Winter Camp 2025

Winter camp is back and better than ever! In 2025, the dates will be December 27th, 28th, and 29th. We will be meeting in Leever Lodge, located at the first right when pulling into camp. Check-in will run from 8:30 am until 9 am each morning. For day campers, Saturday and Sunday will run from 9:00 am until 4:00 pm. Monday will run from 9:00 until 12:15. Please note that each badge is not offered each day. The classes that will run on Saturday and Sunday will be split between the days. There will be two blocks or sessions on these two days. The first block (Polaris) will run from 9:15 until lunch. The second block (Maple) will run from after lunch until 4. The third session (Cedar) will run on Monday from 9:00-12;15. One more thing to note about this is that the sessions shift each day. There is an example of a schedule further down that will explain this in more detail. Some badges have prerequisites that need to be completed or brought to camp. If your Scout is a resident camper, they will be dropped off on Saturday morning and picked up on Monday afternoon. After badges each day, they will have the opportunity to do various camp activities such as climbing, dutch oven cooking, and archery. Each Scout must bring a medical form. For Resident Campers, it must include parts A, B1, B2, C, and D. Day Campers only need parts A, B1, B2, and D. If there are any dietary restrictions, please make us aware of them so we can best accommodate your scout!

We can't wait to see you!

Event Contacts

Coordinator: Maggie Bellemare- maggiebelle.scouting@gmail.com **Camp Director:** Jeromy Nelson- jeromy.nelson@scouting.org

Badges

Maple(Saturday and Sunday)	Cedar(Saturday and Sunday)	Polaris(only Monday)
Art Communication Law Chemistry	Game Design Space Exploration Movie Making Citizenship in the Nation	Fingerprinting Photography Citizenship in the World

Prerequisites (if the badge is not listed, there is no prerequisite requirement)

Maple(Saturday and Sunday)	Prerequisites
Communication	Requirement 4, 5, and 8

Cedar(Saturday and Sunday)	Prerequisites
Citizenship in the Nation	Req. 5. Bring a computer or phone.

Polaris (Monday)	Prerequisites
Citizenship in the World	Bring a computer or phone.
Photography	Bring a camera or phone.

Template for Your Scout's Schedule

	Saturday 21st	Sunday 22nd	Monday 23rd
8:30-9:00	Check-in	Check-in	Check-in
9:00	Maple Merit badge	Cedar Merit Badge	Polaris Merit badge
12:15	Lunch	Lunch	Check-out
1:00	Cedar Merit Badge	Maple Merit badge	XXXXXXXXXXXX
4:00	Check-out	Check-out	XXXXXXXXXXXX

Day Camper Example Schedule

	Saturday 21st	Sunday 22nd	Monday 23rd
8:30-9:00	Check-in	Check-in	Check-in
9:00	Art Merit badge	Game Design Merit Badge	Photography Merit badge
12:15	Lunch	Lunch	Check-out
1:00	Game Design Merit Badge	Art Merit badge	XXXXXXXXXXXX
4:00	Check-out	Check-out	xxxxxxxxxxx

Resident campers will be staying in Leever Lodge for the duration of the camp. They will be served breakfast and dinner here after the day campers leave. The staff will be staying in the Lodge as well, so there will be ample supervision. If any medications are necessary, we ask that you label them with the Scouts name and bring it to the attention of the staff at check-in. There are multiple showers in the building that are available to scouts.

Resident Camper Example Schedule (Activities are subject to change)

	Saturday 21st	Sunday 22nd	Monday 23rd
7:30	xxxxxxxxxxx	Breakfast	Breakfast
8:30- 9:00	Check-in		Check-in
9:00	Maple Merit badge	Cedar Merit Badge	Polaris Merit badge
12:15	Lunch	Lunch	Check-out
1:00	Cedar Merit Badge	Maple Merit badge	XXXXXXXXXXXX
4:00	Check-out	Check-out	XXXXXXXXXXXX
4:15	Climbing	Archery	XXXXXXXXXXXX
5:45	Down time/Unpack	Make pizzas	XXXXXXXXXXXX
6:30	Dinner	Dinner	XXXXXXXXXXXX
7:30	Pajama Party/Movie night	Game Night	xxxxxxxxxxx

Packing list:

- **★** Pillow
- ★ Sleeping bag/ sheet and blanket
- **★** Toiletries
- ★ Slippers/crocs
- ★ Pajamas
- ★ Warm layers for walking outside
- ★ Boots
- ★ Notebook for merit badges
- ★ Board games (optional)
- ★ Prerequisites for merit badges