

Camporall One-Pager

If you read or print only one page, make it this one

- **Arrival:** Upon arrival at Camp Snyder drive to your designated campsite, drop your gear, re-park in the main lot, and walk back to your site. Cars may only be parked on Baloo Trail and Akela Lane for loading and unloading. Do not set up your tent until you return to your site after parking in the parking lot.
- **Supervision:** Please be sure two or more registered and trained Scouting America adults accompany Cub groups at all times.
- **Tents:** If staying overnight, packs and/or families must bring their own tents.
- **Food:** Packs and/or families are responsible for providing and preparing food for all meals and snacks.
- **Shoes:** Hard soled, closed toed shoes are required for walking and activities. Soft soled shoes, such as aqua socks, and flip-flops are permitted in the shower house, but travel through camp should be done in your normal shoes.
- **Bathrooms:** Please adhere to adult and youth bathroom signs.
- **First Aid and Safety:**
 - A first aid station is available near The Fort.
 - Water is available at all program areas. Keep hydrated! (A hydrated Scout is a happy Scout!)
 - Sunscreen and hats are essential.
- **Target and Ranged Activities:**
 - These are “Open Shoot” events, with groups rotating in every 15 minutes.
 - Please only join a single BB range time so that all Cubs may participate.
 - Lion Cubs may not shoot BBs.
 - Lion Cubs and Tigers may shoot archery and sling shots as long as they have 1:1 parent or guardian supervision.
- **Climbing Wall:** Wall climbers must weigh 40 pounds or more. Harness fitting is a high-touch activity for safety reasons. Sneakers and boots are required; no Crocs.
- **Firewood:** No outside wood or cardboard in the fire pits, please. Look for firewood on the left as you enter Baloo Trail.
- **Departure:** Plan to leave your campsite by 11:00 a.m. Sunday morning.

Camporall Cub Scout Leaders Guide

Information for pack leaders and families attending Camporall at Camp William B. Snyder.

About Camporall

Camporall is a family camp put on by Four Mile Run District (FMR) of the National Capital Area Council of Scouting America. The program is first and foremost for the fun of our Cubs, dens, and packs and is delivered by district troops and Scouters. Camp William B. Snyder is a short drive from our district. The street address is **6100 Antioch Road, Haymarket, Virginia**. Families can participate with a day-only option on Saturday, September 26, or they can stay overnight and camp with their pack.

Signing Up

All Cubmasters have received the registration link. Cubmasters may have distributed it so families can register directly. Ask your Cubmaster how they would like you to register. If you have not received the link, use the following registration page: <https://scoutingevent.com/082-118637>

Register with your pack or on your own. Either way, you will still camp with your pack.

There are four signup options:

- Cub Scout and Cub Scout-age siblings, ages 5–10 (Day Only): \$20 per person
- Adults (day only): no fee, but please register so we know who is in camp (\$0)
- Overnight camping: \$10 for Cubs, Cub-age siblings, and adults
- No fee for invited Camporall staff associated with our district or 4MR unit Scouts

Cub-age siblings are youth ages 5–10. Youth and adults outside those ages are invited, but may not participate in the activities on Saturday, September 26. They may camp with their family and pack.

Day Only

Day-only hours are Saturday from 8:00 a.m. to noon and 1:00 to 5:30 p.m. Scouts and Scouters who are not camping should plan to exit Camp Snyder at 6:00 p.m. Saturday. Packs that are entirely day-only will have a designated site where they can gather for lunch while program areas are closed from noon to 1:00 p.m.

Overnight Camping

Family camping is an important and adventurous part of the Camporall experience. Packs planning to stay overnight are encouraged to have at least one BALOO-trained adult leader.

Packs that are staying overnight will be assigned a campsite (which they may be required to share with one or more other packs). Packs can plan to prepare and eat meals at their designated campsite.

All campers, Cubs, and staff must plan to exit Camp Snyder by 11:00 a.m. Sunday, September 27.

Medical Forms First Aid and Cub Safety

Packs and other Scouting America units should hold a [Scouting America Health Form](https://www.scouting.org/health-and-safety/ahmr/) for each participant. Only Parts A and B are required for this short-term camp; no medical professional signature is required. The form is available at <https://www.scouting.org/health-and-safety/ahmr/> as form 680-001 AB.

A 24-hour first aid station will be located between The Fort and the dirt road across from it. A Prince William County Fire and Rescue station is less than 50 yards from the Camp Snyder entrance. Packs should have a basic first aid kit in camp, and appropriate first aid kits should be brought on hikes and to all activities.

As at any Scouting event, remind Cubs to use the buddy system. No Cub should roam around camp alone. Packs and pack families are responsible for keeping track of their Cubs during program times and campsite activities, including lunch, dinner, and camping.

All participants over age 18 are asked to take youth protection training, currently called [Safeguarding Youth](#).

Shower Houses and Port-a-Potties

Packs in campsites will have access to shower houses. Separate bathrooms are provided for men, boys, women, and girls. Adults should not be in youth bathrooms except during cleaning when the rooms are not in use. Likewise, youth should not be in adult bathrooms. Under Safeguarding Youth, adults are expected to know and enforce these rules. A few portable toilets will also be available throughout the program areas if necessary.

Water

Cubs need water, and adults do too. All participants should bring a reusable water bottle. Refills will be available at program areas. Shower houses are a good source of potable water, and water spigots are located along the road surrounding the campsites. Keep bottles filled and two buckets of water near campfires.

Camping and Campfires

Camping at Camp Snyder is easy. Unload gear at your assigned campsite; assignments are posted Thursday, September 24 on the map at the registration link. Potable water is near each campsite, and each site has a few platforms.

Camporall promotes family camping. Lions and Tigers should camp with a parent or guardian. Older Cubs may tent with one another when their ages differ by no more than two years. Parents may still tent and enjoy the pack experience when older Cubs tent together.

Each campsite has a fire ring. Tinder, kindling, and wood fuel are available at or near the campsite. Fuel wood near campsite 1 is available for use. Do not bring outside wood to Camp Snyder. Fires are useful for cooking and campfires.

Cooking at Camp Snyder

Packs are expected to bring and prepare meals and snacks for their Cubs. Adults trained in BALOO or IOLS may have foil-cooking ideas, campfire songs, and skits to share.

After every meal—or at least after the last meal of the day—each pack or campsite should take all food trash to the large dumpsters next to the dining hall. Strongly discourage Cubs and adults from keeping snacks or food inside tents. Do not attract bears or other wildlife.

About the Campsites

Camp Snyder has 15 regular campsites plus the Akela site, and 25 packs are coming to Camporall. Your assigned site will likely include more than one pack, offering a chance to make new friends. Sites have accommodated 100 campers, although that many are not expected per site this year.

On Sunday morning, each pack will receive an assignment to leave the camp as clean as, or cleaner than, it was found. Many assignments involve making one of the four bathrooms “broom clean.” Brooms and dustpans will be available at the shower houses. Take bathroom trash to the dumpster next to the dining hall. Some large heavy-duty trash bags will be available, but packs are encouraged to bring a few bags to help clear trash.

Campfires at Camp Snyder

Cubs will enjoy a campfire. Remember that the Scout Outdoor Code says to be careful with fire. That means:

1. Have two buckets of water ready before lighting the fire.
2. Never leave the fire unattended.
3. Do not burn cardboard.
4. Make sure the fire is completely out before the last adult goes to bed.

Lights Out & Quiet Hours

Lights out is at 10:00 p.m., and Packs should observe quiet hours between 10:00 p.m. and 6:00 a.m.

Mass or Church at 5:30 p.m. Saturday

As of the date of the original guide, a priest is expected to offer a Catholic Mass service.

Sunday Program

There is no official program on Sunday. The gaga pit may open if a couple of gaga balls are available.

Clean Up and Check Out

Clean-up assignments are based on pack number. Most involve making one of the four shower rooms “broom clean” and/or moving trash from those rooms to the dumpsters behind the dining hall. Arrange for Cubs to conduct a “police line” of the campsite before leaving. Remember to Leave No Trace.

Day-only packs should tidy their lunch area and take trash to the dumpsters behind the dining hall.

There is no formal checkout process for overnight campers. Leave the campsite completely clean and set a good example for Scouts: even if trash is not yours, kindly pick it up.

Pack up and exit Camp Snyder no later than 11:00 a.m. Event staff must complete a final inspection and receive camp staff signoff before noon.

Tidbits and Reminders

- Other than service animals, pets are not allowed at camp.
- Bears have not been seen often lately, but other wildlife is present around Camp Snyder.
- Packs should take lunch and dinner trash to the dumpster by the dining hall.
- Advise Cubs and adults not to keep snacks or other food in tents. Leave food in your car.
- Vehicles may travel only on marked gravel roads.
- Vehicles must never be driven on grassy areas.
- The camp speed limit is 10 mph, and the camp road is a one-way, counterclockwise loop.

Camporall Patches

The number of Camporall patches ordered will be based on the actual number of registered Cub Scouts. In past years, the number was estimated and too many were ordered. Since 2009, about 600 vintage excess Camporall patches have accumulated. Ordering based on registration will save a few hundred dollars. Cubs will be “fishing” for those excess patches on September 26.

Youth Scout Volunteers

Cub Scouts enjoy learning from older Scouts. If you have a son or daughter between the ages of 15-17 in a troop, the Camporall team would be glad to put them to work.

Thanks,

Dave Carlson
Camporall Director