CAMP C.S. KLAUS
2027 SCOUTS BSA LEADER & PARENT GUIDE

Scouting America
Northeast Iowa Council

CAMP C.S. KLAUS

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2027 CAMP SESSIONS & VISITORS' NIGHTS

1st Session: June 13-19
Visitors' Night: June 17

2nd Session: June 20-26
Visitors' Night: June 24

3rd Session: July 11-17
Visitors' Night: July 15

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2027 CAMP FEES



NEIC Troops

$380 per Scout by 5pm April 26
$400 per Scout after 5pm April 26
$170 per Leader

BASE Camp Participants
$20 Program fee required
to be paid in advance

Out of Council Troops
$400 per Scout by 5pm April 26
$420 per Scout after 5pm April 26
$170 per Leader

Northeast Iowa Council new Scouts or 2027 Arrow of Light transfers will be charged the $380 fee up to two weeks prior to their troop's arrival at camp. New Scouts or Arrow of Light transfers from Out of Council will be charged $400 up to two weeks prior to their troop's arrival at camp.

Leader Fees

It is the National Policy of Scouting America that there must be at least two registered adult leaders over 21 years of age for every troop trip or outing. Two leader fees are paid by the $340 deposit required with a troop's reservation and is non-refundable. Each additional leader attending camp with your troop pays the $170 leader fee. Leaders are those currently registered with your unit who are at least 18 years of age or older with current Safeguarding Youth Training. Outside of adults dropping off Scouts, picking up Scouts, or visiting on Visitor's Night, all adults at Camp C.S. Klaus need to be registered with the unit they are a camp leader for, including Troops sharing leadership.

Registration includes the completion of an adult application, criminal background check (CBC) and current Safeguarding Youth Training **before** the activity (CBCs take two weeks or more and cannot be expedited).

Discount for Siblings

The fee for the second sibling that attends will be $10 less than the camp fee, the third sibling $20 less than the camp fee, and the fourth sibling $30 less than the camp fee.

Camperships

No Scout should miss out on the opportunity to attend camp because of financial circumstances. Troops should make provisions in their planning to help youth earn money through unit fund raising projects to ensure that they can attend camp. The Northeast Iowa Council has scholarship funds to help Scouts attend camp. All campership information is kept confidential. Campership funds are limited and are available for no more than 50% of the camp fee. Campership applications are found on the council website (www.scoutsiowa.org/scout-camp/), and are due by April 15, 2027.

Cancellations

If it is necessary for a Scout or Leader to cancel a summer camp reservation prior to coming to camp, the refund request can be reviewed by the council camping committee by filling out a Hardship Application (found at: scoutsiowa.org/scout-camp/). The form must be filled out and submitted to the Council Service Center no later than August 30, 2027. Fees are not refundable for homesickness, and are only available in cases of emergency.

CHECK-IN INFORMATION

Scouts and leaders should plan to arrive on Sunday afternoon at the troop's prearranged time as indicated above.

- Scoutmasters should be prepared and have their troop ready at the arrival time, unloaded in the parade grounds.
  - Early arrival of up to half an hour is encouraged.
- Each troop will be met by their assigned Campsite Counselor in the parade grounds.
  - This person will stay with the troop throughout check-in, provide a guided tour, and be your go-to person for the week.
- An adult leader and Senior Patrol Leader (SPL) from each troop must report to the check-in area immediately upon arrival.
  - They should be equipped with a completed troop roster, all medical forms, and necessary permission forms.
  - All registrations are to be prepaid through the Council Service Center.
- Troop photos will be taken immediately before your camp tour in the Parade Grounds.
  - Please have your unit in uniform and ready.

Prior to setting up camp, an inspection of all gear checked out and at the campsite must be conducted by the SPL, troop leader and the Campsite Counselor.

CHECK-IN AGENDA

- CHECK-IN AT OFFICE
- HEALTH FORMS/MED CHECK AT OFFICE
- PERMISSION SLIPS FOR OFFSITE ACTIVITIES
- TROOP PHOTO IN PARADE GROUNDS
- CAMP TOUR
- SWIM CHECK
- DINING HALL / FIELD SPORTS TALK
- WALK TO CAMPSITE



SWIM CHECKS: We ask that all Scouts in aquatics merit badges, or interested in aquatics-based activities, arrive at camp with their swimming gear easily accessible. Scouts not in aquatics merit badges or otherwise interested will not be required to complete a full swim-check. Please check the council calendar to see if/when pre-camp swim checks will be offered.

CHECK-IN TIMES

TRAILS END	12:15 PM	MAPLE GROVE	2:45 PM
TWIN CRATERS	12:45 PM	BLOODY RIDGE	3:15 PM
COMMISSIONER	1:15 PM	BALANCED ROCK	3:30 PM
DEER RUN	1:45 PM	LAKE VIEW	3:45 PM
OWL HOOT	2:15 PM		

CHECK-OUT

Unit Check-Out

Units will choose a check-out time for Saturday morning at the Monday leader meeting. Check-out is subject to the completion of the following check-out procedures and approval by the Camp Ranger and Camp Director.

1. All equipment checked out from the Camp Ranger must be returned clean and complete Friday evening or Saturday morning.
2. An inspection of the campsite must be conducted by the Campsite Counselor, Senior Patrol Leader, and Scoutmaster. Any damages found must be reported to the office for clearance before the troop packet may be received.
3. **The adult leaders must settle any outstanding financial accounts by the end of the week-long session at camp. These cannot be charged against unit accounts at the Council Service Center or against anticipated refunds due.**
4. Finally, make certain you receive the packet containing medical forms and patches, as well as any medication from the Health Officer.

Individual Check-In/Check-Out

Outside of unit check-in and check-out, all Scouts and leaders that either arrive or leave camp during the week must check-in or out through the Camp Office. Scouts leaving must have a written release approved by the troop leader and present it to the Camp Director. A "Youth Release Form" is required before check-out.

TROOP LEADERSHIP

Troop Leader Meeting

Scheduled each morning after breakfast on the porch of the Camp Office (typically 9AM). This is an opportunity to check in on your Scouts' progress in merit badges.

Troop Leadership

Each troop in camp must be under the leadership of at least two unit registered adults, two of whom must be at least 21 years of age or older with current Safeguarding Youth Training.
Each leader staying in camp must be registered with the unit they are staying with, including Troops sharing leadership, and have Scouting America's Annual Health & Medical Form (including part C) on file in the Camp Health Lodge or with the Health Officer no matter their length of stay at camp.

While at Camp

- Extra leaders in a troop are encouraged and invited to help with any area in camp, especially our first year program, BASE Camp.
- If a leader has a special skill, or knowledge, and would like to assist or train, call the Council Service Center to express interest, or see the Camp Director during the week. Leaders are encouraged to volunteer to assist Program Area Directors in conducting merit badges in which they have a comfortable level of knowledge or skill.
- Leaders may also use their time to complete the Scoutmaster Merit Badge or in camp service projects essential to Camp C.S. Klaus. If interested, contact the Ranger or Camp Director during the week.

Camp Security and Visitors

For the safety of all campers, ALL VISITORS MUST CHECK IN AND OUT at the Camp Office. If you see an unauthorized person in camp, inform the Camp Director immediately. Do not try to engage the individual. Outside of adults dropping off Scouts, picking up Scouts, or visiting on Visitor's Night, all adults at Camp C.S. Klaus need to be registered with Scouting America no matter their length of stay at camp. Registration includes the completion of an adult application, criminal background check (CBC) and Safeguarding Youth Training (CBCs take two weeks or more and cannot be expedited).

Damage to Equipment

Each unit will be responsible for equipment provided for their use by the camp. Any damage to equipment because of abuse, whether willful or as a result of negligent or imprudent practices, will be charged to the troop.

POINTS OF NOTE BEFORE YOU ARRIVE



Camp Housing

Camp C.S. Klaus provides the following at each campsite: two-person tents on wooden platforms, cots (two per tent), flagpole, latrine-washstands, picnic tables, and a fire ring. The standard for sleeping is 30 square feet per camper in each tent. Troops wishing to bring their own tents may do so as long as it meets Scouting America standards for size and safety, and there is enough space in the campsite. Tent platforms are not to be moved off their foundations! Those using their own tents must inform the Camp Commissioner and obtain a tag to hang on their tent while using the tent at Camp C.S. Klaus.

Leaders, male or female, must camp with their units and only in their assigned campsite. Adults cannot be guaranteed their own tent during camp. Please remember that all Scouting America Privacy Standards must be followed when it comes to sharing tents. Examples: Youth sharing a tent must be of the same gender and not be more than two years apart in age, even if the youth are siblings. An adult may only share a tent with their same gendered child. Adults of opposite genders may only share tents if they are married.

Campsites may be reassigned as needed to accommodate troop sizes. Should units need to share campsites, male and female troops will not be mixed. An exception will be made in the case of those troops who share a charter organization. Unit leaders are always responsible for following Guide to Safe Scouting and Safeguarding Youth guidelines.

Use of personal camper-type vehicles is prohibited. Camping/sleeping in vehicles in the parking area is prohibited.

Lost and Found

The camp lost and found box will be located at the Camp Office. Leaders need to remind Scouts to have their personal effects marked with name and troop number. Each Scout needs to take care of and safeguard their personal property. Please do not bring valuables to camp. Camp is not liable for any lost or stolen items.

Quartermaster Supplies

Toilet paper, trash bags, and various tools and equipment may be obtained from the Campsite Counselor. All tools checked out will be charged to your unit if they are not returned. In case of damage to camp equipment because of abuse, whether willful or as a result of negligent or imprudent practices, the troop or individual will be responsible for payment of repairs or replacement before leaving camp on Saturday.

Shower Houses

Each shower stall has its own entrance and is private. If a large amount of Scouts from your campsite are showering at one time, an adult leader is strongly encouraged to accompany Scouts. Usage of phones or cameras in or near the shower house is **strictly prohibited**. Inappropriate behavior may lead to immediate dismissal from camp. See below for accessibility needs.

Scouts or Adults with Disabilities

We strive to make camp as accessible as possible for all participants. Accessible campsites, showers, and restrooms are available. Please notify the Council Service Center of any accommodations or restrictions at the time of registration. While we will make every effort to meet individual needs, please note that summer camp is a primitive environment with significant physical and mental demands, including extensive walking and steep trails. Consider these factors before registering. Limited transportation assistance may be available on a case-by-case basis if mobility concerns are noted on medical forms for travel to campsites or distant program areas.

Maintenance of Camp Property

The Camp Ranger and Council Properties Committee will work with the Camp Director to maintain the facilities of Camp C.S. Klaus. In the event you discover the need for repairs (i.e. broken board on a tent platform), please report the problem to the Camp Commissioner.

TROOP & CAMPSITE INFORMATION



Senior Patrol Leader (SPL)
The SPL should stay current on all special activities in camp and keep the Patrol Leaders informed of them. The SPL fulfills the leadership role in camp the same as in the year-round program, seeing to it that the patrols get maximum fun and benefit from their week at camp.

Patrol Leaders
Patrol Leaders involve their patrols in special events, camp service projects, campsite housekeeping, and regular patrol duties assigned by the troop.

Troop Trailers
Troops are welcome to bring their trailers to camp. Each trailer will be hauled to the campsite by a designated staff member. For this reason, troops should limit their equipment to only items that will be used at camp. Please help decrease the weight in your trailer so coming back down the hill is not dangerous for our staff. Please note that if your trailer is deemed too large for our equipment or roads, you may be asked to transfer your equipment to the camp truck for transportation to the campsite. Please contact camp leadership for questions and specifications.

Cooking in Campsites
There will be three meals cooked in the campsites, scheduled for Tuesday evening, Wednesday morning, and Wednesday lunch. Food and milk will be provided to your campsite before each meal, but troops may choose to bring supplies to enhance the meal. Please see the week menu for additional details.

- There are a few dutch ovens available for check out from the Commissioner, but troops are encouraged to bring their own stoves and dutch ovens to cook with.
- Tuesday evening has been set aside for your troops to cook in their campsites and do other activities as a troop or patrols. Staff will not be assigned to eat in the campsites, but you might wish to invite staff members to dine with you. Be sure to inform the camp cook, campsite counselor, or the ranger of any extra guests.

Troops are invited to bring any permissible food with them in their trailers. Scouts and Leaders with food allergies are common, so please ask your families ahead of time if there are concerns. We recommend you avoid bringing food with common allergens altogether (i.e. peanuts). All campers are advised not to keep food or empty wrappers/food containers in their tents. Wildlife, especially raccoons, are infamous for searching for food wherever it may be found including occupied, and unoccupied, tents.

Campsite Security
Only registered Scouts BSA Scouts and Leaders are allowed to stay at camp. Siblings or adults not registered with your troop cannot stay in camp at any time, unless visiting during the allotted time on Visitor's Night. At times during camp when everyone is involved in a camp-wide program, it is advised that valuables are locked inside the troop trailer. As a reminder, Camp C.S. Klaus is not responsible for lost or stolen items.

Trash Disposal
Trash bags are provided to help keep the campsite clean. Trash will be picked up from the campsites daily by a designated staff member. Trash bags should be placed next to the campsite sign after evening program if they are to be collected for disposal. Please do not leave any trash in your campsite at the end of your week.

Feminine Hygiene
While Scouts and adults are responsible for their own necessary hygienic supplies, we acknowledge that unexpected situations arise. Campers may expect dispensaries discreetly located in restrooms throughout camp. Please contact the Health Officer if other supplies or assistance is needed.

Pets & Bicycles
Pets and bicycles are NOT permitted at camp. The only exception is trained and certified service animals. Emotional support animals are not allowed. Please make sure Thursday night visitors are also aware of this.

HEALTH & SAFETY POLICIES



Accident and Sickness Insurance
The Northeast Iowa Council currently provides accident and sickness insurance for campers registered with the Northeast Iowa Council. The insurance is secondary to the camper's primary medical insurance. If they don't have insurance, Scouting America's insurance becomes primary. For all out-of-council campers, insurance is the responsibility of the troop and the Scout's parents unless otherwise covered by their home council. All accidents and illnesses must be reported to the Health Officer and recorded in the Camp Health Log so care can be documented in support of insurance claims. Records will be maintained in the Health Lodge and signed by the staff member in charge of Health and Safety.

Annual Health & Medical Record
The Annual Health and Medical Record (Parts A, B, & C) is **required** for all Scouting America activities, All sections must be completed and signed by a physician. Chiropractor signatures are not accepted. The Official Annual Health & Medical Record can be found at **https://www.scouting.org/health-and-safety/ahmr/**. Forms will be given to the unit leader at checkout. Any forms not picked up will be destroyed.

Health Officer
A qualified Health Officer is on duty at all times. In the event of serious accident/illness, the person will be taken to a clinic or hospital in Manchester, Iowa. Parents will be informed if the Scout needs extensive care.

Medication - Doctor Prescribed
If a youth camper must take doctor prescribed medicine, written instructions must be included with the Scout's name, medication name, time to be administered, and quantity to be administered. (See pg 20) The Allergies/Medications Consent Section on Part B of Scouting America Annual Health & Medical Record MUST be filled out by a parent/guardian and turned in at check-in. Please take care to ensure the medicine list is current when the Scout is in camp. Scoutmasters can choose to keep track of prescription & over the counter medications and administration times after talking with the Camp Health Officer. Some Scouts may be able to self-administer medication, especially if they are already doing so at home. The unit must keep medications in a locked container. Otherwise, all prescription medications must be turned into the Health Office for administration. Regardless of which method your Troop decides to use, prescription medications that are controlled substances (i.e. ADHD medications, narcotics, etc) must be kept in the Health Lodge and administered by the Medical Officer. Any medication that needs to be refrigerated will be kept in the Health Lodge. (Note: If a parent is present at camp, they can choose to store and administer the medications to their child with no restrictions including the controlled substances noted above.)

Medication - Over-the-Counter/Non-Prescription
Several non-prescription medications are available at the Health Office. By signing the Allergies/Medications Consent Section on Part B of the Scouting America Annual Health & Medical Record, you are allowing the Health Medical Officer to dispense any over the counter/non-prescriptions to your Scout at camp.

Discipline
The Unit Leader and assistants are responsible for the discipline and order of their own troop. The Camp Staff will not assume the responsibility for, or interfere with, unit discipline unless it directly involves the health and safety of Scouts, or the Unit Leaders are not present at the time of the problem. The Camp Director will be apprised of any problem by staff and will refer them to the camp leader of the unit. **Unit leaders will report any significant issues to the Camp Director. No arrangements may be made to send a Scout home before informing the Camp Director of the situation. The youth release form is required for a Scout to leave camp.** No initiations, bullying, corporal punishment, or hazing are permitted in camp.

HEALTH & SAFETY POLICIES CONTINUED



Outdoor Hazards
In any trip to the outdoors the camper may encounter biting insects and poisonous plants or animals. Each parent should familiarize themselves and their youth with poisonous plants and biting insects, especially poison ivy, ticks and mosquitos. The effects of poison ivy, wild parsnip, nettles, ticks, etc., can be minimized with good personal practices. All injuries of this type should be reported to the Camp Health Officer for treatment and recording.

Weather Emergencies
In the event of impending severe weather, campers will be notified by program area staff and campsite counselors. The Camp Ranger will drive a vehicle through camp to notify campers. Staff will instruct the camp sites to proceed to the nearest severe weather shelter. There are three concrete weather shelters located on the hill near the campsites, as well as in the basements of Munter Lodge, Visitor Center and Health Lodge.

In the event of sudden, severe weather, the siren will sound continuously. All campers shall take cover immediately in a ditch or other low area. The all clear signal will be a series of on and off siren calls. Everyone should report to the Parade grounds so Campsite Counselors can account for all campers and leaders following the all clear signal.

Fireguard Plan
In case of fire, the Camp Director is to be notified immediately. The Camp Director will contact the Fire Department. All campers are requested to stay clear of the fire area. The Camp Ranger will travel throughout the camp with the vehicle's horn blowing. All Scouts and adults will report to the Parade Ground flagpole area. Leaders should assemble their Scouts in a safe area and take a roll call.

Open Flames
No open flame is to be used in a campsite with the exception of campfires or cooking fires that are attended while they are burning. Open flames (i.e. candles, sterno, kerosene lanterns, etc.) are strictly prohibited in tents.

Weapons at Camp
The camp will have available all bb guns, ammunition, and bows and arrows needed for use as part of the camp program. Personal equipment and ammo is not allowed in camp. Non-folding sheath knives are not allowed by anyone at camp. Absolutely no types of weapons are allowed at camp.

Smoking, Alcoholic Beverages, Illegal Drugs
Alcoholic beverages/ illegal drugs /tobacco/vaping of any type, and paraphernalia related to them, will not be tolerated in the council camps. Possession of any items by anyone in attendance will result in immediate dismissal from the camp property. Camp C.S. Klaus does not allow "look-alike" items like caffeine pouches, caffeine packets, etc. There will be no refund of unused camp fees.

Automobile Policy
All vehicles must be parked and remain in the central parking lot. Personal vehicles are not to be driven through camp without permission from Camp Director or Camp Ranger. NO ONE is to ride in the back of a truck. All riders must be in the cab and wearing seatbelts. This includes transportation of Scouts to and/or from camp.











CAMP C.S. KLAUS DINING



Meals in Munter Lodge

Troops should be gathered for a flag ceremony in front of Munter Lodge before breakfast at 7:50am and before supper at 5:50pm Lunch begins serving at 12:00pm in an open format so unit's can come and go as needed. Please note that Scout field uniforms should be worn for evening meals. Waiter and cleanup procedures will be explained to each unit upon check-in.

Menus and Special Medical Dietary Concerns

Menus have been carefully planned by our camp cook and have been approved by a registered dietician. A copy of a tentative weekly menu can be found below. **If anyone in your unit has special medical dietary restrictions, please notify the Council Service Center when you register for camp so reasonable accommodations may be made.** Any Scout with special dietary medical restrictions should also introduce themselves to our camp cook and clarify or confirm any necessary accommodations before the first evening meal.

Table Waiters

For each meal, a unit must assign at least one waiter per table to ensure tables and areas surrounding tables are clean after units have eaten. Your unit determines how many and the rotation of who serves as your waiter(s). It is expected that each table have at least one waiter for each meal. Waiters must have clean hands and a clean shirt.

Staff Tokens

Each staff member has carefully chosen an artifact, also known as the Staff Token, which represents them for the morning and evening meals. Waiters will have the responsibility of choosing the tokens to have staff dine with them. Please show respect when handling staff tokens, as they are the personal property of staff.

Visitors

ALL VISITORS MUST CHECK IN AND OUT at the Camp Office. The meal cost per day is $30.00, and includes breakfast, lunch and dinner. **No pro-rated meals**. All visitor meals must be paid for at the Camp Office or Trading Post prior to the meal—failure to do so may result in the cook being unable to issue food due to supply.

Breakfast in Dining Hall will have assorted fresh fruit, fruit juice, milk, water, and coffee, as well as bread, butter, jelly, condiments and peanut butter.

Lunch in Dining Hall will have juice, water, unsweetened iced tea, and coffee, as well as bread, butter, jelly, condiments and peanut butter.

Supper in Dining Hall will have juice, milk, water, unsweetened iced tea, and coffee, as well as bread, butter, jelly, condiments and peanut butter.

When available, salad bar may include; lettuce, diced onion, tomato, green pepper, croutons, bacon bits, ranch, French or vinaigrette dressings

Meals on the hill are packed and sorted in Dining Hall by unit/campsite and taken to sites by camp vehicle. Milk is available upon request. After all meals on the hill, containers with remaining food should be returned to Dining Hall and garbage should be taken to the roadside by each campsite for pick up. All dietary concerns must be made in advance to the Council Service Center when you register for camp so the Camp C.S. Klaus can prepare ahead of your arrival.

2027 TENTATIVE MENU



	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Breakfast		Breakfast burrito Applesauce Toast/Bread Cold Cereal Hot Cereal Fruit Juice Milk	Pancakes Sausage Links Applesauce Cold Cereal Hot Cereal Fruit Juice Milk	Sausage & Egg Patties on Bun Fruit Juice Milk (meal on hill)	French Toast Bacon Cold Cereal Hot Cereal Fruit Juice Milk	Scrambled Eggs Ham Cold Cereal Hot Cereal Muffin Juice Milk	Cinnamon Roll Mixed Fruit
Lunch		Chicken Nuggets Tator Tots Carrots Relishes Peaches Bar	Walking Taco Taco Meat Taco Chips Relishes Cookie Bar	Cold Cut Sandwiches Chips Apples (meal on hill)	Chicken Patties French Fries Corn Relishes Apple Dessert	Mac and Cheese Hot Dogs Mixed Fruit Relishes Cookie Bar	
Supper	Chicken Cordon Bleu Baked Potato Green Beans Pudding	Lasagna Mixed Vegetables Cake	BBQ Chicken Potatoes Apple Cobbler (meal on hill)	Chicken Alfredo Garlic Bread Broccoli Cake	Burger/Brat Pasta Salad Coleslaw Baked Beans Chips Cake	Roast Pork Mashed Potatoes Gravy Green Beans Ice Cream	

AWARDS

Commissioner Awards

All of these awards are moderated and awarded by our Camp Commissioner. Be sure to speak with them to receive a requirement list for each award.

- Golden Tent Stake Award
- Baden-Powell Troop Award
- Camp Klaus Warrior Award
- Scouting Merit Award
- Scoutmaster Merit Badge



Additional Awards/Activities

Be sure to send Scouts to:

- Scoutcraft for activities
- Help Ecology find the Tree of the Day
- Participate in an Archery challenge
- Climb a challenging route at the Climbing Tower
- Join Aquatics for the Polar Bear Swim or participate in the mile swim.
- Other awards and activities will be presented throughout the week as they become available!

OPEN PROGRAM TIME

Open Shoot, Open Swim, Open Climb will be offered 3:30pm-5:00pm each day. Be sure to listen during mealtimes in Munter Lodge for points of interest regarding daily events.

B.A.S.E. CAMP (BEGINNING ADVANCEMENT SKILLS FOR EAGLE)

This program will continue to meet the needs of your troop's newest Scouts in their first trip to Camp C.S. Klaus. In addition to working on some basic requirements, Scouts will develop a strong foundation in Scouting centered skills and hands-on activities. A large part of this program is to teach our newest Scouts the meaning of leadership and provide them with fun opportunities in their own BASE Camp site. **If your campsite is sending a large number of Scouts to BASE Camp at least one leader is strongly recommended to help with discipline and instruction.**

During the full-day program, the new Scouts will work on selected Scout through First Class requirements and merit badges. Additionally, BASE Camp Scouts will have the opportunity to experience unique areas of camp, such as the Climbing Tower, Range & Target Activities, and the Ice Cave, to discover what's available the next year they attend Camp C.S. Klaus.

BASE Camp borrows from Baden-Powell's Brownsea traditions. Scouts will become part of patrols within the group, and instead of just practicing the skills necessary for rank advancement, they will put them to practical use. We encourage fun and allow first-year Scouts to experience something in all program areas of camp. Please let camp leadership know during Sunday's leader meeting if you have leaders skilled in basic Scout skills learned from Tenderfoot to First Class. We would love to have them share their expertise with the Scouts in BASE Camp.

We are excited to offer this program and feel that BASE Camp is the perfect way to get new Scouts integrated into the Scouts BSA Program while having fun!

This program has an additional $20.00 program fee.



PROJECT C.O.P.E. (CHALLENGING OUTDOOR PERSONAL EXPERIENCE)

Do challenges such as The Whale, Zip-Line, Giants Ladder, or Artesean Beams, sound like fun to you? Then be sure to check out COPE. COPE comprises a series of outdoor challenges, beginning with basic group initiative games and progressing to more complicated activities. Low COPE events involve a group effort in which participants climb, swing, balance, and jump as well as think through solutions to a variety of challenges. Most participants find they can do much more than they initially thought they could.

Project COPE provides an opportunity for each participant to achieve success as an individual and as a member of a team. The activities are not designed to be competitive or to be races against time. The objectives include team building; solving problems; making decisions; and developing trust, communication, leadership, and self-esteem as team members cooperate to achieve goals upon which they have agreed. The course is designed to foster personal growth in a shorter length of time than anything most people have experienced.

This program has an additional $20.00 program fee.

Participation at Camp

- **All youth ages 14 and older** can participate in COPE. We encourage leaders to join their Scouts at COPE. Additional leaders are needed on Friday morning for High COPE.

Additional troop or group participation will be determined on a week-to-week basis.

<u>Canoe with COPE</u>

The canoe outpost will be a 7.5 mile trek on the Turkey River from Garber to Osterdock. Participation is limited to youth signed up for the COPE program and will take place during the morning throughout the week of summer camp.

Participants can expect to be absent from camp during this morning session. Each participant must have the Youth Release Form signed and completed before arriving at camp. Unit leaders can join the trip based on needs and availability.

2027 PROGRAM SCHEDULE

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
7:00 am			Polar Bear Plunge	Breakfast on the Hill			Breakfast & Check Out Safe Travels!
7:50am		Flag Raising (DH)	Flag Raising (DH)		Flag Raising (DH)	Flag Raising (DH)	
8:00am		Breakfast (DH)	Breakfast (DH)		Breakfast (DH)	Breakfast (DH)	
9:00am		Program Areas Open	Program Areas Open	Program Areas Open	Program Areas Open	Program Areas Open	
10:00am							
11:00am							
12:00pm	WELCOME!Troop Check in, Med Checks, Swim Checks, Camp Tour, Safety Talks, DH Talk, Troop Photos	Lunch	Lunch	Lunch on the Hill	Lunch	Lunch	
1:00pm		Program Areas Closed				Staff vs Scoutmaster Volleyball	
2:00pm		Program Areas Open	Program Areas Open	Program Areas Open	Program Areas Open	Program Areas Open	
3:00pm							
4:00pm					Go Shower!		
5:00pm			Supper on the Hill		**Visitor Night Activities** <u>5pm-7pm</u> Dinner (DH) <u>6:00-7:30pm</u> Program Areas Open <u>8:30pm</u> Campfire <u>9:00pm</u> OA Ceremony		
5:50pm	Flag Lowering (DH)	Flag Lowering (DH)		Flag Lowering (DH)		Flag Lowering (DH)	
6:00pm	Supper (DH)	Supper (DH)		Supper (DH)		Supper (DH)	
7:00pm	SPL & SM Meeting (PG)	Monday Night Activities		Water Follies		Merit Badge Roundup	
7:30pm	Emergency Drill (PG)						
8:00pm			Chapel 8:10-8:30				
8:30pm	Flag Lowering (PG) Opening Campfire	OA Ice Cream Social (DH)	Flag Retirement Ceremony			Flag Lowering (PG) & Closing Campfire	
9:00pm							

Abbreviation Key:
DH - Dining Hall
PG - Parade Grounds
TP - Trading Post

CAMP PROGRAM

Monday Night Activities
Monday night games will be held after dinner in the parade grounds. Activities include Cowboy Action Shooting (14+), open climb, and open aquatics.

Tuesday Night Activities
On Tuesday evening, your troop will have the opportunity to work together by preparing the evening meal in their campsite. After dinner, troops are encouraged to join the staff for a non-denominational worship service followed by a flag retirement ceremony.

Wednesday Night Activities
Our Wednesday night activities include the ever-popular Camp C.S. Klaus Water Follies. During Water Follies, Scouts from your troop will compete in a variety of activities for the championship.

Thursday - Visitor Night at Camp
Families and visitors are welcome to arrive at Camp C.S. Klaus beginning at 5:00pm and check in at the Camp Office. Camp C.S. Klaus encourages all families and visitors to visit their Scout's campsite, the waterfall, and the program areas. Scouts and visitors will gather at the parade grounds at 8:15pm for closing flags, campfire and Order of the Arrow call-out ceremony. The program will conclude by 10:00pm.

Camp C.S. Klaus offers a visitor night meal at Munter Lodge from 5:00pm-7:00pm. Please submit the estimated number of campers, leaders, and parents that will be eating Thursday night when you register for camp. **If your Troop and families don't plan to eat camp's supper, please let us know so we can order food quantities appropriately.** Meals are all you can eat $12.00 for adults and children 11 years old and up, $7.00 for children 10 and under. Cash and checks accepted.

Leaders should inform parents that alcohol, tobacco, vaping, and illegal drugs are not permitted. They should also be reminded of the dress code, as well as the no pets in camp policy.

VISITOR NIGHT SCHEDULE

5-7	Supper in Munter Lodge
6-7:30	Open climb
6-7:30	Range & Target Activities
6-8	Ecology, Handicraft, & IMPACT

8:15	Everyone assembles @ Parade Grounds
8:30	Campfire & Order of the Arrow callout
	activities are weather permitting and subject to change

Friday Evening Merit Badge Roundup
Friday evening will allow Scouts the opportunity to complete any last requirements to earn their merit badges for the week. Scouts having already completed their merit badges can meet in the parade grounds for games before the closing campfire.

Order of the Arrow(OA)
The OA members' ice cream social will be on Monday night. The OA will ask for volunteers to assist with the Thursday night program and to help with making the campfires. The Call-Out Ceremony will be on Thursday night, and instructions will be given to leaders during the leader's meeting. Note for out-of-council troops: Please see the OA's Guide for Officers and Advisers to secure proper permission for an out-of-council call out. If this is not done, we will not be able to call your Scouts out at Camp C.S. Klaus.

CAMP PROGRAM CONTINUED



Chapel Service

Scouts of all faiths observe the twelfth point of the Scout Law by worshipping in the manner of their choice. All campers are encouraged to attend the non-denominational service scheduled during the camping week. Chaplain Aides are encouraged to assist in this service. The chapel is also available for individual troop usage. Any troop interested in using the chapel during the week should contact the Program Director.



Flag Ceremonies

Camp-wide flag ceremonies will be at 7:50am and 5:50pm in front of Munter Lodge before breakfast and dinner. All Scouts are expected to attend and look presentable (Breakfast - Activity Uniform (Class B), Dinner - Field Uniform (Class A). Additional flag ceremonies will happen throughout the week in the parade grounds and will be noted on the program schedule. Each campsite is also equipped with a flag pole.

MERIT BADGES







****Merit Badge schedule will be available on or before 3/1/2027****

Scoutmaster Role

The Scoutmaster is the first and last step in the merit badge process. They talk to a Scout to determine needs, level of interest, amount of preparation, and helps guide the Scout to meaningful badge work.

Merit Badge Sessions

Merit Badge sessions and schedule will be released in a separate packet. Unless otherwise stated, each merit badge will be limited to 15 youth participants. Certain merit badges are offered in 80-minute, rather than 50-minute, sessions. **All extra class costs will be collected at checkout** to accommodate any schedule changes during the week. We accept cash, check, or credit cards.

Merit Badge Signup

Registration for merit badges and other programs is through an online system on the council website (http://www.scoutsiowa.org/scout-camp). Registration will open April 1st with registration on a first-come, first-served basis. No classes will be wait-listed. Registrations must be completed for the spot to be held for any Scout.

Rank and Age Requirements

Scouting America has no set age or rank requirements for working on merit badges. Therefore, Camp C.S. Klaus will not limit a merit badge class due to age. However, some badges are more advanced than others, so we have provided ages strongly recommended for each badge. The only programs limited by age are Project C.O.P.E. and Cowboy Action Shooting which are 14 and older.

Merit Badge Reporting

All merit badge completions & partials will be uploaded to Scoutbook Plus for all units. Unit leaders need only to review and approve. A copy of all complete & partial merit badge blue cards will be emailed to unit leaders. Records will be kept at the Council Service Center.

Planning

Merit badges at camp are offered on a schedule, to allow for more focused instructional time. Scout leaders are encouraged to assist each Scout in the planning and preparation of the merit badges which the Scout wishes to take. Most merit badges have pre-camp preparation/requirements.

Counselors are available in most program areas from 9:00-11:50am and from 2:00-4:50pm each day. On Thursday, program areas will close at approximately 4:00pm. in preparation for Visitors' Night. Most merit badges at camp require the Scout to attend class every day AND complete work outside of merit badge class as some badges are not able to be completed at camp.

PERSONAL PACKING LIST



Very Important

- Signed and completed Annual Health & Medical Record, including part C
- Medications with completed Routine Drug Administration Record

Clothing Items

See dress code on next page



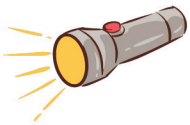
- Scout Field Uniform
- 7-10 Pairs of Shorts
- 7-10 Pairs of Socks
- 7-10 T-Shirts
- 7-10 Pairs of Underwear
- 2 Pairs of Hiking Boots/Gym Shoes
- Rain Gear
- Rugged Jeans or Pants
- Sweatshirt or Jacket
- Swimwear/Towel

Personal Items



- Bath Towel & Wash Cloth
- Comb/Brush
- Deodorant
- Shaving Gear(if needed)
- Soap
- Toothbrush & Toothpaste
- Feminine hygiene products (if needed)

Camp Necessities

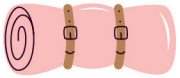


- Bug Spray
- Camera
- Clothesline w/ Pins
- Compass
- Fishing Gear
- Flashlight/Lantern
- Personal First Aid Kit
- Personal Mess Kit
- Pocket Knife
- Spending Money (approx. $50)
- Sunscreen

Camping Gear



- Camping Mat
- Day Pack/Backpack
- Dirty Clothes Bag
- Pack or Duffel Bag
- Sleeping Bag
- Water Bottle



Merit Badge Items



- Merit Badge Pamphlet
- Notepad & Pen
- Scout Handbook
- Other items as required for merit badges

Make sure all items are marked with name and troop number.

TROOP PACKING LIST

- American Flag & Stand
- Troop/Patrol Flags & Stands
- Troop First-Aid Kit
- Camp Chairs/Stools
- Camp Stove
- Compasses
- Dining Fly
- Handbooks
- Lanterns
- Patrol Cook Kits/Dutch Ovens
- Water Jug(s)
- Wood Tools













DRESS CODE

JEOPARDY!

The Northeast Iowa Council encourages our campers to dress comfortably while they are at camp. Campers should use their best judgement to dress appropriately and not wear anything that would make other campers feel uncomfortable. When packing for camp, the following dress code items should be adhered to:

- **Clothing should not** include profanity, or words or images that do not support the Scout Oath and Law.
- **Proper undergarments** should be worn.
- **Pants and shorts must**
  - completely cover undergarments
  - not allow for the exposure of the buttocks
  - stay up without the use of hands
- **Shirts must**
  - have wide straps or cover the shoulders - no “spaghetti straps”
  - not be see-through or expose the side of the body
  - be worn at all times outside of the aquatics area or shower house
- **Closed-toes shoes MUST** be worn at all times except while in the aquatics area, shower house, or as deemed safe by the Camp Director. At no time should a camper be barefoot unless in the designated Aquatics area, the shower, or in their tent.

Scouts will be asked to wear the Scout Field (class A) uniform to flag lowering, dinner, chapel service, flag retirement ceremony, during visitor night, at announced special events, and at campfires.

- **Swimwear** should be comfortable, functional, and appropriate for the specific aquatic activity. All swimwear should follow these guidelines:
  - clean
  - designed as swimwear
  - appropriate and safe for the activity
  - secure enough to not shift or fall off while participating
  - t-shirt or additional layer such as a rash guard may be allowed if it does not hamper movement in the water.
    - **For Males:** swim briefs or swim bottoms short enough to allow exposure are not allowed. Appropriate swimwear may include swim trunks or board shorts.
    - **For Females:** bikinis or swim wear that allows exposure are not allowed. Appropriate swimwear may include tankinis or one-piece swimsuits.

As always, we remind everyone that Scouting’s Barriers to Abuse states, “Appropriate attire is required for all activities.” Our policy reflects Scouting America’s statement and commitment to diversity, and inclusion and are based on health and safety, dignity, and respect. These guidelines pertain to all ages, genders, and apply to Scouts, Scouters, staff, visitors, and family members. **This includes Thursday night visitors. Any concern with a youth’s dress should be addressed with the Unit Leader or parent, not the youth themselves.**









PRE-CAMP CHECKLIST ☑

Months Ahead of Camp

- Verify OA Unit Elections are held prior to camp and leaders should bring their copy of the Unit Election form to camp.
- Set up any camperships necessary. Completed forms must be turned in by April 15, 2027.
- Early bird fees due by 5pm April 26, 2027.
- Counsel Scouts on merit badge program.
- Update Safeguarding Youth Training if needed and register all adults attending camp with your unit.

Up to One Month Ahead of Camp

- Conduct a parent's night so they are informed about their Scouts' plans for summer camp.
- Arrange leadership, transportation, and finances.
- Medical forms turned in to unit - including part C found at scoutingevent.com/178-KLAUS2027
  - Include Drug Administration Record found at scoutingevent.com/178-KLAUS2027
- Provide each family with map to Klaus, mailing address, phone number and list of personal equipment.
- Make plans for the Visitor's Night meal at Camp Klaus—take a pre-count and submit a number. **Inform the Council Service Center if your troop will not be participating in the meal.**
- Fill out camp rosters (with extra copies) to have one set ready to turn in at check-in.
- Don't forget to review items with first-year parents.
- Remind parents that all youth should remain until check-out Saturday morning. If a Scout must leave before check-out, the Youth Release Form must be completed. Found at scoutingevent.com/178-KLAUS2027
- List of any severe allergies, dietary needs, classroom accommodations, or other physical accommodations should be sent to the Council Service Center as soon as possible.

Week Before Camp

- **Bring extra funds for emergencies & class fees**
- Collect Youth Release Form for those participating in offsite activities or leaving camp for any reason found at scoutingevent.com/178-KLAUS2027
- Load Troop equipment
- Verify transportation methods

ALL FORMS CAN BE FOUND AT scoutingevent.com/178-KLAUS2027

2027 Routine Drug Administration Record

Name:_____ Campsite: _____

Troop No.: _____ Date of birth: _____ Classification: _____

Drug hypersensitivity: _____ Weight: _____

Prescribing Physician: _____

Medications: _____ Rx: No Yes Number(s): _____

Dosage: _____ Date filled: _____

Route: P.O. I.M. S.C. S.L. Topical Inhalation Rectal

Times: PRN Daily B.I.D. T.I.D. Q.I.D. A.C. P.C. H.S.

Amount in bottle: _____ Comments: _____

Med Time	S	M	T	W	T	F	S

Prescribing Physician: _____

Medications: _____ Rx: No Yes Number(s): _____

Dosage: _____ Date filled: _____

Route: P.O. I.M. S.C. S.L. Topical Inhalation Rectal

Times: PRN Daily B.I.D. T.I.D. Q.I.D. A.C. P.C. H.S.

Amount in bottle: _____ Comments: _____

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Medications: _____ Rx: No Yes Number(s): _____

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Prescribing Physician: _____

Medications: _____ Rx: No Yes Number(s): _____

Dosage: _____ Date filled: _____

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Prescribing Physician: _____

Medications: _____ Rx: No Yes Number(s): _____

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Amount in bottle: _____ Comments: _____

Med Time	S	M	T	W	T	F	S

Prescribing Physician: _____

Medications: _____ Rx: No Yes Number(s): _____

Dosage: _____ Date filled: _____

Route: P.O. I.M. S.C. S.L. Topical Inhalation Rectal

Times: PRN Daily B.I.D. T.I.D. Q.I.D. A.C. P.C. H.S.

Amount in bottle: _____ Comments: _____

Med Time	S	M	T	W	T	F	S

Route: _____

Time: _____

P.O. = by mouth I.M. = intermuscular S.C. = sub-cutaneous S.L. = sub-lingual-under-tongue

PRN = as needed B.I.D. = two times a day T.I.D. = three times a day Q.I.D. = four times a day

A.C. = before meals P.C. = after meals H.S. = hours of sleep (taken at bedtime)

Initial Signature Name Position

INSTRUCTIONS: Sheet is for reproduction as needed. It should be three-hole punched and kept in a binder during camp week. Use one sheet for each camper with a prescription. Record all medicines brought to camp (up to FIVE medications per sheet). The medication, dosage and dosage schedule should be copied from the prescription. Record dispensing times and days in the blocks provided for each medication as they are dispensed. After camp, place sheet(s) inside the first aid log.

2027 Youth Release Form
Permission for a Scout to Depart from the Premises

INSTRUCTIONS:
Youth desiring to leave camp prior to the pack's/troop's departure, or not as a part of the pack/troop, must have a release signed by their parent/guardian and approved by the unit leader. Youth will normally only be permitted to leave accompanied by their parent/guardian or for participating in an off-site activity. The form below must be used in handling all such departures. In an emergency, it may not be possible for a parent/guardian to sign the release. In this event, sufficient information must be recorded attesting to the telephone call or means of communication by which word arrived, asking for the release of the youth. This information should document the person from whom the call was received, verify telephone confirmation of the parent/guardian asking for release of the youth, and give detailed reasons for the requested release.

Request is made that: _____

Address: _____ City, State, Zip: _____

CIRCLE ONE: Pack / Troop Unit #_____ Campsite: _____

Be permitted to leave camp for the following reason:

☐Off-site activity or ☐Other: _____

The Youth is to Leave On Date:_____ Time:_____

Accompanied By: _____

The Youth is to Return On Date:_____ Time:_____

In signing the request for release, Scouting America and the youth's parent(s) or guardian(s) mutually acknowledge that there will be no refund of the camp fee. Upon the youth's departure from the camp the Scouting America, or it's representatives shall not be liable for any loss or injury to the youth's person or property.
This request is made by: (Parent's or guardian's signature required except as noted for emergency departure requests.)

Parent/Guardian Signature: _____Phone: _____

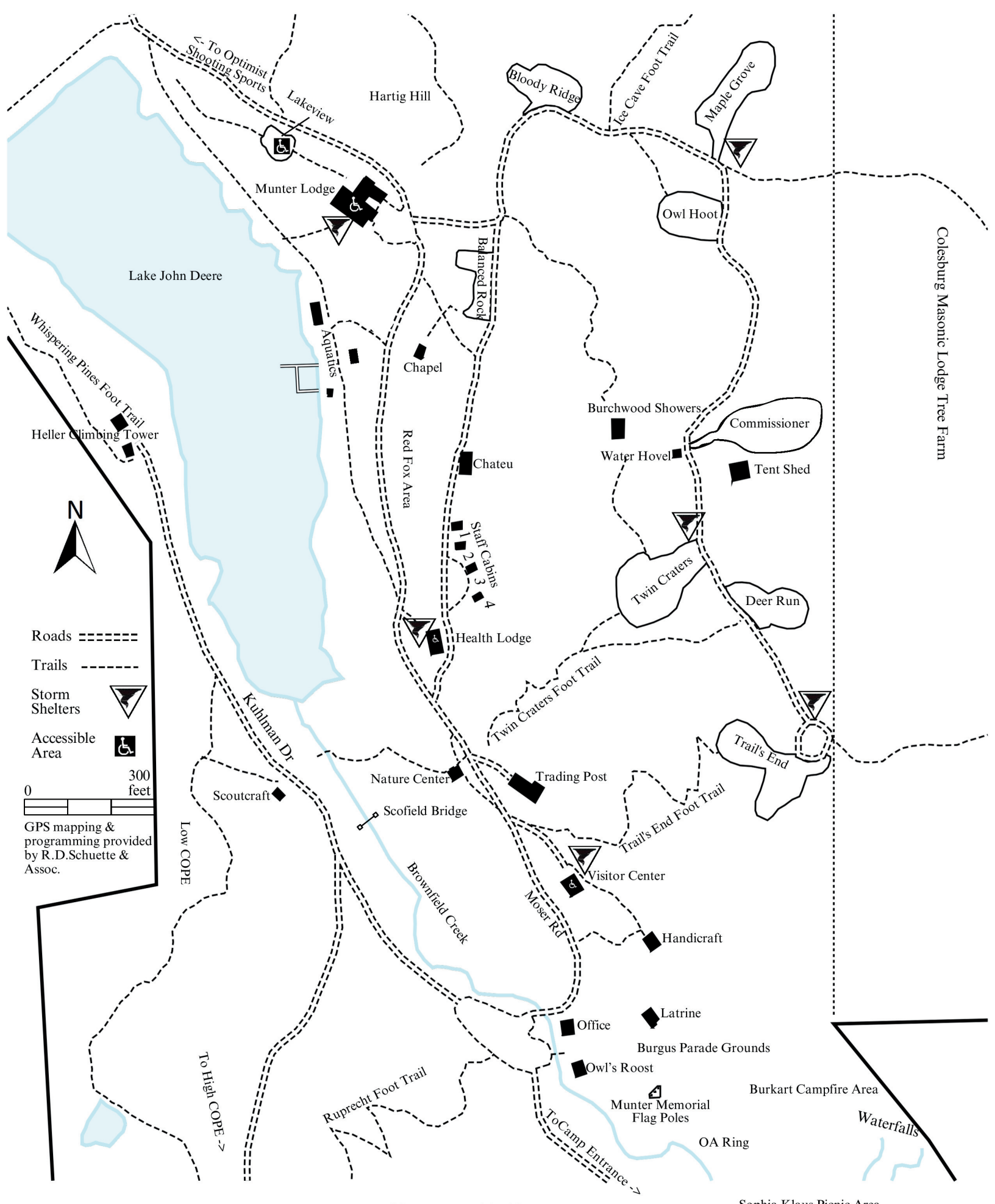
Unit Leader's Signature of Approval: _____

- -

Before leaving the camp, youth must check out with their unit leader and the camp headquarters.
APPROVALS: Unit #_____

Signed:_____Unit Leader Date:_____

Signed:_____Camp Director Date:_____



Camp C.S. Klaus
Scouting America, Northeast Iowa Council

28157 Horseshoe Rd, Greeley, IA 52050