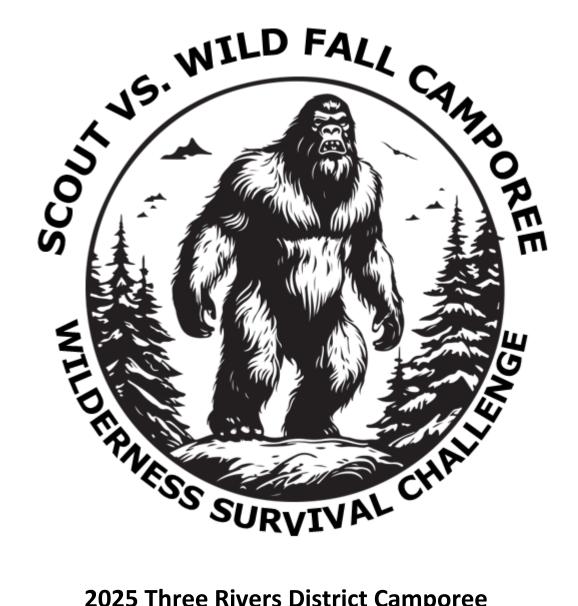
Leader's Guide



2025 Three Rivers District Camporee Stagecoach State Park September 19th – 21st, 2025

Camporee Chair: Shantal Velasquez

Call or Text: (832) 258-5783

Email: Vailtroop231@gmail.com

CAMPOREE THEME – Wilderness Survival

We challenge all Troops of the Three Rivers District to compete in these survival games.

This Camporee will consist of putting your survival skills and scouting knowledge to the test.

Challenges Are:

Fire Starting Without Matches
Orienteering Scavenger Quest Missing
Persons Rescue and First Aid
Water Procurement / Filtration / Purification
Scoutmaster Cooking Skills Dinner Cook-Off Surprise
challenges may occur so "BE PREPARED"



Get ready to test your mettle as you and your patrol face off against the elements, your own limits, and the wild challenges that lie ahead. This weekend isn't just about survival - it's about teamwork, grit, and embracing the spirit of adventure. Whether you're building shelters, navigating the unknown, or mastering essential outdoor skills, every challenge is a chance to grow stronger together. Remember: while you compete, cooperate, and conquer, stay true to the Scout Oath and Law. Respect for nature, each other, and the values we uphold is what sets Scouts apart. Gear up - it's time to go wild the Scout way!

Please embrace the theme wholeheartedly and feel free to dress up in Battle Wilderness gear. Bandanas will be provided for each patrol for challenges. This event is to give all Scouts experience with real life situations so please be mindful and respectful.

There will be a safety debriefing to ensure proper use of equipment.

GENERAL INFORMATION

Our Three Rivers District Camporee will be held at Stagecoach State Park Sept 19th-21st of 2025. Camporee is an outstanding opportunity for Troops to showcase Excellence in Teamwork, Scout Skills, and Spirit. Camporee is also a fantastic opportunity for fellowship and camaraderie with Scouts from other Troops in the District.

Awards will be given for each event, top patrol for overall skill, top patrol for overall spirit, and possibly a few others.

REGISTRATION INFORMATION

Early bird registration for \$15 By July 1st.

The fee is \$25 per Scout and \$25 per adult. All registrants will receive a Camporee Patch.

ALL UNITS SHOULD BE REGISTERED ON-LINE BEFORE August 15th to allow us to identify campsites, have sufficient staffing, etc. Additional Scouts and leaders may be added after that date dependent on availability.

Last day to Register Sept 12th

It is best that you register as a Troop. Payment may be made online or by check to the Scout office. If you are an individual not with a Troop (such as a staff member), you will select the link to register as an individual and pay the fee online. If your Troop registers you, you do NOT need to register as an individual.

If you have trouble paying online, contact the Camporee Chair. If you are a late registrant, you may pay at check-in. Those requiring registration assistance should contact the Camporee Chair Shantal Velasquez. Following registration and payment, refunds will be considered only according to standard council policy.

ELIGIBILITY

Only registered Scouters and youth members are eligible to attend Camporee. No siblings, guests, or any others not registered with BSA are allowed to attend. HOWEVER, guests are welcome for the Saturday night campfire but should leave once the campfire has been completed.

UPON ARRIVAL

Check-in on Friday evening between 6:00pm and 9:30pm (HQ tent). Late registration is also at HQ. If you are delayed, please contact the Camporee Chair, Shantal.

You will need:

- Updated attendance list
- Copy of BSA medical forms part A&B for ALL participants
- Payment for additional fees if you have additional attendees
- Copy of YPT certificates for all adults staying at Camporee
- State Parks Pass (if you don't have one, please stop by the self service station as you enter the park
- Pets are allowed but must be kept on a leash at all times

CAMPSITE ASSIGNMENT

Campsites will be predesignated and sign posted in advance of your arrival

LATE ARRIVALS

Late arrival should report to the Headquarters to be given directions to campsite and to collect fee is they have not already paid. Please note that individual Troops are responsible for keeping track of which members are present at all times.

CAMP RULES

This is a Scouting event! As such, proper Scout-like behavior is expected of all Scouts and Scout Leaders at all times. Individual Troops are responsible for monitoring their Scouts and adults. In addition, camp Staff will be available, if needed, to address specific instances of unscout-like behavior. We are guests at Camp Stagecoach State Park and have an obligation to leave it better than we found it!

FOOD, WATER, BATHROOM AND UTILITIES

Each troop is responsible for providing food and drinks for their Scouts and adults. Limited potable water is available at headquarters. However, we strongly encourage Troops to bring adequate water as needed for their purposes during the weekend. Plan on 1 gallon of water per person per day. Each person should carry a water bottle or hydration pack with them throughout the day. Please make sure that everyone stays hydrated. There will be restroom facilities available for everyone.

Among the important 'Do's':

- o Have Fun!
- o Obey the Scout Law!
- o Leaders: Keep track of your Scouts.
- o Scouts: Let your leaders know where you are.
- o Keep a clean camp. All camps will be periodically inspected, and camps must be completely clean prior to departure.

Among the list of 'Don'ts':

- o No smoking—adults or Scouts
- o No alcohol—adults or Scouts
- o No damage of property, including the Camp, other patrols, other Troops, etc.
- o No trash left for others to clean up
- o No bullying



Be PREPARED!

Scouts Motto is to be prepared. Properly train your patrol to conquer these challenges with Each challenge will be explained but your patrol must have the knowledge to tackle them. **Patrol Competitions** Each patrol is encouraged to participate in all of the events. Scouts are encouraged to wear their survival bandanas and wilderness gear or class B shirts during all activities for comfort and to save Class A shirts for flag ceremonies. **Campsites - Leave No Trace!** We expect all troops and individual scouts to responsibility for cleaning up after themselves. You pack it in, you pack it out! **Troop Identity**

Please have a Troop/Patrol flag so that we may be able to identify each patrol and so you may proud to wave it!

Skits at Campfire

Each patrol should create a skit. Higher scores will be awarded for originality and consistency.

All troop skits will be scored by a panel of Camporee Members.

Scoring

At each event, the patrol will be scored on skill shortest time, success and Scout spirit. The scale is a 1-10 scale Extra points can be gained from: Patrol Flag/ Skit/Yell/Charades Game Certain Items may be borrowed from headquarters but points will be deducted from Troops total score For a scout must be prepared. *Water and medical supplies do not apply to point deduction.

Schedule

Friday 9/19

6:00 PM9:30 PM	Arrival; Setup Camp; Final troop roster/payment – Headquarters Cracker Barrel
9:30 PM	Meeting – at Headquarter tent. Camporee Leaders Meeting; Handout Event Maps; Pass out & score sheets
11:00 PM	Lights out (Campground Quiet time is 10:00pm)

Saturday 9/20

8:30 AM	Flag and Opening Ceremony at Flagpole at Basecamp. Bring your unit's flag
9:00 AM- 4:00	Patrol Challenges (Lunch will be the scouts responsibility during challenges)
4:00 PM - 5:30	Patrol Break
5:30 PM7:30 PM	Scout Master Dinner cook off
7:30 PM-8:30	Skits, Campfire, and Extreme Charades
	(Campground Quiet time is 10:00pm)
11:00	Lights Out

Sunday 9/21

8:30AM	Awards & Closing Flag Ceremony
9:00AM	Pack up/Clean Camp/Depart

The 2024 Camporee Theme is "Wilderness Survival"

Pack list

*All Troops are responsible for their own supplies, equipment and food (please include 3 judges in your meal prep for
 each cook off)

Patrol members should carry water and snacks. Patrols will be attending various Challenges and performing physical as well as mental challenges. The Event Coordinators will have materials that you may need to complete certain events. Remember that Scout skills are the basis for all events, However each patrol should at least have the following basic gear:

Please refer to the Reference Lists on Pages 7-9 and make your own judgements as a patrol on what to bring.

- Scout Ten essentials
- Patrol Flag
- Scout Handbook (for reference, if needed)
- Weather appropriate clothing (Class A's and B's when appropriate)
- Bandana (Camporee will provide enough for each patrol)
- Personal Survival Tin (must be able to carry it during challenges)
- Patrol Survival Kit intended for larger quantity items and shared items in patrol. (example rope, axe, patrol med kit, communication devices and navigation tools.
 - * No need to buy extra items if they can be shared within the patrol.

Challenge Prep:

- **-Fire starting without matches or lighters** (Ferro rod, Friction fire, fire by magnification, Flint and steel are acceptable)
- -**Orienteering Scavenger Quest** with Maps/ Compasses/GPS (Camporee provides Maps and GPS) Scout bring *Baseplate compasses
- -Missing Persons Rescue and First Aid (you will be required to make a litter for patient transport and you will need to provide medical assistance prior to transport and you must supply your own medical kit and supplies to create your litter of your choice)
- -Scoutmaster Cooking Skills Dinner Cook Off show off your cooking skills!

(Must be able to assemble own cooking natural tripod. Please bring your own cooking supplies/equipment.

- *Cooking pots must be able to suspend from tripod. Scoutmaster may pick a meal of their choice using the tripod. Scoutmaster will only cook for his troop plus 3 judges and may be allowed one assistant.
- -Water Filtration Certain Materials will be provided, however each patrol will need to provide an empty 1-3 liter container for example: Juice bottles, Soda Bottle, Water Jugs. This challenge involves part or all of the patrol being out on the water in a raft/canoe/rowboat. All Scouts that are on the water MUST have either earned their swimming merit badge or can provide proof that they are a "blue" level swimmer, as demonstrated by the successful completion of the Scouting America swim test or records of their experience at summer camp. Boats and PDF's will be provided. We will have varying sizes of PDF's available, but feel free to bring your own in the case they are too big or small for your Scouts.

We would like everyone to participate, so please reach out if you don't have an item.

Shantal Velasquez (832) 258-5783 - Text or call

Reference Survival Tin



Survival Tin Contents

- · Empty Altoids tin
- · Survival tool
- · Duct Tape
- · Weatherproof matches
- · Ibuprofen/Advil
- · Tylenol
- · Mini compass
- · Leatherman Squirt
- · Zip ties
- · Safety pins
- · Water purifying tablets
- · Fire tinder
- Cheetos
- · Compact flashlight
- · Lip balm
- · Alcohol preppad
- · Small fishing kit
- · Wire
- · Lighter
- · Duct tape
- · Whistle
- · Super glue
- · Band Aid/Neosporin
- · Tweezers
- · Pen
- · Razor blade
- · Paper clips
- · Tire band or paracord to wrap the tin

Pack List Reference

Items Can And Should Be Split Between Buddies/Group Members. Not All Backpackers/Scouts Need To Carry All Items!

(Such As Tent, Kitchen Items, Food Items etc.) Work As A Team!

All Backpackers/Scouts Must Have Their 10 Essentials!

To determine what you need to bring on a backpacking trip, think about how far you plan to hike, how remote the location is and what the weather forecast has in store. This list is intentionally comprehensive, and you won't take or need all items listed!

BACKPACKING GEAR

- · Backpack (Estimated 60L Pack)
- Backpacking Tent (No More Than 2-Man Tent)
- · Sleeping Bag
- · Sleeping Pad
- Headlamp and/or Flashlight (With Extra Batteries!)
- Optional Items:
- · Trekking Poles
- · Packable Lantern
- Tent Footprint Pillow (i.e. Small Packable Pillow)
- · Bear Spray

CLOTHING/FOOTWEAR

- · Moisture-Wicking Underwear/Shirts
- · Quick-Drying Pants/Shorts
- Long-Sleeve Shirts (For Sun and Bugs)
- · Lightweight Fleece or Jacket
- Boots or Shoes (Suited to the Terrain!!)
- Socks (Synthetic or Wool)
- Extra Clothes (More than the minimum expectation depending on activities SUCH AS EXTRA PAIR OF SOCKS!)
- Optional Additional Items for Rainy and/or Cold Weather:
- Waterproof Rainwear (Jacket and Pants! Always Recommended In The Rocky Mountains!)
- · Long Underwear
- · Warm Insulated Jacket or Vest
- · Warm Insulated/Fleece Pants
- · Gloves or Mittens
- Warm Hat
- Sandals/Water Shoes (For Fording Streams and/or Camp Shoes)
- · Bandana or Buff
- · Gaiters (for Rainy, Snowy, or Muddy Conditions)

HEALTH & HYGIENE

- Hand Sanitizer
- · Toothbrush and Toothpaste
- Sanitation Trowel
- Toilet Paper or WetWipes AND Sealable Bag (to pack it out if in a location where it cannot be buried!)
- Glasses
- Sun Protection:
- · Sunglasses (+ Retainer Leash)
- Sunscreen
- SPF-rated lip balm
- Sun Hat
- Optional Items:
- Insect Repellent
- · Additional Blister Treatment Supplies

NAVIGATION

- Waterproof Map (or Standard Map In Waterproof Sleeve.)
- Baseplate Compass
- Optional Items:
- · Route Description/Guidebook
- · Altimeter Watch
- Handheld GPS (Satellite Messenger and/or Personal Locator Beacon)

CAMP KITCHEN

- · Backpacking stove (Such as JetBoil)
- Fuel (Be sure fuel is applicable to the stove you've packed!)
- Mess Kit/Cook Set (i.e., Dishes/Bowls)
- · Eating Utensils
- Mug/Cup
- · Biodegradable Soap
- · Small Quick-Dry Towel
- · Collapsible Water Container
- Bear Canister/Food Sack or Hang Bag + 50' Nylon/Paracord

FOOD & WATER

- Water Bottles and/or Reservoir (Nalgene Bottle and/or Camelbak)
- Water Filter/Purifier and/or Chemical Treatment Tablets
- Meals (Think Weight Efficiency!!)
- Energy Food and Drinks (Bars, Gels, Chews, Trail Mix, Drink Mix)
- Extra Day's Supply of Food

TOOLS & REPAIRS

- Knife or Multi-Tool
- Repair Kit (For Mattress and/or Stove i.e. Duct Tape Strips)
- EMERGENCY ITEMS:
- · First-Aid Kit or Supplies
- Whistle
- Lighter/Matches/Fero Rod & Striker (In Waterproof Container)
- Fire Starter (For Emergency Survival Fire)
- Emergency Shelter (Such as a 3m x 3m Tarp with Guylines)

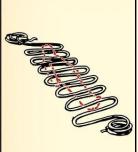
BACKPACKING EXTRAS

- Daypack (For day trips away from camp)
- Camera or Action Cam (With Extra Batteries & Memory Cards)
- Interpretive Field Guide(s)
- Star Chart/Night-Sky Identifier
- Outdoor Journal or Sketchbook with Waterproof Pen/Pencil
- Book/Reading Material or Cards or Travel Game(s)
- · Compact Binoculars
- · Two-Way Radios

Litter Reference

Rope Stretcher





 Using the middle of a rope, lay down a zigzag pattern that is approximately one foot longer and one foot wider than your victim.

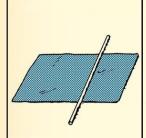


2. Attach the ends of the rope to each side of the stretcher using clove hitches to bind it at each loop



3. Send any remaining rope through the loops created at the side of the stretcher by your clove hitch knots. You could also thread thin poles, if available, through the loops for extra stability.

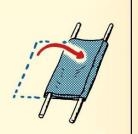
Tarp Stretcher



1. Spread out a tarp and lay a pole down at a position about 2/3 of the distance between the edges.

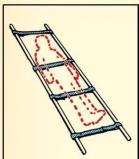


Fold the short side of the tarp back over the pole, then lay the other pole down on top of the previous fold, at the edge.

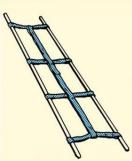


3. Fold the remaining section of tarp over the second pole. Don't worry about securing final fold, the weight of your victim on the stretcher will hold it in place.

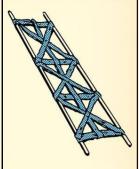
Duct Tape Stretcher



 Make four evenly spaced duct tape straps running perpendicular to the poles. Press the sticky sides of the tape together to make a stronger strap.



Tether and strengthen the perpendicular supports with a long duct tape strap down the middle of the stretcher.



3. Run diagonal straps between the attachment points of each perpendicular support.

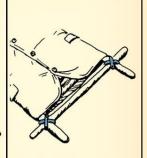
Jacket Stretcher



 Invert the sleeves of 2-3 jackets (depending on the size of your victim and what's available) so that they run along the inside of the jacket.



2. Thread your poles through the jacket sleeves.



3. Use diagonal lashings to attach cross members at the end of the stretcher to keep the jackets taut and add stability.

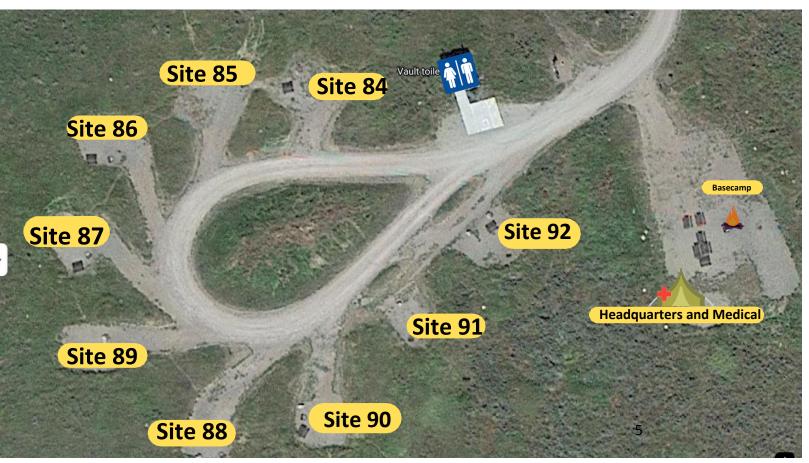
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McKindley Campsite Map



Entrance Fees:

Daily Vehicle Pass: \$10 Individual Daily Pass: \$4 Hours:

Park: Daily, 6 a.m. to 10 p.m.
Office: Monday through Friday, 8 a.m. to 4 p.m.

Each Site: 6 people/two tents /vehicle space of 40'

Carpool if possible. Try to limit 2-3 cars per Troop for overnight stay.

There is a 6 people max allowance per site so depending on the number of attendees, some Troops may share sites. *Closer to event date we can see how many more vehicles we can allow if we can. Please just contact camporee chair about adding additional vehicles.

As of May 8th 2025 there are still surrounding sites open

All sites at McKindley Campground are reserved for All Scouts, Adult Leaders and Camporee Members (all registrants) any additional persons such has family members and guests must book their own campsites in the park.

No electricity is available at the camping sites. Gas engine generators are not allowed.

No cell service

EMERGENCY ACTION PLAN

Location: Stagecoach State Park 25500 Co, Rd 14, Oak Creek Co, 80467

EMERGENCY:

Medical, Fire, Sheriff: CALL 911. The physical address of the camp is noted above.

Notify camp headquarters immediately after calling 911.

IMPORTANT PHONE NUMBERS:

Camporee Chair: Shantal Velasquez (832) 258-5783

District Executive Maggie McCulloch - (720) 266-2129

First Aid at camp: Headquarters Tent -Medical Personnel: Dr. O'Meara - 414-403-9364

*All Staff members will have walkies for immediate contact

EMERGENCY SHELTER:

Enclosed vehicle or building: Visitors center

LIGHTNING:

- 1. Adults should keep your car keys with you at all times.
- 2. When lightning and thunder are less than 30 seconds apart, seek shelter in an enclosed vehicle or building.
- 3. Do NOT seek shelter under a lone tree.

CAMPER SECURITY

Make sure all forms are filled out **prior** to arriving at camp.

All fields on the unit registration form for each camper must be filled out and turned into admin.

No youth camper can leave camp without the unit leader first bringing the camper to admin and meeting the person signing the camper out in the presence of an admin staffer.

Staff Armbands will be used throughout the event; any person who is not wearing an armband should be reported to an adult camporee staff member right away.

Any unauthorized person in camp who may pose a possible threat should be reported to 911 and camporee staff should be notified right away.

Per BSA requirements, at least two registered adult leaders who are 21 years of age or older are required to attend with each unit, and to be present during the entire Camporee. Units bringing female youth must bring at least one registered adult female who is 21 years of age or older. All leaders must have a current Youth Protection Training certification.