

**THE  
BEAST**

**YETI  
EDITION**

**PROGRAM GUIDE**



**DECEMBER 5-7TH**



UPDATED: 09/03/2025



# WELCOME TO CAMP LA-NO-CHE



Scouts, Venturers and Leaders,

Thank you for taking the next step on your Scouting journey! We appreciate your interest in, “The Beast” a returning event at Camp La-No-Che. An event focused on challenging yourself, teamwork, and of course fun and adventure. This years event

In bringing back this event, with a winter twist we are excited to provide a safe space to test your limits and see where your advanced scouting skills rank amongst your peers. The BEAST: YETI will allow participants both youth and adult to immerse themselves in a competitive and fun program throughout the weekend. During the weekend engage in competitions as we search for the elusive YETI at Camp La-No-Che. This will be an event you do not want to miss, and will fill up quickly based on previous years.

Within these pages learn more about your upcoming adventure and the program options available to you, and how best to prepare. Future communication will be forthcoming once registered, so stay tuned for updates so you and your unit can best prepare for this great weekend!

Adventures Await!

Todd Hempfield, Event Coordinator  
Mac Griffith, Program Director



## "THE BEAST: YETI"





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## "THE BEAST: YETI"





# THE BEAST AT A GLANCE



This is a working draft of the “The BEAST: YETI” master schedule. A final schedule will be shared upon arrival to camp. Please direct any questions specific to our Camp Director, Mac Griffith at [mac.griffith@cflscouting.org](mailto:mac.griffith@cflscouting.org). Please consult the online registration for more information and the accompanying pages in this guide.

## FRIDAY SCHEDULE

Time	Event	Location
5-8:00 PM	Arrival	Camp La-No-Che
7:30-9:30 PM	Swim Checks	Aquatics Center
8:30-9:30 PM	Program Introduction	W.T. Bland Dining Hall
10:00 PM	Camp Taps/Quiet Time	Campsites
11:00 PM	Lights Out	Campsites

## SATURDAY SCHEDULE

Time	Event	Location
7:00 AM	Swim Checks	Aquatics Center
7:30 AM	Breakfast	W.T. Bland Dining Hall
8:30 AM	Morning Flag	Seneff Family Plaza
9-12:00 PM	Program	Camp Wide
12-2:00 PM	Lunch	W.T. Bland Dining Hall
12-2:00 PM	Sports, (Pool weather dependent)	Aquatics Center
2-5:00 PM	Program	Camp Wide
5:30 PM	Feed The Beast Judging (Adult Leaders)	Pottery Barn
5:45 PM	Evening Flag	Seneff Family Plaza
6:00 PM	Dinner	W.T. Bland Dining Hall
7:00 PM	THE BEAST: YETI MIDWAY	Williams Family Area
10:00 PM	Camp Taps /Quiet Time	Campsites
11:00 PM	Camp Lights Out	Campsites

## SUNDAY SCHEDULE

Time	Event	Location
7:30 AM	Breakfast	W.T. Bland Dining Hall
8:15 AM	Morning Flag/Closing	Seneff Family Plaza
8:30-10:00 AM	Check-out	Main Camp Office

## PARTICIPANT CAMP LA-NO-CHE THE BEAST: YETI



### WELCOME TO THE BEAST: YETI

We hope that your stay is enjoyable and memorable. The information needed for your experience can be found within the pages of this Passport. If you should need further assistance. Please ask the closest Staff Member, and they will do their best to assist you. Welcome home to Camp La-No-Che! We hope you have a great start to your experience with us

### COMMUNICATIONS:

- Email: [CAMPLOCAL@CAMPLANO-CHE.COM](mailto:CAMPLOCAL@CAMPLANO-CHE.COM)
- Website: [CAMPLANO-CHE.COM](http://CAMPLANO-CHE.COM)
- Twitter: #lanoche25
- Facebook: Camp La-No-Che
- Text: CFCEVENTS to 407-759-7390
- Phone: 352-669-8558

## PASSPORT TO ADVENTURE

On arrival to Camp La-No-Che your Passport will be shared. This document will detail everything you need for a memorable stay. Inside you will find basic program and activity schedules, area locations, operating hours, policies & procedures, safety & emergency information, and most of all your camp map. Some programs will have additional materials that will be shared on arrival.



# "THE BEAST: YETI"





# CAMPSITE RESERVATIONS



## FIRST THINGS FIRST!

The BEAST: YETI, starts with reserving your campsite for your unit!

**Units wishing to get a headstart on registration can reserve a campsite starting May. 1st thru Nov. 1st. A \$75 non-refundable deposit is required to reserve a campsite. Participant registration opens Nov. 1st for all those wishing to attend. *The event will reach capacity and is capped at 450 Scouts/Adults, register early.***

On Nov. 1st individual Scout/Adult registration opens per participant, once each individual fee is paid, they can then select their chosen program discipline and begin preparation. Only one piece of information is needed, to complete your campsite reservation,

- Approximately how many youth/adults will be attending?  
(this is your best estimation of attendance)

Campsites have the same basic features that are included in your registration:

- Activity Shelter- Including picnic table, fans, outlets
- Bathrooms Facilities- Including sinks, individual stall toilets, individual showers, and hot water
- Other Amenities- Including campfire ring, flag pole, bear box, and trailer parking

### **STANDARD CAMPSITE:** **Open Campsite**



Open site, open space to set up troop/personal tent with leader room, sleeps 4 (mattresses not provided)

*Included in  
Registration Fee*

### **PREMIUM CAMPSITE:** **Adirondack Screened Cabin**



Screened in building with bunk beds, mattresses, fan, and electrical outlets

*\$50 per cabin / \$50 per leader room (per night)  
(Sleeps 4, mattresses provided)*



## "THE BEAST: YETI"





# CHECK-IN CHECK-OUT



Prior to your units arrival to Camp La-No-Che your Unit Registration contact will receive an email confirming your units campsite, selected programs, and final instructions for a successful check-in for your unit. This communication will detail additional program updates, and specific information regarding our planned check-in process.

## CHECK-IN BASICS

- Units Check-in between 5-8:00pm (program begins Friday evening at 9:00pm)
- Campsite Administrative Box located at campsite on arrival with information and passports

## PAPERWORK

- REQUIRED- Annual Health & Medical Form: Parts A, B (all youth/adults)
- REQUIRED- Medications in Original Bottles: As needed (all youth/adults)
- REQUIRED- Proof of Youth Protection Training: Paper or Digital (all adults)
- SUGGESTED- Prerequisite Merit Badge Requirements (if completed, see Youth Program details)

## CHECK-OUT

Following the completion of your program/training you are permitted to leave camp. We ask you completed the following steps before leaving camp:

- Ensure your campsite is cleared of all gear
- Clean out the tents, activity shelter, bear boxes and restrooms
- Turn in any items you checked out from the Quartermaster
- Perform a trash sweep through your site, with your unit



# "THE BEAST: YETI"





# PROGRAM DETAILS



## REGISTRATION COST:

- Youth: \$62
- Adults: \$52
- Provisional (Individual Scouts): \$72
- (participant registration opens Oct. 1st)**

## WEEKEND DINING OPTIONS:

- **\$31.25** per person-  
Includes 4 Meals: Sat (B/L/D), Sun (B)
- Unit Cooking- Units can choose to be responsible for their own meals.

<p><b>Saturday Breakfast</b> Pancakes, Eggs, Texas Smoked Bacon, Hash Brown, Fruit, Juice, Milk, Coffee, Tea, Butter, Jelly, Cereal, Oatmeal/Grits</p> <p><b>Lunch Saturday</b> Grilled Ham and Cheese Sandwich, French Fries, Cole Slaw or Tossed Salad, Ice Cream Bar, Soda or Lemonade</p> <p><b>Saturday Dinner</b> Hotdog, Chili (option), Corn Bread, Banana Pudding, Salad Bar, Soda or Lemonade</p> <p><b>Sunday Breakfast</b> Eggs, Sausage Patty, Hash Brown, Oatmeal/Grits, Cereal, Milk, Juice, Coffee, Fruit</p>
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# THE TITLE OF “YETI MASTER”

Yes! Weekend experiences are fun and your memories will last a lifetime, but what is better than Event Swag. Complete your adventure by testing your limits, and take home your very own piece of The BEAST: YETI.

- > Youth/Adult Participants who complete the activities will receive an event patch commemorating their achievements over the weekend.
- > Youth/Adult Participants who place in the activity challenges will receive an event ribbon: 1st, 2nd, 3rd.

## EVENT DESCRIPTION:

The BEAST: YETI is here in 2025, and our staff is ready to deliver a fantastic program for our Scouts and Leaders! This weekend will feature many great camp programs Scouts know and love in a overland sled competition camp will be talking about for the ages!

Camp during this Winter weekend is focused on competitions and Scouts coming together in fellowship and growing in their Scouting excellence. Participants are encouraged to not only have fun on their race, but also visit our “The BEAST: YETI Midway” in the evening for added fun and excitement. Here they can engage in:

- Night Zip-line with music and lighting
  - Branding Event, bring your belts, water-bottles, hats, etc
  - Toss Games- Corn-hole, Wreath-toss, Washes, Ladder-ball & More
  - Logic Puzzles
  - Outdoor Movie & Smore’s Campfire
- Each Unit in order to compete must build a sled (one sled per 6-12\* Scouts who want to participate)
  - \*Units can build more than 1 sled if multiple patrols wish to participate (patrols of 4-8 requested)
    - > Must be scout made and measure at least 2x4 feet (cannot have wheels)
    - > Scouts must have the ability to pull the sled to events as a team
    - > Each Sled must store items to be used to successfully complete a range of events
  - Yeti Event descriptions and scoring criteria are listed on the following page along with a list of gear patrols should plan to bring with them on their sleds for the day of the event.

# EVENT DETAILS



## PANCAKE OVER ROPE —YETI'S BREAKFAST TRIAL



## EGG IN A BAG —YETI'S CAMPFIRE SNACK



## 12 KNOT CHALLENGE —YETI'S ROPE RIDDLE



## CANOE BUOY CIRCUIT —GLACIER GLIDE



## RING TOSS & HYPOTHERMIA RESPONSE—FROZEN RESCUE GAUNTLET



(4 Scouts)

Each morning, the Yeti flips a pancake over a rope-strung skillet to greet the frost. Patrols must summon the fire spirit to cook a flawless 6-inch pancake and flip it cleanly over a 6-foot rope. Only those with flame mastery and finesse earn the beast's approval—and a timely escape. Scoring: Up to 10 points per scout: Pancake Quality (5), Fire Control (3), Flip Over Rope (2). Team bonus: 5 points for completing under time limit.

Max Team Score: 45 points

(4 Scouts)

Deep in the frozen caves, the Yeti roasts eggs in paper bags over flickering flames. Scouts must recreate this delicate ritual without scorching the bag or cracking the yolk. Precision and patience are everything—slip up, and the penalty is cold.

Scoring: Up to 10 points per scout: Cooked Egg (5), Bag Integrity (3), Fire Safety (2). Team bonus: 5 points for no penalties.

Max Team Score: 45 points

(4 Scouts)

To cross the bridge of ice guarded by the Yeti, teams must tie twelve sacred knots known to mountain spirits and cave dwellers. Speed and accuracy unlock the path ahead—fumble, and the ropes freeze solid, delaying your journey. Scoring: 2 points per correct knot (12 total). Team bonus: 6 points for finishing under time limit.

Max Team Score: 30 points

(2 Scouts)

Scouts paddle through the icy waters of Lake Norris, racing around two ancient glacier buoys. The faster the team, the better their chance of escaping the lake's swirling whirlpools—rumored to be stirred by the Yeti's underwater stomps.

Scoring: Placement: 1st (30), 2nd (25), 3rd (20), etc. Team bonus: 5 points for clean turns.

Max Team Score: 35 points

(4 Scouts)

In this dual test, scouts toss enchanted rings to awaken the Yeti's healing powers, then treat a frostbitten explorer using hypothermia protocols. Only those who blend precision with compassion earn the beast's nod of respect.

Scoring: Ring Toss: 1 point per successful toss (5 attempts per scout). Hypothermia Treatment: up to 15 team points.

Max Team Score: 40 points

# EVENT DETAILS



(All Scouts)

The walls of the Yeti's cave are lined with magical plants arranged in a tic-tac-toe pattern. Scouts must identify each one to unlock the grid's secrets. Strategy meets survival in this frosty forest puzzle.

Scoring: 3 points per correct plant ID (9 total). Team bonus: 5 points for completing the tic-tac-toe pattern.

Max Team Score: 32 points



(All Scouts)

With five shots each, scouts must prove their aim against the biting blizzard winds. The Yeti watches from the treetops, judging calm and accuracy. Hit the mark, and you'll hear the beast's roar echo through the snow.

Scoring: Up to 10 points per scout for accuracy. Team bonus: 5 points for perfect safety.

Max Team Score: Averaged across team



(All Scouts)

Armed with five arrows apiece, scouts aim to pierce frozen targets carved from ancient glacierstone. The Yeti values silence and focus—only those who shoot true will pass this icy trial.

Scoring: Up to 10 points per scout for accuracy. Team bonus: 5 points for safety.

Max Team Score: Averaged across team



(All Scouts)

Each scout hurls three axes into the heart of the Icewood stump, a mythical tree split long ago by the Yeti's roar. Strength and control are key—wild throws risk awakening the beast's fury.

Scoring: Up to 3 points per throw (3 throws per scout). Team bonus: 5 points for at least one bullseye.

Max Team Score: Averaged across team



# EVENT DETAILS & PATROL GEAR



(All Scouts)

Scouts dash through snowbanks, crawl under icy logs, and leap frozen pits in this adrenaline-fueled course. Legend says the Yeti built it to test the agility of those brave enough. Scoring: Placement: 1st (30), 2nd (25), 3rd (20), etc. Team bonus: 5 points for no penalties. Max Team Score: 35 points



(All Scouts)

Teams must steer their sleds down the Yeti's icy track before the avalanche catches them. Speed, coordination, and frozen nerves decide who finishes in glory—and who gets buried. Scoring: Placement: 1st (30), 2nd (25), 3rd (20), etc. Team bonus: 5 points for smooth control and teamwork. Max Team Score: 35 points



(All Scouts)

Ancient clues lie trapped in frozen blocks, guarded by the Yeti's frost magic. Scouts must chip away and solve the icy riddle before their fingers freeze. It's a race against time—and the cold. Scoring: 5 points per clue solved (up to 25). Team bonus: 5 points for finishing under limit. Max Team Score: 30 points

PATROL GEAR BY EVENT (NEED EACH ITEM PER SLED)	
Event Name	Materials Teams Should Bring
Pancake Over Rope	Pancake mix, water, bowl, fork, spatula, wood, pan, fire-starter, shovel
Egg in a Bag	Eggs, paper bags, cooking tongs, gloves, fire-starter, shovel
12 Knot Challenge	12 pieces of 6 ft rope
Canoe Buoy Circuit	Water shoes, towel, change of clothes, team paddling strategy
Ring Toss & Hypothermia Response	Basic first aid knowledge, items to treat a hypothermia scenario
Tic-Tac-Toe Botany	Scoutbook
Rifle Shooting	Steady hand and focus, safety awareness
Archery	Steady hand and focus, safety awareness
Axe Throw	Steady hand and focus, safety awareness
Obstacle Course	Athletic shoes, water bottle, team coordination plan
Timed Sled Race	Gloves, boots, teamwork strategy
Ice Block Puzzle	Problem-solving mindset



# PROVISIONAL CAMPING



SCOUTS! If your Unit is not able to attend The Beast: Yeti look no further than the Provisional Camper Program! Provisional offers a unique experience for Scouts to come together from different cities, councils, or even states to meet one another and have a great experience!

All programs are available to Provisional (Provo) Scouts as if they attended with their unit and we provide adult leadership to watch over them throughout their stay! The additional cost for Provo helps offset the cost for their two-deep leadership, and additional activities just for Provo Scouts.

Scouts must bring their own tents to stay in as part of the Provisional Program. A list of Provo Guidelines, and Frequently Asked Questions can be found at the links below, and under attachments on the Registration Page. Thank you!



Provisional  
Scout Guidelines



Provisional  
Parent Guidelines



Provisional  
FAQ



## "THE BEAST: YETI"





# EMERGENCY PROCEDURES



## CAMP WIDE EMERGENCY ALARM PROCEDURES

In the event there is a camp wide emergency, a constant wailing (air raid) siren will sound. If you hear this siren, please proceed to the Seneff Family Flag Pole, line up with your unit, take roll call, have your SPL report to the Camp Commissioner that your unit is accounted for, and wait for further instructions from Camp Staff. Everyone, all youth and adults must report to the flag pole during a camp wide emergency alarm unless instructed otherwise by Camp Staff. The entire camp will have an opportunity to practice these procedures within 24 hours of arrival.

## CAMP LIGHTNING ALERT PROCEDURES

Florida is the lightning capital of the world and represents a hazard that all should be made keenly aware. This plan has been developed for the use of Scouts, Adult Leaders, and Camp Staff while camping and/or participating in programs and activities.

In the event inclement weather is forecasted, our Camp Admin Team will monitor any approaching storms and will notify all Program Staff to assist campers to seek appropriate shelter when necessary. If necessary camp vehicles will be dispatched to campsites to notify units of impending storms and appropriate action

The following is the responsibility of all Scouts, Adult Leaders and Staff at Camp La-No-Che. When lightning is eminent, appropriate shelter is any building that has 4 walls (and when possible restroom access). Campsite activity shelters are safe shelters. PROGRAM PAVILIONS ARE NOT SAFE SHELTERS. When notified, please ensure that everyone in your group goes to one of the nearest building as instructed by staff and stays there until given all clear.

- W.T. Bland Dining Hall
- Campsite Shelter

## HEALTH LODGE & FIRST AID PROCEDURES

The AdventHealth Lodge is staffed by a qualified Resident Health Officer who is trained and prepared to treat basic first aid and illnesses at all times (but may not be a medical doctor). In the event of a serious emergency, please call 9-1-1 prior to notifying Camp La-No-Che Management and the Health Officer. When visiting the Health Lodge, please enter the front door or use the radio/intercom to ask for assistance. Any youth under the age of 18 must be accompanied by an adult (the Central Florida Council does not provide sickness and accident insurance for out of council units).



"THE BEAST: YETI"





# SAFETY



## YOUTH PROTECTION

Camp La-No-Che strictly adheres to the Youth Protection policies set fourth by the Boy Scouts of America. If you ever suspect any form of abuse immediately alert Camp La-No-Che Management. Failure to report potential abuse is allowing potential abuse to occur/continue.

## TWO-DEEP LEADERSHIP

Two registered Leaders (21 years of age or over) are required at all times while at camp. There must be a registered female Leader (21 years of age or over) in every unit serving females. All adults accompanying a Scouting unit overnight at camp must be registered Adult Member of the BSA.

## RESPECT OF PRIVACY

Adult leaders must respect the privacy of youth members in situations such as changing clothes and taking showers at camp, they are only to intrude when health and safety requires. Adults must protect their own privacy in similar situations.

## RULES

- One fire is permitted per campsite in the fire ring. Do not use pine cones, pine needles, spanish moss, kerosene, or gasoline in the fire. While burning, the fire must be attended at all times. Before leaving the fire, water must be used until the fire is completely out and the ashes are cool.
- Cooking must be done at least twenty feet away from tents and buildings. Propane and liquid fuels may only be used under supervision of adults. No gasoline is to be used. Fuel is to be stored away from tents & buildings.
- Since animals can lift lids & open simple latches, food should be stored in the bear box provided in campsite.
- Stick, roll-on, or pump insect repellent and deodorant is preferred, and aerosol should be avoided if possible. If aerosol of any kind must be used, it must be used outside of tents and under adult supervision.
- Closed shoes must be worn at all times. The only exception is that flip flops, aqua socks, or sandals may be worn in the campsite when going to the shower or after arriving at the lake front.
- No flames or fires of any kind are permitted in tents.
- Riding on the tailgate of a car or in the back of a pickup truck is prohibited.
- All vehicles must be parked in the Main Camp parking lot.
- Extension cords may be used only inside buildings.
- Camouflage is highly discouraged at Camp La-No-Che.
- Use of alcoholic beverages and controlled substances are not permitted. Any individual or group violating this rule must leave the facility.
- No fireworks or privately owned firearms are permitted on council-owned property.
- All bicycle riders must wear safety helmets.
- As part of the Youth Protection and camp identification policies all Scouts and Scouters that are staying must have an wristband at all times. If your wristband is lost you must replace it at the Camp Office.



# "THE BEAST: YETI"





# POLICIES



## **MERIT BADGE COMPLETION POLICY**

While attending camp, each Scout will receive credit for requirements completed for merit badges. It is possible that due to weather/program changes, not all planned requirements can be accomplished during camp. There is no guarantee that a Scout will complete any merit badges while at camp. Each Scout is given the resources and assistance to work towards this goal. It is up to each Scout to properly complete the requirements offered.

## **VALUABLES POLICY**

The Leonard and Marjorie Williams Family Scout Reservation/Camp La-No-Che Management and Staff will not be responsible for camper or troop valuables while in camp. Use these tips to avoid any losses while at camp:

- Advise your Scouts to bring as few valuables as possible and encourage Scouts to use locked trunks
- Do not carry large amounts of money around camp
- The unit leadership should bring a lock box with them for unit use
- Never leave a Scout alone at the campsite
- Advise your Scouts not to walk through another unit's campsite

## **VEHICLE POLICY**

To protect our camp and all Scouters, we ask that all vehicles be parked in the Main Parking Lot. Vehicles will be allowed to transport gear to and from campsites on Camp Days 1 and 6. Troops will be permitted to park their equipment trailer in their campsite along with one vehicle per unit. All equipment trailers must be disconnected from the tow vehicle and the trailer's hitch must be flagged for safety.

## **GOLF CART/UTV/ATV POLICY**

Camp La-No-Che golf carts and UTVs are utilized around camp. These machines are only operated by trained and approved Camp Staff for program duties. Personal golf carts and UTVs are not allowed unless prior approval is granted. An online course is mandatory, and must be completed before arrival to camp ([ROHVA.ORG/](http://ROHVA.ORG/)). A Golf Cart and UTV Policy acknowledgment form must also be on file in the Camp Office. (The BSA strictly prohibits the use of ATVs unless they are Council-owned and used for the ATV Safety Program)

## **UNIFORM POLICY**

During the day, Scouts and Scouters are allowed to wear their BSA Activity Uniform. If shirts are worn not affiliated with the BSA, they may not contain any content that is suggestive or against the mission of the BSA. However, all participants must wear closed-toe shoes at all times. The only exception is that flip flops, aqua socks, or sandals may be worn in the campsite when going to the shower or after arriving at the lake front. It is required to wear the BSA Field Uniform (Class A) for evening dinner.

## **LEAVE NO TRACE POLICY**

While at Camp La-No-Che, all Units and Scouts should abide by the principles of Leave No Trace. Please make every effort to maintain the camp's appearance. Please remember that Scouts are neat and clean.

## **SCOUTING AMERICA'S SMOKE FREE POLICY**

Boy Scouts of America policy is to provide a smoke-free environment for all Scouting participants. Therefore, smoking is not allowed at La-No-Che in the presence of youth or in buildings. You may smoke only in the designated adult break area behind the Trading Post.

## **HAMMOCK POLICY**

We encourage Scouts to bring their hammocks to Camp, but we ask that all follow the BSA Safe Hammocking Guidelines! Camp La-No-Che also requires the use of "tree straps".

1. Hammocks must be hung in secure locations (no buildings or shelters)
2. Never stack hammocks above each other.
3. The lowest point of a hammock must not be more than 3 feet above the ground.

## **REFUND POLICY**

All deposits paid, either for campsite or participant are non-refundable deposits. To request a refund of other monies paid, you must submit a refund request form and meet the criteria listed in order to receive a potential refund. Please see the event registration page for a link to form and criteria.



# UPDATES TO SCOUTING'S BARRIERS TO ABUSE (EFFECTIVE 9/1/24)



The BSA has adopted the following policies for the safety and well-being of its members. These policies primarily protect youth members; however, they also serve to protect adult leaders. All parents and caregivers should understand that our leaders are to abide by these safeguards. Parents and youth are strongly encouraged to use these safeguards outside the Scouting program. Registered leaders must follow these guidelines with all Scouting youth outside of Scouting activities.

## REGISTRATION REQUIREMENTS

The chartered organization representative, or in their absence the executive officer of the chartered organization, must approve the registration of the unit's adult leaders. Registration Includes:

- Completion of application including criminal background check and mandatory Youth Protection training
- Volunteer Screening Database check

Current Youth Protection training is required for leaders when renewing their registration or at unit charter renewal. Adult program participants must register as adults and follow Youth Protection policies.

## ADULT SUPERVISION

Two registered adult leaders 21 years of age or over are required at all Scouting activities, including all meetings. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth or female adult program participants.

Notwithstanding the minimum leader requirements, age and program-appropriate supervision must always be provided.

All adults staying overnight in connection with a Scouting activity must be currently registered as an adult volunteer or an adult program participant. Adult volunteers must register in the position(s) they are serving in. Registration as a merit badge counselor position does not meet this requirement. See [FAQ](#) for list of approved adult registration fee required positions.

### **One-on-one contact between adult leaders and youth members is prohibited both inside and outside of Scouting.**

- Situations requiring a personal conference, the meeting is to be conducted with the knowledge & in view of other adults/youth
- Private online communications (texting, phone calls, chat, IM, etc.) must include another registered leader or parent.
- Communication by way of social media (Facebook, Snapchat, etc.) must include another registered leader or parent.

### **Discipline must be constructive.**

- Discipline must reflect Scouting's values.
- Corporal punishment is never permitted.
- Disciplinary activities involving isolation, humiliation, or ridicule are also prohibited.

[Adult Supervision: Youth Protection and Barriers to Abuse FAQs](#)

## RESPONSIBILITY

Leaders must ensure that all participating in Scouting activities abide by the Scout Oath & Scout Law. Adult leaders & youth members share the responsibility for the safety of all participants in the program, including adherence to Youth Protection & health & safety policies.

- Adult leaders are responsible for monitoring behavior and intervening when necessary.
- Physical violence, sexual activity, emotional abuse, spiritual abuse, unauthorized weapons, hazing, discrimination, harassment, initiation rites, bullying, cyberbullying, theft, verbal insults, drugs, alcohol, and pornography have no place in the Scouting program and may result in revocation of membership.
- All leaders are required to adhere to the Scouter Code of Conduct.

## ACCOMMODATIONS

Separate accommodations for adult males and females and youth males and females are required.

### **Tenting**

- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth.
- Youth sharing tents must be no more than two years apart in age.



# UPDATES TO SCOUTING'S BARRIERS TO ABUSE (EFFECTIVE 9/1/24)



- In Cub Scouting, parents and guardians may share a tent with their family.
- In all other programs, youth and adults tent separately.
- Spouses may share tents.

## Lodging/Cabin Accommodations

Whenever possible, separate cabins or lodging should be provided for male and female adults as well as for male and female youth. Where separate accommodations cannot be provided due to group size or limited availability, modifications may be made. Where completely separate accommodations are not available, additional supervision is required.

- If adults and youth of the same gender occupy single-room accommodations, there must be a minimum of two adults and four youth, with all adults being Youth Protection trained.
- Physical separation by other means, including temporary barriers or space, should be used only when no other arrangements are possible.

## Restrooms

Separate shower and latrine facilities should be provided for male and female adults as well as for male and female youth. If separate facilities are not available, separate times should be scheduled and posted. Privacy of youth is respected:

- Adults and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp.
- Adult leaders should closely monitor these areas but only enter as needed for youth protection or health and safety reasons.

[Accommodations: Youth Protection and Barriers to Abuse FAQs](#)

## PROGRAM REQUIREMENTS

- The buddy system should be used.
- The use of smartphones, cameras, mirrors, drones, etc., in places or situations where privacy is expected is prohibited.
- All aspects of the Scouting program are open to observation by parents and leaders.
- The BSA does not recognize any secret organizations as part of its program.
- Hazing and initiations are prohibited and have no part during any Scouting activity.
- All forms of bullying and harassment including verbal, physical, and cyberbullying are prohibited.
- Inappropriate public displays of affection are prohibited.
- Sexual activity is prohibited.
- Appropriate attire is required for all activities.

[Program Requirements: Youth Protection and Barriers to Abuse FAQs](#)

## REPORTING REQUIREMENTS

Adult leaders and youth members have a responsibility to recognize, respond to, and report Youth Protection violations and abuse.

### Reporting

#### Youth Protection Policy Violations

- Serious Youth Protection policy violations or behaviors that put a youth's safety at risk must be reported to the Scout executive.
- Online reporting is also available at [Incident Reporting](#).

#### Mandatory Reporting of Child Abuse

- All persons participating in Scouting programs are mandated reporters of child abuse.
- Reports must be made to local law enforcement and child protective services. State law may require additional reporting.
- This reporting duty cannot be delegated to any other person.
- Reporting to the Scout executive or Scouts First Helpline ensures that follow-up can occur for the safety of our youth. Scout executives and Scouts First coordinate follow-up actions.

#### Scouts First Helpline

- As part of its "Scouts First" approach to the protection and safety of youth, the BSA has established a dedicated 24-hour helpline to receive reports of known or suspected abuse or behavior that might put a youth at risk. **1-844-SCOUTS1 (1-844-726-8871)**
- If immediate assistance is needed in the handling of a sexual abuse allegation, contact Scouts First Helpline (**1-844-SCOUTS1**).
- If someone is at immediate risk of harm, always call **911**.



# UPDATES TO SCOUTING'S BARRIERS TO ABUSE (EFFECTIVE 9/1/24)



## ADDITIONAL RESOURCES

### Accommodation

The older youth Scouting America programs (Scouts BSA, Venturing, Sea Scouting, and Exploring) encourage leadership development, growth, and independence by recommending that youth share accommodations with other youth (must be the same gender per Barriers to Abuse). However, we also recognize that exceptional circumstances may warrant a parent or legal guardian sharing accommodations with their same-gender\* child if the parent/legal guardian meets all leader registration requirements.

Youth siblings of the same gender may share sleeping accommodations regardless of age with permission from their parents or legal guardians.

Campsites must be arranged to separate genders adequately. This separation could be achieved through natural barriers, physical distance, or by the campsite being divided, so long as the separation achieves privacy for both adults and youth, as well as by gender. Adult leaders are responsible for establishing the barriers and reminding Scouts that members of one gender must not enter the tent/housing of another.

### The Buddy System

The buddy system is designed to provide an additional layer of safeguarding by ensuring no youth member/participant is alone and that a buddy can get help in an emergency.

The buddy system is used whenever members/participants are outside the line of sight of qualified adult leadership and specific activities where the buddy system is required for participation. Of note:

- The adult unit leadership oversees and approves buddies.
- Buddies are two and can also be three to prevent members or participants from being alone.
- If the original pair for a buddy group is mixed gender, a third youth/participant must be added (for a buddy group of 3).
- Youth siblings of the same gender may serve as buddies regardless of age with permission from their parents or legal guardians.
- Except for siblings, it is recommended that the age gap between buddies be at most three years for all non-sleeping activities but must be no more than two years for all tenting.
- When exceptional circumstances warrant, a parent or legal guardian may serve as a buddy for their child's Scouting activities, but youth buddies meeting the above criteria, if available, are always preferred.

### Participation by Parents and Legal Guardians

Parents and legal guardians are encouraged to participate in Scouting activities with their children. However, to meet youth protection policies, some participation—including all overnight activities\*—requires the parent or legal guardian to be a registered adult in their child's unit.                      \*Special needs remain unchanged.                      \*See and note the Cub Scout Exception

## SCOUTING'S BARRIERS TO ABUSE INFORMATION

### HOW DOES THIS EFFECT SCOUTS BSA LEVEL CAMPING MOVING FORWARD (at Camp La-No-Che)?

- When registering for a Scouting Event each unit must have 2 registered adult leaders attend from their unit.
- Scouts BSA Units from the same Charter Org MUST have 2 separate leaders attending from each unit
- Scouts BSA Units for Girls must have one of these Unit Leaders be female
- Scouting units from the same Charter Org, must register for camp separately (under 2 registrations) to ensure leader requirements are met, and that campsites are assigned accurately.
- If a Scout is attending camp without 2-unit leaders and Provisional Camping is an option the Scout will be placed in this unit (which may have an additional fee).
- If a group of Scouts is attending from the same unit in our Provisional Troop, single leaders or parents cannot attend camp with their Scout as a leader or provide supervision.





Halloween at Camp La-No-Che is now open to our Scouts BSA members! Come experience this fun, excitement, and terror of Scout BSA Halloween. Scouts will engage in camporee style competitions in the morning and afternoon, and Haunted House and Trails in the evening. Come prepared with a costume!



The BEAST is THE EVENT of the WINTER and one you will not want to miss. Choose one tract, and spend all weekend honing your chosen skill.

Featuring a wide range of events for participants in the areas of Aquatics, Climbing and Target Sports. More information will be available online be sure to check out the latest and greatest and plan to attend!



Winter Camp is back at Camp La-No-Che in 2025! This year will feature 3 separate epic sessions, where scouts can choose 4 merit badge experiences that fit Scouts needs and specific interests. Cool weather camping, fun, adventure, this is one experience you do not want to miss!



# WINTER NATIONAL YOUTH LEADERSHIP TRAINING

DECEMBER 26-31ST

National Youth Leadership Training (NYLT) is the ultimate training available in the Council! It is an exciting, action-packed course designed to provide youth participants with the leadership skills and experiences they can use at home, at school, on the job, and at their Unit level. Attendees will gain the confidence and knowledge to run the Unit program in an atmosphere that is Scouting at its best!



Come join Tipisa Lodge for the biggest event of 2026! Attend as a family or with your pack to Camp La-No-Che for a fun filled weekend to immerse yourselves in Native American culture! This event has something for all!



Academy & Trades at La-No-Che is the place for all things:

- MEDICAL - SAFETY - FITNESS -
- SPORTS - TRADES - TRAINING -

Trainings & programs for adults/youth from a diverse course listing, brought to you during 1 WEEKEND at camp!

- WILDERNESS FIRST AID - LIFEGUARD -
- CUB SCOUT TARGET SPORTS - COPE LEVEL I -
- CPR CERT - MENTAL HEALTH FIRST AID -
- MERIT BADGES OFFERED AS WELL -



**RESERVE YOUR CAMPSITE TODAY**  
**“NEW PROGRAMS AT CAMP”**  
**CAMPLANOCH.COM**





# THE BEAST'S REVENGE

## APRIL 24-26TH



In 2026, Camp La-No-Che is home to the event of the year! THE BEAST'S REVENGE takes center stage for all Scouts BSA and Venturers for an unforgettable weekend!

Featuring a wide range of events for participants including:

- SWIMMING
- CLIMBING
- TARGET SPORTS
- SAILING
- RAPPELLING
- AND MORE...



# CAMP LA-NO-CHE SUMMER CAMP

~ WK I: JUNE 21-27TH ~ WK II: JUNE 28-4TH ~

“ADVENTURE ON YOUR TERMS”

Summer Camp is for Scouts who want to have a week-long experience at camp that will leave them with memories that last a lifetime! Scouts will be able to participate in up to six different programs, such as merit badges, or other specialty programs like COPE, SPORTING CLAYS.

Each day features evening activities from shooting, swimming, climbing, to our Big Stump Mud Hike! Summer 2026 features several outstanding program visit our registration page to learn more about our events planned!



## SUMMER NATIONAL YOUTH LEADERSHIP TRAINING

JULY 13-18TH

National Youth Leadership Training (NYLT) is the ultimate training available in the Council! It is an exciting, action-packed course designed to provide youth participants with the leadership skills and experiences they can use at home, at school, on the job, and at their Unit level. Attendees will gain the confidence and knowledge to run the Unit program in an atmosphere that is Scouting at its best!

### CAMP LA-NO-CHE

# EAGLE WEEK

~ JULY 12-18TH & JULY 19-25TH ~  
[AIR CONDITIONED]



YOUR JOURNEY TO EAGLE CONTINUES

Camp La-No-Che's Eagle Week is an intensive learning program conducted two weeks during the summer. Scouts working towards the rank of Eagle are instructed by community experts brought to camp to conduct rigorous, valuable and impactful education. Courses are conducted in air-conditioned environments, and air-conditioned housing options are available!



## CENTRAL FLORIDA WOOD BADGE

SPRING COURSE:

Mar. 28-29 & April 18-19

FALL COURSE:

Aug. 30-31 & Sept. 20-21

*What is Wood Badge?*

Reflecting the best of nearly a century of Scouting experience, Wood Badge draws upon the most current leadership models used by corporate America, academic circles, and successful organizations throughout the country. Wood Badge training was begun by Baden Powell in 1919 as a way to ensure that the leaders of Scout troops were properly trained. Since then, Wood Badge has been held worldwide, providing advanced leadership training to thousands of Scout leaders. Wood Badge builds upon the best traditions and experiences

*Who should attend Wood Badge?*

Wood Badge is designed to meet the advanced leadership needs of all Scouters, particularly unit level Scouters, such as Cub leaders, Scoutmasters and assistants, Venturing Crew Advisors, Committee Chairs, and members. Additionally, Scouters serving at the district and council levels can achieve greater effectiveness through Wood Badge.

*Why attend?*

By taking Wood Badge, Scouters will acquire valuable tools such as listening, communicating, conflict management, project planning, and leading change. Participants will better learn to understand and appreciate diversity and differences in our society. They will learn skills that will make them a better Scout leader. Units with trained leaders are able to deliver an improved program and a more meaningful experience for our Scouting youth!

FOR MORE INFORMATION VISIT:

[SCOUTINGEVENT.COM/083-WOODBADGEFALLCOURSE2025](https://scoutingevent.com/083-WOODBADGEFALLCOURSE2025)

[SCOUTINGEVENT.COM/083-WOODBADGESPRINGCOURSE2026](https://scoutingevent.com/083-WOODBADGESPRINGCOURSE2026)

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