

Station #	Name	Short Description	Leadership or Scout Skills
1	<i>Fast Fire</i>	For time, build a fire and start a fire with matches to burn a rope suspended over the fire pit	S
2	<i>Nuclear Reactor Recovery</i>	For time, using bungee cords, successfully move 'radioactive material' in a tin can to a new location.	L
3	<i>Build a Snowflake</i>	Using knots and lashings, build a rope snowflake between dowels	S
4	<i>ALOWS/Spiderweb</i>	Send 6 Scouts through the rope spider web without touching the rope	L
5	<i>Megaclove</i>	Tie a clove hitch around a tree without getting any closer than 10' from the tree	S
6	<i>Team Ski</i>	With 6 Scouts, complete a ski course on a single pair of skis in less than 10 minutes	L
7	<i>Chilkoot Scales</i>	Separate Backpack gear between 10 Essentials, Justified, and Non-Essential	S
8	<i>Knot Kim's Game</i>	Examining 8 knots for 60 seconds, recreate the knots from memory	S
9	<i>Clean Hands</i>	Build a camp gadget wash station.	S
10	<i>Yukon Shortcut</i>	Display proper technique, as a patrol, to conduct an ice rescue	L
11	<i>Match Maker</i>	Using a hatchet in an axe yard, split 10 matches, one at a time, in the least amount of swings	S
12	<i>Survey Says</i>	Using a compass and orienteering skills, determine magnetic direction and measurements of height and length	S
13	<i>Hooked on Scouting</i>	Lash staves together to form a fishing pole, attach line and hook to catch a 'fish' from a frozen lake	S
14	<i>Yukon Hole</i>	Every Scout in the patrol gets to throw three cornhole bags; the top three Scouts' scores are combined for a total score	S
15	<i>Patch Perfect</i>	Patrols work together to design next year's patch	L