2022 Camporall Cub Scout Leaders' Guide

About Camporall

Camporall is a family camp put on by Chain Bridge District (CBD) exclusively for Chain Bridge Cub Scout Packs. The Program is designed, first and foremost, for FUN for our Cubs, and is delivered by District Troops and Scouters. Camp Snyder is a short drive from CBD, and families can participate with a Day-Only option as well as easy overnight camping. This makes it the ideal start-of-year event for your whole Pack, including new Scouting families with little camping experience.

Signing up

The simplest way to sign up is to have each family register for the event individually at the following link: https://scoutingevent.com/082-62268-158575. This may go without saying, but families should only register once the Pack has decided as a Unit to attend – Camporall is better with friends, and ideally entire Dens and Packs participating together.

Families need to know their Pack number when they register, so they can be grouped together for camping and BB range times. You and I know your Pack number, but we've seen families that think their Pack number is "Den 6". Be sure to remind your families of their Pack number so we can keep you all together.

Alternatively, the Pack may choose to ask people to register and pay with the Pack, and someone from the Pack could register everyone online at the same time, using the same link. Pay with a Pack check or individual credit card to be reimbursed by your Pack. That makes it much more work for one or two people, but some Packs prefer this method.

There are four types of signup options:

- Cub Scout and Cub Scout age siblings Day-Only (\$20)
- Adult Day-Only (\$0, but please register anyway)
- Cub Scout and Cub Scout age youth Day + Camping (\$30)
- Adult Day + Camping (\$10)

Cub Scout age siblings are ages 5 to 10, and everyone in the family is invited / encouraged to attend. Adults and youth outside of the 5 to 10 age range can come but should not participate in program activities. Day-Only is for the hours of 8am to 6pm, and any Scouters not camping should plan to exit Camp Snyder by 6pm.

Day Only

Some Packs, and some Cubs are only able to attend during the day. While the camping experience is a must to experience all of Camporall, the Day-Only option is great for those where camping just isn't going to be an option.

Day-Only Cubs should plan on having lunch at their Pack's assigned campsite. Packs that are 100% Day-Only will have a designated location where they can gather for lunch while Program areas are closed from Noon to 1pm.

Medical Forms, First Aid, and Cub Safety

Packs (and other BSA) units should be holding BSA Health Forms for each participant. Only parts A & B are required this short-term family camp. No medical professional signature is required. The current form may be found here: 680-001 AB.pdf (scouting.org)

We will have a Camporall qualified first aider at the Venture Crew 2473 campsite which is directly across the camp road from The Fort (the main BB range). There is a Prince William County Fire and Rescue Station less than 50 yards from the entrance to Camp Snyder. Packs should have a basic first aid kit at camp, and Baloo or IOLS training is encouraged (but not required) for 1-2 participating overnight adults.

Just like any Scouting event, Cubs should be reminded to use the buddy system. No Cubs should be roaming around camp by themselves. Better yet, group up by family or by Den – Camporall is more fun with friends! Packs and Pack families are responsible for keeping track of their Cubs, during program times and during activities at campsites (lunch, dinner, campfires, and camping).

As for all Scout outings, we ask all participants over 18 in attendance to take Youth Protection Training.

Shower Houses and Port-a-Potties

The Packs in campsites will have access to shower houses near their campsites. There are separate bathrooms for Men, Boys, Women, and Girls. Adults should not be in the youth bathrooms, except for cleaning time, when not in use. Likewise youth should not be in the adult bathrooms. Per YPT guidelines, adults are expected to be aware of and to enforce these rules. We will also have a few port-a-potties spread throughout the program areas.

Arriving and Parking at Camporall

Camporall opens at 8 AM and the Cub Program starts at 9 AM. Arrive early to avoid the 9am "rush hour"!

The road around Camp Snyder is a County road, not a private road. Therefore there is no long-term parking allowed (>30 minutes) on that road, per Prince William County. That is sufficient time to drive in, unload gear, and drive out to the parking lot. There are only a couple of areas where vehicles can park in front of each campsite, so please also be considerate of your fellow campers, Scouters, and Pack families also trying to use those same spots.

- Drop off your gear and drive to the parking lot
- Do not set up your tent before driving out and parking
- Do not have lunch at your campsite before driving out and parking
- Do not participate in program before driving out and parking

Anyone parking overnight on the road should anticipate getting ticketed or towed by Prince William County. This is because cars parked on the road will impede ambulance access, and the County has enforced this in the past, per the Prince William County Fire Marshal's ordinance.

Day-Only participants should plan on driving in and immediately parking in the parking lot and carrying a day-pack to the program areas.

Program

Pack Leaders should encourage families and Den Leaders to print the "Map with Legend" on the Camporall registration page. The program sites are listed and noted on the camp map. Upon check-in, Pack leaders will get a program packet with patches for distribution to their Cubs.

Shooting Sports (BBs, Archery, Sling Shots)

Regardless of the range, safety is the most critical thing. Show up early to these events (BBs and Archery are scheduled and this is mandatory 15 minutes ahead of time) for a safety briefing. Scouts who do not attend the safety briefing (i.e. who do not show up early) will not be allowed to participate. Adults should please remember this program is for the youth, who will occupy all range positions. Picture-taking adults should also refrain from distracting or calling names of Cubs for picture-taking, as this creates safety issues we want to avoid. Look for range times to be published the day before Camporall begins (Friday evening).

- BBs are supported by 14 positions at The Fort, and 8 more positions behind the Archery range.
 These are pre-scheduled, and units must show up at their appointed time. We schedule and fill every position, all day, so it is very difficult to find an open spot if a Cub shows up late.
- There are 8 Archery positions at the Archery range. As the lines here have gotten longer each year, we may pre-schedule this event this year.
- We will have 15 positions for Sling Shots, which is also very popular. These will be set up right next to The Fort, on the eat side.

Other Program Areas

Obstacle Course and Rope Bridge, one of our most popular areas year in and year out.

The Gaga Ball pit, which will be constantly busy all day. Guarantee all of your Cubs know it!

Next to the Gaga Pit we'll be using solar ovens to cook solar brownies!

The Big Dig is located at The Ship, and the Cubs love it. They can dig for and find buried treasures. We have to limit 20 at a time, and only have enough treasures for one per Cub. Once they've found treasure, congratulate them and help them move on to the next area!

The Parade Field will feature a few field games. In addition to the Kingdoms Lawn Game, this year we'll have a Cub-friendly Nuclear Reactor Game as well as a Canoe Tug-of-War.

There will be Energy Puzzles and kits at the Midway or inside the Dining Hall if we have bad weather.

Nature Trail. Camp Snyder has a new and interesting wetland 1.25 mile nature trail and we will offer guided tours every 15 minutes from the "arch" entrance, which will be marked on the map. This is one activity where Cubs AND adults may participate.

Camping and Campfires

It is easy camping at Camp Snyder. Unload your gear, drive out, then come back to set up camp. There's a potable water source at each site, plus a few platforms for the early-birders. Adjacent to each campsite will be a shower house and bathrooms, discussed earlier.

What would a Camporall be without Campfires? Each site has a fire ring for its use. There is tinder, kindling, and wood fuel readily available at each site. If your site is short on logs for the fire, look for additional supplies near the Handicraft station. Please do not bring outside wood in to Camp Snyder.

Campfires are used for cooking, which each Pack (and oftentimes family) plans and does on their own. Remember there are up to 50 people at each campsite, so please be considerate of using fire pit space, and with moving others' food around the coals. There are plenty of recipes out there for foil dinners and cast iron cooking – keep it fun!

Nothing tops a great day of Camporall program better than a fun campfire program. When the sun sets and dinner is done, have everyone gather around to share songs, skits, walk-ons, stories, and cheers. Have each Den arrive with a couple of things to share during this "magic hour". If you're sharing a campsite with another Pack, everyone can join in the fun together!

Please remember the Scout Outdoor Code says to "Be Careful With Fire". That means,

- Have two buckets of water handy before lighting the fire
- Never leave the fire unattended
- No cardboard, please
- The fire must be 100% out before the last adult goes to bed.

Lights out is 10:00pm, no exceptions.

Mass and Church Service

We are still trying to schedule something formal, stay tuned. Packs are always welcome to have their own service. The Chapel is available for use on Sunday morning.

Clean-up & Check-Out

Clean up assignments are based on your campsite number. If two Packs have people in one site, they should negotiate and share their task. Most of the assignments involve a making one of the four shower house rooms "broom clean", or removing trash from assigned areas to the dumpsters behind the dining hall. Please arrange for Cubs to "police line" the campsite before leaving. Remember to "Leave No Trace"!

Day-only Packs should just tidy up their lunch spot and take their trash to the dumpsters behind the dining hall (or home).

Camporee Field Packs: No clean-up except policing your site for trash and taking trash to the dumpsters. Please take down and box up the 10 x 20 canopies before you leave. You can leave them on the picnic table at your site.

There is no formal check out process for the overnighters. Pack leaders will have Scott or Dave's phone number if you have questions or issues.

Other adult volunteer opportunities at Camporall

Our Order of the Arrow Chain Bridge Chapter is taking care of our check-in and parking process from 7:45 AM to 3PM. That should cover about 95% of people coming to Camporall, but they keep coming until 5 PM. After 3, the trickle in is slow, but we need to have someone to direct confused parents "dropping off". We are looking for two adult volunteers from 3 to 4 and another two from 4 to 5PM. Please let Scott know if you're able to support this.

Tidbits

- No dogs in camp, sorry!
- Overnight Camporall participants need to exit camp by 11 AM on Sunday.
- Quiet time after 10 PM until 7 AM.
- There are bears and other critters around Camp Snyder. Packs should move their lunch and dinner trash to the dumpster behind the dining hall once the meal is cleaned up. Please advise Cubs and Adults to NOT have snacks or other food in their tent. Leave it in your car.
- Vehicles are only to travel on the marked gravel roads.
- Under no circumstances will a vehicle be driven or parked on grassy areas.
- The camp speed limit is 10mph and the camp road is a 1 way loop. (counter-clockwise).