

Aim High Adventure Day

Official Leader Guide

Parent and Volunteer Guide

Date: August 1

Time: 9:00 AM to 4:00 PM

Location: Fraternal Order of Police Lodge 336

Address: 25327 IN 23, South Bend, IN 46614

Participant Cost: \$20 per youth

Guide Purpose

This guide is for parents, adult partners, volunteers, and event leaders. It explains the event flow, expectations, safety boundaries, station notes, and what families need to know before arriving.

Aim High. Have Fun. Build Confidence.

Event Overview

Aim High Adventure Day is a full day Cub Scout event focused on target sports, safety, confidence, and hands on Scout skills. Youth will rotate through four stations designed to help Scouts practice focus, listening, sportsmanship, and doing their best in a safe and structured setting.

Station	Purpose
BB Gun Shooting	Safe range instruction, focus, listening, and confidence building.
Archery	Safe archery practice with attention to range commands and patience.
Slingshot Shooting	Target practice with adult partner support and trained supervision.
Craft and Scout Skill	Aim High keepsake plaque and Scout Knot Board to take home.

Important

This is not a drop off event. A parent, guardian, or responsible adult must remain on site with their youth for the full day.

Parent and Adult Partner Requirement

To support Scouting America safety requirements for the slingshot activity, youth must have an adult partner available during that station. Parents and adult partners also help keep the day safe, organized, and successful as Scouts rotate through the event.

Please plan to stay from **9:00 AM to 4:00 PM** and remain available to support your Scout throughout the day.

Activity Notes for Lions

Lions are welcome and encouraged to attend. Lions may participate in archery, slingshot, the craft station, and the Lion Water Aim Challenge.

Lion BB Gun Note

Lions will not participate in BB gun shooting. During their group's BB gun rotation, Lions will take part in the Lion Water Aim Challenge, a simple target activity using low pressure spray bottles aimed only at stationary targets.

The Lion Water Aim Challenge is not a water fight. Youth may spray only at the assigned targets.

Schedule

Time	Activity
9:00 AM	Check in begins
9:15 AM	Opening, safety briefing, and group assignments
9:30 AM	Rotation 1
10:45 AM	Transition

Time	Activity
10:55 AM	Rotation 2
12:10 PM	Lunch
12:40 PM	Transition to afternoon stations
12:50 PM	Rotation 3
2:05 PM	Transition
2:15 PM	Rotation 4
3:30 PM	Closing program begins
4:00 PM	Final dismissal and event end

Lunch and Hydration

A simple lunch will be provided during the scheduled lunch break. Families may bring extra snacks for their youth, especially if their Scout may need additional food throughout the day.

<p>Water Bottle Strongly Recommended</p>	<p>Every youth is strongly encouraged to bring a refillable water bottle. This is important because the event is outdoors and Scouts will be active throughout the day.</p>
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If your youth has food allergies, dietary restrictions, or medical needs, please make sure that information is shared during registration.

What Families Should Bring

Refillable water bottle	Camp chair or blanket for break times
Closed toe shoes	Extra snacks if needed
Weather appropriate clothing	Any personal medical items your youth may need
Sunscreen	

Youth Expectations

Stay with their group	Treat others with respect
Listen to station leaders	Wait their turn
Follow all safety instructions	Do their best
Use equipment only when directed	

Youth who cannot follow safety instructions may be removed from an activity for their safety and the safety of others.

Volunteer Expectations

Volunteers help create a safe, organized, and positive experience for families. Volunteers should remain in their assigned role unless directed by event leadership.

Arrive on time for the volunteer briefing	Help parents understand where to go next
Check in with the event director	Watch for safety concerns
Stay at the assigned station or role	Ask for help if a problem comes up
Follow the station lead's instructions	Keep the tone calm, friendly, and clear
Help keep youth moving with their group	Help with cleanup before leaving

Volunteer Boundary	Volunteers should not change station activities, add new games, or adjust safety procedures without approval from the event director or station lead.
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Range Activity Expectations

BB gun shooting, archery, and slingshot shooting will be supervised by trained Scouting America volunteers and qualified range personnel.

Youth must listen to the range leader	Parents and volunteers must follow the range leader's instructions
Equipment may only be handled when directed	No one may enter a range area unless directed by range staff
Youth must stay behind the waiting line until called forward	Safety commands must be followed immediately

Range Authority	Range staff have final authority inside the range area.
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Craft and Scout Skill Station

The craft station includes two take home activities: an **Aim High keepsake plaque** and a **Scout Knot Board**.

Activity	Description
Aim High Keepsake Plaque	Youth decorate a personal reminder of the event with their name, rank, and an Aim High goal.
Scout Knot Board	Youth complete a hands on Scout skill project they can continue practicing at home.

Lion Water Aim Challenge

The Lion Water Aim Challenge is the alternate activity for Lions during the BB gun rotation. Lions will practice focus, aim, listening, and sportsmanship using low pressure spray bottles aimed only at stationary targets.

Rule	Expectation
1	Spray only at the target
2	Do not spray people
3	Wait behind the line
4	Start when the leader says go
5	Stop when the leader says stop
6	Adult partners stay with their Lion

Not Permitted

No large water guns, modified devices, homemade launchers, toy guns, or solid projectiles are permitted.

Check In and Group Assignments

Families should check in when they arrive. Each youth will receive a group assignment and will rotate with that group throughout the day. Parents and adult partners should stay with or near their youth's group so they are available when needed.

Weather and Safety

This event is planned as an outdoor event. Please dress for the weather. If weather creates a safety concern, event leadership may pause, adjust, or cancel activities as needed.

Weather Rule

If thunder is heard or lightning is seen, outdoor activities will stop and participants will move to the designated shelter area.

Dismissal

The closing program is planned to begin at approximately **3:30 PM**. Final dismissal is planned for **4:00 PM**. Families should not leave early without checking out with event leadership.

Final Reminder

Aim High Adventure Day is designed to be safe, active, and memorable. Parents, volunteers, and Scouts all play a part in making the day successful.

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