

Parent & Leader Guide



A colorful illustration of five Scouts (three boys and two girls) in uniform sitting around a campfire at night. They are wearing cowboy hats. In the background, there is a tent, a windmill, and a sign that reads "SCOUTING BUILDS ADVENTURE AND LEADERS". The entire scene is framed by a rope border.

SCOUT SKILLS WILD WEST WEEKEND

Camping Weekend for Webelos, AOs, and Troops

ACTIVITIES INCLUDE
Meet the Troops,
Fire Building,
First Aid and more!

When: 12/4/26 through 12/6/26

Where: Camp Oklawaha
8598 Potomac Ave, Sebastian, FL 32958

Contact: Meghan Gerrish
mskrage@gmail.com
(909) 645-4544

EVENT LOCATION

Camp Oklawaha, 8598 Potomac Ave, Sebastian, FL 32958

EVENT REGISTRATION

This is a program-paid event (no registration fee). Guests must register online prior to the event through [The Council Calendar](#). Registration closes on Thursday, November 6. Riverside District offers secure online registration with confirmation.

EVENT WRISTBANDS

Wristbands must remain on for the duration of the event and must be worn by all visitors (siblings, parents, etc.) This includes those attending just for the day on Saturday.

EVENT PATCH

Each Scout will receive an event Patch commemorating their participation in 2025 Riverside Scout Skills Weekend. Only guests who register by Thursday, November 6, 2025 will be guaranteed a patch. Patches will be distributed to the unit leader Sunday, November 16th during check out.

DRESS CODE

For Saturday Flag Ceremonies, Scouts are asked to wear their **Field Uniforms** (formerly referred to as “Class A”). During activities on Saturday, Scouts may wear their **Activity Uniforms** (formerly referred to as “Class B” or Pack T-shirt). **Field Uniforms** are required for the Flag Ceremony 9:00 am Saturday and Interfaith Service on Sunday morning at 9:00 am. Participants must wear shoes when outside of their tents. Shoes worn around the camp and activity area must be closed toe (no crocs or flip flops).

FACILITIES

The campout takes place entirely within the identified areas on the map of the Camp Oklawaha. The **5-mph speed limit** will be strictly enforced, so do not rush, the camp is not moving. Claude Smith is the main road through camp and is one way only marked by red arrows on the map. There are restrooms available as shown on the map. Electricity is available for medical equipment if needed. If you require electricity for medical reasons, please contact the Scout Skills Weekend Chair (**Event Director**, [Meghan Gerrish](#)). Trash cans are also available at the camp.

COOKING AND MEALS

Packs are required to cook as a unit. Camp stoves with propane or campfires are approved per the following Oklawaha Rules:

Camp fires are allowed unless a fire ban is in effect. All campfires must be of split wood ONLY no lumber will be allowed. A pail and shovel designated for fire use only

are provided in each campsite, you must make sure your fire-pail is 2/3 full before starting your campfire. All fires in camp must be inside designated fire/cooking areas. Fires must be dead before leaving the campsite or going to bed. Campfires over waist high are considered bonfires and bonfires are not permitted at Camp Oklawaha

- Deep frying is not allowed.
- Camp stoves may be used for food preparation only and must be off the ground and must be placed on a table or stand so bottom of grill is 29 inches off the ground
- Raised, standing height, charcoal grilles are allowed. No accelerants (i.e. lighter fluid) are allowed. All ash and unburnt coals must be taken with you and not dumped.
- Any other possible source of heat generation that could result in a fire must be approved by the Camp Oklawaha POC.
- All groups must supply their own fire extinguishers that are up-to-date, readily available, co-located with each stove/grill, and be visible to inspectors.

Failure to have proper fire extinguishers will result in all cooking to stop until a proper extinguisher is available.

CHECK-IN PROCEDURE (AO-804)

Friday, December 4th: Gate will open at 5:00 pm.

Only pre-registered participants will be let into the Camp Oklawaha by the check in team. Your name must be on the roster to be allowed into camp.

- **Participant Entrance** - The gate to the Camp Oklawaha will open on Friday at 5pm. **Please arrive as early as possible.**
- **Check-In** – at the Camp Oklawaha Welcome Kiosk. As units arrive, the first person of every unit will be given their check in packet. Inside each packet you will find:
 - Any updated information post release of this guide
 - Honor Unit Form
 - Rank Advancement/Elective Guide
 - Patrol Activity Schedule
 - Map and Rules
 - Event Survey
 - Checkout Procedures

Please make sure to bring your medical forms (or make sure your unit leader has your medical forms).

- Once you are directed to your campsite, you can take your car to the campsite, unload and then park in the parking lot designated on the map. You may not leave your car at the campsite. **The campsite size depends on the number of**

people registered on time for each pack. On trailer may be parked at each campsite and must be pre-coordinated with the Event Director (Meghan Gerrish)

Saturday, December 5th: Gate will open at 7:00 am and close promptly at 9:00pm

Only pre-registered participants will be let into the Camp Oklawaha by the front gate staff.

- **Check-In** - Please check in at the Welcome Kiosk between 7:00 am to 8:30 am. Bring your medical forms with you to check in (or make sure your unit leader has your medical forms). The flag ceremony starts promptly at 9:00 am. Please arrive early to make it to flag on time.
- **Campers** - If you have camping equipment to take to your campsite on Saturday, we suggest that you have it brought in on Friday or wagon it to the campsite on Saturday. No vehicles will be allowed into camp on Saturday.

RULES OF CAMP OKLAWAHA

Welcome to Camp Oklawaha! The use of this property is a privilege. Remember a **Scout is Obedient**, and all Rules will be strictly enforced.

- Do not venture or explore areas that are off limits to scouts.
- Per BSA Policy; No smoking, illegal drugs or alcohol will be allowed at any event.
- Drone flying is not allowed at Camp Oklawaha.
- No pets allowed. Only ADA service animals as identified as stated on ADA.gov are allowed
- Camp Oklawaha has many wild animals that can be dangerous. Do not approach/feed animals. Food needs to be properly stored. No dumping of food in the woods.
- No bike riding of any kind, kid powered or electric.
- Camping areas must stay free of trash and debris that can blow around into other camping areas. All sites must be cleaned, and all garbage disposed of before leaving camping area on Saturday.
- All tents and canopy's must be securely tied down. It gets windy.
- No digging and no stakes longer than 10in
- A list of all attendees and visitors must be maintained in case there is an emergency or an accident, so pre-register.
- Hammocks / Campers: Due to the damage of our trees and injuries to your Scouts as of January 1, 2017 any type of hanging hammock will NOT be allowed. Campers are not permitted on the property. Only tent camping is permitted.

VEHICLES & PARKING

1. Camp Oklawaha enforces a **5 mph** speed limit on all vehicles entering the camp at all times.
2. All vehicles **MUST** remain on the roadways at all times. Unit trailers are allowed to be parked in your campsite just off of the roadway. (Please do not pull your trailer into the back of your campsite).
3. When you arrive at your campsite you must unload your gear at the roadside entrance to your campsite and immediately move your vehicle to the main parking area. (Park vehicles in parking-lot before setting up.) GULF STREAM COUNCIL 2
4. **UNAUTHORIZED VEHICLES** will **NOT** be allowed in camp on Saturdays. (NO EXCEPTIONS)
5. On checkout day you may drive into camp provided your gear is packed and next to the roadway.
6. All units are expected to police themselves and any unit not following these rules will **NOT** be allowed to bring vehicles into camp on check-out day. (All gear will have to be carried to the main parking area)

Friday – vehicles will only be allowed into the campsites to drop off unit trailers or unit equipment. All others must wagon in.

Saturday – NO vehicles will be allowed into the camping or activity area!

Sunday – Trailer vehicles will be allowed in once the gates are dropped at designated time. All others must be wagoned out.

Please **park** in the Parking Lot. Make sure to lock your vehicle.

CHECK-OUT PROCEDURE

At the conclusion of the Scouts Own Service on Sunday morning, Packs will be able to begin breaking camp and getting ready for campsite inspections. Cars will not be allowed in the camping area until the event leader's approval that it is safe to allow vehicles to enter. This will ensure the safety of our children.

Leave No Trace: Remembering that a Cub Scout always strives to leave a campsite better than they found it, and we ask that each Pack to conduct a "Leave No Trace" walk through their campsite after breaking it down. A dumpster will **NOT** be on-site for trash disposal. Please take your garbage home.

Check-Out Campsite Walkthrough: Once you have completed your campsite inspection, check procedure form, and survey please report to Town hall to check out and receive your completion package and patches. Event staffers will be inspecting campsites on Sunday morning. Once your campsite has been inspected and approved, event staff will check out your unit.

SAFETY INFORMATION (AO-804)

- ❑ **Report any accident or injury to event staff** – even if you treated it yourself (i.e. minor cuts/scrapes)
- ❑ There will be a certified medical officer on site to provide any medical attention as needed all weekend.
- ❑ Do not run in the Activity Area or in the campsites at any time! The main cause of injury over the last several years.
- ❑ Bring and make use of sunscreen and insect repellent and apply often.
- ❑ Make sure you and your scouts are well hydrated – there will be water jugs located around the activity stations; it is strongly suggested that you bring a refillable water bottle with you.
- ❑ If you need medical or mobility accommodations, please notify Camp Director Meghan Gerrish or Assistant Director Misty Wyrick.
- ❑ Campers who are minors will be released to a parent or guardian or to a person other than the legal parent or guardian as designated on the Medical Form.

EMERGENCIES

Have a serious injury requiring immediate assistance Call 911 first (any adult), Inform event staff. The unit leader will then be notified to get the medical form of the injured person.

TOWN HALL

The Town Hall is our receiving area for the event and will be at the main pavilion.

- ❑ Event Staff will be able to help you with:
 - Basic First Aid
 - Lost Scouts, siblings, parents, or leaders
 - Lost & Found
 - Registration issues

RULES AND CONDUCT

- ✓ **Scouts and siblings are to use the Buddy System at all times and must also inform an adult when exploring the camp/activity areas with their buddies.**
- ✓ **For the enjoyment of all, please observe quiet times during scheduled hours.**
- ✓ **All Youth Protection guidelines of the Scouting America will be followed (i.e., no youth in a tent with any other person than their family member(s), 2-deep leadership, etc)**

- ✓ Scouts must stay within the confines of the Youth Camping Area. Scouts should not wander into other areas of The Camp Oklawaha or into the surrounding woods.
- ✓ Please obey the Scout Skills Weekend event staff.
- ✓ No profanity, alcohol, firearms, fireworks or illegal drugs allowed at any Cub Scout activity.
- ✓ Tobacco use and vaping is not allowed in the presence of any scouts. If you must smoke, please leave the group camping area.
- ✓ Throwing of knives, axes, hatchets or similar items is prohibited. No machetes, sheath knives, or similar long-bladed items are allowed.
- ✓ No Scouts are to handle liquid fuel. Propane stoves may be used with adult supervision.
- ✓ Closed toe and heel shoes must be worn **AT ALL TIMES**.
- ✓ **DO NOT DEFACE OR DAMAGE ANY TREES, BUILDINGS, ETC.** Do not break off tree limbs, even dead ones. Do not damage or disturb any plant. Do not use wood from Oklawaha in any fires.
- ✓ Do not disturb wildlife. The Camp Oklawaha is home to many species of interesting critters, some of them even federally protected. This is their home, not ours. Please do not attempt to touch, capture or harass any living thing.
- ✓ **DO NOT THROW ANYTHING** (this includes pinecones!)
- ✓ No bad language or bad attitudes will be permitted!
- ✓ **Supervision of Minor Children:** Parents, guardians or other adults in charge are responsible for the supervision of minor children. *Children under 16 years of age must be accompanied by an adult at all times. Children are not allowed to play and run around occupied campsites, play in restrooms, or play unattended at the pond area.*

PREPARE YOUR WEBELOS and AOLS

- Get them **psyched up** and **motivated** for the campout!
- Make sure that you have the necessary equipment and supplies your unit will need for the weekend (canopies, cooking equipment, etc.)
- We are looking forward to a great campfire celebration on Saturday night! Dens/Patrols should put together a skit, song or run-on for the Campfire on Saturday night. If possible, please contact the Scout Skills Weekend Chair prior to the event to get your den/patrol on the list of entertainment. (You can also sign up at the SPL/ASPL Meeting on Friday night or at the Pavilion on Saturday by 1 pm.) *Guidelines:* [NCS-Ceremonies-and-Campfire-Guidance-1.pdf](#)
Planning Sheet: [33696.kg](#)
Examples: <https://docs.google.com/document/d/1gFFwC0cR739kqyJ8vFBnytEA3cKdcTwe39Bxcl3Uo7w/edit?usp=sharing>

- Make sure medical forms are filled out by all attendees – documents will be safe and returned. You do not need to visit the doctor or get a doctor’s signature unless there are health issues that require medical clearance to attend the event. Please complete parts A and B only (you do not need to complete part C). You will find the Scouting America Medical Form at http://www.scouting.org/filestore/HealthSafety/pdf/parts_ab.pdf.

WHAT TO BRING (AND WHAT NOT TO...)

Camping at Camp Oklawaha combines a genuine outdoor experience with the convenience of being “near it all.” Should you realize you have forgotten an important item, there are many shops within a few minutes of the Camp Oklawaha, including a Target, Bass Pro Shop and Academy Sports.

Here is a list of some important items you should plan on bringing with you if camping overnight (and some things you need to leave at home):

BRING!	DON'T BRING! (LEAVE AT HOME)
■ Your tent, sleeping bags & pillows. (Oh yes, it <u>does</u> happen...)	■ Firearms, Knives, Weapons
■ Flashlights (and batteries!)	■ Tablets or other portable music/video players
■ Chairs (folding camping chairs are good)	■ Portable video games
■ Insect Repellent	■ Portable radios or TV sets
■ Sunscreen	■ Portable generators
■ Food (Note: Your unit may be planning to prepare group meals, check with them)	■ Alcoholic beverages (also includes non-alcoholic beer)
■ Rain Gear (poncho) – If it rains, we'll execute “Contingency Plan B”.*	■ Sandals or open-toed shoes (closed-toed shoes are required)
■ Field Uniform (aka “Class A”)	■ RVs or pop-up campers (tents only!)
■ Activity Uniform (aka “Class B” or Pack T-shirt)	■ Liquid Fuels (Only propane is permitted for cooking.)
■ Popups or Dining Flys for Shade	■ Pets and other animals (with the exception of service animals).
■ Mess Kit	■ Fireworks or explosives of any kind
■ A wagon or hand truck/dolly (very helpful)	■ Sheath Knives (SCOUTING AMERICA knife regulations will be followed at this event)
■ Your Scout's Cub Scout Handbook (you may be able to check off achievements)	■ Fire bowls & firewood (fires are not permitted in campsites except for cooking)
■ A refillable water bottle/cup (water jugs will be at each activity area)	■ Bad Attitudes

Tentative SCHEDULE OF EVENTS

Note the gate schedule.

Friday, December 4th

5:00 pm

5:00 pm - 9:30 pm

6:00 pm - 8:00 pm

8:30 pm

8:00 pm - 9:00pm

9:00 pm - 9:30 pm

9:30 pm - 10:15 pm

10:15 pm-11:00 pm

11:00pm

Camping Area Gate Opens

Check in / Set Up Camp / Dinner

Make a Badge and Neckerchief Slide

Camping Area Gate Closes

Line Dancing

SPL/ASPL Meeting

SCOUT ONLY Shower Time

ADULT ONLY Shower Time

Lights Out/ Quiet Time

Camp Gate

Campsites

Town Hall

Camp Gate

Town Hall

Town Hall

Main Bathrooms

Main Bathrooms

Campsites

Saturday, December 5th

6:30 am

7:00 am - 8:30 am

8:30 am - 9:00 am

9:00 am - 12:00 pm

12:00 pm - 1:30 pm

1:30 pm - 5:30 pm

5:30 pm - 6:00 pm

6:00 pm - 7:30 pm

7:30pm - 9:00pm

9:00 pm - 10:00 pm

10:00 pm-11:00 pm

11:00pm

Reveille

Breakfast

Opening Flag Ceremony

Activities

Lunch

Activities

Closing Flag

Dinner/Free Time

Campfire Program

SCOUT ONLY Shower Time

ADULT ONLY Shower Time

Lights Out/ Quiet Time

Campsites

Campsites

Flagpole

Activity Field

Campsites

Activity Field

Flagpole

Campsites

Campfire Ring

Main Bathrooms

Main Bathrooms

Campsites

Sunday, December 6th

6:30 am

7:00 am - 8:15 am

8:15 am - 8:30 pm

8:30 am - 9:00 am

9:00 am - 9:30 am

Revellie

Breakfast

Opening Flag

Scouts Own Service

Closing Flag

Campsites

Campsites

Flag Pole

Chapel

Flag Pole

9:30 am

9:30 am-12:00 pm

12:00 pm

Camping Area Gate Opens

Campsite Cleanup and Check Out

Camping Area Gate Closes

Camp Gate

Town Hall

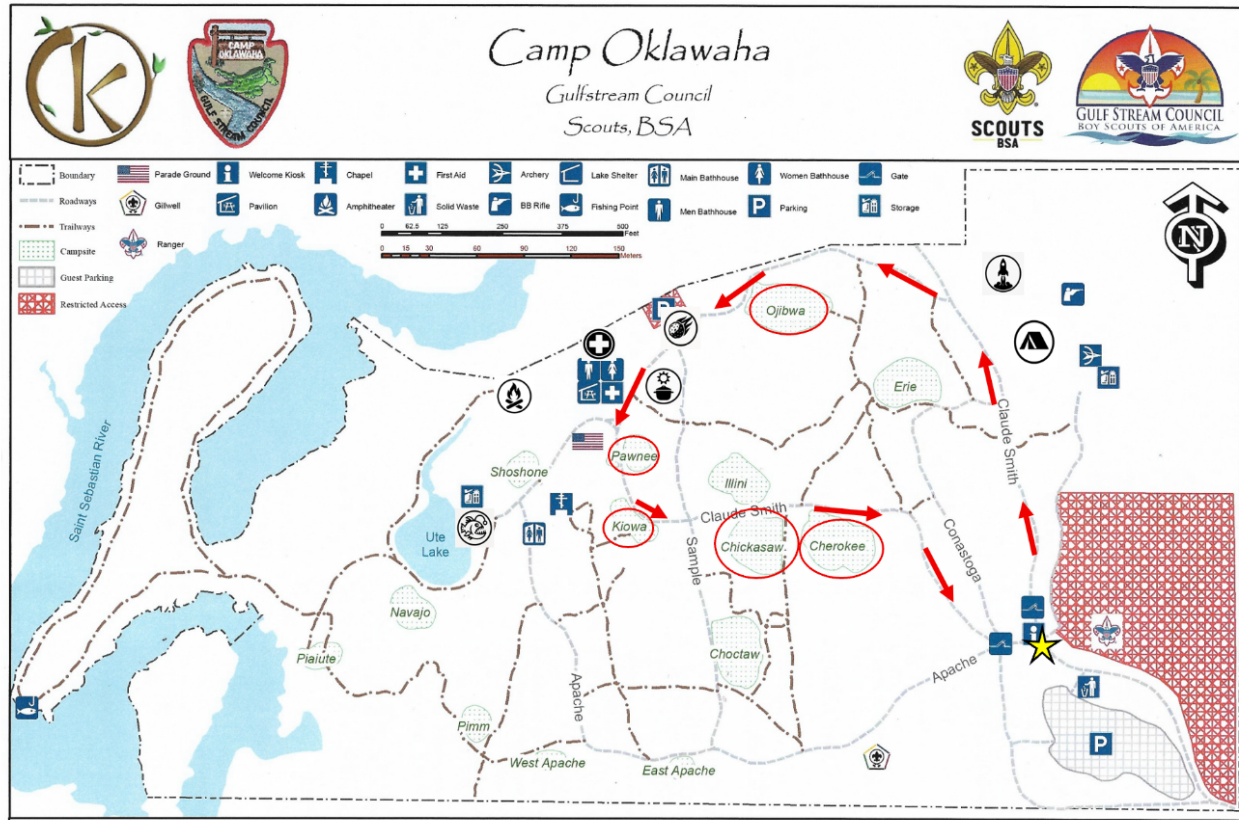
Camp Gate

PATROL ACTIVITY ROTATIONS To Be Added

Pack Number						
Total Scouts						
9:00-10:00						
10:00-11:00						
11:00-12:00						
12:00-1:30	Lunch					
1:30-2:30						
2:30-3:30						
3:30-4:30						
4:30-5:30						
Rotation	Activity					

FACILITY STANDARDS (FA)

The campout takes place entirely within Camp Oklawaha. The 5 mph speed limit will be strictly enforced, so do not rush, the camp is not moving.



Red arrows show the one way driving path in the camp. Red circles show the campsites where we will be camping. The star is check in and the activities are marked by their symbol on the map.

The Camp Headquarters and First Aid Station will be located at the Main Pavilion.

Electricity is available in the pavilion for medical equipment if needed. If you require electricity for medical reasons, please contact the Event Director.

Toilets and Latrines (FA-707)

Bathrooms are located at the main pavilion and near the Shoshone camp ground. We will be sharing a facility. Adults are not allowed in the restrooms when Scouts are in the restroom. Please be mindful and check before using the restroom.

Showers (FA-708)

Showers are located at the main pavilion bathrooms. Scouts and adults may not be in the showers at the same time. For this weekend showers will be open to Scouts from 9-10pm Friday and Saturday night and for adults from 10-11pm Friday and Saturday night.

Garbage, Recycling, and Sewage Removal (FA-710)

Trash should be placed in the dumpster at camp or removed from camp. As Scouts we practice Leave No Trace. Each campsite has a large blue recycle bin. PLEASE use these for recycling and NOT for garbage. Please read the bins for a list of recyclable items.

Motor Vehicles (FA-711)

Vehicles are allowed in camp to drop off equipment at your campsite Friday and pick up your equipment Sunday.

UNAUTHORIZED VEHICLES will NOT be allowed in camp on Saturdays. (NO EXCEPTIONS)

All vehicles MUST remain on the roadways at all times. Unit trailers are allowed to be parked at your campsite just off of the roadway. (Please do not pull your trailer into the back of your campsite)

Camp Rules for Cub Scouts

- Always use the "Buddy System"
- Never leave an area without telling a leader
- NO throwing anything (rocks, stick, etc...)
- NO tree climbing
- NO bare feet/opened-toed shoes
- NO fighting
- NO name-calling
- NO bad language
- Always stay with your Den Leader
- YOU ARE NOT ALLOWED TO LEAVE CAMP FOR ANY REASON!!!
- If you get lost, stay where you are, we will find you.
- Always pick up your litter and dispose of it properly; even it is not your litter.
- Singing is strongly encouraged going from area to area.
- Smiling is mandatory!!
- ALWAYS, ALWAYS, ALWAYS, ALWAYS, have FUN!!!

Camp/Den Discipline

- You should review the "Camp Rules for Cub Scouts" with the boys so they will know what is expected of them.
- Maintain control of your Den at all times especially in Activity/Range areas.
- Activity/Range Staff are there to present the program, not to maintain discipline.
- Any discipline problems should be brought to the Camp Director's attention immediately.
- There will be absolutely no verbal abuse to anyone by anyone at camp.
- There will be absolutely no physical discipline to anyone by anyone at camp.
- Bullying, teasing, making fun of ANYONE will not be tolerated.

- You may “speak” in a calm, stern voice to a Cub Scout to correct his behavior but you WILL NOT raise your voice or scream at anyone at camp.
- If you are having difficulties with a Cub Scout and you have attempted to appropriately correct the behavior and it is not working, notify the Camp Director ASAP. The Camp Director is the only staffer who will counsel a Scout and/or call his parents.
- Please do not humiliate or embarrass OR allow anyone else to do this to a Cub Scout or Staff member. If you see this happening, notify the Camp Director ASAP.

HEALTH AND SAFETY STANDARDS

Youth Protection (HS-501)

- Scouting America's Youth Protection website and guidance on state child abuse reporting statutes is available at <https://www.scouting.org/training/youth-protection/>
- The *Guide to Safe Scouting* is available at <http://www.scouting.org/health-and-safety/gss/>
- **Mandatory Report of Child Abuse:** All persons involved in Scouting shall report to local authorities any good-faith suspicion or belief that any child is or has been physically or sexually abused, physically or emotionally neglected, exposed to any form of violence or threat, exposed to any form of sexual exploitation, including the possession, manufacture, or distribution of child pornography, online solicitation, enticement, or showing of obscene material. You may not abdicate this reporting responsibility to any other person.
- **Reporting Violations of Scouting America Youth Protection Policies:** If you think any of Scouting America's Youth Protection policies have been violated, including those described within Scouting's Barriers to Abuse, you must notify your local council Scout executive or his/her designee so appropriate action can be taken for the safety of our Scouts.
- **Steps to Reporting Child Abuse:**
 1. Ensure the child is in a safe environment.
 2. In cases of child abuse injury or medical emergencies, call 911 immediately.
 3. In addition, if the suspected abuse occurred in the Scout's home or family, you are required by state law to immediately report/contact the local child abuse hotline.
 4. Notify the Scout executive or his/her designee, if he/she cannot be reached call the 24/7 Scouts First Helpline at 1-844-726-8871 or email, scoutsfirst@scouting.org

Unit Leadership (HS-502)

There will be two leaders with each unit as provided in Scouting America's Youth Protection Policies, including having one registered female adult, age 21 or older, in every unit serving female youth. If a unit cannot meet these standards, then the camp may arrange leadership.

Screening Protocol (HS-503, 504)

- Annual Health and Medical Record (Parts A and B) for each Scout and family members, leader, volunteer, and staff member is on file with the unit during the Scout Skills Weekend. Any and all medical issues will be documented on the Annual Health and Medical Record (Parts A and B). All Scouters (adults and youth) medical forms are reviewed by the Camp Medical Officer at check in.

- The Camp Medical Officer will report to the EVENT DIRECTOR Chair and/or Assistant all campers with limitations, special needs, or life-threatening conditions.
- The Pack Leaders will be informed of the campers with limitations, special needs or life-threatening conditions.
- Pack rosters will be annotated with the fact there is a medical condition but not the exact nature.
- All personnel are also reminded that the medical conditions of campers is considered private and not to be discussed or disclosed unless medically necessary.
- Should there be an exposure of a medical nature, the EVENT DIRECTOR Chair will make proper notification per SA written policy.

Medical Health Officer Operating Procedures (HS-506)

Camp Health Operations:

- The Medical Officer will be on-site for the duration of the campout, reachable by radio or cell phone.
- Scope of care includes topics covered under CPR/AED/BLS or Wilderness First Aid.
- First Aid kit and AED (Automated External Defaulter), will be available in the Medical Officer Area located at the Youth Pavilion.

Camp treatment procedures (standing orders):

Standing Orders are IAW Council

EMS services: EMS will be called by medical Officer, staff or Oklawaha Park Ranger. EMS will be called by any adult determining that there is a life-threatening emergency.

- All leaders are expected to provide medical care and understand when an injury should be referred to a higher level of care.
- Health screening for participants and staff will occur on Friday night at the Cracker Barrel or Saturday morning when they check in.
- Medication management.
 - Any medication required to be kept in a locked refrigerator will be addressed with the medical officer. If a leader knows this ahead of time please contact the Event staff.
 - All medication and administration, storage, security will be the responsibility of the scout leaders. If there is an issue with this policy, please contact the Event staff beforehand.
- Sanitation of health facilities with procedures for dealing with contaminated waste and sharps.
- A Medical First Aid log will be kept by the medical officer for issues during the specific camp event. Any FA logs used by the leaders or parents will be given to the medical officer when the group checks out.

Commissary and Food Service Standards

Camps/Programs Without Dining Halls (FS-603)

SUMMARY

Food-borne illnesses peak during the summer months due to a variety of factors, including warmer temperatures and improper food handling. Keep your meals and your Scouts safe while participating in hikes, campouts, and other outdoor activities with careful menu planning and by following safe food handling practices. Remember the three “C’s” to keep your food safe: Keep it COLD, keep it CLEAN, and COOK it thoroughly.

GENERAL INFORMATION

[Acute gastroenteritis](#) is the most common infectious disease encountered when camping. Symptoms of vomiting, diarrhea, and abdominal cramps may begin to appear hours to days after ingestion.

Keep it cold: Bacteria are slow to grow in temperatures below 40 degrees F or above 140 degrees F. The temperature range in between is known as the danger zone where bacteria can multiply rapidly. Since a heat source is usually unavailable to transport foods, it’s best to start with perishable foods chilled or frozen, then packed with plenty of ice, frozen gel packs, or frozen juice boxes.

Keep it clean: Start with clean hands by utilizing soap and water or disposable wipes before handling food. Wash fruits and vegetables before cutting them on a clean surface. Avoid cross-contamination by never allowing raw meat, poultry, or their juices to come into contact with fresh or prepared foods. Keep all raw and cooked meat, poultry, or fish separate and always wash hands properly after handling. Use only a clean water source to wash hands, dishes, and fresh fruits and vegetables. If water is not available, properly using hand sanitizer with at least 60 percent alcohol can help to reduce the number of microbes in most situations. But hand sanitizer does not eliminate all germs. Correct hand washing remains the best way to prevent illnesses from being transmitted. Also, remember in the backcountry to follow recommended water treatment protocols when rehydrating food, cooking, or drinking.

Cook it thoroughly: Many Scouts are cooking on their own for the first time. It can be difficult to determine doneness of meat and poultry as color is not a good indicator. Meat can harbor dangerous bacteria. A digital meat thermometer is a good tool to have in the chuck box and to use when cooking meat, poultry, and fish. The references listed below provide safe minimum internal temperatures. Be sure to clean your thermometer between uses.

EMERGENCY PROCEDURES (AO-805)

Missing Person/Lost Camper:

- Emergency Signal will be 2 long blasts
 - 1 short blast – calling, Scout to report to their Den area.
 - 2 short blasts – Scout found, end search.
 - 3 short blasts – Scout found injured, call proper authorities for help.
- Upon notification of lost camper, the Event Director shall be notified immediately.
- Search Headquarters will be set up at the Youth Pavilion and headed by the Event Director.
 - Each Pack will remain in place and the Pack Leader is to conduct a roll call check to determine if the Scout is in another area
 - Searchers any Junior Staff (Troops) are to be in minimum groups of two
 - Two adults may be needed to travel roads in automobiles
 - Whistles should be used by search parties
 - Search parties must sign in and out of Headquarters
 - If the lost camper is not found after a thorough search of the grounds and buildings, the Park Ranger will be notified immediately

Unauthorized Intruders (AO-804)

- All attendees at Scout Skills Weekend are required to wear the wristbands or camp visitor badge at all times. Any person(s) not wearing a wristband or visitor badge are considered Unauthorized Intruders and you should proceed as follows:
 - If they are NOT wearing a camp visitor badge
 - Inform them that this is a restricted camp
 - Ask the person to report to the Youth Pavilion – follow or escort them.
 - Contact the Event Director by phone or radio
 - If at any time you are uncomfortable approaching an Unauthorized Intruder, please contact the Event Director by phone or radio.

Dangerous Encounters with Wildlife/Animals

- All adults will remain vigil when they are outside where they may possibly encounter wildlife or other animals
- If an encounter occurs, adults will ensure the campers remain at a safe distance or if necessary, evacuate the campers to a safe area
- The Event Director will be immediately notified of the situation, assess the situation and if necessary, animal control will be notified to remove the wildlife/animal
- Should a camper or staff member be bitten, first aid will be immediately rendered and/or EMS called. The medical officer will be notified as well as the camper's parent/guardian.
- **DO NOT APPROACH ANY ALLIGATORS, SNAKES OR OTHER WILD CREATURE THAT MAY BE CONSIDERED DANGEROUS OR DEADLY.**

Shelter in Place (FA-714)/ Emergency Procedures (AO-805)

Lightning, Tornado or Severe Weather:

- Pack Leaders will be alerted to any weather watches through the Event Director.
 - Lightning: Thunder is heard; lightning seen; or dark, threatening clouds developing overhead, within 10 miles
 - Tornado: Funnel cloud
 - Severe Storm Alert - NOAA
- Emergency Signal will be 3 long blasts
- Pack Leaders
 - Do not stay under the canopies, leave camp chairs,
 - Do a head count and report town hall, report any lost campers and wait for further instructions from the Camp Director staff.
 - If there is no time to get to the headquarters, all scouts are to quickly assemble in a clearing and lie down as low as possible
 - Be alert and stay away from the vicinity of power lines
 - Upon all clear, staff members will be dispatched to inspect program area and den/patrol areas for damage.
 - In event of a hazard, clear area of campers and set up a cordon or rope off area – report to staff.
 - Report any damage to Staff.
 - Wait for further instructions from Staff.

Flood

- Serious weather conditions will be monitored by the EVENT DIRECTOR Chair
- All stations will close down and campers will report to campsite for roll call
- Upon completion of roll call, leaders will retain Cub Scouts in campsite
- Begin evacuation to high ground by Packs, if necessary, as directed by Event Director
- Notify local authorities if assistance is required

Fire (Structure or Wildfire)

- Report any fire immediately to the Staff.
- Remove any campers from the scene by lining up with their buddy. Call a quick roll call and evacuate the area
- Use a fire bucket, sand bucket, or fire extinguisher to douse the fire, if possible
- Await instructions from the Staff.
- The signal in camp for a fire or any other emergency is 4 long blasts
 - Assemble by Packs in the Emergency Evacuation area - Flagpole

EMERGENCY CONTACTS (AO-807)

District Executive	Brent Johnson	813-245-9687
Event Director	Meghan Gerrish	909-645-4544
Medical Officer	TBD	TBD
Camp Administration	Jim Cusic	618-514-6853
Police/Fire/EMS/Hospital		911

EMERGENCY SIGNALS

In case of lost camper:

- 1 short blast – calling, scout to report to their campsite.
- 2 short blasts – found, end search.
- 3 short blasts – found injured, call proper authorities for help.

In case of other Emergencies:

- 1 long blast – Report to campsite
- 2 long blasts – Lost scout.
- 3 long blasts – Inclement weather, do head count and report to EVENT DIRECTOR Chair.
- 4 long blasts - pause then repeat – Fire or other camp emergency.
 - Stay where you are and disregard the time schedule.
 - If the emergency is where you are, follow staff's instructions to evacuate the area.
 - Check attendance and wait for further instructions.

Stranger in Camp (AO-804):

- Security: Our code word is **VENOM**
 - If at any time you hear the code word, immediately notify a key staff member who has a radio so the Event Director or staff can be notified.
 - All participants will return to their campsite and perform a headcount and report to the Event Director.

CODE RED

- If you hear a **CODE RED** called, immediately move your campers to their campsite or follow the Event Director's directions should you be outside the pavilion. **CODE RED is an EMERGENCY**