

# 2<sup>nd</sup> ANNUAL CUB RUN DISTRICT KLONDIKE DERBY





Jan 16-18, 2026 Camp Snyder | Haymarket, VA

# EVENT INFORMATION and REGISTRATION

The 2<sup>nd</sup> Annual Cub Run District Klondike Derby will include challenging Patrol/Den competitions on the Klondike Trail, a Sled Race, and the Chili Cook-Off. Scouts will enjoy up to 2 nights of camping (Troops, Crews, and AOL Dens), a campfire, and a Scouts Own Service. We encourage every Troop, Crew & Pack to participate – even if only for the daytime/campfire events on Saturday. Scouts should bring their enthusiasm and skills to brave the cold (and hopefully the snow) and take on the Klondike trail!

WHO: All Scouts, Venture Scouts, and Arrow of Light Cubs are welcome to compete

(AOL's do not require a sled). Recent BSA program updates allow Arrow of Light Cub Scouts to participate in Troop level Camping events, including camping both nights. This becomes an opportunity for AOL scouts to check-out a Troop they are considering joining. They need to abide by Arrow of Light camping rules, including having a BALOO-trained leader. Under the new rules, no other Cub ranks (including

Webelos) are allowed to attend a Scouting America Camping event.

Adult Leaders are needed to help with various activities and judging. Please have at

least one adult volunteer (see page 10).

WHERE: Camp William B. Snyder, 6100 Antioch Rd, Haymarket, VA (directions on page 4)

**WHEN:** January 16 – 18, 2026

**EVENTS:** The Klondike Derby will consist of these events:

- Klondike Derby Competition (sled judging and station challenges)

- Klondike Sled Race

- Chili Cook-Off Competition

- Campfire and awards program (led by the Order of the Arrow Chapter)

- Scouts Own Service

**PATCHES:** Each registered person will receive an event patch.

**REGISTRATION:** Please complete registration for your unit or AOL Cubs on the NCAC web-page at:

https://scoutingevent.com/082-CubRunKlondike2026#

The on-line registration price, per NCAC direction, is \$25 per camper or \$15 per Saturday day-time only participants. AOL Scouts must be accompanied by an adult.

All participants must register.

# ARRIVAL and CHECK-IN

**CHECK- IN:** Friday night Jan 16<sup>th</sup> starting at 6:00 p.m.:

• Register your unit at the Hylton Training Center building. Turn in your "Registration Roster" (page 11).

• Your Troop/Crew will be advised of your assigned camping site.

 If you plan to arrive on Saturday morning to participate in Saturday's events/campfire only, then complete the roster and bring it with you on Saturday.

• Please remember to bring a check to pay the balance of fees due, if any.

Vehicles will be allowed to drive to the camp site to drop off gear (1 Hour maximum time allowed).

- Troops may bring their Troop trailer. Troop trailers may be parked off the road, beside the campsite not in the site.
- After dropping off gear/trailers, please park all vehicles in the main parking area.
- Parking at the campsite is not allowed.

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**PARKING:** 

# GENERAL INFORMATION, RULES and GUIDELINES

**SAFETY:** Leaders are responsible for the safety of the Scouts in their units at all times. Scouts are not allowed out of camp except during planned activities while under adult supervision of the unit.

**FIRST AID:** First aid will be handled by each respective Unit attending. Report any injuries to the Headquarters. First aid will also be available at the Headquarters area (Handicraft Pavilion). Report all injuries and illnesses requiring more than Scout-rendered first aid to the Headquarters area (Handicraft Pavilion). In case of life-threatening emergency, call 911 and send someone toward the Camp entrance to meet and direct emergency responders to the site of the emergency.

**INCIDENTS:** Notify the Headquarters area (Handicraft Pavilion) of anything for which an incident report will have to be prepared per BSA incident reporting requirements.

**PROPER CLOTHING:** It is the responsibility of the parents and unit leaders to ensure that the Scout's clothing and footwear is proper for the weather of the day. We recommend that no tennis shoes be worn. Depending on weather conditions, improperly dressed Scouts will be turned away.

**LATRINES:** Shower House 1 will be open. There will also be port-o-potties available near other Shower Houses. Please keep them clean!

**FIRES:** Fires are only permitted in the fire rings at each camp site or at the amphitheater. An elevated fire bowl can also be used.

**FIREWOOD:** Chopped & ready wood at Snyder, and dead wood found on the ground can be burned. Absolutely no cutting of live trees.

**WATER:** We recommend that you bring water for Friday night. You can refill your water containers from hose bibs located through the camp sites and by the shower houses.

**DISCIPLINE**: Leaders are responsible for the behavior and discipline of their unit members. Units will be asked to leave when the situation warrants.

**KNIVES:** Only folding knives with blades less than 3" are allowed. Please keep them in your pocket, in a case or on your belt. Totin Chip / Whittlin Chip required!

**ALCOHOL:** Absolutely NO alcoholic beverages of any kind are allowed.

**PETS:** No pets or other animals are permitted.

**LOST AND FOUND:** Located at the Headquarters. Please have your Scouts label all personal gear with name and unit number.

**TENTS:** Tents are permitted on the ground and on the tent platforms. Campers may also attach camping hammocks to trees or pavilion poles, if desired. Please be careful to leave no trace with camping equipment.

**OFF LIMITS:** ALL Camp Snyder Program Theme areas are off limits. (e.g., Fort, Ship, etc.)

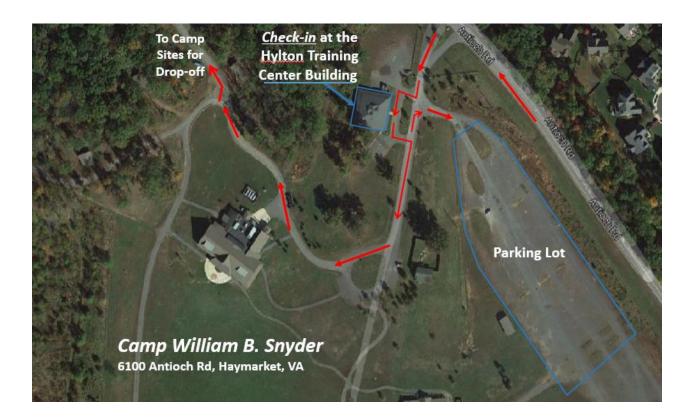
**CAMPFIRE PROGRAM**: A Saturday night campfire will be held in the Amphitheater, weather permitting. Each unit is invited to participate with a skit or song. Skits and songs must be approved by the Troop's senior adult leader and be in accordance with BSA Ceremonies and Campfire Guidance (attached).

**CANCELLATION**: If the weather is in question, please call David Weisz, Program Chair at 703-395-4426. A message will be posted on Basecamp if the event is cancelled.

# **Driving Instructions**

#### From points east:

- Travel on Interstate 66 West.
- Take Exit #40 (Route 15) and turn left onto Route 15.
- Travel south about .3 mile and turn right onto Route 55 (John Marshall Hwy).
- Travel west about .9 mile and turn right onto Antioch Road.
- Travel about .8 mile and Camp Snyder entrance will be on the left.



# 2026 KLONDIKE DERBY

# SCHEDULE

Friday: 6:00 p.m. Check-in begins; Camp Set-up

9:30 p.m. SM/SPL meeting at Hylton Center

10:30 Lights out

Saturday: 8:30 a.m. Sled Inspection and Check-in

(at Headquarters Pavilion)

9:00 – 12 noon Klondike Trail – Morning session

12 noon – 12:45 p.m. Lunch on the trail

1:00 – 3:00 p.m. Klondike Trail – Afternoon Session

4:00 p.m. Klondike Sled Race by Dining Hall

6:30 p.m. Chili Cook-off Judging at HQ Pavilion

8:00 p.m. Campfire / Awards at the Campfire Amphitheater

9:00 p.m. Order of the Arrow Cracker Barrel at Amphitheater

10:30 p.m. Lights out

Sunday: 8:30 a.m. Scout's Own Service (location TBD)

9:00 a.m. Departures begin

10:00 a.m. All Troops have departed

# PATROL LEADER INFORMATION

#### **PATROL SPECIFICATIONS:**

- Natural Patrols with a minimum of 4 Scouts and a maximum of 10 Scouts per Patrol NO EXCEPTIONS! Your Patrol will take the sled from station to station performing many tasks and earning points.
- There will be awards for 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place Patrols for the Klondike Trail Competition. AOL Patrols will not be in competition for awards but are welcome to try and complete all of the Klondike stations.
- Ensure Patrol members are dressed appropriately for the weather. Also, be prepared to give your Patrol cheer.
- Teamwork is important, go over this information with your Patrol and be prepared for FUN!!

#### **SLED SPECIFICATIONS:**

- The sled must be 'Klondike-like', similar to what is on the cover of this planning guide.
- You may have wheels for moving between the Klondike Trail Stations.
- You must have Troop or Crew # and Patrol Name on your Sled.
- Be sure to have all the equipment listed below on your sled for the Klondike Trail Stations.
- No wheels allowed for the Klondike Sled Race at 4:00 pm. The sled must slide on its runners (e.g. skis) during the Sled Race.
- The entire sled (except wheels) used for the Klondike Trail Stations must be used for the Sled Race.

#### PATROL EQUIPMENT & SUPPLIES TO BE CARRIED ON THE SLED:

- Patrol Score Sheet (see page 8)
- Scout Handbook
- Kindling & firewood sufficient for 1 competition fire
- Matches
- Compass
- First Aid Kit

- LUNCH ITEMS:
  - Fuel for one lunch fire, or stove & fuel
  - Pots & utensils for cooking and eating
  - Food for a Hot Noon Meal
  - Water for cooking and cleaning
  - Roll of Paper Towels
  - Trash Bag

#### **SLED CHECK-IN AND INSPECTION:**

- Your sled should be checked in and inspected prior to 9:00 a.m.
- Early arrival will ensure your Patrol is ready to go on time.
- IMPORTANT: The inspection of the sled and Patrol equipment constitutes a station and your Patrol can receive up to ten (10) points. Have your Patrol Score Sheet with you.

#### **SLED INSPECTION SCORING CRITERIA:**

2 points	If the sled conforms to the basic concept of a pulling device.			
1 point	If the sled has the Troop number and Patrol name on the sled.			
3 points	If the Patrol is properly dressed for the weather. (Important Note: If there is a safety concern about proper dress the Scout will not be allowed to participate until the concern has been addressed.)			
3 points	If the Patrol has all the required Patrol equipment and supplies.			
1 point	If the Patrol gives their patrol cheer.			

#### **SLED RACE RULES:**

- No wheels allowed for the Klondike Sled Race at 4:00 pm. The sled must slide on its runners (e.g. skis) during the Sled Race.
- The entire sled (except wheels) used for the Klondike Trail Stations must be used for the Sled Race.
- The sled must be pushed/pulled by the Patrol with all Patrol members touching the sled or rope used to pull the sled.
- The sled cannot be carried.
- The sled's runners (e.g. skis) must be in contact with the ground during the sled race.

#### LUNCH:

- Your Patrol will carry its own food, fuel and water.
- Lunch will be cooked on the trail and will count as a station on the trail.
- Judging will be based on: type of food prepared (difficulty of preparation), Patrol effort, variety of food consumed (hot food is strongly encouraged), and cleanliness/clean-up.
- LUNCH SCORING CRITERIA:

2 points	If the Patrol checks in with the station leader and informs the station scorer about what the Patrol is eating and how it will be prepared.
4 points	If the Patrol safely cooks a hot lunch.
1 point	If the Patrol says grace before eating.
3 points	If the Patrol performs a field cleanup after eating and lets the station scorer evaluate their cleanup.

#### **CHILI COOKOFF COMPETITION:**

- Any Chili entered in the Cook-Off must be cooked by Scouts from start to finish. No precooked or pre-assembled components are allowed.
- Every member of the Patrol must have an active role in set-up, cooking or clean-up.
- Cooking must take place on-site using camp stoves, Dutch ovens, grills, or other portable methods. Patrols are responsible for bringing their own cooking equipment.
- The Patrol may use any type of ingredients in any combination; however, "easy to prepare" canned, pre-made, or "just add" chili mix is not allowed.
- Hygiene and Food Safety: Patrols must operate all cooking equipment safely. Patrols must follow proper food hygiene practices, including washing hands and using clean equipment. An adult may supervise equipment setup for safety purposes, but all cooking must be done by Scouts.
- Each Patrol will need to stop by the Headquarters area during the day to receive a container to place their entry into. Bring the entry to the Judges Table (Headquarters Area) no later than 6:30PM. A copy of the recipe or list of ingredients would be appreciated.
- Judging will begin at 6:30PM.

# PATROL LEADER INFORMATION 2026 KLONDIKE DERBY PATROL SCORE SHEET

Troop #			
Patrol Name		_	
			Scorekeeper <u>Initials</u>
Sled Inspection:	<u>points</u> of	10 possible points	
Lunch:	<u>points</u> of	10 possible points	
TBD:	Final Patr	ol Score She	et
TBD:			
TBD:	to be prov	vided after a	II
TBD:			
TBD: Klond	ike Trail St	tations are id	lentified.
TBD:			
TBD:	<u>points</u> of	10 possible points	
TBD:	<u>points</u> of	10 possible points	
Total:	points of 100 p	oossible points	
Bonus – Campfire Skit	point of	1 possible point	

#### Note the following required equipment to have on your sled:

<u>COMPETITION ITEMS</u>: Patrol Score Sheet, Scout Handbook, Kindling and firewood sufficient for 1 competition fire, Matches, Compass, First Aid Kit.

<u>LUNCH ITEMS</u>: Fuel for one lunch fire or stove & fuel, Pots and utensils for cooking and eating, Food for a Hot Noon Meal, Water for cooking and cleaning, Roll of Paper Towels, Trash Bag.

### ADULTS AND VOLUNTEERS: Scoring Criteria and Information

#### **Sled Inspection Process**

Inspectors: Talk to the Patrol Leader, review the Patrol Leader Information for the inspection, and give the Patrol leader a Patrol Score Sheet (if one wasn't provided at check-in). Make sure that the Troop number and Patrol name are recorded on the Patrol Score Sheet.

What to go over with the Patrol Leader

- Review the map of the various station locations and help to orient where they are.
- Explain that if there is a backup at a station, it can be skipped and returned to later. Scores are based on total points so be sure to visit as many stations as possible.
- Remind the Patrol Leader that he/she is responsible for making sure the score and initials are recorded on the score sheet at each station.
- Review the lunch procedure and schedule. At noon, the Patrol should prepare their meal and eat at whatever station they happen to be at.
- Remind the Patrol Leader that he/she is responsible for watching for cold weather concerns, such as hypothermia (shivers, chattering, etc.) and to report problems to an adult immediately.
- Inform the Patrol Leader that he/she is responsible for returning the score sheet to Headquarters after the last station and then get ready for the sled race.
- HAVE A GREAT TIME!

#### **Sled Inspection Scoring Criteria:**

2 points – if the sled conforms to the basic concept of a pulling device.

**1 point** – if the sled has the Troop number and Patrol name on the sled.

**3 points** – if the Patrol is properly dressed for the weather. (Important Note: If there is a safety concern about proper dress the Scout will not be allowed to participate until the concern has been addressed.)

**3 points** - for equipment if they have all of the items required (COMPETITION ITEMS: Scout Handbook, Kindling and firewood sufficient for 1 competition fire, Matches, Compass, First Aid Kit; LUNCH ITEMS: Fuel for one lunch fire or stove & fuel, Pots and utensils for cooking and eating, Food for a Hot Noon Meal, Water for cooking and cleaning, Roll of Paper Towels, Trash Bag).

**1 point** – if they give their patrol cheer.

Record the score on the Patrol's Score Sheet and on the Sled Inspection Sheet.

**Lunch Scoring Criteria:** At Noon, any Patrols at your station should prepare their lunch. Let the Patrol Leader know where you want them to cook. Remember to record the lunch score on the separate Lunch Score sheet **and** on the Patrol's score sheet. Have the Patrols leave as soon as they are cleaned up but no later than 12:45 p.m.

**2 points** – Check in with the station leader and ensure they know that your Patrol is eating lunch there and you are about to start preparing it. Inform the station scorer about what the Patrol will eat and how it will be prepared.

4 points – Safely cook a hot lunch.

1 point - Say grace before eating.

**3 points** – When done, the Patrol will perform a field clean-up and let the station scorers evaluate their cleanup. Provide your score sheet to the station scorer.

# **Information for Running Klondike Stations**

Each Troop is expected to provide a station for the Klondike trail. Stop by the Headquarters to pick up scoring sheets and additional information you will need to run your station. Please begin early enough to have your station ready to go by 9:00 a.m. Start the afternoon program at 1:00 p.m.

#### Score recording

Use 0-to-10 point scale with 10 as the best score.

You will get a master score sheet to record each Patrol's score. As the Patrols complete your station, record their score on the master list **and** on the Patrol's Score sheet. Return the master score sheet to Headquarters at the end of the afternoon session.

#### **General Info**

Each patrol should spend a maximum of 30 minutes at each station, it's okay to be a little early but please try not to run over.

If possible, be prepared to have at least two Patrols at your station at the same time. These will need to run concurrently. Patrols with sleds should be given priority over any group that is visiting and wants to try out your station, please let them participate between the session times, try not to hold up a sled group. If your station starts to have a backup of more than two additional sleds, suggest to the arriving Patrol Leaders that they might want to go to another station and return later.

Have instructions for the Patrol Leader when the Patrol arrives (written or verbal) and explain the scoring system for your station.

Close your station exactly at 3:15 p.m. and clean your area. ALL WOOD FIRES NEED TO BE COMPLETELY OUT (unless you have someone monitoring the fire of course).

When you are finished, <u>return to the Headquarters Pavilion to turn in your master score</u> sheet.

Note: the Klondike race will begin at 4:00 p.m. in the open field by the Dining Hall.

# KLONDIKE DERBY VOLUNTEERS NEEDED!

We need units / adults to assist with program activities. Tasks we need help with (times are approximate):

- Headquarters First Aid Station
- Sled Inspection Judges (Saturday morning 8:15 to 9:00)
- Hot Chocolate / Coffee during the morning & afternoon sessions at Headquarters
- Sled race assistants to set-up and judge (Saturday afternoon 3:45 to 4:15)
- Chili Cook-off Judges (Saturday evening 6:15 to 6:45)
- Scouts Own Service (Sunday morning, 8:30)

Please e-mail your adult volunteer sign-ups as soon as possible to Dave Weisz (david.weisz@verizon.net)

# 2026 CUB RUN DISTRICT Klondike Derby <u>Unit Registration Roster</u>

(SUBMIT THIS ROSTER TO REGISTRATION UPON ARRIVAL)

Unit Information: Crew# Tr	oop#	Pack #
ADULT & YOUTH LEADERS and POSI		
Youth Unit Leadership (SPL):		
Patrol Names:		
		_
Registration and Fees:		
TROOPS AND CREWS	# of Scouts and Adults	Fees
Scout and Adult Campers: Saturday day-time only participants:		times \$25 = \$ times \$15 = \$
Total Participa	nts:	Total Fees: \$
		Pre-paid on-line: (\$
		Amount Due: \$
AOL CUB SCOUTS (Scouts and Adults)		4im as #05 - #
Scout and Adult Campers: Saturday day-time only participants:		times \$25 = \$ times \$15 = \$
Total Participal		Total Fees: \$
. S.a. Furtionpar		Pre-paid on-line: (\$
		Amount Due: \$

(make check payable to "Scouting America, NCAC")

# Parent/Guardian Permission to Participate in the 2026 Cub Run District Klondike Derby [UNIT VERSIONS OF PERMISSION SLIPS/FORMS MAY BE USED IN PLACE OF THIS FORM]

Our Unit will be participating in the Cub Run District Klondike Derby sponsored by the Cub Run District Committee, National Capitol Area Council, Scouting America on January 16-18, 2026 at Camp Snyder located at 6100 Antioch Rd, Haymarket, VA. In order for your Scout to participate in this activity, please complete the permission slip and health history information below and return to the Unit leader as soon as possible.

Scout Name		<del></del>		
Home Address				
Phone # at which	parent/guardian can b	e reached during the Klondike D	Derby: (	_)
		sion to attend the Cub Run Distr ted activities, except as herein n		
Alternate Contac	ct in case of emergen	cy if I cannot be contacted		
Name Phone ()				
Health Insurance Plan		Policy Number		Service Code
Has your Scout I	had or is he subject to	o any of the following <i>(Mark Y</i>	es or No):	
Asthma _	Fainting Spells	Convulsions Heart	Trouble _	Bleeding Disorder
		lition that may require special ca medication, food, plants, or inse		ion, or diet? If yes,
an as needed bas	r the Klondike Medical sis?	staff to provide your Scout with		
	I Approve	I DO NOT	Approve	
Medicine: Medicine:		vent for dispensing by the unit's a given (#) times/c given (#) times/c given (#) times/c	day when day when day when d	
Shot Record P	lease indicate month	and year:		
Tetanus/	Diphtheria/_	_ Polio/ Mea	sles/	_
		Rubella/		
Signature of Pare	ent or Guardian			Date

# THIS FORM TO BE KEPT BY THE UNIT LEADER

#### IMPORTANT THINGS ABOUT WINTER CAMPING

- 1. You warm the sleeping bag; it does not warm you! Plan to dress lightly by changing into **CLEAN DRY** clothes when you retire for the night. The clothes you wear during a regular day contain about a pint of moisture from normal perspiration and increase your risk to hypothermia.
- 2. A closed-cell sleeping pad does **NOT** absorb moisture. Know whether or not your pad is designed for cold weather. Open-cell pads absorb moisture. An air mattress is useless in winter! If you do not have a backpacking type sleeping bag rated to at least 10-15 degrees F, bring an extra wool blanket. A fleece liner in your sleeping bag provides an extra layer of warmth.
- **3.** You should pack **all** clothes in heavy-duty Ziploc or plastic bags before you pack them in your bag or pack. Natural moisture in your clothes when you are camping can be uncomfortable when you get dressed in the morning. Most backpacks and duffels are not waterproof and will absorb moisture.
- **4.** Wearing a **wool** hat when you sleep is helpful; remember the chimney effect. When you wear a hat, your feet stay warmer. **FACT:** 70% of heat loss from the body is through the head.
- **5.** Waterproof your shoes or boots with a "Sno-Seal" **before** your camping trip. Two or three treatments several days apart are useful. Mink oil does not waterproof.
- **6.** Putting **some** of the clothes you will wear the next day inside your sleeping bag when you go to bed will warm them up. Always bring at least one extra pair of **wool** socks for emergencies. Plan on using several pairs of socks each day.
- 7. Ventilate your tent at night. A closed tent allows condensation to build up on the roof of the tent and it might "snow" or "rain" in your tent.
- **8.** If you are cold or get wet, talk to your leaders. Don't wait until you are numb or until the early morning hours. Learn what **hypothermia** is before going winter camping and learn to prevent it.
- **9.** No one will have extra clothes or equipment to loan to you should yours get wet. Take a few precautions **before you leave** to go winter camping so you stay warm and dry. If you have questions, get answers to those questions before you leave. Keep an extra set of clothes in the car just in case; it's good insurance.
- 10. Keeping warm is the most important part of cold weather camping. Use the **C-O-L-D** method to assure staying warm:

#### C Clean

Since insulation is only effective when heat is trapped by dead air spaces, keep your insulating layers clean and fluffy. Dirt, grime, and perspiration can mat down those air spaces and reduce the warmth of a garment.

#### O Overheating

Avoid overheating by adjusting the layers of your clothing to meet the outside temperature and the exertions of your activities. Excessive sweating can dampen your garments and cause chilling later on.

#### L Loose Layers

A steady flow of warm blood is essential to keep all parts of your body heated. Wear several loosely fitting layers of clothing and footgear that will allow maximum insulation without impeding your circulation.

#### D Drv

Damp clothing and skin can cause your body to cool quickly, possibly leading to frostbite and hypothermia. Keep dry by avoiding cotton clothes that absorb and hold moisture. Always brush away snow that is on your clothes before you enter a heated area. Keep the clothing around your neck loosened so that body heat and moisture can escape instead of soaking several layers of clothing.



# **BSA Ceremonies and Campfire Guidance**

#### (National Camping School)

Ceremonies and campfires are fun and exciting parts of any camping experience! They give youth the ability to perform, but runons, stories, skits and songs must also fit within the program guidelines of the BSA. There are numerous things that are inappropriate and unacceptable. While the following is not an exhaustive list, it will help you begin the discussion about ensuring only appropriate material is portrayed:

- No name Calling, put-downs, Hazing
- No references to undergarments, nudity or bodily functions
- No cross-gender impersonation at any point in the skit
- No derogatory references to or stereotyping of ethnic or cultural backgrounds, economic situations, or disabilities
- No portrayal of sensitive social issues such as alcohol, drugs, gangs, guns, suicide, etc. be
  mindful of this in song lyrics as well.
- Wasteful, ill-mannered, or improper use of food or water including wasting food in ANY way for
  comedic purpose is not allowed. You may not know the current situation of youth and adults
  who are in the audience. Many may not have adequate food at home and the wasting of food in
  any way would further point out this disparity. Additionally there are parts of the world where
  water is not potable therefore the wasting of water is not appropriate.
- · No inside jokes that exclude some of those present
- Do not change lyrics to patriotic songs ("America", "America the Beautiful", "God Bless America", "The Star-Spangled Banner") or hymns and other spiritual songs
- Do not embarrass anyone including staff or audience members (even if they are "in on it") just because the staff member is in on it, everyone in the audience is not aware of that fact and the appearance is that you are making fun of someone.
- Do not portray violent behavior or any behavior not in line with the Guide to Safe Scouting (ex. pointing "guns" at each other)
- No bathroom humor or skits/songs where a toilet is the punchline or a part of the skit or song.
- No water skits NO ONE gets wet in any way (includes staff, and even if they are "in on it")
- No material with sexual overtones
- Do not include anything that is not in keeping with the ideals of the Boy Scouts of America.

Best motto to have is, "If in doubt, take it out!"

All material should be vetted by the camp leadership team. Be sure you understand all aspects of the performance and what will happen. For example, a unit may have the same name for a skit and have a different interpretation of it than you expected.

Each of us has a role to help ensure our ceremonies and campfires represent the BSA ideals and brand. Thank you for communicating this material to your short-term camps so that they can help us all represent the best in Scouting.