



The Clockspire Wilds Skyport Cub Adventure Camp 2025

Parent/Leader Guidebook
Camp Buffalo, Monticello, IN
Sagamore Council, Scouting America



Session 1: June 22-25

Or

Session 2: June 26-29

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Contact Us

The best way to contact the Sagamore Council when camp is not in session is via email at sagamore.council@Scouting.org

We can answer any of your pre-camp questions related to program, sign-ups, facilities, and any other questions or concerns you or your Pack may have.

Additional Contacts

Jennifer Vandeburg – Camp Director
Email: Jennifer.Vandeburg@Scouting.org

Bryon Haverstick – Asst. Scout Executive
Email: Bryon.Haverstick@scouting.org

Camp Guiding Principles

BSA MISSION STATEMENT:

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Scout Law.

SCOUT OATH:

On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake, and morally straight.

SCOUT LAW:

A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean, and reverent.

AIMS OF SCOUTING

Citizenship
Character
Personal Fitness
Leadership

METHODS OF SCOUTING

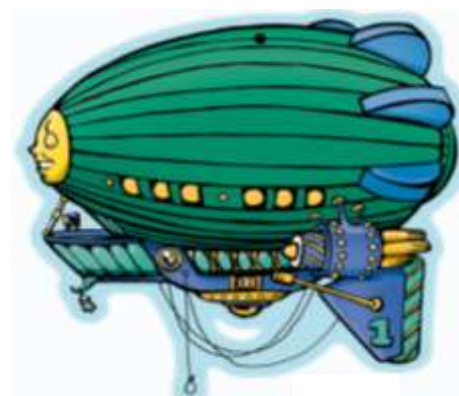
Scouting Ideals
Patrol Method
Outdoors
Advancement
Personal Growth
Adult Association
Leadership Development

CAMP BUFFALO MISSION STATEMENT

The mission of Camp Buffalo Summer Camp is to provide a safe, quality, fun-filled program for both new and returning Scouts, while continuing the tradition that is the Spirit of Camp Buffalo and the Boy Scouts of America. [Page 3](#)

GOALS FOR CAMPERs AT CAMP BUFFALO

Growth



⚙️ Official Dispatch from the Deck of the Skyship *Buffalo Breeze* ⚙️

Camp Buffalo Cub Adventure Camp – Steampunk Edition

Dear Scouts and Families,

Welcome aboard, brave adventurers!

We are absolutely thrilled to have you join our high-flying expedition at Camp Buffalo, where the forests hum with the hiss of steam, the sky is full of possibility, and every Scout is part of a sky-faring crew! This year, our camp theme is STEAMPUNK, and YOU have been recruited to join the legendary airship *Buffalo Breeze* for a journey unlike any other.

Prepare to explore strange frontiers, build bold new skills, and embark on epic Cub Scout adventures! Each camp activity is a port of call on our airborne journey—where excitement, discovery, and creativity await.

You'll travel through incredible activity stations, including:

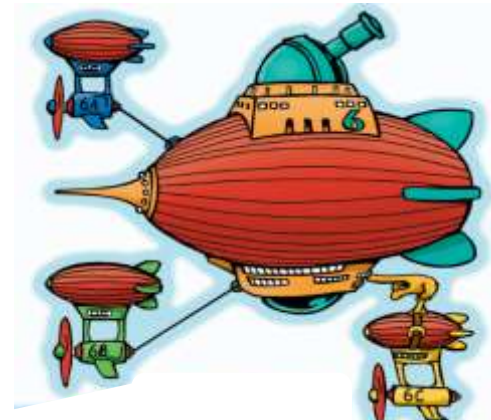
- Bilge Bathworks – Make a splash and cool off (Swimming)
- Paddle Propulsion Yard – Navigate the waterways (Canoeing)
- Leviathan Lookout – Cast your line and reel in adventure (Fishing)
- Aethermark Range – Take aim and hit your mark (Archery)
- Ironshot Gallery – Sharpen your BB gun skills (BB Guns)
- Professor Cogsworth's Curiosity Cabinet – Science experiments and sky-fueled fun!
- Emberguard Academy – Learn fire safety and campfire mastery
- Galley of Gears – Cook up treats with steam-powered flair (Cooking)
- Wanderwright Waystation – Build outdoor survival and camping skills
- Guild of the Keen Edge – Knife safety for Scouts ready to handle the blade

Whether you're a daring Tiger, a clever Wolf, a bold Bear, or a wise Webelos, there's a place for you aboard this floating fortress of fun.

So polish your goggles, fire up your imagination, and get ready for the adventure of a lifetime. We can't wait to welcome you aboard the *Buffalo Breeze*, where the skies are endless, the fun never stops, and Scouts become legends.

Full steam ahead!

Yours in Scouting and Skyfaring,
Jennifer Vandeburg
Captain of the Buffalo Breeze
Camp Buffalo Resident Camp



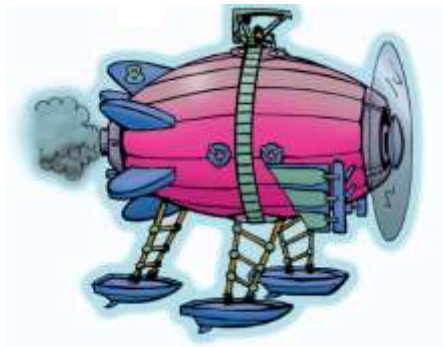
Camp Fees

Cub Adventure Camp – Two Camp Options:

Session 1: June 22-25 (Sunday-Wednesday)

Session 2: June 26-29 (Thursday-Sunday)

- \$200 per Scout if paid in full by May 1 (\$225.00 if paid May 1-May 31).
- \$150.00 per adult if paid in full by May 1 (\$175 if paid May 1-May 31)
- \$25 increase after May 1.
- Registration will close on May 31, 2025 at 11:59 PM.



Who Can Attend Camp?

Aside from leaders/parents, **ALL** Cub Scouts entering 1st thru 5th grade can attend. Incoming Kindergartners can attend but there will be certain activities that they cannot do because of their age, so they are encouraged not to attend.

Camp Refund Policy

30 Days prior to camp is full refund. Anything between 2 weeks and 30 days is 50% refund. Within 2 weeks of the event ,refund is at the discretion of the event coordinator or staff advisor. Usually only granted in cases of emergency, unless otherwise stated.

Refund requests submitted after leaving camp will not be honored.

Camperships (Program Grants)

A limited number of camperships are available to help scouts in need of financial assistance. An online application form is available in the campership section at

<https://sagamorebsa.org/htdocs/wordpress/council-forms-fliers/>.

Please submit your campership application by May 1, 2025. Early requests are necessary to ensure equitable distribution of available funds. The amount of the campership given to each Scout will vary based on economic need, but in nearly all circumstances, will not exceed 50% of the full price of camp. Unfortunately, camperships are only available at this time for Scouts registered within the Sagamore Council.

Planning For Your Arrival at Camp Buffalo

Equipping for Camp

Scouts' clothing and personal equipment should be marked clearly with his or her name and pack number. Be advised that there is not a safety deposit box for valuable personal articles.

Scout Personal Gear

___ BSA Health Form

___ Tent

___ Ground cloth

___ Sleeping bag

___ Swimsuit

___ Towel

___ Scout Uniform

___ Sneakers and/or hiking
boots

___ Closed-toe water shoes for
boating

___ Raincoat or poncho

___ Sweater or jacket

___ Undergarments

___ T-shirts

___ Shorts/Pants

___ Socks

___ Extra Clothes

___ Swim shoes

___ Toiletries

___ Washcloth

___ Towel

___ Toothbrush and paste

___ Hand soap

___ Hat or cap

___ Flashlight & extra
batteries

___ Dirty clothes bag

___ Insect repellent

___ Sunscreen

___ Camp Chair

___ Water bottle

___ Shampoo

___ Comb and/or brush

___ Any medications need*

*All medication needs to be
shared with the reservation
medical officer upon medical
recheck at check-in time

Optional Scout Equipment

___ Bible or book of one's faith

___ Notebook/ pen or pencil

___ Camera

___ Compass

___ Cot or air mattress

___ Fishing gear

___ Pillow

___ Spending money for
Trading Post

___ Baseball glove, ball,
Frisbee, etc.

___ Deck of cards

___ Alarm clock

___ Lawn chair

___ Lantern (battery
operated)

___ Pocket knife

___ Sunglasses

___ Teddy bear

___ Clothesline

Cub Pack Equipment

- ___ Pack/Den flags
- ___ First aid kit
- ___ Propane lanterns (adults only)
- ___ Plastic tablecloth
- ___ Plastic to protect wood supply
- ___ Matches
- ___ Bow saws
- ___ Twine
- ___ 55 gallon trash bags
- ___ File of Health Forms & Swim Tests
- ___ Updated roster of everyone attending

Items NOT Recommended

- Items of value, gaming devices, computers, laptops, cell phones
- Firearms Items Prohibited at Camp
- Ammo and archery tackle
- Fireworks
- Alcohol & Illegal substances
- Pets
- Bad attitudes

For Pack Leadership---Questions to ask before everyone leaves for Camp:

- Do we have a health form for every person attending camp, even the adults?
- If someone completed the swim test early, do we have that form for each of them?
- (If they are taking their swim test at camp) Is your swim suit easy to find in your gear? OR Are you wearing your swim suit?
- Do we have a tent & bedding for everyone?
- Has everyone had lunch?
- Has everyone used the bathroom?
- Are we excited?!?

BOY SCOUTS OF AMERICA

SWIM TEST AT THE KOKOMO YMCA

We offer swim tests for local Boy Scouts at our Aquatics center!
FREE for members and just \$5 for non-members.



UPCOMING SESSIONS:

April 2, 16, and 30

May 7, 14, and 28

ALL times are 6-7:30 pm

Scan the QR
to register!





PRE-SUMMER CAMP BSA SWIM TEST OFFERINGS

JOHN R. DENNIS WEST LAFAYETTE
WELLNESS CENTER

1101 KALBERER RD, WEST LAFAYETTE, IN 47906

REGISTER AS INDIVIDUALS NOT AS A UNIT; \$5 PER SCOUT

UPCOMING SESSIONS

TUESDAY FEBRUARY 11, 2025: 6:00 – 7:00 PM
TUESDAY FEBRUARY 18, 2025: 6:00 – 7:00 PM
TUESDAY FEBRUARY 25, 2025: 6:00 – 7:00 PM
WEDNESDAY MARCH 5, 2025: 6:00 – 7:00 PM
WEDNESDAY MARCH 12, 2025: 6:00 – 7:00 PM
SATURDAY APRIL 5, 2025: 10:00 AM – 11:45 AM
SATURDAY APRIL 12, 2025: 10:00 AM – 11:45 AM

STEPS TO REGISTER

STEP 1: SCAN HERE
STEP 2: CLICK THE AQUATICS TAB
STEP 3: CLICK SCOUT TESTING
STEP 4: SELECT CLASS
STEP 5: CREATE ACCOUNT
STEP 6: REGISTER FOR CLASS



Check-In Procedures

Check-in runs between 1:00-4:30pm. EARLY CHECK IN IS NOT AVAILABLE. PLEASE DO NOT ARRIVE EARLIER as the staff will not be ready to greet you. Please plan to arrive BEFORE 4:30pm. Otherwise, you may have to rush to get everything done. Lunch is NOT provided on the day of check-in, so please eat before you arrive.

What to expect upon arrival (subject to change as we get closer to camp)

- When you arrive at camp, please have your Cubmaster (or designee) check-in at the Dining Hall. You will be assigned a campsite at this time and receive a bag with your Buddy tags in it for swim checks.
- When checking-in, the Caubmaster will need the following items:
 - Complete roster of adults and Scouts at camp &
 - Remaining camp registration fees owed. ALL FEES MUST BE PAID UPON ARRIVAL & BEFORE YOUR PACK ENTERS CAMP
 - Swim Check forms
- Your Cubmaster (or designee) will be given t-shirts, a leader's info packet, schedules, camp maps, and other necessary materials for your camping experience.
- After checking-in, you have two jobs: head to the pool for your swim checks and get your campsite set up. Attempt to complete them in this order. If there is a backup at the pool you may be sent back to your campsite to best use your time setting up camp rather than standing in a line. Be flexible on this. You will have a few options prior to camp to complete your swim tests so as to completely skip the process at the pool.
- We will allow one vehicle in each campsite at a time, in order to minimize the number of moving vehicles in camp amongst all the campers on foot.. The camp staff will be able to assist as needed. It may be helpful to bring a wagon or wheelbarrow to help haul gear.
- All vehicles should be unloaded and returned to the parking area no later than 4:30 PM. After this time, all vehicles will need to be escorted in or out of camp by staff. The vehicle limits are to allow for emergency personnel to be able to navigate camp with ease in the case of a medical emergency.
- Medical rechecks will be completed in your campsite by a designated camp staff member or the Health Officer. DO NOT SEND YOUR MEDICAL FORMS TO THE COUNCIL SERVICE CENTER. BRING THEM TO CAMP WITH YOU!
 - A fillable pdf version of this form is available online here:
<https://www.scouting.org/health-and-safety/ahmr/>
 - Participants attending Cub Adventure Camp are required to have parts A and B of the BSA Health Form completed. Part C is not mandatory for Cub Adventure Camp, because we are not there more than 72 hours.

THERE ARE NO EXCEPTIONS TO THE MEDICAL FORM POLICY.

The Swim Test:

ALL SCOUTS AND LEADERS WILL PARTICIPATE IN THE ANNUAL SWIM TEST AT THE POOL AFTER MED CHECKS.

The only exception is if you complete the swim test in the last 11 months.

- Swimmer's Test - Jump feet first into water over your head and surface. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl. Swim 25 yards on your back, using an easy, resting stroke. Rest by floating (or, if not buoyant, with just enough motion to stay afloat).
- Beginner's Test - Jump feet first into water over your head, come the surface, level off, swim 25 feet, turn sharply, and come back to the starting point.
- Learner's Test - Anyone who either opted out of the test or was unable to complete either of the two swimming tests above will be classified as a Learner.

After completing the swim test or check-in, you will return to your campsite to complete setting up your campsite. Adults are encouraged to take the swimmer's test so that they can be utilized when doing canoeing on the pond.

Check-out Procedures

- Continental Breakfast will be delivered to your campsite at/around 8:00 am.
- Your campsite host will meet you at your campsite for a campsite check-out inspection. Once cleared by your campsite host, you will be able to head out of camp. Your host is looking to make sure the campsite is tidy, tools and rain barrels returned to place, and trash bagged and ready to take to the dumpster.
- Beginning at 8:00 AM, your pack leader will be able to check-out at the Trading Post Porch, once your pack has been cleared by your campsite host. Please have one designee head to the porch for check-out.
 - Medical forms, patches, etc. will be distributed at check-out

Trading Post and Telephone

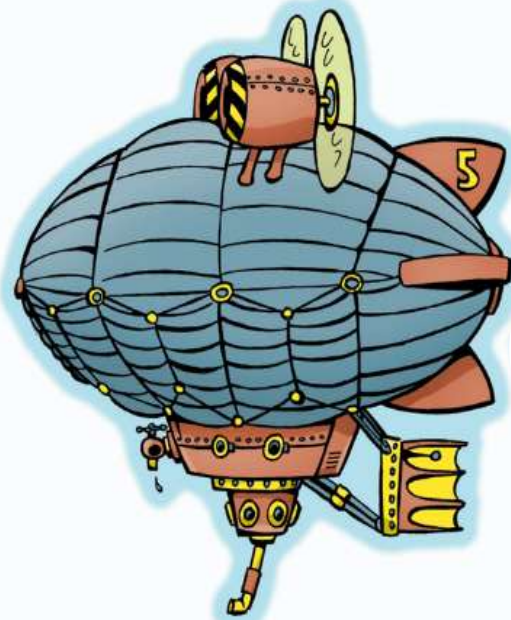
No camp is complete without a Trading Post well-stocked with camp necessities and souvenir items. From toiletries to flashlights to sunscreen, we have got whatever you or your Cub Scout may have forgotten. We have souvenirs, slushies, and much more. Trading Post Hours of operation will be posted outside the Trading Post and in the leader information upon arrival.

The Camp telephone is used for Camp business and emergencies only. In case of emergency, the number for Camp Buffalo is 574-278-7114. Telephone messages received will be delivered to your pack as soon as possible.

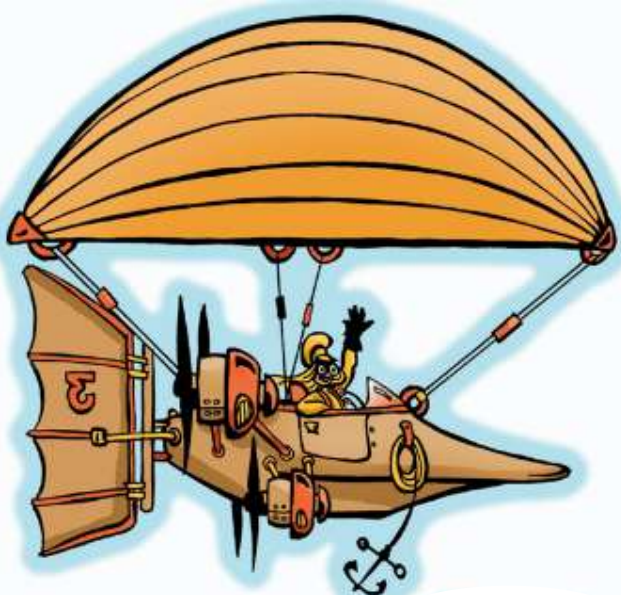
Cub Adventure Camp Schedule & Highlights

Cub Adventure Camp offers a terrific three day/three-night program for Cubs of all ages. Cubs register and attend along with others from their packs or dens. Cubs will spend their days participating in a variety of structured activities including BB Guns, archery, swimming, crafts, games, hikes, and evening activities. These activities are designed to provide some advancement opportunities using the Cub Adventures, but not all activities will be advancement based. There is no better way to get your Cub Scout's year off to a great start! All Cub Scouts and leaders attending camp will receive a patch and t-shirt as part of their registration fee.

On the next page is the anticipated schedule of activities at Cub Adventure Camp and a list of possible highlight activities. Some modifications may be necessary. A final schedule will be distributed during the leader's meeting on the evening of Day 1 and updates will be posted to the website and Facebook.



Program Area Tentative Stations and Rotations:



Cub Scouts will be grouped into reasonably sized teams and will work through an activity rotation on Days 2 and 3. All campers will have activities at the pool, archery, BB guns, and STEM both days. Other activities will include canoeing, fishing, cooking, and handicrafts. All activities will be built around our Steampunk Theme!

Teams will be assigned once registrations are finalized and communicated on Day 1. Team size will be based on registration headcount. If a family has more than one camper at Cub Adventure Camp, the Pack leadership and the campers' adults can work out adult coverage for themselves. Camp leadership suggests prioritizing having the family adult accompany the younger Camper.

Cub Adventure Camp Schedule

	Arrival Day	Program Day 1	Program Day 2	Departure Day
Time				
7:00 AM	Do not arrive earlier than 1 PM. We will not be ready for you to check in and you will complicate our final preparation.	Free Fishing (all)	Free Fishing (Webelos and AOL only)	No Programming
7:50 AM		Flags (Wolves)	Flags (Wolves)	Flags (Wolves/Bears) & Optional Religious Service 7:50-8:15
8:00 AM		Breakfast	Breakfast	No Programming
9:00 AM		Program 1	Program 1	Depart camp by 10 AM
10:00 AM		Program 2	Program 2	
11:00 AM		Program 3	Program 3	
12:15 PM		Lunch	Lunch	
12:45 PM		Campsite Time/ Campfire Prep	Campsite Time/ Campfire Prep	
2:00 PM	Checkin, Medical Checks, Swim Checks, Campsite Setup, and Materials Distribution 1 PM-5:30 PM	Program 4	Program 4	
3:00 PM		Program 5	Program 5	
4:00 PM		Program 6	Program 6	
5:00 PM		Rest & Relaxation/ Campsite Time/ Campfire Prep	Rest & Relaxation/ Campsite Time/ Campfire Prep	
6:00 PM	Flags	Flags (Bears)	Flags (Bears)	
6:10 PM	Dinner	Dinner	Dinner	
7:15 PM	Shooting Sports and Aquatics Safety Brief	Evening Swim (pool)/ Movie Night (dining hall)	Rest & Relaxation	
7:35 PM	Campfire		Campfire	
9:15 PM	Safe Swim Defense and Safety Afloat Training (adults only)		Smores/Stories in Campsites (after campfire)	
10:00 PM	Lights Out	Lights Out	Lights Out	
	Blue Font-Optional			
	Black Font- All Camp			

General Policies and Practices

Advancement:

It is not the responsibility of the Camp Staff to sign off on any advancement requirements earned in a Cub Scout's book. Many of the activities performed at camp will meet requirements. However, the ultimate responsibility lies with the parent or den leader to sign off on a Scout's requirement completions. A report will be given at check-out of what advancement related content was covered at camp.

Camp Leadership:

Scouting America has established the following guidelines for a safe and quality camping experience. Fundamental guiding principles for camping:

- Supervision of camping activities must include qualified, registered, adult leadership.
 - At a minimum, one leader present who is current in Hazardous Weather Training for all unit types. It is recommended that all leaders complete this training every two years.
 - Additionally, at a minimum, Cub Scout Packs and Webelos / Arrow of Light Dens who camp overnight must have a BALOO trained leader present. It is recommended for all Cub Scout leaders.

Adult Supervision

Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age- and program appropriate supervision must always be provided.

Cub Scout Programs – Overnight Exception:

Cub Scout parents or legal guardians taking part in an overnight Cub Scout program with their own child or legal ward are not required to register as leaders.

- All adults must review the "How to Protect your Children from Child Abuse: A Parent's Guide" that can be found in the front of each Cub Scout Handbook.
- In addition, the parent or legal guardian must be accompanied by a registered leader at any time they are with youth members other than their own child/ward.
- All other overnight adults must be currently registered in an adult fee required position.

One-on-one contact between adult leaders and youth members is prohibited both inside and outside of Scouting.

- In situations requiring a personal conference, the meeting is to be conducted with the knowledge and in view of other adults and/or youth.
- Private online communications (texting, phone calls, chat, IM, etc.) must include another registered leader or parent.
- Communication by way of social media (Facebook, Snapchat, etc.) must include another registered leader or parent.

Discipline must be constructive.

- Discipline must reflect Scouting's values.
- Corporal punishment is never permitted.
- Disciplinary activities involving isolation, humiliation, or ridicule are also prohibited.

[Adult Supervision: Youth Protection and Barriers to Abuse FAQs](#)

Responsibility

Leaders must ensure that all participating in Scouting activities abide by the Scout Oath and Scout Law.

Adult leaders and youth members share the responsibility for the safety of all participants in the program, including adherence to Youth Protection and health and safety policies.

- Adult leaders are responsible for monitoring behavior and intervening when necessary.
- Physical violence, sexual activity, emotional abuse, spiritual abuse, unauthorized weapons, hazing, discrimination, harassment, initiation rites, bullying, cyberbullying, theft, verbal insults, drugs, alcohol, and pornography have no place in the Scouting program and may result in revocation of membership

All leaders are required to adhere to the Scouter Code of Conduct

Scouting America Scouter Code of Conduct

On my honor I promise to do my best to comply with this Scouting America Scouter Code of Conduct while serving in my capacity as an adult leader:

1. I have or will complete my registration with the Boy Scouts of America, answering all questions truthfully and honestly.
2. I will do my best to live up to the Scout Oath and Scout Law, obey all laws, and hold others in Scouting accountable to those standards. I will exercise sound judgment and demonstrate good

leadership and use the Scouting program for its intended purpose consistent with the mission of the Boy Scouts of America.

3. I will make the protection of youth a personal priority. I will complete and remain current with Youth Protection training requirements. I will be familiar with and follow:
 - a. [Scouting America Youth Protection policies and guidelines, including mandatory reporting.](#)
 - b. [The Guide to Safe Scouting](#)
 - c. [SAFE Checklist](#)
4. When transporting Scouts, I will obey all laws, comply with Youth Protection guidelines, and follow safe driving practices.
5. I will respect and abide by the Rules and Regulations of the Scouting America, Scouting America policies, and Scouting America-provided training, including but not limited to those relating to:
 - a. Unauthorized fundraising activities
 - b. Advocacy on social and political issues, including prohibited use of the Scouting America uniform and brand
 - c. Bullying, hazing, harassment, and unlawful discrimination of any kind
6. I will not discuss or engage in any form of sexual conduct while engaged in Scouting activities. I will refer Scouts with questions regarding these topics to talk to their parents or spiritual advisor.
7. I confirm that I have fully disclosed and will disclose in the future any of the following:
 - a. Any criminal suspicion, charges, or convictions of a crime or offense involving abuse, violence, sexual misconduct, or any misconduct involving minors or juveniles
 - b. Any investigation or court order involving domestic violence, child abuse, or similar matter
 - c. Any criminal charges or convictions for offenses involving controlled substances, driving while intoxicated, firearms, or dangerous weapons
8. I will not possess, distribute, transport, consume, or use any of the following items prohibited by law or in violation of any Scouting rules, regulations, and policies:
 - a. Alcoholic beverages or controlled substances, including marijuana
 - b. Concealed or unconcealed firearms, fireworks, or explosives
 - c. Pornography or materials containing words or images inconsistent with Scouting values
9. If I am taking prescription medications with the potential of impairing my functioning or judgment, I will not engage in activities that would put Scouts at risk, including driving or operating equipment.
10. I will take steps to prevent or report any violation of this code of conduct by others in connection with Scouting activities.

Accommodations

Separate accommodations for adult males and females and youth males and females are required.

Tenting

- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.
- Youth sharing tents must be no more than two years apart in age.
- In Cub Scouting, parents and guardians may share a tent with their family.
- Spouses may share tents.

Restrooms

Separate shower and latrine facilities should be provided for male and female adults as well as for male and female youth. If separate facilities are not available, separate times should be scheduled and posted.

Privacy of youth is respected.

- Adults and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp.
- Adult leaders should closely monitor these areas but only enter as needed for youth protection or health and safety reasons.

Accommodations: Youth Protection and Barriers to Abuse FAQs

Youth Safety: Program Requirements

- The buddy system should be used.
- The use of smartphones, cameras, mirrors, drones, etc., in places or situations where privacy is expected is prohibited.
- All aspects of the Scouting program are open to observation by parents and leaders.
- Scouting America does not recognize any secret organizations as part of its program.
- Hazing and initiations are prohibited and have no part during any Scouting activity.
- All forms of bullying and harassment including verbal, physical, and cyberbullying are prohibited.
- Inappropriate public displays of affection are prohibited.
- Sexual activity is prohibited.
- Appropriate attire is required for all activities.

Program Requirements: Youth Protection and Barriers to Abuse FAQs

Youth Safety: Reporting Requirements

Adult leaders and youth members have a responsibility to recognize, respond to, and report Youth Protection violations and abuse.

Youth Protection Policy Violations

- Serious Youth Protection policy violations or behaviors that put a youth's safety at risk must be reported to the Scout executive.
- Online reporting is also available at [Incident Reporting](#).

Mandatory Reporting of Child Abuse

- All persons participating in Scouting programs are mandated reporters of child abuse.
- Reports must be made to local law enforcement and child protective services. State law may require additional reporting.
- This reporting duty cannot be delegated to any other person.
- Reporting to the Scout executive or Scouts First Helpline ensures that follow up can occur for the safety of our youth. Scout executives and Scouts First coordinate follow-up actions.

Scouts First Helpline

- As part of its "Scouts First" approach to the protection and safety of youth, Scouting America has established a dedicated 24-hour helpline to receive reports of known or suspected abuse or behavior that might put a youth at risk. 1-844-SCOUTS1 (1-844-726-8871)
- If immediate assistance is needed in the handling of a sexual abuse allegation, contact Scouts First Helpline (1-844-SCOUTS1).

If someone is at immediate risk of harm, always call 911.

Youth Protection Guidelines

The following policies have been adopted to provide security for the youth in our programs. In addition, they serve to protect adult leadership from situations in which they are vulnerable to allegations of abuse.

Two-Deep Leadership: Two registered adults (who must be at least 21 years of age or older), or one registered adult leader and a parent of a participant, are required on all trips and outings. The Chartered Organization is responsible for ensuring that sufficient leadership is provided for all

activities. At least two leaders must be with the pack 24 hours a day. Leaders may rotate but they must also sign in and out at the Dining Hall.

No One-to-One Contact: One-to-one contact between adults and youth members is not permitted. In situations that require a personal conference, the meeting is to be conducted in view of other adults and youth.

Respect of Privacy: Adult leaders must respect the privacy of youth members in situations – such as changing into swimming suits or taking showers at camp – and intrude only to the extent that health and safety requires. Adults must also protect their own privacy in similar situations. When camping, no youth is permitted to sleep in the tent or cabin of an adult other than their own parent or guardian. Limited, separate shower and latrine facilities for females are provided, and when separate facilities are not available, times for male and female use should be scheduled and posted.

Abuse: Adult and unit leaders are not to use physical, mental, or verbal abuse on any individual. This includes any threatening manner toward any youth or other person. Camp Buffalo is a SAFE SPACE for all who visit. Any actions or suspected behavior of this type is to be reported immediately to the Reservation Director. All registered adult members are considered mandatory reporters. It is the policy of the Boy Scouts of America that suspected abuse of any kind be reported to the appropriate authorities.

Youth Protection Training is available online, and all adults attending are expected to have completed the training before attending camp. YPT refresher courses will be available at camp for adults who would like to take it.

Additional Resources:

[Youth Protection and Barriers to Abuse FAQs](#)

[Youth Protection Training](#)

[State-by-state Mandatory Reporting Information](#)



Campfire Safety:

Fires are permitted in your campsite under the following conditions: Fires are laid inside approved fire rings, or inside a fire barrel; The ground is cleared a minimum of 10 feet in and all directions from the fire; Liquid or gas fuels are to be used ONLY in lanterns – never in fires, and never by Scouts (All such fuels must be stored in a locked, ventilated container as indicated by BSA policy). Fires must be tended to at all times.

Campground Etiquette:

Trash should be picked up in the campsite daily. Each day, please bring your trash to the dumpster or designated trash drop-off. NEVER store food in your tents. Instead, store food properly in a secure, air-tight container. Following these rules will help prevent four-legged visitors in your campsite.

Campsite Accommodations:

All Scouts and leaders stay in clean and well-maintained campsites. All campsites have large tarps or shelters over picnic tables to provide shelter in case of rain. Campsite washstands provide convenient drinking and wash water. Private, individual shower facilities are available at the shower house at the pool. All camp facilities are thoroughly inspected to insure the safest possible experience for all campers.

Emergency trips:

It is the responsibility of the unit leadership to provide transportation for members of their units requiring nonemergency attention from a doctor or hospital. One adult from the unit will accompany the camp medical personnel and the youth member requiring services. The leader must ensure the proper health form from the health lodge has been collected before leaving camp.

Leaving Campsite:

After 10:00 P.M. each evening, Scouts should not leave their campsite without a buddy and adult leadership. This includes use of the shower facilities.

Lost and Found:

Lost and Found items will be turned into the Dining Hall. Leaders and parents should encourage Scouts to mark their personal belongings with their name and pack number. Camp management and staff are not responsible for lost items.

Meals:

Meals will be served at the dining hall. All campers are expected to be present at each meal.

Membership:

Make sure all your youth campers are currently registered. Rosters should be submitted with your final payment at camp check-in. Not having rosters ready will cause a delay in the check-in process.

Shower Houses:

Shower house facilities are available at the camp. Please follow Youth Protection Guidelines.

Special Needs:

If you have a Scout or adult leader that has a medical condition that limits participation or requires a special diet, please be sure to note this when registering for camp. Please also notify the Council Service Center of any special dietary needs prior to arrival at camp if possible (collected during the registration process). Should you have medical needs that limit your mobility around camp, please plan in advance for your transportation around camp. Shuttles will not be provided by onsite staff. Questions regarding this should be directed to the Camp Director.

Travel:

Transportation to and from camp shall be by approved means only. All campers and adults are required to use seat belts. Scouting policy prohibits anyone from riding in the back of pick-up trucks. All drivers must have a valid license and be at least 21 years of age. Observe insurance, safety precautions, and youth protection guidelines as stated in the Guide to Safe Scouting.

Swim Qualifications:

All Scouts and adults participating in aquatic activities will be tested by the aquatic staff and placed in one of three ability groups: learner, beginner, and swimmer. Scouts who do not satisfy the requirements of the swimmer's test may retake the test as time allows.

Quartermaster:

DAMAGE TO EQUIPMENT AND FACILITIES - All campsites and camp owned equipment will be inspected before checking in and out of Camp. Any damages that occur will be assessed by the camp management and must be paid prior to leaving camp. Damages may include lost or damaged equipment, defacing tents or facilities or damage to the natural environment. Please note and report any damage you detect on your check-in.

Uniforms:

Scouting is a uniformed organization. The official uniform is strongly encouraged for all participants, both youth and adult. Camp will have specific times at which Scouts, and registered leaders should wear their uniforms, dinner and retreat included.

Visitors:

Visitors are welcome during the week anytime. **ALL VISITORS must check-in and out at the Trading Post and receive a visitor tag.** There is NO formal visitor night for Cub Adventure Camp.

Meals for visitors are available at \$8.00 per person per meal payable at the Dining Hall prior to meals.

Camp Security

Adults in camp will be asked to wear a wristband to help spot non-Scouters in camp. The more closely we follow these procedures, the safer our camp will be for Scouts.

Pack Leaders/Scouters/Scouts: who leave camp at any time – for any reason: **MUST** stop at the Trading Post and sign-out. When returning, please stop and sign in. No Scout will be permitted to leave camp without the permission of a parent or legal guardian. We need to be able to ascertain everyone's whereabouts in the case of an emergency, in camp or at home, or if someone calls from home for an individual who is supposed to be in camp with us.

A Scout: who plans to leave camp at a time other than when their pack is departing **MUST:**

1. Have a signed Camper Release Authorization form on file at the Dining Hall (turned in during check-in).
2. An adult leader from their pack must be present to sign-out the Scout.
3. The parent or guardian who has come to take the Scout from camp must sign the form. The name of the parent/guardian signing out the Scout must match the name on the Camper Release form.
4. All parties must be present at the time of release. Scouts will not be released to a parent/guardian unless one of his adult leaders is present at the planned time of release. This procedure has been implemented for youth protection and legal liability reasons.

Pack leaders should provide the Scout Office with advance, written notice of any Scout's plan to leave camp early. Leaders must always be able to account for all the Scouts within their pack.

Prohibited at Camp

Alcohol: The possession or use of alcoholic beverages is prohibited in camp. Those unwilling to abide by this policy will be required to leave camp immediately. Leaders, please inform parents of this so they are aware of this policy.

Firearms and Archery Equipment: Firearms and archery equipment are prohibited in camp anywhere except the designated shooting sports areas. Personal firearms and archery equipment are not allowed at camp. This is a BSA national policy. Ammunition may not be brought to camp. Ammunition for the shooting sports area is issued only at the range.

Illegal Drugs: The possession or use of illegal drugs is prohibited. Offenders will be escorted off camp property immediately.

Other Items: The following list contains other items prohibited in camp: pets, fireworks, motorcycles, and un Scout-like literature. This list is not comprehensive. Please reference the Guide to Safe Scouting for other prohibited items.

Tobacco: Please refrain from using tobacco in camp. Remember the 11th point of the Scout Law (a scout is clean). No Smoking on the trails or in any tent. Smoking is prohibited in all buildings. Leaders set the example.

Vehicles in Campsites: Vehicles will not be allowed in camp except for during the check-in and check-out procedures. VEHICLES ARE TO BE RETURNED TO THE PARKING LOT. Only emergency and service vehicles will be allowed to enter camp during the week.

Camp Buffalo Cub Adventure Camp Rules

The principles of the Scout Oath and Scout Law are the guiding principles of Sagamore Council Summer Camps. The following rules have been established for the health, safety, and protection of all persons attending camp:

1. Closed-toed shoes must be worn at all times. **NO** flip-flops or sandals! (Imagine running a stick up under your foot...)
2. Only Scouts and adults who are registered as summer camp participants may stay at camp and participate in activities.
3. Youth may tent together only if they are no more than 2 years apart in age.
4. Each tent should be clearly marked identifying the names of the campers inside. "*No Flames in Tents*" must be displayed on or in front of each tent.
5. Campers should not keep food in their tents.
6. Energy drinks are **STRONGLY DISCOURAGED**. Do not send them with Scouts.
7. Scouts are to be in their campsites by 10:00 PM, unless they are involved in a night class or night observation for a merit badge. Quiet time is from 11:00 PM to 7:00 AM.
8. No pets are allowed in camp. This rule applies to visitors as well. Please advise visiting parents of this rule.
9. Outside of check-in time and check-out time, vehicles are not to be in camp without prior permission of the Camp Director or Camp Ranger. Parking is available in the grass along Boy Scout Road and in the parking area behind Handicraft.
10. **Camouflage gear and clothing is not permitted.** This is in accordance Scouting America's congressional charter and Article X, Section 4, Clause 4(b) of the BSA Rules and Regulations.
11. All bulk liquid fuel will be stored in the camp's flammable materials storage area.
12. No aerosol products.
13. Fireworks are prohibited.
14. Firearms are not allowed in camp. No personal firearms are allowed on the range.
15. Alcoholic beverages & illegal drugs are prohibited on Council property.
16. Tobacco & vaping are not allowed in the presence of Scouts at camp. There will be a smoking area available

For Parents Regarding Homesickness

It is not unusual for Scouts to develop homesickness during a session of camp. Research and experience have shown several ways to help boys and girls make the most of their time away from home:

- Leave cell phones at home, or at least leave them with the Unit Leader 'for emergency use only'. Scouts need to be able to participate in all the fun that camp has to offer and develop self-confidence away from home. The cell phone offers a 'lifeline' to home, friends, etc. that diminishes that opportunity.
- Encourage your son or daughter to try new things and get involved prior to camp and in mail/email messages during the week. Tell them how much fun you know they will have at camp and how proud you are of them. Avoid comments like "I don't know what I'll do without you", "the dog has whined at your door all week", etc.
- Do not make pick-up deals. If a Scout is told that they will be picked up if they become homesick, several things have occurred:
 1. The idea has been planted that they might become homesick
 2. They have been subliminally told that they can't handle the separation
 3. They have been given an easy out, rather than an opportunity for personal growth.

