



Camp Laramie Peak

LEADER'S GUIDE 2023

DRAFT January 2023



BOY SCOUTS OF AMERICA®
ADVENTURE WEST COUNCIL

Table of Contents

Welcome	3
Travel Map to CLP	4
Camp Map of CLP	5
Session Dates and Fees	6
General Information.....	7
Payment and Refund Policies	8
Policies and Regulations	9
Adult Leadership and Visitors	10
Food Service Information.....	10
Medical Forms.....	11
Health and Safety Information.....	12
Arrival Procedures	13
Equal Opportunity Statement.....	14
Troop Campsite and Equipment	15
Camper's Equipment List	16
Merit Badge and Blue Card Information	17
Program Overview	18
First Year Scouts Program	22
Non-Merit Badge Activities	23
Daily Schedule.....	to be added
Experience Tells Us.....	24
Forms Check List.....	25
What to Do When You Get Home	26

Welcome to Camp Laramie Peak

100+ YEARS OF SCOUTING ON BLACK MOUNTAIN

Camp Laramie Peak offers Scouts excitement in a small, intimate wilderness camp. Despite the camp's age, the facilities are up to date and ready to provide a great camping experience. From family style dining to a wide variety of program options, CLP will meet the needs of any scout from first year campers to seasoned members of your troop.

With a limit of 150 scouts per session, Camp Laramie Peak's small size allows for scouts to receive individual attention. The program is modified every session to meet the needs of the campers that week, which is impossible to do in bigger camps. This allows for a unique first year program where the scout can work on the next rank, rather than all of them. A full range of Eagle -required outdoor merit badges are available as well. We also offer an exciting rock climbing program that utilizes the natural rock faces we have in camp. The ATV safety course is available for older scouts. CLP offers a full range of shooting sports from archery to pistols and a wide range of nature badges are offered in the nature center high above the natural plains of Wyoming. CLP also features a Living History area which offers metalworking, branding, and other cool activities such as tomahawk throwing.

Camp Laramie Peak features an experienced staff that brings excitement to all phases of the camping program and ensures that every scout feels at home as part of the scouting family.

We never like to make changes once we have published, but **we must reserve the right to make any changes deemed necessary in the best interest of our participants and the camp.**

We hope this guide will answer all your questions. If you have additional questions or comments, feel free to contact us at:

Adventure West Council – Greeley Office: 2215 23rd Avenue, Greeley CO 80634

Council Info: Adventurewestscouts.org 970-330-6305 camping@adventurewestscouts.org

Camping Admin Assistant: Jeanene Gage 970-584-2202 Jeanene.gage@scouting.org

Billy Riley, Director of Support Services 970-584-2218 billy.riley@scouting.org

Alex Epperson, Camp Director 253-370-1676 Alexander.epperson7@gmail.com

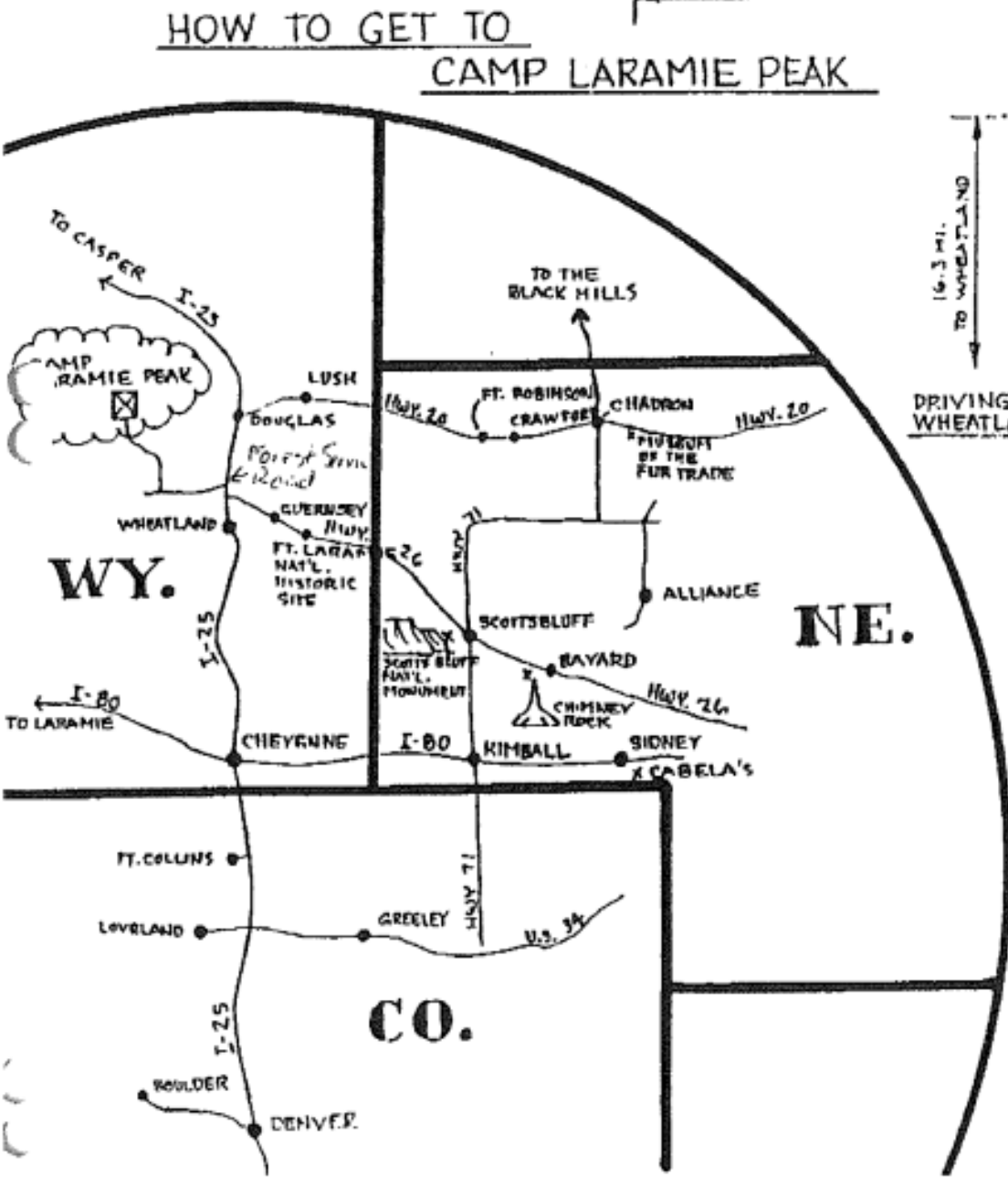
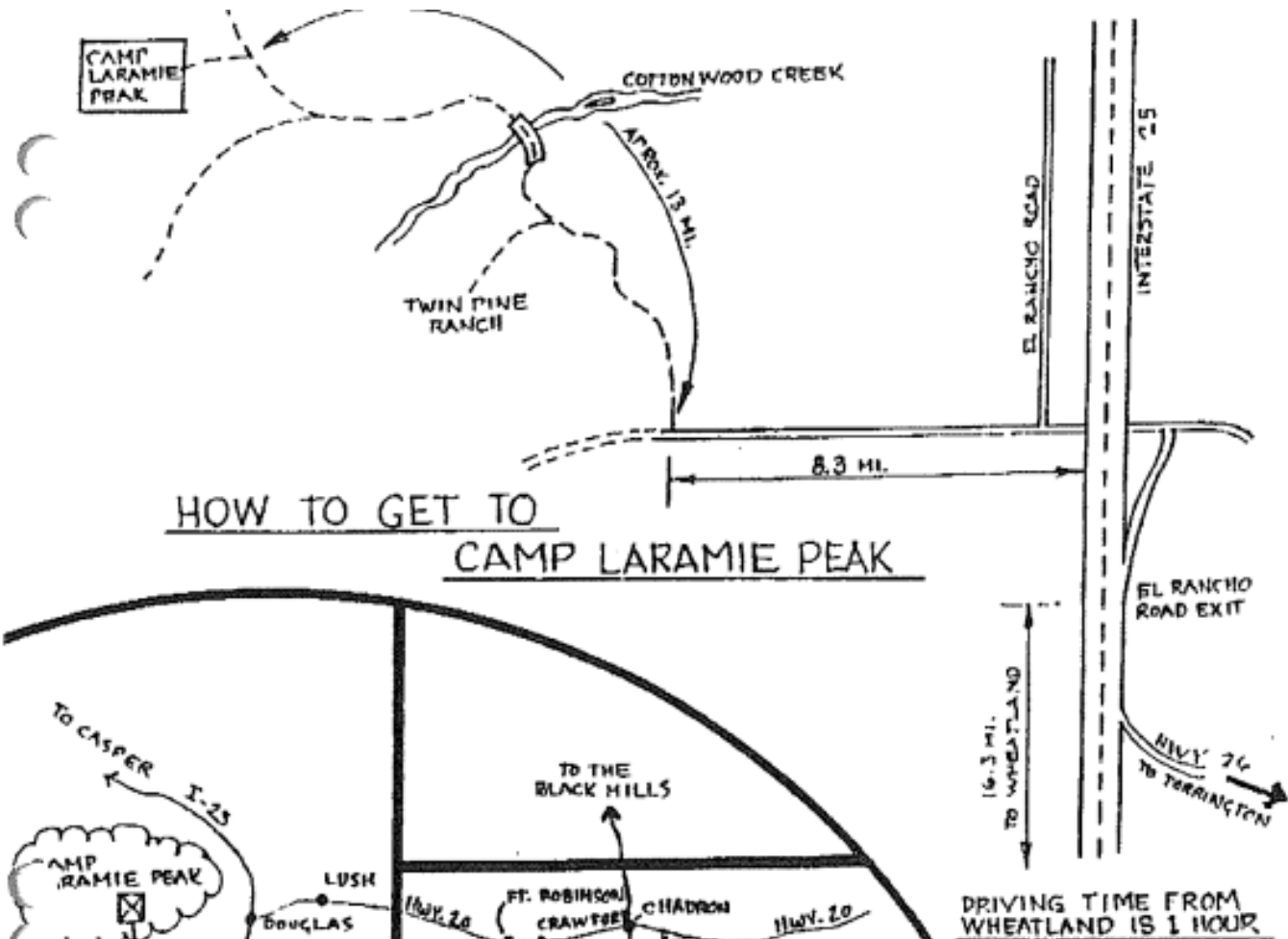
Have you started your reservation?

Please note the 10-digit number located on the upper right of the registration screen in Black Pug. Use this number to get back to the reservation even if you don't complete everything the first time you started to register.

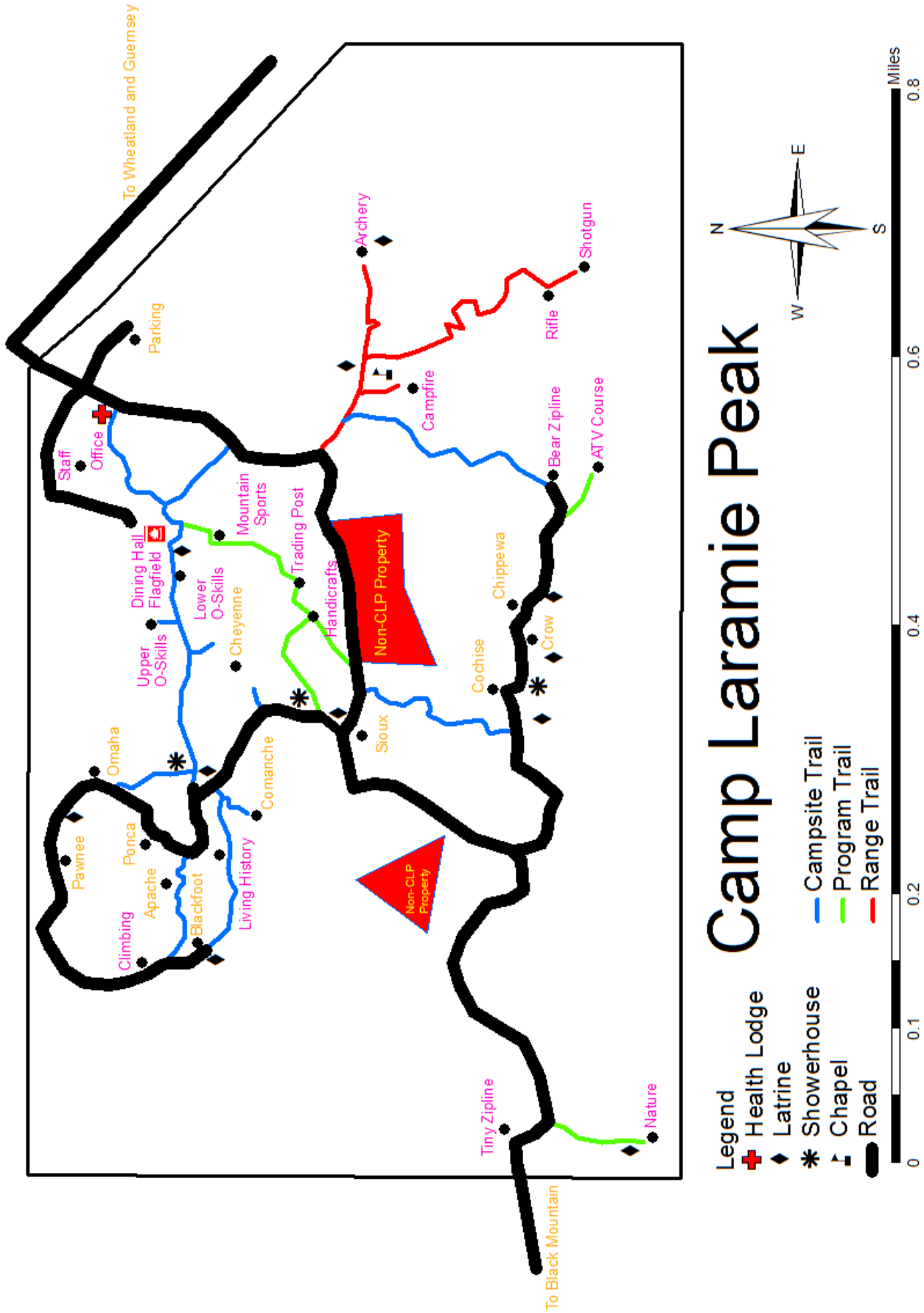
This number and your email will take you back to the reservation that you have already created. If you "start over" without using this number you will begin a new registration.

To return to your reservation: click on the [AWC Camp>Scouts BSA Camps tab](#), click "Lookup Registration" located in the upper right of the event page, and enter the registration and email information to return to your reservation.

Started a reservation but didn't get your number? Email camping@adventurewestscouts.org with your unit number and the name of the contact that started the reservation. We will be happy to provide your reservation number to you.



Camp Map



Camp Laramie Peak

- Legend**
- + Health Lodge
 - ◆ Latrine
 - * Showerhouse
 - ▲ Chapel
 - Road
 - Campsite Trail
 - Program Trail
 - Range Trail

2023 Session Dates Camp Laramie Peak

Week 1-	June 25-July 1
Week 2-	July 9-July 15
Week 3-	July 16-July 22

Camp Fees

2023 Rates	Early Bird Deposit by 12/1/22	Regular Price Paid in full by 4/17/23	Late Price Applied as of 4/18/23
Scouts BSA Youth	\$440	\$450	\$475
Adult Leader	\$200	\$200	\$225
Webelos Crossover	\$450	\$450	\$450
Adult Part Time		\$45/day	

Youth fee includes \$50 capital assessment that goes directly to camp improvements. All youth under the age of 18 will pay the youth fee to attend.

Early Bird Discount: \$10 off per registration when \$50 deposit per person is made by December 1, 2022.

In-Council Incentives: For Adventure West Council units-a 15% discount (\$58-\$60) on registration fees for those units that meet their 2022 incentive program goals and Leadership goal by April 1st. Does not include \$50 capital assessment.

Camperships: Available to Scouts registered in Adventure West Council units. Any eligible Scout may apply after their name is added to the camp roster and by downloading the Campership Request Form on the registration site. The form must be returned to the Adventure West Council office no later than April 1st to receive consideration. Camperships are generally 1/3 of the camp fees. The campership will not cover additional fees added by the troop.

General Camp Information

Camp Emergency phone number 307-322-3224

PHONE SERVICE

Cell phone service is available depending on carrier and location in camp. AT&T tends to have the best service. Emergency calls to home can be made at the camp administration office. Limited internet service is available for ADULTS needing to stay connected for business. The camp is not responsible for electronic devices.

Camp Mail Address 65 Forest Service Rd. #633, Wheatland, WY 82201

Please include the Scout's name and unit number on all mail. CLP receives mail on Monday, Wednesday, and Friday. It may take up to two weeks for delivery. Outgoing mail is through the office. Stamps are available at the trading post. We will attempt to forward mail home that is received after your stay. Package service is available but add an extra week to delivery time.

Trading Post

BDSR has a well-stocked trading post. Hours of operation are posted each session. Cash, check and credit cards are accepted forms of payment. We carry a variety of souvenirs, camp supplies, toiletries and camp clothes, as well as beverages and snacks.

Wildlife

Camp Laramie Peak has abundant wildlife including black bear, mountain lions, and western rattle snakes. Appropriate distance should be afforded all species. Immediately report the sighting of any dangerous wildlife to the nearest staff person. Do not approach or attempt to feed any wildlife. Smellables (any thing that would attract wildlife due to smell) should be stored in troop trailers. We also have ticks, and mosquitoes that can carry West Nile Virus. Use care when near any woodpiles and use insect repellent as needed. Make sure to thoroughly check for ticks upon your return home. Small Animals such as chipmunks, rabbits, gophers, and mice are very common. Keeping a clean camp is the best way to avoid them, as they can cause lots of damage to personal property.

Smoking and the Use of Other Adult Products

Per Scouting practice and policy, smoking and/or vaping is never permitted in the sightline of Scouts. Smoking is only allowed in a designated area. Please ask the camp director for the location. During fire bans smoking is restricted to the interior of automobiles. The use of marijuana is illegal in Wyoming and is strictly forbidden on CBB property. Consumption of alcohol is forbidden at all times on camp property. Anyone believed to be under the influence of adult products will be asked to leave the premises.

Pets

Pets are not permitted on camp including those brought by visitors. Service animals are permitted and must remain with the individual to whom they are registered. It is up to the individual to ask for and receive permission from the camp director to bring a service animal. Each request will be determined on an individual basis.

Swim Certifications

Camp Laramie Peak does not have a waterfront. If your troop chooses to participate in swimming activities in a different location, you are responsible for completing swimming certifications before arriving at camp.

Payment and Refund Policies

Troops will make reservations online using the Black Pug registration program found at scoutingevent.com/062. Payments can be made online using eCheck, credit card or can be paid by cash, check, or credit card through the Camp Registrar at 970-584-2202. There is a convenience fee for credit card payments.

It is the responsibility of the individual units to have payments at our Service Center in Greeley, 2215 23rd Ave, Greeley, CO 80634 by the due dates listed above.

Mailed payments must be postmarked by the due date. Late payments, missed deadlines, missed fee discounts, etc. are not the responsibility of the Adventure West Council or its staff.

Payment Schedule

June 1st -September 30th: Pay \$100.00 non-refundable deposit for the unit.

October 1st-November 30th: Deposit is \$50.00 per person (non refundable).

After December 1st: The registration system is expecting a half payment. \$50/person deposit payments can still be made. Please enter all participants for which deposit is being paid. Check/cash payment can be sent to the council or contact the council office for credit card and we can adjust payment to the deposit amounts for you.

By February 15th: First payment is due ($\frac{1}{2}$ of balance owed). This amount does not include the \$50 deposit. This means a total of \$250 per Scout must be paid to access merit badge signups. If this payment date is missed your reservation may be forfeited to another unit. You will be notified before this happens. This payment must be made before your troop can sign up for merit badges.

By April 1st: Deadline for Council Camperships and Investment in Character and Leadership incentive.

By April 17th: Final payment due (balance due on your account). If this payment date is missed AWC reserves the right to forfeit your reservation to another unit. Please note: this amount will include class fees if you have completed merit badge sign-ups.

After April 18th: A \$25 per person late fee will be assessed to any new registrations or unpaid balances. (Mailed payments will be determined by the postmark date.)

Reservations placed after April 17th will be accepted only with a minimum $\frac{1}{2}$ payment on that date.

All balances must be paid by May 15th.

Newly registered Scouts and Webelos that have just crossed over do not pay a late fee.

Refund Policy

The refund policies for the Adventure West Council Scout Camps are as follows:

On or before April 30th: Full refund minus \$50.00 cancellation fee per person.

May 1 - May 31: 50% refund minus \$50 cancellation fee.

Starting on June 1: No refunds except for medical reasons. Any refund request for medical reason must be accompanied by a physician's note stating the reason the participant is restricted from attending camp. No exceptions.

September 1st: Last day to submit medical refund requests.

REFUND REQUESTS AFTER SEPTEMBER 1 WILL NOT BE CONSIDERED

Processing for refunds will begin after August 1st. In-council refunds will be made to unit account.

Policies & Regulations

Camp Standards

We expect leaders and Scouts to reflect the highest of Scouting standards and to:

- Behave in a Scout-like manner
- Wear the BSA uniform
- Be courteous to other Participants
- Live the Scout Oath and Law

Camp Policies

- Fireworks are not permitted in camp.
- Alcohol is not permitted in camp.
- Smoking, smokeless tobacco, and vaping is permitted only by adults and only in the designated areas. Ask staff for more information.
- Bicycles are not permitted in camp (unless pre authorized by the camp director)
- Pets are not permitted in camp (Service animals must receive prior approval from the camp director)
- Scouts and Scouters **may not** bring ammunition, firearms, or archery equipment into camp.
- Food must be kept in hard sided vehicles, **NOT** in campsites.
- The private property located within camp boundaries is off limits.
- Footwear must be worn at all times.
- All campers, visitors, and guests are required to sign in and out at the camp office as they arrive and leave camp.
- As a Troop, make a visual check for attendance at all meals and lights out.
- Lights out is 10:30 PM. All Scouts should be in their campsites and quiet.
- Follow all fire safety guidelines articulated in the Unit Fireguard Plan. CLP is in a very dry climate and we frequently under fire watch and fire bans.

BSA Policy on Youth Protection

The most up to date youth protection policies are available at www.my.scouting.org .

- **All leaders must be registered with BSA.**
- Separate tenting arrangements must be provided for male and female adults as well as for male and female youth. Youth may not stay in a tent with any adult including parent. Spouses may share tents.
- Youth sharing tents must be no more than two years apart in age.
- Scouts BSA troops must have their own leadership, including one leader of the same gender.
- The “Buddy System” will be practiced for youth campers at all times with a same gender buddy.
- Adult leaders will respect the privacy of youth members in situations such as changing or showering.
- Leaders must also protect their own privacy.

Adult Leadership

Troops must be under the supervision of their adult leaders. Everyone will follow BSA Youth Protection Guidelines. Unit leaders are responsible for discipline for their own youth. Camp staff will address safety related discipline only in program areas and seek assistance from the unit leaders when necessary. At least one adult from each troop must be certified in standard First Aid/CPR. Boy and Girl linked units **MUST** have their own leadership and be registered separately.

All adults in camp must be registered members of the BSA regardless of the amount of time they are in camp and have completed their YPT training. A copy of your unit roster verifying registration and current training YPT is one of the documents to be provided at check-in.

It is important to inform the camp prior to check-in the number of male/female adult leaders you will have in camp so that we can make campsite assignments. This information is part of your registration in Black Pug. Male and Female Troops must register separately for the same reason.

Troops changing leadership throughout the week must have all adults check in and out at the camp office. If you increase your leader number during the week for 1 to 4 days the charge for that person will be \$45.00 for each day they are in camp. Please register all part-time leaders in your Black Pug registration.

Visitors and Guests

Visitors and guests are welcome at the Scout Camp. Anyone who is not on the troop's summer camp roster is considered a guest. All guests must check in at the camp office upon arrival to camp and must check out when leaving. The camp office hours are 8:00 am-9:00 pm. Guests are not allowed to camp in the campsite with the troop.

If your guests would like to eat meals with your troop, you will need to notify the camp **two weeks in advance** with the number of guests and which day they will be there. Meal tickets must be paid at the time of reservation and can be purchased on Black Pug located on the "Registration Contact" tab. Click "Update Information" and scroll to the bottom of the page where it will give the option to purchase meals.

All families are invited to be our guests each Friday evening at Camp Laramie Peak for the closing campfire. If they wish to eat dinner with us they must make reservations **two weeks in advance**. Meal tickets are \$10.00 per person. No exceptions.

All visitors and guests will need to park in the main parking lot across the road from the office and walk into camp after unloading any gear. Parking is **NOT** provided near the campsite. Please be prepared with proper hiking/walking shoes. The terrain at CLP can be rocky.

Camp Laramie Peak Food Service Information

Troops at Camp Laramie Peak will enjoy meals in the Armstrong Coral Rock Lodge. Meals are served family style. Each troop must assign Scouts to serve as waiters. Waiters must arrive 15 minutes prior to each meal and stay to clean their table, dishes and surrounding area. All troops are assigned tables, and depending on the size of the troop, tables may be shared. Sunday and Friday Dinner are camp-wide cookouts in front of the Dining Hall. Friday lunch is a sack lunch available at breakfast in the morning. Saturday breakfast is a continental breakfast for traveling and is available at the completion of your site check by staff.

MEDICAL FORMS

Every parent/guardian with a scout attending our camp should have a copy of this page to read.

Per BSA National Camp Standard HS-503-1, all campers including adults, must have an up-to-date BSA approved health history and a health examination performed by a certified/licensed health care provider prior to attending camp. The health examination must be within the **last 12 months** and the health history within the **last 90 days** prior to arrival at camp. Form is available in the attachments on the camp reservation page or from the national BSA website.

Please bring TWO sets of medical forms with you to camp. You will keep one set of forms (the originals) with your unit for travel. The second set (copies) will be turned in to the health officer during the check-in process and will not be returned. Do not staple the medical form together with any other releases as they will go to separate parts of camp and will need to be separated.

YOUTH and ADULT CAMPERS

- BSA health and medical history- 680-001 Parts A, B and C **signed, completed, and current as of date of camp attendance.** Non-BSA physical forms are not acceptable.
- Include a copy of your family health/accident insurance with company and policy information.

ADULT CAMPERS REMAINING ON PROPERTY LESS THAN 72 HOURS

- BSA health and medical history 680-001 Parts A and B only. No other forms accepted.

DAY GUESTS ADULT/YOUTH

- No health form required but recommended for all day visitation.

TROOP HEALTH OFFICER TIPS

We suggest you designate one adult in your troop to serve as the unit health officer. Check all medical forms at least 2 weeks prior to departure to camp and look for the following:

- ◆ Current name & phone for adult transportation on Part A, all emergency contact info in part B1.
- ◆ Medications listed in Part B2 are current and reflect what will be present at camp.
- ◆ All boxes checked and every line filled in or marked N/A.
- ◆ Parent signatures on part A, also part B2 if there are medications.
- ◆ Health Care Provider signature on part C dated less than 12 months before end of camp session.
- ◆ All medications in original packaging and stored in a zip lock type bag labeled with person's name and unit number without covering the prescribing information on the label. Medications will be distributed by camp staff. A written record must be kept of all medications dispensed. We can provide refrigerated and secure storage for prescription medications. Additional instruction in "Health and Safety Information".
- ◆ **Do not bring sick campers to camp!** They will infect everyone they travel with, and then infect the staff who then infect every other camper that comes for the rest of the summer.
- ◆ **Campers that have a prescription for a life saving medication (e.g. epi pens, inhalers) should check that their medication is current or obtain a new prescription before they come to camp. A new inhaler is much cheaper than a trip in an ambulance.**

Health and Safety Information

Camp Laramie Peak has a full-time medical staff 'on call' 24/7. Any major illnesses or injuries will be transported to the local hospital in Wheatland, WY, at the camper's expense. Camp Laramie Peak is in a remote location. If an ambulance is needed, it is up to emergency services to determine the best course of action/treatment including transport which may include Medivac (helicopter). Once an ambulance has been dispatched, their personnel will make any further decisions about the health and safety of that camper. Parents/guardians will be notified immediately.

MEDICATION

From the National Camp Accreditation Program BSA Camp Standard HS508:

The camp requires that all prescription and over-the-counter (OTC) medications be stored under lock (including those requiring refrigeration), except when in the controlled presence of health care staff or other adult leader responsible for administration and/or dispensing medications. An exception may be made for a limited amount of medication to be carried by a camper, leader, parent, or staff member for life-threatening conditions, including epinephrine injector, heart medication, and inhalers, or for a limited amount of medication approved for use in a first-aid kit.

All units in camp must be able to comply with the locked storage and administration requirements. Have all medications readily available for the check-in process. All medications (prescription and over-the-counter) will be distributed by CBB trained medical staff before breakfast and dinner, unless a special time is required by a physician. **Medications must be in their original containers labeled by the pharmacy. This is not optional!** Emergency medications (inhalers, epi-pens, etc.) must be checked in with the Health Director but campers will be allowed to keep them during their stay when ordered by the family medical provider. All medications must be listed on the camper's medical form. If a medication is listed on the form but was not brought to camp the troop will have 24 hours to obtain the medication. Medications is stored in the troop trailer at check in does not constitute readily available.

CPAP

Adults or youth needing a CPAP machine while sleeping will need to have a machine that runs on a 12 volt rechargeable battery pack. **There is no electricity in campsites to power CPAP machines.**

SPECIAL DIETARY RESTRICTIONS

Special food requests beyond normal meal plan menus may be provided and may have additional costs. Vegetarian and gluten free alternatives are normally available, however, it should be remembered that the Camp is 45 miles from the nearest supermarket. Without two week's notice on any dietary requests, we cannot guarantee that these requests will be met. Please limit dietary requests to medical and religious needs. Requests that are made upon arrival to camp may not be possible to accommodate. Please share dietary and allergy info with us in 2 locations:

1. In the individual information in the roster of your camp registration
2. [With our dining services provider via this link](#)

OUR CLIMATE AND YOUR HEALTH

CLP is located at 6,300 ft. above sea level. Nights can be chilly, sometimes dipping to 30-35F. June campers should especially make preparations for cooler weather. On the other hand, afternoons in July and August may get as high as 90 degrees. Afternoon thunderstorms are possible. The air is very dry and many people experience dry skin and chapped lips. A Nalgene or water bottle is essential. Campers should be sure to stay hydrated and wear plenty of sunscreen!

ARRIVING AT CAMP

- The elevation at camp is around **6,300** feet. At this elevation we have to remember to be very conservation minded and to stay on the trails and only camp in designated areas. Any additional wear and tear on the land can take years to regenerate!
- Plan to arrive between 12:00 PM and 3:00 PM. The earlier you arrive the smoother your day will be! Troops arriving before noon will have to wait in the parking lot. All vehicles need to be parked in the lot immediately to the left when you turn into camp.
- **One** adult leader will check in at the administration building. Please have 2 copies of your camp roster to turn in, 1 copy of your roster from my.scouting verifying registration and current YPT for all leaders, proof of insurance accident/health insurance, copies of medical forms and any releases for activities ready and sorted by type alphabetically. **Please do not put these forms in a binder or plastic dividers**, as the papers get divided and sent to the appropriate area of camp. Arrangements for payment of any unpaid fees will be made at this time.
- Med check is in the A-frame. Each camper must have any medications they take in hand in a ziplock bag labeled with name and unit. Medicines are to be in original containers with prescribing information visible.
- Following medcheck, the troop guide will take the campers for a tour ending at their campsite. Adult leaders may take troop equipment to the campsite. Only **one** (1) vehicle is allowed at a time. A camp truck is available to transport troops and personal gear. Only 4-wheel drive vehicles are allowed in campsites. Trailers can be left in the campsite or area nearby.
- Contact the camp director if you are unable to arrive between noon and 3pm.
- Please take time setting up camp and getting settled in. Information about SM & SLP meetings will be shared at check in.

Early Arrival Procedures

Troops planning to arrive prior to 12 pm on their scheduled arrival date must receive permission directly from the camp registrar and record it on the Black Pug registration program. **There is a \$75.00 early arrival fee you will main office** upon arrival. You will be directed to your campsite by camp staff. Please remember that no food service or other staff services - including EMS - are available for early arrivals. **Troops not making early arrival arrangements may find the camp gate locked.**

Troops planning to arrive late on Sunday or early Monday morning must let the camp registrar know in advance and provide this information on the Black Pug registration site. Plan to arrive by 7:00 A.M. on Monday morning to allow time for move in and to get Scouts to their program on time. When arriving on Monday morning, please check in at the administration building on the right side of road just past the gate. Personnel will be available beginning at 7:00 A.M. A troop guide will lead you into camp and assist with medical rechecks. Please register for early arrival with your registration. This can be found on Black Pug located on the "Registration Contact" tab. Select "Update Information" and scroll to the bottom of the page and it will give the options for changes in arrival/departure.

Equal Opportunity Statement

The Adventure West Council provides programs and services to children without regard to race, color, national origin, age, disability and where applicable, sex, marital status, familial status, parental status, religion, sexual orientation, genetic information, political beliefs, reprisal, or income status. However, if you have concerns or complaints regarding discrimination issues, there is a system in place to do so. Your first point of contact is the Camp Director at (970) 881-2144 or 2331 County Road 68C, Red Feather Lakes, CO 80545. Should that fail to resolve the issue or if the issue is with the Camp Director, please contact the Scout Executive, John Coleman, Jr. at 970-330-6305.

The U.S. Department of Agriculture (USDA) prohibits discrimination in all its programs and activities on the basis of race, color, national origin, age, disability, and where applicable, sex, marital status, familial status, parental status, religion, sexual orientation, genetic information, political beliefs, reprisal, or because all or part of an individual's income is derived from any public assistance. (Not all prohibited bases apply to all programs.) Persons with disabilities who require alternative means for communication of program information (Braille, large print, audiotape, etc.) should contact USDA's TARGET Center at 202-720-2600 (voice and TDD).

To file a complaint of discrimination, write to:

USDA Director, Office of Civil Rights
1400 Independence Avenue, S.W., Washington, DC 20250-9410
800-795-3272 (voice) or 202-720-6382(TDD)

This institution is an equal opportunity provider and employer.

Troop Campsite and Equipment

Campsites are assigned based on troop numbers and availability. We try to accommodate requests but it is not always possible especially when camp is full. Site assignments are not made until the Friday prior to your arrival.

Near each campsite area there is a latrine and washstand. Each campsite has a bulletin board, picnic table, and a fire extinguisher. The number of troops per site will vary depending on troop size. Every troop is responsible for the daily cleaning of latrines near its campsite. Cleaning supplies are in the latrines. If multiple troops are sharing a latrine the senior patrol leaders from each troop shall work out an acceptable schedule for cleaning latrines. Toilet paper, paper towels and soap will be replaced by Ranger Services staff.

CLP does NOT provide tents. There is no electricity in or near the campsites. No cooking equipment is needed.

It is the responsibility of each troop to care for all equipment assigned to its use. Troops will be charged for any equipment that must be repaired or replaced. Discharged fire extinguishers will cost \$25.00 for recharge or replacement if discharged in a non-emergency situation, or in any manner deemed to be the troop's negligence. Damaged cots will be assessed a \$75 replacement fee. The Camp Director will make final determination on any charges.

DO NOT Bring to Camp

- Fireworks
- Slingshots or Wrist Rockets
- ATV's, URV's or ORV's
- Pets
- Sheath Knives
- Valuables of any kind
- Matches
- Expensive electronics
- Skateboards
- Personal food items which you plan to items which you plan to keep in your tent
- Guns or Archery Items
- Candles

Due to the nature of the terrain at camp, flip flops, sandals or any other open toed footwear is restricted to the shower houses.

Do not travel around camp in these types of shoes.

Camper's Equipment List

Recommended for everyone

Required

- Complete Scout Uniform
- BSA Annual Health & Medical Record
- Release forms for High Adventure Activities

Suggested Equipment

- Heavy Jacket or Sweatshirt
- Hat
- Hiking Boots
- Pack or duffel bag
- Sleeping clothes/Pajamas
- Shirts
- Pants
- Socks
- Underwear for entire trip
- Appropriate Swimsuit for Aquatics activities
- T-Shirts
- BSA Handbook
- Pencil & Notebook
- Merit Badge prerequisite supplies
- Sleeping Bag
- Sleeping Pad/Mattress/Cot
- Water Bottle/Nalgene/Hydration Pack
- Flashlight/Headlamp & extra batteries
- Sunscreen/Chapstick
- Insect Repellent

- Pocket Knife & Totin' Chip
- Spending money (\$100.00 suggested)
- Toothbrush/toothpaste
- Towel/washcloth
- Soap & shampoo
- Comb/Hairbrush
- Watch
- Sunglasses
- Other sanitary items

Optional Gear

- OA Sash
- Compass
- Fishing/Fly Fishing Gear
- Laundry Bag
- Photo Gear
- Sewing/Repair Kit
- Closed-toed water shoes for aquatics
- Raincoat or poncho
- Religious Literature
- Merit Badge Pamphlets

It is every unit's discretion as to what else may be needed at camp. This is not an all inclusive list and is provided only as a guide. Mark all equipment and clothing with your name and troop number.

Suggested Troop Equipment List

- U.S., State, Troop, and Patrol Flags
- Dining Fly/Tarps/Easy Ups
- Scout Merit Badge Schedules
- Dutch Oven(s)
- Special ingredients for SM Dessert Cookoff
- Troop First Aid Kit
- Duct Tape
- Parachute Cord
- Pioneering Rope
- Troop Axe & Bow Saw
- Sharpening Stone & File
- Lanterns (Battery or Propane)
- Scout Merit Badge Book Library
- Hammer
- Matches/Click Stick
- Campsite Decorations
- Set of Two Way Radios
- Troop Sign Board
- Favorite appropriate song & skit
- Sharpie Markers
- Other items troop deems important.

IMPORTANT MUST READ

Registering for Merit Badge Programs

Registration for merit badges at CLP follows a unique process. Think of it as concierge programming. Since the camp is limited to 150 participants a week, scouts select the merit badges they wish to earn while at camp in order of importance. The program director then evaluates all requests for a particular week and decides which merit badges will be offered during that week. Starting this year, scouts will input their choices into Black Pug, the council registration site. The program director will have class schedules completed for each scout no later than two weeks before their arrival date.

Registration for program is on Black Pug (scoutingevent.com/062). There are two options:

1. an adult does all registrations for a unit
2. each Scout does their own registration and is then double-checked by a designated adult. If a unit allows each Scout/Family to register on their own, the unit number and council name are critical information to share. All registrations for a unit from a specific council collate and appear on Black Pug under that name and number if individuals register.

Most merit badges are scheduled for a block that meets for a one hour session that meets daily on M/T/Th/F. Requirements that are completed at camp and those that need to be completed at other times are listed in the merit badge table. If there are any discrepancies or disputes, the completions recorded in Black Pug will be the deciding document regarding requirements completed at camp.

Blue Cards and Schedule Changes

Troop designees are encouraged to attend the program meeting on Sunday. All schedule changes are dealt with at this time. In the event a Scout has a Monday schedule change, all efforts will be made to accommodate that Scout. CLP reserves the right to change program content or times as deemed necessary for the best interest of participants and the camp. Contact the Program Director.

CLP is now using Black Pug software for all registration. Black Pug has the ability to take all registrations and allow troops to upload blue cards to ScoutBook and TroopMaster. Whomever registered for camp can go back into the registration and print what each scout has completed at camp when you return home. The internet at camp is weak at best, but we will make every effort to have this tool available to units no later than two weeks after you return home. Changing classes while at camp may result in a change of fees. Please note: no blue cards will be released until all remaining fees/balances have been paid.

You can print class schedules for each scout before you come. Log into Black Pug. Above the "Registration Contact" tab you will see three tabs. Select "Reports". The third option down is "Class Schedule". When the window pops up, select "Preview Report". The scout's name is on the right hand side under "Attendee Information".

Merit badge class registrations will open on April 1, provided you have met the payment schedule set forth on page 9 of this document.

Daily Programs

DRAFT, associated costs to be updated

The following activities/merit badges require prior registration. Each meets 4 days (Monday, Tuesday, Thursday, Friday). Four periods are available each day. When registering for the activity the first one listed for the Scout is the most important one for him, and so on. The requested list of activities are to be completed 45 days prior to the start of the session. A schedule will be developed for each session. For example, if one week 1 session of Environmental Science is needed, the Scouts are in one session, the next week 2 might be needed. A master schedule for each troop will be sent to the contact person 2 weeks before camp.

Outdoor Skills:

Our Outdoor Skills program takes advantage of the wilderness of CLP. In addition to the selection of merit badges, the Outdoor Skills staff is offering the Paul Bunyan Program for older scouts. This program is designed for the scouts to use the hand tools the pioneers used, axes, cross cut saws and splitting maul and wedges.

FIRST AID

Time: 1 period

Location: Outdoor Skills

Pre-Requisites: Requirement 2b (Prepare a First Aid Kit for your home) must be completed before camp. Bring documentation of the completion of this requirement to camp.

Other Information: CPR requirement will be completed as part of the activity.

ORIENTEERING

Time: 1 period

Location: Outdoor Skills

Required Materials: Compass and hiking boots

Recommended Materials: Notebook and pen. Scouts may bring a GPS unit to camp.

EMERGENCY PREPAREDNESS

Time: 1 period

Location: Outdoor Skills

Pre-Requisites: Scouts will need an emergency kit. Necessary items are listed in the Merit Badge Pamphlet. The First Aid merit badge is required. Can be taken simultaneously.

CAMPING

Time: 1 period

Location: Outdoor Skills

Pre-Requisites: Requirement 9 (20 nights camping) cannot be completed at camp

Required Materials: Backpack packed for at least one night of camping.

SEARCH AND RESCUE

Time: 1 period

Location: Outdoor Skills

Recommended Materials: Notebook and pen.

PAUL BUNYAN WOODSMAN

Time: 1 period

Location: Outdoor Skills

Recommended Materials: Totin' Chip, personal eye protection and gloves.

Outpost Lion's Den: An outpost geared towards testing your knowledge on various basic scout skills that need practice. This overnight expedition is appropriate for scouts of all ranks and ages, especially for young scouts just learning the new skills.

Nature:

DRAFT, associated costs to be updated

We have set up a new nature area, including a nature lodge, that provides excellent opportunities for scouts to not only learn about nature but get close to the wonders of the mountain area. They will have exposure to various geological formations.

ENVIRONMENTAL SCIENCE

Time: 2 consecutive periods

Location: Nature Lodge

Recommended For: Scouts 13+

Required Materials: Paper and pencil

SPACE EXPLORATION

Time: 1 period

Location: Nature Lodge

Recommended For: Any Scout

Required Materials: Model rocket kit.

Anticipated Costs: Model rocket kits \$TBD. A single flight rocket engine is furnished.

GEOLOGY

Time: 1 period

Location: Nature Lodge

Recommended For: Any Scout

Required Materials: Paper and pencil

ASTRONOMY

Time: 1 period

Location: Nature Lodge

Recommended For: Scouts who have completed the 7th grade.

Pre-Requisites: Requirement 5B must be completed before coming to camp for full completion.

Required Materials: Sketch paper and pencils.

Other Information: Monday night star study sessions will be held at 9pm

NUCLEAR SCIENCE

Time: 1 period

Location: Nature Lodge

Recommended For: Any Scout

Required Materials: Paper and pencils

FORESTRY

Time: 1 period

Location: Nature Lodge

Recommended For: Any Scout

Required Materials: Paper and pencils

NATURE

Time: 1 period

Location: Nature Lodge

Recommended For: Any Scout

Required Materials: Paper and pencils

Pre-Requisites: Scouts will need to purchase from the Trading Post or bring a constructible bird feeder.

CHESS

Time: 1 period

Location: TBA

Recommended: any scout

Living History:

DRAFT, associated costs to be updated

Our Living History area features the forge and blacksmith work area, tomahawk throwing, teepees, and various games.

METAL WORK

Time: 2 periods

Location: Living History

Age Requirement: 14 or older

Activity Fee: A \$TBD Activity Fee is to be purchased by the selected scouts at check-in.

PIONEERING

Time: 1 period

Location: Living History

Recommended For: First Class and above

WILDERNESS SURVIVAL

Time: 1 period

Location: Living History

Recommended For: 2nd year campers and older

Required Materials: Sleeping bag, clothing suitable for spending the night in the open, pocket knife, supplies for survival kit

Other Information: Scouts will participate in one over-night away from campsite in the shelter they make. This is done on Thursday.

WOODWORKING

Time: 1 period

Location: Living History

Recommended For: Any Scout

Required Materials: Paper and pencils

Handicraft:

Scouts love to make things, and our handicraft lodge provides the perfect opportunity to start a variety of craft projects. From tooling leather to carving your own designs out of wood, our program offers a lot of interactive activities!

LEATHERWORK

Time: 1 period

Location: Handicraft Pavilion

Recommended For: Any Scout

Pre-Requisites:

Required Materials: \$TBD for projects

BASKETRY

Time: 1 period

Location: Handicraft Pavilion

Recommended For: Any Scout

Pre-Requisites: None

Required Materials: Basketry materials (available at the Trading Post)

Anticipated Costs: \$TBD for basketry MB kit

WOODCARVING

Time: 1 period

Location: Handicraft Pavilion

Recommended For: Any Scout that has their Totin' Chip.

Pre-Requisites: Scouts may bring their own pocket knives and sharpening stones.

Required Materials: Project materials and leather gloves (gloves are furnished but the Scout can bring his own)

Anticipated Costs: \$TBD slide carving kit

MOVIE MAKING

Time: 1 period

Location: Handicraft Pavilion

Recommended For: 2nd year camper or older

Other Information: The Scout may use his phone or digital camera.

POTTERY

Time: 1 period

Location: Handicraft Pavilion

Recommended For: Any Scout

PHOTOGRAPHY

Time: 1 period

Location: Handicraft Pavilion

Recommended For: Any Scout

Required Materials: The Scout may use his phone or digital camera.

Pre-Requisites:

Shooting Sports:

DRAFT, associated costs to be updated

Our shooting sports program offers archery, rifle shooting, shotgun shooting, and pistol shooting (for scouts 14 and up). Open shoots and leader shoots are offered throughout the week.

ARCHERY

Time: 1 period

Location: Archery Range

Recommended For: Any

Pre-Requisites: All requirements may be finished at camp. Requirement 4 requires shooting a qualifying score.

Required Materials: Arrow kit, bow string kit (available at the Trading Post)

Anticipated Costs: \$TBD for kits

RIFLE RANGE

Time: 2 consecutive periods

Location: Rifle Range

Recommended For: 2nd Year Campers

Required Materials:

Activity Fee: \$TBD for ammunition & supplies

SHOTGUN RANGE

Time: 2 consecutive periods

Location: Shotgun Range

Recommended For: 3rd year campers or older

Activity Fee: \$TBD for ammunition & supplies

PISTOL SHOOTING ACTIVITY

Time: 1 period

Location: Rifle Range

Recommended for: Must be 14

Activity Fee: \$TBD for ammunition & supplies

Mountain Sports:

Camp Laramie peak prides itself on its mountain sports. From climbing on natural rock to riding ATV's up and down Black Mountain. CLP has it all.

CLIMBING

Time: 2 consecutive periods

Location: Climbing Shed

Required Materials: The parent consent forms are required to participate

Activity Fee: \$TBD

ATV's

We have ATV's. We offer the "ATV Safety Institute" *RiderCourse* safety certification program to scouts 14 years and older. Those that complete the course receive the certification card required by the military and other agencies using ATV's in their work.

Time: 2 consecutive periods

Location: ATV Course

Recommended For: BSA Requires all participants be at least 14 at the Time of arrival

Activity Fee: \$TBD

Other Information: The parent consent forms are required to participate.

For First Year Scouts:

Our Roaring Lions program is composed of three classes that each meet for one period. This allows the scouts to work on advancements they need so they can prepare themselves for their next Court of Honor. It is recommended that scouts at Scout rank and below sign up for all 3 classes.

SCOUT/TENDERFOOT

Time: 1 period

Location: Roaring lions area

Recommended For: New scouts

SECOND CLASS

Time: 1 period

Location: Roaring lions area

Recommended For: Tenderfoot scouts and new scouts

FIRST CLASS

Time: 1 period

Location: Roaring lions area

Recommended For: Second Class scouts and new scouts

MERIT BADGE VARIETY HOUR

Fingerprinting, Game Design, Scouting Heritage

Time: 1 period

Location: Roaring lions area

Additional Program Opportunities

Zip Lines: CLP has four zip lines, two primary with returns. The lines are opened based on weather and available time following 4th period. The times will be announced at meals.

Discovery Day: On Wednesday, units plan their own adventure by leaving camp to visit the many exciting places in the area.

Camp Guernsey is a National Guard Training base located an hour from CLP that offers several exciting programs for scouts. The scouts get to use the simulated target range and other features depending on the availability. You are welcome to purchase lunch at Camp Guernsey.

Historic Fort Laramie is only an hour away. The reconstructed outpost is maintained by the National Park Service. The barracks, settlers' store and other features are open to explore.

Guernsey State Park offers a lake with a swimming and picnic area on the way to or from Camp Guernsey or Ft. Laramie.

Looking at a different historical Time period, there is a **POW Camp Museum** located in Douglas, WY, an hours drive from camp. There are also several museums in Douglas.

If getting in the water is the goal, there is the Gray Rocks reservoir and the Wheatland reservoir. Both have beaches and are about an hour from camp.

If you prefer, you can stay in camp to work on merit badges or just sleep. If your unit wants to work on a badge not offered lets us know ahead of Time and we will help you with that. If you like awesome views and a good hike, climb to the fire tower on top of Black Mountain.

The camp **will provide you with sack lunches** to take with you. You are also welcome to make other arrangements.

Outpost Lion's Den: An outpost geared towards testing your knowledge on various basic scout skills that need practice. This overnight expedition is appropriate for scouts of all ranks and ages, especially for young scouts just learning the new skills.

Thursday Night Specials

NightHawk Hike: Join staff on an insightful overnight of star watching, game playing, and storytelling.

Wilderness Survival: The classic outpost. Surviving a night after building a shelter, with minimal supplies. (Satisfies requirements for the Wilderness Survival Merit Badge.)

Lion's Den: An inpost geared towards having fun and playing games! This experience is appropriate for scouts of all ranks and ages, especially for young scouts.

Mountain Man: This inpost has a rustic theme to it. Tomahawks, lassos, and much more in this truly awesome outdoor experience!

Night Climb: Enjoy the natural rock walls Camp Laramie Peak has to offer... At night! (You will not need the climbing merit badge to attend the night climb inpost)

Inpost: Whodunit?, Scouts will play a Clue-like mystery game to try to figure out who stole the smores.

Experience Tells Us...

Following are tips to help you and your Scouts have a tremendous experience at camp. Understand that we operate our camp under the umbrella of the **Scout Oath and Law** at all times. Please do the same when dealing with any of our staff.

- **Use the Black Pug registration system for ALL your needs.** Scroll down to the bottom of every page so you don't miss any important topics.
- Bring 2 copies of every Scout's daily schedule with you. Schedules will be sent to you from the camp director approximately two weeks before the start of camp.
- **Communicate.** If you have a special need or want to do something spectacular, tell us about it and we'll give it our best effort.
- **Your SAFETY is our first priority.** If you see something that you feel is unsafe, report it **IMMEDIATELY** to the nearest staff person. If you are in an activity area that you deem is operating improperly, ask the staff on hand to stop immediately and have the Program Director and/or Camp Director notified at once.
- For any Scout to try more than four merit badges in one week is excessive. We suggest a normal maximum of four merit badges per week, per scout. True, some have earned upwards of five, but that is the exception. There are plenty of activities to keep busy.
- **"High Adventure activities"** are those requiring a great deal of physical skills, coordination, stamina, and mental maturity and therefore may have age limitations. A Scout may meet the age minimum but may not have other attributes to complete the skills. Area Directors may ask a Scout to opt out of an activity for the good of the Scout.
- **Many badges have "advance work that should be done at home"** and not at camp. Experience shows us that "Camp is not an ideal classroom for written work" and the smart Scout is the one who comes to camp with all written work previously finished as well as any prerequisites listed in the program portion of this Leader's Guide.
- **Scouts should try doing something new at camp and get a well-rounded experience.** Many activity areas offer "open time" where Scouts may try activities outside of the merit badge environment such as shooting sports, horseback riding, some aquatic activities and fun hikes. Take advantage of all these opportunities.
- **Make your campsite your home for the week!** Come prepared with troop flags, banners and gateways.
- **Don't forget to schedule rest!** Our camp environment is tough on even the most seasoned camper. Please take time to relax and enjoy the awesome surroundings of our ranch.
- **"Be Spirited."** The troop that comes to camp with ideas and spirit and challenges makes the rest of the camp come alive. Perform a flag ceremony, bring your troop cheer to camp and show everyone that you're "number one."
- **"Be flexible."** Each week, new groups of scouts arrive at camp and while staff is there to meet everyone's needs, a Scout is friendly, cheerful and courteous.
- **Departure time** on Saturday is 8 am. Have your transportation arrive early. We like to have everyone out of camp by 10 am at the latest. Early departure times should be arranged with the Program Director.
- **One last thing,** "We strive to be the best camp we can be." When we miss our mark, let us know. We'll gladly listen to all suggestions. Make sure to fill out the exit survey.

Forms to Complete Prior to Arrival

Medical and Health History—680-001. Please refer to page 11 for explanation.

Scout and Adult Leader Rosters

Bring 3 copies of your Scout & Adult Leader rosters. Two will be turned in at check in. You can print rosters from your Black Pug online account.

Proof of Insurance

All Troops coming to CLP must show proof of Troop Health and Accident Insurance. This may or may not be provided by your local council. If the Troop does not have Health and Accident insurance, then a Health Insurance Policy number and carrier must be provided for each individual attending camp. *Adventure West Council Troops are covered by the Council Health and Accident Insurance Policy, and do not need to bring a copy, one is already on file.*

Release of Liability waivers

CLP recommends that all attendees that have registered or are considering participation in “high adventure” activities fill out the appropriate release forms for each activity prior to arrival at camp. These activities include, but are not limited to ATV, Climbing, and Cowboy Action Shooting. If you should find a Scout is on a “wait list” he should fill out the form in the event room becomes available for that activity while at camp. When in doubt regarding a release form, fill it out and bring it to camp just in case. We cannot allow participation in activities requiring a release form if a parent/guardian has not signed the release.

FORMS AVAILABLE ON THE EVENT REGISTRATION PAGE

BSA Health and Medical Form 680-001 ABC

COPE/Climbing Consent Form

Cowboy Action Shoot Hold Harmless Agreement

ATV Hold Harmless Agreement

Campership Application (Adventure West Council units only)

To make the check-in process faster have all forms sorted alphabetically by type of form (e.g., all ATV forms, Climbing forms, etc.). Do not group forms by person as each needs to go to a different part of camp and we will have to separate them at check in.

What To Do When You Get Home

Thank you for choosing CLP for your summer camping experience. We hope you had a fabulous time! Here are a few things to do when you get home:

1. Log into Black Pug and check your account balance. Remember-the fees paid for classes might change if the scout changed their schedule. All balances must be paid before you can access your Blue Cards.

2. Blue cards can be accessed in the following way:

Sign into Black Pug.

You will see three tabs over “Registration Contact”. Select “Reports” .

When the page opens up, you will see several options for printing Blue Cards.

We suggest that you take a look at your blue cards within two weeks of arriving back home. It is much easier for us to correct a mistake in the summer than in fall when it can be difficult for the instructor to remember what happened in that particular session. A reminder that once the scout leaves camp, it becomes the responsibility of the unit to sign-off any remaining requirements and ultimately sign-off on the blue card when all requirements have been met.

3. Don't forget-we are happy to generate employer or spouse thank-you letters. If you didn't sign-up for one, you can contact the Greeley office at anytime to request one.

4. Please make sure that you filled out an exit survey. Each one of those surveys are read by camp and council leadership and any issues are address. Your voice matters!

See you next summer!!



Come and Play in the Rockies!!