

Wanted



Leader/Parent Guide

**Placer District
Summer Cub Campout
July 30 - August 2**

Welcome Scouts and Families to our Second Annual Placer District Summer Cub Campout. This was created by a dedicated group of scouters with a passion for providing an outdoor summer camp experience to our Cub Scouts, and their families. We believe a summer camp experience engages the cubs in a deeper scouting experience that keeps them actively involved and they are more likely to stay in scouting.



July 30 - August 2, 2026.

This year's Placer District Summer Cub Campout will be held at Donner Mine Camp, a family owned camp that works with non-profit youth organizations to support outdoor camping and experiences. There is a significant amount of history throughout the property, from its early days as a gold mine to its later days as a Scout and music camp.

Placer District Summer Cub Campout needs your help. There is much to be done to make this all volunteer camp a success. We ask that each family volunteer to help while at camp. More information will be provided by email and at the Camp Parent/Leader Meeting via Zoom.

CONTACT INFORMATION:

Prior to camp starting: Please contact Michelle Wiederhold with any questions about camp. If you have questions about registration please contact Janna Polik.

Once camp has started: Please see any volunteer staff or contact Michelle Wiederhold with any questions. Cell reception is spotty at Donner Mine Camp.

Michelle Wiederhold - 916-616-4854 (text is ok) or mlw47dq@gmail.com

Janna Polik - 707-718-4836 (text is ok)

While Camp is in Session, if Michelle cannot be reached on her cell phone please call - (530) 389-8235



ADDRESS AND DIRECTIONS:

Donner Mine Camp
12707 Zeibright Rd,
Nevada City, CA 95959

Please be aware that navigation systems may lead you astray. Please use the directions below.

From Sacramento Area: Take Interstate 80 East, [due to construction at Hwy 20] take the exit for Eagle Lakes Rd. (Exit 164), Turn Left at the Stop Sign, Turn Left onto 80 West, take exit Hwy 20 towards Nevada City, follow Hwy 20 for five (5) miles to Zeibright Road, turn Left at Zeibright Road, follow the road back to camp (see note below).

From Nevada City, Grass Valley Area: Take highway 20 East, turn Right at Zeibright Road, follow the road back to camp (see note below)

The road into camp is a 2.7 mile gravel road. Please take it slow! Look for the orange signs showing the distance into camp.

A camp map is located in the Forms Section.

CAMP FEES:

The camp fee includes a campsite to accommodate your Pack, 8 meals, Flush toilets, shower facilities, potable water (marked spigots around Donner Mine Camp), all program supplies, and activities.

Cub Scouts: \$125

Siblings ages 4 and up: \$125

Siblings ages 3 and under: Free

Adults: \$75

Staff: \$40 (see below for more details)

Registration is open until July 15th or until full. However, to guarantee a patch, registration must be completed by June 17th. Register at the following link or use the QR code.

<https://scoutingevent.com/047-115014>



Discounted Staff positions are limited. Staff must volunteer for at least one (1) day and not be responsible for any youth at the event during the time

they are staffing. Staff may be an adult or mature Scouts BSA youth. Staff positions include, but are not limited to, medic, administrative help, kitchen, station lead, station support, range master (for archery, bb's, sling shots), and commissioner. Please contact Michelle Wiederhold if you are interested in a staff position.

Packs must provide their own tents and gear. See Packing List below.

REFUND POLICY:

30 Days prior to the start of camp is a full refund. (June 30th)

Anything between 2 weeks and 30 days is a 50% refund. (July 15th)

Within 2 weeks of the event, a refund is at the discretion of the event coordinator or staff advisor. Usually only granted in cases of emergency, unless otherwise stated.

LEADER/PARENT INFORMATIONAL MEETING:

July 19th - 4PM


There will be a Zoom meeting to share details and answer any last minute questions before the Summer Cub Campout. The Link will be emailed to all emails collected in the registration process.

All Packs/Families should have a representative attend this virtual meeting.


PROGRAM:

Placer District Summer Cub Campout is going to be full of fun and opportunities. Some of the activities include:

 **BB Guns & Slingshots** – Aim, fire, and hit the mark!

 **Archery** – Become a bullseye boss!

 **Scout Craft** – Learn real skills and make cool stuff.

 **Wrangler Readiness** – Can you wrangle the calf?

 **Roping Skills** – Make Rope and tie knots.

 **Camping & Exploration** - Enjoy the great outdoors

 **Wanted** – Are you an outlaw? Or helping keep the peace?

Evening Campfire - A Campfire Program is one of the highlights of the Campout experience. Each pack should have a song or a skit to perform during the closing campfire on Saturday night (August 1st). Please make sure all skits are appropriate and meet the current Scouting America guidelines.

Live the Adventure - Our theme is "Wild Wild West." We encourage Packs and families to dress up, and decorate their campsites with this theme in mind. From history to modern ideas of riding the range. Incorporating the theme "Wild Wild West" into your camp is a fun way to live the experience. Score points towards your

Pack Award by having a themed campsite. No weapons are allowed, even toys (e.g. swords, axes).

Theme Flag Award – Make a Flag, representing the theme, to display in your campsite and by the flagpole. This flag will be your Pack’s totem while in camp, so make it a unique, youth-made representation with its own flag holder. There will be a Pack Theme Flag competition with awards. Judges (meaning your fellow Packs) will closely inspect each unit’s “Pack Flag”. The unit with the best incorporation of camp theme, workmanship, youth involvement, and graphics will receive the Unit Flag Award at the end of the session.



Bikes - Families may bring their own bikes and safety gear to ride around the road that loops around camp. Everyone (youth and adults) must wear a helmet at all times when on a bike. Families are responsible for securing their bikes and all their own bike maintenance. Bikes must follow the one way traffic flow when riding around camp. Bikes should be labeled with Name, Pack number, and phone number.

CHECKLIST FOR PROGRAM

- A skit or song with related outfits and props for your closing campfire performance.
- Decorations for your campsite, costumes, spirit, and special props to wear/use around camp (please be mindful that no weapons are allowed, even if toys (e.g. swords, axes).
- Pack Theme Flag



FOOD/MEALS:

All meals will be provided from Thursday Night dinner to Sunday morning Breakfast. Everyone needs to bring their own mess kit (plate, bowl, mug, utensils). There will be a washing station to clean your dishes after every meal. Dietary restrictions and allergy information will be collected during registration.

Coffee and hot water will be available each morning.

A Cracker Barrel will be provided on the first night.

SAMPLE SCHEDULE

Time	Thursday (July 30)	Friday (July 31)	Saturday (Aug 1)	Sunday (Aug 2)
7:00 AM		Reveille	Reveille	Reveille
7:30 AM		Breakfast (Leader Check-in)	Breakfast (Leader Check-in)	Breakfast
8:45 AM		Assembly/Flags	Assembly/Flags	Campsite clean-up, check-out and departure before 10:00 AM
9:00 AM		Morning Program	Morning Program	
10:00 AM				
11:00 AM				
12:15 PM	Do Not Arrive Before 1:00 PM	Lunch	Lunch	<p>Thanks for coming to Placer District Summer Cub Campout!</p>
1:00 PM	Pack/Family Check-in: 1:00 PM - 4:00 PM	Afternoon Program	Afternoon Program	
1:30 PM				
2:30 PM				
3:30 PM				
4:30 PM	4:30 pm Leader Meeting (At least 1 Leader per Family/Pack must be present)	Adult: Activity Opportunities	Adult: Activity Opportunities	
5:00 PM	Dinner	Dinner	Dinner	
7:00 PM		7:15 PM Assembly/Flags		
	7:15 PM Scouts Own	7:30 PM Movie at the Campfire Bowl		
7:45 PM	Assembly/Flags		Assembly/Flags	
8:00 PM	Opening Campfire At Campfire Bowl		Closing Campfire At Campfire Bowl	
9:00 PM		Astronomy Night		
10:00 PM	ALL QUIET - ALL SCOUTS AND LEADERS IN CAMPSITE - TRASH EMPTIED			
10:30 PM	LIGHTS OUT			

LEADERSHIP:

At least one (1) adult from each Pack/Family must attend the leader meeting on arrival day at 4:30 PM in the Lodge main office.

Adult/Youth ratios – Packs are required to follow Leadership guidelines. All adults need to complete Safeguarding Youth Training, and bring a copy of their completion certificate to check-in. Webelos/AOL can attend camp with 2 deep registered leadership (in a 1 to 5 adult/Scout ratio). Wolf and Bear Scouts may attend camp with someone other than their parent if that adult is willing to accept responsibility for that camper. Each adult may only accept responsibility for no more than 1 Cub Scout that is not a family member. Tiger and Lion Cubs must attend with one parent/guardian each. Proper tenting must follow Safeguarding Youth guidelines – youth sharing tents must be no more than two years apart in age. In Cub Scouting, parents and guardians may share a tent with their family.



Buddy System—The buddy system is an important safety requirement at camp. Each youth should be assigned a buddy with whom they stay as they go around camp—program areas, mealtimes, to the bathroom/shower. If there is an uneven number of campers, leaders should assign a group of three youth buddies.

CAMPSITES:

Each pack will be assigned a campsite or campsites based on the size and needs of their Pack. Each campsite includes a picnic table, a water spigot close by, with potable water, a fire ring (fire restrictions may apply) and tent space. There is some cell service at camp. There is no wifi.

HEALTH AND SAFETY:

Medical Forms - Everyone (youth & adult) needs a completed Annual Health and Medical Form, parts A and B (B1 & B2). This includes a copy of the front and back of your insurance card, as stated in part B. These will be turned in during the Medical Check during the Check-in process.

Shoes - Closed-toed shoes shall be worn in camp, except for shower areas, where sandals are allowed. Travel to and from showers must be in close-toed shoes.

Bear River runs along the edge of Donner Mine Camp. The river is off limits except at marked areas and always under adult supervision.

Off Limit Areas - There are many areas around camp that are off limits, including the mine. Do not go past barriers or fences. Follow the rules of all posted signs.

First Aid & Prescription Medicines - First aid treatment for minor medical problems should be handled by the Pack or the camp Medical Staff. Major problems will be treated in coordination with local EMS and/or hospitals.

ALL PRESCRIPTION AND OVER THE COUNTER DRUGS MUST BE IN ORIGINAL CONTAINERS (per Scouting America guidelines) and be reviewed with the Camp Medic during medical check. It is recommended to put all medications in a Ziploc type bag to bring to the medical check. All medications must be current, no expired medications.

It is the Unit Leader's and/or parent's responsibility to ensure that their Scouts receive their medications at the appropriate time. Any youth camping without a parent that takes medication needs the "prescription medication record" form (see Forms Section at the end of this guide) filled out by the parent/guardian stating the dosage and frequency of the medication. A copy of this record must be turned in with the medication(s) at medical check.

Scouts and adults are responsible to carry their personal Epi-pens and inhalers with them at all times.

Extreme Heat—Hydration is one of the most important ways to stay healthy at camp, since it helps campers acclimate to the altitude. Each person should drink as much as four (4) quarts (128 ounces) of water a day during extreme temperatures. Even those in excellent physical condition should avoid strenuous exercise during these times.

ANIMALS AND OTHER WILDLIFE:

Raccoons, bears, mice, squirrels, and other rodents call Donner Mine Camp home. To avoid unfortunate encounters with the wildlife:

- Don't feed the animals or approach them in camp.
- See "Be Bear Aware" page later in this guide.
- Packs should leave smellables in the lodge in a plastic tub labeled with the Pack # and/or name.

NO FOOD IN CAMPSITES, OR IN CARS!

DANGER NOODLES, ITCHY BUSHES, AND SPICY FLIES:

The Sierra Nevada Mountains are home to Rattlesnakes, poison oak, wasps, yellowjackets and bees. Please know how to identify each of these. Be careful when collecting firewood or when exploring around camp. If you discover a snake, or wasp/yellowjacket nest, please let us know so we can manage the issue.

WEATHER:

Weather in the Sierra Nevada Mountains in early summer can vary. Plan for warm to hot days, and cool to cold nights. Rain is common especially in the afternoons. It is recommended you check the weather (Blue Canyon, CA) several days before and the day before attending camp.

Lightning—In the event of lightning, all outdoor activities will cease and all participants will move to the nearest shelter (not a tree). When the storm passes, Scouts will be advised by staff to their next step.

Consider taking Hazardous Weather Training, found at my.scouting.org.

VEHICLES:

Camp speed limit is 10 mph. Pedestrians always have the right of way. Everyone in a moving vehicle must wear a seatbelt; no one may ride in the back of a truck or trailer. All vehicles must be parked in the marked parking areas (All parked cars shall be backed in when parked).

Cars are allowed at campsites while unloading/loading. Never block the road to through traffic. If space is available, one car is allowed to park per campsite. All cars shall be backed in when parked.

Place the Parking Pass on your dashboard in case we need to identify the owner of any vehicle in camp.

FIRE MANAGEMENT:

A Fire drill will be held within the first 24 hours of arriving at camp, in accordance with state law and Scouting America standards.

Bring only propane or butane stoves and propane, butane, or battery lanterns.

LIQUID FUEL STOVES AND LANTERNS ARE NOT PERMITTED IN CAMP.

Only battery lanterns or flashlights are permitted in tents, no flames from any source.

Campfires - We will let you know if conditions allow campfires in your campsite campfire ring. **DO NOT LEAVE ANY FIRE UNATTENDED.** Fires must be dead out and cold to the touch. Camp stoves in camp for personal coffee or tea only, please do not do any cooking in the campsites. All fires and/or stoves must be under adult supervision at all times, while in use. Scouts must not play with matches or lighters.

Smoking is only permitted in designated outdoor smoking areas, not in any campsite, camp building, Pack Cooking Area, or any activity area.



STANDARD AND HONOR PACK AWARDS:

Packs do a lot at camp and deserve recognition for their hard work beyond their time at activities. A Pack should follow the Scout Oath and Law at Camp, keep their campsite clean and help with projects and activities around camp. There will be a score sheet handed out during the Leader Meeting on arrival day at 4:30pm (a sample Score sheet is included in the Forms Section of this guide) Campsite inspections will be conducted by our Commissioner Staff. Criteria will include cleanliness, spirit, helpfulness, and participation in flag ceremonies. Additional points will be awarded for a variety of elements and opportunities during camp. The Standard Pack Award shows great participation and Scout Spirit in camp. The Honor Pack Award is for Packs that are able to go above and beyond.

LEAVING CAMP PROPERTY:

Anyone leaving the property at any time needs to check out and then back in at the Lodge Office.

Any youth leaving camp needs to have the unit leader complete the Camper Early Release Form (if it is necessary for a camper to leave early, before breakfast on the last day). A person authorized to remove a camper will be verified by telephone with the youth's parent or legal guardian and must provide identification before being allowed to leave.

CAMP VISITORS:

All visitors must sign-in/sign-out at the lodge office and receive an identifying wristband. Day visitor fee is \$11, and does not include meals.

LOST AND FOUND:

Lost and found items are collected at the Lodge office. Everyone should mark their belongings with their name and Pack number. Items will be kept until the end of camp.

ARRIVAL AND DEPARTURE:

Your first day arrival time can be as early as 1:00 PM. Please arrive by 4:00 PM. Do not arrive before 1:00 PM, If early, check out the Sierra Discovery Trail, just 14 minutes from camp. This is a great place to meet up for lunch before heading into camp.

Within three days of camp, should you be unable to attend Camp for any reason, please notify Michelle Wiederhold at 916-616-4854 (text ok) or email mlw47dq@gmail.com. We will contact any registered participants who do not check in on the first day of camp. See Refund Policy for details.

Packs will be provided a tour by our volunteer staff around Camp and shown their assigned campsite. At check-in you will receive your campsite assignment. Then Packs may move in their equipment and set up camp.

CHECKLIST FOR CHECK-IN:

One Leader checks in at the Lodge with the following forms: Forms should be grouped by type, not by person (ie. All Health forms together, then, all Range and Target Activity forms together) and in alphabetical order by last name.

- Medical Forms A and B (for all youth and adults) including copy of insurance card (front and back) as stated in part B1. Arrange in alphabetical order by last name.
- Safeguarding Youth Training Certificates for ALL adults
- Range and Target Activities Permission Slips (for all youth) Arrange in alphabetical order by last name, do not attach to health forms.
NO PERMISSION SLIP, NO SHOOTING!
- Prescription medication record (as necessary) with medications in original containers.

PACKING LISTS:

Personal Gear: What Scouts/Parents should bring, along with what is on the Pack/Family checklist below (This is not a complete list, make sure to review with your Pack/Families what a scout should pack for camp)

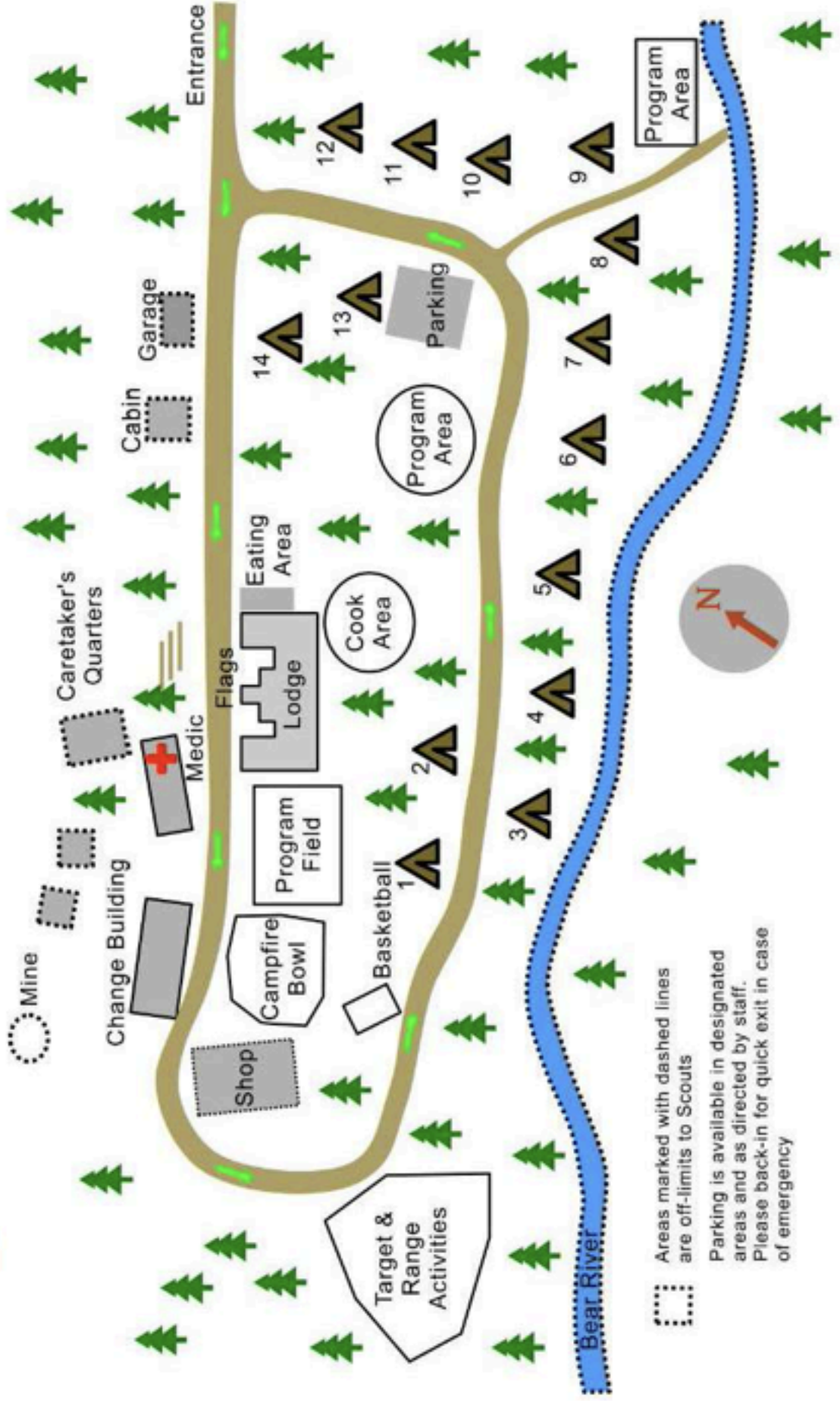
- Scout Field Uniform (Class A)
- Activity Uniform (Class B)
Scouting t-shirt
- Prescription medications as appropriate in original containers – with necessary forms
- Clothing – pants, shorts, socks, underwear, shoes (close toed)
- Rain Gear
- Sleeping Set-up - Sleeping bag, pad, pillow
- Swim Suit (while there is no swimming there may be an opportunity to get wet)
- Toiletries - Soap, shampoo, comb/brush, toothbrush, towel, towel, shower shoes, and other personal items
- Camp Chair
- Scout Handbook (for current rank)
- Day Pack with 6 essentials (Filled Water Bottle, Small first aid kit, Whistle, Flashlight, Sun Protection, Snack)
- Mess Kit - Plate, bowl, mug, utensils. To eat all meals served at camp
- Sweater or Jacket (we may experience some cool evenings)
- Completed paperwork to include as appropriate:
 - Annual Health and Medical Forms A and B (Copies recommended)
 - Range and Target Activities Permission Slip
 - Prescription Medication Record for scouts with prescription medications
 - Camper Early Release Form (if needed)

Pack/Family Gear: Along with personal gear bring the following equipment for the Pack/Family to provide all the needed items for a positive camp experience.

- Pop-up shade
- Table (optional)
- Tents, poles, stakes and ground cloths for entire Pack/Families
- Unit and US Flag (with stands)
- First Aid Kit
- Fire Safety - 2 buckets and a shovel.
- Tool Kit (hammer, pliers, screwdrivers, etc.)
- Insect repellent
- Rope and twine
- Extra Tarps
- Tablecloths
- Pens, Pencils, paper, etc.
- Lanterns (battery or propane only)
- Campfire Skits and Songs



WILD WILD WEST SUMMER CUB CAMPOUT AT DONNER MINE CAMP



Scouting America

Golden Empire Council

Parental or Legal Guardian Permission and Release Form for a Minor to Use Firearms, Ammunition, BB Gun Devices, & Range & Target Activity Equipment.

Child's Name _____ Unit Type & Unit # _____

Parent's/Guardian's Name _____

I, the undersigned parent, or legal guardian of _____,

CHILD'S NAME

a minor, do hereby give my child express permission and consent to be furnished and be in possession of a firearm(s) and ammunition provided by the Scouting America Golden Empire Council or by staff or members of the Scouting America Golden Empire Council, for the purpose of allowing my child to engage in lawful, recreational sports, including participation in instruction in the safe handling and shooting of firearms, target shooting, or in related firearms activities conducted under the supervision of the Scouting America Golden Empire Council Range & Target Activities Director or under the supervision of NRA-Certified Instructors 7 USA Archery Instructors and range staff retained by the Scouting America Golden Empire Council for purposes of providing such a program to my child in the Cub Scouts, Scouts, Venturing & Sea Scout youth Range & Target Activities programs. (Cal. Penal Code §§ 27945, 29615, 29650, & 29655; and 18 U.S.C. § 922(x)).

I understand that for the purposes of this consent, "firearms" includes any handguns, or long guns that may lawfully be possessed by a minor under state and federal law, based on the age-appropriate programs in the Scouting America Range & Target Activities Manual and Guide to Safe Scouting publications. I also give my child express permission and consent, pursuant to California Penal Code section 19915, to possess a "BB device" as defined in California Penal Code section 16250, based on the age-appropriate programs in the BSA Range & Target Activities Manual, and Guide to Safe Scouting. I also give my child express permission and consent to be furnished with a Scouting America approved Range & Target Activities age-appropriate equipment such as firearms, ammunition, airsoft/pellet, archery, slingshots, tomahawks, knives, and water rockets, catapults & rockets based on the age-appropriate programs in the Scouting America Range & Target Activities Manual, and Guide to Safe Scouting furnished to or possessed by my child during any Golden Empire Council event where said equipment is used as part of a program provided by Scouting America is otherwise valid.

This form must be signed for all minor youth, even if their parent or legal guardian is on the range with their scout. This consent will remain in effect for my child, during the dates of this event from _____ 20____ and _____ 20____.

I understand that I may revoke this consent at any time by notifying the Golden Empire Council in writing.

A photocopy or facsimile of this written consent will serve as an original. This written consent form will be in the possession at all times of the Golden Empire Council staff /instructors for safekeeping.

Signature of Parent/Legal Guardian

Date

OFFICIAL PARKING PASS

Back-in when Parking

Vehicles parked in unauthorized
areas subject to towing

VEHICLE OWNER:

ATTENDING WITH
TROOP/PACK/ STAFF:

(Circle one)

UNIT # _____

CELL PHONE NUMBER:

PLEASE FILL OUT & DISPLAY ON DASHBOARD

BE BEAR AWARE

Bears are a part of the Sierra Nevada Mountains. Along with other wildlife. It is important to be informed and make good choices to keep wildlife and humans safe.

- There have been bear sightings in the area of Donner Mine Camp
- Store Smellables Safely - Food and other Smellable items should be stored in the lodge
- Do not approach bears or other wildlife
- Do not leave trash unattended in campsites. Empty trash in the dumpster before going to bed, or leaving your campsite for the day.

If you see a bear:

- Remain Calm
- DO NOT RUN
- Speak Calmly
- Back up slowly
- Leave an escape route for the bear
- Report any bear sightings to camp staff

If bear approaches you:

- Stand your ground
- Make yourself look large
- Make loud noises
- Fight back if attacked

