

2024 Maumee Merit Badge / Activity Schedule

Merit Badge / Activity	9:00	10:00	11:00	12:00- 1:00	2:00	3:00	4:00	Notes and Prerequisites:
AQUATICS								
Canoeing	9:00-9:50	10:00-10:50			2:00-2:50	3:00-3:50		Must be Blue Swimmer
Kayaking	9:00-9:50	10:00-10:50			2:00-2:50	3:00-3:50		Must be Blue Swimmer
LIFESAVING		10:00-10:50			2:00-2:50			Must be Blue Swimmer and have strong swimming skills, 14 years of age and older
Mile Swim BSA (Conditioning)			11:00-11:50				4:00-4:50	Prepares for Open Water Mile Swim on Friday at 6am
Motorboating	9:00-9:50				2:00-2:50			Must be Blue Swimmer and 14 years of age
*Rowing	9:00-9:50							Must be Blue Swimmer
Small-Boat Sailing		10:00-10:50				3:00-3:50		Must be Blue Swimmer
SWIMMING	9:00-9:50	10:00-10:50			2:00-2:50	3:00-3:50		Must Be Blue Swimmer
Swim Skills (Instructional Swim)						3:00-3:50		Designed to get participant to "Blue Swimmer"
OPEN Boating/Swimming			11:00-11:50				4:00-4:50	Bring a buddy. Open program, no sign-up required.
Aquatics Supervision Swimming & Water Rescue		10:00-11:50						Expands Safe Swim Defense training to provide leaders with the information and skills to prevent, recognize, and respond to swimming emergencies during unit swimming activities.
Aquatics Supervision Paddle Craft Safety					2:00-3:50			Expands Safety Afloat training to include the skills, as well as knowledge, needed for a unit leader to confidently supervise canoeing or kayaking excursions.
EAGLE LANDING - OLDER YOUTH								
*Older Youth Adventures						2:00-4:50		Afternoon adventures will be designed around number of attendees, weather and the type of adventures the group would like. Options for the afternoon adventures may include: BSA Snorkeling, Outpost Adventure, Canoeing the Backwaters of Tarzian, Bike excursions, Cowboy Action Shooting and more. This session is for the older youth that would like a break from traditional merit badge classes and may help complete requirements for the Exploration merit badge.
*CYCLING	9:00-11:50							First Class and above plus 14 years and older; class size limited
*Exploration	9:00-11:50							First Class and above plus 14 years and older; class size limited; overnight gear required
*Citizenship in Society		10:00-10:50						First Class and above plus 14 years and older, class size limited.
EAGLE QUEST								
Eagle Quest	9:00-11:50					2:00-4:50		This is an open program for younger youth working on Scout, Tenderfoot, Second Class, and First Class requirements.

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ECOLOGY							
Bird Study		10:00-10:50					5: May require finishing after camp;
ENVIRONMENTAL SCIENCE	9:00-10:50				2:00-3:50		First Class and above plus 14 years and older
Forestry			11:00-11:50			4:00-4:50	
*Geology	9:00-9:50					3:00-3:50	
Nature			11:00-11:50		2:00-2:50		
*Oceanography		10:00-10:50			2:00-2:50		Complete Requirement 8 prior to camp.
Reptile & Amphibian Study	9:00-9:50					3:00-3:50	Requirement 8
*Space Exploration			11:00-11:50			4:00-4:50	
Conservation Study & Projects					2:00-4:50		Designed to study the environment and work on projects related to Ecology. This is not a merit badge class.
HANDICRAFT							
Art	9:00-9:50				2:00-2:50		
*Animation	9:00-9:50					4:00-4:50	
*Basketry					2:00-3:50		
Game Design		10:00-10:50				4:00-4:50	
Indian Lore			11:00-11:50				Fee: \$15
Leatherwork			11:00-11:50		2:00-2:50		Fee: \$15
Photography	9:00-9:50					4:00-4:50	Complete Cyber Chip and bring proof to Counselor
*Pulp & Paper			11:00-11:50				
*Textiles		10:00-10:50					
Wood Carving		10:00-10:50				3:00-3:50	Fee: \$5
*HEALTH & SAFETY							
*Dentistry					2:00-2:50		3: Complete before or after camp
EMERGENCY PREP	9:00-9:50					4:00-4:50	1.: Must earn First Aid Merit Badge; 2c, 7a, 8b. (must complete after camp)
FIRST AID		10:00-11:50			2:00-3:50		Scouts must be First Class or above. Requirement #5 (first aid kits)
* PERSONAL FITNESS	9:00-9:50					3:00-3:50	Will need to complete Req. 1b and 8 on your own.
*Public Health		10:00-10:50					
Crime Prevention / Fingerprinting			11:00-11:50				Crime Prevention--2: Complete & bring to camp; 4a&b: Complete prior to camp & be prepared to discuss; 7: Must complete outside of camp
MOUNTAINEER CHALLENGE							
Mountaineer Challenge		9:00-11:50			2:00-4:50		This is a four year challenge program that can only be completed at camp for Scouts that are First Class Rank or above, and adult leaders.

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SCOUTCRAFT							
CAMPING	9:00-9:50				2:00-2:50		4b: Complete on your own, 5e: Complete with Scoutmaster prior to camp, 7b: Can be completed prior to camp & if you bring a pack & gear it can be completed w/ counselor, 8cd: complete on your own, 9: camping and conservation project
COOKING	9:00-10:50				2:00-3:50		2c: Requires special tracking of caloric needs 4: Must be completed at home 6: Must be completed on a backpacking trip
Fishing	9:00-9:50				2:00-2:49		
Geocaching/Orienteering			10:00-11:50				Geocaching: 7, 8 / Orienteering: 7a, 9
Pioneering			10:00-11:50				First Class and 14 years old
Search & Rescue						4:00-4:50	6a: Provide proof of interview
Signs, Signals, & Codes						3:00-3:49	
*Weather						4:00-4:50	Requirement #9 may be completed prior to camp
Wilderness Survival			11:00-11:50			4:00-4:50	5: Prepare kit prior to camp and bring to session, sleeping bag, ground cloth and tarp for shelter
SHOOTING SPORTS							
Archery	9:00-9:50	10:00-10:50			2:00-2:50	3:00-3:50	Class sizes limited.
Rifle	9:00-9:50	10:00-10:50					Class sizes limited. Fee: \$15
Shotgun					2:00-2:50	3:00-3:50	Age 14+. Class sizes limited ; Fee \$25
Open Shooting			11:00-11:50			4:00-4:50	Must purchase ammo for open shoot unless qualifying for badges
STEM & SKILLED TRADES							
Automotive / Farm Mechanics	<u>9:00-10:30</u>						Age 14+. Two badge Class. Need to bring appropriate clothes (Req. 1a.). Bring proof of visit to implement dealer (Req. 5)
Engineering					2:00 - 2:50		
Home Repairs, Painting, and Plumbing			<u>10:30-11:50</u>				Suggested age 14+. Three badge class. Bring appropriate clothing (Req. 1a.)
*Inventing						4:00-4:50	Bring proof of participation in school Club or visit to Museum (Req.8)
Metalwork					2:00-3:50		Class size limited to 10. Bring Pants and Closed Toe Shoes
Model Design						4:00-4:50	
Woodworking						3:00-3:50	\$10 materials fee; class size limited
Welding	<u>9:00-10:30</u>		<u>10:30-11:50</u>				Suggested for Scouts 14 years of age or older. Cap of 8 per class. Required to have appropriate clothing and closed toe shoes
TRADING POST							
*American Business	9:00-9:50					3:00-3:50	

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