

Flint River Council's
Spook-o-Ree

2023

Parent Guide



Lawhorn Scouting Base

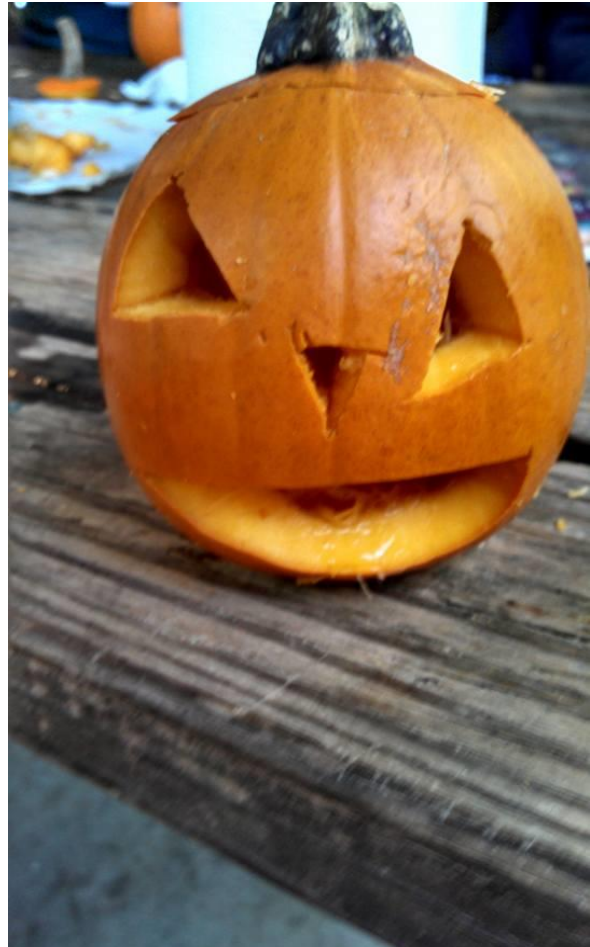
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WELCOME LETTER

Scouts and Scouters,

First and foremost, thank you for participating in the Flint River Council Spook-o-Ree! We are truly excited that you and your family will be attending our event.

Being a Cub Scout can be an incredible experience and Spook-o-Ree is one of the best opportunities to experience the adventures outdoors. For young Cub Scouts, this means multiple days of program and activities not otherwise accessible to this age group. Each year our Spook-o-Ree adjusts the games, activities, and trail to make the experience a unique one for all of our families, first timers or returning participants.

Spook-o-Ree is a great opportunity to develop memories that last a lifetime. A typical Spook-o-Ree will include a full weekend of camping, with games, archery, bb guns, campfire activities, a spooky trail and more. The mission of our Spook-o-Ree here at the Lawhorn Scouting Base is to provide Cub Scouts with the opportunity to learn and practice new skills, make new friends, gain confidence in the outdoors, experience huge amounts of fun, and better prepare Scouts to earn their Arrow of Light and continue on the Trail to Eagle into Scouts BSA.

Our all-volunteer staff is very excited to have you visit Lawhorn Scouting Base and have worked very hard to prepare for your arrival. This dedicated group of volunteers looks forward each year to the excitement and fun of Spook-o-Ree! It is truly their favorite part of the fall; and we know you and your families will feel the same way about this unique experience.

As part of our preparation, our staff has designed this Spook-o-Ree experience with the following goals in mind:

1. Become familiar with and comfortable in the natural surroundings of Lawhorn Scouting Base.
2. To learn, use and refresh current and new Scouting skills.
3. Participate in outdoor camping.
4. Participate in a camp-wide campfire program.
5. HAVE FUN!

Our day typically begins at 9:00 a.m. and runs throughout the evening until all participants have experienced the Spooky Trail. We keep the Scouts very busy throughout the day and well into the evening. Days at camp are filled with tons of fun and lots of activities, so we hope everyone gets their rest and will be energized and ready to go for the next day's adventures.

This event is completely organized and run by our volunteer staff. We at Lawhorn Scouting Base like to have the Cub Scouts partake in a full camp experience and our caring and trained staff will help each Scout enjoy their outdoor experience. If this is something you would like to assist with this year or in the future, please email me at jonathan.hopkins@scouting.org or contact the Flint River Council Office at 770-227-4556.

Once again, thank you for your time and support. We are personally very grateful to you and your family; and we hope that you have a blast with us at camp. So, welcome, relax, and enjoy your stay at Lawhorn Scouting Base and this year's Spook-o-Ree.

Yours in Scouting,

Jonathan Hopkins

Spookoree Staff Advisor
Ronotohachi District Executive

Flint River Council

The purpose of Spook-o-Ree is four-fold:

- First, is to pique the Scouts' interest in the Scouting environment while enjoying the great outdoors, and to inspire them to continue on in Scouting through a positive outdoor experience.
- Second, give Scouts a chance to develop team skills and interact with Scouts from other packs.
- Third, it is designed to give Scouts an opportunity to work on improving their scout skills and knowledge.
- Finally, it gives Den Leaders an opportunity to meet with other Pack leaders and share ideas to strengthen our programs by working together.

Your Scouts will be given the opportunity to increase their scouting skills and knowledge. They will participate in several activities that will challenge them and encourage them to continue to work on achievements within the Cub Scout requirements. They will also participate in an evening campfire, promoting the fun and brotherhood and sisterhood that is Scouting. Each Scout family is also invited to our non-denominational Vespers service on Sunday morning before packing up and heading back home.

ATTENDEES:

Spook-o-Ree is open to all registered Cub Scouts and their Packs regardless of district or council.

All Scouts that cannot attend overnight are encouraged to attend on Saturday for activities. Please check in no later than 8:30 to ensure that no activities are missed for your Scouts.

Spook-o-Ree is a family event – all family members are welcome to attend. There is no charge for siblings 4 and under, but please register them for our activity counts. They are deducted from charges as part of the registration process.

Siblings may participate in activities, but we ask that the Cub Scouts are allowed to do the activities first to ensure that all Scouts get a turn. We work our schedules based on registered Scouts and Siblings so there should be plenty of time for everyone's enjoyment of each activity.

All Scouts and Siblings must be under supervision at all times.

DIRECTIONS TO CAMP

Lawhorn Scouting Base is comprised of two sub-camps named Camp Thunder and the Flint River Adventure Area. **All Program activities will be held on Camp Thunder side of the Lawhorn Scouting Base.**

Camp Thunder
508 Thundering Springs Road
Molena, GA 30258

The main phone number at camp is 706-647-9539. It is manned only during weekend events or during our summer months for Scouts BSA Summer Camp. Please contact the Flint River Council at 770-227-4556 if it is not during a weekend event for assistance, directions, etc.

TOP 10 CAMP ISSUES

(Not in any particular order)

1. Families arriving at camp that do not know their Pack number or Pack leadership names.
2. Wrong type of shoes; no shoes; brand new shoes. (Remember NO Crocs, NO Sandals. Feet must be fully covered from the ankle down).
3. No water bottle (EVERYONE needs a water bottle to prevent dehydration)
4. Not enough dry socks
5. Lack of foul weather gear; no poncho, no rain jacket, etc.
6. Forgetting items on the "essential" list.
7. Personal items not marked.
8. Unnecessary items brought to camp making the experience more difficult.

9. Families arriving at camp that do not know their campsite information.
10. Scouts and Scouters forgetting their smiles and Scout spirit at home.

ABOUT LAWHORN SCOUTING BASE

Gerald I. Lawhorn Scouting Base

The Gerald I. Lawhorn Scouting Base is a 2,400 [Scout camping](#) facility located in [Georgia's Pine Mountain Range](#). Often referred to as simply "Lawhorn Scouting Base", the base is operated by the Flint River Council, [Boy Scouts of America](#) and has three activity centers: Camp Thunder, Flint River Adventure Area, and Pine Mountain Backcountry.

The Lawhorn Scouting Base is open year-round as a [campground](#) for Scouts and [non-profit](#) groups. The base also operates an activity outfitter that offers [canoeing](#) and [tubing](#) on the [Flint River](#), [rock climbing](#), ropes course, and [shooting](#) activities. Several Scout weekends are held each year, including the very popular Spookoree each October. In addition, the base hosts 6 weeks of [summer camp](#) and high adventure camp each year.

The base was known as the Thunder Scout Reservation until 2007, when it was renamed for [Gerald I. Lawhorn](#), a major donor for Scouting and CEO of [PetroSouth, Inc.](#)

Camp Thunder

Camp Thunder is the original property founded in 1938. Located on the northeast corner of the Lawhorn Scouting Base, Camp Thunder was donated to the [Boy Scouts](#) after the property failed as a [peach](#) and [cotton](#) farm. The original property includes [Thundering Springs](#), the 3rd most prolific springs in the state of Georgia.

Structures in Camp Thunder include the Howard Lodge Administration Building, Camp Thunder Trading Post, Mitchell Shooting Sports Complex, Chandler Waterfront, Simon's Retreat, and 13 campsites.

The primary program held in Camp Thunder is the annual Scouts BSA summer camp; it is the site of Lawhorn Scouting Base's traditional resident camp.

Flint River Adventure Area

The Flint River Adventure Area was originally founded in 1988 as the Lawhorn Canoe & Training Center. It was the first Boy Scout high adventure base in the BSA's Southern Region and focused on canoe trips down the Flint River, ropes course and climbing programs, and [mountaineering](#) programs in Georgia. When Thunder Scout Reservation was renamed in 2007, this camp was given the new Flint River Adventure Area title. The FRAA is located on the northwest corner of the Lawhorn Scouting Base. Structures in the Flint River Adventure Area include the Grand Pavilion, SkyWalk COPE Course, Eagle Mountain Climbing Center, River Experience Center, Flint River Training Facility, Cub Scout Shooting Complex, Adventure Office and Health Center, and 9 campsites.

Pine Mountain Backcountry

The Pine Mountain Backcountry consists of 2,000 acres and includes 16 campsites and over 25-miles of trails. Currently, the [Order of the Arrow](#) Ini-to Lodge continues work on revitalizing campsites, trails, and increase promotion of the area. The Pine Mountain Back Country is used for hiking, backpacking, mountain biking, ATV program, and primitive camping for Scouts and other groups looking for more of a primitive outdoor experience. The highlight of any hiking experience is a visit to Moss Falls which can be reached from trails from either Camp Thunder or the Flint River Adventure Area.

EVENT REGISTRATION PROCESS

1. A Pack representative can register the entire Pack.

Note to Pack representative: In order to complete this online registration for your Pack you must know who is going. You will need to know how many people are attending from each family, the breakdown of Adults, Cub Scouts & Siblings, and if any members of each family are age 4 or under. If you are still waiting on commitments you may go ahead and register online with your anticipated numbers that you can edit later.

If your Pack is not attending, please feel free to register your individual family to join in the fun!

Register early as camp bed space is limited! Please note that registration for camp beds will close TWO SUNDAYS before the check in date. You may continue to make registrations for your group/family after that time, but you must bring your own tent. We apologize for any inconvenience, but we cannot schedule the activities and assign campsites timely without cutting off camp bed registration. We know you need time to get the information to your families and continually work on processes

to allow us to put that information into your hands as timely as possible. We appreciate your cooperation with this and other registration policies.

You may register online ONLY at www.flintrivercouncil.org.

- Click "Calendar" on the right.
- Change the view to the month of "October" using the drop-down menu on the calendar
- Choose the weekend you wish to attend Spook-o-Ree and click that specific weekend link
- By clicking on the calendar, you will be taken to Blackpug, where you can register and pay. Please be ready with all of your information.
- Registration can be re-entered for updates, but please observe the cut-off date.

Camping for the weekend is not mandatory to participate.

CHOOSING A CAMPSITE

Each side of the Gerald I. Lawhorn Scouting Base is unique in layout and design. This means that your experience will be slightly different based on where you are assigned or where you reserve based on preference. The program itself is duplicated on each side of camp so you will not need to travel for any events outside of the specific Base where you are camping.

Camp Thunder: Camp Thunder being our traditional Scouts BSA camp has mostly 2-man tents. In most campsites, there is one 4-man tent available. You will need to work out tenting with those in your unit. Many of the campsites at Camp Thunder can accommodate single family personal tents easily as there are large open spaces available. You may drive into your campsites at Camp Thunder and drop off your gear. Vehicles should be unloaded and removed from the campsite as quickly as possible to allow others access. After unloading, vehicles should be moved to the parking lots that are available. The roads into the campsites must be clear for access for emergency vehicles and for our sanitation trucks should the need arise.

The gates at Camp Thunder will be locked during the evening activities. If you need to leave during this time, make sure that your car is parked outside of the gates either on the side of Dripping Rock Road or Thundering Springs Road, so you have access to your vehicles. Otherwise, you will be forced to wait until the gates are unlocked to remove your car from the Camp Thunder.

FEES

Scouts: \$25 per person

Adults: \$10 per person

Siblings: \$25 per person

Pre-ordered t-shirts - \$15 standard sizes, \$20 extended sizes (2XL - 5XL)

Some shirts will be available at the Trading Post in limited supply at a cost of \$20

(Deadline to order shirts is September 25th)

Saturday Lunch will be available (2 Hot dogs, Chips, and Water Bottle) This must be indicated during the registration process.

Spook-o-Ree is a family event and all family members are welcome to attend! Adults and siblings over the age of 5 must register at the above rates. Families larger than 4 will only pay for up to 4 participants ages 5 and older for this event. Please register siblings for our counts for patches and activities. Under age 4 participants will be deducted as part of the registration process.

PAYMENTS

We have multiple methods of payment available to you to meet your needs.

Online Payments: Payments for this event can be made online through the registration process at www.FlintRiverCouncil.org. Once your registration is complete and payment is credited, you will receive an automated email from Blackpug for verification. Please bring this payment verification with you to camp to verify any payment issues.

Phone Payments: A credit card payment can be made over the phone with our council office in Griffin by calling 770-227-4556. These phone payments are credited through Blackpug within 36 hours and you will receive an automated email from Blackpug for verification. Please bring this payment verification with you to camp to verify any payment issues.

For your own security, credit card payments should NOT be left via voice mail or email.

Mail Payments: Payment can be made by checks sent through the mail at least 2 weeks prior (Please no CASH in the mail!) Notate on the check: Spook-o-Ree, Weekend #__, Pack #__ and the name if different than the name on your reservation.

Mail Payments to: 1361 Zebulon Road, Griffin, GA 30224.

Camp Payment: Any remaining fees must be paid upon arrival at Howard Lodge (Camp Thunder base camp) or the Health Lodge (Flint River Adventure Area base camp) depending on your reservation location.

REFUNDS

Cancellations made by 5:00 p.m. on Sunday the week BEFORE the event will receive a full refund. No refunds will be given for cancellations received after 5:00 pm on the Sunday BEFORE the event but these funds can be applied to future Lawhorn Scouting Base events within the same calendar year, under the following circumstances:

1. Serious illness of Scout prevents their attendance.
2. Emergency family matters prevents them from attending.
3. The Scout's family moves from the council territory, making it impossible for them to attend.

CAMPERSHIPS

No scout should be denied the opportunity to attend camp due to family financial constraints. The Flint River Council allows for camperships to be distributed on an as needed basis. Scout families may apply for a campership for Scouts only, provided that:

1. The Scout actively participated in a Council fundraiser
2. Is an active participant in their Pack.
3. Has parent(s)/guardian(s) who are active in Scouting
4. Applies timely with the District Executive for the Scout's district for campership assistance.

PRIOR TO ARRIVAL

Please make sure that all of the parents in your Pack are aware of their Pack information, including a phone number they can call or text in an emergency situation. For many parents, this is their first outing with their new Scouts and Lawhorn Scouting Base can be intimidating after dark on your first outing. Our Spook-O-Ree Advisor will provide additional information during the week leading up to the event. Please make sure that this information is forwarded to ALL of your Scout families that will be participating. This is especially crucial for those Packs making a Pack reservation. We may not have individual email addresses for the members of your Pack and cannot send them maps and campsite information directly.

Units are encouraged to travel together to arrive at Spook-o-Ree at the same time. This is considered a best practice and is not a requirement but will ease the concerns of your new scouting parents. Please make sure that your families have all of their required medical forms and paperwork needed for everyone.

CHECK IN & CHECK OUT

You are welcome to arrive at your campsite no earlier than 3pm on Friday. However, check in does not start until 5:00 pm on Friday evening. If you do check in early, you must remove your vehicle from the campsite as soon as it is unloaded and park your vehicles in the parking areas provided.

When checking in starting at 5:00 p.m., please have proof of registration and payment in hand. It is not necessary that all participants are at check in. One member of a family or one Pack representative can complete the check in process. Once all funds are accounted for and check in is complete, you will be given wrist bands for all registered guests. Wrist bands must be worn at all times during the event. Please work with your families on a Pack plan for check in. Communicating if you would prefer a Pack check in or an individual family check in is the responsibility of the Pack.

Late check ins – Check ins will end at 9:00 pm on Friday evening. If you are unable to check in before this time, you may proceed to your campsite and complete your check in process in the morning. Please note that Lawhorn Scouting Base DOES NOT have electric lights and is hard to navigate if you are unsure where you will be camping.

Check Out & Departures

Program ends on Sunday morning. Please make sure you have vacated your campsites no later than 11am on Sunday. There is no need to officially check out at the camp administrative offices. However, please remove all trash to the closest dumpsters to your campsite, tilt your mattresses and leave the tent flies open upon check out.

CAMP LOCK DOWN

We take the safety of our Scouts very seriously and to protect the young ones running around after dark, we lock the gates of our camp beginning at 7:30pm until we close down the Spooky trails for the evening. For those camping on the Camp Thunder side of camp, if you believe that you might need to leave when camp is locked down, you will need to park your cars along Thundering Springs Road outside of the big gates that close our front and back entrance. For those camping on the Flint River Adventure Area base, (In the case of an overflow situation) you will be able to leave at any time if you are correctly parked in the parking lot. Please understand that this is for the safety of your children and we appreciate your cooperation. If you are unsure as to a good location to park, please ask any staff member and they will be happy to help.

CAMP POLICIES

Visitors: All visitors must register at Howard Lodge (Camp Thunder) and receive a visitor wristband.

All scouts, adult leaders, and camp staff while on the camp property (from check-in through checkout) will be required to wear a participant wristband. Staff members will immediately report to the Camp Directors anyone they do not recognize or whose presence in camp is in question. Participants who notice an unfamiliar person in camp should notify a staff member immediately. Only the Camp Director or Camp Ranger can ask someone to leave the camp property.

Vehicles in camp: Personal vehicles are not permitted to park in campsites. They will all be directed to park in the parking lots or in other designated areas. Due to the tight space at campsites, limited access will be permitted to haul equipment to the sub-camp trailer parking to unload and load. This will be accomplished only during the check-in and check-out times.

Campers are expected to unload and return their vehicles to the designated parking before setting up camp. There will be no transporting of youth or adults to any program area using a personal vehicle while camp is in session. If anyone needs to be transported for medical reasons, please advise the Camp Director. Absolutely no riders in the back of trucks or on trailers will be permitted.

Lanterns, Candles, & Stoves: The liquid fuel policy for camp is the same as outlined in BSA camping policies. Liquid fuel is approved for adult use in camp, but the fuel must be stored out of reach of youth.

National Policy prohibits the use of open flames in tents. This includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles, and smoking material. All of our Camp beds are marked "NO FLAMES IN TENT."

Valuables: Unfortunately, even in Scout camp, losses occur. For self-protection, valuables that are merely creature comforts (Bluetooth speakers, radios, CD players, computers, and other expensive personal items) should be left at home. All personal items are the sole responsibility of the individual and not of our camp.

Power in Site: There is limited access to power in our campsites. The power access is intended for medical use only, and those with medical needs have priority to the campsites by the outlets. Medical concerns must be brought to the Camp Director's attention at least 2 weeks prior to camp starting. (A minimum of 100 ft. extension cord should be brought)

Pets: Pets are not allowed at Spook-o-Ree. This includes during drop off, set-up, or pick up and applies to visitors and staff alike. Service animals are excepted from this rule.

Discipline & Standards of Conduct: ALL Scouts camping at Lawhorn Scouting Base will live up to the principles and value of the Scout Oath and Law. Please share the following with your Unit.

- Lawhorn Scouting Base follows the Youth Protection Guidelines and the Guide to Safe scouting. As volunteers and staff, we are responsible for keeping our Scouting environment free from harassment and abuse, whether physical, verbal, or mental.
- The Scout Oath and Law are the code of behavior. They are all that are needed, and unit leadership is responsible for enforcing these rules and discipline those Scouts that break them.
- In the case of intra-unit conflicts or problems, the unit leadership of the Scout involved is responsible for disciplining each of its own Scouts involved. If it is an issue between parents that cannot be resolved quickly and peacefully, the Camp Director must be notified to ensure that any disagreements do not linger.
- Camp administration (including the Camp Director) is available and prepared to aid in establishing communications in the event of inter-unit problems.

Telephone Policy: One telephone land line is located in Howard Lodge at Lawhorn Scouting Base. It is a business phone, so calls must be restricted to those of an urgent nature and should be made by an adult. Messages will be taken and delivered in an emergency situation, but texting of leadership directly is encouraged.

Lost & Found: Lost and found will be maintained inside the administration building at each base on Lawhorn Scouting Base. (Howard Lodge – Camp Thunder). We do not mail items back home so please stop by and check the lost and found before leaving the property. Items located after the event may be picked up at the Griffin office starting 1 week after the event is over to allow time for transporting items from camp to the office. Any items not claimed 30 days after the event will be donated.

First Aid: Basic First Aid is to be provided by your units in your campsite so please bring your Pack first aid kit with you to camp. Any medical needs beyond basic first aid should be immediately reported to the Spook-O-Ree Staff Advisor.

Food at camp: Packs are responsible for bringing their own food and means of preparing it. You will need dinner on Friday (recommend eating before arriving at camp), 3 meals on Saturday, and breakfast on Sunday. Saturday Lunch will be provided through registration process (2 Hotdogs, Chips, and Water Bottle). Limited firewood is available on site. Units are encouraged to bring their own firewood or charcoal as needed for cook fires and campfires. Please do not store food in your tent. (Animals have a way of sniffing out your treats-so please keep them contained and away from people.) Please observe the BSA Leave No Trace guidelines.

Food Preparation & Dining Areas: Dining/Food Preparation for Packs will be in your campsite. There are some picnic tables available and pavilions; however, they may be insufficient to accommodate all campers. It is recommended that units bring a dining fly or pop-up shelter and their own food preparation/dining tables.

Natural Habitat: Cutting trees, shrubs, or bush within the campground or neighboring areas is prohibited. Wood that has fallen from trees may be used for firewood. Do not disturb or interfere with the area plant life or wildlife.

Water: Potable running water is available at Lawhorn Scouting Base in or near each campsite. Please bring suitable water containers for storing drinking water. In addition, each participant should carry an individual water bottle throughout the program on Saturday. Proper hydration is important to keeping our Scouts and Scouters healthy.

Toilets: Flush toilets are available in central bathhouses at Lawhorn Scouting Base with both hot and cold running water. There are also shower facilities available if desired. Please respect the facilities – it is everyone’s responsibility to keep the restroom areas clean throughout the weekend. DO NOT place trash, soft drink cans, or food waste in the shower house trash cans. Please do not wash dishes in the bathroom sinks.

Trash: Every unit should bring a supply of plastic trash bags to securely bag their own trash. Each unit is responsible for removing their own refuse from the campsite and placing it in centrally located dumpsters.

Quiet Hours: Quiet hours 10pm to 6am. We realize that some participants might have times for the spooky trail after this timeframe, but please be respectful of those that do not. Leaders in each unit are responsible for enforcing quiet hours.

BANNED ITEMS

Alcoholic Beverages and illegal drugs: No alcoholic beverages or illegal drugs are allowed in camp. Violators will be reported to the appropriate local authorities and required to leave camp immediately.

Tobacco: NO TOBACCO USE IS ALLOWED IN ANY BUILDING OR PROGRAM AREA. This includes electronic forms of tobacco use. Campers and staff under 18 may not use tobacco products at camp. Adults who must use tobacco products are asked to do so in designated areas and away from youth. These are both national and local council policies.

An announcement will be made regarding where smoking will be permitted.

Fireworks: Any individual found to have/had fireworks in his/her possession in camp will be dismissed from camp immediately.

Firearms: Personal firearms are against National and Local BSA policies. Please do not bring them. All equipment and ammunition necessary for any stations or activities will be provided by Lawhorn Scouting Base.

Fires: Fires will only be permitted at the digression of the camp ranger. If there are no fire bans, fires are to be built only in designated fire rings and under proper supervision with the fireguard plan in place. As a reminder, National policy prohibits use of open flames in tents. This includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles, and smoking material. All of our tents are marked “NO FLAMES IN TENT”.

Fires must always be supervised. Extinguish your fire completely before the last adult leaves the site and before sleeping.

HEALTH & SAFETY

Youth Protection: All adults, parents, leaders and guests 18 or older must have current (within the last two years) Youth Protection Training. This training can be taken online and should be completed before attending camp. This online class can be found at www.myscouting.org.

Showers and Latrines: We have multiple central bathhouses which allow adult and youth to use the facilities in separate lockable rooms. These separate facilities should be respected at all times. This is part of the national policy for Youth Protection.

Camping as a Pack: Each Pack must maintain two-deep leadership at all times, unless camping separately as a family. One trained leader (age 21 or older) and an additional leader (age 18 or older) is the minimum requirement at Lawhorn Scouting Base AT ALL TIMES. All leaders/adults must hold a currently Youth Protection Training certificate.

Medical Forms: ALL campers, both youth and adult, MUST bring a BSA Annual Health and Medical Record when they check in to camp. This medical form should be turned in to your Pack representative before arriving to camp, in order to address all medical concerns and allergies. These forms will be kept with your Pack representative. If there is no medical form on the property, the Scout will, unfortunately, be sent home until a medical form is acquired. There is no refund for any time lost under these circumstances. The medical form is a National BSA requirement.

For Spook-o-Ree, it is only necessary to complete parts A and B of the BSA Annual Health and Medical Record. Part A is to be completed by a parent/guardian in full – this includes the lower portion of the form that indicates medications to be taken while at camp. Include all over the counter and prescription medications. If it is NOT on the form, we cannot dispense to youth. ALL medications must be in their original containers and will be dispensed according to the instructions on the bottle. All medications must be presented the Pack Medical Officer or his/her representative. Youth medications may be kept and dispensed by a Pack Medical Officer provided that they are secured in between dispensing in a locked contained inaccessible to the youth participants. Adults will be allowed to keep certain medications for their use under these same conditions. Parents/guardians may keep and dispense medications to their children provided that medications are secured in-between dispensing.

To participate in activities at camp, Part A must be completed in full with all signatures required. It is the Pack's responsibility to review medical forms and make sure that all release and consent information has been signed for each participant.

Food Allergies: We will not be serving food (unless purchasing lunch on Saturday which will not be allergen free) at this event but there will be candy dispensed at different locations. If you have a child with food allergies, we would suggest bringing alternative treats to be sure that there is no chance of cross contamination with the candy.

Buddy System: All Units will be required to use the buddy system. Unit leaders should keep up with the location of your Scouts. There should be no Scouts left in campsites at any time without adult supervision and the required two-deep leadership.

Shoes: In order to prevent foot injuries, all youth in camp (including visitors) must wear sneakers or boots at all times throughout camp. Pool shoes may ONLY be work at the waterfront and in the shower. When walking between the campsite and the waterfront or shower facilities, sneakers or boots MUST be worn.

Fatigue: One of the greatest dangers to a successful camp experience is fatigue. We expect each adult to insist that their Scouts get plenty of rest and that all observe taps and reveille hours by being quiet in the campsite. Please be respectful of other campers sleeping after hours and before breakfast.

Drinking water: We cannot stress enough the importance of staying hydrated even during cold snaps during Spook-o-Ree. We encourage that your Scouts drink plenty of water (not soda) during camp. The unit should provide a water cooler at their designated site.

Each Scout and family member should bring their own water bottle, or canteen to camp, along with a way to secure it to himself for use throughout the day.

EMERGENCY PROCEDURES

Fire or Disaster:

- Report a fire to the camp office or staff member immediately.
- The office will contact the ranger and fire department (if appropriate) and sound 3 blasts on the siren.
- 3 short blasts of the siren indicates that all participants should move quickly to their campsites, get an accurate head count, and wait for further instructions.

- If fire can be seen from your campsite, move to the main road of camp by the safest route.
- After the event has been resolved, the “all clear” signal will be given (metal clanging)

Missing Camper/Lost Person

- Report any suspected missing persons to the check in locations (Howard Lodge – Camp Thunder or Health Lodge – Flint River Adventure Area) immediately.
- The Camp Director will immediately be notified.
- The Camp Director will send a runner to the person’s campsite to alert the Pack leadership and to check ALL tents.
- A staff member will be left in the campsite in case missing person returns.
- Staff personnel will search all public areas and check all campsites

If at this point the missing person has not been found, the 3 short blasts siren will be sounded for everyone to return to their campsites for a proper head count. Runners will be sent to all campsites to report these head counts to the administration. If the individual is not location, the Camp Director will notify the local authorities and a grid search will be conducted.

Imminent Bad Weather: In the case of imminent bad weather approaching, one long blast of the siren will be sounded. One long blast of the emergency siren means seek immediate shelter in a hardened building (dining hall facilities, cement block shower house facilities, etc.) or seek low shelter. Once the bad weather has passed, return to your campsite and do an immediate head count. Runners will be sent to verify your head count numbers. Upon verification that all campers are in their campsites and accounted for, the “all clear” will be sounded and activities will resume as appropriate.

PROGRAM INFORMATION

There will be a mandatory parent/leader meeting on Friday night at the main administrative areas (Howard Lodge – Camp Thunder or Health Lodge – Flint River Adventure Area). We will begin showing a Cub Scout appropriate movie at 8:30 to allow at least 1 parent or unit leader from each unit to attend. Patches will be given out at this meeting, so please make sure to have someone from your unit (parent OR leader) attend for the most up to date information and to receive your patches.

Patches are given for each registered Scout in attendance. Parents that wish to purchase additional patches may do so (as availability allows) in the trading post on Saturday.

Program for Spook-o-Ree will consist of several stations which will include bb guns, archery, crafts, field games, canoeing, hay rides and more with the purpose being to have fun, strengthen Scout skills, teamwork, knowledge and preparedness for each scout. Each unit will be provided with additional program schedules the week of the event with your check in packets. Please stick to the schedule as indicated as rotations are set based on the sizes of the Packs involved. This will help us to ensure that all rotations have enough time to fully participate in the activity as assigned.

Awarding recognition for any achievements earned at Spook-o-Ree is the responsibility of the individual Packs and not the Spook-o-Ree program or Lawhorn Scouting Base.

T-shirts: T-shirts for the event may be pre-purchased as part of the online registration process. Only pre-ordered t-shirts are guaranteed to be in stock. There may be a limited supply of t-shirts available at the trading post to be purchased during the event. Please make sure to pre-order your t-shirt to guarantee your size is available.

Trading Post: The trading post will be open Friday evening from 6:00 – 9:00 pm and Saturday from 8:30 a.m. to 9:30 p.m. The Camp Thunder Trading post is located off Howard Field directly across from Howard Lodge. The Flint River Adventure Area trading post is located next to the Health Lodge/Administrative building. These trading posts are maintained as a service to our campers. They are stocked with a selection of scout items, souvenirs, t-shirts and refreshments. Please encourage your Scouts and parents to bring spending money to enjoy our store services. Ice is for sale during normal store hours.

Lunch on Saturday: An optional meal will be available and consist of Hot dogs, Chips, and Water. This is registered for during your registration process. There is no additional fee for this meal.

Meals: Spook-o-Ree does not provide food and drinks except as noted above. All meals, snacks, and drinks are the responsibility of each participating Pack or family.

Clothing: The “uniform of the day” will be a Pack t-shirt (“Class B”) or other Scouting appropriate t-shirts.

Weather: Be prepared! The weather at Lawhorn Scouting Base has been known to change several times in one day, let alone a weekend, so be prepared. Check the weather forecast. Bring appropriate gear. Bring rain gear. Bring insect repellent. Hats are strongly encouraged as is sunscreen. Ensure your Scouts have enough gear to handle any situation. Stay dry. Change clothes each night before bed for warmth. Check for ticks daily!

RECOMMENDED PACKING LIST

SUGGESTED ITEMS

- Shampoo
- Soap
- Toothbrush
- Toothpaste
- Mouthwash
- Floss
- Deodorant
- Razor
- Feminine products
- Washcloths
- Towels
- Comb/hairbrush
- Medication
- Bug spray
- Scout uniform shirt
- Pack t-shirt
- Coat/jacket
- Rain poncho
- Long pants
- Belt
- Hat
- Extra socks
- Extra shoes/boots
- Shower shoes
- Shorts/pants
- Pajamas
- Day pack
- Sunscreen
- Waterless hand cleaner
- carabineer

CAMPING GEAR

- tent
- tent stakes
- ground cloth/tarp
- hammer
- camp chairs
- foam pad
- inflatable mattress
- pillow
- large trash bag
- flashlights/lantern
- extra batteries
- water bottle
- sleeping bag
- blankets
- toilet paper/wipes

PACK CAMPSITE EQUIPMENT

- Pack flag
- First aid kit
- Camp stoves
- Fuel
- Firewood
- Shovel
- Lanterns
- Rain canopies
- Camp tables
- Wash basins
- Dish soap

OPTIONAL

- Scout book
- Song book
- Paper and pen
- Ear plugs
- Inexpensive camera
- Hot drinks
- Inexpensive watch
- Sunglasses
- Star chart
- Binoculars
- Sketchpad
- Pots and pans
- Paper towels
- Large trash bags
- Water buckets
- Rope
- Scissors
- US flag
- Den flag

Spook-0-Ree Schedule 2023

Camp Thunder

Time	Activity	
<u>Friday</u>		
5pm-9pm	Check-in (Pack Representative) Set-up in Assigned Campsite	Howard Lodge
9:30pm	Cracker Barrell	Howard Lodge
<u>Saturday</u>		
9am	Rotation Starts	Assigned Rotation
12:30pm	Lunch	At Campsites
1:45pm	Afternoon Rotations	See Rotation Schedule/Map
6:30pm	Dinner	At Campsites
7:30pm	Dance Party Begins	Council Ring
8pm	Campfire Begins	Council Ring
8:30-10pm	Haunted Trail	Nature Trail
11:30pm	Lights Out	Campsites
<u>Sunday</u>		
8am	Clean Up Campsites	
11am	Please have things cleaned up and all participants gone.	

SAMPLE ROTATIONS

Time	P0212A	P0212B	P0373A	P0373B	P0134	P0047
7:30 - 8:00	Registration/Sign In					
9:00 - 10:00	BB Guns 1	BB Guns 2	Archery 1	Archery 2	Field Games 1	Field Games 2
10:15 - 11:15	Field Games 1	Field Games 2	Canoeing 1	Canoeing 2	Hay Ride 1	Hay Ride 2
11:30 - 12:30	Canoeing 1	Canoeing 2	Hay Ride 1	Hay Ride 2	Activity	Activity
12:30 - 13:30	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
13:45 - 14:45	Hay Ride 1	Hay Ride 2	Activity	Activity	BB Guns 1	BB Guns 2
15:00 - 16:00	Activity	Activity	BB Guns 1	BB Guns 2	Archery 1	Archery 2
16:15 - 17:15	Archery 1	Archery 2	Field Games 1	Field Games 2	Canoeing 1	Canoeing 2
Time	P0264	P0070/P0169	P0002/P0066	P0017/P0163	P0048/P0079	P0279/P0685
7:30 - 8:00	Registration/Sign In					
9:00 - 10:00	Canoeing 1	Canoeing 2	Hay Ride 1	Hay Ride 2	Activity	Activity
10:15 - 11:15	Activity	Activity	BB Guns 1	BB Guns 2	Archery 1	Archery 2
11:30 - 12:30	BB Guns 1	BB Guns 2	Archery 1	Archery 2	Field Games 1	Field Games 2
12:30 - 13:30	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
13:45 - 14:45	Archery 1	Archery 2	Field Games 1	Field Games 2	Canoeing 1	Canoeing 2
15:00 - 16:00	Field Games 1	Field Games 2	Canoeing 1	Canoeing 2	Hay Ride 1	Hay Ride 2
16:15 - 17:15	Hay Ride 1	Hay Ride 2	Activity	Activity	BB Guns 1	BB Guns 2