

# Goose Creek District 2024 Spring Camporee April 12-14, 2024

Camp Highroad Middleburg VA



# Camporee Leader Guide

Final version

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#### Introduction

Get ready for an adventure, Scouts! The 2024 Goose Creek District Spring Camporee is here and it's going to be EPIC! Join us at Camp Highroad, Middleburg VA, from Friday, April 12th to Sunday, April 14th, 2024 for a weekend packed with thrilling outdoor games, cooking challenges, high-adventure activities, and unforgettable memories.

The theme for this year's Camporee is "Iron Chef"!" You'll have the opportunity to earn points in this theme category, plus gather other point totals competing in Patrol Challenges, patrol flag and yell contest and final points performing skits and songs at the Saturday evening campfire.

This Leader Guide has the latest information about all Camporee activities, schedules, and requirements. Minor updates may be made in the days and weeks leading up to the event as we fine-tune the contests. Please share with all your Unit Leaders (Adult and Youth) and parents.

Saturday morning you will have the option to participate in a variety of Adventure Choice activities. These include a High Ropes Course, Mountain Boarding, Rock Wall, Zip Line, and Team Challenge Course. In addition to Adventure Choice activities we will offer Archery, and we aspire to offer Monkey Bridge and a cross cut saw competition.

Saturday afternoon will be focused on patrol games, competitions, and the Iron Chef cooking challenge. Compete in each session to earn the most points and come out on top!

We'll end the day with a campfire where you'll get to show off your patrol's creativity with skits and songs. Campfire will also feature announcement of the winning patrols from the day's activities.

This event is designed for Scouts BSA Troops and Venturing Crews, so rally your patrol and get ready to conquer the great outdoors! See you at Camp Highroad!

### Registration

Prior Registration is required from all Units for all parts of the Camporee. The process is consolidated on this NCAC website:

### https://scoutingevent.com/082-55611

- 1) All participants must register and pay the Camporee Fee of \$34 each (all Youth and Adults) online thru this website. This fee includes all campsite and facility support costs. Food and camping gear are NOT included; units must bring their own.
- Registration and payment for all Adventure Choice activities (optional) hosted by Camp Highroad will also be processed thru this same NCAC website. Adult Advisors will not be charged.

### **Camporee Administrative Details**

- Check-In runs from 4:00 to 8:00 pm on Friday, April 12<sup>th</sup> and opens again from 7:00 to 8:30 am on Saturday, April 13<sup>th</sup>. Please arrive early!
- Units may bring trailers. Parking will be adjacent to the campsites but not inside the camping areas.
- Units will receive their Adventure Choice wrist bands at Check-In.

## What to Bring and Not Bring

Be sure to read the Patrol Challenge and Iron Chef rules and bring what you need for completing those events.

**Tents:** Units will camp in one of three campsite areas in the southern end of Camp Highroad. <u>Bring your own tents</u> and equipment. Tents larger than 4-person are discouraged. Leave No Trace principles apply (no trenches, digging, etc.).

**Water:** Water is available but not in each campsite. Units should bring their own FILLED water containers from home which may then be refilled at the Camporee.

**Firewood**: Units MAY BRING THEIR OWN firewood (encouraged). It is also available for purchase from Camp Highroad but must be reserved prior to arrival through the registration site. Cost of firewood purchased from Camp Highroad is \$25 per bundle.

**Unit Gear:** See the Scouts BSA Handbook if you need guidance on Unit Gear. Bring your Unit and patrol flags. Be sure to read the Patrol Competition and Iron Chef rules and bring the cooking equipment, including Dutch Ovens, needed for the competition.

**Personal Gear:** The Scouts BSA Handbook also contains a checklist for personal camping gear.

### Camporee Safety Requirements

- Wood or charcoal fires are permitted in designated fire rings and elevated cooking surfaces.
- Potable water is available but must be hauled to your campsite area.
- Participants should always carry their 10-Essentials. Water is a must.
- Patrol Challenge: Patrols require two Adult Advisors to be present at all times.
- The Buddy System is in effect for safety at all times.
- All participants must remain in designated Camporee activity areas. All Lodge, Cabin, and Personal Residence areas are off limits.
- Weather: April temperatures will still be chilly, especially in the evenings. Participants must have appropriate <u>layered</u> clothing and a winter sleeping bag. Check the weather forecast before departing from home.

### Check-In Procedures

Regular Check-In is between 4:00 pm and 8:00 pm on Friday and 7:00 to 8:30 am on Saturday morning. Upon arrival at Camp Highroad, have your Unit Adult Advisor and Unit Youth Leader Check-In at the registration tent near the Archery Range. Registration packets will include wrist bands, patrol challenge passports and further instructions. Please pick up these Check-In packets before unloading gear or leaving for your parking area.

Check-In will include verifying the following information:	
☐ All Payments are Paid in Full. Please make all your Unit's Adventure Choice payments online prior to the deadline of April 8 <sup>th</sup> , 2024. On-site registration is NOT available.	
☐ BSA Permission Forms are required for each Scout. These forms will remain with the U (will not be collected) but must be shown to the GCD registration staff at Check-In.	nit
☐ Complete and current BSA Health and Medical Records (Form 680-001_AB) must be o hand for ALL Camporee participants at Check-In. All forms will remain in the Unit Adult Advisors' possession. In case of emergency, the Camporee Health Officer may request these forms from the Unit Adult Advisor.	

## Camporee Leaders Briefing/Cracker Barrel

Senior Patrol Leaders/Crew Leaders and Unit Adult Advisors are invited to a Camporee Leader Briefing and Cracker Barrel on **Friday night, April 12**<sup>th</sup> **at 21:00**. We will provide updates on Camporee events and facilities, weather and scheduling. Last minute changes and information may be handed out. Your top leaders should attend, NOT your entire Unit.

## Camporee Daily Schedule

Note: Schedule is subject to change. Updates will be provided as necessary.

#### FRIDAY - April 12, 2024

Time	Events	Notes
16:00 – 20:00	Check-In	Registration Tent
21:00 – 22:00	Leaders Brief/Cracker Barrel	High Ropes Shelter
23:00	Taps	All Campsites

#### SATURDAY - April 13, 2024

Time	Events	Notes	
7:00 - 8:30	Check-In for Arriving Units	Registration Tent	
7:00	Reveille for Encamped Units		
7:00 - 8:30	Breakfast and Clean-up	Campsites	
8:30 – 9:00	8:30 – 9:00 Opening Assembly Plan of the Day		
9:00 - 12:00	Adventure Choice		
12:00 – 13:30	12:00 – 13:30 Lunch		
13:45 – 14:00	Mid-day Assembly	Flagpole	
14:00 – 16:00	:00 – 16:00 Patrol Challenge events		
16:00 – 18:00	00 – 18:00 Cook Meals, Judging		
18:00 - 19:30	Scoutmaster Cobbler Cookoff	Campsites	
18:30 – 19:30 Cleanup		•	
19:30	Gathering	Flagpole (sunset 7:47 PM)	
19:35 – 21:00	Campfire: Patrol Skits & Awards	The Pond	
23:00	Taps	Campsites	

#### **SUNDAY – April 14, 2024**

Time	Events	Notes
7:00 am	Reveille	
7:00 - 8:30	Breakfast & Clean-up	Campsites
8:30 - 9:00	Scouts Own Service	Flagpole
9:00 - 11:00	Break Camp and Check-Out	Camp Site Inspection

#### **Adventure Choice Activities**

NOTE: All Adventure Choice Activities require registration and payment in advance. Be sure to specify these choices when registering online.

NOTE: Campsite and facility support costs are included with the registration fee of \$34 per participant. Adventure Choice Activities are optional, with fees described below:

The following no- or low-cost activities are offered to ensure all Participants can engage in some form of fun event during the Adventure Choice period:

**Archery Range**: Open Ranges available for all Participants. Range Safety Officers have absolute control of the Ranges at all times. Units will be limited in time at the range according to the number of those waiting. A Safety Briefing is required. **No cost**:

**Monkey Bridge:** We aspire to offer a Monkey Bridge activity if a willing troop is prepared to step forward and set one up. <u>Two Adult Advisors must be present while Youth are climbing</u>. **No cost**.

The following **Adventure Choice Activities** are offered at various (heavily-discounted) fees. Participants MUST REGISTER for these events during your Camporee online registration.

\*Team Challenge Course: The camporee director highly recommends this activity for any unit looking to enhance its teamwork game. This course will build communication, cooperation, and trust by facing challenges as a team. The course is made up of 20+ low level (max = 10 ft high) challenge obstacles spread throughout the woods. Teams who bond and work well together will move to challenges that are harder and higher. Must sign up as an entire Patrol. 2-hours. Cost: \$24 each

**Mountain Boarding**: A unique sport using skateboards with big, knobby tires to slide down a grassy hill. Go "off-road" on an all-terrain/high-performance board or jump and navigate a cone course. Instruction, boards and safety equipment are provided. 1-hour. **Cost: \$12 each** 

**Rock Wall**: Learn the basics of climbing and enjoy the challenge! Safety equipment is provided, closed-toed shoes are required. NOTE: This activity is at the northern Main Camp and will require car transportation by Unit. 1-hour. **Cost: \$12 each** 

Zip Line: This high-flying adventure activity is 40' tall and 400' long. 1.5 hours. Cost: \$18 each

**High Ropes Course:** Three levels of challenges at 20′, 35′, and 45′, an 800′ long zip line, a pamper pole, and a giant swing! Each level includes four challenges, or "bridges", that the participants must overcome before moving to the next challenge. **Cost: \$36 each** 

## Patrol Challenge Event

#### **Organizing Your Patrols**

Form the participating Youth from your Unit into patrols. <u>6 to 10 (max)</u> Scouts each is the best size and provides a fair chance to succeed for all Scouts. If possible, organize your Patrol before arriving at the Camporee. Small patrols will be combined with others on Saturday.

Patrols participate in a number of Challenge events. Each Patrol carries a Passport to have their score recorded at the completion of each game station. We will not provide a rotation order for challenge stations, allowing patrols to participate in whichever challenge station has the shortest line.

## **Iron Chef Competition**

Competition guides and rules are found at the back of this Leaders Guide.

### Special Program Features

**Evening Campfire** – A chance to gather, celebrate Scouting traditions and have fun. Patrols are encouraged to perform skits or lead songs (worth 10 extra points). Results from the day's Patrol Challenge and Iron Chef competitions will be announced and awards given.

**Scout's Own Service -** We will have one large non-denominational chapel service Sunday morning by the Flagpole. All Units are invited to the service. <u>In respect for our Duty to God, please avoid interruptions or loud noises in the vicinity during this time.</u>

## **Camporee Rules**

The following rules are to help us have a fun and safe camping experience. It is the responsibility of the Unit Adult Advisor in Charge and the Unit Youth Leader to see that all Scouts know and understand these rules. Please don't put us in a no-win disciplinary situation.

- Participant Behavior: All participants, both Scouts and Adults, will use the Scouts BSA Oath, Law, Motto, and Slogan to guide their actions. Everyone here is for a fun and safe outdoor adventure. Your actions impact the fun of others. Be a positive impact.
- 2. <u>Two-Deep Leadership:</u> All Units attending the Camporee must comply with the BSA policy requiring "two registered Adult Advisors or Adult and a parent of a participating Scout, one of whom must be at least 21 years of age or older, for all trips and outings." Advisors must have current Youth Protection Training.
- 3. <u>Buddy System</u> All Scouts are expected to be in the presence of a buddy at all times. At no time should a Scout be more than 30 feet from another Scout. This goes for Adults as well.
- 4. <u>Vehicles:</u> Speed limit is 10 mph on Camp Highroad grounds. No passengers in the back of an

- open truck or trailer. <u>Vehicles are limited to the main road or parking areas only</u>. No parking in campsites.
- 5. <u>Fires:</u> Open fires (wood/charcoal) are permitted, but only in <u>designated fire rings</u>. All fires and active (lit) stoves must be attended at all times.
- 6. <u>Firearms:</u> Personal firearms, explosives, and fireworks are prohibited.
- 7. Tobacco: The entire Camporee is tobacco free per BSA policies on tobacco use.
- 8. <u>Conservation:</u> Please conserve our natural resources. No digging, trenching, or raking is allowed. Use Leave No Trace principles. Adhere to the Outdoor Code.
- 9. Knives: No straight or fixed bladed knives are permitted (BSA policy).
- 10. <u>Lights out:</u> Scouts are not allowed out of their campsite after lights out except to use the portable toilets. ALL QUIET PLEASE from <u>11:00 pm to 6:00 am</u>.
- 11. <u>Electronic devices</u>: No electronics of any type, including cell phones, are to be in Scouts' possession during the day. At the Unit's discretion, devices may be permitted in the evening within the Unit's campsite. Adult public use of cell phones should be restricted to ONE Adult who monitors essential Camporee communications and emergency use only. Adults: Do NOT set a poor example, please exert self-control and read personal texts and email in camp only.
- 12. Other vehicles: No personal ATV's, etc., are allowed at the Camporee.
- 13. Pets: Pets (except for trained service dogs) are not allowed at the Camporee.
- 14. <u>Portable Toilets:</u> Portable toilets will be on site. Please keep them clean and useable for others. If you see a mess, please take a moment to clean it up. There is no cleaning crew.
- 15. <u>Campsite Etiquette:</u> Advisors should remind (and enforce) that Scouts DO NOT cut through other Units' campsites enroute to their own campsite. "A Scout is Courteous."
- 16. Off limits area: All participants must stay within the Camporee camping and activity areas only.
- 17. <u>Range Safety:</u> When on the tomahawk and archery ranges, Scouts and Scouters must adhere to all rules governing the ranges. The Range Safety Officer (RSO) is in charge at all times. Disobeying the RSO is a safety hazard and is cause for removal from the range.

### **Check-Out Procedures**

- Regular Check-Out is Sunday morning after the Scout's Own Worship Service.
- Final Campsite Inspection: Ensure that all your gear is packed and taken with you and the campsite is patrolled for trash. Bag all trash in sturdy bags and leave them at the entrance to your campground.
- Camporee Evaluation. Please help the Goose Creek District volunteers by providing feedback using the online Survey Monkey evaluation. Details coming soon!

### **Additional Information**

#### Uniforms

The minimum uniform for all Scouts throughout the Camporee will be the Activity Uniform (a.k.a "Class B") with Scout pants and a Unit t-shirt or a Scout-themed shirt.

The Scout Field Uniform (a.k.a. "Class A") is the official dress uniform and is to be worn at the Saturday night Campfire assembly, Sunday morning flags and Scouts Own Service.

#### Meals

**Units are responsible for all their own meals**. Each Scout and Advisor provides their own eating utensils/kit; units bring their own cooking and cleaning supplies.

#### Cooking

Each Unit must furnish its own food, ice, stove, fuel, or charcoal. ABSOLUTELY NO UNATTENDED LIT COOK STOVES! Check stoves and fuel lines for leaks before using.

#### First Aid

Minor first aid injuries should be handled at the Unit level. The Camporee Health Officer and the Camp Highroad staff are trained to help with medical emergencies. Report major injuries to the Camporee Health Officer and Camp Highroad Staff immediately. If you are unsure of the level of injury, consider it major and notify these trained personnel. Please have the Unit's BSA Health and Medical Records for each person in an accessible place known to all Unit Advisors.

#### **Medications**

Units shall maintain all their Scouts medications and supervise their use. Protect medications from loss by locking them in a container.

#### **Toilets**

There are portable toilets in the campsites and program areas. Please keep them clean.

#### Trash/Sanitation

Please keep your campsite clean and use your own trash bags. Bag all trash in sturdy bags and leave them at the entrance to your campsite by 7 pm on Saturday night and again at check out on Sunday morning. NO FOOD IN TENTS (unless you want raccoons and other critters making holes in it).

#### **Flags**

Each Unit should bring their flags at the camporee. Each patrol should have a patrol flag displayed during the Patrol Challenge and at all Camporee activities.

### **Emergencies**

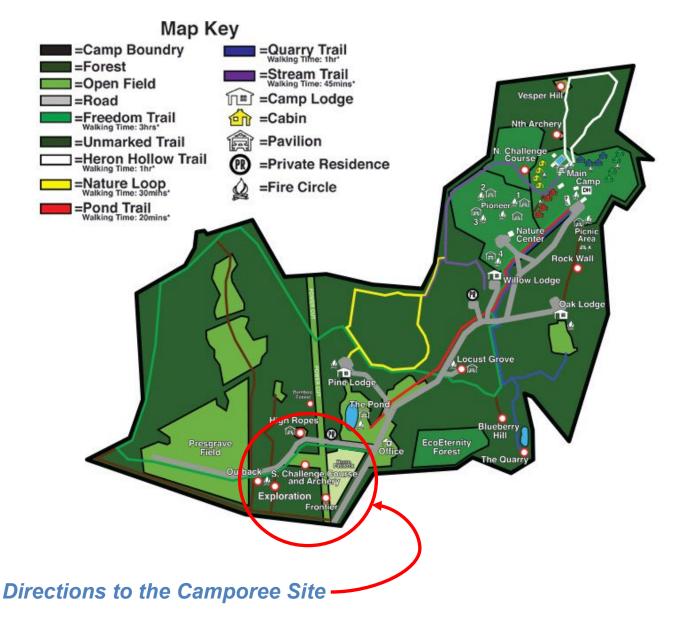
If severe weather, Lost Scout, or another emergency situation occurs at the Camporee, all Scouts and Advisors will be notified and assemble at the Flagpole. All participants will be accounted for and await further instructions from Camp Highroad and Camporee staff. An emergency recall signal procedure will be announced and demonstrated Saturday morning.

## **Camporee Staff**

Here are names and contact info for the principal Camporee staff for this event:

Charles Thornton	Camporee Director	scouterchalis@gmail.com	
Joe Kotch	Ass't Director, Registrar, STC Administrator	joe.kotch11@gmail.com	
Rob Winter GCD Comms Chair r		rob.winter@goosecreekdistrict.org	
Kymber Weese	Camporee Health Officer	kmweese@gmail.com	
Dan Golding	OA Chapter Advisor	dan.golding@goosecreekdistrict.org	
John Witek	Shooting Sports	john.witek@goosecreekdistrict.org	
Melainie Leitert	Goose Creek District Executive	melainie.leitert@scouting.org	

## Camporee Site Map



The Camporee site is Camp Highroad in Middleburg VA.

Camp Highroad 21164 Steptoe Hill Road Middleburg VA 20117 (540) 687-6262

#### **Directions from Leesburg:**

Take US-15 south for 4.5 miles, turn right onto State Route 733 and go 4.8 miles, turn right onto State Route 763 and go 0.7 miles, turn right and follow signs into the camp. 21164 Steptoe Hill Rd Middleburg VA 20117

## Patrol Challenge Station #1

## Passing Condiments - Patrol Level Competition

**Scenario:** Your patrol is in the back country preparing dinner. The Troop Grubmaster accidentally gave your patrol the ketchup and another patrol the mustard. Your patrol needs mustard, and the other patrol needs ketchup. Unfortunately, between the patrols is a swiftly flowing river with hundreds of birds so that nothing can be floated or thrown across it. You must construct a long pole/ extension, with equipment provided, to pass the ketchup across and have the mustard returned to you.

None of your personal gear is available. What you have are four poles/ spars, ropes for lashings, extra rope, ketchup, and a can with a wire. The other side has mustard. Scout Handbook may be used.

After given the command: "Three, Two, One, Pass the Condiments", your time will start. Your patrol will construct an extension using the poles/ spars provided with round lashings. Place the can with the wire on the extension. Place the ketchup container in the can. Pass the ketchup to the other side of the swiftly flowing river. Bring the mustard back to your side. Once you remove the mustard your time will end and will be recorded. You will have two minutes to plan.

**Scoring:** Lowest recorded time earns five points. Second lowest recorded time earns four points. Third lowest recorded score earns three points. All other patrols earn one point. If you touched the water with the can you have failed to pass the condiments and your patrol will receive only one point.

Do you have any questions?

After any questions are answered say, "You now have two minutes to plan." Then say: "Three, Two, One, Pass the Condiments."

#### **Conduct of the Competition:**

**Inspection Tips:** 1) If the Extension remains rigged throughout, "Congratulate Them", and reduce their total time by five seconds.

- 2) If they use a rope to stabilize their Extension, separate from their lashings, reduce their total time by five seconds.
- 3) If their extension fails, but not in the river, allow them to try again while time keeps running.
- 4) If any part of their completed extension touches the river it is swept away and they receive only one point.
- 5) If a pole or rope, not yet tied to anything else, touches the river, they lose that pole or that rope.
  - 6) Record the total time after the mustard is removed from the can.

## Patrol Challenge Station #2

## Improvised Stretcher - Patrol Level Competition

**Scenario:** Your patrol is in the back country preparing dinner. An accident occurs and your Scout cook is knocked unconscious. You must carry him to your Scouter's vehicle so the Scout can be taken to a treatment facility.

None of your personal gear is available. What you have are two poles, two jackets, and a sleeping pad. The Patrol Leader will select the Scout Cook for this competition.

After given the command: "Three, Two, One, Improvise a Stretcher", your time will start. Your patrol will construct an improvised stretcher using equipment provided and have it inspected by the competition supervisor. Once approved place the limp Scout Cook on it, carry the Scout Cook on the improvised stretcher by walking to the orange cone in the field with the entire patrol walking together, walk around the cone, and then walk back to the start point here. If the Scout touches the ground before the finish line, you must fix the improvised stretcher and have it reinspected before continuing. 30 seconds will be added to your patrol score. Once your entire patrol finishes walking across the start line your time will end and will be recorded.

**Scoring:** Lowest recorded time earns five points. Second lowest recorded time earns four points. Third lowest recorded score earns three points. All other patrols earn one point.

Do you have any questions?

After any questions are answered say: "Three, Two, One, Improvise a Stretcher."

#### **Conduct of the Competition:**

**Inspection Tips:** 1) Make certain poles are inserted through jacket arms.

- 2) Make certain jackets are zipped or buttoned closed.
- 3) Make certain sleeping pad is laid on top of the jackets to more evenly distribute the Scout Cook's weight.
- 4) Do not allow the patrol to place the Scout Cook on the improvised stretcher until you have inspected and approved their construction.
- 5) If the Scout Cook touches the ground stop the competition, reinspect the improvised stretcher and allow them to continue only after the stretcher is properly reassembled.
- 6) Record the total time after the command is given to the crossing of the line. Include any penalty time for the Scout Cook touching the ground.

How to improvise a stretcher with poles and jackets - Bing video

## CAST IRON CHEF

# **DUTCH OVEN COOK-OFF RULES Goose Creek District Spring Camporee**

**GOAL:** Provide a competition using tools and methods easily employed on outdoor Scout outings.

- Each Patrol will cook a main dish and bread. Desserts will be cooked by Scoutmasters in a separate cook-off. Bread item may be dumplings, rolls, cornbread, etc.
- The main dish **must** include a meat or vegetable based protein.
- Dutch ovens are the only acceptable pots/pans to be used. Cooking any part of the recipe in anything other than a Dutch oven will disqualify the Patrol from the competition.
- The recipe, ingredients and cooking methods must all be decided by the Youth.

#### PRINT YOUR RECIPE:

- Three (3) copies of each recipe that is used are required.
  - ① One copy of the recipe must be provided to the staff member in charge of cast iron chef in a sheet protector.
  - ⊕ Copy two will be provided to the judge at the beginning of the contest in a sheet protector.
  - $\ \$  The patrol is to <u>retain one</u> in a sheet protector.

#### **Need to know:**

- The meal should be planned to be **ready to eat at 18:00**. Judges will dine with the patrols (so be sure to cook enough food!)
- Each unit (patrol, team, or crew) must have a minimum of three members.

### **Adult Leadership:**

- Each participating patrol is <u>required</u> to provide an adult that will assist the head judge. Please provide your troop judge's name at Friday's Cracker Barrel, or lunch flags at 13:45 Saturday.
- Adult intervention is strongly discouraged and judges may deduct points.
   However, scouts are encouraged to ask questions to resolve safety issues or clarify a printed rule.

#### Judging:

- Contestants will be judged on manner of cooking, cleanliness, preparedness, final food appearance, and taste.
- A judge will be assigned to each Patrol to score the preparation phase of the competition.
- Everything that is cooked will be presented to the judging panel for taste evaluation. Individual marked sample cups will be provided for submission of the main dish and dessert to the judge's panel.
- Cooking will be performed between 16:00 and 18:00. Patrols may begin setting
  up their cooking site during lunch, and briquettes may be started at 15:30. Be
  sure to follow the recipe and remember that minimum temperature of meat is
  155 degrees. Foods that are not in the safe range when the ovens are opened
  will be disqualified.

#### Setup:

- No fires are allowed on the ground at Camporee, this is a site specific requirement. All fires, charcoal briquettes and all cooking must, in every case, be suspended above the ground. Units are encouraged to bring their own bricks, rocks, or other heat-proof suspension medium. A metal surface such as a garbage can lid, a drum lid, or other plate of steel, must be used by each patrol to cook on. The district has a limited number of wheelbarrow trays and suspension frames for use.
  - Be sure to have clean wash-water and a hand washing station.
  - Each unit should have a duty roster posted, and endeavor to follow it.

### Recipes:

- Each recipe shall list all the ingredients, their amounts, and complete instructions for preparation, all in detail. Do not forget to indicate the number of briquettes, their placements (how many on top, bottom, etc..), and the time of cooking.
- Ingredients can't be of a pre-cooked nature (such as wieners, Spam, etc) and must be chopped, diced, or prepared on site from whole, fresh (if possible), and non-processed foods.
- Usage of pre-packaged, store-bought foods should be avoided. For example, in making a pasta sauce, the use of canned tomato sauce permitted, but spaghetti sauce in a jar is not. Use of canned red beans is permitted; a canned chili is not.
- Canned fruit and packaged cake mixes are acceptable as a base for a dessert, but fresh fruit or scratch cake will earn more points.

• After cooking is completed please give the judge the actual number of briquettes used on top and bottom for each recipe. (coal number may be different than originally posted due to weather conditions).

#### Cooking:

- Bring Dutch ovens, cooking surfaces, charcoal, recipes, and cooking tools.
- Make enough food to ensure the judges get adequate samples and your patrol members can fill their bellies!
- All ingredients must be cooked in Dutch ovens or on Dutch oven lids. The only heat source allowed is briquette coals. If the recipe calls for melting or warming a sauce, it must be completed in the Dutch oven or lid, over the coals. (no foil pans)

#### Cleanup:

- Be sure to have water heating!
- Use the 3-pan wash method, Wash, Rinse, Sanitize.
- Strain your wastewater.
- Leave your site cleaner than when you arrived.
- Reminder: Bring garbage bags.

## **JUDGE'S SCORING SHEET 2024**

PATROL	_UNIT #						
FOOD PREPARATION							
	No (0 pt)	Some (1 pt)	All/Yes (2 pt)	Comments			
1.a. Warm water/soap @ hand wash station?							
1.b. First aid kit available?							
1.c. Food prep + cooking area kept clean?							
1.d. Hands kept clean by washing or gloves?							
1.e. Duty roster posted and followed?							
1.f. Minimum cooking utensils present?							
1.g. Fire bucket or fire extinguisher present?							
Total for 1.				Possible for 1. – 14 pts			
2.a. Food scraps disposed in waste container?							
2.b. Dishwater heated during cooking?							
2.c. Utensils + prep dishes soaked for cleanup?							
2.d Are all patrol members participating?							
Total for 2.				Possible for 2. – 8 pts			
Total for 1. and 2.				Possible for 1. & 2. – 22 pts			
CLEAN UP:		_	_				
Note: CLEAN AS YOU GO	No (0 pt)	Some (1 pt)	All/Yes (2 pt)	Comments			
3.a. 3-pot dishwashing properly set up?							
3.b. Cooking utensils and other dishes clean?							
3.c. Prep area cleaned and disinfected?							
3.d. Ground left clean (no food, litter, water)?							
3.e. Coals disposed of and no trace left?							
Total for 4.				Possible for 3. – 10 pts			

Possible total – 32

TOTAL OVERALL for 1., 2. and 3.

## **JUDGE'S SCORING SHEET - MAIN DISH 2024**

PATROL	_UNIT #		
RECIPE NAME:			
NUMBER OF BRIQUETTES ACUATLY USED: Top:		Bottom:	

**FOOD PREPARATION** Scoring is by either Yes or No (Yes is 1 point. No is 0 point. Unless noted.

<b>FOOD PREPARATION</b> Scoring is by either Yes or				Jilless Hotea.
	No (0 pt)	Some (1 pt)	All/Yes (2 pt)	Comments
4.a. Was recipe legible & submitted to the judges & available for the cooks?				
4.b. Does the recipe include item quantities?				
4.c. Does the recipe include cooking time?				
4.d. Does the recipe include the number of briquettes to be placed on top and bottom?				
Total for 4.				Possible for 4. – 8 pts
5.a. Was main dish prepared from <b>scratch</b> rather from prepackaged items?				
5.b. Meat (ground or cubed); either chicken, beef, pork, rabbit, or mutton (lamb). Alternate: Beans, lentils, tofu, etc.				
5.c. Was bread item prepared from <b>scratch</b> rather from prepackaged items?				
5.d. Are ingredients cooked in a Dutch oven or Dutch oven lid over the coals (including melting or warming a sauce)?				
Total for 5.				Possible for 5. – 8 pts
6.a. Was the main dish properly cooked? (Not under-cooked or burned)?				
6.b. Is the main dish cooked in accordance with the recipe submitted?				
Total for 6				Possible for 6. – 4 pts
TOTAL OVERALL for 4, 5, and 6.				Possible for 4 6. 20 pts

**Total Score Possible 20** Points

## **JUDGES SCORING SHEET - DESSERT 2024**

PATROL	_UNIT #	-
RECIPE NAME:		
NUMBER OF BRIQUETTES ACUATLY USED: Top	: Bottom:	

#### **FOOD PREPARATION**

FOOD FREFARATION	N0 (0 pt)	Some (1 pt)	All/Yes (2 pt)	Comments
7.a. Was recipe legible and submitted to the judges and available for the cooks?	, , ,	· · · ·		
7.b.Does the recipe include item quantities?				
7.c. Does the recipe include cooking time?				
7.d. Does the recipe include the number of briquettes placed on top and bottom?				
Total for 7.				Possible for 7. – 8 pts
8.a. Was dessert prepared from <b>scratch</b> rather from prepackaged items?				
8.b. Are ingredients cooked in a Dutch oven or Dutch oven lid over the coals (including melting or warming a sauce)?				
8.c. Fresh Fruit used?				
Total for 8.				Possible for 8. – 6 pts
9.a. Was the dessert properly cooked? (Not under-cooked or burned)?				
9.b. Is the dessert cooked in accordance with the recipe submitted?				
Total for 9.				Possible for 9. – 4 pts
TOTAL OVERALL for 7., 8. and 9.				18 Possible Points