

WOODS OF WEBELOS

NOVEMBER 2, 2024



EVENT GUIDE BOOKLET

Eykamp Scout Center
\$20/Participant
\$10/Adult

We have another fun-filled day for your Webelos and Arrow of Light Scouts. This event is designed for your scouts to learn essential skills and be exposed to several troops from the Buffalo Trace Council. We are so excited to see all of you at Eykamp Scout Center to share your scouting spirit with others. We hope you enjoy the openness and free-flowing atmosphere we wish this event to embody.

CAMPERSHIPS ARE AVAILABLE FOR ANYONE IN NEED
PLEASE CONTACT THE EYKAMP SCOUT CENTER

CONTACT INFORMATION:

Scoutmaster:	Dan Nowakowski	708-227-4552	dnowakowski74@sbcglobal.net
Assist. Scoutmaster:	Christian Alderson	812-202-2802	aldersonoutdoors@gmail.com
Staff Advisor:	Greg Hager	812-499-6318	gregory.hager@scouting.org

ADDRESS:	Eykamp Scout Center	TIME: CHECK-IN	8:00 AM - 9:30 AM CST
	3501 E Lloyd Expressway,	PROGRAM	9:45 AM - 7:00 PM CST
	Evansville, Indiana 47715	CHECK OUT	7:00 PM CST

THE MISSION:

Woods of Webelos is an excellent opportunity for your scouts to interact with Scouts BSA members from local troops and begin to understand what a scout troop is all about. The Webelos and Arrow of Light scouts will spend the day learning about fun skills and participating in exciting stations, all hosted and run by Scouts BSA troop members. The day will be packed with activities, including Archery, BB Guns, First Aid, Wood Lore, Team Building Games, and more.

Many skills that will be taught can be used to fulfill Webelos and Arrow of Light requirements. Please plan to have adult leadership with your scouts that day so they know what requirements your scouts will participate in.

We are planning a day full of fun and adventure and look forward to seeing you!



BUFFALO TRACE COUNCIL
BOY SCOUTS OF AMERICA

FRIENDLY REMINDERS

CHECK-IN:

CHECK-IN will begin upon your arrival at Eykamp Scout Center Pavillion. Registration is open from 8:00 AM – 9:30 AM CST. The Opening Ceremony will not start until 9:45 AM CST.

DRESS FOR THE WEATHER:

Scouts can wear their Activity Uniform (Class B). Dress for cold weather by wearing layers. Please wear durable and appropriate footwear.

Field Uniform (Class A) is not required nor appropriate for some of the stations... may get dirty. Yuck!

TRADING POST:

The Order of the Arrow (Kiondaga Lodge) Trading Post will be open all day. Be sure to bring extra spending money for hot chocolate, beverages, candy, and council items.

WHAT TO BRING:

As you will be traveling throughout camp, you must carry your items. Please consider bringing a backpack, water bottle, gloves, hat, etc.

PERSONAL ITEMS:

Please mark all personal items with your name and unit number so we can assist you in returning all lost items. There are always a lot of backpacks, jackets, water bottles, flashlights, etc., in lost & found, which are difficult to return without identification. If you have misplaced something, please check the Trading Post before leaving the property. All unclaimed items will be at the Eykamp Scout Center for retrieval.

SCOUT-LIKE BEHAVIOR:

We kindly ask and expect all participants, staff, and adults to follow the Scout Oath and Law during the event.

The following are prohibited:

- Alcoholic Beverages
- Willful property damage
- Willful injury to another person
- Bullying, Hazing, Harassing, Arguing, etc.

This is a NO TOLERANCE Policy. Violation of these policies will be investigated and reviewed by the camp administration and the District Executive members and may result in your dismissal from camp premises.

PROGRAM

HOW IT WORKS:

To provide a more relaxed and freer-flowing atmosphere, we have decided to keep the scheduling from last year for scheduling this year. After arriving and checking in at the Welcome Center, participants will be grouped and paired with a **Troop Guide**. This **Troop Guide** will lead you around camp for the day.

Your Troop Guide will:

- Introduce you to how patrols work in a Scouts BSA Troop
- Guide you around camp and show you the different program areas to participate in
- Get to know you as a participant
- Help your group make decisions on when to attend each program area
- Keep your group on schedule with the program

Your troop guide will help you decide when you participate in each station within your program area. This will allow your group to focus on the most exciting areas for you!

SCHEDULE

Saturday, November 2nd

ALL TIMES ARE CST

8:00-9:30	Arrival and Check-In
9:45-9:55	Opening Ceremony
10:00-1:00	Stations Open
1:00-2:00	Lunch
2:00-5:00	Stations Open
5:05-5:15	Flag Lowering
5:20-6:00	Dinner
6:00-7:00	Chapel/ Campfire Program
7:00	Check Out

LEADER'S INFORMATION

YOUTH PROTECTION:

It is BSA policy that all registered adults working with the youth within the BSA must have current Youth Protection Training. If you are not a registered leader within the BSA, you may Attend as a chaperone with your son/daughter. Packs should arrange to have at least two (2) Youth Protection Trained leaders accompany your Pack. If you attend with just your scout, we will put you with another group for 2-deep leadership.

MEALS:

Lunch and a light dinner will be provided with your registration fee for all registered participants and adults. If you have dietary restrictions, **please contact Ted Stoen by email @ tstoen@me.com** ASAP so we have adequate time to find a suitable replacement item for you or your scout.

CAMPFIRE:

After dinner, we will be having a campfire ceremony! We ask all interested Packs to provide a song or skit if you would like. If you want to provide a song or skit during the campfire program, please see our Senior Patrol Leader (SPL), Ben Nowakowski, during the event. We love seeing all the fun and energy your scouts bring to the stage!



The following information is about the activities that scouts may work on:

WEBELOS			
ADVENTURE	REQUIRED/ ELECTIVE	REQUIREMENT	DESCRIPTION
STRONGER FASTER HIGHER	REQUIRED	3	Be active for 15 minutes doing personal exercises that boost your heart rate, use your muscles, and work on flexibility.
WEBELOS WALKABOUT	REQUIRED	5	Demonstrate first aid for each of the following events that could occur on your 2-mile walk: blister, sprained ankle, sunburn, dehydration and heat related illness.
AQUANAUT	ELECTIVE	1	State the safety precautions you need to take before doing any swimming activity.
AQUANAUT	ELECTIVE	2	Explain the meaning of "order of rescue" and demonstrate the reach and throw rescue techniques from land.
AQUANAUT	ELECTIVE	3	Learn how to prevent and treat hypothermia.
AWARE AND CARE	ELECTIVE	1	Do an activity that shows the challenges of being visually impaired.
AWARE AND CARE	ELECTIVE	2	Do an activity that shows the challenges of being hearing impaired.
CHAMPIONS FOR NATURE	ELECTIVE	1	Discover the four components that make up a habitat: food, water, shelter, space.
EARTH ROCKS	ELECTIVE	1	Examine the three types of rocks, sedimentary, igneous, and metamorphic.
EARTH ROCKS	ELECTIVE	2	Find a rock, safely break it apart and examine it.
EARTH ROCKS	ELECTIVE	3	Make a mineral test kit and test minerals according to the Mohs scale of mineral hardness. Using the rock cycle chart or one like it, discuss how hardness determines which materials can be used in homes, in landscapes, or for recreation.

ARROW OF LIGHTS			
ADVENTURE	REQUIRED/ ELECTIVE	REQUIREMENT	DESCRIPTION
FIRST AID	REQUIRED	2	Explain what you should do if you encounter someone in need of first aid.
FIRST AID	REQUIRED	3	Demonstrate what to do for hurry cases of first aid: serious bleeding, heart attack or sudden cardiac arrest, stopped breathing, stroke, poisoning.
FIRST AID	REQUIRED	4	Demonstrate how to help a choking victim.
FIRST AID	REQUIRED	5	Demonstrate how to treat shock.
FIRST AID	REQUIRED	6	Demonstrate how to treat the following: cuts and scratches, burns and scalds, bites and stings of insects and animals, and nosebleeds.
OUTDOOR ADVENTURER	REQUIRED	1	Learn about the Scout Basic Essentials.
OUTDOOR ADVENTURER	REQUIRED	2	Determine what you will bring on an overnight campout – including a tent and sleeping bag/gear – and how you will carry your gear.
OUTDOOR ADVENTURER	REQUIRED	3	Review the four points of the BSA SAFE Checklist and how you will apply them on the campout.
ESTIMATIONS	ELECTIVE	1	Estimate food measurements.
ESTIMATIONS	ELECTIVE	2	Estimate the time of day.
ESTIMATIONS	ELECTIVE	3	Estimate the height of a distant object.
ESTIMATIONS	ELECTIVE	4	Estimate the distance between two points.
INTO THE WOODS	ELECTIVE	1	Visit an area with trees and plants and conduct a tree inventory. Select one tree and complete the remaining requirements based on that tree.
INTO THE WOODS	ELECTIVE	2	Determine if your tree is deciduous or evergreen.
INTO THE WOODS	ELECTIVE	3	Determine if your tree is native or was introduced to your area.
INTO THE WOODS	ELECTIVE	4	Find out how your tree deals with wildfire.
INTO THE WOODS	ELECTIVE	5	Learn how wildlife uses your tree.