

Challenger District Range & Target Sports

Parent Guide

Cub Range Day Goals:

Cub Scouts love to have a great time in whatever they do, and range and target activities are no exception. The purpose of these events is to allow Cub Scouts to explore these activities in a fun environment and be able to do so in a safe manner.

Links to Cub Lesson Plans/Completing Adventures:

Range and Target Activities are a great way to work toward one or all three of the Range and Target Elective Adventures. Completion of the elective Archery, Slingshot, and BB Adventures requires completing all of the requirements for that Adventure for that rank. Participating in a Range and Target Day ensures that the scouts have ample opportunity to complete the shooting portion of the Adventure for all the ranks except Arrow of Light or Webelos, as the number of shots they must complete is higher than the other ranks and may not be able to be completed in the time allotted in one session, depending on the number of participants. Before or after coming to the Range and Target Day, please visit the links below and ensure that the other requirements are fulfilled so scouts can earn the Adventure belt loop for their rank.

Cub Scout BB Adventure Plan:

https://www.scouting.org/wp-content/uploads/2024/05/2024_Cub-Scout_BB-Adventure-Lesson-Plan_051724.pdf

Cub Scout Archery Adventure Plan

https://www.scouting.org/wp-content/uploads/2024/05/2024_Cub-Scout_Archery-Adventure-Lesson-Plan_051624.pdf

Cub Scout Slingshot Adventure Plan

https://www.scouting.org/wp-content/uploads/2024/05/2024_Cub-Scout_Slingshot-Adventure-Lesson-Plan_051624.pdf

Volunteer Opportunities:

Each range requires at least one certified Rangemaster per active range during live fire. Each range also needs assistant Rangemasters. If all three ranges are in operation at the same time, this means we need a minimum of 3 Rangemasters present. We are always seeking Rangemasters to help with our events. If you are a currently certified Rangemaster, please reach out to the Districts Range &

Target Sports Chair for volunteer opportunities. Rangemasters can register to volunteer for an event by going into the registration for a particular date and registering as a volunteer.

Rangemaster Training:

Central Florida Council offers several opportunities to complete Rangemaster Training. The class is offered as a full day course and does not require previous experience in range and target sports, though it is encouraged. If you are interested in training, please reach out to our Council Range & Target Activities chair or the District Range & Target Sports Chair for information.

Qualified Supervision:

The Rangemasters who are present on the Range fulfill the Qualified Supervision required by Scouting America and by Central Florida Council's Standard Operating Procedures. A copy of the procedures can be found online.

All participants must adhere to the rules of the ranges and obey the commands given by the Rangemasters. Failure to do so may result in dismissal from the range.

BB range, *Lions may not participate.*

Archery and Slingshot ranges, Lions must have an adult partner (does not need to be a parent) in addition to the Rangemasters. Tigers must have an adult partner (does not need to be a parent) at all ranges in addition to the supervision provided by Rangemasters.

It is encouraged to have as many adult partners as possible assist on the firing line at all ranges.

It is required for all participants on the Slingshot range to have an adult partner, regardless of rank. This is to ensure that scouts keep the slingshots pointed in a safe direction at all times.

Medical Forms:

Participating in Range and Target activities requires that scouts have a completed Scouting America Form A and B on file with the unit's adult leadership in charge of the scouts.

If your scout is taking medication that may cause drowsiness or sedation, it is advised that they not participate in Range and Target Activities.

Participants who may have physical limitations or may need modifications should reach out in advance of the event and let us know how we may accommodate.

Range Layout and Safety Rules:

Each range has a waiting area, ready area, and firing line.

Do not enter the range if the red range flag is not flying.

It is required that participants must ask permission to enter and exit the ranges and be given that permission by the Rangemasters.

Before going downrange, participants will be given permission to do so by the Rangemasters and must announce their presence by saying "scout on range" or "man on range."

No one may be at the firing line handling equipment or ammunition while anyone is down range.

No one may be down range while live fire is occurring.

Rangemasters must follow Standard Operating Procedures and have the final say on their implementation.

Failure to follow Range Rules or the commands of the Rangemasters can result in dismissal from the range.

A safety briefing will be given at each range upon entry.

While participants are waiting for their turn to go to the firing line, it is imperative that they not engage in horseplay, running, loud behaviors, or distracting behaviors.

If scouts are having difficulty with being patient, it may be better if they are escorted to a nearby area for some running and games until it is their turn.

It is encouraged that adults keep an open mind and listen to the rangemaster's directions for how scouts should operate equipment and form regardless of the adult's personal experience.

Those who are experienced should give thought to becoming rangemasters.

Personal Safety Equipment:

At each of the ranges, personal safety equipment is required.

Safety glasses are required at all ranges. If a participant has prescription lenses, these will be adequate in lieu of safety glasses.

At the Archery range, arm guards are required. If the bow does not have finger savers, it is required that they wear finger gloves or a finger tab. This safety equipment is provided by the event.

If your scout has their own safety gear that they would prefer to wear, they may do so, provided it has been vetted by the Rangemaster staff.

Personal bows, BB guns, or slingshots are not to be brought to camp, and are not to be used.

Closed toed shoes are also required for these activities.

First Aid:

First Aid Kits are provided at each of the Ranges. In the event of a medical or other emergency, range staff will activate EMS and take charge of this process.

Check-in/Registration Procedures:

For the morning session, check-in is at Camp Chance (next to the kitchen building). There will be a sign in sheet. Please write the Cub Scout's rank and Pack number on the sign in sheet. Your scout will receive their patch for attendance at registration.

Please make sure you have your scouts' medical forms with you. Forms will be collected. Once a form has been received, a wrist band will be provided. Lions will receive a different color/pattern wristband to indicate their rank, as they cannot participate at the BB range.

Ranges open at 9:00am for the morning session and 1:00pm for the afternoon session.

Participants will be divided into 3 squads (max of 16 per squad), with each squad then going to one of the three ranges in operation, as allowed by Rangemaster staffing. Each squad then has roughly 45 minutes at each range to complete the requirements for that range's Adventure. Squads will then rotate to the next range. After 45 minutes, they will rotate to the next range until all 3 ranges have been visited.

Lions may end up spending more time at the archery or slingshot range or may be offered an alternative activity.

There will also be a fishing rotation for scouts who wish to fish.

Meals are not provided for this event, so plan ahead if you think your scout needs a snack break. Food is not allowed on range, and please wash hands prior to handling the equipment if you've been eating. Water spigots in camp may be available for filling water bottles. Toilets are available near the ranges for use by participants.

Schedule of Events:

This schedule is provided as a guide. Given the number of participants or range supervision available, this schedule may need to be altered. Fishing opportunities will be available all day.

Morning Session:

- 8:30 - Check in/Registration begins
- 9:00 - Ranges open, proceed to first range
- 9:45 - Prepare to move to range 2
- 10:00 - Arrive at Range 2

- 10:45 - Prepare to move to range 3
- 11:00 – Arrive at Range 3
- 12:00 - Ranges close

Afternoon Session:

- 12:30 - Check in/Registration begins
- 1:00 - Ranges open, proceed to first range
- 1:45 - Prepare to move to range 2
- 2:00 – Arrive at Range 2
- 2:45 - Prepare to move to range 3
- 3:00 – Arrive at Range 3
- 4:00 - Ranges close

All attendees must exit the site by 5:00pm.

If you have any questions or concerns, please contact the Challenger District Range & Target Sports Chair:

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