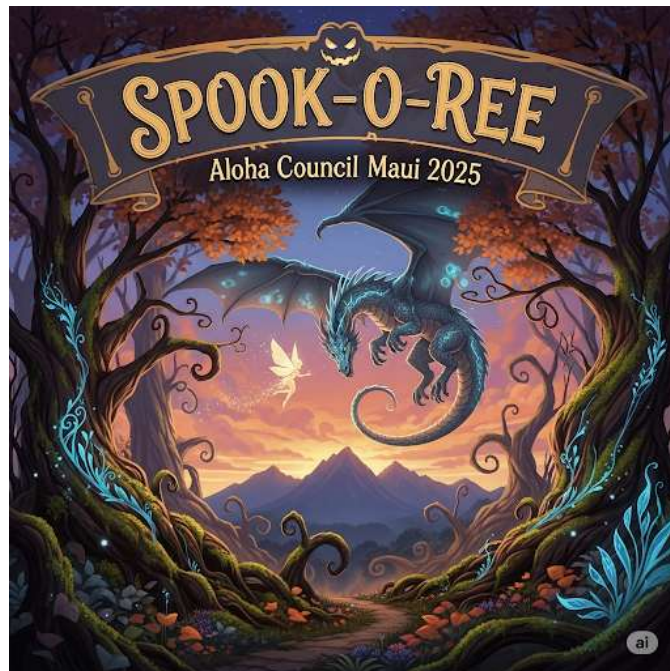


# Maui Nui District – Participant Guidebook

Version 1, 2025



*The Enchanted Forest*

*October 25-26, 2025*

*Camp Maluhia, Wailuku, HI*

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# Spook-O-Ree Staff

## Spook-O-Ree Staff Volunteers

The success of this Spook-O-Ree will be a direct result of the time and energy provided by the youth and adult volunteers. Without these invaluable contributions, the following planned Spook-O-Ree activities could not be accomplished. Volunteers will need to complete the BSA Medical Release Form, Parts A and B.

<b>Position</b>	<b>Name</b>
Spook-O-Ree Co-Chairs	Theresa Martinson Michael Rollins
Staff Adviser/District Executive	Lokahi Molale
District Chair	Ellen Loucks
District Commissioner	Kenneth Esclito
District Camping Chair	TBD
District Program Chair	Matthew Snyder
District Facilities Chair	Declan McCarthy
Order of The Arrow - Chapter Advisor	Eric Nagamine
Camp Maluhia Ranger	Leif Adachi
First Aid / Medical Officer	Todd Miller
Spook-O-Ree Crafts & Activities	Troop 180, Pack 14, OA and volunteers
Registration	Ellie Leialoha
Awards/Prizes	Maui Nui District
Spook-O-Ree Campfire	Campers and Volunteers

# Spook-O-Ree Introduction

Hear ye, hear ye, calling all wizards, dragons, gnomes and other magical creatures: you have been invited to pursue the quest of the Spook-o-ree.

Your quest is to enter the kingdom of Do Your Best, at Camp Maluhia, where you will set off for a camp filled with eerie excitement, mysterious adventure, and ghostly good times! Quest date is October 25th through October 26th at Camp Maluhia located at 3450 Kahekili Highway in the Town of Wailuku, County of Maui, State of Hawaii.

This Spook-O-Ree will provide a venue which will give our Cubbies the opportunity to participate in a variety of different activities. Cub Scouts will be able to participate in individual, Den and Pack events. Lastly, Packs will be able to experience fellowship and camaraderie with members of other Packs throughout the Maui Nui kingdom.

**Scouts will be placed in Dens based on their Rank and or age. Lions and Tigers will need their Adult Partner to accompany them throughout the day! Siblings that attend will be assigned as helpers if older and observers if under 5 years old.**

Our Spook-O-Ree activities will begin with arrival at Camp Maluhia on Saturday morning, October 25th. Pack arrival and check in between 9 AM - Noon. Saturday activities will begin with a flag ceremony on the Champion Meadow (flagpole) at 12PM. Cub Scouts will then participate in numerous activities for the rest of the afternoon. Afternoon activities will include games, crafts, and other fun activities.

There will be free time in your Pack's campsite where you can finish setting up, work on your pumpkins, have a potluck dinner with your Pack, and get dressed up in your costumes! Evening activities will start with retiring the flag at 645pm at the flagpole. The whole camp will then head to the fire bowl for the campfire program. Packs are encouraged to participate and perform in brief skits or songs. Awards will be presented at that time for the Pumpkin carving contests. Packs desiring to depart on Saturday evening will be required to check out **following the Spook-O-Ree evening show (8:30pm)**. All remaining Packs should be prepared to depart the Spook-O-Ree no later than 1PM on Sunday afternoon, October 26<sup>th</sup> after their campsite is inspected and cleared by the Royal Council.

# Check-In Procedures

1. Upon arrival at the Spook-O-Ree (Camp Maluhia) on Saturday morning (between 9AM and Noon), October 25<sup>th</sup>, a Pack leader will report to The Garden Gate (Registration Tent) at the entrance for check-in and camp site location. The Pack leader will provide the Spook-O-Ree registration table with the following paperwork to complete the registration process:
  - Pack roster and all medical forms parts A/B1 & B2 for all Leaders, adults, siblings, and Cub Scouts attending. Medical forms need to be completed prior to arrival to save time at check in. The medical officer will review each medical form – if there are any issues or concerns please advise prior to arrival so that they can be addressed.
2. Upon arrival at Camp Maluhia, each Pack will be allowed (1) vehicle in at a time to drop off gear/supplies guided to their campsite by an Operations Officer of the Spook-O-Ree. Each Pack should coordinate transporting gear to their campsites to limit the number of vehicles dropping off items in Camp.
3. Upon arrival at the campsite, Packs will unload quickly and remove vehicles to the designated parking areas. **No vehicles (or trailers) may be left in the campsite.**
4. All vehicles returned and or parked in the camp parking lot area should be reversed into the stall. This is to aid in a quick departure if there is an emergency evacuation.

# General Information

<b>Dates:</b>	October 25-26, 2025 (1 night)
<b>Check-in:</b>	Registration by contacting the Maui Nui District Office at 808-244-3724 or online no later than Friday, October 17 <sup>th</sup> by 4 pm.
<b>Campsites:</b>	Campsites will be assigned by the number of campers registered. Each family group will be assigned an area for their tent and gear. Packs should set up a common area for dining fly and general gear that their members will be using.
<b>Parking:</b>	Parking in designated areas only. No vehicles at campsites!
<b>Camp Safety Rules:</b>	All Scouting regulations will prevail as noted in the “Guide to Safe Scouting.”
<b>Leave No Trace:</b>	All participants should practice principles of Leave No Trace while attending the District Spook-O-Ree.
<b>Scout Uniform:</b>	Participations are authorized to wear the <b>activity uniform</b> for all flag ceremonies, games and activities periods. Closed toe shoes required at all times! Crocs are NOT permitted or approved footwear. Slippers only to be used to and from showers or at pool
<b>Fires:</b>	<b><u>Open campfires are not allowed in campsites.</u></b> Propane stoves permitted.
<b>Water:</b>	Water is available at Camp Maluhia, but water spigots are not available in camping area. Packs should bring water containers to transport water to campsites.
<b>Equipment:</b>	Bring only necessary equipment for camping and events, to include the Scout Basic Essentials. See the suggested camping packing list in this guide for more information.
<b>First Aid:</b>	A First Aid Station will be provided at the Spook-O-Ree at the Long House.
<b>Trash:</b>	Dumpsters will be available.
<b>Restrooms:</b>	Restrooms are provided throughout the camp and activities areas.

**Spook-O-Ree Show:** The Camp Show will occur Saturday evening (7:00pm – 8:15 pm). Every Pack is encouraged to participate in the skit competition. Pack leaders are given the opportunity for skit submission during the check-in process.

**Regular Checkouts:** Sunday morning checkout will be from 9:00 am to 11:00 am. After campsites have been inspected and a staff member checkout slip is returned, Packs will receive their final paperwork. Vehicles may not be in the camping area drop-off point until 11:00 am on Sunday. **All units must depart the campgrounds by 12:00 pm on Sunday. (No exceptions.) Each Unit will be assigned an area to assist with clean up of the camp. Cleaning supplies are supplied by the camp.**


**Early Checkouts:** Packs are free to depart following the camp show program but must check out with one of the designated Spook-O-Ree Operations officers. Please make arrangements early.

**A checklist of what Packs could be doing now in preparations for the Spook-O-Ree:**

- \_\_\_\_\_ Make final Spook-O-Ree payments to the District Office via phone (808) 244-3724 or email [ellie.leialoha@scouting.org](mailto:ellie.leialoha@scouting.org).
- \_\_\_\_\_ Prepare for Spook-O-Ree Skits/Songs and Pumpkin Carving. Submit the script/song for review of appropriate language and content.
- \_\_\_\_\_ Secure all required equipment for the Pack and Dens using the camping pack list.
- \_\_\_\_\_ Ensure all Cub Scouts have their Scout Basic Essentials to bring to the Spook-O-Ree.
- \_\_\_\_\_ Plan and prepare your brown bag lunch on Saturday as well as potluck or brown bag dinner on Saturday.
- \_\_\_\_\_ Prepare a Spook-O-Ree Unit Roster listing all Leaders, Cub Scouts, and participating family members.
- \_\_\_\_\_ Have available, the unit's copy of "The Guide to Safe Scouting" to the Spook-O-Ree – link here for your review: <https://filestore.scouting.org/filestore/pdf/34416.pdf>
- \_\_\_\_\_ Have available, Medical form Parts A/B1/B2 records for each participant from Unit, Cub Scout, parents, siblings, leaders. Everyone needs to have their form at check in, lack of will delay check in for everyone.

## Spook-O-Ree Health and Safety

<b>Spook-O-Ree Law:</b>	Our Spook-O-Ree has three simple rules: Follow the 12 points of the Scout law, The Outdoor Code, and Youth Protection Guidelines. All campers and staff conduct will be measured against these rules. The staff cannot tolerate—and will not permit—activities which do not meet the criteria set by these guidelines.
<b>Alcohol and Drugs:</b>	No alcoholic beverages or unauthorized drugs are allowed at Camp Maluhia.
<b>Dangerous Equipment:</b>	No rifles, handguns, ammo, personal bows & arrows, sheath knives, nunchakus, bull whips or fireworks are allowed.
<b>Fire or another camp-wide emergency:</b>	An air-horn blast will signify that all Packs need to assemble at the Camp’s center flagpole. If there is an emergency, directions will be given there. Adults should always carry their vehicle keys with them.
<b>Fires:</b>	Extreme caution must always be given. Gas tanks or propane may be used inside the campsite, but not inside tents. Each Pack should have enough fire buckets, a shovel and a rake. Open campfires are not allowed at campsites. Firefighting stations should be maintained by each Pack. The Pack’s Fire Guard chart should be posted, and firefighting tools should be in plain sight and accessible. Tie-down lines for tents, rain flies and dining flies must be flagged.
<b>Hazing/Bullying :</b>	Hazing and bullying (even within the same Pack) is prohibited. Such conduct could result in early removal of the Pack and Scout(s).
<b>Foot Gear:</b>	Walking barefoot is very dangerous and not allowed at any time. <b>Scouts and all campers will always wear closed toe shoes, except for showers.</b>
<b>Water Conservation:</b>	The water supply is limited. There are a few water spigots located in the campgrounds. Packs are strongly encouraged to bring water containers to transport water to the campsites. Please take all steps possible to conserve water. As stated in the Outdoor Code: A Scout is “conservation-minded”.
<b>Dehydration:</b>	Cub Scouts and leaders will be physically active during the Spook-O-Ree. As the weather may be hot, do not let dehydration become a problem. Bring canteens and/or water bottles to all activities and drink plenty of fluids. Water jugs will be available for refills.
<b>Cleanliness:</b>	Keep everything in camp clean including: event areas, campsites, cabins, tents, restrooms and you. Use trash bags. Camp sites will be inspected several times a day for organization, safety, and cleanliness.
<b>Rest:</b>	Sleep can “make or break” a great camp experience. Each person needs a certain number of hours each day to rest. Out of respect for those who want to sleep or rest, Pack leaders must ensure that the Scouts in their campsites are quiet during Quiet Hours Saturday night.
<b>Honor Box:</b>	This box will be used for lost and found. It will be located in the Long House. A Scout is Trustworthy!
<b>Off limits:</b>	Staff areas are off limits. All Camp Maluhia equipment is off limits. Do not climb on any of the trees. Do not hike off the paths or roadways.
<b>Smoking Areas:</b>	Smoking is discouraged. There will be a designated smoking area for adults if needed.
<b>First Aid:</b>	There should be a First Aid kit that is visible, accessible, marked and adequately stocked (as appropriate for size of the Pack) in the campsite. A posted list of the Pack’s qualified First Aid personnel is a good idea.
<b>Buddy System:</b>	Youth must always use the buddy system— in their campsite and when around camp.



## Quest for the Day Weekend Schedule

Camp Dates: Saturday, October 25 – Sunday, October 26, 2025

### Saturday, October 25 – Quest for the Day

**7:00 – 8:00 AM** ♦ Staff Arrival / Camp Set-Up

**9:00 AM** ♦ Check-In

Set up your Pack's campsite and enjoy your own brown bag lunch at your site.

**12:00 PM** 🇺🇸 Welcome & Flag Ceremony at the Flagpole

**12:30 – 5:30 PM** 🎯 Activity Stations Open

(12:30 – 1:30 PM) Rotation 1

(1:30 – 2:30 PM) Rotation 2

(2:30 – 3:30 PM) Rotation 3

(3:30 – 4:30 PM) Rotation 4

(4:30 – 5:30 PM) Rotation 5

**5:30 – 6:45 PM** 🍷 R&R (Rest & Re-Charge)

Free time at your campsite — finish setting up, practice skits, prep costumes.

🎃 Pumpkins may be dropped off anytime at the Long House for judging.

🍴 Potluck dinner at your campsite.

**6:45 – 7:00 PM** 🇺🇸 Gather at the Flagpole to Retire the Flag

**7:00 – 8:00 PM** 🔥 Campfire Program – Skits & Songs

(After campfire, meet at the Long House for s'mores.)

**8:00 – 10:00 PM** 🍷 S'mores & Haunted Forest

**10:00 PM** 🌙 Return to Campsite – Lights Out & Quiet Hours

### Sunday, October 26 – Plans for the Day

**7:00 – 7:15 AM** 🇺🇸 Gather at the Flagpole

**7:15 – 8:00 AM** 🍳 Continental Breakfast at the Long House

**8:00 – 8:15 AM** 🙏 Optional Interfaith Gathering

**8:30 – 9:00 AM** 🎲 Camp-Wide Game: Mr. Wolf

**9:00 – 11:00 AM** 🧰 Pack Up & Site Inspection

**11:00 AM** 🚗 Check-Out

No vehicles allowed into the loading area until 11:00 AM.

**12:00 PM** 🏠 Camp Closeout

# Spook-O-Ree Activities\*

*\*Activities are subject to change  
(1230pm-530pm)*

## **SATURDAY: Afternoon Activities**

We will have a craft, a STEM project, Archery and BB Gun or Slingshot, volleyball and obstacle course and water play. Refer to your map and camp schedule to see when and where these activities will be taking place. Be ready to have a magical time with these activities!

**Lunch:** Bring your own lunch and enjoy at your campsite with your family and unit.

## **Evening Activities**

**Dinner:** Potluck as a pack – keep it simple, make it fun!

**Campfire:** At the Firebowl with skits and songs

**Enchanted Jack-O-Lantern Showcase:** Display your carving creativity! Bring your pre-carved pumpkin to compete in the annual pumpkin carving competition. Drop your pumpkin off at the Long House all day before dinner for judging. Winners announced during campfire!

**Spook-o-ree Pack Skit:** Packs are allowed one skit. All skits must be appropriate for the Scouting program. Skits will not contain profanity or degrade any person or group. During the Spook-O-Ree check-in (or at the latest 4pm), Pack leaders will submit the title for their skit performance to Campfire Program Emcee. Packs will be notified upon acceptance by the Activities Committee. No limitation on the number of Cub Scouts and Leaders performing the Pack's skit. However, all performers must be from the same Pack. Performers are able to wear costumes. All costumes must be in good taste. Unit performances must not exceed 5 minutes.

**Dragon Fire Goopy Treats (S'mores):** Grab a stick, marshmallow, chocolate, and graham crackers and make this favorite camping treat.

## **SUNDAY: Activities**

**Breakfast:** a light breakfast will be served in the Long House

**Interfaith Worship Service:** Join us for a non-denominational optional service

**Games:** Join in the fun for camp wide games

**Pack up and check out:** Check out with staff, load up packs camping items and drive home safely.

