

COASTAL GEORGIA COUNCIL



HAUNTED TRAIL
2025

EVENT GUIDE

FOR PARENTS, LEADERS, STAFF, AND PARTICIPANTS

BSA Camp Check In Policies

- Check begins at 4:30 pm on Friday, Oct. 17th. The gates will be locked until then.
- No early arrivals will be checked in until 4:30 pm.
- No one will be allowed to enter Camp on Friday night after 9:00 PM.
- All participants must check in at the Administration Building.
- You **MUST remain in your vehicle.**
- There will be no program on Friday night.
- **Registration fees must be paid in full! Camp staff will not be taking Registration money at check in.**
- Check-in will begin again on Saturday the 18th at 7:30 AM and end at 10:00 AM.

No one will be allowed in camp before 7:30 AM Saturday morning.

No exceptions due to safety reasons.

Please have your medical forms (put them in a folder), a first aid kit and water in a designed place in your campsite. This is for emergencies. If someone is hurt the staff or an Adult will be able to get the information and supplies needed quickly.

If you feel sick or are running a fever, DO NOT come to camp!

Parking Rules for BCSR

You will be allowed to drive to your assigned campsite. **You will then unload your gear in a timely manner (10-15 minutes).**

DO NOT setup your tent at this time. You will be holding up other families from getting their gear into the campsite.

Please do not block the roads while you are unloading your gear.

Once unloaded, drive back to the designated parking lot and park your car.

One pack trailer will be allowed to be parked **near, not in**, the campsite.

Driving in camp during program is NOT ALLOWED.

Your car must remain parked in the parking lot all weekend! This is a safety issue.

The Ranger will call a tow company to remove any vehicles in the campsites, at the owner's expense.

General Camp rules for you to follow

- The gates in camp will be closed while program activities are in progress.
- **Absolutely no riding in the back of trucks!**
- **Use the buddy system when in camp. If you are not familiar with this, ask your Pack leader.**
- Use fire rings. Fires are not allowed outside of the fire rings.
- **No open-toed shoes allowed.**
- No use of alcohol, illegal/recreational drugs or misuse of prescription drugs.
- No firearms or fireworks allowed.
- No smoking in view of Scouts.
- **No Pets are allowed in camp.**
- **Leave no Trace: If you pack it in, pack it out. Please secure trash as you pack it out, so it doesn't blow out of your vehicle.**

Awards will be given for the following at Sunday Morning Assembly

Fill out the Entry forms (In the online Information Packet)
for each Contest

Bring them to the Saturday morning Assembly

Spirit Stick Contest

The Spirit Stick needs a new home until the next Cub Scout Event of 2025!

The Pack showing the most Cub Scout Spirit will be awarded the Spirit Stick to decorate and bring back to the next Council Event.

Just because your pack may be small doesn't mean you can't win the Spirit Stick!

What staff looks for is:

- Participation in the Campsite decoration by the youth

- Participation in the Scarecrow contest

- Participation in the activities

- Being present at all Assemblies

- Having a Pack/Den Cheer/Song

- Participation in campfire program (when there is a campfire)

- Practicing Leave No Trace

- Practicing Points of the Scout Law with out being told

- All-around Cub Scout Spirit!

Campsite Decoration Contest

This years Camp theme is Villains.

There will be 1st, 2nd and 3rd place awards.

Turn in Entry Forms Saturday morning after assembly on the dining hall porch.

You will have until lunch time Saturday to finish decorating your campsite.

Be sure to have your Pack number displayed.

Scarecrow Contest

Display your Scarecrow at your campsite entrance.

Be sure to have your Pack number displayed on the Scarecrow.

There will be 1st, 2nd and 3rd place awards.

Guess The Amount of Candy

There will be 2 jars of candy placed in the Trading Post.

Fill out the entry form next to each jar to guess how many pieces of candy are in each jar.

Make sure your name and pack number are on the entry form.

The person guessing the correct or closest number will win the jar of candy.

The Camp theme for this weekend is “Villains”. We encourage everyone to dress up and have fun with the theme.

Trading Post will be open. Grace would love to see you!

Hours for Trading Post: Friday Night 6 PM – 10:30 PM.

Saturday 8:30 AM – 7:00 PM

Camp Schedule

This camp schedule is not, set in stone. It could change and may change. Please be at the Assemblies so that Camp Staff can pass along any updates.

Friday – Program Schedule

4:30 – 9:00 PM	Camp opens. Check-in at the Administration Building for campsite assignment
6:00 – 10:30 PM	Trading Post Will be Open
9:30 PM	Staff meeting in Dining Hall
10:00 PM	Quiet hours begin – Lights Out

Saturday -- Program Schedule

7:00 AM	Rise and Shine / Breakfast in campsites
7:30 AM	Staff Breakfast in Dining Hall & Staff Meeting Check-in opens at Administration Building with Temp. checks
8:30 AM – 7:00 PM	Trading Post Open
8:30 AM	Flag Raising/Morning Tid-Bits in front of Dining Hall
9:00 – 11:45 AM	Day Time Activities Begin.
12:00 – 1:30 PM	Lunch in campsites
12:00 PM	Staff Lunch in Dining Hall and Staff Meeting
1:45 PM – 5:00 PM	Day Time Activities Continue
5:15 PM	Flags retired, return to Campsites for Dinner.
5:30 PM	Staff Supper in Dining Hall & Staff Meeting
7:00 PM	Nighttime Activities Begin (DO NOT LINE UP EARLY)
10:30 PM	Quiet hours begin – Lights Out

Sunday -- Program

8:00 AM	Rise and Shine / Breakfast in campsites
8:00 AM	Staff Breakfast in Dining Hall & Staff Meeting
9:15 AM	Flag Raising / Morning Tid-Bits
9:30 AM	Chapel Service at assembly field/ Awards
10:15 AM	Break camp and depart

Suggested Packing List for Youth and Unit

This is for both Camps in the Council

- Tent & tent pegs/stakes
- Tarp for under Tent
- Sleeping Bags
- Air mattress, Cot, or Sleeping pad
- Extra Blankets
- Pillows
- Ear Plugs
- Bug Repellant
- Sunscreen
- Lantern
- Flashlight & Batteries
- Table & Chairs
- Camp Chairs
- Stove and fuel or metal grate to put over campfire
- Firewood for campfire
- Matches/Lighter
- Canteen or water bottle, fill it before you arrive
- Cord, rope, clothes pins
- Long fork or hangers for roasting marshmallows
- Small tools, hammer, wrench, mallet
- Bucket – for water to put out fire
- Shovel, to put out campfire
- First Aid Kit
- Fishing gear
- Fan, battery operated/extra batteries
- Pack and Den Flags
- Food, Snacks, Beverages, Coffee
- Ice Chest / Cooler w/ice
- Salt, pepper, condiments
- Cookware & cooking utensils
- Hot Pads or gloves, Plastic / Paper cups, plates, utensils, bowls
- **Coffee Mugs**
- Paper towels, napkins
- Soap
- Dish rags & Dish soap, Brillo Pad
- Can opener
- Garbage bags
- Sturdy walking shoes or boots
- Extra change of clothes
- Dry sleep clothes-you will stay warmer
- Extra socks, shoes, underwear
- Rain gear – poncho recommended
- Sweatshirt and/or Jacket
- Hat
- Towels and washcloth
- Personal items & toiletries(Baby wipes come in handy!)
- Personal medication
- Place clothing in Ziploc bags to keep dry
- Cub Scout Handbooks
- **Good Attitude :)**
- Hand Sanitizer and wipes
- Face Mask

- ***Pocketknife – Only Cub scouts who have earned their Whittling Chip and are supervised by a parent are allowed to have knives. Whittling Chip must be on you***

- **NOTE: Leave Your Pets At Home!**



Scarecrow Contest

Entry Form

Make sure your Pack Number is displayed on or near the Scarecrow.

Judging will begin at after lunch on Saturday.

Turn this sheet in at the Dining Hall at Morning Assembly

Pack Number: _____

Name: _____



Campsite Decoration Contest Entry Form

This year's camp theme is Villains.

Make sure your Pack Number is displayed on or near the campsite decorations.

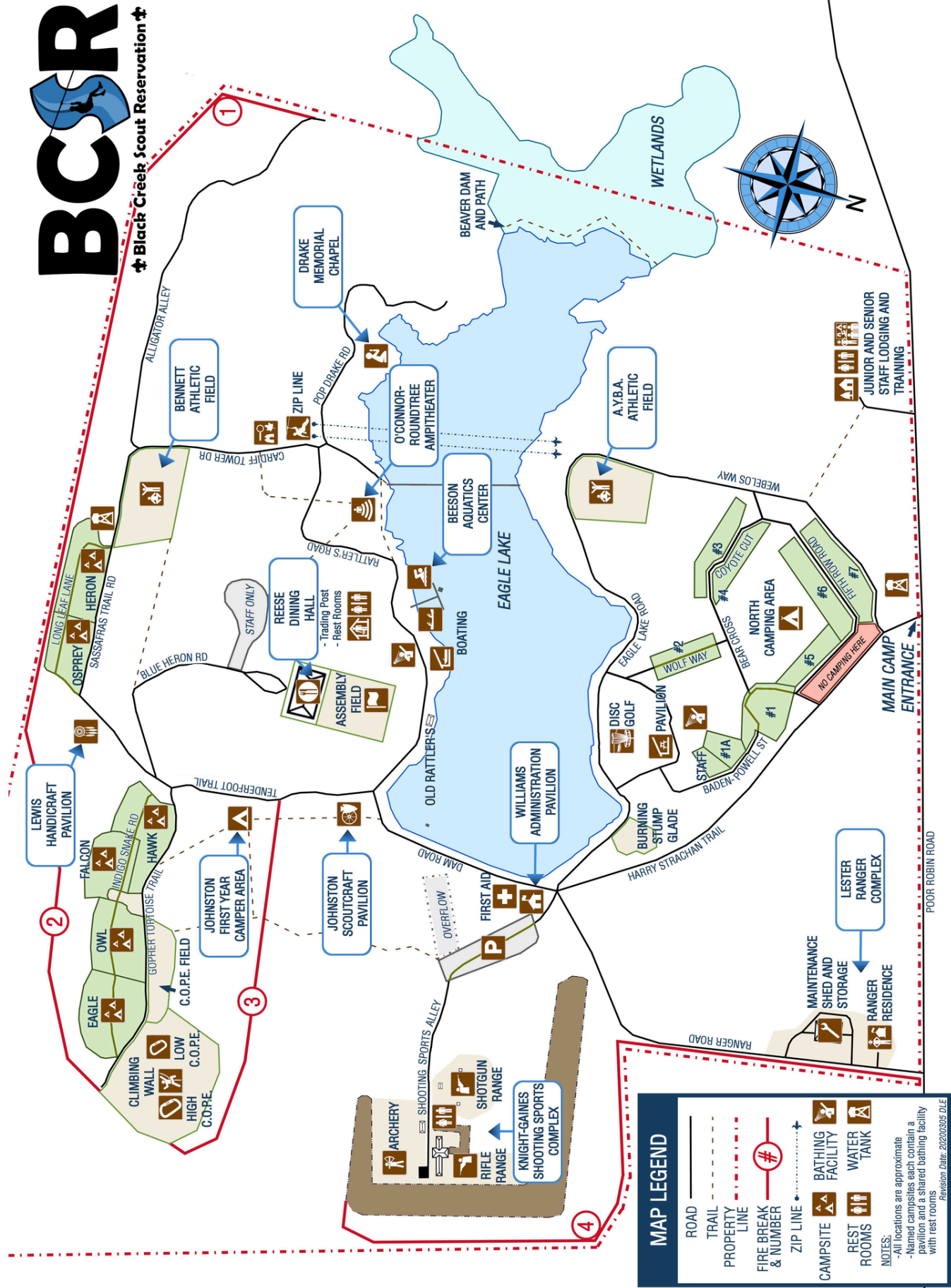
Judging will begin after lunch on Saturday.

Turn this sheet into the Dining Hall after morning Assembly.

Pack Number: _____

Name: _____





MAP LEGEND

- ROAD
- TRAIL
- PROPERTY LINE
- FIRE BREAK & NUMBER
- ZIP LINE
- CAMPSITE
- BATHING FACILITY
- REST ROOMS
- WATER TANK

NOTES:

- All locations are approximate
- Named campsites each contain a pavilion and a shared bathing facility with rest rooms

Revision Date: 20200305 DLE