other Alarms:* Swim directly back to your assigned campsite with your crew and await the "All Clear" signal.

Fleet Command Contacts

- **Event Chair:** DeLisa Shephard – (502) 609-9296 | Delisa.shephard@outlook.com
- **Event Co-Chair:** Sarah Rayburn
- **Council Advisor:** Dylan Fox