



Quivira Council  
Cub Scout & WEBELOS  
2023 Leaders Guide  
June 1-4, 2023



**BOY SCOUTS OF AMERICA**

Quivira Council

3247 N. Oliver

Wichita, Kansas 67220

[www.quivira.org](http://www.quivira.org)



BOY SCOUTS OF AMERICA®  
QUIVIRA COUNCIL

# Welcome to Quivira Scout Ranch

Welcome to Quivira Scout Ranch 2023!

Thank you for making us your units camping destination!

Here at QSR, there is an endless supply of breathtaking sights and adventure to be had, as we have over 3,000 acres of wilderness for you and your Scouts to enjoy and explore. We hope that you take the time to enjoy the ranch, visit a historical site, play some gaga ball, throw a frisbee and enjoy the great outdoors, or converse with one of our friendly staff members.

The entire Quivira Scout Ranch Staff is dedicated to the Aims and Methods of Scouting, delivering a quality program, making a commitment to customer service, and leading through always setting the example. That's our promise to you. We look forward to working with you in making summer camp 2023 the experience of a lifetime!

My greatest admiration goes out to each of you as Camp Leaders for the dedication and commitment to our youth. Your time of at QSR will most surely reap bountiful rewards. This is going to be another year for the books, and we are overjoyed that you chose Quivira Scout Ranch as your summer camp destination!

Thank you for choosing Quivira Scout Ranch we are looking forward to the adventure that awaits!

Scoffee – Program Director

Jo Irsik – Camp Director



1781 Road 19, Sedan, Kansas 67361

# Locking-In Your Session

Thank you for deciding to make Quivira Scout Ranch your Pack's summer camp destination.

**Cub Scouts/ WEBELOS Session is June 1-4, 2023.**

## Key Registration Dates & Deadlines

February 15 <sup>th</sup>	Reno County Ks – Campership Forms Due
<b>February 16<sup>th</sup></b>	<b>Early Bird Deposit per participant Deadline (Price go up to Regular Rate on the February 9th)</b>
March 11 <sup>th</sup>	Campership Application Deadline for Registered Youth
March 11 <sup>th</sup>	Campership Application Review Begins (Summer Camp roster must be updated with names for campership funds to be applied)
May 1 <sup>st</sup>	Special Needs Requests due
<b>May 4<sup>th</sup></b>	<b>All remaining Fees must be paid</b>

Register Online at:[2023 Cub Scout Resident Camp](#)

## 2023 Camper Fee Schedule

Early Bird Deposit is \$25.00 per person and locks the Early Bird rate. Early Bird Registration Deadline is February 16<sup>th</sup>, thereafter, regular fees apply.

	<b>Early Rate</b>	<b>Regular Rate</b>
Cub Scouts	\$170	\$200
Adult Leader	\$115	\$140

## Special Considerations

### ***New Member Accommodation:***

For those youth joining the BSA after December 20, 2021, they will be registered at the same rate available when the unit first booked registration.

### ***New Unit Accommodation:***

For **new** Packs chartered after February 16, 2023, the Unit has 60 days from the date of charter to book registrations for Camp at the EARLY BIRD RATE. After the 60-day grace period, the regular schedule of fees applies.

## Incentives and Savings

### ***Recruit-a-Unit:***

Camping is more fun with friends! If you recruit a new unit to Quivira Scout Ranch, you receive 1 free leader slot for the first 10 youth the new Unit brings to camp. 11 or more youth = 2 leader slots!

### ***Come home to Quivira!***

Has it been ages since you were at Quivira Scout Ranch for your resident camp? Wow, have you been missing it and we want you home! 1 free leader slot for your Unit (in council only) if you haven't attended Resident Summer Camp for five years or more! *Come HOME!*

### ***Out of Council Units:***

Quivira Council doesn't charge extra fees for out of council guests. If you are a new out of council unit, you can receive 1 free leader slot for every 10 youth!

To receive any of these Special Considerations or Incentives and Savings you must contact Jo Irsik at [Jo.Irsik@scouting.org](mailto:Jo.Irsik@scouting.org)

## **Financial Help for Scouts**

Most packs have a Cub Scout scholarship program administered at the unit level. For those that don't, a limited number of camperships are available to help Scouts in need of financial assistance. Quivira Council awards Camperships to all registered youth Scouts, no matter what council they come from. The application for Camperships can be found at [Quivira.org/camping](http://Quivira.org/camping)

## **Campsite Assignment**

Campsites are assigned using the most equitable method possible. Factors include the number of units in camp, the number of Scouts and leaders in a pack, and special needs which may exist within a pack. Campsites are not guaranteed and will be assigned at camp.

## **Dress Code**

All persons on camp including family members and visitors are expected to wear Scout appropriate clothing. Closed-toed shoes and shirts are always required. Spaghetti strap shirts are not permitted. Swim attire will only be worn within aquatics designated areas. All Female's must wear One-Piece swimsuit or Tankini.

## **Knives**

Fixed Blade knives are not allowed on Summer Camp. *Only* Bear Cub Scouts (8 years) and up are allowed to have a knife at camp. Cub Scouts are not allowed to have a knife with a blade larger than the palm of their hand during Summer Camp at Quivira Scout Ranch. Pocket knives are not allowed in any program areas, unless that program requires the usage of a knife, such as Whittling Chip, for safety reasons. Siblings are not allowed to have a knife.

## **Medications at camp**

Medications are highly recommended to be turned to the Health Officer at Check-in time. Refrigeration is available in the Health Lodge for medication that requires it. This also pertains to Family Members and Siblings.

## **Mailing Address for Camp:**

Session # / Unit # / Scout Name  
1781 Road 19, Sedan, Kansas 67361

Mail for Scouts should be sent at least one week in advance. Mail received after Scouts have left may not be returned if proper return address is not included.

## Swim Checks



We suggest that everyone completes swim checks, if possible, the fall before camp. Swim checks completed before camp must be done by a certified lifeguard and a copy of the lifeguard's certification must be brought to camp. Swim checks may be completed at QSR on Day 1, Leaders may schedule them during check-in. Family members and Siblings must also complete a swim check.

## Bicycles

Bicycles can be brought to camp, please drive with appropriate speeds. Helmets are required when riding.

## Contact Info at Camp

- Camps office 620-725-5242 (summer camp sessions only)
- Ranger house 620-725-5353 (year-round) Camp Ranger, Paul King

# What Scouts Need to Bring to Camp

## CUB SCOUTS (REQUIRED)

- BSA Physical, Signed
- Poncho/Rain suit
- Class A Uniform
- Sleepwear
- Pack Activity Shirt
- Toiletries
- Jacket/Windbreaker
- Insect Repellant
- 3 Pair of Socks
- Cub Scout Handbook
- 3 Pair of Underwear
- Sunscreen (Non-Aerosol)
- 3 T-Shirts (non-spaghetti strap)
- 2 Pair of Pants
- 3 Pair of Shorts
- Backpack
- Sleeping bag/pillow
- Swimming Apparel
- Flashlight and Batteries
- Closed- Heel & Toe Shoes
- Belt
- Pen, Pencil, Paper
- Spending Money

## CUB SCOUTS (OPTIONAL)

- Mosquito netting
- Bible or prayer Book
- Pocketknife (program only)
- Sewing kit
- Musical instrument
- Sunglasses

## What the Pack Needs to Bring to Camp

- Tents
- Rope
- American flag
- Pack flag
- Lanterns (propane)
- Den flags
- First aid kit
- Specific activity related materials

## Quivira Scout Ranch Provides These Items

- Covered program area
- Picnic tables
- Toilet & shower facility
- Water supply with hose
- Storm shelter

## Camp Commissioners Can Provide These Items

- Toilet paper
- Ice (purchase at Trading Post)
- Trash bags
- Rakes
- Brooms
- Other Tools

## **Arrival and Check-In Process**

Plan to arrive at Quivira Scout Ranch between **10:00 a.m. and 12:30 p.m.** on Thursday, June 1<sup>st</sup>. Proceed to the main gate. You will be greeted by your Staff host at the gate. Immediately after you are greeted you will proceed to STAR Lodge to sign up for **swim check times** (if not already done before arriving at camp) and turn in **medical forms**, then a group photo of the troop will be taken. So, it is important to have all your Cub Scouts and Leaders together for this photo before they head off to get your campsite ready.

After medical check-in, the Pack and Family Members will be given a brief tour of the camp and then taken to their campsite. Cub Scouts and Family will be able to take swim tests and should be in proper swim attire at their assigned test time. Please send *only* those needing swim checks. During the swim test, each Scout will be classified as a swimmer, beginner, or a non-swimmer.

After the brief camp tour, leaders may transport one vehicle at a time to the campsite. All vehicles will be allowed in camp to unload, but only one per unit is authorized through the gate, with a **gate pass**.

After unloading gear in the campsite, vehicles should be removed from the campsite and returned to designated parking areas. After the unload, vehicles may not remain in the campsite.

## **Leader Meetings**

The Cubmaster or a Leader for the pack, must attend the daily leaders' meeting. These take place between the Tribe and Commissioner's Area, across from the Northeast end of the Dining Hall. The time of the meeting is 12:45 p.m., Day 1 and 2. On Thursday, the Leader meeting is held at 5:30 p.m. to accommodate check-in.

## **Cafeteria Style Dining**

Quivira Scout Ranch uses cafeteria style dining. Scouts should arrive 10-15 minutes prior to a meal to prep the tables and lower the benches. This allows our staff to serve your unit properly and efficiently.



## QSR Visitation Policy

Any visitations must be made a day in advance to the camp director. Some restrictions apply, such as visitors will not be allowed to attend the last day of camp.

Visitors may not stay overnight at QSR and are not permitted to take Cub Scouts when departing. Guests who are not registered with Scouts, BSA are not authorized to ride in camp vehicles.

All visitors must check in at Star Lodge and sign in upon entering camp. Any visitor who hasn't signed in may be asked to leave. Any guests eating in the dining hall must purchase a meal ticket at the Trading Post. The cost of the meals are \$10.00-Breakfast, \$10-Lunch and \$15-Dinner per meal and only a limited number of meal tickets will be available.

## Thursday and Friday Afternoon/Evening Program Activities

A variety of special activities are held on Thursday and Friday before and after supper, including:

- Bouldering at the Climbing Wall
- Tabletop Games in the Dining Hall
- Branding outside the Dining Hall
- Fishing at the Nature Lodge
- Gaga Ball at the Gaga Ball Pit
- Swimming (must follow the buddy system)
- Open Archery at the Archery Range
- Open BB Guns (Tigers, age 7+), Sling Shots at the Rifle Range
- Movie Night on Friday
- Star Party on Friday

\*Subject to change and other activities may be offered as announced.

\*Activities will last for approximately from 4:00 pm – 5:00 pm and 6:30 pm – 7:30 pm, and are available on a first come, first served basis.

## Pioneer Trading Post Hours

### Thursday, June 9<sup>th</sup>

12:30 PM - 5:15 PM  
6:40 PM - 9:00 PM

### Friday, June 10<sup>th</sup>

9:30 AM -11:30 AM  
12:30 PM - 5:15 PM  
6:40 PM - 9:00 PM

### Saturday, June 11<sup>th</sup>

9:30 AM -11:30 AM  
12:30 PM - 5:15 PM  
6:40 PM - 9:00 PM

## Sunday “Pack-To Go Home” and Check-Out Procedure

- Your “Sunday Travel Home” breakfast-snack can be picked up at the dining hall from 7:00 to 8:00 am.
- After your gear is packed, please police your campsite thoroughly.
- One vehicle at a time is allowed in each campsite for loading gear. Packs should coordinate with each other and be courteous and mindful of the amount of vehicle space being taken.
- Once your campsite is clear and gear packed, please have one leader head to the porch of Star Lodge to collect the exit packet, which will include medical forms.
- Packs should plan on being out of camp by 9:00 am.

## **Health Services**

A qualified individual is on duty at our Health Lodge twenty-four hours a day. In the unlikely event of serious illness or injury to a Cub Scout, Sibling or Family Member, they will be taken to Sedan Hospital.

All prescription medicine for Cub Scouts and leaders must be given to Health Lodge personnel at check-in. Alternatively, medication may be kept in a locked container in the campsite under the supervision of a unit leader over the age of 21. Refrigeration is available in the Health Lodge for medication that requires it.

## **You Must Use the Official BSA Physical Form**

*Every Scout, Leader, Parent and Siblings* registered for camp are required to have on file in the Health Lodge the official BSA Physical form, parts A & B.

Only the official BSA form is acceptable. School physicals, physicals from other camps, and sports physical forms are not an acceptable substitute. The physical must be completed after July 30<sup>th</sup>, 2021.

A new physical form is required every year, completed within the calendar year of the last day of your camp stay. We suggest that Scouts have their BSA form completed when they have their annual Health Maintenance exam or sports physical.

## **Emergency Procedures**

Units are asked to keep the roster presented at the beginning of camp this is retained by the leadership in the campsite for times of emergency in order to take a roll call.

Emergency procedures for all common eventualities have been developed. These are reviewed at Thursday night dinner. A severe storm weather drill is held in the campsite on Thursday night preceding dinner. All units are expected to participate as instructed in the emergency procedures.

Severe storms happen at Quivira Scout Ranch. Specific procedures have been established. All campers and visitors are expected to follow these procedures.

## **Fire Guard Plan**

In case of fire, a member of the Staff is to be notified immediately. Camp staff members serve as the principal firefighters. All campers are required to stay clear of any fire areas. Leaders are instructed to assemble their Cub Scouts in a safe area and take a roll call.

## **Pets Not Permitted**

Pets are not permitted at camp. Units with an impaired Cub Scout or Leader whom requires a registered service animals must notify the Camp Director or Camp Ranger a week prior to their arrival at camp.

## **Accommodations for Scouts with Special Needs**

Any Scout with a certifiable disability limiting his ability to move about camp will be provided transportation by a camp staff member to get to and from meals and necessary camp activities. Transportation priority is given to Scouts based on the Scouts' schedules.

## **Vehicle Policy**

**The speed limit on all of the roads in camp is 10 miles per hour.**

No personal vehicles of any kind are allowed on camp property except in designated parking areas. Be certain that all leaders and visitors are aware of this policy.

At no time is anyone allowed to ride in the back of a pick-up truck.

Vehicles must be moved to the main parking lot and off camp by 6:30 p.m. on Thursday.

Due to shallow water lines in each campsite, vehicles must stay off the grass and stay only on graveled areas. Failure to follow this policy may result in a broken water line and the party responsible for the break may be liable for the repair.

## **Leaving Camp During the Week**

All campers, youth and adult, who must leave camp during the week must sign out at STAR Lodge each time. To ensure the safety of the Youth, all Youth campers may leave only with an authorized adult and with the approval of the Camp Director. A photo ID will be required when picking up a Scout. The Scout must have a release form on file at STAR Lodge, signed by his Cubmaster and a parent or guardian and verified by the camp director.

Campers, upon returning, are required to stop by Headquarters and sign back in. This is necessary for the camp to be able to maintain an accurate record of who is in camp at any given time.

## **Drug, Alcohol, Tobacco & Other Policies**

- Alcoholic beverages and illegal drugs are strictly prohibited. Violators will be removed from camp.
- Use of tobacco products in the presence of Scouts or in any structure is prohibited. Tobacco may only be used in the designated area, which is the main parking lot.
- Personal firearms, ammunition and bow-hunting equipment are strictly prohibited. QSR provides all equipment for various field sports activities.
- Fireworks are prohibited.
- Open flames (candles, Sterno, kerosene lanterns) are strictly prohibited in tents.

## **Shower, Restroom and Washing/Pool Facilities**

No cell phones or cameras are allowed in any restroom or shower area at any time.

Showers for youth are available in the storm shelter in each campsite. Leaders *must* use the showers at the rear of the dining hall.

Units need to bring soap for the washing stations that are provided in their campsite. Additional washing stations brought by a unit are not allowed. Portable swimming pools are not permitted in campsite areas.

## **Safety Policies**

Cell phones are not permitted for Cub Scouts in camp due to Safety, Youth Protection and Barriers to Abuse Policies. Leaders are highly recommended to adhere to this policy for the same reasons.

## **Drone Usage**

In order to properly comply with Youth Protection standards, all drones on camp can only be flown with approval of the Camp Director.

## **Aquatics**

Quivira Scout Ranch boasts one of the largest man-made lakes in the nation with over 450 surface acres of water. Murray Gill Lake is well known for its serenity and great fishing! Our aquatics program is one of the most diverse in Scouting and our professionally trained staff will take joy in sharing their knowledge with you! As mentioned before, we *highly* encourage that swim checks are completed before camp. Swim checks must be completed by a certified lifeguard and a copy of the lifeguard's certification must be provided at camp.

## **Hiawatha Trail**

The Tribe of Quivira puts on a fantastic program for the WEBELOS to participate in.

## **Movie Night**

Everyone gets the opportunity to wind down and enjoy an evening movie.

## **Camp Wide Games**

A great way to end the busy day with some camp games for all to enjoy.

## **Star Party**

Cub Scouts get to spend some time gazing at the night sky to view the amazing stars above Quivira Scout Ranch. It's a view that they will not want to miss and one they will not forget.

## **Adult Leader Camp-Wide Activities**

Activities are also provided for adult leaders. The times and places for these activities are announced at daily leaders' meetings. Most adult activities require a sign up.

- Daily leaders' meeting
- Leader position trainings
- More details at check in

## **More of the Ranch**

Quivira Scout Ranch is a massive property with many areas to explore. Below are just a few neat spots to check out with your Cub Scouts!

- Rattlesnake Cove – Day Hike Only. This area can be seen to the East as you cross the bridge.
- Clark Walker's Place – Hike & Canoe – Hike and Canoe to visit Clark Walker's homestead. Go out into the backcountry and discover the story behind hell's hollow! This is a great spot for Scouts and Scouters who like a challenge and to orienteer!
- Indian Springs Campfire Ring – Hike & Canoe –Hike and Canoe to visit the campfire ring. Take a stop by coyote bay and see the campfire ring of old! For our Quivira Council Scouters, this is a fantastic trip down memory lane!

## Cub Scout Resident Camp

	Thursday	Friday	Saturday	Sunday
8:00 AM	10:00 AM - 12:00 PM Camp Opens Swim Checks and Camp Set Up	Flags	Flags	Flags
:00 AM - 8:45 AM		Breakfast	Breakfast	Breakfast
9:20 AM - 10:20 AM		Block 3	Block 7	10:00 AM Camp Closed
10:40 AM - 11:40 AM		Block 4	Block 8	
12:00 PM - 12:45 PM	Sack Lunch in Campsite	Lunch	Lunch	
12:45 PM	Leader Meeting	Leader Meeting	Leader Meeting	
12:45 PM - 1:15 PM	Siesta	Siesta	Siesta	
1:40 PM - 2:40 PM	Block 1	Block 5	Block 9	
3:00 PM - 4:00 PM	Block 2	Block 6	Block 10	
4:20 PM - 5:20 PM	Open Areas	Open Areas	Open Areas	
6:00 PM - 6:45 PM	Dinner	Dinner	Dinner	
7:00 PM - 7:30 PM		Hiawatha Trail		
7:30 PM - 8:30 PM	Opening Campfire	Movie Night	Closing Campfire	
10:00 PM	Lights Out	Lights Out	Lights Out	

## Cub Scouts Rotation

	Block 1	Block 2	Block 3	Block 4	Block 5	Block 6	Block 7	Block 8	Block 9	Block 10
Bastian	Shooting Sports	Archery	Aquatics	Aquatics	Tribe	Handicraft	Fishing	Outdoor Skills	Climbing	Skits and Songs
Eagle Beacon	Archery	Shooting Sports	Aquatics	Aquatics	Handicraft	Tribe	Outdoor Skills	Fishing	Skits and Songs	Climbing
Santa Fe	Climbing	Skits and Songs	Shooting Sports	Archery	Aquatics	Aquatics	Tribe	Handicraft	Fishing	Outdoor Skills
Ritchie	Skits and Songs	Climbing	Archery	Shooting Sports	Aquatics	Aquatics	Handicraft	Tribe	Outdoor Skills	Fishing
Wagon	Fishing	Outdoor Skills	Climbing	Skits and Songs	Shooting Sports	Archery	Aquatics	Aquatics	Tribe	Handicraft
Steffen	Outdoor Skills	Fishing	Skits and Songs	Climbing	Archery	Shooting Sports	Aquatics	Aquatics	Handicraft	Tribe
KSB&T	Tribe	Handicraft	Fishing	Outdoor Skills	Climbing	Skits and Songs	Shooting Sports	Archery	Aquatics	Aquatics
Arapaho	Handicraft	Tribe	Outdoor Skills	Fishing	Skits and Songs	Climbing	Archery	Shooting Sports	Aquatics	Aquatics

## Programs per Rank

	Aquatics	Tribe	Handicraft	Fishing	Outdoor Skills	Climbing	Skits & Songs	Target Sports
<b>Tiger</b>	Swim Floats and Boats	My Tiger Jungle	Stories and Shapes	Fishing	Good Knights Safe and Smart	Good Knights Tiger-ific	Tigers in the Wild	BB Guns and Archery
<b>Wolf</b>	Swim Spirt of the Water	Air of the Wolf	Air of the Wolf	Fishing	Finding your Way Paw on the Path	Paws of Skill Running with the Pack	Howling at the Moon	BB Guns and Archery
<b>Bear</b>	Salmon Run	Marble Madness	Bear Claws	A Bear Goes Fishing Fur, Feathers, and Ferns	Baloo the Builder	Climbing	Roaring Laughter	BB Guns and Archery
<b>Webelos</b>	Swim/Aquanaut Salmon Run	Drumming	Art Explosion	Fishing	Build it	Climbing	Fire Building, Campfire Planning	BB Guns and Archery
<b>Arrow of Light</b>	Swim Aquanaut	Drumming	Art Explosion Scouting Adventure	Fishing	Build it	Climbing	Fire Building, Campfire Planning	BB Guns and Archery

### The Tribe of Quivira

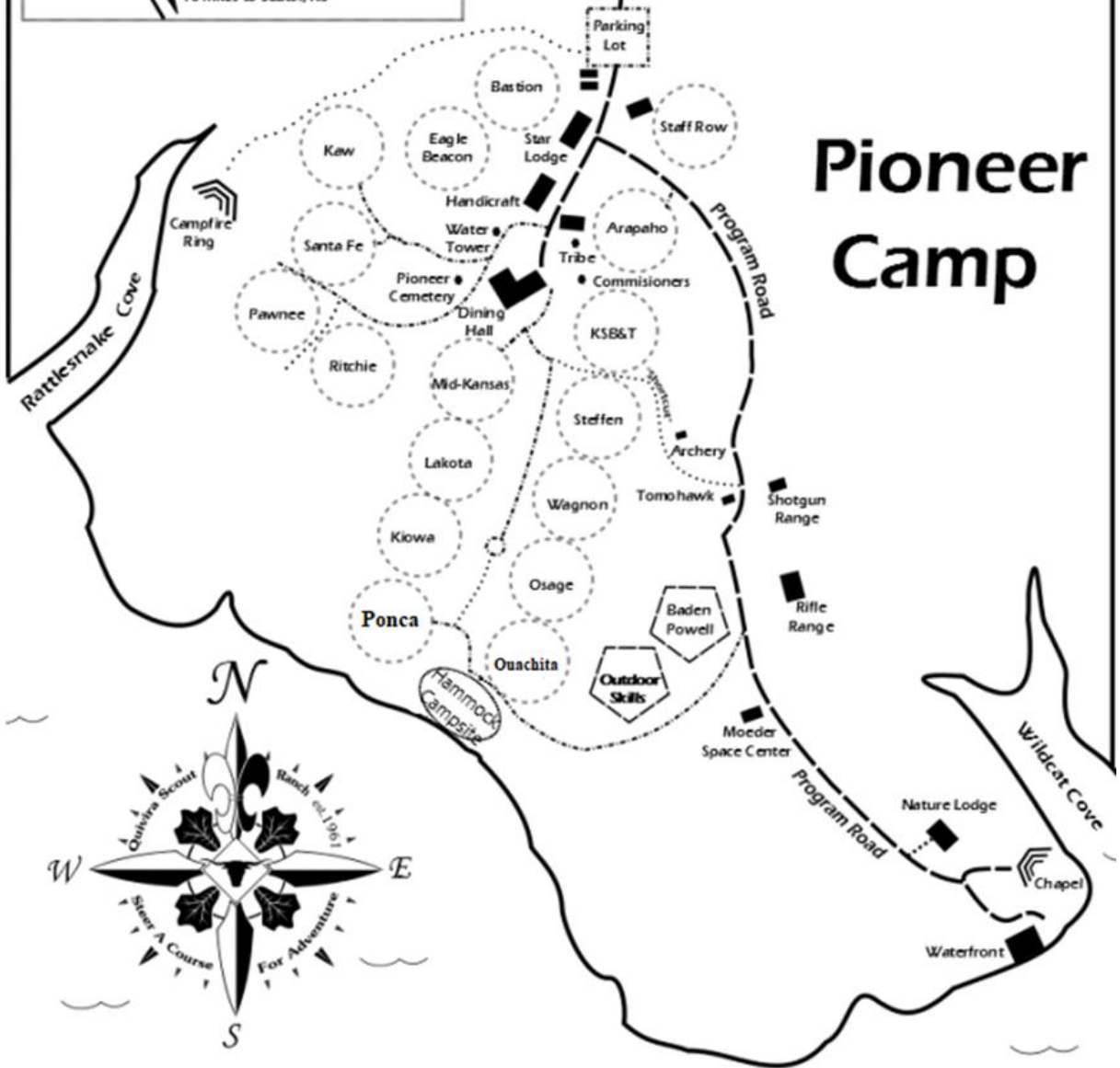
The first documentation of the Tribe of Quivira was in 1923 at Camp Ta-Wa-Sen-Tha, near Oxford, Kansas. The mission of the Tribe of Quivira is to encourage Scouts and Scouting units to challenge themselves to create a connection to the lands of Quivira.

#### Tasks of the Tribesmen of Quivira

WEBELOS: Hiawatha Trail



# Quivira Scout Ranch



**Murray Gill Lake**