2026 University of Scouting

Class Catalog

Event Contacts

Name	Title	Phone	Email
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Visit www.scoutingevent.com/160-UoS2026 to register

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UofS - Cub Scout Courses (Scheduled Classes)

CS110   8:30-9:20 AM

Behaviour Management Techniques
Learn how to control 5 to 11-year-olds with management techniques and engage older Scouts to help reinforce behaviour expectations in both Den and Pack meetings.
Minimum Age: 18

CS111   8:30-9:20 AM

Creative and Easy Advancement Ceremonies
Advancement enables an enjoyable learning experience for the Scouts. Learn about different creative ceremonies that will make the event memorable. See how new ideas can help create excitement for their monthly accomplishments.
Minimum Age: 10

CS600   8:30-3:50 PM

Cub Scout Adventure Zone Program
This all-day program for Cub Scouts is designed to engage youth in hands-on, age-appropriate activities that support Scouting skills, teamwork, and fun. Stations are organized into 45-minute blocks and aligned with Cub Scout advancement requirements.
Minimum Age: 5
Maximum Age: 11
Maximum number of participants: 30
Prerequisites: Must be registered youth with Cub Scout program. Parent/guardian must stay on site during the University of Scouting event.

CS112   8:30-9:20 AM

Fly Me To The Moon - Rockets
Learn how to run an exciting and fun day of rocket launches for all ages with adult supervision but kid control of take off. Help to find a multiple rocket electronic launch pad. Review safety concerns, best practices for various launches, and fun Scout retrieval. Engage hobby enthusiasts to join the launch with bigger rockets to build more excitement.
Minimum Age: 10

CS120   9:30-10:20 AM

Cub Scout Games
Learn about easy and fun games with a purpose for a single Den or the entire Pack. The Bear Carnival is an ideal time for kids to teach other Scouts how to complete the game and hand out inexpensive gifts to all levels of players.
Minimum Age: 10

CS220   9:30-10:20 AM

Incorporating STEM and Hands-On Activities
Learn how to plan a meaningful program focused on STEM learning with hands-on activities and follow-up tasks designed to reinforce the content.
Minimum Age: 10

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CS221 9:30-10:20 AM

Pack Annual Planning for Cub Scouts
Learn how to successfully plan and execute an annual Pack Planning meeting to establish a yearly calendar and budget to include in new parent information. Plan for rotating activities so older Scouts are not bored by repetition each year and develop new ideas into program highlights.
Minimum Age: 18

CS130 10:30-11:20 AM

Backyard/Pack Camping Program & Standards
Learn about expectations, what to bring, and how to camp as a family or with the Pack. Hear about best practices for planning a successful first night outside.
Minimum Age: 10

CS131 10:30-11:20 AM

Cub Scout Skits, Run-Ons, and Cheers
Learn how to develop easy, fun, and simple performances with your Dens to get kids motivated and comfortable in front of an audience.
Minimum Age: 10

CS132 10:30-11:20 AM

Keep It Local: Cub Scout Hiking Program
Learn how to organize and plan a voluntary Cub Scout hiking program that utilizes local parks and trails. Require each Den to participate by choosing and leading a hike each month on the same day and time of the week for the entire year. This is a great way to learn about the outdoors and can include Parks & Recreation staff to reinforce the experience.
Minimum Age: 10

CS230 10:30-11:20 AM

Pack Committee Operations Plan
Learn about best practices to guide a Pack Committee through an 'Ideal Year of Scouting', including agendas and timelines your Pack can use immediately to guide the way.
Minimum Age: 18

CS140 1-1:50 PM

Cub Scout Advancement Basics
Learn about all the ranks of Cub Scout from Lions through Arrow of Light and the requirements to earn each. Choose the Scoutbook course at this event if you'd also like to learn about the BSA planning, reporting, and tracking tools.
Minimum Age: 18

CS141 1-1:50 PM

Cub Scout Awards & Recognition
Learn about special awards outside of regular rank advancement for Cub Scouts and award knots for leaders. Get the most out of the Scouting America program with special recognitions.
Minimum Age: 10

CS142 1-1:50 PM

Make It Special: Blue and Gold Banquet
Make your biggest Cub Scout event of the year a memorable one for all involved. Get your Charter Organization involved and budget for keepsakes they can remember for years. Utilize Order of the Arrow youth leaders to help kids understand the significance of this crossover event.
Minimum Age: 18

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CS143 1-1:50 PM

Pack to Patrol: OneHour Arrow of Light Family Orientation
Webolos to Scout Transition: Answer common questions parents want to know about the difference between a Pack and a Troop. What are Troop elections, how are they run, and how often are they held? What are the various scout positions in a Patrol Leaders Council (PLC) of a Troop? What merit badges are required to become an Eagle Scout, and how many options are available?
Minimum Age: 18

CS150 2-2:50 PM

Basic Outdoor Cooking for Cub Scouts
Get simple and easy ideas for Cub Scouts to cook outside for the first time, including how to plan a balanced menu and basic knowledge of campfire events.
Minimum Age: 10

CS151 2-2:50 PM

Parent Engagement and Leadership Recruitment
Learn how to get parents involved in the Pack with minimal effort that can translate into effective leadership recruitment for a smoother program transition to new leaders.
Minimum Age: 18

CS250 2-2:50 PM

Plan the Adventure: Trip Planning for Scouts and Leaders
Every great adventure starts with a plan - and Scouts should be in the driver's seat. This session equips youth and adults with the tools to plan safe, exciting, and Scout-led outings from day hikes to multi-day campouts. Participants will walk through a step-by-step planning process and leave with templates and ideas to return to their troop, crew, or ship.
Minimum Age: 18

CS152 2-2:50 PM

Scoutbook - Cub Scouts
The latest Scout advancement software is here. Track your child's or your unit's advancement. Approve merit badge requirements in the Cloud. Communicate with your families, create reports, and learn about this multi-functional software usable on most internet-capable devices.
Minimum Age: 18

CS160 3-3:50 PM

Family Involvement in Cub Scouting
Encourage other family members (tag-alongs) and friends to join Scouting activities. Show siblings and friends how much fun Pack outings can be and encourage them to join the unit.
Minimum Age: 10

CS161 3-3:50 PM

Start Your Engines: Planning Your First Pinewood Derby
Learn how to run a successful derby, including where to find a track, options for standard and pre-shaped kits, Scout and Outlaw Division for parents, awards, race themes, and social media casts for family members unable to attend. Make it an exciting and fun event for all.
Minimum Age: 10

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CS162	3-3:50 PM		**Summertime Recruitment**

Being active in the summer is easier than you think. There are many options for summer activities that become recruiting opportunities, and learn how to earn a Pack award to make it fun.
Minimum Age: 18

CS163	3-3:50 PM		**Unit Meetings for Beginners & Pack Volunteer Basics**

Learn about what happens in a typical Den and Pack meeting each month from the perspective of someone who has never attended a meeting before and wants to understand the expectations for their child and themselves.
Minimum Age: 10

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UofS - Doctoral Candidate Courses (Scheduled Classes)

PhD410 8:30-10:20 AM **Thesis/Project Development**
This course helps candidates understand the thesis or dissertation project concept required to earn your Doctoral Degree. Learn about how to determine your topic parameters, review other completed thesis papers and learn about needed formats and documentation.
Minimum Age: 18

PhD440 1-1:50 PM **Thesis Workshop**
This course enables the candidate to solidify their specific thesis or project topic. There is open discussion concerning definitions and project limits for each candidate as well as guidance toward the development of your thesis idea. Encouragement and hands-on personal support are substantial features discussed.
Minimum Age: 18

PhD450 2-2:50 PM **The Doctors Are In**
This course will give candidates insight into the process of this year's Doctoral recipients. Their advice on how they worked to complete their dissertation is always valuable and can help any Doctoral candidate to avoid potential pitfalls.
Minimum Age: 18

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UofS - Faith Courses (Scheduled Classes)

FC110   8:30-9:20 AM

Catholic Religious Emblems Counselor Training
For Catholic Counselors & youth: Learn how to get Scouts interested, started and completed with their Catholic Religious emblems.
Minimum Age: 18

FC111   8:30-9:20 AM

Cub Scouts - Duty to God
For any Cub Leader or Scout: Everything you need to know about the Cub Scouts and Duty to God. This training incorporates Duty to God for all Rank advancement/Belt Loops, with Pack/Den programming
Minimum Age: 10

FC210   8:30-10:20 AM

The Unit Scout Chaplain & The Unit Scout Chaplain Aide
For Chaplains & Aides: Learn why every unit should have a Chaplain and what he/she does. Find out how the Unit Scout Chaplain and the Unit Scout Chaplain Aide interact as well as what the responsibilities of the youth position are.
Minimum Age: 10

FC120   9:30-10:20 AM

Scouts BSA - Duty to God
For any Scout BSA Scout & Leader: Everything you need to know about Scouts BSA Ranks and Duty to God. This class focuses on the most frequently asked questions about Duty to God at the Scouts BSA level to incoporate into Rank requirements. This is especially useful for those new to Scouts BSA.
Minimum Age: 10

FC130   10:30-11:20 AM

Planning and Conducting Scout Worship Services
For any Chaplain & Aide & Clergy: How to plan and conduct an inclusive worship service for Scout meetings/events, campouts, summer camp, & Scout Sunday/Sabbath/Jumuah.
Minimum Age: 10

FC131   10:30-11:20 AM

Venturing/Sea Scouting - Duty to God
For any Venturing/Sea Scout & Leader: Everything you need to know about Venturing/Sea Scouting Ranks & Awards and Duty to God. Class focuses on bringing Duty to God into the unit programming and the TRUST award.
Minimum Age: 14

FC340   1-1:50 PM

Chaplains - When Times Get Tough
For Chaplains & Listening Ears: This session will focus on times when things went wrong at events and what trauma compounded had there not been a Chaplain on property. The second half will focus on how to fix this and what types of training can keep Chaplains strong through hard times.
Minimum Age: 18
Prerequisites: Trigger Warning: serious events will be discussed that may cause an emotional response.

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FC140   1-1:50 PM   **The Duties of the Religious Emblems Coordinator**
Training for Religious Emblems Coordinators, Unit Chaplains, Scout leaders, and Church leaders on how to promote, maintain, and track the Religious Emblems Programs at the unit, district, and council level.
Minimum Age: 18

FC150   2-2:50 PM   **Simple Tools for Incorporating "Duty to God"**
For any Cub or Scout BSA Leadership: This course shows leaders how to easily include interfaith Duty to God activities in their unit's program without the risk of offending any Scout family's religious faith.
Minimum Age: 10

FC250   2-3:50 PM   **World Religious Overview**
For any Cub/Scouts BSA/Venturing Leader or Scout: Find out about other religions from your own religious perspective. This course provides basic information about the main religions you may encounter among your Scouts, and how to be cooperatively inclusive.
Minimum Age: 10

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UofS - General Studies Courses (Scheduled Classes)

GS211 8:30-9:20 AM

A Friend to the Unit: What a Unit Commissioner Is and Why You Should Be One
Unit Commissioners are more than just liaisons - they are trusted friends to the unit. Their job is to listen, support, and help unit leaders succeed. Whether you're a seasoned Scouter or a parent ready for a new role, becoming a Unit Commissioner means becoming the kind of friend every unit deserves: steady, knowledgeable, and always prepared to lend a hand without taking over.
Minimum Age: 18

GS210 8:30-9:20 AM

Digital Citizenship (how to responsibly use electronic devices)
Digital Citizenship: Scouts are growing up in a connected world - but with great tech comes great responsibility. This session explores how to use electronic devices, apps, and social media safely, respectfully, and in a way that aligns with Scouting values. Great for youth and adults, this class encourages discussion and builds awareness of how to model good digital habits in the unit, at camp, and at home, and help units develop practical electronics policies.
Minimum Age: 10

GS110 8:30-9:20 AM

Valuing Diversity
Learn to understand the how and whys to secure different perspectives to grow the Scouting program and meet the needs of all our youth. Be able to assess youth understanding and skills to incorporate better program results.
Minimum Age: 10

GS120 9:30-10:20 AM

Adventures for Everyone at Philmont
Philmont Scout Ranch is more than just a trek. It is a place where Scouts, families, and leaders can discover unique adventures, learn new skills, and experience the spirit of the outdoors together.
Minimum Age: 10

GS121 9:30-10:20 AM

Fundraising Outside of Popcorn Sales
Popcorn sales remain the top fundraising program for the Council; however, find other ways to offset Scouting fees further with optional fundraisers designed for things people will support.
Minimum Age: 18

GS123 9:30-10:20 AM

Life Skills First Aid
If your child slips in the shower and hits their head, should you call 911? Every parent, every Den Leader, every adult should have the first aid skills we expect of a First Class Scout!
Minimum Age: 10

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GS130 | 10:30-11:20 AM | **AI Tools for Smarter Scouting: Boosting Your Unit with Technology**
Artificial Intelligence isn't just for tech companies - it's a practical tool that Scout leaders can use today. This session introduces AI tools that can help streamline communication, automate tasks, generate ideas, and support youth leadership development. Whether planning pack meetings, creating social media posts, or preparing lesson plans, AI can help you work smarter - not harder.
Minimum Age: 10

GS131 | 10:30-11:20 AM | **Beyond the Campfire: Practicing Leave No Trace & Outdoor Ethics Every Step of the Way**
Leave No Trace isn't just about picking up trash - it's a mindset that guides every outdoor decision. This class goes beyond the basics to explore how Scouts and leaders can apply Outdoor Ethics to real-world situations, build habits that preserve the wild places we love, and lead by example in their units.
Minimum Age: 10

GS230 | 10:30-11:20 AM | **Money Matters: Smart Budgeting and Finance for Your Unit**
A well-run unit runs on more than Scout spirit - it also needs a solid financial plan. This session covers how to budget, fundraise, manage expenses, and keep everything above board. Whether you're a brand-new pack treasurer or a seasoned troop leader, this class offers real-world strategies to keep your unit's finances transparent, sustainable, and Scout-approved.
Minimum Age: 18

GS140 | 1-1:50 PM | **Partnering with Indiana DNR: Service, Education, and Outdoor Adventures**
Unlock the vast potential of collaboration between your unit and the Indiana Department of Natural Resources (DNR)! This course will provide a comprehensive overview of how to engage with DNR properties and programs across Indiana. Whether seeking service projects, educational experiences, or exciting outdoor adventures, the Indiana DNR offers many opportunities to enrich your troop's program and foster environmental stewardship in your youth.
Minimum Age: 18

GS141 | 1-1:50 PM | **Photography Tips**
Get tips on how to capture those special Scouting happenings for historical, personal and publicity uses.
Minimum Age: 10

GS240 | 1-1:50 PM | **Scouting with Neurodivergent Youth**
Understanding ADHD, autism, and more - and how to adjust your program to support all Scouts.
Minimum Age: 18

GS350 | 2-2:50 PM | **Planning a District or Council Event**
From Camporees and Pinewood Derbies to training days and recognition banquets - this class breaks down how to plan large-scale Scouting events without the stress. You'll walk through a proven planning process, review common pitfalls, and leave with tools you can use right away to lead a smooth and successful event.
Minimum Age: 13

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GS150   2-2:50 PM

Scribe with a Smartphone: Using Photos & Videos to Tell Your Unit's Story
Today's Scribes do more than take notes - they can capture a unit's spirit through photos, videos, and digital storytelling. This session teaches how to use technology to document meetings, events, and campouts in a respectful, fun, and helpful way. Participants will learn basic media skills, ethical considerations, and how to organize content to support newsletters, social media, and court of honor slideshows.
Minimum Age: 10

GS251   2-3:50 PM

Supporting the Scout Spirit: Mental Health Awareness in Scouting (Safe Talk Seminar)
"Mental health is just as vital as physical health-and as a leader, you play a key role in creating a unit where Scouts feel safe, supported, and connected. In this session, you'll learn to recognize early signs of mental health struggles, foster an emotionally supportive troop culture, and respond appropriately within your leadership role. Through real-world scenarios and practical strategies, you'll leave equipped to guide your Scouts toward stronger well-being and resilience.
Minimum Age: 18
Prerequisites: Note: If you are a Scout youth (10 - 17), please register for the Youth Participants course in Troops, Crews and Ships instead.

GS260   3-3:50 PM

Recruitment That Works: Practical Ways to Grow Scouting in Your Unit
"Tired of recruitment feeling like a chore? This session explores proven, people-first approaches to growing your unit - inspired by successful strategies from Scouting and beyond. Learn how to create a welcoming culture, design compelling activities, and equip Scouts and leaders to invite others confidently. Whether you're a Cub pack, Scouts BSA troop, or Venturing crew, you'll walk away with concrete, low-effort ideas that work - and make recruitment something your whole unit can enjoy.
Moderated discussion of recruitment ideas."
Minimum Age: 10

GS261   3-3:50 PM

Social Media and Scouting: What's Appropriate? What's Effective?
Covers how Scouting leaders, parents, and volunteers can use social media responsibly and effectively. Participants will learn what content is appropriate to share, strategies for building engagement, and ways to promote Scouting in a positive, youth-focused manner.
Minimum Age: 18

GS160   3-3:50 PM

World Scouting Opportunities
Introduces the many opportunities available to Scouts and leaders through international Scouting. Participants will learn about global programs, events, and exchanges, and how these experiences can broaden perspectives, build connections, and strengthen the worldwide Scouting movement.
Minimum Age: 10

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UofS - Scouts BSA, Venturing, & Sea Scout Courses (Scheduled Classes)

SVS210 8:30-10:20 AM

Back Country Cooking: Freeze-dried and Beyond
Discover the essentials of backcountry meal prep through demonstrations, discussion, and hands-on interaction. Topics include stoves, fuels, cookware, water purification, and-most importantly-foods! Bring your recipes and gear ideas to share or just enjoy the demonstrations.
Minimum Age: 13

SVS211 8:30-9:20 AM

Conducting ILST, ILSC & ILSS; Laying the Foundation for Youth Leadership
Introduction to Leadership Skills is an essential first step in preparing youth to lead. This session provides adult advisors and youth trainers with practical guidance to deliver these courses to their units. Learn how to structure the sessions, engage participants, adapt to your unit's needs, and keep it all fresh and engaging year after year.
Minimum Age: 14

SVS110 8:30-9:20 AM

Conducting Troop Boards of Review; Purpose, Process, and Practice
This session equips troop committee members and adult leaders with the knowledge and skills to conduct effective Boards of Review from Tenderfoot through Life. Learn the purpose behind the process, how to ask open-ended questions, and even what not to ask.
Minimum Age: 18

SVS211 8:30-9:20 AM

Firecrafter and Its Role
Explore the history, traditions, and requirements of the Firecrafter program, a unique Scouting honor society rooted in Indiana. Learn how Firecrafter builds on the patrol method, promotes outdoor proficiency, and encourages ongoing service and leadership development within troops, crews, and the wider Scouting community.
Minimum Age: 10

SVS111 8:30-10:20 AM

Game on! A Scout Teambuilding Lab
Teamwork doesn't have to be boring! Through fun, hands-on games and challenges, you'll discover how to build trust, improve communication, and solve problems together. Designed for Scouts BSA troops, Venturing crews, and Sea Scout ships, this session offers practical tools-and lots of laughs-for creating stronger, more connected teams.
Minimum Age: 13

SVS213 8:30-10:20 AM

Splices
Ever want to make a splice in a rope? Then this course is for you. Step-by-step instruction and personal attention will be provided so you can splice with the best! Class fee covers materials and you will receive a copy of "The Knots" booklet.
Additional Fee: $2.00

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SVS220 9:30-10:20 AM

Don't Lose Your Young Adults; Keeping Older Youth Engaged Through Venturing & Sea Scouts
This session dives into how Venturing Crews or Sea Scouts can serve as a bridge to keep older youth engaged, inspired, and actively leading in the Scouting movement. Whether starting a new crew or reinvigorating an existing one, this class helps you focus on what older youth want and how to deliver it.
Minimum Age: 18

SVS220 9:30-10:20 AM

Eagle Project Workshop: From Proposal to Completion
This workshop guides Scouts and their leaders through the Eagle Project process, from drafting a compliant proposal to securing District approval. You'll learn how to set clear objectives, develop a realistic timeline and resource plan, and prepare a proposal that meets all requirements. The session also covers stakeholder outreach, progress tracking, and documentation of service hours.
Minimum Age: 13

SVS120 9:30-10:20 AM

Merit Badge Counselors (in the Digital age)
In addition to covering official responsibilities, youth protection standards, and mentoring skills, this course dives into the latest program updates, including digital pamphlets, online instruction tools, and emerging resources like Scoutly.
Minimum Age: 18

SVS221 9:30-11:20 AM

Supporting the Scout Spirit: Mental Health Awareness in Scouting (Safe Talk Seminar)
"Scouting is a place where you can be seen, heard, and supported. In this interactive session, you'll explore mental health, learn how to spot when a friend might be struggling, and discover simple ways to build a caring team culture. Through games, group discussions, and hands-on activities, you'll gain tools to support yourself and your peers with kindness and confidence.
Minimum Age: 10
Maximum Age: 17
Prerequisites: Note: If you are an adult (18+), please register for the Adult Leaders course under General Studies instead.

SVS121 9:30-10:20 AM

Troop Annual Planning: A Blueprint for a Scout-Led Year
This session shows how to run a successful troop planning conference that reflects Scout input, supports advancement, and keeps outings fresh and engaging. Learn how to guide your troop through goal setting, activity selection, and scheduling-while equipping them with tools, templates, and the structure they need to lead.
Minimum Age: 13

SVS130 10:30-11:20 AM

Courts of Honor; Meaningful Recognition and Scout-Led Celebration
Explore practical ways to plan and deliver Courts of Honor that are engaging, efficient, and memorable. Learn how to empower Scouts to lead the program, ensure recognition is meaningful, and create an atmosphere where families and guests feel welcome and inspired.
Minimum Age: 13

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SVS230   10:30-11:20 AM

Failing Forward
This course explores the essential role of failure in the growth and development of Scouts. From missed merit badge requirements to forgotten gear on campouts, failure, when supported and reflected upon, is a powerful teacher. Learn how to create a troop culture that embraces challenges, builds resilience, and fosters true leadership by allowing Scouts to make mistakes safely.
Minimum Age: 18

SVS231   10:30-1:50 PM

Lashings & Advanced Knots
Go beyond the square knot! This hands-on course will teach practical lashings and advanced knots every Scout, Venturer, and Sea Scout should know. Build useful camp gadgets, strengthen pioneering skills, and bring knotwork to life in troop, crew, and ship activities. Perfect for Scoutcraft instructors and outdoor leaders.
Minimum Age: 13

SVS131   10:30-11:20 AM

New Troop Parent & Leader Orientation
Whether you're a first-time troop parent or stepping into a leadership role, this session will provide a comprehensive overview of troop structure, expectations, advancement, and the values that guide the Scouting experience. Learn how and why troops differ from Cub packs and other youth groups.
Minimum Age: 18

SVS330   10:30-11:20 AM

Philmont Trek Preparation
This session equips adults and youth leaders with practical guidance to prepare for a successful trek. Topics include physical conditioning, gear selection, shakedown strategies, duty roster planning, menu tips, and understanding Philmont's unique backcountry procedures. Learn how to build a crew that works together, trains together, and thrives on the trail.
Minimum Age: 13

SVS231   10:30-11:20 AM

SPL-Scoutmaster Partnership; Leading Together
This course offers practical tools for developing a productive, respectful, and growth-centered working relationship between the Senior Patrol Leader and the Scoutmaster . Explore how to balance guidance with independence, communicate effectively across age and experience, and create an environment where youth leadership thrives. Ideal for adult leaders and aspiring youth leaders.
Minimum Age: 13

SVS240   1-3:50 PM

Den Chief Training
Want to help younger Scouts, grow as a leader, and have fun doing it? Den Chief Training will show you how. As a Den Chief, you'll work with a Cub Scout den-leading games, helping with activities, and setting a great example. In this course, you'll learn what a Den Chief does, how to work with adult leaders, and how to bring energy and leadership to the Cub Scouts you serve.
Minimum Age: 10
Maximum Age: 17

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SVS340   1-3:50 PM

Den Chief Training Observer
Designed for adult leaders who want to understand how Den Chiefs are trained and supported in their role. This session allows you to observe the youth Den Chief Training course in action. You'll see firsthand how instruction is delivered, how youth leadership is encouraged, and what expectations are set for Den Chiefs working with Cub Scout dens. Observers will gain insight into how to mentor and guide Den Chiefs effectively within their own packs and troops.
Maximum number of participants: 5

SVS241   1-1:50 PM

Eagle Boards of Review: Purpose, Process, and Best Practices
This course explains the official role of Eagle Boards and how our council organizes them. Emphasis will be placed on Scouting America's policies, avoiding common mistakes, and ensuring the Eagle Board is both memorable and inspiring.
Minimum Age: 18

SVS140   1-1:50 PM

Leading Like a Pro: Leadership Skills for SPLs and ASPLs
This session is designed specifically for Scoutmasters and current and aspiring Senior Patrol Leaders and Assistant SPLs. Through interactive scenarios, team-based challenges, and peer-led discussion, participants will sharpen their ability to lead meetings, manage teams, communicate effectively, and handle real-world troop leadership situations. Learn how to lead not just by position, but by example.
Minimum Age: 10

SVS242   1-1:50 PM

Planning a Canoe or Kayak Outing; Locations, Logistics, Safety, and Fun
Whether you're planning a half-day float or a multi-day trek, this course will guide you through the key elements of organizing a safe, memorable paddle. Explore where to learn paddling skills, where to find great paddling locations, and how to ensure compliance with Scouting America's aquatics safety policies.
Minimum Age: 13

SVS141   1-1:50 PM

Scoutbook for Troops, Crews & Ships
Scoutbook Plus is more than advancement tracking-it's a powerful tool for organizing your entire unit. Learn how to manage rosters, record achievements, plan activities, and streamline communication. Whether you're a seasoned leader or just getting started, this course will help you unlock Scoutbook Plus's full potential and bring you up to date as it evolves from Scoutbook.
Minimum Age: 18

SVS243   1-1:50 PM

Scoutmaster Conferences: Conversations That Matter
Scoutmaster conferences are mentoring moments that can shape a Scout's journey. Learn how to use this method to build trust, assess growth, and guide each Scout forward in a supportive, values-based way. We'll review BSA guidelines, dispel common myths, and provide practical tips for holding effective, youth-led conversations that reflect the spirit-not just the letter-of advancement.
Minimum Age: 18

SVS150   2-2:50 PM

First Class Emphasis
Learn why the first 12-18 months are critical to Scout retention and long-term growth. This session explores how structured advancement planning, new-Scout patrols, and Troop Guides help youth reach First Class through hands-on, outdoor, patrol-based experiences. Topics include pacing advancement without rushing, fostering Scout-led

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progress, and naturally integrating First Class skills into troop adventures.
Minimum Age: 18

SVS250   2-3:50 PM   **Maps, Compass & GPS**
Build confidence in teaching one of Scouting's core outdoor skills: navigation. This course offers hands-on methods for helping Scouts master map reading, compass use, and GPS technology. Learn practical techniques for skill instruction at troop meetings, campouts, and high-adventure treks.
Minimum Age: 13

SVS151   2-2:50 PM   **Preparing Girls for Outdoor Treks**
Whether you're planning a weekend hike or a Philmont expedition, this session focuses on preparing girls for success in the backcountry. We'll address real questions and challenges-gear that fits, physical prep, privacy in camp, and building confidence in unfamiliar environments.
Minimum Age: 18

SVS152   2-2:50 PM   **Special Awards & Recognition**
Discover meaningful ways to incorporate recognition beyond rank and merit badges into troop life. Covers BSA awards, local honors, adult recognition, and planning memorable presentations.
Minimum Age: 18

SVS251   2-2:50 PM   **Strictly for Scoutmasters (& ASMs)**
This moderated discussion takes direct contract leaders beyond Scoutmaster Specific Training. "Hot topic" discussions on wearing the uniform, Eagle Scout service projects, recruitment, older-youth retention, and co-ed patrols allow participants to share personal experiences and gather new ideas. Come prepared with your own favorite games, contests, high adventure outings, and Scoutmaster's Minutes to exchange with others. Handouts welcome!
Minimum Age: 18

SVS260   3-3:50 PM   **Order of the Arrow and Its Role in the Troop & Crew**
This session explains the Order of the Arrows' purpose and structure, the election and induction process, and how units can integrate OA membership to support youth leadership development, outdoor programming, and retention.
Minimum Age: 10

SVS261   3-3:50 PM   **Responding to Youth-on-Youth Incidents: Policies, Prevention, and Action**
This course equips adult leaders with the knowledge and confidence to respond to youth-on-youth incidents. Learn how to recognize concerning behavior, follow Scouting America's reporting protocols, and support those involved-while protecting youth, leaders, and the integrity of the program.
Minimum Age: 18

SVS160   3-3:50 PM   **Ultralight Backpacking**
This course covers gear selection, meal planning, and packing strategies that reduce weight without sacrificing safety or comfort. Participants will explore ways to teach Scouts how lighter loads improve mobility, extend trek range, and build confidence in the backcountry.
Minimum Age: 13

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SVS161   3-3:50 PM   **Unlocking NYLT: Bringing Leadership Home**
Discover how this nationally recognized youth leadership training can transform your troop, crew, or ship. Learn how to support NYLT graduates, harness their vision and goals, and build a culture of youth-led leadership that lasts. Whether you're a Scoutmaster, Advisor, or committee member, this session will show you how to turn NYLT energy into unit success.
Minimum Age: 18

SVS162   3-3:50 PM   **Year-Round Recruiting for Troops, Crews, and Ships**
This session covers practical, proven strategies for recruiting pre-teen and teen youth all year long across multiple programs. Learn how to engage families, leverage community events, equip youth to tell their story, and connect with feeder programs like packs and schools.
Minimum Age: 18