

# 2026 Maumee Merit Badge / Activity Schedule

Merit Badge / Activity	9:00	10:00	11:00	12:00 - 2:00 (Lunch & Break)	2:00	3:00	4:00	Notes and Prerequisites:
<b>AQUATICS</b>								
Canoeing	9:00-9:50	10:00-10:50			2:00-2:50	3:00-3:50		Must be Blue Swimmer
Kayaking	9:00-9:50	10:00-10:50			2:00-2:50	3:00-3:50		Must be Blue Swimmer
Lifesaving		10:00-10:50			2:00-2:50			Must be Blue Swimmer and have strong swimming skills, 14 years of age and older; 2 - MUST HAVE SWIMMING MB
Mile Swim BSA (Conditioning)			11:00-11:50				4:00-4:50	Prepares for Open Water Mile Swim on Friday at 6am
Motorboating	9:00-9:50				2:00-2:50			Must be Blue Swimmer and 14 years of age
Rowing	9:00-9:50							Must be Blue Swimmer
Small-Boat Sailing		10:00-10:50				3:00-3:50		Must be Blue Swimmer
Swimming	9:00-9:50	10:00-10:50			2:00-2:50	3:00-3:50		Must be Blue Swimmer
OPEN Boating/Swimming			11:00-11:50				4:00-4:50	Bring a buddy. Open program, no sign-up required.
Swim Skills (Instructional Swim)	9:00-9:50					3:00-3:50		Designed to get participant to "Blue Swimmer"
Aquatics Supervision Swimming & Water Rescue			10:00-11:50					Expands Safe Swim Defense training to provide leaders with the information and skills to prevent, recognize, and respond to swimming emergencies during unit swimming activities.
Aquatics Supervision Paddle Craft Safety						2:00-3:50		Expands Safety Afloat training to include the skills, as well as knowledge, needed for a unit leader to confidently supervise canoeing or kayaking excursions.
<b>EAGLE LANDING - OLDER YOUTH</b>								
Cycling	9:00-10:50							
MULTISPORT			11:00-11:50					Requirement 5
RADIO								
Cowboy Action Shooting			11:00-11:50				4:00-4:50	Mondays only. Must be 14 years of age or older.
<b>EAGLE QUEST</b>								
Eagle Quest		9:00-11:50				2:00-4:50		This is an open program for younger youth working on Scout, Tenderfoot, Second Class, and First Class requirements.
<b>ECOLOGY</b>								
ARCHEOLOGY		10:00-11:50				3:00-4:50		7b or 7c.
Environmental Science	9:00-10:50				2:00-3:50			First Class and above plus 14 years and older
Forestry			11:00-11:50					
Insect Study					2:00-2:50			Requirement 4b-d
Geology						3:00-3:50		
Nature	9:00-9:50				2:00-2:50			
Reptile & Amphibian Study		10:00-10:50					4:00-4:50	Requirement 8
Space Exploration			11:00-11:50				4:00-4:50	Additional \$20
<b>HANDICRAFT</b>								
Art	9:00-9:50				2:00-2:50			
Game Design		10:00-10:50					4:00-4:50	
AMERICAN INDIAN CULTURE (Indian Lore)			11:00-11:50				4:00-4:50	
Leatherwork		10:00-10:50			2:00-2:50			
Model Design & Building	9:00-9:50						4:00-4:50	
Textiles						3:00-3:50		
Photography	9:00-9:50		11:00-11:50		2:00-2:50			
Wood Carving		10:00-10:50				3:00-3:50		Totin-Chip
<b>HEALTH &amp; SAFETY</b>								
First Aid		10:00-11:50			2:00-3:50			2 (b); First Class or above highly recommended

Crime Prevention / Fingerprinting				2:00-2:50				
Emergency Preparedness	9:00-9:50					4:00-4:50		2c (please provide photo evidence), 9
Personal Fitness	9:00-9:50					4:00-4:50		NOTE: This MB cannot be completed at camp
<b>MOUNTAINEER CHALLENGE</b>								
Mountaineer Challenge	9:00-9:50	10:00-10:50	11:00-11:50		2:00-2:50	3:00-3:50	4:00-4:50	This is a four-year challenge program that can only be completed at camp for Scouts that are <b>First Class Rank or above and adult leaders.</b>
<b>SCOUTCRAFT</b>								
Camping			11:00-11:50		2:00-2:50			4b, 5e, 7b, 8cd, 9abc
Cooking		9:00-10:50			2:00-3:50			6; Additional \$20
Fishing	9:00-9:50						4:00-4:50	*Completion dependant on catching a fish
Geocaching & Orienteering			10:00-11:50					Geocaching: 7, 8 Orienteering: 7
<b>SCOUTING HERITAGE</b>							4:00-4:50	2a, 6
Search and Rescue					3:00-3:50			
Signs, Signals, & Codes					3:00-3:50			
Wilderness Survival			11:00-11:50				4:00-4:50	5, sleeping bag, ground cloth and tarp for shelter. Must be 14 years of age or older.
<b>RANGE AND TARGET ACTIVITIES</b>								
Archery	9:00-9:50	10:00-10:50			2:00-2:50	3:00-3:50		
Rifle	9:00-9:50	10:00-10:50						3a; Additional \$15 fee
Shotgun					2:00-2:50	3:00-3:50		3a; Must be 14 years of age or older. Additional \$25 fee
Open Shoot			11:00-11:50				4:00-4:50	Must purchase rounds at Trading Post
<b>STEM &amp; SKILLED TRADES</b>								
Electricity				2:00-2:50				
Electronics								
Engineering								
Metalwork						3:30-4:50		Additional \$10 fee
<b>MINING IN SOCIETY</b>		10:00-10:50						
Nuclear Science	9:00-9:50							
Welding		9:00-10:30						Must be 14+ years; jeans+close-toed shoes; \$15 fee
Woodwork				2:00-3:50				Must be 14 years of age or older; \$10 fee
<b>TRADING POST</b>								
<b>AMERICAN LABOR</b>					3:00-3:50			
Salesmanship		10:00-10:50						