



2025 Heartland & Wotamalo District
Spring Camporee
Program Guide

Hosted by Troop 200

Howdy, partners! Saddle up and let the adventure begin!

Camporee Sherri's Minute

Welcome and let the adventure begin!

This year's Heartland & Wotamalo, BSA's Spring Camporee returns to Ingersoll Scout Reservation for a Wild, Wild West adventure. Our event is looking forward to transporting our Scouts back in time to the frontier days, where the spirit of exploration, teamwork, and determination defined the Westward Expansion. Events will include a mix of scout-skill tests, teamwork challenges, and physical contests, all with a fun and adventurous twist. The emphasis for this Camporee is on fun, teamwork, and Scout spirit.

Camporees are a chance to take part in one of the oldest traditions in Scouts BSA history. District gatherings provide an opportunity to match skills with other Scouts within the Districts while fostering fellowship and friendship. This guide is intended to help your unit prepare for the fun and excitement of this year's Spring Camporee.

The Scout Oath and Scout Law will guide the behavior of ALL participants throughout the weekend. The Principle of Leave No Trace should be always practiced, ensuring ISR is left in as good, if not better, condition than when we arrived.

This year, we will hold a bandana drive as part of our Camporee's Service Project for a local charitable organization. Bandanas will be donated to support their efforts to aid those in need. Bring bandanas to donate and receive bonus points for your Patrol!

We also love volunteers: both adults and Scouts! Scouts who are 14 years old with Star Scout Rank are encouraged to join our camporee team. By staffing, Scouts get a chance to practice leadership this. If you have Scouts who are interested, encourage them to reach out to Ian Phillips at Ian.Phillips@Scouting.org.

In closing, our Camporee team is thrilled to organize another memorable event for you, and we can't wait to see you all at ISR in April. If you have any questions or concerns, or if you'd like to volunteer to help staff the event, please feel free to contact Ian Phillips. We're here to help however we can.

Yours in Scouting,

Kevin Stearns, 2025 District Camporee Sherri

Camporee Information

Ingersoll 2025 Spring Camporee

April 11th-13th 2025

Ingersoll Scout Reservation

Registration

Registration is open! Registration for the 2025 Spring Camporee will take place [online only](#).

- **Registration closes at 11:59 p.m. on Monday, April 2nd. The cost to attend the Camporee is:**
 - **\$20 per person – Scout BSA Youth or Adult**
- **Late registration will be available starting April 2nd and closes at 11:59 p.m. on April 7th.**
 - **The fee for late registration will be an additional \$10 per person.**

Be prepared to enter the quantity of Troop Youth and Troop Adults from your unit who are attending Camporee when you register.

Rosters

When registering, please enter all participants (Scouts and Adults) that will be attending within the registration site. At check-in Friday night we will be looking at that roster to verify attendance. If your online registration isn't accurate and more Scouts from your unit are attending, you will need to turn in a paper copy with all the information that the roster requests (name, age, rank, etc.) at the Camporee. A printed sheet from your registration, Excel, Scoutbook, or some other similar format is acceptable. To print roster from your registration:

At the top of the online registration page is a tab labeled reports.

Click on the tab and select your unit roster. Print

Patrol Registration Form

Every unit that has Patrols competing in the Camporee needs to turn in the Patrol registration page when they turn in their rosters at the Camporee. The form is attached in the back of this manual.

Medical Forms

Be sure to have health information forms on all your participants (adults and Scouts). Participants must have a completed BSA Annual Medical Form Part A & B. Part C requiring a doctor's signature is not required for this event. This information should be readily accessible at your campsite. All leaders in camp, in case of an emergency, should know where the forms are located and make them readily available to Camporee staff.

Participation

It should be noted that Camporee events are separated into two programs. However, during non-event times we highly encourage Scouts BSA to spend time with the Arrow of Light Scouts and encourage them to participate in all campsite activities (setting up camp, cooking, clean-up, camp games, & etc.)

Arrival and Check-In

Do not arrive earlier than 4:30 pm on Friday. After your vehicles are parked and while camp is being set up, please have an adult come to the RMS Lodge to check in with complete rosters, Patrol registration forms, and final payments. Please check in between 4:30 and 9:00 pm.

SPL/Scoutmaster

This meeting is important, so Senior Patrol Leaders and Scoutmasters. Should attend. It will be held on Friday night at 9:30pm at the RMS Lodge. This meeting will cover any last-minute changes to information pertaining to the Camporee program, as well as answer any questions you may have concerning the Camporee.

Interfaith Worship Services

"A Scout is Reverent". We ask that all Scoutmasters encourage their Scouts to attend the interfaith worship service in Class A uniforms. Services will take place at Centennial Chapel Saturday night just before the Campfire Program. In addition, those not attending religious services need to remain in their respective campsites and not be loud.

Campfire Program

Saturday night activities include a campfire program. Be prepared to entertain our judges with your top skits (each troop allowed one skit). This is a camp-wide activity, and we encourage everyone to attend in Class A uniforms.

Cancellation Policy

****30 Days prior is full refund. Anything between 2 weeks and 30 days is 50% refund. Within 2 weeks of the event, refund is at the discretion of the event coordinator or staff advisor. Usually only granted in cases of emergency. Unless otherwise stated.**

Camp Rules and Guidelines

Camp Code

The Scout Oath and Law is always the camp code. Violations to following the Scout Oath and Law may result in the individual, or the entire Troop, being asked to leave the event.

Scout Spirit

Scout Spirit is the core of everything we do as Scouts and Scouters. It is the embodiment of the Scout Oath and Scout Law, and it is the cheerful and positive attitude in all we do. Scout Spirit is the beacon that sets Scouting apart from other youth programs. It is an expectation that all those participating with the Heartland & Wotamalo's Fall Camporee be ambassadors of the Scouting Spirit.

Buddy System

We ask that everyone remains vigilant regarding YPT. The buddy system will be used all weekend. Pairs for safety. Adult/leaders should be notified before Scouts leave the campsite. Adult leaders should have accountability of their patrols/Troops. All attendees should stay in the assigned areas for the event.

Camping

We will be utilizing the group camping method. Scouts BSA Girl Troops and Boy Troops will have their own designated areas.

Equipment

Units will be responsible for their own meals, so plan accordingly.

Uniform

The Field Uniform is expected for all Scouts and Scouters during registration, flag ceremonies (unless in cowboy/western costume), non-denominational religious service, and campfire program. The Activity (Class B) Uniform can be worn during campsite set up and meals. Cowboy/western costumes can be worn during the competition and are encouraged. Please stay aware of the weather for Camporee weekend. It is the responsibility of the Troops to have weather appropriate clothing on hand, as well as a change of uniform if necessary.

Troop Flags

Each Unit is expected to have their unit flag at the Camporee to help identify their unit and show scout spirit.

Emergency Medical Service

The Camporee will have a Medical Officer on site for first aid situations. Scout specific medication and other medical issues should be handled within the Troop. Each Troop should also be outfitted with a campsite first aid kit that is centrally located.

Parking

Parking is allowed only in the camp parking lot.

Cooking/Meals

It is each Troop's responsibility to provide all meals and snacks for themselves, except for the SPL cracker barrel Friday night. Each Troop is responsible for the cleanliness of their campsite and for packing away their own trash after the event.

Food Storage

Each Troop is responsible for supplying their own secure food storage containers.

Garbage

All trash must be put into trash bags and disposed of properly from the Camporee site. Pack out all trash! You may only use the dumpsters at the Ranger Maintenance Area or dining hall.

Fires

There will be a group campfire on Saturday evening as part of the program. For Friday night, ISR fire pits will be used. Units should not plan on bringing their own firepits. What is allowed includes propane stoves and grills for meals or charcoal for grilling or Dutch Oven cooking if a metal tray is used for containment. All these sources of flame should be clearly marked and away from tent areas.

Pressurized Fuel

Pressurized fuel lanterns and stoves are allowed and must be operated by Scouts with proper training. Adult supervision must be trained. All fuel must be properly stored, and away from tents. Optional adult training will be available during the Camporee. See the schedule.

Alcohol, Drugs

Alcohol and drugs are simply not allowed. Period.

Sheath Knives

Sheath knives are not permitted on Council property or at any Council activities.

Transportation

When transporting Scouts in vehicles, they must be in proper passenger seats always wearing seat belts. Riding in the back of trucks or on tailgates is prohibited.

Spring Camporee Events

Each event description will be an accurate overview of the task to be completed in the competition. Target type and count as well as round count may be adjusted depending on the total amount of participants and the supplies on hand. If charges are made to any of the competitions from what is described below, the scoring card for said event will reflect the change, and the changes will be described in detail by the event staff before competition begins. We appreciate your understanding.

High Noon Hatchet

At high noon, only the sharpest scouts will prove their skill in this tomahawk-throwing showdown! Patrols will take turns tossing tomahawks at targets, aiming for accuracy and consistency. Scouts will be scored based on their ability to stick the tomahawk into the target, with higher points awarded for the playing cards they hit.

Each patrol member will have multiple attempts, and the patrol's total score will be combined for their final tally. Scouts must always follow range safety rules, and an instructor will be on hand to ensure proper technique.

Will your patrol have the steady aim and true grit to dominate the High Noon Hatchet Toss?

Sharp Shooter Showdown

Patrols will test their aim in the Deadeye Duel, a precision rifle shooting event straight out of the Wild West! Each participant will be guided by a Range Safety Officer (RSO) and trained instructors and provided with .22LR rifles, ammunition, a shooting bench, seat, and targets.

Scouts will begin with a 5-round familiarization shoot to acquire their sight picture. Afterward, they will receive a regulation target and 5 rounds for scoring, aiming to achieve the highest point total possible. The patrol's final score will be determined by the average score of all its shooters.

Scoring Criteria:

- ☒ **Accuracy – Total points scored on the target.**
- ☒ **Consistency – Average score of all patrol member**

Steady your aim, take your shot, and prove you've got the sharpest eye in the West!

Pony Express Relay

Scouts will saddle up for the Pony Express Relay, a fast-paced Wild West Hobby Horse relay race! Each patrol must bring a homemade Hobby Horse/Stick Pony and each member of the patrol will race through a marked course, navigating the course with the Hobby Horse before tagging in the next rider.

Scoring Criteria:

- ✓ **Speed:** Fastest relay time.
- ✓ **Accuracy:** Time penalties for missed barrels or stepping off course.
- ✓ **Creativity:** Points awarded for the best-designed Hobby Horse/Stick Pony.

Patrols must show both speed and skill to claim victory in this high-energy frontier showdown!

Flint & Steel Showdown (Fire-Starting Station)

Scouts will test their frontier survival skills in the Flint & Steel Showdown, where they must build a fire using natural materials and boil 2 cups of water as quickly as possible—without matches!

Scoring Criteria:

- ✓ **Speed:** Time taken to reach a rolling boil.
- ✓ **Fire-Building Technique:** Effective use of tinder, kindling, and fuel.
- ✓ **Scout Skills:** Proper fire safety and use of natural materials.

Like true pioneers, Scouts must strike a spark, tend their flame, and get that water boiling before the competition heats up!

The Rustler's Roping Range

Scouts will step into the boots of frontier wranglers at The Rustler's Roping Range, where they'll learn the essential cowboy skill of lassoing! Each patrol must tie a proper lasso knot and use it to rope a runaway steer (wooden target or post).

Challenge Elements:

- **Knot-Tying:** Scouts must properly tie a lasso knot before attempting to rope the target.
- **Lasso Accuracy:** Scouts will take turns trying to rope the runaway steer within the time limit.
- **Speed & Skill:** The more successful throws a patrol lands, the better their score.

Scoring Criteria:

- ✓ **Lasso Knot** – Properly tied lasso before throwing.
- ✓ **Accuracy** – Number of successful throws within the time limit.
- ✓ **Efficiency** – Patrols that rope the target faster earn more points.

The Rustlin' Raccoons have been causing trouble, and only the best wranglers will be able to round 'em up with a steady hand and a well-placed loop!

The Rustler's Run: Covered Wagon Showdown

Scouts will put their frontier skills to the test in The Rustler's Run: Covered Wagon Showdown! Each patrol must bring their own decorated chuckwagon (red wagon), three staves, lashing materials, and a Dutch oven to successfully complete the course.

Along the way, patrols will:

- **Navigate using a map and compass to stay on course.**
- **Complete skill challenges such as knot-tying and tripod lashing.**
- **Lash a tripod during the event and suspend their Dutch oven before racing to the finish.**

Scoring Criteria:

- ✓ **Wagon Creativity** – Design and theme of the patrol's wagon.
- ✓ **Navigation Accuracy** – Correct use of map and compass.
- ✓ **Skill Execution** – Proper lashing and knot-tying techniques.
- ✓ **Race Time** – Speed of course completion.

Only the most prepared, quickest, and sharpest frontier patrol will outwit the Rustlin' Raccoons and claim victory in this Wild West relay challenge!

Event Scoring

All events will be scored based on time—the fastest patrols will earn the most points. The top three patrols in each event will receive an award for their skills and speed.

Points earned from competition events will be combined with points from additional participation activities to determine the Gold, Silver, and Bronze medal winners of the Cedar Creek Showdown.

Top 3 patrols overall will be honored at the Saturday night campfire with a special recognition for their grit, teamwork, and frontier spirit! So ride hard, work together, and aim for victory!

Best Dressed in the Wild West – Costume Contest

Here's your chance to strut your Western swagger and show off your best cowboy getup during the Prairie Procession of Posse Patrols! Scouts, saddle up in your Wild West finest—whether you're a rugged cowboy, rowdy outlaw, or sharp-dressed sheriff—and impress the staff with your authentic frontier flair.

The top three costumes will take center stage at the opening ceremony and earn bonus points!

How to Wrangle the Most Points:

To rope in the extra points, costumes will be judged on the following:

- ☒ **Patrol Spirit – Get the whole patrol to follow your posse's theme!**
- ☒ **Creativity – How well does your outfit show personality and effort?**
- ☒ **Originality – Does your cowboy getup stand out from the herd?**
- ☒ **Effort & Detail – Did you put time and thought into your costume?**
- ☒ **Authenticity – Is your Western look on point?**
- ☒ **Scout Appropriate – Suitable for Scouts of all ages?**

Scoring:

Participation: 20 points

Top 3 Costumes: 15 bonus points

So dust off your boots, tip your hat, and get ready to wow the crowd—we can't wait to see the Wild West come to life!

Prairie Procession of Posse Patrols! (Yep, that's a whole heap of Ps!)

Before our opening flag ceremony, patrols will have the chance to strut their stuff in a grand Wild West parade—showing off their cowboy costumes, homemade hobby horses, and decorated Covered Wagons. This is your moment to ride tall in the saddle and let your patrol pride shine!

Unlike a cattle drive, there's no dust storm competition here—we're looking for creativity, spirit, and good ol' frontier flair. The more your patrol embraces the Wild West while tipping a hat to the 2024 Paris Summer Olympics, the better your score will be!

During the Prairie Procession, staff will be roundin' up points based on the criteria below. So grab your hats, hoist your flags, and let's see which patrol can whoop, holler, and parade their way to the top!

Covered Wagon, Hobby Horse & Yell

Here you and your Patrol will show off your flag and yell, at 7:45 pm during the Parade of Patrols. For the highest possible points, make it FUN, keep it theme-related and Scout appropriate. The flag and yell are each worth 15 points. Add some festive lights and make your flag stand out!

Category	Covered Wagon (0-15 pts)	Hobby Horse (0-15 pts)	Posse Yell (0-15 pts)
Patrol Participation	0 or 5 points Does the whole patrol take part?	0 or 5 points Is the patrol all-in on their horse?	0 or 5 points Is everyone giving their best yell?
Theme Related	1 - 5 points How well does the wagon fit the Wild West theme?	1 - 5 points Does the Hobby Horse capture cowboy spirit?	1 - 5 points Is the yell in the Wild West spirit?
Creativity & Enthusiasm	1 - 5 points Is the wagon well-decorated and unique?	1 - 5 points Is the Hobby Horse original and fun?	1 - 5 points Is the yell loud, proud, and full of energy?

Campfire Program Skit

Round up your posse and put on a rootin'-tootin' Wild West skit for a chance to earn extra points for your troop! The best skits will have the crowd howlin' with laughter or ridin' high with excitement.

- ◆ Make it fun, Scout-appropriate, and Western-themed to score big!
- ◆ The top 3 skits will lasso an extra 15 points for their troop.
- ◆ To perform, your patrol must present the attached skit application form.

Scoring:

Skit Performance: Up to 30 points

Top 3 Skits: +15 bonus points

So grab your cowboy hats, bandanas, and best stage presence—let's see who can put on the best show at the Saturday night campfire!

Friday	
4:30 PM	Arrival and setup. Please do not arrive before 4:30 p.m.
5:00 PM - 9:00 PM	Check-In @ RMS Lodge (turn in roster)
9:30 PM	Scoutmaster/SPL Cracker Barrel at the RMS Lodge.
11:00 PM	Lights out / all quiet
Saturday	
6:45 AM	Reveille, Breakfast at campsites
8:15 AM	Procession of Posse Patrols (Judging of Costumes, Covered Wagon, Hobby Horse and Yell)
8:45 AM	Flag Raising/Opening Ceremony in Front of the RMS Lodge (Uniforms required)
9:15 AM – 12:00 PM	Morning Event Time <ul style="list-style-type: none"> • 9:15 AM – 10:05 AM: Station 1 • 10:15 AM – 11:05 AM: Station 2 • 11:15 AM – 12:05 AM: Station 3
10:00 AM	Adult Leader Chuckwagon coffee time at the RMS Lodge
12:05 PM	Lunch at campsites
2:00 PM – 5:00 PM	Afternoon Event Time <ul style="list-style-type: none"> • 2:00 PM – 2:55 PM: Station 5 • 3:00 PM – 3:55 PM: Station 6 • 4:00 PM – 4:55 PM: Station 7
5:00 - 5:30 PM	Scorecard & Evaluation Form Turn-In at RMS Lodge
5:30 PM	Dinner at campsites
7:00 PM	Interfaith Worship Service (Uniforms encouraged) Those not attending services should stay quiet in their campsite.
8:30 PM	Campfire Program
11:00 PM	Lights out / quiet time
Sunday	
6:30 AM	Reveille & Breakfast at campsites
9:00 AM	Break camp; safe travels going home!

Other Opportunities

Chuck wagon Coffee Time

This activity will be held on Saturday at 10:00 AM at the RMS Lodge. This is an open-ended meeting and is for adults in your Troop. This is the time to hear any new information from the Council, discuss Scouting topics, and ask questions of your Scout Executive or other leaders.

Come and enjoy this activity, have some coffee and a light snack. In the process, you will earn each of your Patrols 15 points towards their final score

Staff Participation

For this Camporee to run successfully, we need dedicated volunteers to help staff the events and activities. This is an opportunity for Scouters and Scouts who are at least Star Scout or 14 or older to get to know other Scouts within our council. If you ask any Scout who has staffed before, they always say it is a fun experience. We request at least 1 adult volunteer per unit. Please let us know by April 4th if you are able to help.

Roundtable Attendance

Important information about the Camporee is given at the March Roundtables before the Camporee.

This is also your opportunity to ask questions about the Leaders Guide to the Camporee representative. Your troop will earn 15 points for a Roundtable that a leader in your troop attends.

Evaluation Form

All evaluations will be anonymous.

Each Patrol needs to fill out their own evaluation form and turn it in at 5:00pm with your scorecard to earn the Points towards your final score!

Please evaluate based on a 10-point scale, with 10 being the “best” and 1 being the “worst”. Circle the number you feel best represents your experience.

Overall, how well did your Patrol enjoy the Camporee?

[illegible]**Comments:**

Did the Events and Activities appear to be well planned?

[illegible]**Comments:**

How would you rate the Staff?

[illegible]**Comments:**

Did you consider the scoring 'fair' at the Camporee?

[illegible]**Comments:**

What event or activity did you like best at the Camporee?

Is there anything to avoid doing again?

Is there something different you would like to see at the Camporees?

Skit Application

This Form needs to be brought with you when you perform your Skit.

**The Patrol skit judging contest will be at the campfire program.
Each Patrol that performs a skit will earn points just for participating.**

The top 3 skits will be awarded bonus points towards their final score and will perform their skit at the closing campfire.

The scoring that will be used to determine the top 3 skits is at the bottom of the page

Remember the Scout Law – a Scout is clean; clean in mind as well as body, so treat your skit accordingly.

Please print clearly.

Troop Number: _____ Patrol Name: _____

Name of skit, song, cheer: _____

Brief description of skit: _____

Staff Notes: To decide top 3 skits

ENJOYMENT How well did you enjoy the skit? 1 - 5 Score _____

ORIGINALITY Did the skit look original or put a new spin on an old skit? 1 - 5 Score _____

PREPARATION Did the patrol look like they practiced and were prepared? 1 - 5 Score _____

THEME How well did the skit fit the theme? 1 - 5 Score _____

SCOUT APPROPRIATE Is the skit appropriate for scouts? 0 or 10 Score _____

TOTAL _____

Patrol Registration Form

Troop # _____

Patrol 1 Name:

Patrol Leader: _____

How Many Patrol Members Competing: _____

Patrol 2 Name:

Patrol Leader: _____

How Many Patrol Members Competing: _____

Patrol 3 Name:

Patrol Leader: _____

How Many Patrol Members Competing: _____

Troop OA Information

OA Troop Rep: _____

Email: _____ **Phone Number:** _____

Adult OA Troop Advisor:

Email: _____ **Phone Number:** _____