HOWL-O-REE

2023- Leader's Guide

Weekend 1- October 20-22, 2023

Weekend 2- October 27-29, 2023

We are excited to have your Pack families join us for a great outdoor experience.

This guide is meant to provide you with detailed information about the camp weekend. If you have any additional questions please contact the Camp Director Bud Harrelson at <u>bud.harrelson@scouting.org</u> or the program directors: Maggie Hanflink at <u>mhanflink@gmail.com</u> and Angie Wilson at angelaw7694@gmail.com

When:

Weekend 1: Friday, October 20, Sunday, October 22, 2023.

Weekend 2: Friday, October 27, 2023 through Sunday, October 29, 2023

Registration Information:

Last day to register- Tuesday before the event at 11:59pm or when SOLD OUT

Weekend 1- October 17 at 11:59pm

Weekend 2- October 24 at 11:59pm

To register: Registration will be done through Black Pug.

Use this link: _____

Campsite Assignments:

Campsites will be assigned starting the Wednesday before the event.

Cubmasters will be promptly notified of campsite assignments.

Special Needs Requests:

An effort is being made to accommodate attendees with special needs.

Please submit any requests for accommodations in writing at the time that you register.

There are spaces on the Black Pug registration page that ask about allergies, dietary needs, mobility concerns, and medical issues.

ITEMS EACH PERSON NEEDS TO BRING

- Medical Form Parts A & B
- Pre-event Medical Screening Form
- Shooting Sports Hold Harmless Form

ITEMS PACK NEEDS TO BRING

- Materials to decorate pack pumpkin, in campsite, on Friday night. All units will be given at least one pumpkin to decorate. Units should expect to receive one pumpkin per 10-12 scouts they register.
- Scouts should consider bringing a plain white shirt to wear on Saturday.
- No costumes.

IMPORTANT CHECK-IN INFORMATION:

Please plan to arrive during the designated check-in times.

(Special Note: Camp gates will open early exclusively to the Cubmasters and those bringing in the pack trailer at 4pm on Friday. All others will need to arrive during the designated check-in times.)

FRIDAY NIGHT: All others should plan to arrive between 5:00 pm and 8:00 pm.

SATURDAY MORNING: All others should plan to arrive between 7:00 am and 8:30 am.

Upon arrival at camp, you will be met on the road into camp by a host that will provide you with instructions on unloading your gear and parking.

Paperwork:

The cubmaster will collect all required paperwork from campers. Each attendee, regardless of age, must submit these three forms.

- Medical Form Parts A & B
- Pre-event Medical Screening Form
- Shooting Sports Hold Harmless Form

Things to think about:

- Cherokee's roads are narrow and two-way.
- There are designated parking spots at each campsite. Enough for 2 or 3 cars at a time.
- Families do not need to bring everything to this event. Gear needs to be slimmed down to allow for quick equipment drop off and return to the campsite.
- It will be dark. Families will be new to the property. People need to drive slowly and cautiously as scouts will be moving about.

CUBMASTER MEETINGS AT HEADQUARTERS FOR CHECK-IN:

- There will be two quick meetings with Cubmasters on Friday at 9:30pm and Saturday at 8:30am for check-in.
- At the Friday meeting, you MUST turn in the three forms for each camper in your pack that is spending the night on Friday.
- At the Saturday morning meeting, please bring the forms for your Saturday arrivals.

Camp Details:

NO COSTUMES

<u>Costs</u>: Cost to attend: Early bird rate: \$40 per person (includes program and meals). Cost applies regardless of arrival date. Regular rate: \$45

<u>Arrival/Check-in/Gate Schedule:</u> Families are able to check-in either Friday between 5pm and 8pm or on Saturday between 7:00am and 8:30am. On Friday, the gate will close at 8:00 pm. On Saturday the gate will close at 8:30am. Cars MUST be in the parking lot by 8:30am to ensure the safety of campers that will be walking around.

Participants need the following items to check-in smoothly:

- 1. Medical Form Parts A & B
- 2. Pre-event Medical Screening Form
- 3. Shooting Sports Hold Harmless Form

All participants will be given a wristband at check-in. It MUST be worn all weekend.

Departure: Families should plan to depart no later than 11:00am on Sunday. Gates will be open on Sunday from 7am-8:45am and 9:30am. Gates will be closed during the religious service on Sunday from 8:45am-9:30am and no vehicles may be driven in camp during that time. Note: All Pack's MUST provide at least one leader to stay on site until camp staff has finished the check-out process for your pack. All tents must be down and cleared out of the campsite, trash taken to the dumpsters behind the dining hall and bathrooms used by your Pack cleaned out before the check-out process can be completed. Packs will each be assigned a bathroom to clean when they check-in.

Where: Cherokee Scout Reservation, 3296 Boy Scout Camp Rd, Yanceyville, NC 27379.

Parking: When you arrive, drive up to the main parking lot for instructions on how to get to your campsite. One vehicle per unit at a time will be allowed to drive up to their campsite to unload during the "gate open" times. **Unloading is DROP AND GO**. **Vehicles MUST then be driven out to the parking lot prior to families setting up their campsite. Vehicles may not remain at the campsites.** On Friday, gates will be open from 5pm- 8:00pm. On Saturday, gates will open from 7am-8:30am. **All vehicles must be in the parking lot before the gates close.** Pack leaders- We need your help ensuring that all vehicles are promptly moved to their assigned parking lots.

<u>Sleeping:</u> All campers should plan to bring their own personal tents. Please remind families of all relevant youth protection requirements. Adirondacks are available on the first-come, first-serve basis.

Adirondacks sleep 4 people.

Adirondacks include mattresses.

Two- Deep Leadership: Please remember that at least two adults must accompany scouts while fishing and hiking.

Medical Issues: All Packs should have a first aid kit at their campsite. Please report any injuries to the Pack leader. Medical staff will be on site at the Health Center located near the Dining Hall. All injuries that happen at camp should be reported to the health officer at the health lodge for documentation and treatment.

Meals: Included in your attendance price is the following:

FRIDAY ARRIVAL: Saturday breakfast, lunch, and supper. Saturday cracker barrel. Sunday breakfast

SATURDAY ARRIVAL: Saturday lunch and supper. Saturday cracker barrel. Sunday breakfast.

The planned menu is below. Please note that we may need to substitute an item if there are supply shortages.

<u>MENU</u>

Saturday breakfast (available for Friday night campers only): scrambled eggs, bacon, biscuit, fruit, juice, milk and cereal.

Saturday lunch: chicken tenders, tater tots, applesauce, salad bar

Saturday dinner: beef or vegetable lasagna, salad bar, garlic bread, corn, cookies

Saturday cracker barrel: in campsite smores, cider and hot chocolate

Sunday breakfast: french toast sticks, sausage, cereal, juice and milk.

Shelters: All campsites have shelters. Shelters vary in size. Each shelter has overhead LED lighting and limited electrical outlets.

Open Fires:

- Assuming there is not a "burning ban" in effect, Packs are welcome to have open campfires in the fire rings of your campsite. All campfires MUST be contained within the fire ring. A limited amount of firewood will be available at your campsite. Open campfires MUST be attended by an adult at all times.

YOU MAY WANT TO BRING SOME FIREWOOD.

- You may burn downed wood only. DO NOT CUT STANDING TREES - ALIVE OR DEAD.

- No flames in tents, adirondacks, or housing structures. This includes burning any solid, liquid, gel, or gas fuel that support stoves or fires; and any chemical-fueled equipment or catalytic heaters. (*VI. Chemical Fuels and Equipment Guide to Safe Scouting, https://www.scouting.org/health-and-safety/gss/gss06/*)

- Keep fire safety buckets filled with water and available at all times. **Please note** that the Packs are responsible for providing their own fire safety buckets at their campsites. Two five gallon buckets per fire ring are suggested. All fires must be "OUT COLD".

-Each campsite has access to a rake and waterhose for fire-fighting equipment.

- Fire rings are not to be moved from where you find them upon your arrival.

Trading Post (camp store)

Trading post will be open on Saturday.

Bring money for snacks and souvenirs.

Showers

All showers will be open. Packs will be assigned showers to help clean on Sunday. Cleaning supplies will be provided to the Packs.

Camp Activities:

Camp staff will be offering many activities throughout the weekend for families to participate in. This year we will have an open schedule for all camp activities except shooting sports. Pack leaders- you are free to coordinate what works best for your Pack. You are in a better position to determine how much structure would work best for your Pack families and the size of your Pack.

Friday offerings:

Toy Story of Terror movie at 8:00pm in the Council Ring

Flag retirement ceremony: 8:30pm at the Council Ring

In camp activity with your scouts- Packs will be provided with at least one pumpkin they can decorate. **Packs should bring their own decorating supplies.** All packs are asked to bring their decorated pumpkins to the wall behind the flagpole at the Court of Eagles for the opening flag ceremony on Saturday.

Saturday offerings:

Opening Ceremony: Saturday 9:00am at the FlagPole. All activities will start at 9:15am once the opening ceremony is finished.

<u>BB & Archery:</u> Packs will be given a specific time and designated range for BB and archery. There will be three ranges set-up. Please make sure that your Pack is at the correct range and at your assigned time. We will not be able to make adjustments to the schedule if your Pack is not at the range on time.

Outdoor Games & Activities: Theme-related games will be offered throughout camp on Saturday after the opening flag ceremony starting at 9:15am until 4pm. All activities will be closed from noon-1:30pm for lunch. Stations will be spread out throughout camp for packs to visit. Please stop in to visit as your schedule permits.

Evening activities: 6:30pm- 8:30pm Includes smores and hot chocolate; branding, trunk or treat, glow party and more! **NO COSTUMES.**

Sunday Offerings:

Interfaith service will take place from 9:00am-9:30am in the Council Ring. Gates will be closed from 8:45am-9:30am. No vehicles should be moving in camp during this service.

Check Out and Inspections:

All campsites will be inspected prior to your Pack's check in on Friday. Any pre-existing damage to camp property (i.e. tents, cots, picnic tables, etc.) will be noted and your Cubmaster/Cub Family Campout Coordinator will be informed. Your Pack is then responsible for any/all other damage. A check out inspection will be performed on Sunday prior to your departure.

- On Sunday morning, a CAMP HOST will be at your campsite to help you with the check-out process. They will check to see if all trash is picked up and taken out of the site, the campfire is out, the latrine is clean and will make note of any damages to tents or the property. When everything is satisfactory, your unit will be cleared to leave.
- Be sure to stop by the Health Lodge and pick up your pack's medical forms.
- No check outs will be allowed during the Chapel Service on Sunday from 8:45am-9:30am. The gates will be closed and no vehicles may be operated during the service.
- ALL ATTENDEES MUST BE OUT OF CAMP BY 11:00am.

<u>Trash:</u>

- Bring trash bags! Each Pack MUST remove ALL trash from your site and latrines. A dumpster is located behind the camp Dining Hall for your use.

- Do NOT leave trash in the fire rings.

- Please adhere to the "No Trace Left Behind" guidelines. Pack it in/pack it out.

CAMP RULES AND SAFETY

- All Cars MUST be moved out of the camping area and into the parking area as quickly as possible. When you get to the campsite, please drop your supplies/bags and move your car to the parking area. <u>DO NOT</u> leave your car parked in camp while you set up your tent. We have a large group of participants, and we must adhere to this policy to be able to get everyone through the check-in process in a timely manner.
- Cars are not permitted in camp after 8:30 am on Saturday.
- Cars are not permitted to enter or leave camp between 8:45 and 9:30am on Sunday during worship service. A Scout is Reverent.
- Golf Carts and other labeled vehicles are for Staff use only. Authorized users are not permitted to give rides to others.
- Parents should stay with their children at all times.
- Use the buddy system at all times during the event. No person should be alone on walking trails, roads or in a campsite at any time.
- Old North State Council requires that all Scouts, siblings, and adults adhere to the values and ethics of the Scout Oath and Law. Any scout, sibling or adult who engages in any manner of bullying another participant, fighting, harassment, destroying property, or other unscoutlike behavior will be asked to leave camp.
- Close Toed/Closed Heel shoes must be worn at all times by all scouts, leaders, adults, children and staff while at the event. Preferably an athletic type shoe that is good for walking over uneven terrain. This is for camper safety and to prevent injury.
- No alcoholic beverages, illegal drugs, or smoking allowed on property. This includes any references to electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate tobacco smoking.
- No firearms/weapons or fireworks are permitted on camp property. The ONLY firearms and ammunition permitted are supplied and for use in the shooting sports programs.
- NO cutting of any standing trees, dead or alive.
- Campfires MUST have adult supervision at all times. Fires are allowed only in designated campfire rings. PLEASE DO NOT MOVE THE CAMPFIRE RINGS AND DO NOT LEAVE CAMPFIRES UNATTENDED. A bucket filled with water must be present near all campfires.
- Families should refrain from entering areas not designated for camp activities related to the event.
- No one should ever tamper with or enter the existing camp tents. Damage to camp tents will be evaluated by the Camp Director and District Executive. All costs to repair damage will be the sole responsibility of the Pack.
- Accidents or injuries should be reported immediately to the closest staff member or Heath Officer.

- The rules and regulations related to any shooting sport activity will be explained verbally and posted during all rotations. ALL RULES AND INSTRUCTIONS MUST BE FOLLOWED! Any person not following the rules at the range will be asked to leave the range.
- Scouts and family members are expected to adhere to the Scout Oath and Scout Law.
 Please be patient and considerate at all times.
- If you need to leave camp for any reason, you **must** sign out and back in at the headquarters building. It is important to know who is in camp in the case of an emergency.
- No food in tents; food attracts all kinds of varmints!
- No flames in tents: tents will burn, and so will the people inside!
- No pets allowed. Only service dogs with proper documentation are allowed in camp.
- In the case of severe weather: Seek the nearest available shelter. Camp staff will advise on further action. Do not leave camp unless you have checked out at headquarters.
- Check for ticks regularly and when you leave camp on Sunday; we are in the woods.
- Be careful not to get a sunburn. Wear sunblock; hats and shirts with sleeves will help.
 Remember even if it is cloudy or not hot outside you can still get sunburn.
- Dress for the weather and as appropriate for scouting events.
- Please drink plenty... and water is best. Water coolers are in all program areas. Please bring a refillable water bottle for each participant. Water coolers should only be used by adults for filling water bottles. Be diligent in not placing the mouth of drinking vessels to the spout of the cooler.
- Follow your schedule: If you choose to skip a certain activity, that's fine. Catch up with your group at the next session. Do travel with your assigned group.
- If the scout or other attendee needs an EpiPen or inhaler... you need to keep it with you. Camp Staff will not be responsible for these items.
- Sleeping arrangements: No child sleeps in a tent with anyone other than his own parents or guardian.

Two Deep Leadership

The Pack is responsible for two deep leadership at all times during the event.

Campsites

Campsites will be assigned by the camp director the week before camp. If any accommodations for special needs are needed, please reach out to the camp director. All campsites at Cherokee have power.

First Aid

The Health Officer is located in the First Aid Lodge. Additionally, we have CPR/First Aid trained personnel throughout camp.

Each Pack is responsible for their own fully-stocked first aid kit. ALL injuries and/or medical situations MUST be written-up and submitted to the Medical Officer after the incident is appropriately resolved. Guide to Safe Scouting https://www.scouting.org/health-and-safety/gss/

BSA policy requires that EVERY PERSON attending the Cub Family Campout submit a current A&B Health Form. There are no exceptions. It is the Pack's responsibility to ensure all forms are current. The medical forms must be turned in by each person when they arrive at the gate for check-in.

We encourage each pack to have a First Aid /Advanced Life Saving certified person with their pack. If you need medical assistance while at the campout, you may come to the Health Lodge or contact the Medical Officer by radio.

Emergency Medication

It is the responsibility of the participants to bring any emergency medication such as EpiPens or inhalers. These should be kept on their person during camp activities. The camp staff and health officers will not keep those for campers and do not have them in the health lodge.

Cub Scout Shooting Sports

Cub scout shooting sports are permitted at District and Council Events.

According to BSA Standards, children who are in the Lion Program or siblings who are in Kindergarten or younger are not approved to participate in BB shooting activities. Kindergarten aged children may participate in Archery. A special activity will be available for those children during that rotation.

A Shooting Sports waiver is required for each person that plans to participate in a shooting sport.

Fishing

There will be Pack free time on Saturday afternoon. Any pack's choosing to fish will need to provide at least two deep leadership at the lake. Also, any fishing equipment or bait is the responsibility of the Pack and will not be provided by the Camp.

Emergencies

All emergencies will be managed by the Camp Emergency Management Team.

The team includes: Camp Director, Program Director, Health Officer, District Executive, Camp Ranger.

In the event of a camp-wide emergency the camp's emergency siren will sound in the center of camp. Upon hearing the bell, all participants should report to the Flag Pole next to the trading post and line up by campsite. One parent from each pack should then take a role and make sure that all Scouts, siblings and parents in the pack are present and accounted for. Packs will be asked to report this status when camp is called to attention.

If Scouts are in sessions, each area will report to the flagpole in an orderly fashion. Upon arriving at the flagpole, Scouts will join their packs.

Any ringing of the siren should be treated as an emergency and everyone should report directly to the flagpole. No person should leave the area until dismissed by the camp administration.

Emergency Communications

In any emergency, communication will be via the camp radios. As a back-up, cellular phones will be used to communicate. A member of the camp staff will remain in the Headquarters Building to contact law enforcement, if necessary.

Missing Person

If the staff is notified that there is a missing person on camp property, the Camp Director will be notified immediately and the following will occur:

- 1. Camp emergency bell will sound.
- 2. All packs should report to the flag pole next to the trading post and line up by campsite.
- When the camp is called to attention, an adult leader should report the status of their pack: "All present and accounted for", "Not all present but accounted for", or "Not all present, not all accounted for".
- 4. After all packs have checked in, packs will remain assembled and await further instructions while the search is conducted by the staff.

5. If the staff does not find the missing person in their search, contact with law enforcement and the Scout executive will be made by the Camp Director/District Executive or their designee.

Severe Storms

Thunderstorms: In the event of a severe thunderstorm, seek shelter immediately. High winds, excessive rainfall, lightning, and hail are all possible during a severe thunderstorm. Avoid open fields and seek shelter immediately.

Lightning: Lightning can occur even in the absence of a thunderstorm. At the first sign of lightning, seek shelter immediately.

Tornado: When a tornado warning is issued by the National Weather Service, all programs will be suspended and campers will be directed by staff to an appropriate shelter.

Flash Floods: During times of intense rainfall, flash flooding might occur in low-lying areas of camp. Campers will be directed to higher elevation areas, camp buildings, or their campsites when flash flooding is expected.

Excessive Heat

In the instance of extreme heat, an announcement will be made at the flag assembly to relay to campers the importance of staying hydrated and limiting physical activity to cooler parts of the day such as early morning and late afternoon. Camp programs involving high activity will incorporate an adequate number of breaks for water and rest. If someone exhibits the signs of heat exhaustion or heat stroke, the person should be immediately taken to the Health Lodge or the Health Officer should be notified to come to the person's location. Water will be made available at all program areas, the Dining Hall, and other main locations around camp.

Fire

If a small fire breaks out and can be extinguished easily by those present, no further action is required. **At no time should youth campers or youth staff be involved in fighting a fire.** If the fire is too severe to be easily extinguished, camp staff should be notified immediately. Once the Camp Director is notified, the following will take place:

- 1. Camp emergency sirens will sound.
- 2. All packs should report to the Flag Pole next to the trading post and line up by campsite.
- 3. When the camp is called to attention, an adult leader should report the status of their pack: "All present and accounted for", "Not all present but accounted for", or "Not all present, not all accounted for".

While the packs are being assembled, the Camp Director/District Executive will dispatch the camp's Emergency Management Team to the fire and the appropriate authorities will be contacted.

After all packs have checked in, packs will remain assembled and await further instructions from the staff.

Wildlife Hazards

There are several potential hazards posed by wildlife in the area. If a dangerous animal is encountered, notify the Camp Director, District Executive, Camp Ranger, or other staff member immediately. Do not attempt to handle the animal. If injuries occur, notify the Health Officer or report to the Health Lodge immediately for care. Under no circumstances should wildlife be fed or kept as pets in campsites.

- 1. Hike on designated trails only.
- 2. Keep a clean campsite.
- 3. Keep food and other aromatic scents out of your tent.
- 4. At night, secure food and trash in containers that are not easily opened by wildlife or in locked trailers.
- 5. Never approach or follow wild animals.
- 6. Do not feed wild animals.
- 7. Do not mistake a passive animal as a sign of safety.
- 8. Never tease or attempt to pick up wildlife.
- 9. Leave young animals alone; a protective mother is usually nearby.
- 10. Stay away from dead animals and berry patches, important food sources for some wildlife.
- 11. Avoid aggressive behavior:
 - a. Direct eye contact, even through a camera
 - b. Walking directly towards a wild animal
 - c. Following an animal that has chosen to leave
 - d. Circling or standing around an animal
- 12. In the case that you see a dead animal or an animal acting in a strange manner, leave the area and notify the Camp Ranger and Camp Director immediately. Do not approach the animal.

Suspected Child Abuse

In the event of suspected child abuse, the following procedure will be used:

- If you witness <u>clearly</u> inappropriate, illegal <u>physical</u> behavior between an adult and child, call 911 IMMEDIATELY. Then contact the Camp Director or District Executive so they can be prepared for law enforcement's arrival.
- 2. <u>Suspected</u> child abuse, whether physical, mental, or emotional, should be reported to the Camp Director or District Executive immediately. Do not investigate the matter yourself. The District Executive will notify the Scout Executive of the suspected abuse.
- 3. Do not speak of the issue with anyone else. At this point, it is only suspected child abuse.
- 4. Always maintain two-deep leadership when directly communicating to a Scout.
- 5. At some point, a youth in your care might disclose that he or she has been abused.
 - a. Do not panic or overreact to the information disclosed by the child.
 - b. Do not criticize the child.
 - c. Respect the child's privacy.
 - d. Make sure the child knows that he or she is not to blame.
 - e. Let them know that you have a duty to report the information to the Camp Director or District Executive.
- 6. The District Executive and Scout Executive are responsible for the proper reporting procedures.

Unauthorized Person Entering Camp

In the case that an unauthorized person is seen in camp, the following procedure will be followed:

- 1. If any camper or staff member observes an unauthorized person in camp, they are not to approach the person under any circumstances.
- 2. The unauthorized person should be immediately reported to the Camp Director/District Executive with the last location of the person. This should be done discreetly.
- 3. Once the Camp Director/District Executive is alerted, he or she will take no less than two other staff members and proceed to the last location of the unauthorized person. There should also be one staff member in the Headquarters Building in radio contact with the Camp Director/District Executive.
- 4. The Camp Director/District Executive will approach and speak to the unauthorized person to determine the identity of the person and why he or she is in camp.
 - a. If it is determined that the person would be approved to be in camp, such as to visit a pack, the Camp Director/District Executive will confirm with the appropriate Pack leader. Once confirmed, the person will be taken to the Headquarters Building to sign in properly.
 - b. If the Camp Director/District Executive decides that the person is not authorized to be in camp, he or she will escort the unauthorized person to the parking lot. If the Camp Director/District Executive determines that the threat level of the unauthorized person is high, he will notify the person at the Headquarters Building to call the authorities. While waiting for the authorities, the Camp

Director/District Executive and other staff should remain with the unauthorized person.

5. If the unauthorized person is confirmed to be on the property but cannot be found, the Camp Director/District Executive will call for a full camp assembly at the parade field so that all campers and staff can be accounted for.

Mass Evacuation

In the event that the camp has to be evacuated due to weather, fire, illness, or other threats, families will be notified immediately so they can begin preparing to return home. In an effort to keep as few vehicles in camp as possible, please breakdown down and pack your camping gear prior to driving into camp. Pack your vehicles and move them to the parking lot in a safe manner. Every family MUST sign out in the Headquarters building prior to leaving camp.

Fatal or Serious Injury or Sickness

In order to meet insurance liability requirements, BSA policy is to document an injury no matter how slight and regardless of whether medical attention was received. Any injury requiring basic Scout first aid may be administered where the injury occurs but must be reported to the Health Office as soon as practical. Any injury requiring treatment beyond basic Scout first aid should be reported to the Health Officer in the Health Lodge immediately for care. If the injury or sickness requires more advanced treatment, the Health Officer will contact the Scout's parent or emergency contact and arrangements will be made to transport the Scout to a treatment facility nearby.

In the case of a serious or life-threatening injury or sickness, the Health Officer will be dispatched to the location of the injured or sick person after alerting the proper authorities. The Camp Director and District Executive should be notified immediately. The District Executive will be responsible for notifying the Scout Executive.

In the event any participant presents with symptoms of COVID-19, the person's temperature will be taken and the Health Officer will follow protocol set forth by BSA and NCDHHS.

In the case of a fatality, the situation should be handled discreetly. The District Executive will notify the authorities and the Scout Executive. Situations involving media contact should follow the below policy.

Medial contact in the event of an accident or incident: In order to maintain the confidence and privacy of those involved, all media should be referred to the Camp Director/District Executive without exception. The Camp Director/District Executive will be in contact with the Scout Executive. If inadvertent media contact occurs, please keep your comments and statements about any incident to a minimum. Because no one staff member will have all the correct facts, ideally no staff member should make statements or comments to any media or news person. The media will be given information as soon as all facts have been gathered and confirmed. If

the media contacts you, it is ok to say "I'm aware there may be a possible situation, but you will need to get any additional information from the Scout Executive". Give them the Camp Director/District Executive's phone number and take their phone number so that the Camp Director/District Executive can call them back. Do not just give them the answer of "no comment". We never plan on an accident or illness to occur, but should one happen, following these policies and guidelines will help the incident resolve quickly and without future incident. Activities:

Below is a glimpse of some of the activities we have planned. These are subject to change based on weather conditions and supply chain limitations.

- Brownies in an orange. Make ice cream in a bag while your brownies bake.
- Vortex Cannon
- Pass the flour
- Gooey tic tac toe
- Musical brooms
- Scavenger hunt
- Hungry Hungry Hippos
- STEM- Build a spider, bat or ghost
- Gooey toss
- Halloween Bingo
- Caterpillar
- -