

Accotink Bay District
National Capital Area Council
Scouting America
2026 Fall Camporee & AOL-Ree
BUILDING THE REVOLUTION
America 250 at George Mason's Gunston Hall
LEADERS GUIDE
16–18 October 2026
George Mason's Gunston Hall
10709 Gunston Road, Mason Neck, VA 22079
VERSION 4.0
15 OCTOBER 2026

Record of Changes

This page records major revisions to the guide. Update the version number, publication date, and summary whenever a major change is issued.

Version	Date	Summary
1.0	26 September 2026	Initial release of the 2026 Fall Camporee & AOL-Ree Leaders Guide.
2.0	2 October 2026	Added an AOL nature hike (3.4); self-guided grounds tours and guided mansion-tour coordination (3.5); fishing and beach-access guidance (3.6); service projects coordinated through the Camporee Directors (3.7); an organized patch trade (3.8); John Mirvish as the Scouts' Own service leader (3.9 and Annex A); weather-dependent trailer access, one-vehicle limits, hazard-light requirements, the overnight field-vehicle restriction, and after-hours gate procedures (4.1); potable-water and porta-john locations plus onsite dumpster procedures (4.4); raised-fire requirements (4.5); verified nearby civilian fire, EMS, and emergency-care facilities (2.4); and Gunston Cove high- and low-tide predictions in the working schedule (Annex A).
3.0	12 October 2026	Added the Gunston Hall campsite and activity layout map (4.7), including troop sites, activity stations, Camporee Headquarters, staff camping and first aid, AOL area, parking, and water; added maps and descriptions for the Gunston Hall Estate River Trail and Gunston Hall Bluff Trail (3.5); added Friday arrival, unit check-in, overnight parking, and troop trailer field-access instructions and route diagram (1.3 and 4.1).
4.0	15 October 2026	Added one-page Annex F for Saturday groups, rotations, and station locations and one-page Annex G for campsite assignments. Revised program, judging and submission times; compacted the guide; enlarged trail maps; and marked potable water on site maps. Revised 15 October 2026.

Welcome & Introduction

Welcome to the 2026 Accotink Bay District Fall Camporee & AOL-Ree at George Mason's Gunston Hall. As the nation marks its 250th anniversary, Scouts will explore the ideals, practical skills, leadership, and service that shaped the Revolutionary generation—and connect those lessons to the Scout Oath and Scout Law.

Patrols will work together as pioneers, messengers, engineers, first-aid teams, and members of a Continental Army encampment. The weekend combines living history, traditional Scoutcraft, patrol competition, citizenship, and age-appropriate activities for Arrow of Light Scouts.

All participants and staff must follow the Scout Oath and Law, Leave No Trace principles, Youth Protection policies, the Guide to Safe Scouting, and instructions from Gunston Hall and event staff. Unit leaders remain responsible for their youth and adults.

Guide Organization

Section	Purpose
1. Administration	Authority, registration, staffing, records, and check-in/out
2. Safety	Risk management, medical support, emergencies, weather, and fire safety
3. Program	Theme, stations, AOL-Ree, special activities, campfire, and awards
4. Logistics	Site use, transportation, camping, meals, sanitation, and support
5. Policies	Participation, conduct, uniforming, tenting, prohibited items, and conservation
6. Communications	Reporting, meetings, updates, contacts, and emergency communications
7. Training	Required and event-specific preparation for leaders, staff, and youth

1. Administration

1.1 Event Overview

Item	Details
Event	Accotink Bay District 2026 Fall Camporee & AOL-Ree
Theme	America 250 — Building the Revolution
Dates	Friday–Sunday, October 16–18, 2026
Location	George Mason's Gunston Hall, 10709 Gunston Road, Mason Neck, VA 22079
Arrival	Friday, 5:00–8:00 PM
Departure	Sunday after inspection; no later than 11:00 AM
Registration	https://scoutingevent.com/082-104432-241205
Camporee Chair	Ryan Birkelbach • ryan.birkelbach@gmail.com • (843) 830-2142

1.2 Registration and Accountability

All participants must be registered in the correct category through the council event page. The online registration page is the controlling source for approved categories, fees, deadlines, and refund terms.

1.3 Unit Check-In

Each unit must designate one adult leader or unit representative to check in the entire unit at Camporee Headquarters before campsite setup. Only the designated representative should stop at the check-in loop; remaining vehicles and Scouts should proceed directly to overnight parking as directed by staff.

Each unit must provide:

- A current unit roster or registration verification.
- Confirmation of Annual Health and Medical Records, Parts A, B1, and B2, for every youth and adult participant.
- Confirmation that signed activity consent forms are available for every youth participant.

Units shall retain signed activity consent or permission forms and current BSA health forms for every participant throughout the event. The standard Activity Consent Form and Approval by Parents or Legal Guardian (No. 680-673) is available at <https://filestore.scouting.org/filestore/pdf/19-673.pdf>.

1.4 Check-Out

Units must strike camp; place all bagged trash and recycling in the onsite dumpster or remove it from the property; remove all equipment, unused firewood, ash, and other fire remnants; and restore the campsite to its original appearance before requesting inspection. Patches and final materials will be released to the unit representative after inspection and check-out. Early departures require advance coordination and the same inspection process.

1.5 Organization and Staffing

The Camporee Chair exercises overall event coordination through the functional leads for Safety, Program, Logistics, Communications, and Training. The current leadership directory and open billets appear in Annex E.

2. Safety

2.1 Unit Responsibility

Units retain primary responsibility for routine health, supervision, medication management, and safety.

Each unit must maintain:

- Two-deep leadership.
- Current Youth Protection compliance.
- An accessible first-aid kit.
- Accountability for all youth and adults assigned to the unit.

2.2 First Aid and Medical Reporting

A first-aid station will operate at event headquarters/staff camp. Significant injuries and illnesses must be reported to the first aid staff for documentation. If an injured person should not be moved, provide care at the scene and send a runner to event headquarters.

Unit leaders remain responsible for the storage and administration of participant medications in accordance with current Scouting policy.

2.3 Emergency Response

Call 911 immediately for a life-threatening emergency. Identify the location as George Mason's Gunston Hall, 10709 Gunston Road, Mason Neck, Virginia 22079, then send a runner to headquarters so staff can direct responders.

2.4 Nearby Emergency Services

For a life-threatening emergency, call 911 and follow the dispatcher's instructions. Emergency medical services will determine the appropriate receiving facility. Do not delay a 911 call or attempt to use a fire station as a walk-in medical facility.

- Gunston Fire Station 20 — 10417 Gunston Road, Lorton, VA 22079. This is the closest Fairfax County fire and rescue station.
- Inova Emergency Room — HealthPlex Lorton — 9321 Sanger Street, Suite 100, Lorton, VA 22079; 703-982-8400. This is a full-service emergency department open 24 hours a day and is the primary nearby civilian emergency-care option.

Travel times and routes vary with traffic and road conditions. Event staff will brief responder-access procedures at check-in and the Friday leaders' meeting.

2.5 Hazardous Weather

Event staff may delay, modify, suspend, or cancel activities. Units must monitor announcements and move promptly to the designated shelter or evacuation area shown in the final emergency plan and site map.

3. Program

3.1 Program Concept

Saturday's patrol program will use Revolutionary-era scenarios to test Scoutcraft, teamwork, decision-making, citizenship, and youth leadership. Final station instructions, rotations, and scoring will be issued to station hosts and units.

Final station instructions, rotations, and scoring procedures will be distributed to station hosts and participating units.

3.2 Planned Scouts BSA Stations

The Scouts BSA program remains a blank slate, allowing participating units to propose and lead activities based on their interests, resources, and available skills.

Potential activities include:

- Pioneers & Engineers — use lashings, spars, and teamwork to solve an encampment engineering challenge.
- Liberty & Citizenship — explore George Mason, the Virginia Declaration of Rights, and the responsibilities accompanying liberty.
- Scout Skills Demonstrations — teach or demonstrate a traditional Scout skill.
- Jamboree-on-the-Air — conduct amateur-radio activities if participating operators and equipment are available.

3.3 Featured Competitions

Fortify the Encampment: Troops will construct a safe pioneering gateway identifying the unit and incorporating an America 250 or Revolutionary-era theme. Judging will consider Scoutcraft, stability, creativity, historical connection, and youth participation. Gateway judging begins at 4:00 PM.

Bannock to Baguettes Bake-Off: Patrols will prepare a bread or camp-baked item using an approved method. Judging will consider food safety, teamwork, taste, presentation, and historical connection. Bring bread-baking contest entries to CAMP HQ between 7:00 and 7:30 PM.

3.4 AOL-Ree

Arrow of Light dens will participate in structured, age-appropriate stations introducing Scouts BSA methods and preparing AOL Scouts for crossover.

The morning will focus on formal advancement-related activities. The afternoon will include less-formal Scout skills, demonstrations, games, troop interaction, and fellowship.

Meet the Continental Army

This station will introduce the patrol method, Scout identity, and the basic customs of Scouting. The station is intended to support the following Bobcat requirements:

- Requirement 3: Recite the Scout Oath and Scout Law with the patrol.
- Requirement 5: Demonstrate the Scout sign, salute, and handshake and explain when each is used.
- Requirement 6: Learn the Scout motto and slogan.
- Requirement 7: Visit a Scouting America troop with the patrol or a parent or legal guardian.

Troop Meet-and-Greet

AOL Scouts and their families will have an opportunity to meet Scouts and leaders from participating troops, learn about the Scouts BSA program, and ask questions about troop activities and crossover. AOL dens may also be paired with participating troops for Saturday dinner. An AOL Parent–Scout Leader Q&A will take place from 3:00–3:45 PM at CAMP HQ, during patch trading.

AOL Nature Hike

The 1:30 PM AOL event and nature hike will begin at CAMP HQ.

3.5 Interpretive Program

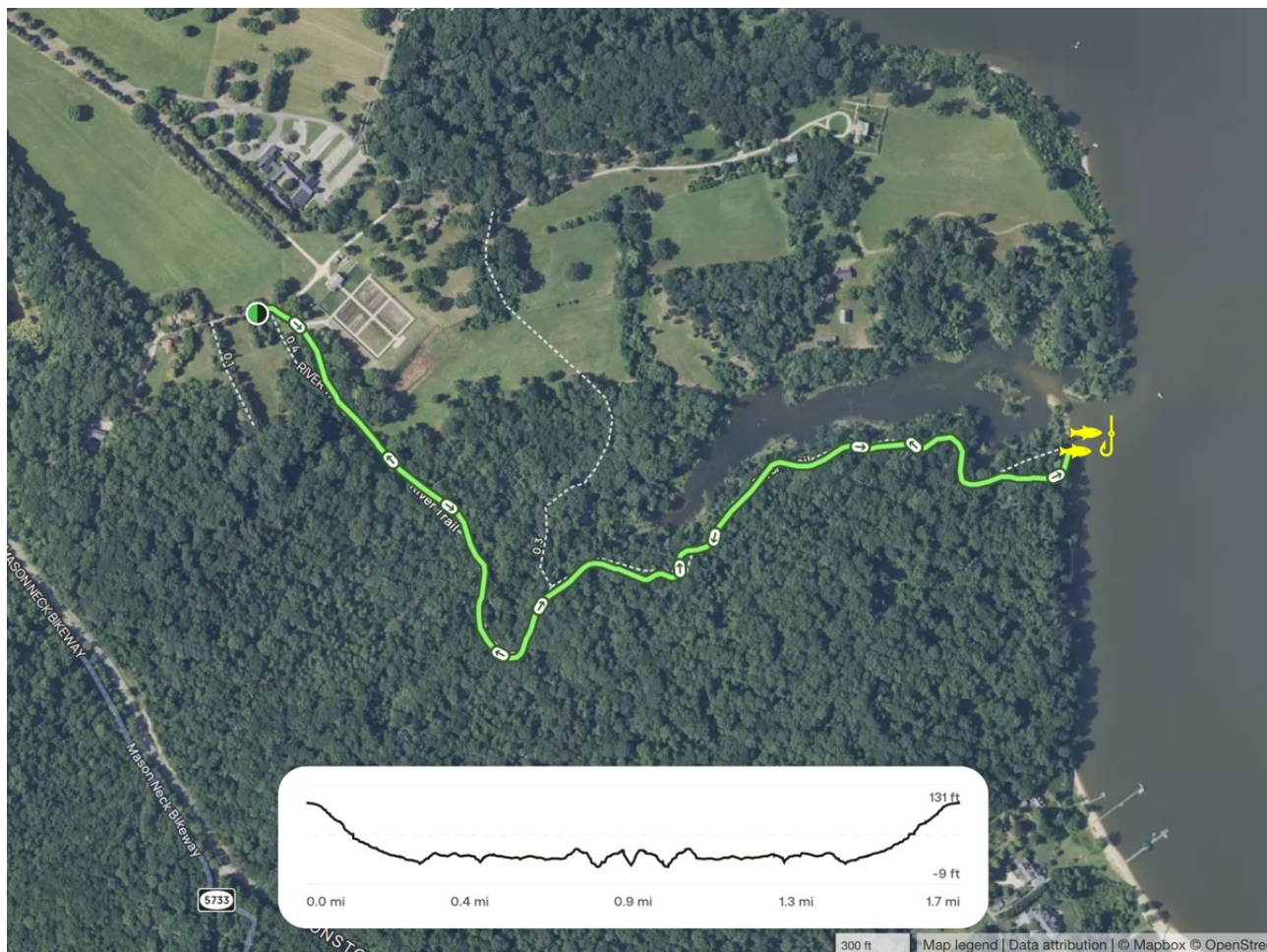
Self-guided tours of the Gunston Hall grounds, gardens, and outbuildings are available to participants during the day.

Tours of the mansion are guided. Units wishing to tour the mansion should contact Gunston Hall staff at the visitor center front desk.

Gunston Hall Estate River Trail

- Length: 1.7 mi
- Elevation Gain: 127 ft
- Estimated Time: 0.5–1 hr
- Route Type: Out-and-back

Wander through history and nature on the River Trail at George Mason's Gunston Hall. This peaceful out-and-back hike takes you past the historic home of George Mason, the author of the Virginia Declaration of Rights, and down toward the Potomac River. You will start near the elegant mansion and follow a path that leads through a mix of open meadows and lush woodlands. It is a wonderful place to feel the Revolutionary spirit while enjoying the fresh air of Mason Neck.



Gunston Hall Bluff Trail

- Length: 0.6 mi
- Elevation Gain: 36 ft
- Estimated Time: 0.5–1 hr
- Route Type: Out-and-back

Head out on this 0.6-mile out-and-back trail near Lorton, Virginia. Generally considered an easy route, it takes an average of about 12 minutes to complete. This trail is great for hiking, and it is unlikely you will encounter many other people while exploring.



3.6 Fishing

Fishing in the Potomac River is permitted in accordance with current Virginia fishing regulations. Beach access requires a hike of approximately one mile. The beach is tidal and has limited usable space at high tide.

3.7 Service Projects

Service projects are available on the Gunston Hall grounds for Scouts seeking service hours toward advancement or Honor Patrol recognition. Available work may include riverbank cleanup and trail maintenance. All service-project participation must be coordinated with the Camporee Director before work begins.

3.8 Patch Trading

Patch trading will take place from 3:00–3:45 PM at CAMP HQ. Leaders should encourage Scouts to bring patches they are willing to trade and to follow courteous, youth-appropriate trading practices.

3.9 Evening and Sunday Activities

The working program includes a Friday leaders' meeting, Order of the Arrow fellowship, opening and closing flag ceremonies, Saturday campfire at CAMP HQ, Sunday Scouts' Own at CAMP HQ led by John Mirvish, campsite inspections, closing ceremony, and awards. The working schedule is Annex A; competition summaries are Annex C.

4. Logistics

4.1 Arrival, Traffic, and Parking

Units should arrive between 5:00 and 8:00 p.m. on Friday, October 16. On arrival from Gunston Road, follow the route on the Friday Arrival and Check-In Diagram below.

Each unit should designate one leader to check in the entire unit. That leader may pull through the loop at Camporee Headquarters / Check-In. The rest of the unit, including Scouts, should proceed directly to the overnight parking area. Vehicles towing unit trailers may

access the troop camping field from the designated trailer field-access point shown on the map, subject to the one-vehicle-per-unit and field-condition restrictions below.

All participants must:

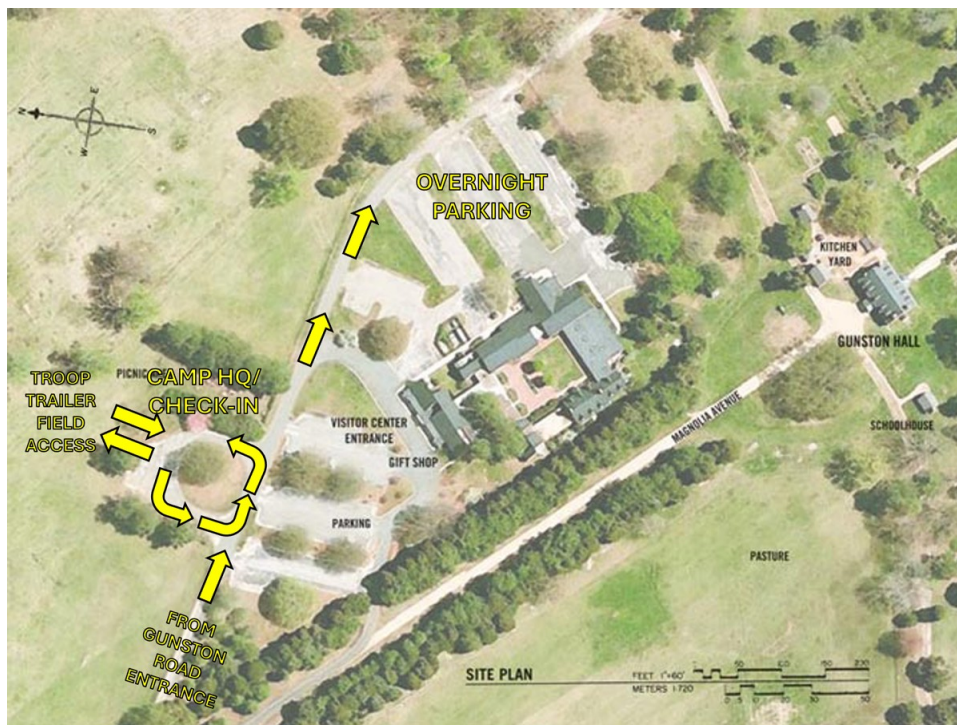
- Follow event staff directions.
- Observe posted speed limits.
- Unload only in designated areas.
- Move vehicles promptly to assigned parking.
- Wear seatbelts whenever a vehicle is moving.
- Never ride in the bed of a pickup truck.

Carpooling is strongly encouraged because parking is limited. A small number of event staff may arrive during the afternoon on Friday to establish headquarters, first aid, check-in, signage, and program areas.

To expedite camp setup and strike, unit trailers may be driven to assigned campsites and parked unhitched. Only one motor vehicle per unit may enter the camping fields, and its hazard lights must remain on whenever it is moving in a field. After unloading on Friday, all motor vehicles must be removed from the fields. No motor vehicles are permitted in the fields from Friday night until Sunday morning after sunrise. Field access for vehicles and trailers is subject to weather and ground conditions; if the fields are too wet, vehicles and trailers will not be permitted in the fields.

The main gate on Gunston Road is closed after business hours but is not locked. Anyone entering or leaving before or after business hours must close the gate after passing through.

Friday Arrival and Check-In Diagram



Arrival routing: a designated unit representative checks in at the Camporee Headquarters loop; all other participants proceed to overnight parking. Trailer-bearing vehicles enter the camping field at the marked access point.

4.2 Campsites and Equipment

Units may camp only in their assigned areas. All participating units—including troops and AOL dens or groups—must provide all equipment, materials, and consumable supplies required for their participation. Event staff will not provide unit camping gear, food, cooking or dining equipment, bake-off supplies, or gateway-construction materials.

Units must bring their own tents and shelters, tables, dining flies, water containers, lighting, cooking equipment, handwashing and dishwashing equipment, trash bags, weather-appropriate clothing, bake-off ingredients and equipment, and all spars, rope, tools, and other materials needed to construct their gateways.

Saturday-only AOL groups and other day attendees must bring their own food for all meals and snacks during their attendance. Each day-attending group is strongly encouraged to bring a canopy, dining fly, or easy-up pop-up shelter to establish an AOL base station—especially in case of rain—and sufficient camp chairs for participants and leaders.

4.3 Food and Meals

Each troop, AOL group, and other participating unit is responsible for providing all food required during its attendance. Overnight units must provide Friday dinner; Saturday breakfast, lunch, and dinner; and Sunday breakfast. Saturday-only attendees must provide their own meals and snacks. Units entering the Bannock to Baguettes Bake-Off must provide all ingredients, cooking equipment, fuel, utensils, and serving materials. All cooking must comply with food-safety requirements and Leave No Trace practices.

4.4 Water, Sanitation, and Waste

Units must bring sufficient water containers, handwashing capability, dishwashing equipment, and trash bags. Potable water is available at the rear of the visitor center. Porta-johns will be available in the vicinity of the picnic area. Units must maintain clean campsites and cooking areas, follow posted sanitation procedures, and keep toilet and wash areas clean.

Units may dispose of trash and recycling in the onsite dumpster; however, units are asked to minimize the amount of waste they generate. All trash and recycling must be bagged before being placed in the dumpster. Loose waste may not be placed in the dumpster.

4.5 Campfires and Site Restoration

Ground fires and digging fire pits are prohibited. Raised campfires are permitted only in contained, unit-provided fire rings or fire stoves, unless further restricted by Gunston Hall or event staff because of weather, fire danger, or site conditions. Units must bring their own firewood and suitable fire-suppression equipment; firewood may not be collected from the property. Fires must be attended at all times and fully extinguished before the unit leaves the campsite or retires for the night.

Before departure, units must place all bagged trash and recycling in the onsite dumpster or remove it from the property; remove all equipment, unused firewood, ash, and other fire remnants; clear their campsite; and restore the area to its original appearance. The campsite must pass inspection before the unit completes check-out.

4.6 Historic Property Protection

Do not dig, trench, cut vegetation, collect artifacts or natural materials, move site features, or enter restricted areas.

4.7 Campsite and Activity Layout

The diagram below shows designated troop campsites, activity stations, the AOL site, staff camping area, Camporee Headquarters, and overnight parking. The first-aid station is located at the staff camping area / Camporee Headquarters.



Figure 1. Camporee Campsite and Activity Layout — Gunston Hall

5. Policies

5.1 Arrow of Light Participation

Arrow of Light Scouts may attend during the day and/or overnight in one of two ways:

1. With an Arrow of Light den or patrol supervised by two-deep leadership from the den, patrol, or pack. A parent or guardian may attend and may count toward leadership if properly registered with the pack.
2. As an individual Arrow of Light Scout accompanied by a parent or legal guardian when the council coordinates the required event leadership under applicable National Camp Accreditation Program standards.

All Cub Scout camping requirements apply. Overnight pack or den participation requires appropriate BALOO-trained leadership. Webelos Scouts and younger Cub Scouts may not participate in this Scouts BSA camporee, even as visitors.

5.2 Conduct and Supervision

Unit leaders are responsible for participant conduct. Event leadership may remove an individual or unit for conduct inconsistent with the Scout Oath, Scout Law, safety requirements, property rules, or lawful staff directions.

5.3 Uniform

The Scout Field Uniform is expected for the Saturday campfire and Sunday Scouts' Own and closing ceremony. The Scout Activity Uniform is appropriate during program periods. Historic accessories used in approved education must not be confused with current military uniforms.

5.4 Tenting and Privacy

Follow current Youth Protection tenting, age-separation, gender, privacy, and facility-use requirements.

5.5 Prohibited Items

Firearms, ammunition, archery equipment, slingshots, fireworks, illegal drugs, alcoholic beverages, and tobacco or vaping products are prohibited unless specifically supplied and controlled as part of an approved event program.

5.6 Quiet Hours and Conservation

Quiet hours are 11:00 PM–7:00 AM Friday and Saturday and during Sunday worship. All participants will practice Leave No Trace and comply with Gunston Hall's historic-property requirements.

6. Communications

6.1 Before the Event

Official updates will be distributed through registration contacts and district communication channels. Unit leaders are responsible for reviewing the final leaders guide, forwarding relevant information to youth, adults, drivers, and families, reporting significant registration or attendance changes, and ensuring that participants understand the event schedule and requirements.

6.2 At the Event

Each troop should send its senior patrol leader or designated youth leader and one adult leader to the Friday meeting; each AOL group should send at least one adult leader. Routine questions should move from the participant to unit youth or adult leadership, then to the appropriate event functional lead, and finally to event headquarters or the Camporee Chair.

6.3 Emergency Communications

For life-threatening emergencies, call 911 and notify headquarters immediately. Event staff will use the methods announced at check-in for weather warnings, schedule changes, missing-person response, or other urgent information.

6.4 Public Information and Images

Only designated event or council representatives may speak officially for the event. Units remain responsible for following current Scouting and family permissions governing photography, video, and social-media use.

7. Training

7.1 Required Leader Training

- Current Youth Protection Training for all registered adult leaders.
- BALOO-trained leadership for each pack or den camping overnight.
- Any position-specific or activity-specific training required by the Guide to Safe Scouting or event risk assessment.

7.2 Staff and Station-Host Preparation

Program leads will provide station hosts with station objectives, staffing requirements, material and equipment requirements, safety controls, scoring standards, rotation procedures, and setup and rehearsal expectations. Station hosts must brief all participating youth and adult staff and be prepared before the first patrol rotation.

7.3 Unit and Youth-Leader Preparation

Unit leaders should review arrival procedures, campsite setup, emergency response, program rotations, uniform expectations, competition rules, campfire participation, campsite inspection, and check-out procedures with their youth leadership. Units are encouraged to practice gateway construction, lashings, first aid, navigation, and safe outdoor cooking before the event.

Annex A — Working Schedule

Time	Activity
Friday, October 16	
6:35 AM	Gunston Cove low tide — 0.42 ft (predicted, EDT)
12:18 PM	Gunston Cove high tide — 1.89 ft (predicted, EDT)
Mid-afternoon	Limited event staff arrival and setup
5:00–8:00 PM	Arrival, check-in, and campsite setup
6:06 PM	Gunston Cove low tide — 0.37 ft (predicted, EDT)
6:29 PM	Sunset
8:30–9:15 PM	OA fellowship / cracker barrel (pending)
9:30–10:15 PM	Youth and adult leaders' meeting
11:00 PM	Lights out
Saturday, October 17	
12:21 AM	Gunston Cove high tide — 2.11 ft (predicted, EDT)
7:00–8:30 AM	Breakfast and unit preparation
7:19 AM	Gunston Cove low tide — 0.47 ft (predicted, EDT)
7:20 AM	Sunrise
8:45–9:00 AM	Opening ceremony
9:00 AM–12:00 PM	Morning program rotations
12:00–1:30 PM	Lunch
1:08 PM	Gunston Cove high tide — 1.84 ft (predicted, EDT)
1:30–4:30 PM	Afternoon activities; 1:30 PM AOL event and hike begin at CAMP HQ; patch trading, demonstrations, and competitions
3:00–3:45 PM	Patch trading and AOL Parent–Scout Leader Q&A — CAMP HQ
4:00 PM	Gateway judging
4:30–7:30 PM	Dinner and AOL troop visits; bread-baking entries to CAMP HQ, 7:00–7:30 PM
7:00–7:30 PM	Bread-baking contest entries to CAMP HQ
6:28 PM	Sunset
6:54 PM	Gunston Cove low tide — 0.41 ft (predicted, EDT)
8:00–9:30 PM	Campfire — CAMP HQ
11:00 PM	Lights out
Sunday, October 18	
1:12 AM	Gunston Cove high tide — 2.03 ft (predicted, EDT)
7:00–8:15 AM	Breakfast and initial cleanup
7:21 AM	Sunrise
8:07 AM	Gunston Cove low tide — 0.49 ft (predicted, EDT)
8:15–8:30 AM	Scouts' Own — CAMP HQ; led by John Mirvish
8:30–9:00 AM	Closing ceremony and awards
9:00–11:00 AM	Strike camp, inspection, check-out, and departure
2:03 PM	Gunston Cove high tide — 1.82 ft (predicted, EDT)
7:50 PM	Gunston Cove low tide — 0.43 ft (predicted, EDT)

Times remain subject to the final rotation plan, Gunston Hall coordination, and safety requirements.

Annex B — Unit Leader Checklist

- Register all participants in the correct category and verify unit information.
- Confirm two-deep leadership, Youth Protection training, and overnight AOL BALOO coverage.
- Collect medical and consent forms; identify allergies, medications, and access needs.
- Assign the senior patrol leader or youth event lead and review this guide together.
- Plan transportation, trailer needs, arrival time, and any early departure; review the one-vehicle-per-unit field limit, hazard-light requirement, overnight field-vehicle restriction, and weather-dependent field access.
- Provide all required camping gear, meals, cooking and dining equipment, bake-off supplies, and gateway materials.
- For day attendance, bring all meals and snacks; strongly consider a canopy, dining fly, or easy-up base station and camp chairs.
- Prepare and safely practice the themed gateway.
- Select a bake-off entry after final restrictions are published.
- Prepare one Scout-appropriate campfire contribution.
- Bring flags, first-aid kit, a contained raised fire ring or fire stove, firewood, fire-suppression equipment, and weather clothing.
- Bring patches for the organized trade; coordinate mansion tours and fishing as applicable, and coordinate all service projects with the Camporee Director.
- Minimize waste and bag all trash and recycling before using the onsite dumpster.
- Fully extinguish all fires; remove unused firewood, ash, and fire remnants; and restore the campsite to its original appearance.
- Review the final site map, emergency plan, rotation chart, and competition rules.

Annex C — Competitions and Awards

Award or Event	Basis
Fortify the Encampment	Scoutcraft, stability, creativity, historical connection, and youth participation
Bannock to Baguettes	Food safety, teamwork, taste, presentation, and historical connection
Campsite Excellence	Organization, sanitation, safety, and Leave No Trace
District Chair's Award	Overall participation, uniforming, Scout spirit, and performance

Final score sheets, tie-breaking rules, dimensions, ingredient restrictions, and submission deadlines will be issued with the final event packet.

Annex D — Required Forms and Records

- Annual Health and Medical Record, Parts A, B1, and B2, retained by the unit for each participant
- Signed youth activity consent or permission form retained by the unit for each youth participant
- Standard Activity Consent Form: <https://filestore.scouting.org/filestore/pdf/19-673.pdf>
- Unit roster and emergency contact list
- Training verification as required

Annex E — Leadership and Communications Directory

Function	Lead	Contact / Status
Camporee Chair	Ryan Birkelbach	ryan.birkelbach@gmail.com
First Aid	Michael Martin	
JOTA	Demi Pulas	
Scouts' Own	John Mirvish	Sunday, 8:15 AM — CAMP HQ

Annex F Saturday Program

Accotink Bay District Fall Camporee and AOL Ree
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Rotation Groups

Group and units	Youth
A (T150 — first half)	16
B (T150 — second half)	17
C (T1115)	23
D (T680, T1831, T2005)	20
E (T1509, AOL Blue)	22
F (T1076, AOL Gold)	18
Total youth	116

AOL Blue: Pack 680 (8), Pack 888 (2), and the individual AOL (1): 11 youth.

AOL Gold: Pack 868 (3), Pack 1076 (4), and Pack 1345 (3): 10 youth.

T150 should divide its patrols approximately evenly between Groups A and B, keeping each patrol together.

Station Hosts

Activity and location	Host
Elastic Catapult Competition — Activity Area 4	T680
Scout Skills Competition — Activity Area 3	T1115
Field Game — Activity Area 2	T150
JOTA — designated JOTA area	Crew 40
Meet the Continental Army and Nature Hike	T1509 — AOLs only

Participation Notes

Units retain their own leadership and patrol identities within combined groups. Pack leaders accompany their AOL Scouts.

Each period is 45 minutes, including movement and station reset. Open periods may be used for gateway work, baking, and campfire preparation. Gateways should be complete for judging at 4:00 PM. Station counts exclude accompanying adults and staff.

Saturday Rotation

Opening ceremony 8:45–9:00 AM • Lunch noon–1:30 PM

Group letters refer to the units listed above. Catapult = Activity Area 4; Skills = Activity Area 3; Field game = Activity Area 2. JOTA uses the designated JOTA area.

Time	A 16	B 17	C 23	D 20	E + Blue 22	F + Gold 18
9:00–9:45 AM	Field game	Skills	Open	Open	Catapult	JOTA
9:45–10:30 AM	Catapult	Open	JOTA	Open	Skills	Field game
10:30–11:15 AM	Open	JOTA	Open	Catapult	Field game	Skills
11:15 AM–noon	Open	Open	Field game	Skills	JOTA	Catapult
Noon–1:30 PM	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
1:30–2:15 PM	JOTA	Catapult	Skills	Field game	AOL event	Open*
2:15–3:00 PM	Skills	Field game	Catapult	JOTA	AOL event	Open*

* Afternoon: T1076 has open time; AOL Gold joins AOL Blue and T1509 for the combined AOL event. T1509 completes its three competitions in the first three morning slots. Both AOL groups finish all four stations before lunch.

Afternoon and Evening

Time	Activity
1:30 PM	Meet the Continental Army and Nature Hike — both AOL groups; begin at CAMP HQ; conducted by T1509
3:00–3:45 PM	Patch trading and AOL Parent–Scout Leader Q&A — CAMP HQ
3:00–4:30 PM	General activity time, gateway work, baking, and campfire preparation
4:00 PM	Gateway judging
4:30–7:30 PM	Dinner and AOL troop visits; bread-baking entries to CAMP HQ, 7:00–7:30 PM
8:00–9:30 PM	Campfire — CAMP HQ

Annex G Campsite Assignments

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Site	Unit
A	Vacant
B	T150
C	T680
D	T1509
E	T1115
F	Vacant
G	T1831
H	T1076
I	T2005
AOL area	AOL campers
Staff area	Event staff

Sites are approximate and will not be marked on the ground. Coordinate spacing with neighboring units and keep access routes clear. AOL dens and families associated with a participating troop may camp immediately adjacent to that troop's site. All other AOL campers use the designated AOL area.

Activity locations: Area 2 — Field Game; Area 3 — Scout Skills; Area 4 — Catapult. JOTA uses its designated area.