

# **Tomahawk/Buffalo Bill Klondike Derby 2026**

**Date:** Friday, February 6th to Sunday February 8th, 20256

**Location:** Camp Hansen

**Contact Person:** Bev Rucker, SM Hoxie Troop 160  
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## **Adult Leadership**

Per BSA Youth Protection guidelines, a minimum of two registered adult leaders must be in attendance; a responsible (age 21 or older) must be in camp at all times. You are responsible for your Scouts.

**BSA Medical Forms** All Scouts and adult leaders are required to have health forms on site. These will not be turned in but left with troop leadership.

**Payment** This year's event is free so...Troops are responsible for their own meals.

## **Weather**

This is an "All weather conditions" campout. BE PREPARED.

**Fires** Campfires are allowed in provided fire rings only.

**Food** Each unit is responsible for making sure it provides enough food for all of its participants for the entire event. Patrol cooking is encouraged for all Troops, Crews, etc. for this event. Saturday lunch will be cooked over a fire on the trail as part of the Klondike. Saturday evening will be served potluck-style. All troops will cook food to share.

**Water** Troops should bring their own water.

**Campfire** Each troop should prepare a skit or song to share at the campfire Saturday evening.

**Sled Team** Four to Eights Scouts is the recommended number per team. If you have extra Scouts or less than 4, please reach out. We may be able to combine scouts to make extra teams.

**Awards** Overall derby champion is the sledge team with the most GOLD! Each town will have an award for Town Champion and Scout Citizenship! Awards will be given at the Saturday evening campfire.

**Scoring** Every town will have one or two Yukon Challenges to test the sledge team's knowledge and skill and teamwork. They receive gold nuggets based upon the challenge judging criteria.

## **Klondike Derby Sled Team**

Each year men and women compete in a dog sled race of over 1000 miles across the bitter frozen mountains and valleys of Alaska. That race is called the Iditarod Race. Our Klondike Derby race will be similar to those races. Sleds resembling those dog sleds are to be built by the Troops, with Scouts pulling the sled instead of dogs. On the sled will be the equipment for a team of Scouts who will travel the imaginary Klondike Derby trail.

The Klondike Derby Trail will start at the town of Anchorage, (Flagpole) and each team will visit various northern towns of the Yukon Territory and Alaska. All sleds will be

inspected before heading out on the trail to assure the team is prepared for the tough race ahead. There will be a competitive sled race at the final station, two sleds per heat.

At each town along the Klondike Derby trail, the Scouts will be given a practical problem involving basic scouting skills. The team will be awarded a number of gold nuggets, depending on how well the team works together on the challenges at that town. After traveling to all 6 towns and crossing the finish line at the end of the trail, the sled equipment will again be inspected for lost items and points earned will be totaled up. Time is important, but scouting skills are more important. A sled team's score at each town depends on their proficiency of the challenge at that town. The best time on the trail will be used in the event of two sleds earning the same number of nuggets.

## **SCHEDULE OF THE EVENT**

### **Friday, February 6<sup>th</sup>**

4:00pm - 9:00pm Check-in & Campsite Setup 10:30pm Lights Out (Late arrivals need to communicate their eta with Bev Rucker ahead of time)

### **Saturday, February 7<sup>th</sup>**

7:00am Breakfast in campsites  
8:30-9:00am Klondike check in  
9:00 Opening flag ceremony  
9:15 Event Race begins  
11:30 Lunch prep begins at 3<sup>rd</sup> Town location: Lunch will be part of the competition  
1:00 Klondike resumes  
4:30pm Klondike Sled Race  
5:00pm Prepare supper  
6:30pm Potluck supper  
9:00pm Camp Fire / Awards / Skits / Closing Ceremony  
11:00pm Lights Out

### **Sunday, February 7<sup>th</sup>**

7:00am Breakfast in campsites  
8:00am Scout's Own service @ chapel  
8:30am Break Camp / Police Campsite / Depart for home

## **SKILL STATIONS**

**INSPECTION:** Before starting the trail, Personal and Patrol Gear will be inspected. All participants must wear proper attire. (See equipment lists)

Scoring: Pre-inspection 15 gold nuggets.

**FIRST AID, and SEARCH & RESCUE:** Will consist of a First Aid scenario and search & rescue scenario. Scouts will be required to rescue, treat, and explain why they treated them in that manner found in the First Aid section of the Scout Handbook.

Scoring: 15 gold nuggets (Bonus nuggets will be available)

**LASHINGS AND KNOTS:** Patrol Members should know all of the required lashings found in the Scout Handbook to complete an unknown task. Patrol members will compete in a timed knot-tying relay race including knots found in the Scout Handbook for rank advancement.

Scoring: 15 gold nuggets (Bonus nuggets will be available)

**SHOOTING:** Scouts will get the opportunity to shoot rifles and throw tomahawks. Scouts will not be judged on accuracy but will be judged on how well they listen and follow instruction.

Scoring: 15 gold nuggets (Bonus nuggets will be available)

**LEADERSHIP/TEAMWORK:** Scouts will be judged while completing an unknown task on leadership and participation.

Scoring: 15 gold nuggets (Bonus nuggets will be available)

**WOODS TOOLS:** Patrols must demonstrate the safe use and handling of various woods tools as shown in the Scout Handbook. Scouts should be knowledgeable of the parts of the tools, as well as the effective use of the tools.

Scoring: 15 gold nuggets (Bonus nuggets will be available)

**COOKING:** See “Cooking” section below.

Scoring: 50 gold nuggets (Bonus nuggets will be available)

**No cell phones or other electronic devices are permitted to be used on the trail. If any of these items are used, point deductions and/or disqualification will result.**

## **KLONDIKE DERBY TRAIL COOKING DETAILS**

- Will take place following the 2nd station time block at the third station you are assigned, you may begin lunch at 11:15.
- Patrols will build a fire in a designated ring to cook their food. Bonus Gold awarded for non-match fires.
- Patrol lunch should consist of a main course, warm drink and dessert.
- Main course and warm drink to be heated over a fire.
- Precooking meat and raw vegetables is recommended for timesaving; pre-portioning ingredients also helps.
- Ingredients must be added together on the trail.
- Cooking must be done solely by Scouts. If an adult gets caught so much as touching a spatula the team will be disqualified.
- Cooking will be judged by the judges using a blanket format so all will be fair between all patrols.
- Bonus gold nuggets for including all food groups (protein, vegetable, fruit, grain, dairy)
- Scoring: 50 gold nuggets (Bonus nuggets will be available)

## **KLONDIKE DERBY REQUIRED EQUIPMENT**

### **PERSONAL EQUIPMENT LIST:**

- Eating Kit
- Filled Water Bottle
- Personal First Aid Kit
- Rain clothing/poncho
- Pocketknife and Totin' Chip
- Closed Toed shoes or boots
- All Scouts should be properly clothed; cold-weather footgear, heavy socks, jackets/coats, gloves, thermal layer, etc. Inadequate clothing will disqualify a scout. Each participant will be checked for adequate cold weather clothing and footgear by the Inspection Team. (if it is a warm day, above 40 degrees, a long underwear/thermal layer need not be worn but must be brought along – BE PREPARED!) Any team member not complying with team specifications will be disqualified. Unit leaders will be responsible for any disqualified Scouts.
- Backpack to carry the Scout's share of the Patrol's gear.

### **PATROL EQUIPMENT LIST:**

**Scouts must have all patrol gear on the sled and/or divided between backpacks.**

- Patrol roster
- Patrol cooking gear
- Trail Food/snacks
- Patrol first aid kit (including at least four triangular bandages)
- Water jug(s) to hold two gallons of water (can be in several smaller containers.)
- Watch
- Rope or twine (100 feet)
- One full size blanket
- Paper and clipboard or notebook, pencils
- Tarp(s) for shelter and ground cover
- Three (3) six foot long poles or staves (or equivalent)
- Scout Handbook
- Fire starting materials and kindling
- Camp Saw, Hatchet with sheath
- Pouch for gold nuggets, drawstring bag or similar