Prerequisites, Post-Requisites, And Other Class Instructions

(Updated 4/28/24)

Scouts attending the Merit Badge Academy should **all** bring:

- (1) The merit badge worksheet for the badges taken available at http://usscouts.org/usscouts/mb/worksheets/list.asp. Many instructors will specifically use this worksheet in the class.
- (2) Extra paper and pens/pencil
- (3) Proof of completion of any prerequisites. Many classes have requirements that must be completed after the class. Instructors will provide a path toward completion of these.

Class-specific prerequisites/post-requisites and other instructions are listed below.

MERIT BADGE CLASSES

Camping (9 a.m. - 4:00 p.m.)

Bring Scout Handbook for verified (SM/ASM signed) proof of completion of any requirements for #9; pre/post requisites include 5e, 7b, 8d, & 9

Citizenship in the Nation (9 a.m. – 4:00 p.m.)

Prerequisites – prepare 1, 2, 4, 5, 7, 8 and bring to discuss in class

Citizenship in Society (9 a.m. – noon) and (1 p.m. – 4:00 p.m.)

Scouts need to be prepared to discuss their research for Items 1 and 2. Complete Reqs. #6 & 7 prior to class and write up in worksheet.

Citizenship in the World (9 a.m. - 4:00 p.m.)

Bring Merit Badge Book along with worksheet; bring smartphone or iPad if possible.

Communication (9 a.m. - 4:00 p.m.)

#4, #5 & #8. Also select topic for #3 and #6. Bring relevant teaching aids for #6. Bring smartphone or tablet with internet/wifi capability if possible.

Cooking (9 a.m. - noon)

Pre/postrequisites - 2c, 4a, 4c, 4d, 4e, 5a, 5b, 5c, 5d, 5e, 5f, 5g, 6a, 6b, 6d, 6e; Scouts encouraged to bring a smartphone with the USDA MyPlate app downloaded and their local grocery store app along with the merit badge worksheet

Crime Prevention (9 a.m. – 4:00 p.m.)

Prerequisite – research #9(d) and be prepared to discuss

Post-requisites – #4, #5, #6, #7 – How to complete these will be discussed in class

Digital Technology (9 a.m. – noon)

If possible, bring laptop, tablet, or smart phone. Laptop or tablet is best. Have earned Cyber Chip or watched BSA Personal Safety Awareness "Digital Safety" video.

Disabilities Awareness (1 p.m. – 4:00 p.m.)

#7

Emergency Preparedness (9 a.m. – 4.p.m.)

- 1. Earn the First Aid Merit Badge
- 2.c. Meet with and teach your family how to build a kit, make a plan, and be informed for situations on the chart you created for requirement 2.b. complete a family plan. Then meet with your counselor and report on your family meeting, discuss their responses, and share your family plan
- 8.b Prepare a family emergency kit (suitcase or waterproof box) for use by your family in case an emergency evacuation is needed. Explain the needs and uses of the contents.

Engineering (9 a.m. - 4:00 p.m.)

Post-requisites TBD

Fishing (9 a.m. – 4:00 p.m.)

Post requisites #9, #10

Genealogy (9 a.m. – noon) and (1 p.m. – 4:00 p.m.)

Bring tablet or laptop if possible; ##6, 7 as prerequisites

Personal Fitness (9 a.m. – 4:00 p.m.)

Complete requirement 1 and bring a copy of signed Medical Forms A/B/C (with physician verification within the past year). Bring proof of dentist visit within the past year.

Bring worksheet with completed responses to: 1A and B; 2A -F; 9

Also be prepared to answer and/or verbally respond to worksheet requirements for: 3A-K; 4A-D; 5A-D

Participants should be prepared and dressed appropriately to complete the strength, endurance and stretch tests in requirement 6 which will take please after completing the above requirements.

Requirement 8 will be completed after class by the scout at home. The scout may contact the counselor after completion for review and signoff.

Photography (9 a.m. – 4:00 p.m.)

Bring a digital camera you know how to use or smartphone with built-in camera. Have Cyber Chip or view the Personal Safety Awareness "Digital Safety" video (with your parent or guardian's permission). If possible, bring photos for Requirement #7. #7 may be post-requisite.

Programming (1 p.m. – 4:00 p.m.)

Read about career in programming and learn a name / acronym of one programming language.

Public Health (9 a.m. – noon)

#7B, 8

Reading (1 p.m. - 4:00 p.m.)

Prerequisites #3, #4, & #6 – can also be done as post-requisites.

Robotics (1 p.m. - 4:00 p.m.)

Research #6b and bring to class. Post-requisites TBD.

Space Exploration (9 a.m. – 4:00 p.m.)

- 1. a-d have some answers to contribute to the group discussion (don't need to know all the answers)
- 2. Design a collector's card, with a picture on the front and information on the back, about your favorite space pioneer. Share your card and discuss four other space pioneers with your counselor. We will discuss the 4 space pioneers in class.
- 3. We will build a model in class study the following parts in advance

Identify and explain the following rocket parts.

- a. Body tube
- b. Engine mount
- c. Fins
- d. Igniter
- e. Launch lug
- f. Nose cone
- g. Payload
- h. Recovery system
- i. Rocket Engine
- 4. a-d know something to add to the discussion of each area (you do not have to have all the answers!)
- 5. a we will accomplish in class

You may choose to do b or c as your second requirement (under 5); this will be a prerequisite – please complete before class.

- 6. We will accomplish this in class
- 7. a-d are prerequisites bring them ready to share with the class.
- 8. Both are prerequisites come prepared to share them with the class.

TRAINING CLASSES

All adults taking classes must be registered Scouters and have current YPT. Bring pen and paper for note-taking.

Angler Education

No prerequisites. Attendees will help with Fishing Merit Badge

Board of Review Training (1 p.m. – 4:00 p.m.)

No prerequisites.

Merit Badge Counselor Training (D76) (9 a.m. – noon)

No prerequisites. Attendees will be asked to observe and assist in other classes in the afternoon session as possible. No prior experience or preparation will be necessary.

Scoutmaster/Assistant Scoutmaster Position Training (S24) - (9 a.m. - noon)

No prerequisites

Troop Committee Challenge (W10) (9 a.m. – noon)

No prerequisites