



## **Welcome to 2026 Spartan Camp!**

On behalf of our entire Spartan Camp staff, welcome to our Resident Camp event! Your WeBeLos/AOL Scout is about to embark on a fun-filled journey that they will talk about for years to come. Spartan Camp provides opportunities for scouts to complete several elective requirements on their 'trail to Webelos badge, or Arrow of Light award'. We will ensure that your Webelos/AOL Scouts have an exciting, fun-filled time at camp, whetting their appetites for the adventure of Scouting America Summer Camp in the future. The goal of Spartan Camp is to prepare young scouts (and parents) for the next step in the Scouts BSA program and future troop life!

At Camp FGL, you will find a friendly atmosphere, where we take the needs and successes of every Scout, Den, and Pack seriously. We have worked hard to assemble a staff of adults and older scouts, who are good leaders, that are trained in Scout skills, teaching methods, and who generally enjoy sharing their scouting knowledge. All campers will be assigned into a Patrol, led by a scout from the Scouts BSA program. These patrol leaders love working with young scouts and are the kind of Scouts your Webelos/AOL can look to as role models.

Scouts may attend with their Pack/Den or individually with their parent/guardian. Adequate leadership (minimum two-deep leadership) must be provided for those attending as a Pack/Den. ***Please note this is NOT an event where scouts can simply be dropped off without supervision.***

We look forward to seeing you at Camp Frank G. Lumpkin (FGL) for Spartan Camp! If there is anything that we as a staff can do to make your stay pleasant and enjoyable, let us know. Please feel free to contact us with any questions.

Yours in Scouting,  
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# General Information

## **Informational Meeting - open to all interested parties - THIS IS NOT A COMMITMENT TO ATTEND!**

Attendance to one of the Informational Meetings is *highly recommended* for anyone interested/participating. *Attendance is mandatory for at least one representative from each participating pack.* Participation in one meeting *is required for the parent/guardian of AOL Scouts* – specific information will be shared about the overnight trip to Red Moon Island.

**Monday, May 11<sup>th</sup> – 6:30pm – 7:30pm Eastern Time - In Person - Informational Meeting**  
Chattahoochee Council Office - 1237 First Avenue, Columbus, GA 31901

**Thursday, May 14<sup>th</sup> – 7pm Eastern Time - Zoom Meeting – Informational Meeting**  
Register in advance for this meeting: link will be posted on council page/Facebook

### **Event Check-in/Check out**

Check-in Thursday, June 4<sup>th</sup>, 3pm – 5pm. Arrange any necessary late check-ins in advance.  
Location - Administration building @ 1 mile on left from entry gate.

Check out Sunday, June 7<sup>th</sup>, approximately Noon – Health forms & any meds will be returned

### **Medical and Health Information**

Before any participant can remain onsite, evidence of their medical condition must be provided to the Camp Health Officer. **Annual Health and Medical forms Parts A, B, and C (Form #680-001) are required for everyone staying on camp property, youth and adults.** **Note PART C must be signed by medical professional.** This is National Camp Standard requirement. **If you do not provide completed forms, you/scout will not be allowed to participate.** Forms are available online or at Council office.

**\*Authorization to Release:** Campers will only be released to individuals listed as the parent or guardian on the Health History Form unless written authorization is provided.

**ALL MEDICATIONS SHALL BE IN THE ORIGINAL CONTAINER AND CHECKED IN WITH THE CAMP HEALTH OFFICER AT REGISTRATION, ALONG WITH A COMPLETED HEALTH FORM.  
(Emergency medicine such as EpiPen's or inhalers can be carried by the scout)**

### **Wristbands**

Wristbands must always be worn. They indicate who is allowed in camp and will be meal tickets!

### **Food**

Thursday meal - Late evening around 8pm – Will be hot dog/corn dog/chips/fries type offering.

Three meals a day plus cracker barrel/dessert will be provided Friday/Saturday.

Sunday – Breakfast only

- **Special Dietary Needs:** If any scout or leader has a special dietary need, please include with registration. The camp will do its best to accommodate all special dietary needs.

### **Water**

**Stress the importance of drinking water to your Scouts!** Every activity area will have water available. Scouts always need to carry a canteen/water bottle with them!

## **Swimming**

After check-in, the scouts and leaders will tour camp, then head to the pool for the Scouting America Swim Test. This gives the Aquatic Staff an opportunity to judge everyone's swimming ability for planned camp activities. Scouts should bring a day pack with their swimsuit/towel readily available or wear swimsuit to check in. They will not have time to search for in their luggage/campsite.

To be allowed in the water during any official Scouting function; all participants (youth & adults) must be classified according to the Scouting America Swim Test. The three categories are *Swimmer*, *Beginner*, or *Learner* (also called a *non-swimmer*).

**Arrow of Light (AOL) scouts will participate in 'Paddle On' Adventure as part of their trek to Red Moon Island. To be allowed into the canoes, scouts must be classified as a Swimmer, per the 'Paddle On' Elective/Scouting America Aquatics standards. Scouts that are not swimmers will be transported to the Island by other means.**

### **Classification – Swimmer = Demonstrate the following:**

- Jump feet-first into water deeper than your head, level off, and begin swimming.
- Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl (no dog-paddle)
- Swim 25 yards using an easy, resting backstroke.
- After completing the swim, rest by floating (Typically, for up to one minute).  
(The 100 yards must be completed in one swim without stops)

### **Classification – Beginner = Demonstrate the following:**

- Jump feet-first into water deeper than one's head, level off, then swim 25 feet on the surface.
- Turn sharply, resume swimming as before, and return to the starting place.  
(Therefore, a beginner will need to swim 25 feet in each direction for a total of 50 feet.)

### **Classification – Learner:**

- Those who do not attempt, or cannot pass the test
- Learners will only be allowed into shallow water.

### **Tips to help pass Scouting America Swim Test**

- Don't get too excited, take your time and breathe – Test is not timed
- Practice
- Push off correctly – when making the turns, give yourself time to glide in the water. This will save energy and shorten the distance needed to swim
- Breaststroke - easiest stroke to swim 75 yards; front crawl (freestyle) usually the most difficult
- Float – spread arms and keep as much air in lungs as possible (don't exhale completely)

## **Bathrooms**

Separate shower/bathrooms designated for boys, girls, men, and women. Adults are not allowed in the youth shower/bathroom areas. Unisex bathhouse will be open to use by all.

## Sleeping Arrangements

Canvas wall tents (2 person tents) and cots\* are provided. Campsites/Tents will be assigned by Pack. Scouts will share tents with other scouts (of the same gender) to make new friends/to prepare for future troop life. If a parent is attending with their child, they may share a tent; however, we do not encourage. Discuss with Program Director in advance as needed for accommodations. If spouses are attending, they may share a tent. Otherwise, adults of the same sex will be assigned tents. Please refer to the Scouting America Safeguarding Guidelines.

**NOTE: Our goal is to deliver this program to as many scouts as possible without turning away any scouts due to tent space. If a Packs adult attendance exceeds the ratio, Spartan Camp staff reserve the right to direct adults (from affected Pack) to bring tents for their own use. Staff will address with Pack on case-by-case basis. Thank you for your understanding.**

\* **Campsite 1 – No cots, Wooden sleeping platforms – Campers assigned here will be notified prior to the event. Foam pads are recommended on these platforms for comfort.**

## Uniforms

Scouts and Leaders should wear the official field uniform to dinner on Friday evening and Saturday evening. Field uniforms (Class A) are also required for closing ceremonies Sunday. Patrol leaders will remind scouts of proper uniform in advance of each activity. Scouts should wear scout t-shirts or scout appropriate apparel at all other times.

## Trading Post:

Available products will vary - Camp FGL swag, snacks/drinks, misc. camp items.  
Hours & availability to be determined by Chattahoochee Council staff.

## Volunteers

This camp is run ENTIRELY by volunteers and without volunteers we cannot be successful! Please pitch in where you can while at camp. Course instructors often need an extra set of hands, kitchen staff often needs servers, etc. Sign-up at check-in/registration or on the list posted in the Dining Hall.

Staff needed – course instructors, kitchen staff, lifeguards (coordinated through Chattahoochee Council Aquatics Director) and facilities personnel.

Please contact Tammy Childs at [tchilds.scouting@outlook.com](mailto:tchilds.scouting@outlook.com) or 678-249-4984 for more information.

## **2026 Registration Fees:**

- |                              |                                |
|------------------------------|--------------------------------|
| • Youth Registration - Early | \$140 (prior to April 1, 2026) |
| • Adult Registration – Early | \$85 (prior to April 1, 2026)  |
| • Youth Registration         | \$150                          |
| • Adult Registration         | \$95                           |
| • All Registration Ends      | May 17, 2026                   |

## **Payment Options**

Pay 100% at time of registration OR make individual payments per the online schedule.

[www.chattahoocheecouncilsa.org](http://www.chattahoocheecouncilsa.org)

# 2026 COURSE SCHEDULE

WeBeLoS and AOL Scouts will have the opportunity to attempt up to six (6) electives as part of Spartan Camp activities. Classes will be held on Friday and Saturday, lasting 1 ½ hours each. Scouts will be assigned into a rotation based on their rank.

## **Final course offerings to be confirmed, elective opportunities listed below:**

### *WeBeLos*

Aquanaut	Build It	Catch the Big One
Chef's Knife	Earth Rocks	Let's Camp
Math on the Trail		

### *AOL*

Swimming	Fishing	Into the Woods
Into the Wild	Paddle Craft	Knife Safety
Estimations/High Tech Outdoors		Red Moon Island Campaign

*\*Staff reserves the right to tweak any classes if better fit or offering becomes available to enhance Scouting experience! Further Additional rotations will be added as needed.*

## **Arrow of Light Scouts – RED MOON CAMPAIGN**

Saturday, AOL Scouts will participate in Camp Red Moon. Saturday morning AOL Scouts will pack their gear and hike to the waterfront to participate in the PADDLE ON adventure for canoe skills instruction. **\*To be allowed into the canoes, AOL must be classified as a Swimmer.** Scouts will employ their new skills to canoe to Red Moon Island landing. Once the 'invading force' makes landfall, they will hike\* to Red Moon Island campsite. Scouts will experience future Troop life: setting up their tents, learning scout skills, knife safety, cooking, and other activities during this overnight experience. Conquering Spartan heroes (AOL Scouts) return to main camp Sunday morning @ 7am – this is an event to see! If you cannot attend camp, but wish to witness the return, you must sign in at Admin building by @ 6:45am and be at the Dining Hall before 7am.

The Informational Meeting will cover the requirements and a separate list of supplies needed for the AOL Red Moon Campaign. Each scout will be assigned a Trained Leader, if the parent or legal guardian cannot or will not be participating in Red Moon.

- **AOL must bring tent for this portion of event.**
- **Parent/leader who stays on Red Moon must bring their own tent (or hammock) as well.**

\*The hike is 3+ miles, so as a parent, if you elect to join your scout, please make sure you are healthy enough to participate. You are welcome to remain in camp otherwise. \*

### **Saturday Afternoon Activities – Webelos**

- Rain Gutter Regatta (or other interactive activity) – Final program to be determined
- Other Camp Fun – Free Swim, Evening movie – Final program to be determined

### **Sunday Activities – All Scouts**

- Scout's Own Service
- Spartan Games – 'Olympic' or Field Day style events for patrol participation
- Closing Ceremony – Recognitions

# What to Bring to Camp?

Official Scout Uniform	Sunscreen & bug spray (no Aerosols)
T-shirts	Water bottle/canteen
Underwear & socks	Flashlight (w/ extra batteries)
Shorts or long pants	Backpack to carry equipment
Swim suit (One piece for females)	Personal Hygiene gear (Towel, soap/dish, toothbrush/ paste, Gold Bond Powder)
Shoes, tennis type, hiking boots	
Rain Gear	
Spending money (For Trading Post)	Sleeping bag, pillow & Sleeping Mat,
Camera (optional)	<b>Tent (AOL only)</b>
Camp chairs	<b>Stave from last year (AOL)</b>

## Suggestion –

**\*Pack each day's clothing in a gallon Ziploc and label it with the day. This keeps it all dry & clean.**

**\*\*Do not bring neckerchiefs, slides, or any other uniform attachments to camp!**

**Camp Provides:** All meals, shower facilities, tents (except those for AOLs Saturday night), First Aid, Stave, and Patch – Pavilions/Picnic tables in campsites.

Limited power in campsites – if you have a CPAP or other medically necessary device requiring power, please bring an extension cord (50'-100' in many cases).

**DO NOT BRING THE FOLLOWING:** expensive jewelry or cameras, pets, phones, electronic equipment, fireworks or firearms, sheath knives. Be aware that there is wildlife at camp, and they will venture into tents if you have any unsecured or open food lying about.

## Transportation of Gear to Campsites:

Trailer will transport gear to assigned campsite. Personal vehicles not allowed beyond parking lot.

We suggest packing lightly... most of your needs are provided for with the exception of sleeping bags, clothing & toiletries, day packs (with essentials) and AOL tents.

# Camp Rules & Health/Safety

- **The buddy system must always be used.**
- Only authorized and insured camp vehicles are allowed beyond the Administration Building parking lot. All vehicles shall be parked in the designated parking lot.
- No open-toed shoes or open heeled shoes are allowed (except inside the pool area) while at camp. **No scout or adult should ever be barefooted (except in the pool area)!! Crocs acceptable at pool only – Scouts/Adults cannot travel in crocs/flip-flops to the pool area.**
- Smoking is allowed only in designated smoking areas.
- No alcoholic beverages of any kind are allowed in camp.
- Do not use foul language at camp.
- No food or snacks are allowed inside tents or bunkhouses. Food attracts insects and animals.
- Anyone who needs to leave camp property after registration, must notify camp leadership and sign out at the Administration Building. Sign-in upon return.

- Do not leave valuables in tents – Leave at home or locked in vehicle
- No sheath knives. Official Cub Scout or Scouts BSA knives or other non-serrated blades only.
  - If Cub Scouts bring knives, they MUST have Whittlin Chip in possession (or copy of)
- Campsites, tents, and bathrooms should be kept clean.
- **Health Problems** - All Health problems or injuries should be reported to Camp Health Officer.
- **Water Intake - Avoid dehydration. Drink water before you are thirsty.**
- **Ticks** - Two main types of ticks are found here at camp: the deer tick which is very small and the wood tick (or dog tick) which is larger and easier to find. Your insect repellent should state that it helps to repel ticks. To avoid most ticks, stay on established trails. Carefully inspect your entire body every day. Any tick bites should be reported to the Health Officer.
- **Waterfront** - Stay off the banks of the lake, unless part of a scheduled/supervised activity.
- **Fire Safety** - No ground fires in the campsites unless authorized by the Camp Ranger. If ground fires are permitted, a fire bucket should be placed at each tent in the campsite.

## Wildlife Plan for Campers

### Safety Around Animals at Camp

Animals often will be an exciting part of the adventure. Seeing them in their natural habitat is always a pleasure, but remember they are the permanent residents of Camp FGL, while you are a visitor. Treat them with respect, give them enough space so they'll not feel threatened, and they'll seldom present a threat to your safety. When an animal feels frightened, threatened, or trapped, it may fight for its life by attacking, scratching, and biting. If an animal injures you, seek treatment quickly.

Each animal that lives and roams throughout Camp Lumpkin has its own characteristics and patterns of behavior. Enjoy the variety of nature while respecting the wild space.

- All wild animals are drawn to food. Do not feed wild animals. Avoiding trouble with most wildlife comes down to *food* and how you safeguard it.
- Learn to live responsibly with wildlife.
- Leave young animals alone; a protective mother is usually nearby.
- If an animal is obviously sick or injured, notify the camp staff/ranger.
- If a potentially dangerous animal is sighted, immediately notify the staff.

## Safeguarding Youth Guidelines

Scouting America has adopted policies to provide additional security for our members; all participants and staff shall adhere to the Scouting America Safeguarding Youth Guidelines.

- Two-deep leadership. Two registered adult leaders or one registered leader and a parent of a participant, one of whom must be 21 years of age or older, are required on all trips and outings.
- No one-on-one contact. One-on-one contact between adults & youth members is not permitted.
- Separate accommodations. When camping, no youth is permitted to sleep in the tent of an adult other than his own parent or guardian.

**THANKS FOR PARTICIPATING IN SPARTAN RESIDENT CAMP!**