

Three Fires Council and The Forge: Lemont Quarries present

A Weekend of Witchcraft and Wizardry

September 7-8, 2024



**The Forge: Lemont Quarries
227 Heritage Quarries Dr
Lemont, IL 60439**

CONTACTS

Jennie Galiza
Headmistress, Order of Merlin First Class
Camp Director (for the muggles)
Jennieg01@gmail.com
630-673-4107

Dave Brennan
Keeper of Keys and Grounds
Camping and Logistics (for the muggles)
ubuckscouts@gmail.com
630-330-5760

Donnie Helstern
Minister of Magic
Staff Advisor (for the muggles)
Donnie.helstern@scouting.org
630-797-4618

For program, event schedule, and activities, contact Jennie
For camping needs or questions, contact Dave.
For registration and general inquiries contact Donnie.

CANCELLATION POLICY

The camper fee refund policy is established by the volunteer TFC Camping Committee.

*Refunds within 30 days of a camp session may be considered only in the case of an emergency such as an injury, illness, or death in the family.

*No refunds will be made if requested after the first day of the camp session.

REGISTRATION

This program is intended for the whole family. Activities will be age appropriate and engage the whole family. All youth participating must be between the ages of 5 and 17. Each youth registration includes the Forge Explorer Pass, camping and event materials, patches, and supplies. Extra patches may be purchased during the event (while supplies last). Adult registration covers camping and The Forge event costs.

TRAVELING TO CAMP

The Forge: Lemont Quarries is located approximately 20 miles southwest of Chicago on 300 acres of reclaimed quarries near the Des Plaines River in Lemont, Illinois. Once you are driving on the gravel road into the park, (appx. ½ mile) please park in an available lot. If you are camping, please leave your gear in your car, enter the park and complete your check in process to receive campsite assignments and gear drop off/load in instructions. If you know someone else going to camp, we highly recommend you carpool. More information on parking and driving instructions can be found on The Forge's website at:
<https://forgeparks.com/plan-your-visit/hours-directions/>

LOST AND FOUND ITEMS

A lost and found is maintained at the camp HQ. If you lost an item, check there first. If you found an item without an owner, bring it to HQ so we can try to find who it belongs to. Any unclaimed items will be transported to the Norris Service Center in St. Charles, Illinois and retained for 30 days.

Program Overview

OVERVIEW OF FAMILY CAMP

Family Camp is designed for a youth and their parent(s) or guardian(s) to participate in activities that introduce them to outdoor adventure and create lifelong memories! Traditional Scout camp activities will be part of our program; however, we will also be incorporating some full family activities such as campfire programs, archery, and fishing! The Forge programs are a great way to enhance the outdoor experience. Our partnership with The Forge allows us to expand our adventures to boating, biking, climbing and more!

OVERVIEW OF THE FORGE: LEMONT QUARRIES

As an innovative leader in outdoor recreation, The Forge is a state-of-the-art adventure park designed to deliver unique year-round activities for adventurers of all ages and abilities. Featuring a versatile and wide-ranging mix of recreational activities set among a reclaimed natural landscape, the park offers an escape to tranquil and interactive green space. Here, guests can also test their personal boundaries while engaging with a passionate community of like-minded outdoor enthusiasts. From ropes courses, ziplines, climbing towers, running & hiking trails, mountain biking, flatwater paddling, and numerous other activities, The Forge provides a community-focused, authentic outdoor experience for the entire Chicagoland area. The Forge serves as the 2024 and 2025 outdoor adventure sponsor of the Three Fires Council.

MEALS

Participants will be responsible for their own meals. This means bringing food to prepare for their family, packing meals, or purchasing food onsite. If preparing food, please note there will be no campfires or charcoal grills permitted inside the park or at your campsite. Families can bring propane tabletop camp stoves for food preparation if they wish but they will be responsible for cleaning up after all meals as well as the proper safe storage of all food. Families should be prepared to provide their own lunch and dinner on Saturday and breakfast on Sunday. The Forge will have food available for purchase through their onsite food vendor. Turnabout Pizza is the closest food option outside of the park. It is located near the entrance to The Forge and is open until 10pm. They are located at **1000 Main St., Lemont, IL 60439** and their number is **630-257-2275**. During the evening program, Three Fires Council will provide smores during the campfire and popcorn and refreshments during the evening movie.

THE CREAMERY AND THE FOUNDRY AT THE FORGE: LEMONT QUARRIES

Hot dogs, corn dogs, nachos, chicken tenders, refreshments and more are available through The Forge at the Foundry. New in 2024 The Forge is thrilled to welcome the Creamery for an extra element of sweetness to the adventure! New items include colossal ice cream cookie sandwiches, ice cream nachos, Italian ice and more!

RESTROOMS

Portable restrooms will be available throughout the park. Air-conditioned restrooms will be located within a few yards of the main camping area and available all night.

Schedule

SATURDAY

9:00 a.m. – 9:45 a.m.	Check-In
9:45 a.m.	Flag Ceremony
10:00 a.m. – 5:00 p.m.	Scout Activities open
10:00 a.m. – 6:00 p.m.	Explorer Pass activities open
10:00 a.m. – 6:00 p.m.	The Creamery is open for concessions, lunch, and dinner.
7:00 p.m. – 7:50 p.m.	Campfire Program
8:15 p.m. – 10:30 p.m.	Campsite games and family movie night
Appx. 10:45 p.m.	Families in campsites and quiet time/lights out

SUNDAY

7:00 a.m. - 8:45 a.m.	Breakfast on your own and fishing program active.
8:00 a.m. - 9:00 a.m.	Campsite tear down
9:15 a.m.	All families must exit prior to The Forge opening for business at 10:00 a.m.

Activities

EXPLORER PASS ACTIVITIES

Each participant will have access to the following activities throughout the day. Please note, parents and/or older youth may purchase high adventure climbing and zipline tickets during the day from the Forge directly. The 2 – 3 hour climb and zipline adventure is \$75 and the individual zipline adventure is \$25.

- Kids Adventure Zone (climb and play!)
- Kayak, Canoe, and Pedal Boats
- Kids Jump Zone
- Archery Range
- Axe Throwing (age appropriate)
- Orienteering & Classic Scavenger Hunts
- BMX & Mountain Biking (Bring Your Own Bike & Helmet)
- 4-Seater Dino Karts

SCOUTING ACTIVITIES

- Wand Making
- Wizards Chess
- Quidditch
- Climbing Wall
- Smores and Campfire
- Evening Movie and Snacks
- Fishing (Sunday)
- Potions (STEM)
- Defense Against the Dark Arts (wrist rockets)

ADDITIONAL POLICIES

1. The Scout Oath and Law are the codes of conduct for behavior expected at The Forge.
2. The Forge will be open to the public from 10am – 6pm on Saturday September 7.
3. Youth Protection guidelines must always be followed by youth and adults. Review Youth Protection guidelines before attending camp.
4. Parents and leaders are always accountable for their Scouts. A headcount should be taken before and after anytime your Scouts move as a group. The buddy system should always be followed.
5. While at camp all Scouts, leaders, and parents must wear a wristband provided during check-in.
6. Everyone – campers, leaders, and staff – must sign-in and sign-out of camp when leaving the property. The sign-in and sign- out form will be in the HQ tent.
7. Any camper who is a minor and leaves camp for any reason needs to be signed out by a parent or legal guardian. All other individuals with parental permission to take a minor away from camp, must be listed on the camper’s medical form and must have a photo ID to verify their identity.
8. When a trail and a road exist side by side, pedestrians must use the trail.
9. The Forge adventure park is near an active railroad. Please take note of this and do not wander to the tracks.
10. Do not climb over, lean against, or sit on fences in camp. Respect camp boundaries. Do not cross fences or other obstacles on to private property.
11. We are guests of The Forge and value our partnership with them. Please be kind to their staff. If you have Scouting questions or event specific needs, please contact the Scouting volunteers at the HQ tent.
12. Do not tamper with smoke detectors, fire extinguishers, or other emergency or lifesaving equipment.
13. Alcoholic beverages, illegal drugs (including marijuana), fireworks, or firearms are not permitted in camp. Vandalism, theft, personal injury or other illegal actions will not be tolerated. Local authorities will be called, and damages will be assessed.
14. Under no circumstances is an open flame to be used inside a tent. Lanterns (except those that are battery operated), candles, etc., are not allowed.
15. Pets are not permitted; service animals are welcomed. Please notify camp leadership prior to arrival of any service animals.
16. The Forge is a NON-SMOKING facility. Smoking will be limited to SPECIFICALLY designated areas. Violators will be asked to leave the property.
17. Personal firearms may NOT be brought to camp. Personal firearms will be reported to local authorities. Personal shooting equipment may not be stored in campsites or vehicles.
18. Personal vehicles are not allowed in the park and must remain in the approved parking lots.
19. Food should be stored in animal-proof containers and maintained at proper temperatures. Families are responsible for the safe storage of all food brought by them to camp.
20. Report all injuries on camp property to the health officer and any damage or breakage of camp facilities or equipment to the camp director as soon as possible.
21. Discipline at camp is the responsibility of unit leaders and parents. The adult members of the camp staff are available to assist when necessary. Corporal punishment is not tolerated.
22. No standing tree, living or dead, may be cut down. Please be respectful of the area we are in.
23. Units will be assessed damages for any camp equipment not returned in the condition it was received.

Arrival and Check-In Process

Entering Camp & Gear Drop Off:

After entering the park, you will cross a foot bridge and check in at the registration station near the main entrance. Please keep all camping gear in your vehicle until given instructions at check in. Three fires will provide wheelbarrows to help transport gear into the park once approved. Personal vehicles are not allowed in the park beyond the parking lot. You may also bring a wagon to carry items to the camping area.

Saturday Arrival:

Please plan to arrive between 9:00 a.m. and 9:45 a.m. on Saturday if you plan to attend the whole day. Arrival can be anytime, but it is encouraged to spend the whole day at camp! Anyone arriving prior to 9:00 a.m. will need to wait in the parking lot as staff will not be ready to assist you with check-in.

Campsite Set-up:

You will receive instructions on where you will set up your tent on Saturday at check in. There will be plenty of time throughout the day for campsite set up. Staff will be available to assist.

Items you will receive during check-in:

- Scout Wristband
- Explorer Wristband
- Patches, Schedule, Map

Items to have with you at check-in:

- **Registration Confirmation** Your registration confirmation includes a QR code. Having that available will expedite your check-in process. Having your paperwork will help clarify and clear up any issues that may arise.
- **Medication** The health officer on duty will log and verify all medication is current.
- **Health Form** The health officer will collect health forms for all adults and youth.
- **Insurance Card** Along with your health form, a copy of your insurance card must be submitted.

Suggested Packing List

PLEASE PACK EVERYTHING INTO ONE EASY TO CARRY PACK OR DUFFEL.

Be sure your name and unit number are clearly labeled on all your belongings! Plan and be prepared for the weather!

Personal Day Pack

- Water bottle
- Rain gear/hat
- Sunscreen
- Bug repellent
- Tissues
- Money for souvenirs/food
- Snacks and more snacks
- Anything else you might need throughout the day

Each Person

- Scouting America Annual Health and Medical Record (form # 680-001, 2019 Printing) with insurance card photocopy
- Medications in original containers
- Wallet / Money / Identification
- Sleeping bag
- Sleeping pad
- Pillow
- Toiletry kit toothbrush/paste, etc.
- Flashlight – with extra batteries
- Clothes—Weather appropriate
- Sweatshirt or jacket
- Extra Socks
- Hat
- Pajamas or sleepwear
- Durable, closed-toe shoes
- Canteen or water bottle
- Watch or way to tell time while at program stations
- Fishing gear (if fishing)

Each Family

- Tent, stakes, mallet
- Camp chair(s)
- Bug spray
- Sunscreen
- Food (or plan for it)
- Igloo cooler
- Fishing gear
- First Aid Kit
- Wagon or cart to transport gear to campsite

DO NOT BRING

-
- Firewood and Fire Starters
 - Fire pits
 - Alcohol
 - Illegal Drugs (including marijuana)
 - Controlled Substances, Fireworks
 - Pets
 - Firearms
 - Bows & Arrows
 - Nerf Guns
 - Water Guns

Youth Protection Policy

SCOUTING'S BARRIERS TO ABUSE

Scouting America has adopted the following policies for the safety and well-being of its members. These policies are in place to protect youth members and adult leaders. All parents and caregivers should understand that our leaders must abide by these safeguards.

Scouts First Helpline 1-844-SCOUTS1 (1-844-726-8871)

As part of its "Scouts First" approach to the protection and safety of youth, Scouting America has established a dedicated 24-hour helpline to receive reports of known or suspected abuse or behavior that might put a youth at risk. **If someone is at immediate risk of harm, always call 911.** Use the helpline if you believe a youth has been harmed or their safety is at risk, you can't reach your Scout executive or local council, or if bullying related to race, religion, sexual orientation, or disability isn't resolved locally.

ADULT SUPERVISION

Any youth attending must be accompanied by an adult parent or guardian 21 years of age or older. Family Camp attendees are not required to be registered with Scouting America, but they are required to attend as a family unit with at least one youth attendee under 18 years of age. Three Fires Council is committed to providing a wholesome, family-oriented camping experience, and it is required that participants act in a way that accomplishes this goal and protects all attendees. Any reservation that violates this policy is subject to immediate termination, possibly without a refund.

POLICY REMINDERS RELATED TO CAMP

- One-on-one contact between adult leaders and youth members is prohibited.
- Communication by way of social media (Facebook, Snapchat, etc.) must include another registered leader or parent.
- Discipline must be constructive and reflect Scouting's values - corporal punishment is never permitted.
- Disciplinary activities involving isolation, humiliation, or ridicule are also prohibited.
- Leaders must ensure all participating in Scouting activities abide by the Scout Oath and Scout Law.
- Adult leaders and youth members share the responsibility for the safety of all participants in the program, including adherence to Youth Protection and health and safety policies.
- Adult leaders are responsible for monitoring behavior and intervening when necessary.
- Physical violence, sexual activity, emotional abuse, spiritual abuse, unauthorized weapons, hazing, discrimination, harassment, initiation rites, bullying, cyberbullying, theft, verbal insults, drugs, alcohol, and pornography have no place in the Scouting program and may result in revocation of membership.
- All leaders are required to adhere to the Scouter Code of Conduct

ACCOMMODATIONS

Tenting

- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.
 - Families may share a tent as long as they are in the same family unit.
 - Scouts BSA age Youth (11 – 17) sharing tents must be no more than two years apart in age.
 - Spouses may share tents.
 - There will be power near the campsites for blowing up mattresses or brief needs. We will not run power to your tent throughout the night unless there are medical needs. Please contact the camp director prior to camp to make these needs known.
-

Restrooms

- Separate restroom facilities will be provided for male and female adults as well as for male and female youth. If separate facilities are not available, separate times should be scheduled and posted.
 - Privacy of youth is respected.
 - Adults and youth must respect each other's privacy, especially in situations such as changing clothes and using restroom facilities at camp.
 - Adults and staff should closely monitor these areas but only enter as needed for youth protection or health and safety reasons.
-

Program Requirements

- The use of smartphones, cameras, mirrors, drones, etc., in places or situations where privacy is expected is prohibited.
- All aspects of the Scouting program are open to observation by parents and leaders.
- Scouting America does not recognize any secret organizations as part of its program.
- Hazing and initiations are prohibited and have no part during any Scouting activity.
- All persons participating in Scouting programs are mandated reporters of child abuse.
- Reports must be made to local law enforcement and child protective services. This reporting duty cannot be delegated to any other person.
- Reporting to the Scout executive or Scouts First Helpline ensures that follow-up can occur for the safety of our youth. Scout executives and Scouts First coordinate follow-up actions.
- All forms of bullying and harassment including verbal, physical, and cyberbullying are prohibited.
- Inappropriate public displays of affection are prohibited.
- Sexual activity is prohibited.
- Appropriate attire is required for all activities.
- Serious Youth Protection policy violations or behaviors that put a youth's safety at risk must be reported to the Scout executive.

Health and Safety

BEFORE ARRIVING AT CAMP

- **Have the BSA Annual Health and Medical Record completed for every camper (youth and adult). This is mandatory for everyone attending.**
- Make a photocopy (front and back side) of each camper's insurance card and attach it to the back of their medical form. Make copies of each medical form. Keep the originals.
- Ensure all medicine is in its original container and clearly labeled with the patient's name, dosage, and expiration date. Keep these in an easily accessible area during the check-in process as the health officer will review and document them.
- Arrange for and pack the equipment that you will need at your campsite. For more information, refer to the suggested packing list in this guide.

ANNUAL BSA HEALTH AND MEDICAL RECORD (PARTS A AND B) CAMP DOC

Every youth and adult attending camp MUST turn in a Medical Form upon check-in. Please turn in a copy and keep the original for your personal records. **A photocopy of both sides of your insurance card MUST be attached to the medical form.** Please use the most current version of the Scouting America Annual Health and Medical Record (form #680-001). This form can be downloaded here: https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf

MEDICATION

All medication prescribed to campers or adults should be taken while at camp. All medications brought to camp by a camper shall be in containers that are labeled to include their name, the name of the medication, dosage, frequency of administration, and route of administration. All medications listed on medical forms should be readily available during the check-in process. Parents will retain their own medications with full responsibility. All medication maintained by leaders must be kept in a locked container. Allergy kits, EpiPens, inhalers, and other instant self-administered life-saving medications should be carried by the individual prescribed to, including those under 18 years of age. Parents should be aware of the location of all life-saving medications.

MEDICAL INFORMATION

Medical policies are set by the National Council of Scouting America and the State of Illinois. Compliance with the policies regarding the completion of the health forms is **mandatory**. Due to federal regulations (HIPAA), copies of these health forms should not be sent digitally prior to the event.

ALCOHOL, TOBACCO, AND DRUG USE

Leaders should support the attitude that they, as well as youth, are better off without tobacco in any form and should not use these products at any Scouting activity. This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate tobacco smoking. Designated areas will be made available for tobacco product use. Please confirm the locations of acceptable use upon check-in.

As outlined in the Scout Code of Conduct, Scouting activities are not a place to possess, distribute, transport, consume, or use any of the following items prohibited by law or in violation of any Scouting policies: alcoholic beverages or controlled substances, including marijuana. In addition, the Code of Conduct specifies that if you are taking prescription medications with the potential of impairing any functioning or judgment, you will not engage in activities that would put Scouts at risk, including driving or operating equipment.