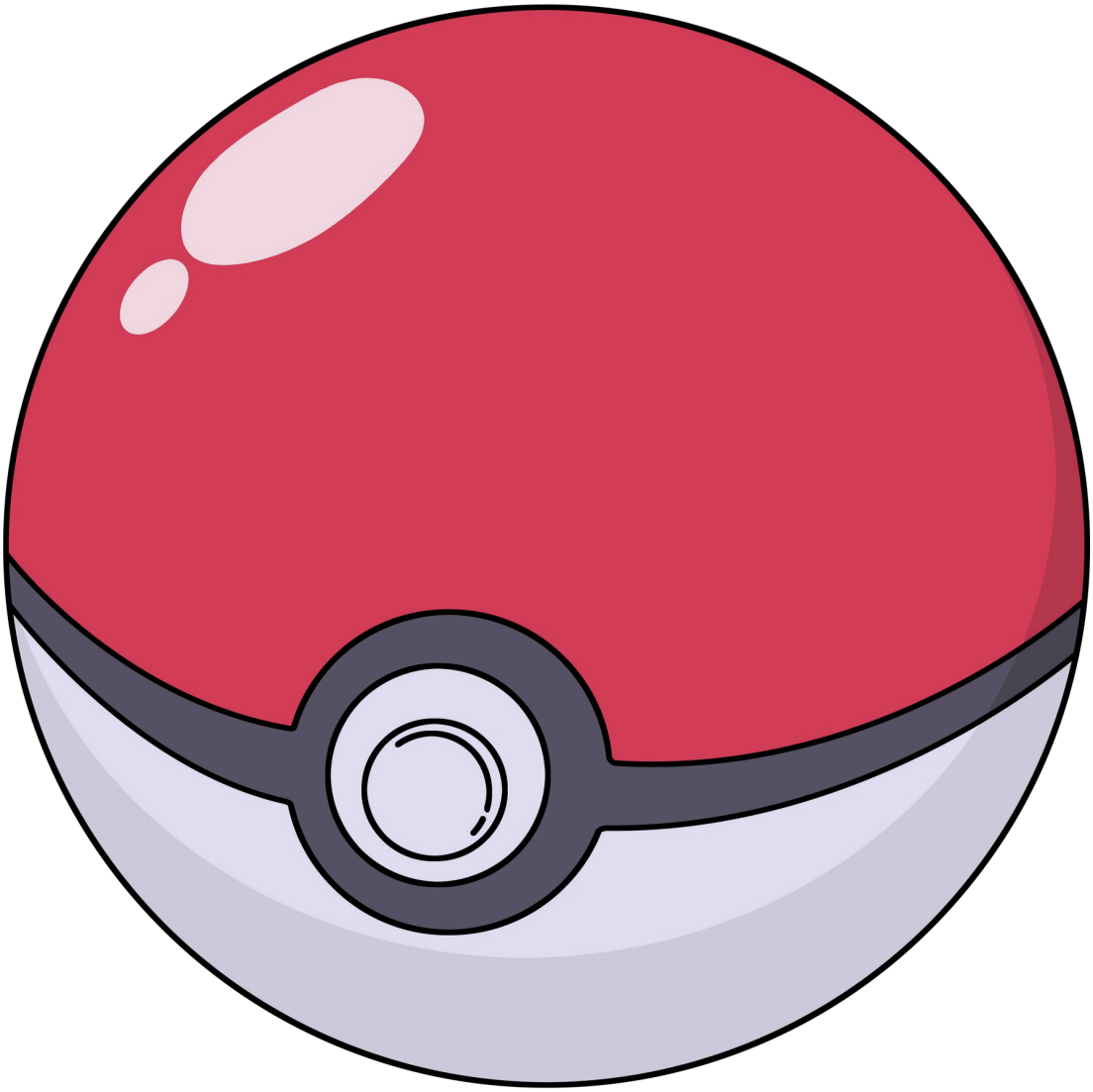
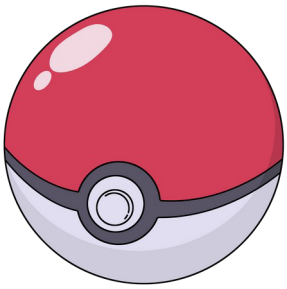
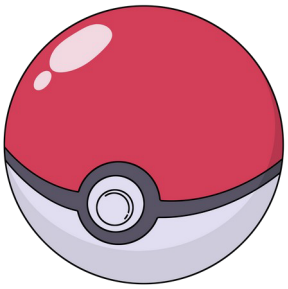
Narcoossee Fall Camporee



December 5-7, 2026
Rybolt Field at Camp La-No-Che



Welcome!



Welcome…

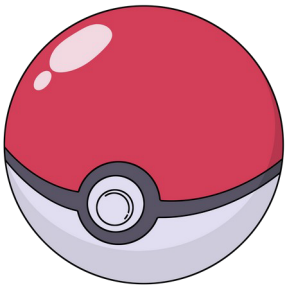
To the 2026 Narcoossee District Fall Camporee. We are super excited to have you and we are more than prepared for a weekend of fun and fellowship. This leader guide was put together with both leaders and scouts in mind and we have made sure to include all the essential information for camp.

A message from Troop 175:

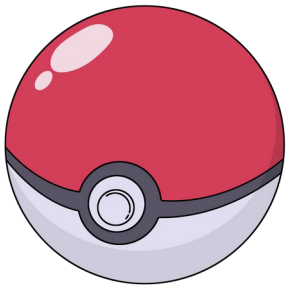
We are all EXTREMELY excited to be able to host a super awesome camporee and we would like to thank everyone for giving us the opportunity to do this. We would also like to thank all of our lovely participants for choosing to go to our district camporee.

GOTTA CATCH ‘EM ALL!





Event Information



What is the Narcoossee Fall Camporee?

The Narcoossee District Fall Camporee is the ultimate one weekend experience. There will be tons of super fun activities where scouts can compete as troops for awards. This is a great time to get to know and have fun with units from across the district.

Who should attend?

This event is for **any** Scouts BSA Troop, Venture Crew, or Sea Scout Ship in the Narcoossee District who are looking to have **loads** of fun and meet folks from all over our district!

When/Where is this event:

This event will take place at Central Florida Council's Camp La-No-Che from **December 6-8**. Activities and camping will be held in Rybolt Field.

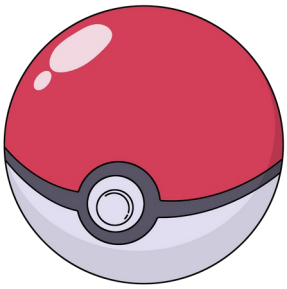
Camp is located at: **41940 Boy Scout Rd, Paisley FL 32767**

How do I sign up?

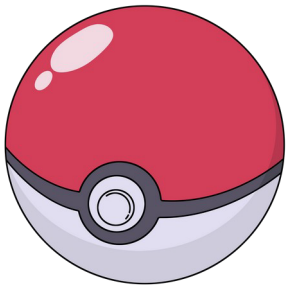
Registration is available at:

https://scoutingevent.com/083NarcooseeDistrictFallCamporee

Or via the QR code below:



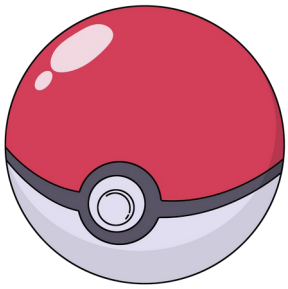
Schedule At a Glance



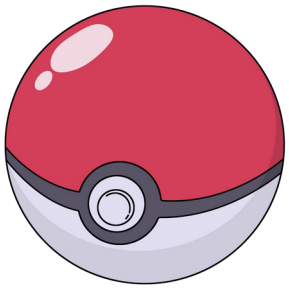
	FRIDAY SCHEDULE	
Time	**Event**	**Location**
4:00PM	Arrival/Check-In Opens	Camp Rybolt
9:00PM	SPL/SM Meeting	Pokemon Center
11:00PM	"Quiet Hour"	Campsites

	SATURDAY SCHEDULE	
Time	**Event**	**Location**
6:30AM	Wake Up/Breakfast	Campsites
9:00AM	Opening Program/Flag	TBA
9:45AM	Activities	Activity Areas
11:45AM	Break for Lunch	Campsites
1:30PM	Scavenger Hunt/Orienteering Activity	Activity Areas
4:00PM	Free Time/Pokemon card trading/Dinner	Campsites
7:00PM	Dessert Competition Deadline	Pokemon Center
8:00PM	Closing Program/Awards	Rybolt Fire Ring
11:00PM	“Quiet Hour”	Campsites

	SUNDAY SCHEDULE	
Time	**Event**	**Location**
7:00AM	Wake Up/Breakfast	Campsites
8:30AM	Scouts Own Service	Rybolt Fire Ring



rrival Night Information

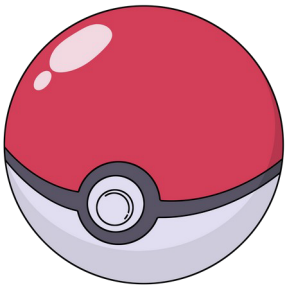


Troops can arrive **as early as 4PM** which is when Check-In will open. Each Troop's campsite will be marked. There will be a Check-In/First Aid/Information Center canopy set up for Check-In, SPL/SM Meeting, and any First-Aid/Admin needs.

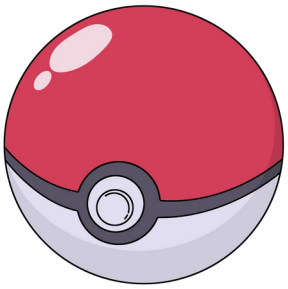
At **9PM there will be the SPL/SM meeting** in the **Pokémon Center** (Staff Tent) where the weekend agenda, safety, and hazardous weather will be discussed.

	FRIDAY SCHEDULE	
Time	Event	Location
4:00PM	Arrival/Check-In Opens	Camp Rybolt
9:00PM	SPL/SM Meeting	Poke Center
11:00PM	"Quiet Hour"	Campsites

ALL SCOUTS SHOULD LIGHTS OUT/QUIET BY 11PM



Saturday Agenda



SATURDAY SCHEDULE		
Time	Event	Location
6:30AM	Wake Up/Breakfast	Campsites
9:00AM	Opening Program/Flag	Rybolt Flag Pole
9:45AM	Activities	Activity Areas
11:45AM	Break for Lunch	Campsites
1:30PM	Scavenger Hunt/Orienteering Activity	Activity Areas
4:00PM	Free Time/Pokemon Card Trading/Dinner	Campsites
7:00PM	Dessert Competition Deadline	TBA
8:00PM	Closing Program/Awards	Rybolt Campfire Ring
11:00PM	“Quiet Hour”	Campsites

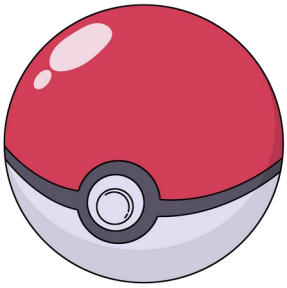
Saturday will begin with an opening flag ceremony and program introduction. Units may choose to volunteer to lead the flag ceremony

for closing and opening.

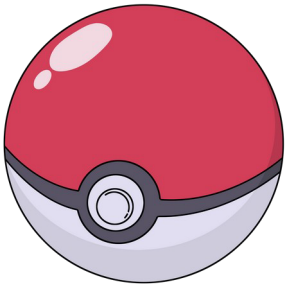
Following the opening the activity rotations will start. The activities include: Bulbasaur Vine maze, Diglet Shelter Challenge, Charizard Fire Burn, and Pidgey Airplane Challenge. There will be a segment of activities before and after lunch. During the morning activities, there will be a campsite inspection. See Appendix A for rubric.

Once activity rotations have concluded there will be free time to socialize with other units, as well as a Pokemon card trading event at the Pokemon Center. Units are on their own for Dinner. The Dessert Competition deadline is 7PM - separate Scout and Adult competitions. See Appendix B for dessert competition rubric and rules. Following that, there will be a closing program campfire including presentation of activity and overall awards and possibly a flag retirement ceremony.

ALL SCOUTS SHOULD LIGHTS OUT/QUIET BY 11PM



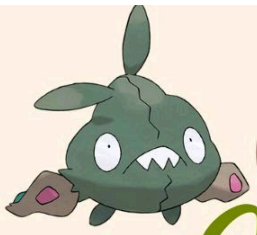
Sunday Closing



Sunday morning will be the time for all troops to prepare to pack up and leave. We will also have a Scout's Own Service at 8:30AM. Location will be announced as well as check-out procedures for units.

SUNDAY SCHEDULE		
Time	Event	Location
7:00AM	Wake Up/Breakfast	Campsites
8:30AM	Scouts Own Service	TBA

Appendix A



CAMPSITE Inspection Checklist



Troop: _____ Campsite: _____ Final Score: _____

Max points: 20

Health & Safety (9 points)

_____ First Aid Kit (3 points)
- Labeled +1
- Accessible +1
- Visible +1

_____ Hydration Station (2 points)
- Accessible +1
- Filled +1

_____ Fire Safety (4 points)
- Flammables stored safely +1
- Fire Extinguisher visible +1
- Firepit clear of debris, water bucket & shovel +2

Cleanliness (4 points)

_____ Ground clear (2 points)
- No Litter +1
- No tripping hazards +1

_____ Food Stored correctly (1 point)

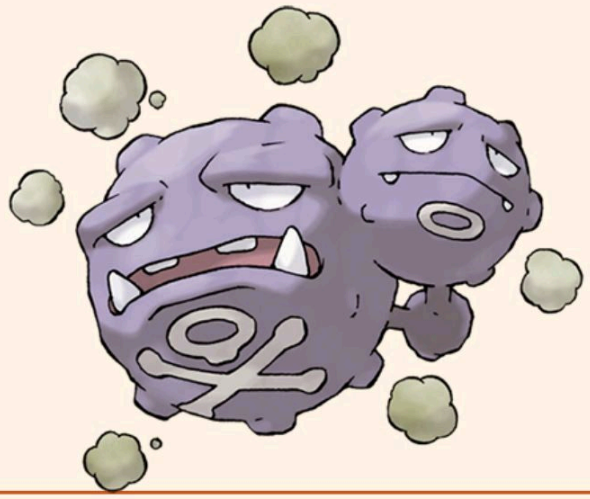
_____ No loose gear (1 point)

General Site Uniformity (7 points)

_____ Tents (3 points)
- Separated by adult/scout and by male/female +1
- Tight guidelines +1
- Orderly setup +1

_____ Chairs and Hammocks (1 point)
- Neatly put away during the day +1

_____ Proper display of flags (3 points)
- U.S.A. flag properly displayed +1
- Troop flag properly displayed +1
- Patrol flags properly displayed +1



Appendix B


Alcremie's Dessert Contest!
About the competition:
Troops provide own ingredients
Troops will preplan what they will be making for the contest. Each troop will select a Pokemon to theme their dessert on.
For example, they could make the dessert resemble the Pokemon or use colors in their dessert that the Pokemon possesses.
Must be made at camp!
Judging rubric:
10 points for how well cooked dessert is,
10 points for taste/texture,
10 points for how unique/uncommon the dessert is
Deadline: Saturday the 5th at 7 PM
1st, 2nd, and 3rd place desserts will be announced during campfire