

2026 Klondoree  
The Search for Yeti  
**Participant & Leaders' Guide**

## **EVENT**

- Centennial & Black Feather Districts' Klondoree

## **DATES**

- Friday, January 30th, through Sunday, February 1, 2026

## **LOCATION**

- Reverend's Ridge Campground within Golden Gate Canyon State Park.
  - 313 Reverends Ridge Road
  - Black Hawk, CO 80403
    - <http://cpw.state.co.us/placetogo/parks/GoldenGateCanyon>

## **COST**

- \$20/Person (Early Registration Discount – Prior to January 1, 2026)
- \$25/Person (Registration – January 1 – January 28, 2026)
  - No “walk-ups” permitted

## **CONTACT**

- Nate Smith
  - 303-746-4013
  - natesmith4013@gmail.com

## **EXECUTIVE SUMMARY**

This premier District winter camping event is open for all Troops to test their Scout skills and show their Scout spirit utilizing the Patrol method. Additionally, all Webelos and Arrow of Light Scouts along with their parents are invited to join us for the day on Saturday.

## **REGISTRATION**

- BLACK FEATHER DISTRICT UNITS
  -
- CENTENNIAL DISTRICT UNITS
  -
- VALLEY DISTRICT UNITS
  -

Please note that all registration fees are **NON-REFUNDABLE**.

## **DIRECTIONS**

Follow I-70 west to exit 265 for highway 58. Take highway 58 west to highway 93. (Highway 58 turns into highway 6 at this stop light). Follow highway 6 west to highway 119. Go north on 119 through Blackhawk to Gap Road for approximately 11 miles. Turn right on Gap Road to access Reverend's Ridge campground. From Denver, this route is approx. 27 miles one-way.

## **ROAD/WEATHER CONDITIONS**

To obtain road/weather conditions, starting Friday afternoon, you may call 511 on your smartphone or visit the following website:

<http://www.cotrip.org/roadConditions.htm>

## **CHECK-IN**

Upon your arrival you will be assigned a campsite location based on the number of registered Scouts/Scouters. Once you are set-up, please have two youth and one adult check-in at the Klondoree HQ Cabin. Bring with you the following items:

- Copy of your Unit Roster
- BSA Medical Forms
  - Parts A&B completed for ALL Scouts, Scouters and parents.
- Adult YPT Certificates
  - They should be attached to their medical forms.
- Payment for any balance due
  - Checks or EXACT Cash.
    - Credit Cards **WILL NOT** be accepted.
- Number of Patrols & their respective Patrol Names for the UNIT.
  - NOTE: That the events will be based on Patrols consisting of eight (8) Scouts

### **CHECK-IN (Continued)**

Due to our volume of traffic, unloading and parking can be a slow process. Please be patient and follow the instructions of our traffic control personnel.

Parking for overnight attendees will be at your campsite. Cars and trailers are to be parked in your assigned camping pullout areas, and along the **RIGHT HAND** side of the road in your camping loop. This allows for one-way traffic.

Parking for day visitors (including Webelos Scouts) on Saturday will be on the main campground road. NOT in the campsite loops. This parking lot is located on the right side as you enter.

Please carpool as parking is very limited. Each vehicle must display a Parking Pass (included at end of this packet).

The purchase of a State Park Pass is not required unless you plan to visit other locations within the park.

### **CHECK-OUT**

Normal check-out is Sunday morning. However, early check-out may take place on Saturday afternoon or evening (pre or post awards campfire). In either case, please ensure that an adult leader stops by the HQ to inform us that your unit is leaving, as well as check the “lost & found” items before departing.

### **OVENIGHT & DAY USE CAMP SET-UP**

No tents, tarps, hammocks, etc. may be tied to any trees or permanent structures within the camp. Participants should be sleeping in tents. No travel trailers, RVs or buses are permitted at this event.

- Please note that if extending circumstances exist, you must seek and receive prior written approval before the end of the registration period for the Klondoree (Sunday, February 20, 2022).
  - [natesmith4013@gmail.com](mailto:natesmith4013@gmail.com)

### **GUIDE TO SAFE SCOUTING**

The Klondoree will follow the Guide to Safe Scouting. You may obtain a copy via the following link:

[Guide to Safe Scouting](#)

## **SCOUT ESSENTIALS**

All Scouts/Scouters should always bring their Scout Essentials with them.

<https://scoutingmagazine.org/2013/02/the-10-essentials/>

## **MEDICAL ASSISTANCE**

- First Aid and Emergency Support
- 1<sup>st</sup> Aid and Emergency Support will be available on-site . The Medic station will be staffed at all hours. At night the Medic Station will be designated with a flashing beacon for ease of location.
- Every unit should be able to provide basic first aid and manage regular medications for all their participants. However, if additional medical services are required contact an Event Staff or ESC Team member with a radio who will contact the on-site Medic.
- Report any emergencies to Event Staff or ESC Team members with a radio. They will coordinate all emergency responses. Cell phone coverage at Reverend's Ridge Campground is poor. Some coverage can be obtained in parts of the State Park, depending on the provider. Payphones are located at the Visitor Center and Reverend's Ridge Campground office. The ESC will have radios capable of reaching outside support including 911 calls if necessary. Internet coverage is not available in the camp.

## **EMERGENCIES**

The Local Emergency Agency is the GILPIN County Sheriff's Office.

## **WEBELOS SCOUTS**

Webelos Scouts and their parents/leaders are encouraged to attend and participate on Saturday. All Webelos Scouts, parents and leaders must check in at the Headquarters Cabin upon arrival. Please arrive prior to 8:30 AM Saturday.

Webelos Dens may compete as a den or join a Troop and compete with a Patrol. The events are designed to enable Webelos Dens to compete against other Webelos Dens. Please note that additional points are not awarded for Webelos participating with Scouting BSA Patrols.

Webelos Dens may stay with a Troop on Saturday. Joining a troop is strongly encouraged to avoid needing to cook meals or bring additional equipment. To ensure a comfortable and fun introduction to Scouting BSA and per the **SAFE GUIDE TO SCOUTING & AGE APPROPRIATE ACTIVITIES** you'll find that overnight camping by Webelos Scouts is **NOT PERMITTED** during this "CAMPOREE" type event.

<https://www.scouting.org/health-and-safety/gss/gss03/>

It is essential that every Webelos Scout is always under the supervision of a parent or approved adult. Den leaders, pack leaders, and parents are expected to accompany their boys or girls during the KLONDREE.

## **FIRE**

- No wood will be available at the campsites.
  - Wood gathering within the camp is **NOT** permitted.
    - Therefore, your UNIT must bring all the wood and kindling needed for the campout with you.
- Wood fires are only permitted in the established fire grates or containers that are off the ground.
  - A final ruling on open fires will be made the weekend of the event. We are subject to notification from the sheriff's office and State Park authorities.
  - **ALL FIRES MUST BE ATTENDED BY THEIR UNIT AT ALL TIMES!**
    - No fires should be left burning without someone caring for them.
    - All fire ashes must be removed by your Troop and taken home; do not leave ashes behind in the fire rings/grates.
    - Bring suitable empty containers for this purpose.
    - Practice leave no trace!
- Absolutely **NO OPEN FLAMES IN TENTS.**
- Absolutely **NO COOKING IN TENTS.**

## **WATER**

There is **NO GUARANTEE** that running water will be available. As a result, it is strongly recommended that your unit bring all your own water needed for the entire weekend! If we have

access to running water, we will communicate it at the SPL/SM meeting on FRIDAY evening and the times it will be available on Saturday.

Dehydration can occur just as fast in cold weather as in warm weather. Even faster at altitude. Therefore, be sure to bring extra water. A good rule of thumb is 1 Gallon/Person/Day.

Each Scout needs to have a filled water bottle with them on Saturday. Be careful that those water bottles/bladders don't freeze in cold weather. Leaders too need to stay hydrated!



## **FOOD**

Each unit will be responsible for their own meals. Webelos Scouts and their parents should plan to eat meals with their sponsoring Troops. As a result, Troops should account for their visitors in their meal planning.

- Please note that every meal should include a “hot” element. For example, lunch can include “soup” to help maintain Scouts/Scouters’ body temperatures.

The use of stoves rather than fires for cooking is strongly recommended.

## **TRASH**

The trash receptacles for the campsites are not to be used. There will be no trash receptacles on site. UNITS are responsible for removing and taking home ALL trash, including food, wrappers, and fire ashes.

- **Practice Leave No Trace.**

## **TOLIETS**

Port-A-Potty Latrines are available throughout the camp.

## **CAMP RULES**

- Mechanized snow removal equipment, included snowplows and snow blowers, are not permitted.
- Driving onto unplowed areas, including unplowed site pullouts, is not permitted.
- Respect wildlife.
  - Do NOT feed or harass any animals.

## **LOST & FOUND**

- Lost and Found will be located at the Klondoree Headquarters.
  - Consider labeling all items with a last name and Troop/Crew number with a permanent marker.

## **EVENT HOSTS**

Black Feather and Centennial District members will act as the adult leadership and camp hosts for the Klondoree; however, we are offering the opportunity for older youth to register to staff.

## **COLD WEATHER CAMPING**

Cold weather camping as defined by BSA is "camping in weather where the average daily temperature is below 50 degrees Fahrenheit and conditions are cold, wet or windy." The most important thing to remember about cold weather camping is to keep dry. Moisture will reduce the insulating properties of almost everything. To keep yourself warm, remember the word COLD.

- C** – Keep yourself and your clothes **Clean**.
- O** – Avoid **Overheating**.
- L** – Wear clothes loose and in **Layers**.
- D** – **Keep Dry**.

## **CLOTHING**

- Layer your clothing. Wear several layers of lighter, loose fitting clothing instead of one heavy layer.
  - If you get warm you can take layers off and add some more clothing layers if you start to get cold.
  - Teach the boys to adjust their layers BEFORE they get too cold or too warm.
- Keep yourself dry, both from the weather and perspiration.
- **NO COTTON! NO COTTON!! NO COTTON!!!** Synthetic fibers and wool perform much better, especially when damp.
- Wet cold: If your rain gear is waterproof and will not allow perspiration to exit, then during cold, rainy weather change your clothing if it starts to become moist.
- Foot Ware: Wear winter boots that are waterproof, have sufficient insulation and can keep snow out adequately. Athletic shoes and most hiking boots do not provide enough insulation.
  - Waterproof leather boots with the appropriate commercial treatment. Check the care tag that came with the boots for specific water proofing instructions.
  - If you choose to wear rubberized boots, remember they do not allow for ventilation, therefore you may need to change your socks several times a day.
  - Wear a pair of lightweight polyester and a pair of wool or synthetic socks to increase insulation and take the perspiration way from your feet. (NO COTTON SOCKS!!) Pull trouser legs over top of shoes to keep out snow. You may want to use gaiters, or tie or tape them to make sure of the seal.
- Hands: Wear waterproof gloves. Consider waterproof mittens instead of fingered gloves when you do not need independent use of your fingers. This will allow the fingers to help keep each other warm.
- Head Ware: Most heat loss is through the head. Wear a stocking cap or other warm hat. One that covers the ears and neck area is particularly effective. Remember, wearing a warm hat warms the rest of your body, too. Wear a scarf to reduce heat loss around the neck. Use a ski mask or scarf over your face for protection from the cold and wind. You can also use your neckerchief to cover your ears.

## **BEDDING DOWN**

- Generally, avoid natural fibers (which lose insulating properties when wet). A 34-pound synthetic bag will take care of most of your needs.
- A mummy style bag is warmer than a rectangular, as there is less space for your body to heat. Also, most mummy bags have a hood to help protect your head.
- You can place one sleeping bag inside another to increase insulation.
- If you only have a rectangular sleeping bag, bring an extra blanket to pack around your shoulders in the opening to keep air from getting in.
- Do not sleep with your face inside your bag. Doing so will increase dampness in
  - the bag and reduce the insulation properties of the bag.
- Wear a stocking cap to bed to reduce heat loss.
- Wear a loose fitting hooded pull over type sweatshirt to sleep in.
- Insulate yourself from the ground as much as possible to avoid cold spots at the shoulders and hips.
  - A closed-cell sleeping pad of some kind is recommended. A good rule of thumb is that you want 2 to 3 times the insulation below you as you have over you.
  - Use a ground cloth to keep ground moisture from your bag. Your body will warm up frozen ground to a point where moisture can become important.
  - Cold air will be above and below you if you sleep on a cot.
- Put a hand warmer (important: in a sock) at the foot of your sleeping bag before getting into it.
- Some light exercise before bedding down can increase body heat and warm your bag quicker. Be careful not to start perspiring.
- Change from the clothes you are wearing, before bedding down, to dry clothing or pajamas before entering the sleeping bag. Wearing tomorrow's socks to bed is a good idea.
- If feasible, build a wind break outside your tent by piling up snow or leaves to a height sufficient to protect you when laying down.
- Hang your sleeping bag up or just lay it out, between trips, so the filling will not compress and lose its insulating properties.
- Before you get out of bed, bring the clothes you plan to wear inside your bag and warm them up some before dressing.
- Place an empty capped plastic bottle outside your tent door for "night calls." This will reduce your exposure when you must answer that call. If you have a tentmate, do NOT use it inside the tent. Remember to empty the bottle in the port-a-potties in the morning and dispose of it properly.

## **ODDS AND ENDS**

- Organization and proper preparation are very important in cold weather camping. Good meals, proper shelter and comfortable sleeping arrangements make for an enjoyable outing.
- Learn to recognize and treat cold weather health problems. These include frostbite, hypothermia, dehydration, chilblains, trench foot, snow blindness and carbon monoxide poisoning.
- Teach the youth
  - To let adult leadership, know if they are too cold during the night so action can be taken before injury/health problems from cold exposure occur.
  - To use the buddy system to check on each other for cold weather exposure concerns
  - and to notify the adult leadership if symptoms do occur.
  - To gather some wood or do some other type of work. Working will help warm
  - You - but avoid perspiration!
  - To hydrate properly. Not to eat ice or snow; eating ice or snow can reduce your body temperature and it is not pure.
  - That snow and ice can be used for drinking water but only after boiling.
  - NO open flames at ALL inside the tents.
  - Keep off ice on streams, lakes and ponds.
  - To gather your wood and tinder for the morning fire in the evening so that you will be able to start the fire quickly in the morning.
  - To wear dark sunglasses when outside in the snow. The glare of the sun of the snow could lead to strained eyes or even snow blindness.
  - To gather twice as much fuel as they think you'll need for fires.
  - To carry tinder from home. It may be hard to find in snow or wet conditions.
  - To carry a reliable Fire starter kit because the more you need a fire to warm up the less likely you will be able to start one easily.

## **COLD WEATHER CAMPING REFERENCES**

- OOPIK manual, No. 34040
- BSA Field manual
- BSA Snow Camping Venture manual

## **COLD WEATHER FIRST AID GUIDELINES**

- See Boy Scout Handbook.
- Additional internet resource for cold weather first aid: <http://www.princeton.edu/~oa/safety/hypocold.shtml>

## **KLONDREE PERSONAL EQUIPMENT RECOMMENDATIONS**

### **WEAR**

- Class A Uniform
  - Knit or Wool Hat **OR** Balaclava
  - Winter Jacket (Water & Wind Resistant recommended)
  - Scout Shirt
  - Snow Pants (Water & Wind Resistant recommended)
  - Scout Belt
  - Scout Socks
  - Sock Liners
  - Gloves **OR** Mittens (Water & Wind Resistant recommended)
  - Snow Boots, e.g., Sorrels, etc.
  - Gaiters (Optional)

### **BRING**

- Duffel Bag **OR** 50 L + Pack
  - Fleece Sweater **OR** Jacket
    - *Historical Weather: HIGH 50° F and LOW 10° F Elevation: 8,600'*
  - Sleep Clothes in stuff sack (plastic zip lock bag will work too)
    - Long-Johns (Shirt & Bottom) **AND** Wool Socks **OR** Down Booties
  - Extra Clothes in stuff sack (plastic zip lock bag will work too)
    - Long-Sleeve Shirt (1)
    - Scout Pants (1)
    - Socks (2 extra pair)
    - Sock Liners (2 extra pair)
    - Synthetic Underwear & T-Shirt (1 extra pair)
    - Gloves **OR** Mittens (2-Pairs total)
  - Mess Kit (Plastic works well!)
    - Cup
    - Bowl
    - Fork & Spoon **OR** Spork
  - Hygiene Kit
    - Toothbrush & Toothpaste
    - Comb
    - Small towel
  - 0° F or less Rated Sleeping Bag with Stuff Sack
    - If your sleeping bag is NOT rated to zero degrees you may use two sleeping bags (stuff one inside the other) **OR** add a fleece liner (lowers bag temperate rating by approximately 10 - 20° F) to your sleeping bag's rated temperature, e.g., 20° F → 10 - 0° F
  - Sleeping Pad (Closed Cell or "high" R value)

- Day Pack
  - Scouts Essentials
    - Headlamp **OR** Flashlight
    - Compass & Map (Will be provided at shakedown)
    - Water (2-Quarts (32 OZ))
    - Knife (& Totem Chip Card)
    - Rain Gear **AND** Extra Clothes
      - Waterproof Jacket & Waterproof Pants
        - Ponchos are not recommended
  - Small Personal First Aid Kit (Recommended)
    - Non-Latex Gloves (1 pair)
    - Alcohol Wipe
    - Bandages (Assorted sizes 2 – 3 each)
    - Triple Antibiotic, e.g., Neosporin
    - Moleskin (Blister Prevention/Treatment)
  - Sun Protection
    - Wide brim Hat
    - Sunscreen & Lip Balm
    - Sunglasses
  - Waterproof Matches **OR** Fire Starter, e.g., Flint & Steel
  - Trail Food, e.g., energy bar, gorp, etc.
- Other Recommended
  - Scout Handbook
  - Watch
  - Pencil & Paper
  - Camp Chair
  - Bandana (Cotton is OKAY)
  - Hand **AND/OR** Foot warmers (OPTIONAL)
  - Scarf **AND/OR** Buff (OPTIONAL)

Finally, it is **NOT** recommended that you bring any electronics, e.g., smart phones, games, chargers, etc. Electrical outlets are not available, as well as winter camping conditions (cold) is not ideal.

## **SCHEDULE**

<b>Friday, February 4</b>	
4:00 – 9:00 PM	Arrival & Camp Set-Up
4:00 PM	Registration Opens at Klondoree HQ (Cabin #1)
9:00 PM	Staff Meeting
9:30 PM	SPL & SM Meeting (Cabin #1)
10:00 PM	Taps (Lights Out & Quiet Time)

<b>Saturday, February 5</b>	
7:00 – 8:30 AM	Reveille & Breakfast
7:30 – 8:30 AM	Registration Opens at Klondoree HQ (Cabin #1)
8:45 AM	Assembly & Flag Ceremony (Flagpole)
9:00 – 9:20 AM	Event Session #1
9:20 – 9:40 AM	Event Session #2
9:40 – 10:00 AM	Event Session #3
10:00 – 10:20 AM	Event Session #4
10:20 – 10:40 AM	Event Session #5
10:40 – 11:00 AM	Event Session #6
11:00 – 11:20 AM	Event Session #7
11:20 AM – 1:00 PM	Lunch
1:00 – 1:20 PM	Event Session #8
1:20 – 1:40 PM	Event Session #9
1:40 – 2:00 PM	Event Session #10
2:00 – 2:20 PM	Event Session #11
2:20 – 2:40 PM	Event Session #12
2:40 – 3:00 PM	Event Session #13
3:00 – 3:20 PM	Event Session #14
3:20 – 4:00 PM	Event #15 - Iditarod
4:15 – 4:30 PM	Assembly & Closing Flags (Flagpole)
4:30 – 5:30 PM	Free Time
5:30 – 7:30 PM	Dinner
7:30 – 8:30 PM	Campfire & Award Ceremony
10:00 PM	Taps (Lights Out & Quiet Time)

<b>Sunday, February 6</b>	
7:00 AM	Reveille, Breakfast & Break Camp
8:00 – 10:30 AM	Check-Out at Klondoree HQ (Cabin #1)
8:30 – 8:45 AM	Scouts' Own Service/Interfaith Service (Flagpole)

EVENT NAME	BRIEF EVENT DESCRIPTION
Boiling Over	Patrol will build and light a fire to boil water in less than 5-minutes without using accelerants. (TIMED EVENT)
FIRST AID CHALLENGE	Answer basic first aid questions and demonstrate first aid techniques (POINTS EVENT)
TriPod Weight Challenge	Patrol will lash together a tripod that must hold 50lb of weight suspended from the bottom (TIMED EVENT)
Flint and Steel	Flint and steel fire starting to burn a strip 12 inches above the fire. Flint and steel provided. (TIMED EVENT)
Snow Blind	Blind folded patrol members will pitch a tent under the direction of one Scout (not blindfolded) within 5-Minutes. (TIMED EVENT)
Flag Ceremony	Scouts conduct a flag ceremony with a twist. (TIMED EVENT)
Ice Rescue	Patrol attaches their rope they are carrying to a rope provided & then throws it to a victim 25' feet away, who ties a bowline & then is pulled ashore. (TIMED EVENT)
Locate the Yeti	Scouts will use map skills to read and look for the Yeti's den (POINT EVENT)
Climb for safety	Scouts will climb a rope ladder to escape the Yeti (TIMED EVENT)
Yeti Throw	Patrol creates snowballs & throws them into a "Yeti's" mouth, rotating everyone for 5-minutes trying to score as many points as possible. (POINT EVENT)
Knot Relay	Patrol will tie a series of scout knots (TIMED EVENT)
Find the Yeti	Scouts will use compass skills to find the Yeti or will they? (TIMED EVENT)
Stretcher Carry	Scouts will take an injured patrol member to safety with a twist (TIMED EVENT)
Flee the Yeti	Scouts will flee the yeti through an obstacle. (TIMED EVENT)
Iditarod	Final event! Traditional over-land sled race with a staggered start time! (TIMED EVENT)

## **PATROL/DEN EQUIPMENT NEEDED for EVENTS**

The Scout Motto is BE PREPARED. As a result, Patrols/Dens are expected to have with them the following equipment for the start of their respective event(s).

- Sled
- 10' or more of Rope
- Kindling & Tinder (Enough for **TWO** Fire Building Events only natural tinder allowed, no paper, dryer lint etc)
- Scout Essentials

## **EVENT SCORING**

- Patrols/Dens will be ranked either based on elapsed time to complete the task or on points achieved.
  - Fastest TIME → slowest time.
  - Most POINTS → least points.
- The Top 3 Patrols/Dens at each event will be recognized at our awards & closing ceremony.

## **EVENT STAFFING**

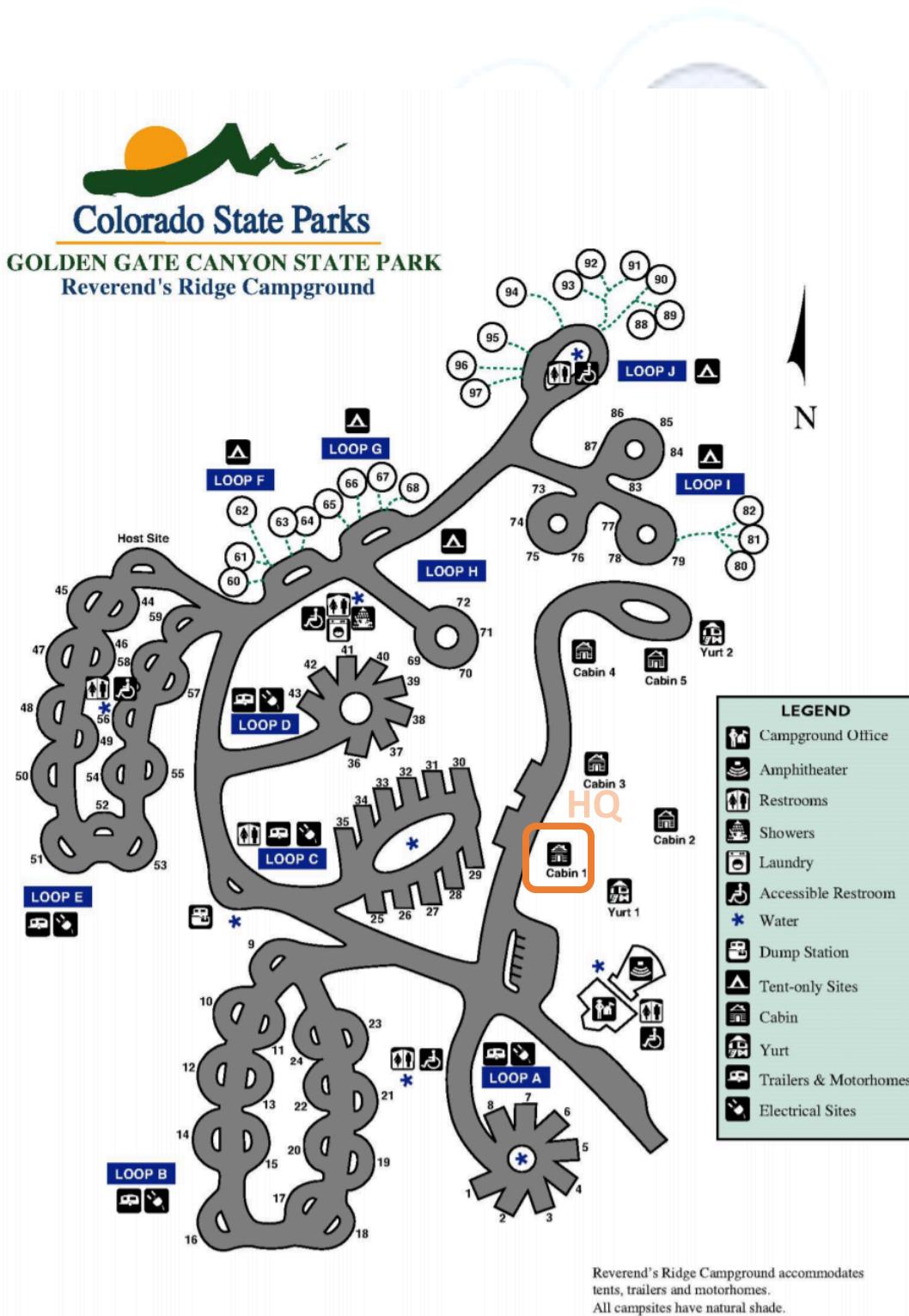
- Adults and older youth Scouts (14+) can “register” as a STAFF member to help with various functions and/or “judge” our events at the KLONDREE. Examples:
  - EVENTS (7+) (Saturday)
    - Please note that if we are unable to get the required number of adults to cover all the events we will need units to offer an adult to help with the judging and scoring.
- For their services, each STAFF member receives a discounted fee (\$15/person). This nominal fee covers all three meals on SATURDAY and SUNDAY breakfast. We have our “Chuckwagon” Crew to handle all our cooking duties! Each registered STAFF member will receive a commemorative patch.

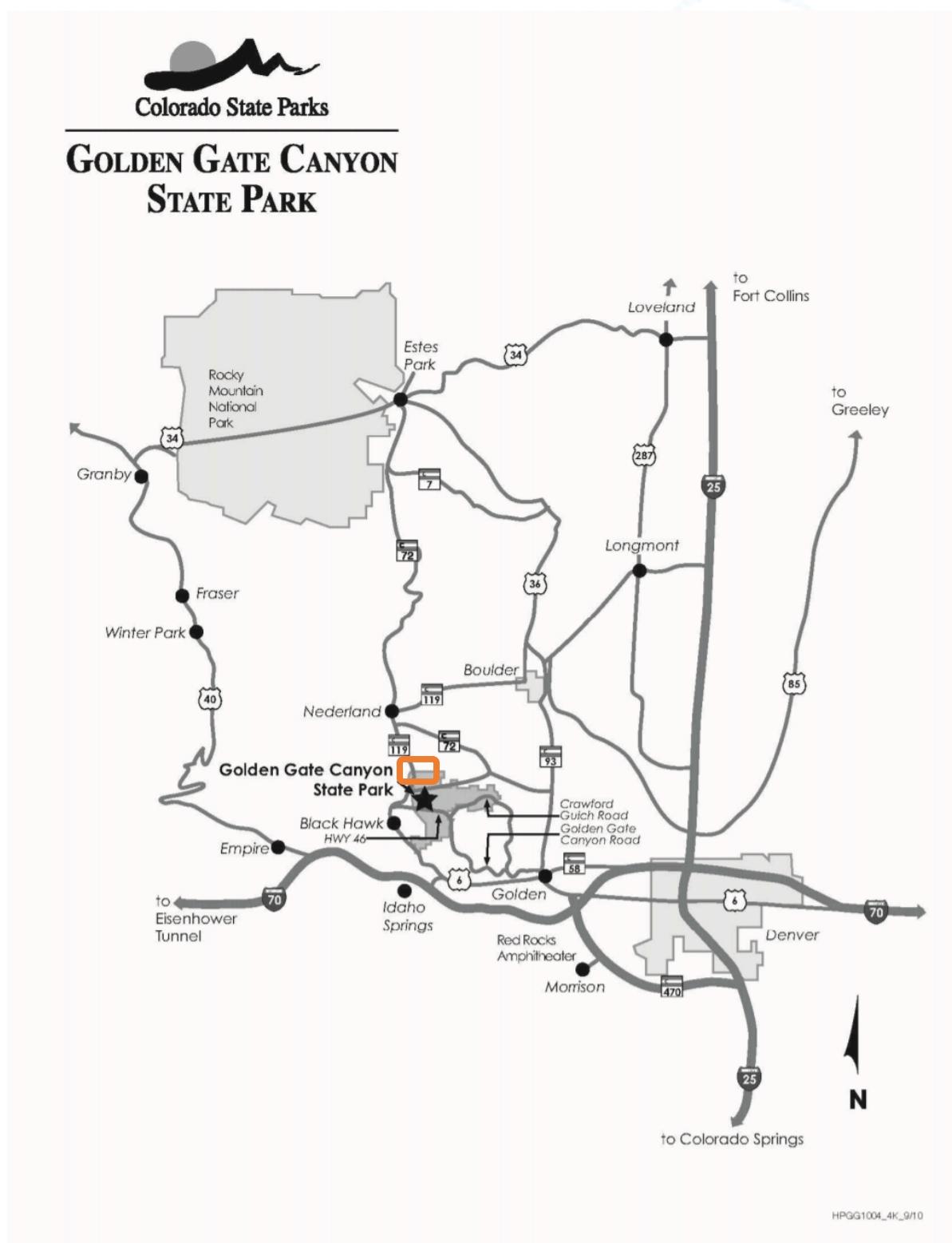
## **PATCH**

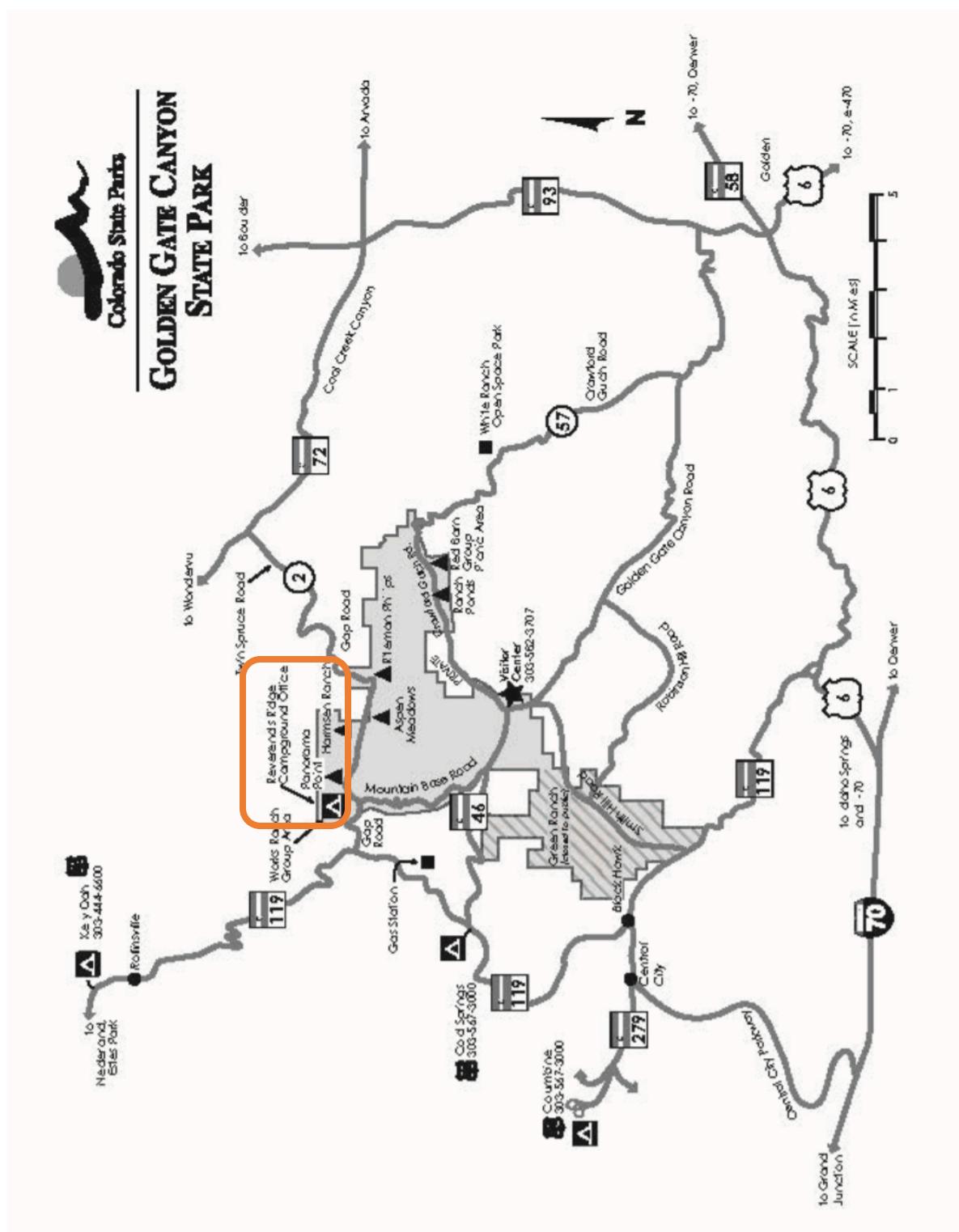
All registered participants will receive one (1) Klondoree patch to commemorate the event.



**MAP**







## DISTRICT KLONDREE PARKING PERMIT

DISPLAY ON DASHBOARD

UNIT # \_\_\_\_\_ CELL PHONE # \_\_\_\_\_

DRIVER'S NAME \_\_\_\_\_

This pass **CANNOT** be used in any other part of Golden Gate Canyon State Park.

*Valid Friday, Jan. 30, 2026 – Sunday, February 1, 2026.*

PARK REGULATIONS: • No RVs or Campers are permitted. • You must display this permit in LIEU OF A PARK PASS. • FOR TRAVEL IN ANY OTHER AREA OF THE STATE PARK, A PARK PASS IS REQUIRED! • Mechanized snow removal equipment, including snowplows and snow blowers, are not permitted. • Driving onto unplowed areas, including unplowed site pullouts, is not permitted. Parking is only allowed on the right side of the road as you enter the campground.

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## REGISTRATION FORM

TROOP/ PACK # \_\_\_\_\_

DISTRICT \_\_\_\_\_

PATROL NAME(S) \_\_\_\_\_

(circle above)

2026 Leader and Participant Guide

(duplicate if necessary)

