

# **2018 Fall Camporee**

## **Hosted by Pokagon and Thunderbird Districts**

Date: Friday October 5<sup>th</sup> – Sunday October 7<sup>th</sup>

Location: Camp Chief Little Turtle, Pleasant Lake, IN

Check-in: Friday beginning at 6:00 PM

Cost: \$6 per Scout / Scouter / Adult if registered by September 30<sup>th</sup>. \$10 beginning October 1<sup>st</sup>.

Arrow Of Light Scouts are encouraged to camp with a Troop to fulfill their camping requirement.

Lunch: No lunch will be provided. Scouts should plan to have lunch at their campsite or bring their own. Troops are encouraged to work with their Packs to have a shared lunch experience.

**Theme: A historical reenactment of Washington Crossing the Delaware on December 25, 1776**



Scoutmaster and SPL Cracker Barrel: There will be a brief information meeting Friday night at 8:30 pm for SM and SPL. They will receive the schedule for Saturday and any other needed information.

The First Station (optional) will be Friday night at 9:00 PM after Cracker Barrel. This Station will be a Midnight Hike around Pit Lake by a lantern that uses a candle. Patrols choosing to participate **MUST PROVIDE THEIR OWN CANDLE LANTERN(S)**. No flashlights or other electronics please. This optional Station will give Patrols **EXTRA POINTS** towards the Presidential Awards given out at the closing Campfire on Saturday.

There will be several more stations beginning after flags at 9:00 AM on Saturday followed by camp-wide games. The following is a list of Stations for the Boy Scouts:

#### Remote Fire Starting

Patrols will need to lash together poles and strike a match at the end to light a candle. Patrols should come prepared with poles, rope, a candle, and matches.

#### Char cloth Show and Do

Patrols will learn what char cloth was, and will be given the opportunity to manufacture this necessary item for fire starting in the 1700's.

#### Master Colonial Chief 1776

Patrols will need to make a meal (4 portions) fit for a hungry Continental Army of 1776 and clean up their mess in one (1) hour. Patrols will be given full access to the Continental Quartermaster's limited Army food supplies: Beef (precooked), Chicken (precooked), beans (canned), flour, corn meal, baking powder, sugar, vinegar, and salt. Patrols can bring any other food materials that existed during the 1770s to supplement the Quartermaster's supplies. No box mixes allowed. Fires with preheated Dutch ovens will also be available at this station. Patrols will be responsible for supplying themselves with all other food preparing tools not mentioned in this description.

#### Washington Crossing the Delaware

Patrols will be timed in moving a flat bottom barge, filled with as many materials as necessary, for the attack at Trenton, across the Delaware River. **IT IS HIGHLY RECOMMENDED THAT EACH PATROL MEMBER BRING A WALKING STAFF WITH THEM TO PARTICIPATE IN THIS STATION.** Limited barge poles will be available on a first come, first served basis. This station will take place on dry land.

Youth Protection Training reminder: ALL registered leaders will need to have completed the new YPT which was rolled out in February 2018. Training is available at [my.scouting.org](http://my.scouting.org).

## **Cub Scout Activities**

Cub Scouts and Packs are invited to join us for similar activities on Saturday October 6<sup>th</sup>.

Packs are also welcome to camp overnight at the Camporee.

Date: Saturday October 6<sup>th</sup>

Location: Camp Chief Little Turtle, Pleasant Lake, IN

Check-in: Saturday beginning at 8:00 AM

Cost: \$6 per Scout / Scouter / Adult if registered by September 30<sup>th</sup>. \$10 beginning October 1<sup>st</sup>.

Lunch: No lunch will be provided. Packs should plan to have lunch at their own campsite, with their Troop, or to bring their own.

Activities will begin after flags at 9:00 AM.

Games and activities will be similar to those that the Boy Scouts will be performing. Including:

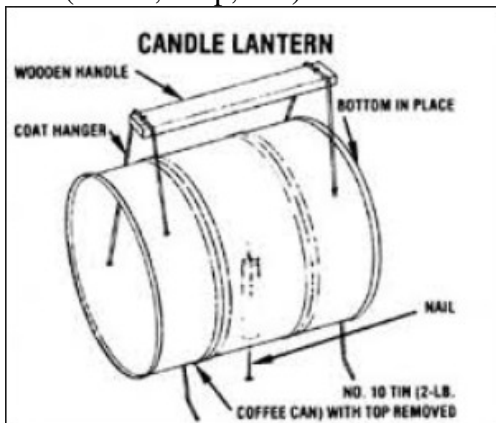
- Candle and Lantern Making
- Char clothe demonstration
- Crossing the Delaware Challenge
- Master Chef Cooking Challenge
- 1700s style Games

## Candle Lantern Ideas

Glass Jar (Mason/Ball, baby food, etc.)



Can (coffee, soup, etc.)



Clean, fill with water, and freeze. The ice makes it easier to punch holes without collapsing the can. Add a handle and a candle.