



## 2025 - Sagamore Council Scouting America Summer Class Catalog

### Event Contacts

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Visit [www.scoutingevent.com/162-2025SummerCamp](http://www.scoutingevent.com/162-2025SummerCamp) to register



## Class Catalog

2025 - Sagamore Council Scouting America Summer Camp: Week 1 at Camp Buffalo

25SC1 9-10 AM

Days: Mo Tu We Th



### Archery

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow - but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

**Maximum number of participants: 8**

**Prerequisites:** Close-toed shoes required; Crocs are NOT sufficient.

Time during open range time may be needed to complete the merit badge.

25SC1 10-11 AM

Days: Mo Tu We Th



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25SC1 1-2 PM

Days: Mo Tu We Th



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**Maximum number of participants: 8**

**Prerequisites:** Close-toed shoes required; Crocs are NOT sufficient.

Time during open range time may be needed to complete the merit badge.

25SC1 2-3 PM

Days: Mo Tu We Th



### Archery

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**Maximum number of participants: 8**

**Prerequisites:** Close-toed shoes required; Crocs are NOT sufficient.

Time during open range time may be needed to complete the merit badge.

25SC2 3-4 PM

Days: Mo








### Art

This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art

**Maximum number of participants: 10**

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<b>25SC3</b>	2-3 PM		<b>Astronomy</b> In learning about astronomy, Scouts study how activities in space affect our own planet and bear witness to the wonders of the night sky: the nebulae, or giant clouds of gas and dust where new stars are born; old stars dying and exploding; meteor showers and shooting stars; the moon, planets, and a dazzling array of stars. <b>Maximum number of participants:</b> 10 <b>Prerequisites:</b> Includes a night-time observation.
Days: Mo Tu We Th			
<b>25SC4</b>	9-11 AM		<b>ATV Safety Course</b>  <b>Additional Fee:</b> \$45.00 <b>Maximum number of participants:</b> 5 <b>Prerequisites:</b> Scout MUST BE 14 years old on the first day of camp. There is an additional \$45.00 fee for this class.
Days: Mo Tu We Th			
<b>25SC4</b>	3-5 PM		<b>ATV Safety Course</b>  <b>Additional Fee:</b> \$45.00 <b>Maximum number of participants:</b> 5 <b>Prerequisites:</b> Scout MUST BE 14 years old on the first day of camp. There is an additional \$45.00 fee for this class.
Days: Mo Tu We Th			
<b>25SC5</b>	9-10 AM		<b>Bird Study</b> Birds are among the most fascinating creatures on Earth. Many are beautifully colored. Others are accomplished singers. Many of the most important discoveries about birds and how they live have been made by amateur birders. In pursuing this hobby, a Scout might someday make a valuable contribution to our understanding of the natural world. <b>Maximum number of participants:</b> 10
Days: Mo Tu We Th			
<b>25SC6</b>	2-3 PM		<b>Brownsea Swimming</b> *This class is recommended for non-swimmers. See classifications below. Our swimming programs are designed for 3 different level swimmers: 1. Non-swimmers: a Scout who should take instructional swim (Brownsea Island is recommended for newer Scouts or Instructional Swim for experienced Scouts that don't have experience in the water). 2. Beginner swimmers: a Scout who can swim and has some kind of experience in the water. 3. Expert swimmers: a Scout who can swim in different conditions, by themselves and without help, can name different swim strokes, can swim long distances without a break, etc. <b>Ability Groups</b> All youth and adult participants are designated as swimmers, beginners, or non-swimmers based on swimming ability confirmed by standardized BSA swim classification tests. Each group is assigned a specific swimming area with depths consistent with those abilities. The classification tests must be renewed annually, preferably at the beginning of the season even if the youth has earned the Swimming merit badge. Anyone who has not completed either the beginner or swimmer tests is classified as a non-swimmer. The non-swimmer area should be no more than waist to chest deep and should be enclosed by physical boundaries such as the shore, a pier, or lines. The enclosed beginner area should contain water of standing depth and may extend to depths just over the head. The swimmer area may be up to 12 feet in depth in clear water and should be defined by floats or other markers.
Days: Mo Tu We Th			

## Class Catalog

2025 - Sagamore Council Scouting America Summer Camp: Week 1 at Camp Buffalo

Beginners pass this test: Jump feet first into water over the head in depth, level off, and swim 25 feet on the surface. Stop, turn sharply, resume swimming, and return to the starting place.

Swimmers pass this test: Jump feet first into water over the head in depth. Level off and swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be completed in one swim without stops and must include at least one sharp turn. After completing the swim, rest by floating.

**Maximum number of participants: 16**

**Prerequisites:** BSA swim test required.

This is not a merit badge.

**25SC53** 1-2 PM



### BSA Stand Up Paddleboarding

Stand Up Paddleboarding

**Maximum number of participants: 12**

**Prerequisites:** BSA swim test required.

This is not a merit badge-Scout will earn a patch.

Days: Mo Tu We Th

**25SC7** 9-10 AM



### Camping

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.

**Maximum number of participants: 12**

Days: Mo Tu We Th

**25SC7** 10-11 AM



### Camping

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.

**Maximum number of participants: 12**

Days: Mo Tu We Th

**25SC8** 9-11 AM



### Canoeing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

**Maximum number of participants: 10**

**Prerequisites:** Must pass the BSA swim test.

Days: Mo We

**25SC8** 1-3 PM



### Canoeing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.










**Maximum number of participants: 10**

**Prerequisites:** Must pass the BSA swim test.

Days: Tu Th








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<b>25SC9</b>	10-11 AM		<b>Chemistry</b> Chemistry explores how substances react with each other, how they change, how certain forces connect molecules, and how molecules are made are all parts of chemistry. Stretch your imagination to envision molecules that cannot be seen - but can be proven to exist - and you become a chemist. <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			
<b>25SC10</b>	10-11 AM		<b>Chess</b> Chess builds critical thinking, forward thinking, and proper sportsmanship in young people. <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			
<b>25SC11</b>	9-10 AM		<b>Conservation Service Hours</b> For earning Conservation hours needed for rank advancement.
Days: Mo Tu We Th			
<b>25SC60</b>	9-10 AM		<b>Conservation Service Hours</b> This time period is for Scouts to complete service hours during periods when they are not participating in a MB class. ***This is NOT the Soil and Water Conservation MB. <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			
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Days: Mo Tu We Th			
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Days: Mo Tu We Th			
<b>25SC11</b>	2-3 PM		<b>Conservation Service Hours</b> For earning Conservation hours needed for rank advancement.
Days: Mo Tu We Th			








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<b>25SC60</b>	2-3 PM		<b>Conservation Service Hours</b> This time period is for Scouts to complete service hours during periods when they are not participating in a MB class. <b>***This is NOT the Soil and Water Conservation MB.</b> <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			
<b>25SC12</b>	3-5 PM		<b>Cycling</b> Since 1911, hundreds of thousands of Scouts have made the most of their two-wheel adventures by earning the Cycling merit badge. Whether you just got your first bicycle or have been cycling for years, you will learn more about your bike and what it can do by working on the requirements for this badge. <b>Maximum number of participants: 12</b> <b>Prerequisites:</b> Scout might not complete the merit badge during this time-frame.
Days: Th			
<b>25SC13</b>	3-5 PM		<b>Disabilities Awareness</b> Look around at the Scouts in your unit, the members of your sports teams, and the kids in your class - you will see that each person has their own personalities, distinct interests and ideas, different physical features, and different strengths and needs. <b>Maximum number of participants: 12</b>
Days: Tu			
<b>25SC14</b>	9-3 PM		<b>Electricity</b> Electricity is a powerful and fascinating force of nature. As early as 600 b.c., observers of the physical world suspected that electricity existed but did not have a name for it. In fact, real progress in unraveling the mystery of electricity has come only within the last 250 years. <b>Maximum number of participants: 8</b> <b>Prerequisites:</b> Close-toed shoes required; Crocs are NOT sufficient. There will be a break for lunch between 11:00 and 1:00.
Days: We			
<b>25SC15</b>	9-10 AM		<b>Electronics</b> Electronics is the science that controls the behavior of electrons so that some type of useful function is performed. Today, electronics is a fast-changing and exciting field. <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			
<b>25SC16</b>	9-11 AM		<b>Emergency Preparedness</b> Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency. <b>Maximum number of participants: 10</b>
Days: Tu Th			
<b>25SC17</b>	9-11 AM		<b>Environmental Science</b> While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world. <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th Fr			

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<b>25SC18</b>	3-5 PM		<b>Fingerprinting</b> In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others. <b>Maximum number of participants: 12</b>
Days: We			
<b>25SC19</b>	2-3 PM		<b>Fire Safety</b> The ability to use fire safely is essential to human survival. By earning this merit badge, Scouts will learn to uses fire safely and responsibly, how to prevent home fires, and how to handle fire safely, as well as burn prevention, and camping safety. <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			
<b>25SC20</b>	9-11 AM		<b>First Aid</b> First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life. <b>Maximum number of participants: 12</b> <b>Prerequisites:</b> Highly recommended for Scout to have completed First Class Rank.
Days: Mo We Fr			
<b>25SC20</b>	1-3 PM		<b>First Aid</b> First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life. <b>Maximum number of participants: 12</b> <b>Prerequisites:</b> Highly recommended for Scout to have completed First Class Rank.
Days: Mo We Fr			
<b>25SC22</b>	9-10 AM		<b>Fishing</b> In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish." <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			
<b>25SC22</b>	10-11 AM		<b>Fishing</b> In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish." <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			
<b>25SC23</b>	3-5 PM		<b>Geocaching</b> The word geocache is a combination of "geo," which means "earth," and "cache," which means "a hiding place." Geocaching describes a hiding place on planet Earth - a hiding place you can find using a GPS unit. A GPS (Global Positioning System) unit is an electronic tool that shows you where to go based on information it gets from satellites in space.
Days: Tu			



## Class Catalog

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**Maximum number of participants: 12**

**25SC24** 1-2 PM



### Geology and Weather

Geology is the study of Earth. It includes the study of materials that make up Earth, the processes that change it, and the history of how things happened, including human civilization, which depends on natural materials for existence.

Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.

**Maximum number of participants: 12**

Days: Mo Tu We Th

**25SC25** 10-11 AM



### Insect Study

In earning the Insect Study merit badge, Scouts will glance into the strange and fascinating world of the insect. There, they will meet tiny creatures with tremendous strength and speed, see insects that undergo startling changes in habits and form as they grow, and learn how insects see, hear, taste, smell, and feel the world around them.

**Maximum number of participants: 12**

Days: Mo Tu We Th

**25SC26** 1-2 PM



### Instructional Swim

\*This class is recommended for beginner swimmers. See classification below.

Our swimming programs are designed for 3 different level swimmers:

1. Non-swimmers: a Scout who should take instructional swim (Brownsea Island is recommended for newer Scouts or Instructional Swim for experienced Scouts that don't have experience in the water).
2. Beginner swimmers: a Scout who can swim and has some kind of experience in the water.
3. Expert swimmers: a Scout who can swim in different conditions, by themselves and without help, can name different swim strokes, can swim long distances without a break, etc.

#### Ability Groups

All youth and adult participants are designated as swimmers, beginners, or non-swimmers based on swimming ability confirmed by standardized BSA swim classification tests. Each group is assigned a specific swimming area with depths consistent with those abilities. The classification tests must be renewed annually, preferably at the beginning of the season even if the youth has earned the Swimming merit badge.

Anyone who has not completed either the beginner or swimmer tests is classified as a non-swimmer. The non-swimmer area should be no more than waist to chest deep and should be enclosed by physical boundaries such as the shore, a pier, or lines. The enclosed beginner area should contain water of standing depth and may extend to depths just over the head. The swimmer area may be up to 12 feet in depth in clear water and should be defined by floats or other markers.

Beginners pass this test: Jump feet first into water over the head in depth, level off, and swim 25 feet on the surface. Stop, turn sharply, resume swimming, and return to the starting place.

Swimmers pass this test: Jump feet first into water over the head in depth. Level off and swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be completed in one swim without stops and must include at least one sharp turn. After completing the swim, rest by floating.

**Maximum number of participants: 16**

**Prerequisites:** BSA Swim Test Required. \*This class is recommended for beginner swimmers. 1 period








Not a merit badge.

Days: Mo Tu We Th



## Class Catalog

2025 - Sagamore Council Scouting America Summer Camp: Week 1 at Camp Buffalo

<b>25SC27</b>	3-5 PM		<b>Journalism</b> One thing is for sure about journalism: It is never boring. For a reporter, almost every day is different from the last. One day you might interview the mayor of the city, the next day report on a car accident, and the day after that preview a new movie. <b>Maximum number of participants: 12</b>
Days: Mo Th			
<b>25SC28</b>	9-10 AM		<b>Kayaking</b> A basic-level merit badge for flat-water kayaking - whitewater kayaking will still fall under Whitewater merit badge. <b>Maximum number of participants: 10</b> <b>Prerequisites:</b> BSA swim test required.
Days: Mo Tu We Th			
<b>25SC28</b>	10-11 AM		<b>Kayaking</b> A basic-level merit badge for flat-water kayaking - whitewater kayaking will still fall under Whitewater merit badge. <b>Maximum number of participants: 10</b> <b>Prerequisites:</b> BSA swim test required.
Days: Mo Tu We Th			
<b>25SC29</b>	3-5 PM		<b>Leatherwork</b> Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond. <b>Additional Fee:</b> \$15.00 <b>Maximum number of participants: 12</b> <b>Prerequisites:</b> There is an additional \$15.00 fee for this class.
Days: Tu Th			
<b>25SC30</b>	9-11 AM		<b>Lifesaving</b> No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies. <b>Maximum number of participants: 10</b> <b>Prerequisites:</b> BSA swim test required.
Days: Mo Tu We Th			
<b>25SC31</b>	1-3 PM		<b>Moviemaking</b> Moviemaking includes the fundamentals of producing motion pictures, including the use of effective light, accurate focus, careful composition (or arrangement), and appropriate camera movement to tell stories. In earning the badge, Scouts will also learn to develop a story and describe other pre- and post-production processes necessary for making a quality motion picture. <b>Maximum number of participants: 12</b>
Days: Tu Th			
<b>25SC32</b>	2-3 PM		<b>Music</b> The history of music is rich and exciting. Through the ages, new music has been created by people who learned from tradition, then explored and innovated. All the great music has not yet been written. Today, the possibilities for creating new music are limitless. <b>Maximum number of participants: 12</b>
Days: Mo Tu We Th			

## Class Catalog

2025 - Sagamore Council Scouting America Summer Camp: Week 1 at Camp Buffalo

**25SC33** 1-2 PM

Days: Mo Tu We Th



### Nature

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

**Maximum number of participants: 12**

**25SC34** 2-3 PM

Days: Mo Tu We Th



### Oceanography

The oceans cover more than 70 percent of our planet and are the dominant feature of Earth. Wherever you live, the oceans influence the weather, the soil, the air, and the geography of your community. To study the oceans is to study Earth itself.

**Maximum number of participants: 12**

**25SC35** 2-3 PM

Days: Mo Tu We Th



### Orienteering

Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.

**Maximum number of participants: 12**

**25SC36** 3-5 PM

Days: We



### Painting

This merit badge provides an opportunity for Scouts to learn more about painting, including both the artistic and practical aspects.

**Maximum number of participants: 12**

**25SC38** 3-5 PM

Days: Th



### Paul Bunyan Award

To encourage proper use of woods tools, training others in Totin' Chip skills, and creating a simple outdoor project using acquired woods tool skills.

**Maximum number of participants: 12**

**Prerequisites:** Not a merit badge-Scout earns a badge.

**25SC39** 1-3 PM

Days: Mo We



### Photography

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

**Maximum number of participants: 12**

**25SC40** 1-3 PM

Days: Mo We Fr










### Pioneering

Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

**Maximum number of participants: 10**

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<b>25SC41</b>	9-3 PM		<p><b>Plumbing</b> Plumbing, including pipe fitting, is an important and well-paid occupation. The industry is quite broad. It covers installations and repairs in homes, commercial properties, and factories. Plumbing pipelines are used for water supply, waste drainage, natural-gas heating, and many other purposes. <b>Maximum number of participants: 8</b> <b>Prerequisites:</b> Close-toed shoes required; Crocs are NOT sufficient. There will be a break for lunch between 11:00 and 1:00.</p>
Days: Mo			
<b>25SC42</b>	9-10 AM		<p><b>Pottery</b> The Pottery merit badge provides an introduction to pottery making, enabling Scouts to gain skill and understanding from actually creating pottery. Completing the requirements will include hands-on production of a work of art, from start to finish. <b>Maximum number of participants: 12</b></p>
Days: Mo Tu We Th			
<b>25SC43</b>	3-5 PM		<p><b>Public Speaking</b> A lot happens during the course of every person's life and your ability to communicate your feelings and ideas is the best way to connect to the larger world. Even if you haven't stood at a podium on the stage and find the whole idea scary, sooner or later, someone is going to ask you to get up and say a few words. If you are prepared, it won't be scary. It can even be fun. <b>Maximum number of participants: 12</b></p>
Days: Th			
<b>25SC37</b>	3-5 PM		<p><b>Pulp and Paper</b> Here's an astonishing number to digest. Each person in the United States uses about 700 pounds of paper each year. Paper is everywhere in our lives. Every year in the United States, more than 2 billion individual books, 24 billion newspapers, and 350 million magazines are published on paper. <b>Maximum number of participants: 12</b></p>
Days: Tu			
<b>25SC21</b>	1-2 PM		<p><b>Rank: First Class and Mammal Study</b> A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.  Scouts BSA First Class rank advancement</p>
Days: Mo Tu We Th			
<b>25SC47</b>	9-10 AM		<p><b>Rank: Scout and Rank: Tenderfoot</b> Scouts BSA Scout rank advancement  Scouts BSA Tenderfoot rank advancement</p>
Days: Mo Tu We Th			
<b>25SC50</b>	10-11 AM		<p><b>Rank: Second Class</b> Scouts BSA Second Class rank advancement</p>
Days: Mo Tu We Th			

## Class Catalog

2025 - Sagamore Council Scouting America Summer Camp: Week 1 at Camp Buffalo

25SC44 9-11 AM

Days: Mo Tu We Th



### Rifle Shooting

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

**Maximum number of participants: 16**

**Prerequisites:** Close-toed shoes required; Crocs are NOT sufficient.

Time during open range time may be needed to complete the merit badge.

25SC44 1-3 PM

Days: Mo Tu We Th



### Rifle Shooting

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

**Maximum number of participants: 16**

**Prerequisites:** Close-toed shoes required; Crocs are NOT sufficient.

Time during open range time may be needed to complete the merit badge.

25SC45 1-3 PM

Days: Mo Tu We Th



### Robotics

Earning the Robotics merit badge requires a Scout to understand how robots move (actuators), sense the environment (sensors), and understand what to do (programming); he should demonstrate robot design in building a robot. You should help ensure that the Scout has sufficiently explored the field of robotics to understand what it is about, and to discover whether this may be a field of interest for him as a career.

**Maximum number of participants: 14**

25SC46 9-11 AM

Days: Tu Th



### Rowing

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.

**Maximum number of participants: 6**

**Prerequisites:** BSA swim test required.

25SC46 1-3 PM

Days: Mo We



### Rowing

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.

**Maximum number of participants: 6**

**Prerequisites:** BSA swim test required.

25SC48 10-11 AM

Days: Mo Tu We Th



### Sculpture

This merit badge introduces Scouts to sculpture, an art form that allows an artist to express what he sees and feels by using these three dimensions by shaping materials such as clay, stone, metal, and wood.

**Maximum number of participants: 12**

25SC49 1-2 PM

Days: Mo Tu We Th



### Search and Rescue

The process and safety methods of working around specialized teams such as aircraft, canine, and aquatic rescue teams. Identifying differences between search and rescue environments, such as coastal, wilderness, rural, and urban landscapes. Determining

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when Universal Transverse Mercator (UTM) and latitude and longitude (Lat/Lon) should be used.

**Maximum number of participants:** 12

**25SC51** 9-11 AM

Days: Mo Tu We Th



### Shotgun Shooting

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

**Maximum number of participants:** 8

**Prerequisites:** Close-toed shoes required; Crocs are NOT sufficient.

Time during open range time may be needed to complete the merit badge.

**25SC51** 1-3 PM

Days: Mo Tu We Th



### Shotgun Shooting

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

**Maximum number of participants:** 8

**Prerequisites:** Close-toed shoes required; Crocs are NOT sufficient.

Time during open range time may be needed to complete the merit badge.

**25SC52** 2-3 PM

Days: Mo Tu We Th



### Snorkeling BSA

Snorkeling BSA

**Maximum number of participants:** 16

**Prerequisites:** BSA swim test required,  
Not a merit badge-Scout earns a patch.

**25SC54** 9-3 PM

Days: Th



### Surveying

While earning this merit badge, Scouts will discover how land is measured and how it is described so that others can know where boundary lines are. They will have a chance to use some fine measuring instruments, apply advanced mathematics, operate computing equipment, and create a survey map.

**Maximum number of participants:** 8

**Prerequisites:** Close-toed shoes required; Crocs are NOT sufficient.

There will be a break for lunch between 11:00 and 1:00.

**25SC55** 3-5 PM

Days: Th



### Sustainability

Sustainability Merit Badge.

**Maximum number of participants:** 12

**25SC56** 9-10 AM

Days: Mo Tu We Th



### Swimming






Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.

**Maximum number of participants:** 12

**Prerequisites:** BSA swim test required.

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<b>25SC56</b>	10-11 AM		<p><b>Swimming</b></p> <p>Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.</p> <p><b>Maximum number of participants: 12</b></p> <p><b>Prerequisites:</b> BSA swim test required.</p>
Days: Mo Tu We Th			
<b>25SC56</b>	1-2 PM		<p><b>Swimming</b></p> <p>Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.</p> <p><b>Maximum number of participants: 12</b></p> <p><b>Prerequisites:</b> BSA swim test required.</p>
Days: Mo Tu We Th			
<b>25SC57</b>	1-2 PM		<p><b>Textile</b></p> <p>People use countless fibers and fabrics in their everyday lives: clothes, carpets, curtains, towels, sheets, upholstered furniture. Add to that list boat sails, book bindings, bandages, flags, sleeping bags, mailbags, airbags, seat belts, backpacks, parachutes, umbrellas, basketball nets, and more.</p> <p><b>Maximum number of participants: 12</b></p>
Days: Mo Tu We Th			
<b>25SC58</b>	9-3 PM		<p><b>Welding</b></p> <p><b>Additional Fee:</b> \$15.00</p> <p><b>Maximum number of participants: 8</b></p> <p><b>Prerequisites:</b> Scout MUST BE 14 years old by the first day of camp. Close-toed shoes required; Crocs are NOT sufficient. There will be a break for lunch between 11:00 and 1:00. There is an additional \$15.00 fee for this class.</p>
Days: Tu			
<b>25SC59</b>	1-3 PM		<p><b>Wilderness Survival</b></p> <p>In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.</p> <p><b>Maximum number of participants: 12</b></p>
Days: Tu Th			