



**Earth Tribe 2024 – 2025 at Camp Tolochee**

**Participant Guide**

## **About this Program**

To establish a vision for the future of education in Scouting, the World Scout Committee in 2016 identified different areas of work focusing on the development of learning opportunities for young people within the Youth Program aimed at addressing youth involvement in community issues, as well as their personal growth. These areas reflect the main challenges and trends that young people are facing today and in the near future in their societies, as stated in the UN World Youth Report.

The Earth Tribe Initiative and its Challenges specifically seeks to address environmental and sustainability issues such as climate change, promoting the development of sustainable habits towards an eco-friendly and healthy lifestyle, and connecting with nature to protect it sustainably.

The Earth Tribe supports the development of competencies in young people as they strive in achieving their full physical, intellectual, emotional, social, and spiritual potential as individuals, as responsible citizens, and as members of their local, national, and international communities.

Through the Earth Tribe, Scouts will understand their own personal impact on the environment, learn how to take action in their community to improve the health of the planet, and participate in a series of exciting challenges.

## **Program Structure**

The first iteration of Earth Tribe in the Coastal Georgia Council took place over three weekends in 2022 with the goal of earning the original three challenge awards (Champions of Nature, Tide Turners Plastic Challenge, and Scouts Go Solar). With this next round, Scouts will dive deeper into their conservation role, working towards earning the Scouting America Distinguished Conservation Service Award.

There is a one-time registration to cover all four weekends of the Earth Tribe program. It is important to note that these are not merit badge weekends. Scouts will be doing research, developing and leading projects, as well as teaching on their selected subject matter, and will need to participate in each weekend for the success of the program. While some merit badge work will be done through these projects, those are not the main goals of these program weekends. Scouts who complete the program will receive training in becoming Outdoor Ethics Guides for their units and will be eligible for the Outdoor Ethics Awareness and Action awards.

Scouts will select one project to lead on site from one of the following categories:

- Energy conservation
- Soil and water conservation
- Fish and wildlife management
- Forestry and range management
- Air and water pollution control
- Resource recovery (recycling)
- Hazardous material disposal and management
- Invasive species control
- Pollinator Habitat Conservation

## Program Dates, all at Camp Tolochee

2024: September 20-22, November 8-10

2025: February 21-23, May 2-4

*Dates subject to change but will be discussed with participants at the first weekend program. Additional project days may be scheduled as Scouts request for specific projects, ie. planting to meet best growth opportunities. **OA MEMBERS:** You will be able to work on your projects during ordeal weekends taking place at Camp Tolochee during scheduled service hours time.*

## Who Can Participate

Any Scout in a Scouts BSA or Venturing Crew programs interested in environmental activism and conservation. There are no rank requirements for participation. Scouts in Crews and Ships will have differing requirements than those in Troops.

All Scouts participating must have at least **one** registered leader from their unit attend the activity weekends with them.

A maximum of 40 Scouts (Scouts BSA, Venturing, and Sea Scouts) will be accepted for this year. A Google classroom will also be used to help facilitate project management throughout the program. This information will be given at the first weekend.

## Program Costs

The cost of registration includes all four weekends of camping, food (Saturday breakfast, lunch and dinner; Sunday breakfast and lunch), and program materials.

- Scouts: \$140 | Leaders: \$100

## Program Contact Information

Program Director  
Lisa Scarbrough  
cgcstem99@gmail.com  
912-856-2710

Professional Staff Advisor  
Jacob Follin  
Jacob.follin@scouting.org

### **Camp Check-In**

Check-in will begin @ 5 PM on Friday nights. All Scouts need to check-in upon arrival. If you arrive early, you will have to wait in your car at the gate for camp director. No one will be allowed to enter Camp on Friday night after 9:00 PM. No one will be allowed to enter before 7:30 AM Saturday morning.

All Scouts (and on-site leaders/parents) are responsible for turning in a completed BSA Annual Health Record Form (Parts A, B1, and B2) at weekend 1. This will be returned to you at check out following the fourth weekend program. **YOU CANNOT BE ON SITE WITHOUT THE HEALTH FORMS.** Please bring a copy, not an original, to stay on file, and do not forget the copies of the front and back of your insurance card.

### **Check Out**

All Scouts (and accompanying leaders) are required to check out at the administration building before leaving Camp Tolochee.

### **Parking**

Gear may be driven directly to the campsite and vehicles return to main parking area at camp entrance.

### **Trading Post**

The trading post WILL NOT be open during this program.

### **Recognitions**

Scouts will receive blue cards for merit badges completed as part of the program. Blue cards will be provided at the end of program weekends if any requirements were completed.

Scouts who complete all requirements of the full four-weekend program will receive their recognition item on the final Sunday before departure.

### **Meals**

Friday Cracker Barrel, Breakfast, Lunch and Dinner on Saturday and Breakfast and Lunch on Sunday will be provided. Scouts should eat dinner before arrival on Friday and may want to bring their own snacks for the weekend.

## **Camp Rules**

- The gates in camp will be closed while program activities are in progress.
- Absolutely no riding in the back of trucks!
- Use fire rings. Fires are not allowed outside of the fire rings.
- No open-toed shoes allowed.
- No use of alcohol, illegal/recreational drugs or misuse of prescription drugs.
- No firearms or fireworks allowed.
- No smoking in view of Scouts.
- No Pets are allowed in camp.
- No tools other than those listed in the packing list are to be brought on site. Scouts are not permitted to use power tools. Any tools deemed unsafe will be confiscated and held until parents arrive.
- Leave no Trace: If you pack it in, pack it out. Please secure trash as you pack it out, so it doesn't blow out of your vehicle.

## **Golf Cart Policy**

Camp-owned golf carts are for staff ONLY. Use of private golf carts at camp require permission from the Camp Ranger, Jacob Follin, in advance.

All drivers must have completed ROHVA Safety Course in advance (available at <https://cvt.rohva.org/> for free) and provide a copy of their certificate at check in. Only individuals who are at least 18 years of age or older and who have completed this course will be allowed to drive golf carts on camp property. Additionally, you must abide by the following:

- The cart may only be used to transport the number of people for which there are actual seats. Riding in the back storage area or standing while riding is not permitted.
- Each cart must have both a Fire Extinguisher and a First Aid Kit on board.
- The camp speed limit must be obeyed.
- Reckless driving will not be tolerated, those drivers who operate their cart in an unsafe manner are subject to having their cart driving privileges revoked by the Camp Director or Camp Ranger.
- ATVs are not to be used at camp.
- Carts used for driving after dark must have operable headlights.

## Weekend 1 Schedule

### Friday

6 – 8 pm: Check In/Set up camp by dining hall

8 – 9 pm: Program Overview

- Explanation of program and Distinguished Conservation Award
- Hand out workbooks
- Board of available projects for Scouts to pick

9 pm: Social time (board games, cracker barrel)

10:30 pm: Lights Out

### Saturday

8 am: Breakfast

9:30 am: Projects 1, 2, 3 (concurrently)

12:30 pm: Lunch

2 pm: Projects resume

4 pm: Break Time – games/free play

6 pm: Dinner

7:30 pm: Award workbooks, projects discussions

9 pm: Free Time

10:30 pm: Lights Out

### Sunday

8 am: Breakfast

9:30 am: Chapel Service (at Chapel)

10 am: Continue project work from Saturday

12 pm: Lunch

1 pm: Final project discussions/assignments – determine plan for Weekend 2 program

2 pm: Pack up and check out

## Packing List

Scouts should pack for a typical camping weekend and expect to get dirty. Field uniform shirts are only needed for Sunday morning Scouts' Own.

- Refillable water bottle
- Tent/tarp
- Sleeping bag/pillow/cot
- Lantern
- Head lamp/flashlight
- Shower shoes/sandals
- Water shoes
- Hiking shoes
- Shorts that can get paint on them (some shirts will be available for those doing painting projects)
- Swim wear (for working with water hoses at times)
- Work gloves
- Day pack (for carrying small gear, snacks, water bottle to project sites)
- Personal first aid kit
- Pocket knife
- Sunscreen
- Bug repellent
- Toiletries
- Camp chair
- Personal medication
- Rain gear

If you are able to provide any of the following, please put your name on them for return at the end of the weekend (leave names off if you want to donate them to the program):

- Rakes
- 5-gallon buckets
- Garden shears
- Loppers
- Wagons
- Brooms

We are also looking for donations of the following items if you are able to contribute:

- Construction trash bags
- Paper towels
- Hand sanitizer
- Lysol wipes
- Milk crates
- Gardening hand tools and knee cushions
- Compasses (for orienteering)
- Books on native plants, wildlife, etc. related to Coastal Georgia
- Merit badge printed booklets for the following:
  - Geocaching, Forestry, Plant Science, Orienteering, Insect Study, Environmental Science, Fish & Wildlife Management, Nature, Soil and Water Conservation, Fishing, Fly Fishing, Reptile Study, Bird Study, Sustainability
  - These do not have to be current requirements, needed for the content