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Welcome to Ben Delatour Scout Ranch

Adventure West Council continues to strive to provide a lifechanging experience for all Scouting units that choose Ben Delatour Scout Ranch for their summer adventure. We offer a wide variety of merit badges along with an extensive shooting sports program, rock climbing on all natural courses, including the Weaver's Thumb free rappel, a canopy C.O.P.E. course, and access to horses, when available. Adult opportunities are available as well.

Our program guide is divided into two sections; general information and program information. Inside the program section you will find clear descriptions of what camp has to offer in merit badge programs, patrol and troop competitions and special features. Please read the guide in its entirety and don't hesitate to copy and distribute any or all of it to Scouts and parents to assist in your planning. Like us on Facebook at Ben Delatour Scout Ranch to see all the breaking news about our camp.

We never like to make changes once we have published, but we must reserve the right to make any changes deemed necessary in the best interest of our participants and the camp.

We hope this guide will answer all your questions. If you have additional questions or comments, feel free to contact us at:

Adventure West Council — Greeley Office: 2215 23rd Avenue, Greeley CO 80634

Council Info: Adventurewestscouts.org 970-330-6305 camping@adventurewestscouts.org

Camping Admin Assistant: Jeanene Gage 970-584-2202 Jeanene.gage@scouting.org

Billy Riley, Director of Support Services 970-584-2218 billy.riley@scouting.org

David Best, Camp Director 970-584-2200 <u>David.best@scouting.org</u>

Michael Schmid, Program Director

Main Camp Office Number During Camp Season 970-881-2144

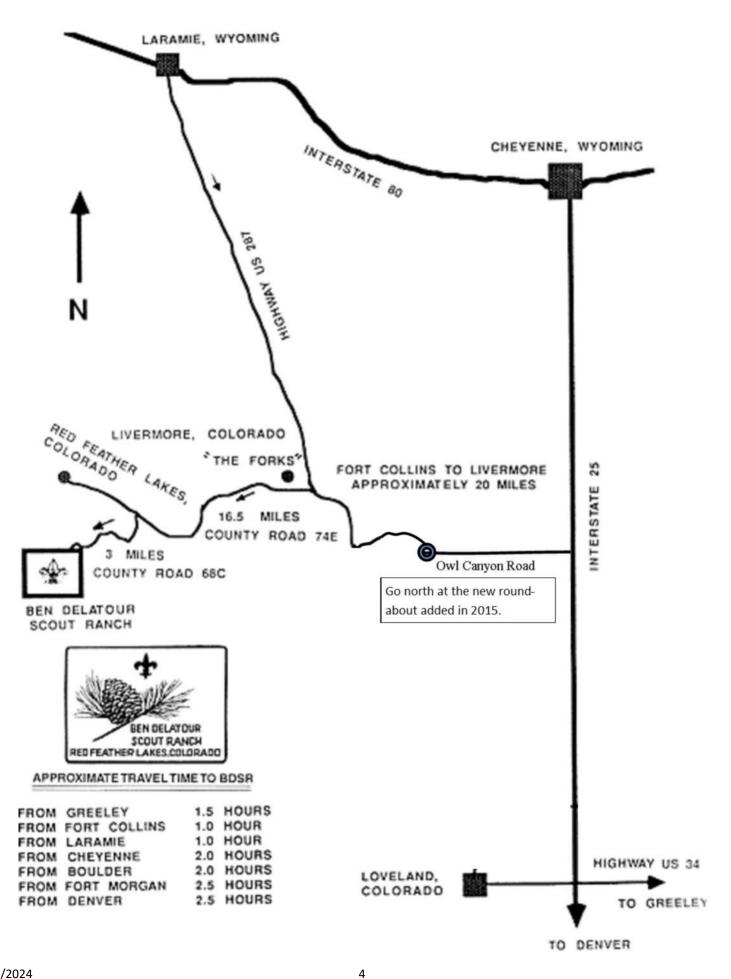
Have you started your reservation?

Please note the 10-digit number located on the upper right of the registration screen in the registration system. Use this number to get back to the reservation even if you don't complete everything the first time you started to register.

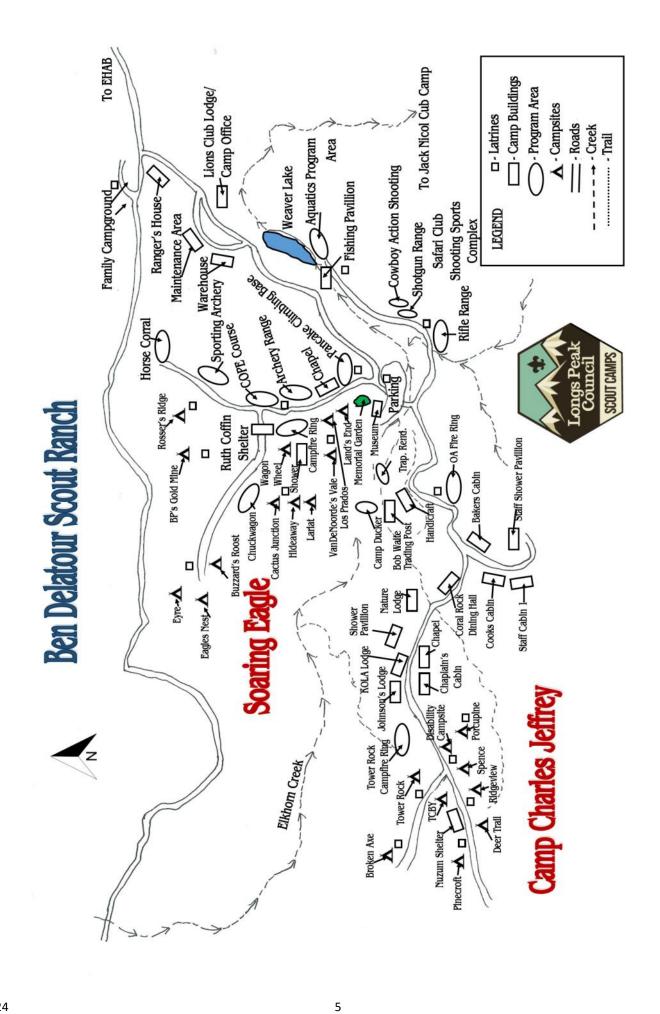
This number and your email will take you back to the reservation that you have already created. If you "start over" without using this number you will begin a new registration.

To return to your reservation: click on the <u>AWC Camp>Scouts BSA Camps tab</u>, click "Lookup Registration" located in the upper right of the event page, and enter the registration and email information to return to your reservation.

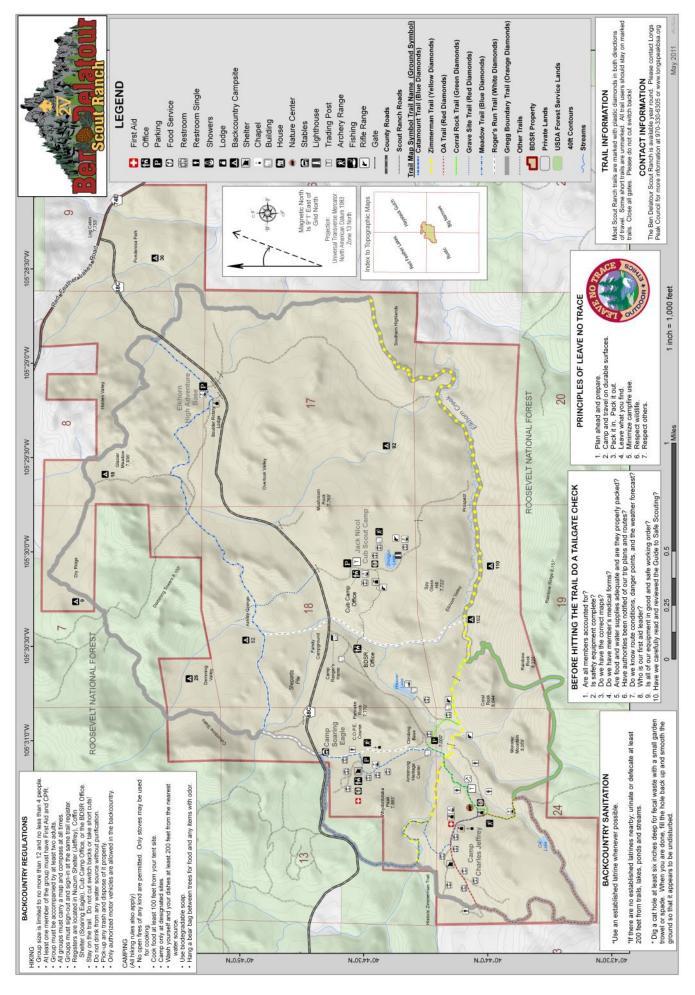
Started a reservation but didn't get your number? Email camping@adventurewestscouts.org with your unit number and the name of the contact that started the reservation. We will be happy to provide your reservation number to you.



3/2/2024



3/2/2024



2024 Session Dates BDSR Camp Jeffrey

Week 3- June 16-22

Week 4- June 23-29

Week 6- July 7-13

Week 7- July 14-20

Week 8- July 21-27

Camp Fees

2024 Rates	Early Bird Deposit by 12/1/23	Regular Price Paid in full by 4/15/24	Late Price Applied as of 4/16/24
Scouts BSA Youth	\$476	\$486	\$511
Adult Leader	\$220	\$220	\$245
Webelos Crossover	\$486	\$486	\$486
Adult Part Time		\$45/day	

Youth fee includes \$50 capital assessment that goes directly to camp improvements. All youth under the age of 18 will pay the youth fee to attend.

Early Bird Discount: \$10 off per Scout when \$50 deposit per Scout is made by December 1st.

In-Council Incentives: For Adventure West Council units: a 15% discount on registration fees for those units that meet their 2023 incentive program goals and Leadership goal by April 1st. Does not include \$50 capital assessment.

Camperships: Available to Scouts registered in Adventure West Council units. Any eligible Scout may apply after their name is added to the camp roster and by downloading the Campership Request Form in the registration attachments. The form must be returned to the Adventure West Council office no later than April 1st to receive consideration. Camperships are generally 1/3 of the camp fees. The campership will not cover additional fees added by the troop.

Payment and Refund Policies

Troops will make reservations online using the Black Pug registration system found at scoutingevent.com/062. Payments can be made online using eCheck, credit card or can be paid by cash, check, or credit card through the Camp Registrar at 970-584-2202. There is a convenience fee for credit card payments. ECheck transactions limited to \$6,000 per transaction.

It is the responsibility of the individual units to have payments at our **Service Center in Greeley**, 2215 23rd Ave, Greeley, CO 80634 by the due dates listed below.

Mailed payments must be postmarked by the due date. Late payments, missed deadlines, missed fee discounts, etc. are not the responsibility of the Adventure West Council or its staff.

Payment Schedule

June 1st -September 30th: Pay \$100.00 non-refundable deposit for the unit.

October 1st-November 30th: Deposit is \$50.00 per person (non refundable).

- After December 1st: \$50/person deposit payments can still be made. Please enter all participants for which deposit is being paid. Check/cash payment can be sent to the council or you can make payment via credit card (with convenience fee) or echeck (limit \$6,000/transaction).
- By February 15th: First payment is due (½ of remaining balance owed). This means a total of \$268 per Scout must be paid to access merit badge sign-ups. If this payment date is missed your reservation may be forfeited to another unit. You will be notified before this happens. This payment must be made before the Scout can sign up for merit badges.
- By April 1st: Deadline for Council Camperships and Investment in Character and Leadership incentive.
- By April 15th: Final payment due (balance due on your account). If this payment date is missed AWC reserves the right to forfeit your reservation to another unit. Please note: this amount will include class fees if you have completed merit badge sign-ups.
- After April 15th: A \$25 per person late fee will be assessed to any new registrations or unpaid balances. (Mailed payments will be determined by the postmark date.)

Reservations placed after April 15th will be accepted only with a minimum ½ payment on that date.

All balances must be paid by May 15th.

Newly registered Scouts and Webelos that have just crossed over do not pay a late fee.

Refund Policy

The refund policies for the Adventure West Council Scout Camps are as follows:

On or before April 30th: Full refund minus \$50.00 cancellation fee per person.

May 1 - May 31: 50% refund of full fee.

Starting on June 1: No refunds except for medical reasons. Any refund request for medical reason must be accompanied by a physician's note stating the reason the participant is restricted from attending camp. No exceptions.

September 1st: Last day to submit medical refund requests.
REFUND REQUESTS AFTER SEPTEMBER 1 WILL NOT BE CONSIDERED

Processing for refunds will begin after August 1st. In-council refunds will be made to unit account.

General Camp Information

Camp phone number 970-881-2144 (answered during camp season)

PHONE SERVICE

There is extremely limited cell service at BDSR. You may have to go off camp to make phone calls. Emergency calls to home can be made at the camp administration office, and Johnson Medical Lodge. There is a cell booster by Kola Lodge.

Camp Mail Address 2331 County Road 68C, Red Feather Lakes, CO 80545 Please include the Scout's name and unit number on all mail. We will attempt to forward mail home that is received after your stay. Package service is available but add an extra two days to delivery time.

Trading Post There is no WIFI at BDSR.

BDSR has a well-stocked trading post. Hours of operation are posted each session. Cash, check and credit cards are accepted forms of payment. There are two stations that have internet service located in the Trading Post. These computers are for **adult use only** during daytime hours to check email, conduct business, etc. Please keep individual time of use to a minimum so all may have an opportunity to use them.

Wildlife

BDSR has abundant wildlife including bear, moose, elk, deer, mountain lions, bobcats and rattle snakes. Appropriate distance should be afforded all species. Immediately report the sighting of any dangerous wildlife to the nearest staff member. Do not approach or attempt to feed any wildlife. "Smellables" (any thing that would attract wildlife due to smell) should be stored in bear boxes or troop trailers. We also have black widow spiders, ticks, and mosquitoes that can carry West Nile Virus. Use care when near any woodpiles and use insect repellent as needed. Make sure to thoroughly check for ticks upon your return home.

Smoking and the Use of Other Adult Products

Per Scouting practice and policy, smoking and/or vaping is never permitted in the sightline of Scouts. Extreme caution due to fire danger while using ignitable material must be exercised at ALL times. The use of marijuana, although legal in Colorado, is strictly forbidden on BDSR property at all times. Consumption of alcohol is forbidden at all times on camp property. Anyone believed to be under the influence of adult products will be asked to leave the premises.

Pets

Pets are not permitted on camp, including those brought by visitors. Service animals are permitted and must remain with the individual to whom they are registered and under their control at all times. It is up to the individual to ask for and receive permission from the camp director to bring a service animal. Each request will be determined on an individual basis.

Swim Classifications

Swim classifications must be completed before camp, and are required for Canoeing & Kayaking merit badge. Participants will complete a "Polar Swim" before they begin their merit badge. This is because mountain runoff water can be very cold in Weaver Lake and the instructors need first hand knowledge that each Scout is prepared. "Polar Swim" tests are completed Sunday afternoon between check-in and dinner. We align with the swimming attire policy from Seabase which is as follows:

Swimsuits must be modest. For males, tight fitting swim briefs or swim bottoms short enough to allow exposure are not allowed. For females, bikinis are not allowed. Modest tankinis or one-piece swimsuits are appropriate. Any Scout in inappropriate swimwear may not be able to participate as determined by the Aquatics Director.

Climate

BDSR sits between 7,000' and 8,300' in elevation. At any time camp can experience rain, wind, hail, snow, or blazing sun. Temperatures can range from 30 overnight to 90+ during the day. Hydration is essential whatever the weather as humidity levels are low. Units coming from very low altitudes have a higher chance of experiencing altitude sicknesses and hydration is a key component to combat this. Checking the forecast for Red Feather Lakes, CO before you come is highly recommended. Be sure to pack sunscreen!

Adult Leadership

Troops must be under the supervision of their adult leaders. Everyone will follow BSA Youth Protection Guidelines. Unit leaders are responsible for discipline for their own youth. Camp staff will address safety related discipline only in program areas and seek assistance from the unit leaders when necessary. Boy and Girl linked units MUST have their own leadership and be registered separately.

All adults in camp must be registered members of the BSA regardless of the amount of time they are in camp and have current Youth Protection training. A copy of your unit roster verifying registration and current training YPT is one of the documents to be provided at check-in.

It is important the camp knows prior to check-in the number of male/female adult leaders you will have in camp so that we can make campsite and tent assignments. This information is part of your registration. Male and Female Troops must register separately for the same reason.

Troops changing leadership throughout the week must have all adults check in and out at the camp office (Lions Lodge). If you increase your leader number during the week for 1 to 4 days the charge for that person will be \$45.00 for each day they are in camp. Please register all part-time leaders in your registration.

Visitors and Guests

Visitors and guests are welcome at the Scout Camp. Anyone who is not on the troop's summer camp roster is considered a guest. All guests must check in at the camp office upon arrival to camp and must check out when leaving. The camp office hours are 8:00 am-9:00 pm. Guests are not allowed to camp in the campsite with the troop.

If your guests would like to eat meals with your troop, you will need to notify the camp **two weeks in advance** with the number of guests and which day they will be there. Meal tickets must be paid at the time of reservation and can be purchased in your registration under the "Registration Contact" tab. Click "Update Information" and scroll to the bottom of the page where it will give the option to purchase meals.

All families are invited to be our guests each Friday evening at Camp Jeffrey for the closing campfire. If they wish to eat dinner with us they must make reservations **two weeks in advance**. Meal tickets are \$10.00 per person. No exceptions.

After checking in, all visitors and guests will need to park in the main parking lot next to the Heritage Center (past the Lion's Lodge) and walk into camp after unloading any gear. Parking is **NOT** provided near the campsite. Please be prepared with proper hiking/walking shoes. You will be walking several miles during your visit.

Electric Vehicles

EV charging will be available on a limited basis, first come, first served opportunity. EV charging will be provided via a NEMA5-20 120v 20A GFCI outlet (either a 15amp or 20amp plug will work) at a very specific location at each of our camps. EV owners can pay either a weekly rate of \$30 for charging between 12a (midnight) and 6a. Vehicles can be left for the duration of the week if need be. Charging during any other period of the day between 6am and 11:59pm will be \$50 for the week or \$10 per day. EV charging anywhere else on Camp Property is strictly prohibited and violators will be charged \$100 if found. EV charging is inherently dangerous and BSA guidelines direct us to have specific locations that are controlled and monitored for fire hazard and risk mitigation.

Please note in the "registration contact" portion of your registration if you will need this service, and email the camp director to let us know so that arrangements can be made.

Policies & Regulations

Camp Standards

We expect leaders and Scouts to reflect the highest of Scouting standards and to:

- Behave in a Scout-like manner
- Wear the BSA uniform
- Be courteous to other Participants
- Live the Scout Oath and Law

Camp Policies

- Fireworks are not permitted in camp.
- Alcohol is not permitted in camp.
- Smoking, smokeless tobacco, and vaping is permitted only by adults and only in the designated areas. Ask staff for more information.
- Bicycles are not permitted in camp (unless pre authorized by the camp director)
- Pets and emotional support animals are not permitted in camp (Service animals must receive prior approval from the camp director)
- Scouts and Scouters <u>may not</u> bring ammunition, firearms, or archery equipment into camp.
- Food must be kept in vehicles or bear boxes, <u>NOT</u> in tents.
- Adults must supervise youth shower time from outside the shower house.
- The lake is limits outside of scheduled program time with staff present.
- The staff area south of the dining hall is off limits at all times.
- Footwear must be worn at all times.
- All campers, visitors, and guests are required to sign in and out at the camp office at Lions Lodge as they arrive and leave camp.
- As a Troop, make a visual check for attendance at all meals and lights out.
- Lights out is 10:30 PM. All Scouts should be in their campsites and quiet.
- Follow all fire safety guidelines articulated in the Unit Fireguard Plan.
- Do not approach any wildlife. Please report spotting of any wildlife to a staff member.

BSA Policy on Youth Protection

The most up to date youth protection policies are available at $\underline{www.my.scouting.org}$. Here are Ben Delatour Scout Ranch highlights:

- <u>All leaders must be registered with BSA.</u> A unit roster printed from Scoutbook listing all adults and their YP expiration must be turned in at check-in.
- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth. Youth may not stay in a tent with any adult including parent. Spouses may share tents.
- Youth sharing tents must be no more than two years apart in age.
- Scouts BSA troops must have their own leadership, including one leader of the same gender.
- The "Buddy System" will be practiced for youth campers at all times with a same gender buddy.
- Adult leaders will respect the privacy of youth members in situations such as changing or showering.
- Leaders must also protect their own privacy.



MEDICAL FORMS

Every leader and parent/guardian with a Scout attending our camp should have a copy of this page to read.

Colorado Childcare Forms Explained

Under Colorado law, our resident camps are considered day care facilities and are therefore subject to those laws. This requires that three additional forms be filled out.

- (Youth) Colorado Certification of Immunization. We can not accept any other form no matter where you live. Please note: this requires a signature from the health care provider. We suggest you begin this process no later than 2 weeks before coming to camp. Most offices do not require an appointment to fill this document out. Please check with your individual provider for possible fees.
- (Youth) Colorado Summer Camp Additional Required Information. Parent/transportation info.
- (Adult) **Adult Leader Reference Form.** Personal recommendation from three different sources for each adult attending camp.

Per BSA National Camp Standard HS-503-1, all campers <u>including adults</u>, must have an up-to-date BSA approved health history and a health examination performed by a certified/licensed health care provider prior to attending camp. The health examination (Part C) must be within the **last 12 months** and the health history (Part A/B) within the **last 90 days** prior to arrival at camp. <u>All Scouts attending Colorado camps are also required by the Colorado Dept. of Early Childhood to have the Colorado Immunization record and Additional Required Information forms (available in the attachments for <u>camp registration</u> in the registration system). These are not optional. We cannot accept school physicals in place of the Part C health exam form.</u>

<u>Please bring TWO sets of medical forms with you to camp.</u> You will keep one set of forms with your unit for travel. The second set (copies) will be turned in during the check-in process and <u>will not</u> be returned. Keep the medical form, certificate of immunization & addendum separate from any other releases as they will go to different parts of camp and will need to be separated at check-in.

YOUTH CAMPERS

- BSA health and medical history (2019) 680-001 Parts A, B and C. Requires 2 parent and 2 health care provider signatures if there are medications. No other forms accepted.
- Colorado Certificate of Immunization. Requires health care provider signature. No other forms accepted.
- Colorado Summer Camp Additional Required Information. No other forms accepted.

ADULT CAMPERS

- BSA health and medical history (2019) 680-001 Parts A, B and C. Requires 2 health care provider signatures if there are medications. No other forms accepted.
- Adult reference form.

ADULT CAMPERS REMAINING ON PROPERTY LESS THAN 72 HOURS

- BSA health and medical history (2019) 680-001 Parts A and B only. No other forms accepted.
- Adult reference form

DAY GUESTS ADULT/YOUTH

 No health forms or references required but recommended for all day visitation. This person has no supervision responsibilities for campers.

Adventure West Council recognizes the redundancies in the BSA health form and the Colorado Immunization form. However, the State of Colorado categorizes all Scout camps as child care facilities and requires their form for all youth attendees. Many adults no longer have their record of immunization. Every attempt should be made to include any immunization information on any adult that is available.

Health and Safety Information

Ben Delatour Scout Ranch has a full-time medical staff 'on call' 24/7. Any major illnesses or injuries will be transported to the local hospital 45 minutes away in Fort Collins, CO, at the camper's expense. BDSR is in a remote location. If an ambulance is needed, it is up to emergency services to determine the best course of action/treatment including transport which may include Medivac (helicopter). Once an ambulance has been dispatched, their personnel will make any further decisions about the health and safety of that camper. Parents/guardians will be notified immediately.

MEDICATION

From the National Camp Accreditation Program BSA Camp Standard HS508: The camp requires that all prescription and over-the-counter (OTC) medications be stored under lock (including those requiring refrigeration), except when in the controlled presence of health care staff or other adult leader responsible for administration and/or dispensing medications. An exception may be made for a limited amount of medication to be carried by a camper, leader, parent, or staff member for life-threatening conditions, including epinephrine injector, heart medication, and inhalers, or for a limited amount of medication approved for use in a first-aid kit.

All campers, youth and adult, must check in any medications at the time of arrival. All medications (prescription and over-the-counter) will be distributed by BDSR's trained medical staff before breakfast and dinner, unless a special time is required by a physician. Medications must be in their <u>original containers labeled by the pharmacy</u>. This is not optional! Emergency medications (inhalers, epi-pens, etc.) must be checked in with the Health Director but campers will be allowed to keep them during their stay when ordered by the family medical provider. All medications must be listed on the camper's medical form. If a medication is listed on the form but was not brought to camp the troop will have 24 hours to obtain the medication. Have all medications readily available for the check-in process. Medications stored in the troop trailer at check-in does not constitute readily available. Adult medications must be stored under lock and not readily available to youth.

CPAP

Adults or youth needing a CPAP machine while sleeping will need to have a machine that runs on a 12 volt rechargeable battery pack. There is no electricity in campsites to power CPAP machines.

<u>SPECIAL DIETARY RESTRICTIONS</u> Special food requests beyond normal meal plan menus may be provided and may have additional costs. Vegetarian and gluten free alternatives are normally available, however, it should be remembered that the Camp is 45 miles from the nearest supermarket. Without two week's notice on any dietary requests, we cannot guarantee that these requests will be met. Please limit dietary requests to medical and religious needs. Requests that are made upon arrival to camp may not be possible to accommodate. Please share dietary and allergy info with us in 2 locations:

- 1. In the individual information in the roster of your camp registration
- 2. With our dining service provider via this link

OUR CLIMATE AND YOUR HEALTH

BDSR is located at 7,000 ft. above sea level and only goes up from there. Anyone that is not accustomed to the altitude will likely take 1-2 days to adjust. Our low humidity and overall dry climate adds to the difficulty some people experience. We encourage everyone to start drinking 1 gallon of water per day 2 weeks before arriving at camp to be fully hydrated. We often have youth AND adults that arrive at camp already dehydrated which negatively impacts their experience. Continue to drink lots of water while on the ranch. The day of arrival should include some rest time for everyone. Don't over-exert yourself trying to get set up. Being so high in elevation also increases the sun exposure to bare skin. You can get a bad burn in just 30 minutes. Remember to bring and use sunscreen while at camp. All youth campers must have the signed Colorado Summer Camp Additional Required Information form which includes the sunscreen authorization in order for the camp medical team to administer sunscreen in the event application is needed. This is a requirement from the Colorado State Dept. of Early Childhood, Childcare Division.

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TROOP HEALTH OFFICER TIPS

We suggest you designate one adult in your troop to serve as the unit health officer. Check all medical forms at least 2 weeks prior to departure to camp and look for the following:

- Complete and CURRENT name, addresses and phone numbers (including work numbers) for every parent/guardian on the health form and the Additional Required Information form.
- All boxes checked and every line filled in or marked N/A.
- · Parent signature on Part A.
- Parent AND Health Care Provider signatures on Part B2 if there are ANY medications listed, and that the list contains only the medications being taken at camp. This is a common omission on the form and results in a great deal of aggravation by child care agents.
- Health Care Provider signature on Part C dated less than 12 months before end of camp session.
- Individual insurance information is attached.
- (Youth) Colorado Certificate of Immunization with health care provider signature is attached.
- (Youth) Colorado Summer Camp Additional Required Information with parent signatures attached.

Information for packing to come to camp:

- All medications in <u>original packaging</u> and stored in a zip lock type bag labeled with name and unit number without covering the prescribing information on the label.
- Any participant recently using an inhaler for breathing conditions but now off that inhaler should have their health care provider consider sending the participant with a new inhaler for camp. Climate, exertion at altitude, and weather frequently trigger relapses at our camp. A new prescription is much less expensive than a trip to the emergency room.
- All campers that have a prescription for a life saving medication (e.g. epi pens, inhalers) that come to camp WITHOUT the medications will have 24 hours to secure the medication or may have to be asked to leave camp.
- Do not bring sick campers to camp! They will infect everyone they travel with, and then infect the staff who then infect every other camper that comes for the rest of the summer.

The troop should bring 2 copies of each health form to camp. One for travel, and the second bundled with the Immunization and Additional Information forms that will be turned in at check-in. Under Colorado law, health forms are considered part of the childcare client file and must be retained by Adventure West Council for a period of 5 years. For this reason, health forms will not be returned to troops at check-out. These forms will be stored at the Greeley office after the camp session. Copies will not be made at camp for personal retention.



ARRIVING AT CAMP

- The lowest elevation at camp is around **7,000** feet. At this elevation we have to remember to be very conservation minded and to stay on the trails and only camp in designated areas. Any additional wear and tear on the land can take years to regenerate!
- Plan to arrive between 12:00 PM and 3:00 PM. The earlier you arrive the smoother your day will be!
 Troops arriving before noon are asked to wait patiently in the parking lot. You will be asked to park
 "nose out".
- One adult leader will check in at the Heritage Center (museum). Please have 1 copy of your roster from my.scouting or Scoutbook verifying registration and current YPT for all leaders, adult leader reference forms, copies of medical forms/immunization forms/additional information forms, and any releases for activities ready and sorted by type alphabetically. Please do not put these forms in a binder or plastic dividers, as the papers get divided and sent to the appropriate area of camp. Arrangements for payment of any unpaid fees will be made at this time.
- A troop ambassador will meet the rest of your troop in the parking lot and will prepare them to hike into camp. This will include a tour of the camp and some critical areas. In order to earn the Camp Pride award, campers must hike some gear into camp. All campers, including adults, will leave from the parking lot and hike into camp unless physically unable to do so. They will need to have their medications and medical forms on their person as medical rechecks happen on the hike into camp.
- You will be allowed <u>one</u> trailer near your campsite. You can make multiple trips, but the roads do not allow for excessive traffic into campsites. All vehicles must be parked in the main parking lot by 6:00 pm on Sunday evening. Trailers only are allowed to remain in campsite. We cannot guarantee that your vehicle will make it completely into your campsite due to our rugged terrain and space limitations, but it should be relatively close.
- Please take time setting up camp and getting settled in. Senior Patrol Leaders meeting is before dinner. Scoutmasters program meeting is at 4:30 before dinner. Keep an eye on the clock, you do not want to miss these meetings they are very important to an enjoyable stay at BDSR.

Early/Late Arrival Procedures

Troops planning to arrive prior to 12 p.m. on their scheduled arrival date must receive permission directly from the camp registrar and indicate it in their registration in registration system. This can be found on the "Registration Contact" tab in your registration. Select "Update Information" and scroll to the bottom of the page and it will give the options for changes in arrival/departure. There is a \$75.00 early arrival fee you will be charged to cover the cost of staff that will need to be in camp to meet you.

Early arrivals check in at the Lion's Lodge Administrative Center. You will be directed to your campsite by camp staff. Please remember that no food service or other staff services - including EMS - are available for early arrivals. Troops not making early arrival arrangements may find the camp gate locked.

Troops planning to arrive late on Sunday or early Monday morning must let the camp registrar know in advance and provide this information in the "Registrant Contact, campsite or other requests" portion of your registration. Plan to arrive by 7:00 A.M. on Monday morning to allow time for move in and to get Scouts to their program on time. When arriving on Monday morning, please check in at the Lions Lodge office on the left side of road just past the gate. Personnel will be available beginning at 7:00 A.M. A troop ambassador will lead you into camp and assist with medical rechecks.

Food Service Information

Troops will enjoy meals in the Armstrong Coral Rock Dining Hall. Meals are served family style. Each troop will assign Scouts to serve as waiters for seated meals beginning Monday breakfast. Waiters must arrive 15 minutes prior to each meal and stay to clean their table, dishes and surrounding area. All troops are assigned tables, and depending on the size of the troop, tables may be shared with another unit. Sunday and Friday Dinner served cafeteria style in front of the Dining Hall. Friday lunch is a sack lunch, available at breakfast in the morning. Saturday breakfast is a continental breakfast for traveling and is available at the completion of your site check by staff.

Please be sure to share any dietary needs/allergy information via the individual information in your camp registration AND with our dining services provider <u>via this link</u>. Dining CANNOT prepare for any dietary challenges if the first time they are made aware is when units arrive on Sunday, and they want you to have a positive experience too!

Troop Campsite and Equipment

Campsites are assigned based on troop numbers and availability. We try to accommodate requests but it is not always possible especially when the session is full. Site assignments are not made until the Friday prior to your arrival. Boy & Girl linked troops must have separate registrations and leadership. Please note any requests in the "Registration contact" information in your registration.

Near each campsite area there is a latrine and washstand. Each campsite has a bulletin board and picnic table. The number of troops per site will vary depending on troop and site size. Every troop is responsible for the daily cleaning of latrines and showers near its campsite. Cleaning supplies are in the latrines or may be retrieved at Nuzum or Coffin shelters. If multiple troops are sharing a latrine, the senior patrol leaders from each troop shall work out an acceptable schedule for cleaning latrines. Toilet paper, paper towels and soap will be replaced by Ranger Services staff.

All campsites are equipped with standard BSA wall tents (9' x 7') unless other arrangements are made. No more than two individuals may occupy a tent. Tents and platforms are not to be moved. There is no electricity in or near campsites.

We have limited space for troops that wish to use their own tents rather than our tents/platforms. Please contact the camping registrar for more information.

<u>Cots/mattresses are NOT provided.</u> Cots may be rented (\$5.00/cot). Rentals reservations are made via the "Registration Contact" tab of your registration. Select "Update Information" and scroll to the bottom of the page for the option to rent cots. Your troop ambassador will direct you to where to get cots when you arrive at your campsite.

The following are available for check-out at no cost:

Shovels Brooms Latrine Cleaning Items Rakes

Bow Saws Trash Bags Toilet Paper

It is the responsibility of each troop to care for all equipment assigned to its use. Troops will be charged for any equipment that must be repaired or replaced. Rips, tears, or holes in tents are charged at \$5.00 per inch of damage; and tent total replacement is \$675.00 so be certain to check EVERY tent with your Troop Ambassador. Discharged fire extinguishers will cost \$25.00 for recharge or replacement if discharged in a non-emergency situation, or in any manner deemed to be the troop's negligence. Damaged cots will be assessed a \$90 replacement fee. The Camp Business Manager or Camp Director will make final determination on any charges.

Suggested Troop Equipment List

- U.S., State, Troop, and Patrol Flags
- Dining Fly/Tarps/Easy Ups
- Scout Merit Badge Schedules
- Dutch Oven(s)
- Special ingredients for SM Dessert Cookoff
- Troop First Aid Kit
- Duct Tape
- Parachute Cord
- Pioneering Rope
- Troop Axe & Bow Saw
- Sharpening Stone & File

- Lanterns (Battery or Propane)
- Scout Merit Badge Book Library
- Hammer
- Matches/Click Stick
- Campsite Decorations
- Set of Two Way Radios
- Troop Sign Board
- Favorite appropriate song & skit
- Sharpie Markers
- Other items troop deems important.

Camper's Equipment List

Recommended for everyone

Re	equired		Pocket Knife & Totin' Chip									
	Complete Scout Uniform		Spending money (\$100.00 suggested)									
	BSA Annual Health & Medical Record		Toothbrush/toothpaste									
	Immunization & Additional Information forms		Towel/washcloth									
	Release forms for Activities		Soap & shampoo									
Su	ggested Equipment		Comb/Hairbrush									
	Heavy Jacket or Sweatshirt		Watch									
	Hat		Sunglasses									
	Hiking Boots		Other sanitary items									
	Pack or duffel bag	0	ptional Gear									
	Sleeping clothes/Pajamas		OA Sash									
	Shirts		Compass									
	Pants		Fishing/Fly Fishing Gear									
	Socks		Laundry Bag									
	Underwear for entire trip		Photo Gear									
	Appropriate Swimsuit for Aquatics activities		Sewing/Repair Kit									
	BSA Handbook		Closed-toed water shoes for aquatics									
	Pencil & Notebook		Raincoat or poncho									
	Merit Badge prerequisite supplies		Religious Literature									
	Sleeping Bag		Merit Badge Pamphlets									
	Sleeping Pad/Mattress/Cot		is every unit's discretion as to what else may									
	Water Bottle/Nalgene/Hydration Pack		needed at camp. This is not an all inclusive									
	Flashlight/Headlamp & extra batteries	list and is provided only as a guide. Mark all equipment and clothing with your name and										
	Sunscreen/Chapstick	-	pop number.									
	Insect Repellent											

Due to the nature of the terrain at camp, flip flops, sandals or any other open-toed footwear is restricted to the shower houses.

Do not travel around camp in these types of shoes.

Do NOT bring to camp:

- Fireworks
- ATV's, URV's or ORV's
- Sheath Knives
- Matches
- Skateboards
- Guns or Archery Items
- Candles

- Slingshots or Wrist Rockets
- Pets
- Valuables of any kind
- Expensive electronics
- Personal food items which you plan to keep in your tent

Registering for Merit Badge Programs

Merit badge class registrations will open on April 1, provided the Scout is current with the payment schedule and made at least a half payment as explained on page 9 of this document.

Registration for classes is completed through your existing registration. There are two options:

1. The Registration Contact does all registrations for Scouts in their unit.

2. Each Scout does their own registration via the Parent Portal and is then double-checked by a designated adult. Parent portal access can be created at any time by the Registration Contact as an "additional action" in their registration section.

Most merit badges take one block to complete. All blocks are either all morning or all afternoon each day for two days. Classes are generally on Monday/Tuesday mornings (A) or afternoons (C). The same occurs on Wednesday/Thursday mornings (B) and afternoons (D). Friday is make-up day for all weather cancellations. Exceptions to the two period classes are Horsemanship, Climbing and Astronomy/Space Exploration. Requirements that are completed at camp and those that need to be completed during other times (home/troop meetings) can all be found on the merit badge program page or class catalog. The class catalog in the registration system will be the deciding document when there is a discrepancy or dispute regarding merit badge requirements completed at camp. Some classes will fill quickly. Waitlists are available.

BDSR is a large property. A travel time chart has been provided you to on page 24 for your use in planning your day.

Blue Cards and Schedule Changes

Troop designees are encouraged to attend the program meeting at 4:30 p.m. on Sunday evening in the Coral Rock Dining Hall. All schedule changes are dealt with at this time. In the event a Scout has a Monday schedule change, all efforts will be made to accommodate that Scout. BDSR reserves the right to change program content or times as deemed necessary for the best interest of participants and the camp. Contact the Program Director.

The registration system has the ability to take all registrations and allow troops to upload to ScoutBook and TroopMaster. The primary contact registered for camp can go back into the registration and print what each Scout has completed at camp when you return home. The internet access at camp is limited, at best but we will make every effort to have blue card information available to units within 2 weeks of the end of the camp session. Changing classes while at camp may result in a change of fees. Please note: no blue cards will be released until all remaining fees/balances have been paid.

The Registration Contact can print class schedules for each Scout before coming to camp. Log in to your registration. Above the "Registration Contact" tab you will see three tabs. Select "Reports". The third option down is "Class Schedule". When the window pops up, select "Preview Report". The scout's name is on the right hand side under "Attendee Information".

Merit badge schedule & information

The following merit badges will be offered. The registration contact will be notified via email when the schedule is available so that Scouts can prepare for registration opening April 1st.

- Archery
- Astronomy/Space Exploration
- ATV
- Camping
- Canoeing
- Chess
- Citizenship in the Nation
- · Citizenship in the World
- Climbing
- Communication
- COPE (Challenging Outdoor Physical Experience)
- Emergency Preparedness
- Environmental Science
- Fingerprinting
- Fire Safety
- First Aid
- Fish & Wildlife Management
- Fishing
- Fly Fishing
- Forestry
- Hiking/Photography
- Horsemanship
- Indian Lore/Basketry
- Insect Studies
- Kayaking

- Leatherwork
- Music
- Nature
- Orienteering
- Public Speaking
- Rifle Shooting
- Radio
- Reptile and Amphibian Study
- Robotics
- Scouting Heritage
- Shotgun Shooting
- Trappers Rendezvous (First Year Camper)
- Wilderness Survival
- Wood Carving



BDSR Evening Events

Sunday Chapel Service then Opening Campfire

Monday OA Gathering, open COPE

Tuesday Hoe Down, Country Line Dancing, Lasso, Horseshoe Pit, Cornhole toss, Dutch oven

cobbler cook-off (bring your own Dutch oven), Cowboy Action Shoot

Wednesday Wilderness Survival overnight, open COPE, Troop Campfire

**If you plan to present a skit at camp, you must submit a copy of your skit in writing to the

Program Director to be cleared for Guide to Safe Scouting compliance.**

Thursday Scoutmaster Shoot, Monster Mountain Hike, Evening Games with Staff

Friday Closing Campfire

Activities may be cancelled or postponed due to weather safety concerns. Events may be changed or adjusted.

Polar Plunge

Are you brave? Take the pre-breakfast Polar plunge at Weaver Lake. Information will be announced at camp. Survive it and patches are available for purchase at the Trading Post.

Non-Merit Badge Activities

- **Sporting Archery** Located at the Ryan Pickett Memorial Range in Soaring Eagle, sporting arrows will challenge even the most experienced archers. Open afternoon except Thursday afternoon (weather permitting) to anyone.
- Cowboy Action Shooting- Located at the Firearms Shooting Sports Complex. Scouts that are 14 years of age or completed the 8th grade may participate with a signed release form. Revolvers, lever action rifles and shotguns are all included. A \$5 fee is required and payable at the Trading Post. Fee covers two rounds of shooting.
- Open Shooting- Please see the information blocks in shooting sports for details. Merit badge participants have priority at all ranges during open shooting. Wrist bands are required and available for purchase in the trading post. Rifle- 20 shots for \$3. Shotgun—10 shots for \$8.
- Open Fishing— Open Fishing is allowed all day in the water reservoir west of the water filter plant. Catch and Release applies unless fish is caught for Fishing Merit Badge cooking requirement. A \$5.00 conservation ticket is required. This ticket is included in the merit badge fee.
 - Fishing in Elkhorn Creek requires a Colorado fishing license, these can be purchased in Red Feather, about 10 miles from camp. All State regulations apply in Elkhorn Creek.
- C.O.P.E.— Challenging Outdoor Personal Experience. Project C.O.P.E. is a high-energy program designed to challenge and expand the mental abilities of participants seeking this unique experience. Participants will test their physical and mental abilities in a series of teambuilding activities on both low and high course events. This program is recommended for 12+.
- ATV— The "ATV Safety Institute" Rider Course safety certification program will be offered select weeks to scouts and adults 14+. Those that complete the course receive certification required by the military & other agencies that use ATV's in their work. Course fee is \$50.
- **HAM Radio** During select weeks, our radio station KØBSA will be open and manned by volunteer operators to share with anyone who stops by the world of HAM Radio communication.

Trapper's Rendezvous at Camp Ducker

For First Year Scouts

Location: This program is located on the trail between the Trading Post and Heritage Center. Allow 15-20 minutes walking time from campsites.

Schedule: Trapper's Rendezvous will operate in all time blocks. Scouts may choose to sign up for all blocks or select those blocks that have requirements they are working to complete. This program is primarily for scouts that have not started working on Tenderfoot, 2nd or 1st class requirements.

Objective: The primary objective is to have Scouts new to Scouting and at their first summer camp be exposed to both rank fulfilling requirements and explore the entire camp experience so they will want to return another year. On top of completing requirements for rank, there are fun activities incorporated into this time. The patrol method is used to handle large numbers of participants since this is one of our most popular programs. <u>This program is most successful when units with Scouts enrolled provide an adult to assist camp staff.</u>

Equipment Checklist: Items to bring to participate in Trapper Jack's Rendezvous include the BSA Handbook, a daypack, water bottle, personal first aid kit and a pocket knife. The 10 essentials are a great place to start.

Leaders should keep in mind camp staff will not sign off requirements in the Scout Handbook. A list of requirements completed will be provided with the blue card reports.

Advancement Plan:

Monday morning (A1 Block): Knots

Tenderfoot 3abc, 2nd Class 2fg, 1st Class 3ab

Tuesday morning (A2 Block): Outdoor Code & Nature Hike

Tenderfoot 1c & 4b, 2nd class 1b & 4, 1st Class 1b & 5abcd

Wednesday Morning (B1 block): EDGE Method & Service Project

Tenderfoot 7b & 8

Thursday Morning (B2 block): Compass+Map & Flag Ceremonies

Tenderfoot 5abc & 7a, 2nd Class 3ad & 8ab

The Trappers Rendezvous area will be open in the afternoon and counselors will be available to help with completing any rank advancement requirements.

Totin' Chip offered Monday & Thursday during open time. Firem'n Chit offered Tuesday & Thursday during open time.

As each Scout learns at their own pace, not all requirements may be completed. If time allows and instructors see fit, other requirements may be added and an updated list will be provided to each unit leader.



Additional Opportunities

Whitewater Rafting - Whitewater Rafting is available through private vendors. There are opportunities available along the Poudre River. Each unit must make the arrangements for whitewater rafting and transportation on their own. The following vendors are available in the Fort Collins area: A1 Wildwater (970-224-3379), Mountain Whitewater (970-419-0917), A Wanderlust Adventure (970-482-1995), and Rocky Mountain Adventures (970-493-4005). All are reputable companies.

Project SOAR - Save Our American Resources - This is an opportunity for your troop or part of your troop to do conservation to better the Scout Ranch. Please let the Nature Director at camp know that you are interested in a project and one will be lined up for you. To earn the SOAR award, each individual must complete 3 hours of conservation work. The SOAR patch will be available in the Trading Post for \$4.00.

Monster Mountain Overnighter - Monster Mountain is an overnight spent on top of Monster Mountain. Scouts will depart from the Museum, climb up to the top of Monster Mountain, play games and participate in stargazing. Scouts will return to camp before breakfast the following morning. Adults are welcome and encouraged to participate in this event. The Monster Mountain Overnighter will take place Wednesday night (weather permitting). This is part of the Camping merit badge requirement as well.

Ben Delatour Trail A Day Program - Ben Delatour has a series of trails available to Scout Units. Some trails are meant to spend one hour a day and you can complete your week with a full day on the Gregg Boundary Trail. Hiking Staff Medallions are available at the Trading Post for those that want a souvenir of what they have completed. Each of the following hikes should take about 1-1 ½ hours. If you plan on hiking, please let the Camp Director or the Program Director know where you are going, when you will leave, and when you will return.











Gregg Boundary Trail - The Gregg Boundary Trail is a 12-mile hike around the perimeter of the 3,200 acre Ben Delatour Scout Ranch. Plan to spend at least 6 hours completing this hike. Many troops spend Friday on the Boundary Trail. Sack lunches are available for those that would like to eat on the trail. Patches and hiking staff medallions are available in the Trading Post for those that would like a souvenir of their journey.

Fishing - Fishing is available along the Elkhorn Creek and at the Settling Pond anytime during the day. Please remember that everyone needs a buddy at all times! Fishing will be available outside of program time at Weaver Lake. There is limited fishing equipment available to check out at Weaver Lake during open program. A fishing instructor will also be available during this time to help out. Please follow all camp fishing rules (see fishing merit badge section for details).

Heritage Center - Adventure West Council Scouting Museum - This showcase of Scouting memorabilia is located adjacent to the main parking lot and will be open at times posted on the door and other areas around camp. The museum's collection is rotated regularly so even if you saw it last year, you'll want to see it this year. If you are looking for a special piece of memorabilia for your collection, you may be able to find it here. If you have a piece of memorabilia you would like to donate, we are always looking for more.

Additional Awards-We are offering three new awards this year. The first is the Complete Angler award. Earn the Fishing, Flyfishing, and Fish and Wildlife Management Merit Badges at camp and complete one project at home to earn this award. The second is the Bob Sturtevant Honor Troop Award. Your troop will receive this information with the check-in paperwork. The third award is for Adult Leaders. Your troop will receive this information with the check-in paperwork.

Adult Leader Program Opportunities

Wilderness First Aid - Thank you to the National Safety Council for once again making the Wilderness First Aid Course available at BDSR on a weekly basis. The 15 hour course is offered Tuesday/Wednesday. The course will begin at 9:00 am and end at 5:00 pm each day of class. This is a two year certification and meets the requirements for going to a high adventure base. The cost will be approximately \$185 (price subject to change) and includes your text. You must pre-register for this course in the registration system. If there is not a minimum of 4 people registered the class may be cancelled. Open slots can be filled after arriving at camp. Do not risk the class being cancelled by hesitating to register online.



ATV Certification - The ATV Safety Institute Rider Course safety certification program will be offered select weeks to scouts 14+ and adults. Those that complete the course will receive the certification card required by the military and other agencies using ATV's in their work. Class is offered Monday/Tuesday morning or afternoon. Course fee is \$50. Wavier also required to participate.

The following classes are offered when instructors available (check with Program Director):

Climb On Safely - Climb On Safely is the Boy Scouts of America's recommended procedure for organizing BSA climbing/rappelling activities at a natural site or a specifically designed facility such as a climbing wall or tower. The adult supervisor for any climbing activity is trained in and committed to compliance with the eight points of the Boy Scouts of America's Climb On Safely procedure.

Trek Safely - All backcountry treks must be supervised by a mature, conscientious adult at least 21 years of age who understands the potential risks associated with the trek. This person knowingly accepts responsibility for the well-being and safety of the youth in his or her care. This adult supervisor is trained in and committed to compliance with the seven points of the BSA's Trek Safely procedure.

Introduction to Outdoor Leader Skills- Every troop program leader needs this training to be considered fully trained. This program will run in concurrence with our Trappers Rendezvous first year camper program. Course begins Monday morning at Camp Ducker.

Availability will be posted and announced.

TRAVEL TIME CHART (approximate walking time between program areas)

Museum	15	10	5	10	10	7	5	5	10	15	10	10	12	7	20	25	17	
Chapel	5	7	15	25	25	25	25	25	25	30	3	7	5	15	3	5		17
Nuzum Shelter	10	12	20	30	30	30	30	30	35	40	10	10	10	20	5		5	25
Kola Lodge	5	7	15	25	25	25	27	20	25	25	7	8	5	15		5	3	20
Trail to 1st Class	10	5	5	15	15	10	13	12	17	22	5	4	7		15	20	15	7
Nature	2	2	12	22	22	20	22	20	25	30	2	4		7	2	10	2	12
Handicraft	4	1	10	20	20	12	15	20	25	30	2		4	4	∞	10	7	10
Camp Ducker	3	1	10	20	20	15	20	20	23	25		2	2	2	7	10	3	10
Horse Corral	30	30	20	20	20	20	20	10	2		25	30	30	22	25	40	30	15
C.O.P.E.	25	25	15	15	15	15	15	5		2	23	25	25	17	25	35	25	10
Rock Climbing	20	20	10	10	10	10	10		2	10	20	20	20	12	20	30	25	2
Shot Gun Range	15	15	2	5	5	2		10	15	20	20	15	22	13	27	30	25	2
Rifle Range	12	12	2	7	7		2	10	15	20	15	12	20	10	25	30	25	7
Fishing	20	20	5	1		7	5	10	15	20	20	20	22	15	25	30	25	10
Aquatics	20	20	5		1	7	5	10	15	20	20	20	22	15	25	30	25	10
Archery	12	10		5	5	2	2	10	15	20	10	10	12	5	15	20	15	2
Trading Post	4		10	20	20	12	15	20	25	30	1	1	2	2	7	12	7	10
Dining Hall		4	12	20	20	12	15	20	25	30	ĸ	4	2	10	2	10	2	15
Approximate travel time in minutes.	Dining Hall	Trading Post	Archery	Aquatics	Fishing	Rifle Range	Shot Gun Range	Rock Climbing	C.O.P.E	Horse Corral	Camp Ducker	Handicraft	Nature	Trail to 1st Class	Kola Lodge	Nuzum Shelter	Chapel	Museum

Experience Tells Us...

Following are tips to help you and your Scouts have a tremendous experience at camp. Understand that we operate our camp under the umbrella of the Scout Oath and Law at all times. Please do the same when dealing with any of our staff.

- > Use the registration system for ALL your needs. Scroll down to the bottom of <u>every</u> page so you don't miss any important topics.
- **Bring 2 copies** of every Scout's daily schedule with you. One copy is for the Scout and the second copy is for the adult leaders. You may print as many copies as you wish from your registration. Schedules are subject to change and may change at camp.
- **Communicate.** If you have a special need or want to do something spectacular, tell us about it and we'll give it our best effort.
- Your SAFETY is our first priority. If you see something that you feel is unsafe, report it IMMEDIATELY to the nearest staff person. If you are in an activity area that you deem is operating improperly, ask the staff on hand to stop immediately and have the Program Director and/or Camp Director notified at once.
- For any Scout to try more than four merit badges in one week can be excessive. We suggest a normal schedule of four merit badges per week, per Scout. True, some have earned upwards of six, but that is the exception. There are plenty of activities to keep busy during open times.
- "High Adventure activities" are those requiring a great deal of physical skills, coordination, stamina, and mental maturity and therefore may have age limitations. A Scout may meet the age minimum but may not have other attributes to complete the skills. Area Directors may ask a Scout to opt out of an activity for the good of the Scout.
- Many badges have "advance work that should be done at home" and not at camp. Experience shows us that "Camp is not an ideal classroom for written work" and the smart Scout is the one who comes to camp with all written work previously finished as well as any prerequisites listed in the program portion of this Leader's Guide.
- Scouts should try doing something new at camp and get a well-rounded experience. Many activity areas offer "open time" where Scouts may try activities outside of the merit badge environment such as shooting sports, aquatics activities, conservation projects, and hikes. Take advantage of all these opportunities.
- Make your campsite your home for the week! Come prepared with troop flags, banners and gateways.
- > Don't forget to schedule rest! Our camp environment is tough on even the most seasoned camper. Please take time to relax and enjoy the awesome surroundings of our camp.
- "Be Spirited." The troop that comes to camp with ideas and spirit and challenges makes the rest of the camp come alive. Perform a flag ceremony, bring your troop cheer to camp and show everyone that you're "number one."
- * "Be flexible." Each week, hundreds of participants attend camp. While staff is there to meet everyone's needs, a Scout is friendly, cheerful and courteous.
- ➤ **Departure time** on Saturday is 8 a.m. Have your transportation arrive early. We like to have everyone out of camp by 9:30 a.m. at the latest. Early departure times should be arranged with the Program Director.
- > One last thing, "We strive to be the best camp we can be." When we miss our mark, let us know. We'll gladly listen to all suggestions. Make sure to complete and turn in the exit survey.

Forms to Complete Prior to Arrival

Medical and Health History parts ABC-680-001. Please refer to page 11 for explanation.

Colorado Certification of Immunization for all youth participants

Colorado Summer Camp Additional Required Information for all youth participants

Scout and Adult Leader Rosters

Bring 3 copies of your Scout and Adult Leader Rosters. Two will be turned in at check in. You can print rosters from your registration account forms.

Bring one copy of your roster from my.scouting or Scoutbook that verifies registration and current YPT for all leaders at camp.

Adult Leader Reference Forms

Due to State of Colorado Child Care Regulations, Adult Leaders in camp at <u>anytime</u> must have a completed Adult Leader Reference form. Any adults arriving in camp without this form completed will be asked to leave. Day guests not providing leadership under Youth Protection requirements do not need a reference form. This form is available in the attachments on the event registration page.

Release of Liability waivers

BDSR recommends that all attendees that have registered or are <u>considering</u> participation in "high adventure" activities fill out the appropriate release forms for each activity prior to arrival at camp. These activities include, but are not limited to, Horseback Riding, COPE, Climbing and Cowboy Action Shooting, and ATV. If you should find a Scout is on a "wait list" they should fill out the form in the event room becomes available for that activity while at camp. The Whitewater Rafting companies have their own releases and do not provide them to us. You should contact the selected company in advance to fill those forms out. When in doubt regarding a release form, fill it out and bring it to camp just in case. We cannot allow participation in activities requiring a release form if a parent/guardian has not signed the release.

Swim Classification Record

Required for all Scouts participating in Canoeing or Kayaking Merit Badges. Please complete before arriving to camp. Scouts will also complete a "polar swim" on Sunday afternoon.

FORMS AVAILABLE ON THE EVENT REGISTRATION WEBPAGE:

BSA Health and Medical Form 680-001 ABC
Colorado Certificate of Immunization (for youth)
Colorado Summer Camp Additional Required Information (for youth)
Adult Leader Reference Form (for all adults)
Swim Classification Record
Equine Release and Hold Harmless Agreement
COPE/Climbing Consent Form
Cowboy Action Shoot Hold Harmless Agreement
Campership Application (Adventure West Council units only)
ATV waiver



To make the check-in process faster have all forms sorted alphabetically by type of form (e.g., all Equine forms, Climbing forms, Cowboy forms, Adult Reference forms). Youth ABC Medical form, CO Certificate of Immunization, and CO Summer Camp Additional Info are the only 3 that can be grouped together by person. All other forms need to be together by type as each needs to go to a different part of camp and we will have to separate them at check-in.

What To Do When You Get Home

Thank you for choosing BDSR for your summer camping experience. We hope you had a fabulous time! Here are a few things to do when you get home:

- 1. Log into the registration system and check your account balance. Remember-the fees paid for classes might change if the Scout changed their schedule. All balances must be paid before you can access your Blue Cards.
- 2. Blue cards can be accessed in the following way:
 - Sign into the registration system.
 - You will see three tabs over "Registration Contact". Select "Reports".
 - When the page opens up, you will see several options for printing Blue Cards.

We suggest that you take a look at your blue cards within two weeks of arriving back home. It is much easier for us to correct a mistake in the summer than in fall when it can be difficult for the instructor to remember what happened in that particular session. A reminder that once the Scout leaves camp, it becomes the responsibility of the unit to sign-off any remaining requirements and ultimately sign-off on the blue card if not completed at camp.

- 3. Don't forget-we are happy to generate employer or spouse thank-you letters. If you didn't return your information for one, you can contact the Greeley office at anytime to request one.
- 4. Please make sure that you filled out an exit survey. Each one of the surveys are read by camp and council leadership and any issues are addressed. Your voice matters!

See you next summer!!



Come and Play in the Rockies!!