

2026 Spring Cub-o-ree

Clash of the Titans!!

Leader's Guide



April 11-12, 2026
Camp Merrick
Western Shore District
2026 Spring Cub-O-ree

Date: April 11-12, 2026

Place: [3650 Rick Hamilton Pl, Nanjemoy, MD 20662](#)

Theme: The 2026 Western Shore Spring Cub-O-Ree theme is ***The Clash of the Titans: Gods and Goddesses***

Time: Registration begins at 7:00 am and will run until 8:00 am; the program begins at 8:30 am with morning flags and will end at 4:00 pm. After 4:00 pm, Packs wishing to camp are welcomed to set up in their designated areas.

Dress: Field Uniform (Class A) is required upon arrival and opening ceremony. A Pack related t-shirt uniform (Class B) is optional for program periods and lunch. Packs should coordinate their own storage of Field Uniforms during program periods and lunch.

What to Bring: Lunch, snacks, water bottle, and ten essentials. Scouts and parents should remember to dress for the weather as the event will not cancel due to rain. Scouts must have their BSA A and B medical forms. Adults may wish to bring a portable camp chair.

** Adults, traveling outside of the camp for lunch is not an option. Please remember to bring your scout their meal.**

For Packs wishing to stay overnight, the District will not provide equipment for you to camp and meals. Fires are not permitted unless they are in an off the ground fire pit. Vehicles are not permitted in the camping area unless approved by camp staff and escorted onto the property. Once the vehicles are inside the camp area, vehicles are to remain parked until after the event.

Medical Forms: The standard *BSA Annual Health and Medical Record*, parts A & B, must be completed for everyone attending - Adults and scouts. Packs should bring copies of these forms to the Cub-O-Ree. They will be held by the event leader until the end of the

event. The correct form can be found here,
http://www.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf

Registration as a Pack: Each pack must pre-register in advance as a group to participate at Cub-O-Ree.

Cub Scout to Adult ratio: Each pack MUST have no less than 5:1 Scout to Adult attendance, and a minimum of two adults to the event. Tiger and Lion Cubs MUST have 1:1 Cub to Adult attendance. Packs should also provide volunteers for stations during the event, or for breakdown of the event.

If a Pack is planning to camp, then they must provide their own BALOO trained leaders for the event.

Registration: Registrations will be accepted until two weeks before the start of the event. Packs are to pay for the event online during registration.

Cost:

Prior to March 27, 2026

All Scouts	\$15
Adults	\$10

After March 27, 2026

All Scouts	\$20
Adults	\$15

Questions, please contact: Cub-O-Ree Chair Elizabeth Clark at:
ireneadler3722025@gmail.com

**Western Shore District
2026 Spring Cub-O-Ree
Cub Scout Program Information:**

Activities: Activities will focus on several rank requirements. These will include achievement opportunities for all ranks. Shooting sports (Slingshots) will be available.

The following schedule is subject to change:

SATURDAY

7:00 – 8:00	Registration
8:00 - 8:30	Range safety brief
8:30 - 9:00	Opening Ceremony/Flags with Troop
9:15 – 9:45	Session 1
10:00 – 10:45	Session 2
11:00 – 11:45	Session 3
11:45 – 12:50	Lunch
1:00 - 1:45	Session 4
2:00 – 2:45	Session 5
3:00 – 3:45	Session 6
4:00	End of Program
4:00 - 7:30	Dinner, get ready for campfire
8:00 - 9:30	Brotherhood call-outs/Closing Campfire

Sunday

7:00 a.m.	Reveille and Breakfast
8:30 a.m.	Closing Flags/Ceremony
9:00 a.m.	Check Out

RULES AND GUIDELINES:

- You are expected to read this booklet in its entirety and share all pertinent information, with all Leaders, Scouts, and families that will take part in this event.
- We want all participants to enjoy Clash of the Titans Cub-o-ree, but Scouts must remember that they are not the only participants at this event as the District's Spring Camp-o-ree is also going on at the same time.
- **BUDDY SYSTEM:** Please enforce the buddy system at all times. No one should be without a buddy. Remember two-deep leadership as well.
- **TRASH:** Please follow the Leave No Trace Guidelines. All trash must be disposed of in the proper Waste Recepticals. At the end of the event, all trash must be deposited in the dumpster in the dumpster located at the entrance near the road.
- **ELECTRONICS:** To experience camping at its best and because we require your full participation during the event, we suggest you leave Electronic Devices "Toys" at home.
- **TOILET FACILITIES:** Remember, a scout is clean! Please talk to your scouts and their families about sanitation and the need to keep the bathrooms clean.

***** Youth participants are to use the restrooms marked "Youth". UNDER NO CIRCUMSTANCES are adults allowed to be in the facilities with youth. Adult participants and staff are to only use the bathrooms marked "Adult", which are located near the archery station. UNDER NO CIRCUMSTANCES are youth allowed in adult bathrooms. This is a violation of Safeguarding Youth Procedures and will be enforced. If an exception is needed, please contact Camp Staff. *****

Events and Activities:

In order to properly schedule a large number of participants through as many activities as possible, it is important that your group follow the schedule rather than just wander around Cub-O-Ree. This will also assist if for any reason we need to locate your unit for questions or an emergency, we will know where to find you.

Rotation schedules will be given out during check-in. All participants will be assigned a unique wristband to be worn on Saturday. This will assist us in keeping Cub-o-ree and Camp-o-ree participants separated. Please stick with your rotation schedule, and do not skip any sessions as it will cause a problem with other stations.

Meals:

Meals will not be provided, so please make sure your Cub eats breakfast prior to arriving and has lunch ready for them. If you are staying overnight, please make sure meals are planned. Cub Scouts are NOT allowed to interact with the Troop, even if siblings are attending, so do not assume that they will be eating dinner with the Troops.

Adults, YOU WILL NOT HAVE TIME TO LEAVE CAMP AND GET A LUNCH FOR YOUR SCOUT. There are limited options near the camp for food.

Slingshot and Archery:

Since this is a Council Sponsored event, Cub Scouts will be able to earn their Slingshot and Archery awards. All Cub Scouts and parents are required to attend the safety brief, prior to handling the slingshots and archery. This is mandatory, as those who do not attend will not be able to shoot.

Crafts:

Scouts will be making their own neckerchief slide! Scouts will be given a clothespin, googly eyes, and other decorations to make their own Greek hero.

Scouts will be making their own gladiator helmet! Scouts will be given a guide, construction paper, and other decorations to adorn their helmet. [Printable Roman Helmets](#)

Games:

Scouts will be playing against their own Pack mates in a GaGa ball competition! This will be an attack against the Titans as they decide which Scout is the All Mighty Titan!!

Roman Gladiator Games. Ever wanted to train like a real-life gladiator? Well then get ready, because only the strong and determined will make it through the course.

[Rome Gladiator School: fun and educational! - Travel With My Kids](#)

Cooking:

The Romans are known for various modern marvels, many which are seen and still used today, to include: the road. Scouts will be learning about Roman roads and making an edible dessert.

[How to make an edible Roman Road - Adventures in a Messy Life](#)

STEM:

Think you can build like an Ancient Greek Architecture? Scouts will be building structures using paper cups and cookie sheets to see if the structure will be able to maintain the weight of bricks or even Scouts.

Making Concrete, Mortar, and a Roman Arch. The Romans were known not only for their roads, but also for their use of cement/concrete and arches. Scouts will be mixing concrete and developing their own arches. [A school of fish: Making mortar and concrete, and the Roman Arch](#)

Cub Master notes:

- The Cuboree will not be called off because of weather. Campsites will be assigned based on the number of Scouts participating. Your assignment will be given during check-in.
- Saturday morning check-in is from 7:00 to 8:00 AM at the Administration Office. Please be prepared to show binder with medical forms for your unit at check-in. Unit Leaders will keep possession of medical forms. During check-in, please confirm whether or not your Pack will be camping on-site.
- The Shooting Sports Safety Brief will be held at the morning flag ceremony prior to morning flags.
- ALL Vehicles must be parked in designated parking lot. Approval for the exceptions to this policy must be done BEFORE unit check-in. Only one vehicle per pack is allowed to go to the campsite to drop gear. Vehicle passes will be provided. No vehicles can go to the campsite once the camporee starts.
- No sheath knives, fireworks, alcoholic beverages, or firearms; ALL FIRES MUST BE CONTAINED OFF THE GROUND.
- Anything beyond basic first aid must be reported to Camporee medical staff.

Parent/Leader guidance:

- Each activity will begin at the time indicated in the schedule, please ensure that your unit is on time. A detailed schedule is located in this guide.
- Each Pack is requested to provide volunteers to assist in running activities.

- BSA Field uniforms are required for the opening ceremony, campfire, and closing ceremony. Class “B” or Scout appropriate apparel should be worn during patrol competitions.
- Practical jokes are not Scout-like and will not be tolerated.
- No vehicles are allowed in the campsites.
- If a Dutch oven is used for cooking, it may be done in your campsite. However, it must be elevated high enough, so you do not burn the grass beneath the fire.
- Lights out Saturday at 11PM. Due to the close proximity of units, this policy will be strictly enforced.
- Checkout: Make sure your campsite is clean in accordance with Leave No Trace principles. You will not be allowed to leave until your campsite has been checked.